

New Developments of ROOT Mathematical Libraries

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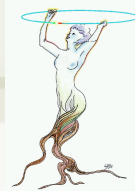
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The CHEP06 logo, featuring the text "chep06" in a stylized font on a gold background.

Computing in High Energy and Nuclear Physics

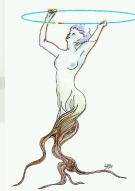
13-17 February 2006, T.I.F.R. Mumbai, India





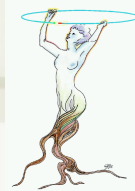
Root Math Work Package

- ✦ Main responsibilities for this work package:
 - ✦ Basic Mathematical functions
 - ✦ Fitting and Minimization
 - ✦ Random Numbers
 - ✦ Linear Algebra
 - ✦ Physics and geometry Vectors (3D and 4D)
 - ✦ Histograms
 - ✦ Statistics (confidence levels, multivariate analysis, etc..)
- ✦ Will describe only the recent developments not all Math functionality present in ROOT



Outline

- ✦ New ROOT Math Libraries
 - ✦ *MathCore* and *MathMore*
 - ✦ Physics and Vector package (*GenVector*)
 - ✦ *SMatrix* package
 - ✦ mathematical functions and numerical algorithms
- ✦ Fitting and Minimization
 - ✦ new C++ Minuit (*Minuit2*)
- ✦ Other recent developments (statistics)
 - ✦ Linear and Robust Fitter
 - ✦ *SPlot* : tool for signal/background discrimination



ROOT Math Libraries

MathMore

Sophisticated
Numerical algorithms

Extra Math functions

GSL and more

MathCore

Physics Vectors

Basic Math functions

Function interfaces

Basic algorithms

Random numbers

Histograms

Statistics

Fitting and Minimization

TMinuit

TFumili

Linear Fitter

Minuit2

(new C++ Minuit)

Robust Fitter

Linear Algebra

TMath



Physics and Geometry Vectors

- ✦ Classes for 3D Vectors and LorentzVectors with their operations and transformations
 - ✦ Merge old ROOT Physics classes and CLHEP Vector and Geometry classes
- ✦ Requested by LHC experiments to be used in reconstruction, analysis and in the event data model
- ✦ Work done in collaboration with C++ experts from Fermilab computing group
 - ✦ M. Fischler, W. Brown and J. Maraffino
- ✦ New classes designed with cleaner and minimal interfaces
 - ✦ Try to avoid duplications and aim for stability



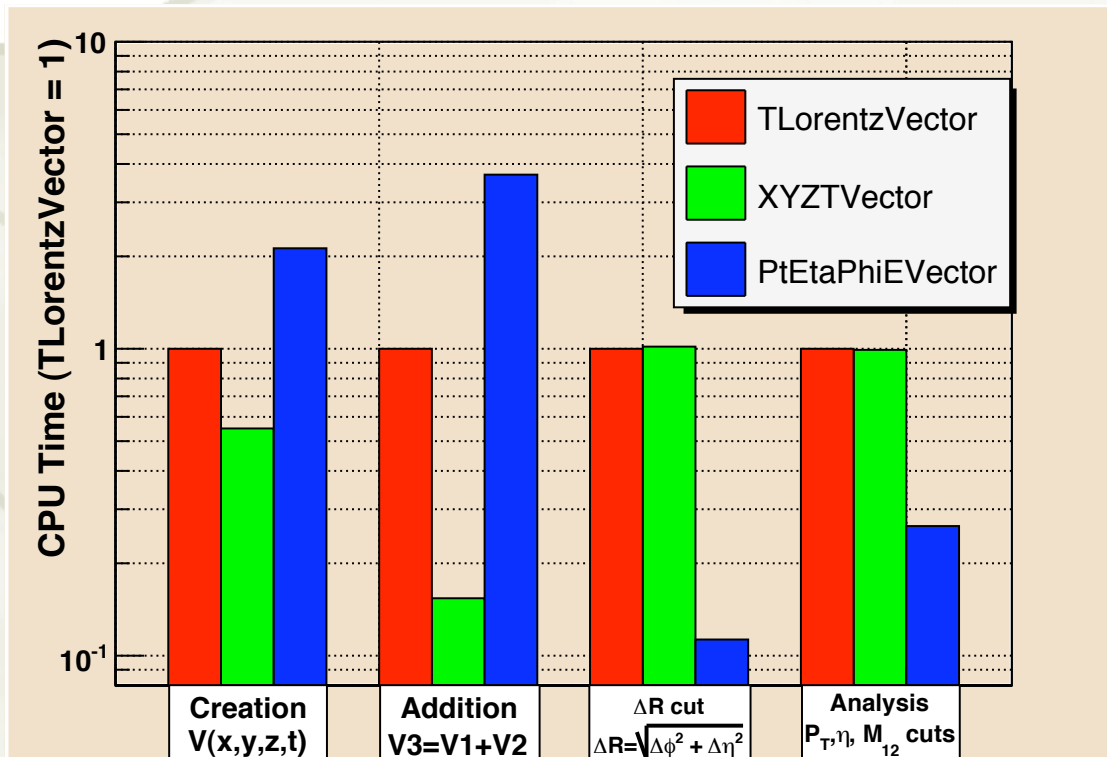
Generic Coordinate Systems

- ★ Vector based on a generic coordinate system type:
 - ★ `LorentzVector<PxPyPzE4D<double> >`
 - ★ `LorentzVector<PtEtaPhiE4D<double> >`
- ★ Coordinate System classes are template on the contained scalar type (e.g. `double` or `float`)
- ★ Available coordinate system classes:
 - ★ `Cartesian3D, Polar3D, Cylindrical3D, CylindricalEta3D`
 - ★ `PxPyPzE4D, PxPyPzM4D, PtEtaPhiE4D, PtEtaPhiM4D`
- ★ Use of typedefs to hide template complexity
 - ★ `XYZTVector` for `LorentzVector<PxPyPzE4D<double> >`
- ★ User can choose representation optimal for his use case



Generic Vector Performances

★ Optimal run-time performance



- ◆ user can choose best coordinate system
- ◆ no virtual calls and use of inline methods



3D Points and Vectors

- ★ Points and Vector distinction in 3D
 - ◆ Different transformations and operations
 - ◆ *PositionVector3D* class
 - ◆ Rotation and translation
 - ◆ Cannot be added and difference result is a DisplacementVector
 - ◆ *DisplacementVector3D* class
 - ◆ Only rotation (no translation)
 - ◆ Have addition and subtraction
 - ◆ Describe them as different types
 - ◆ dis-allowed transformations will not compile



Transformation

★ 3D Rotations

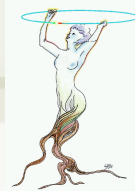
- ★ 3x3 orthogonal matrix representation: **Rotation3D**
- ★ 3 Euler angles : **EulerAngles**
- ★ Direction Axis (Vector) + angle : **AxisAngle**
- ★ Quaternion (4 numbers) : **Quaternion**
- ★ Specialized rotations around X,Y,Z axis : **RotationX,Y,Z**

★ 3D Transformation

- ★ Rotation + Translation: **Transform3D**

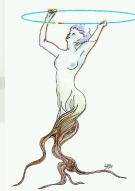
★ LorentzRotation

- ★ Generic 4x4 matrix: **LorentzRotation**
- ★ Boost classes: **Boost, BoostX,Y,Z**



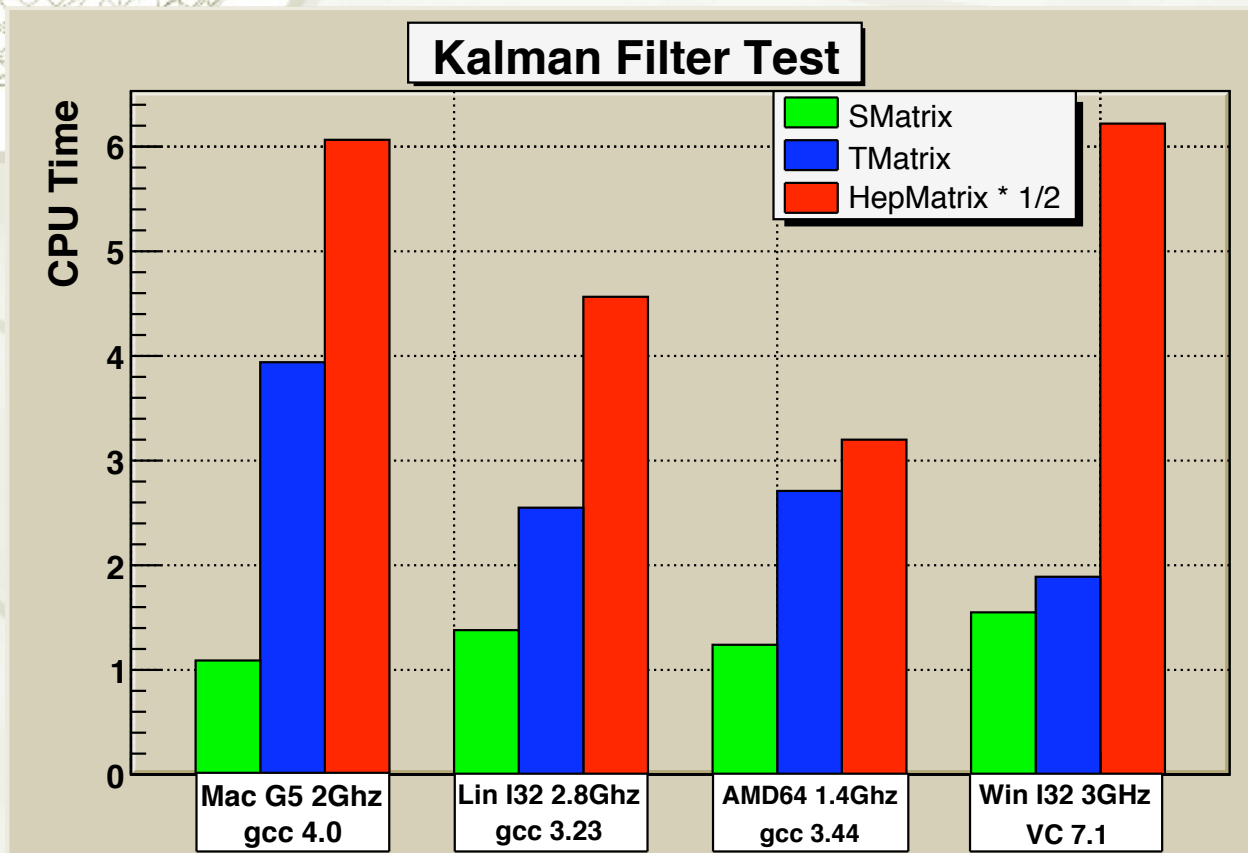
SMatrix Package

- ✦ package initially developed by T. Glebe for HeraB
- ✦ matrix and vector classes of arbitrary type
- ✦ for **fixed** (not dynamic) matrix and vector sizes :
 - `SMatrix< double, 2 , 5>`
 - `SVector< double, 5 >`
- ✦ dictionary can be generated only for pre-defined types
- ✦ complementary and **NOT** a replacement of *TMatrix*
- ✦ optimized for small matrix sizes:
 - ✦ use expression templates to avoid temporaries
- ✦ support for vector-matrix arithmetic operations and matrix inversion
 - ✦ not full linear algebra functionality



Matrix Performances

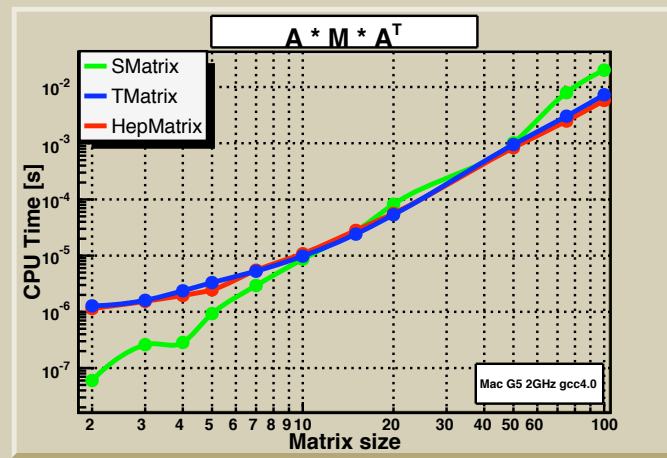
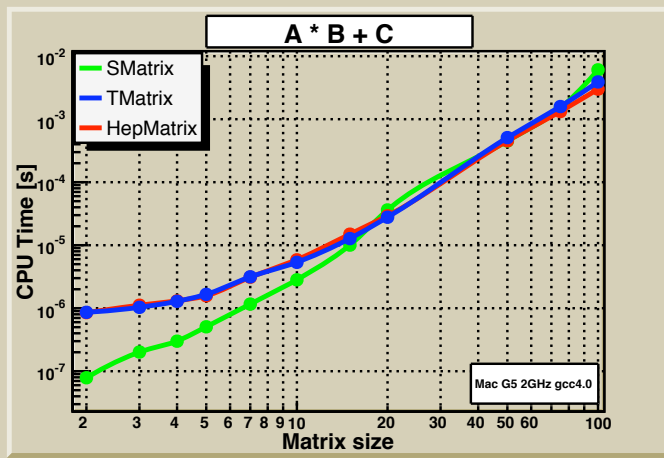
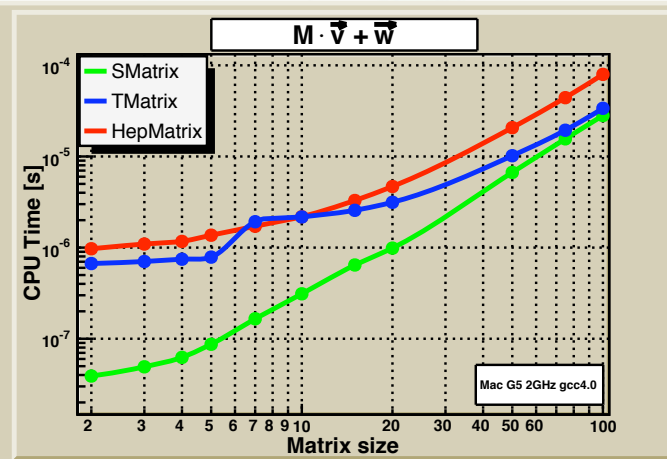
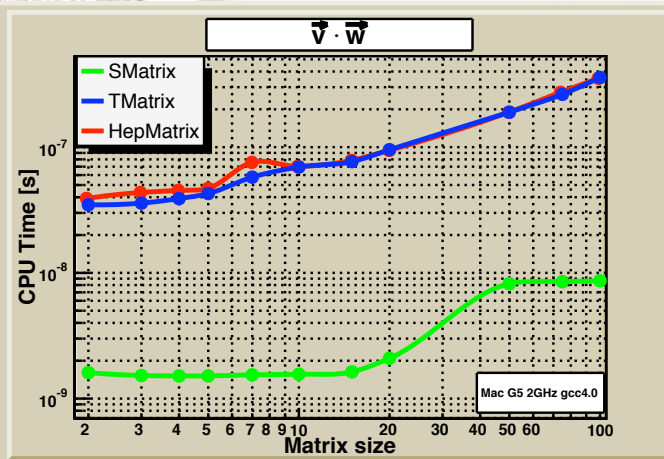
Comparison ROOT (*TMatrix*/*SMatrix*) and CLHEP (*HepMatrix*)



- ◆ Kalman Filter update equations
- ◆ Matrix sizes:
 - 2x2
 - 2x5, 5x2
 - 5x5
- ◆ Operations:
 - addition
 - multiplication
 - inversion



Matrix Operation Performances





Mathematical Functions

◆ Special Functions:

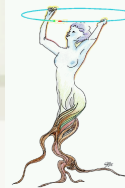
- ◆ use interface proposed to C++ standard:

```
double cyl_bessel_i (double nu, double x);
```

◆ Statistical Functions:

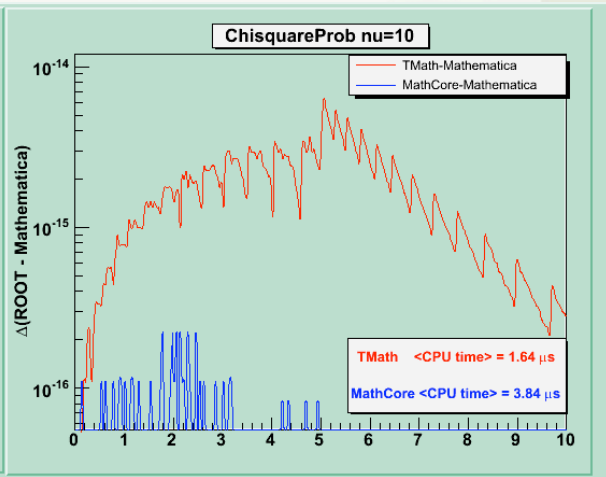
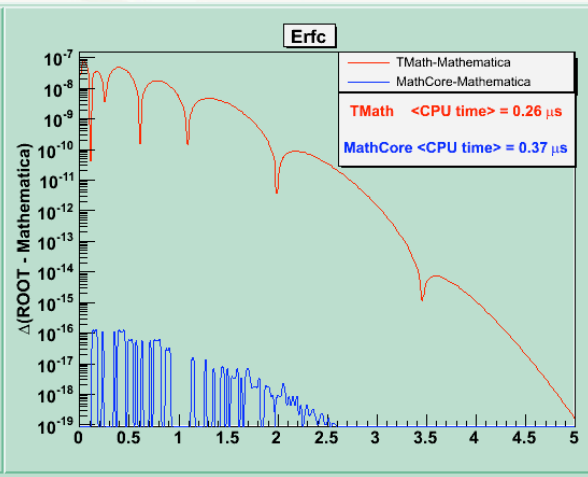
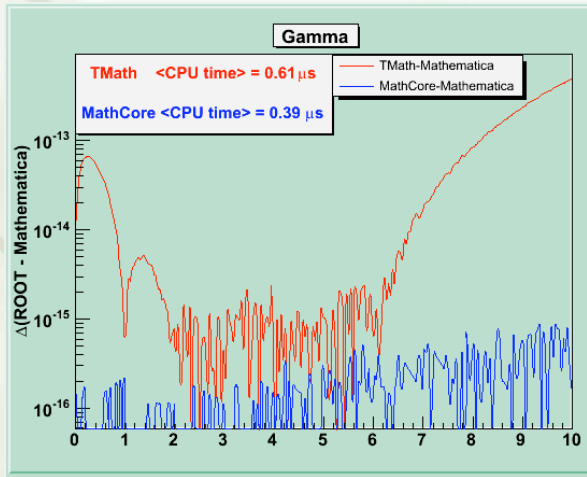
- ◆ Probability density functions (pdf)
- ◆ Cumulative dist. (lower tail and upper tail)
- ◆ Inverse of cumulative distributions
- ◆ Coherent naming scheme. Example chi2:

```
chisquared_pdf  
chisquared_prob, chisquared_quant,  
chisquared_prob_inv, chisquare_quant_inv
```



Mathematical Functions Tests

- ✦ Compare difference with Mathematica and NagC
 - ✦ improved precision with *MathCore/MathMore* functions
 - ✦ some penalty in time observed
 - ✦ especially for some GSL based functions (worse x 2)





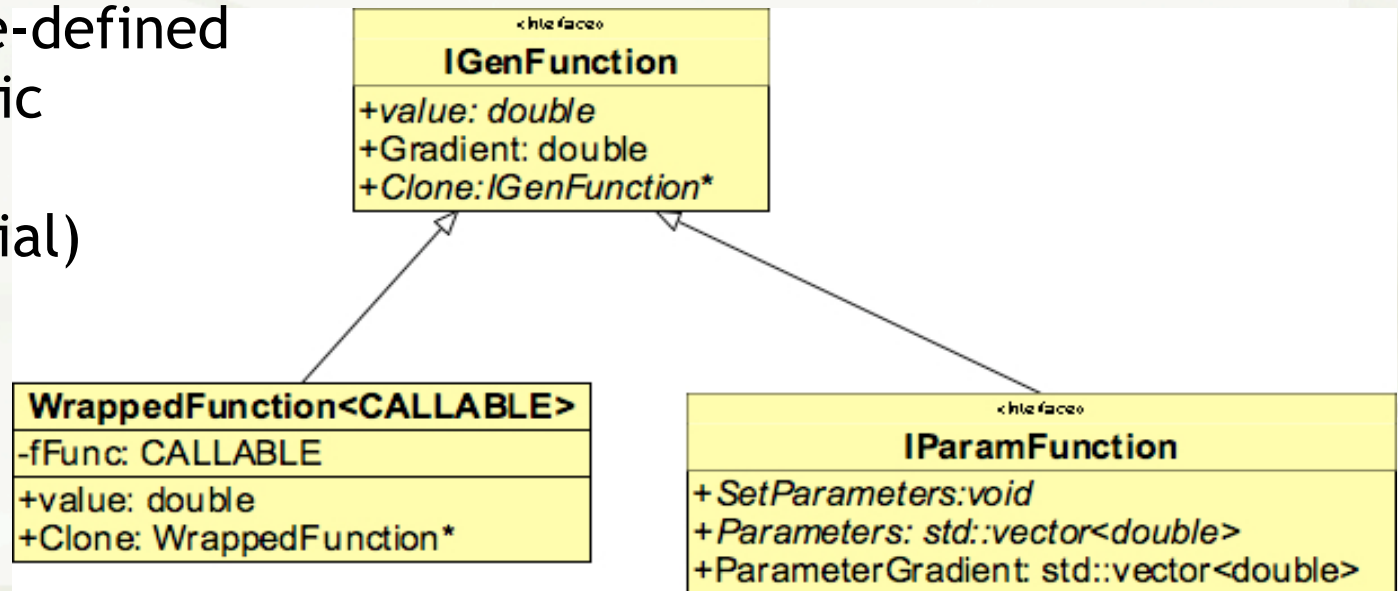
Numerical Algorithms

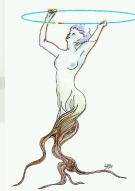
- ✦ C++ interface to GSL numerical algorithms
- ✦ Currently present are algorithms for 1D functions:
 - ✦ **Numerical Derivation**
 - ✦ central evaluation (5 points rule) and forward/backward
 - ✦ **Numerical Integration**
 - ✦ adaptive integration for finite and infinite intervals
 - ✦ **Root Finders**
 - ✦ bracketing and polishing algorithms using derivatives
 - ✦ **Interpolation**
 - ✦ linear, polynomial and Akima spline
 - ✦ **Chebyshev polynomials** (for function approximation)



Function Interface

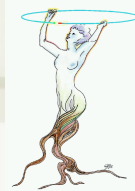
- ◆ Minimal interface used by all numerical algorithm:
- ◆ abstract classes (**IGenFunction** and **IParamFunction**)
- ◆ template **WrappedFunction** class to wrap any C++ callable object (functors, C free function, etc..)
- ◆ set of pre-defined parametric functions (Polynomial)





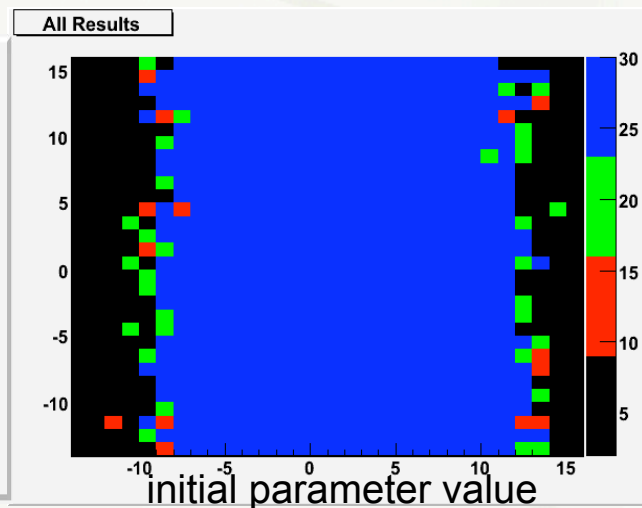
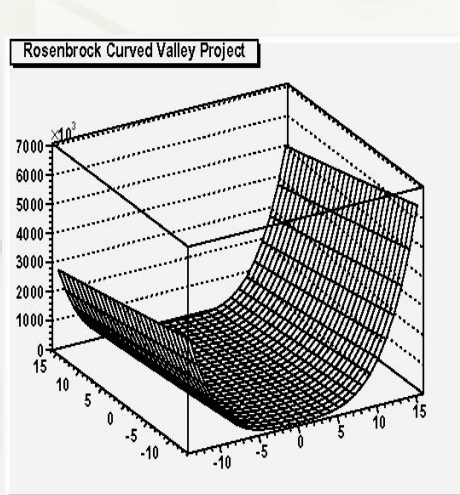
Fitting and Minimization

- ★ *RooFit* package: framework for sophisticated fitting
- ★ New C++ version of Minuit (*Minuit2*) in ROOT v5.08
 - ★ implemented a ROOT fitter interface
- ★ Same basic functionality as in old version
 - ★ Migrad, Simplex, Minos algorithms
- ★ Extended functionality:
 - ★ Single side parameter limits
 - ★ Added Fumili minimization method for Chi2 and likelihood minimization
- ★ OO package for generic function minimization
 - ★ Easy to extend by inserting new minimization methods



Minuit2 Tests

- ★ Going under extensive performance and convergence tests
 - ★ Same function calls needed to find minimum as in old version
 - ★ Basically the same performance
- ★ Example: test convergence with RosenBrock function



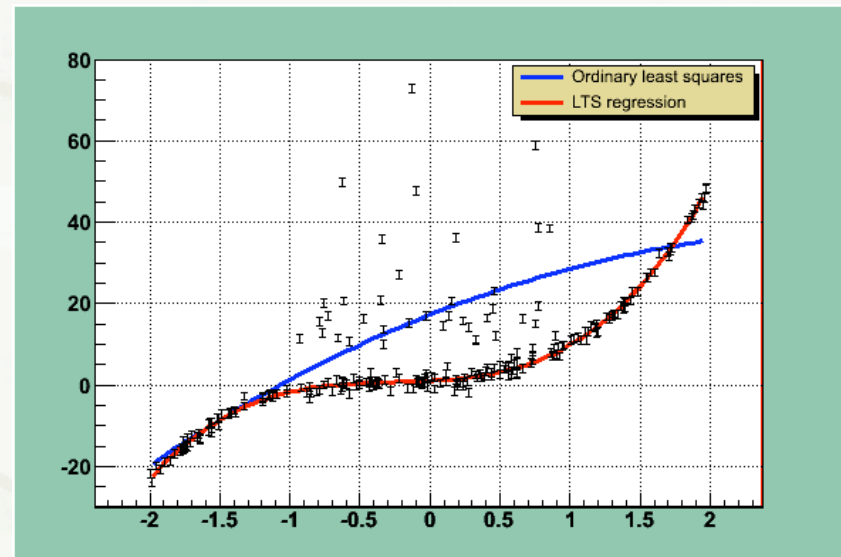
- Minuit2 and TMinuit converge
- only Minuit2 converges
- only TMinuit converges
- Minuit2 and TMinuit fail



Linear and Robust Fitter

- ✦ **TLinearFitter** class to fit function linear in the parameters (e.g Polynomial)
 - ✦ direct solution by solving a linear system
 - ✦ can be 10-15 times faster than Minuit
- ✦ Robust Fitting
 - ✦ outliers removal
 - ✦ use of Least Trimmed Square (LTS) regression

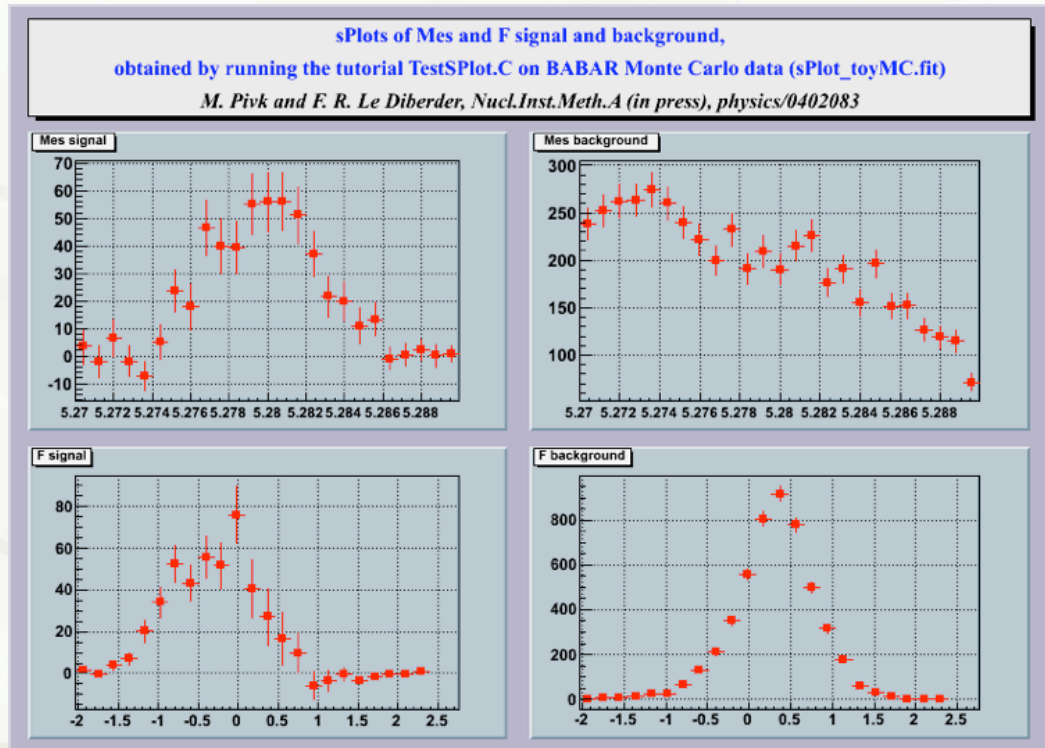
```
Graph.Fit("pol3", "rob=0.75", -2, 2);
```





SPlot

- ◆ new tool used to access the validity of maximum likelihood fits for discriminating signal from background
- ◆ **SPlot** gives unbiased distributions of the control variables
 - ◆ independently for all the various sources of events
 - ◆ no use of the control variables knowledge





Future Plans

- ◆ *MathCore* and *MathMore*
 - ◆ integration with ROOT analysis objects, like Histogram and Function classes
 - ◆ investigate new random number package based on C++ standard (developed by Fermilab team)
- ◆ Improve and redesign ROOT fitter interface
 - ◆ give the user an easy possibility to use the various fitting and minimization methods
 - ◆ easy way in constructing complex fitting functions
- ◆ Linear Algebra
 - ◆ use template in the *TMatrix* classes (already in CVS)
 - ◆ have a symmetric $n \times n$ *SMatrix* class



Future Plans and Conclusions

- ✦ Further additions:
 - ✦ classes for FFT using FFTW and GSL
 - ✦ new statistical algorithms :
 - ✦ cluster algorithms from R package
 - ✦ multidimensional smoothing algorithms
 - ✦ boosted trees techniques for signal discrimination
 - ✦ develop a framework for estimating confidence intervals in presence of nuisance parameters
 - ✦ typical cases encountered at LHC
- ✦ Work on requests and feedback from the experiments
 - ✦ LHCb started adopting *MathCore* and *SMatrix*
 - ✦ CMS is planning to use them in their new software