



# Virgo Data Analysis

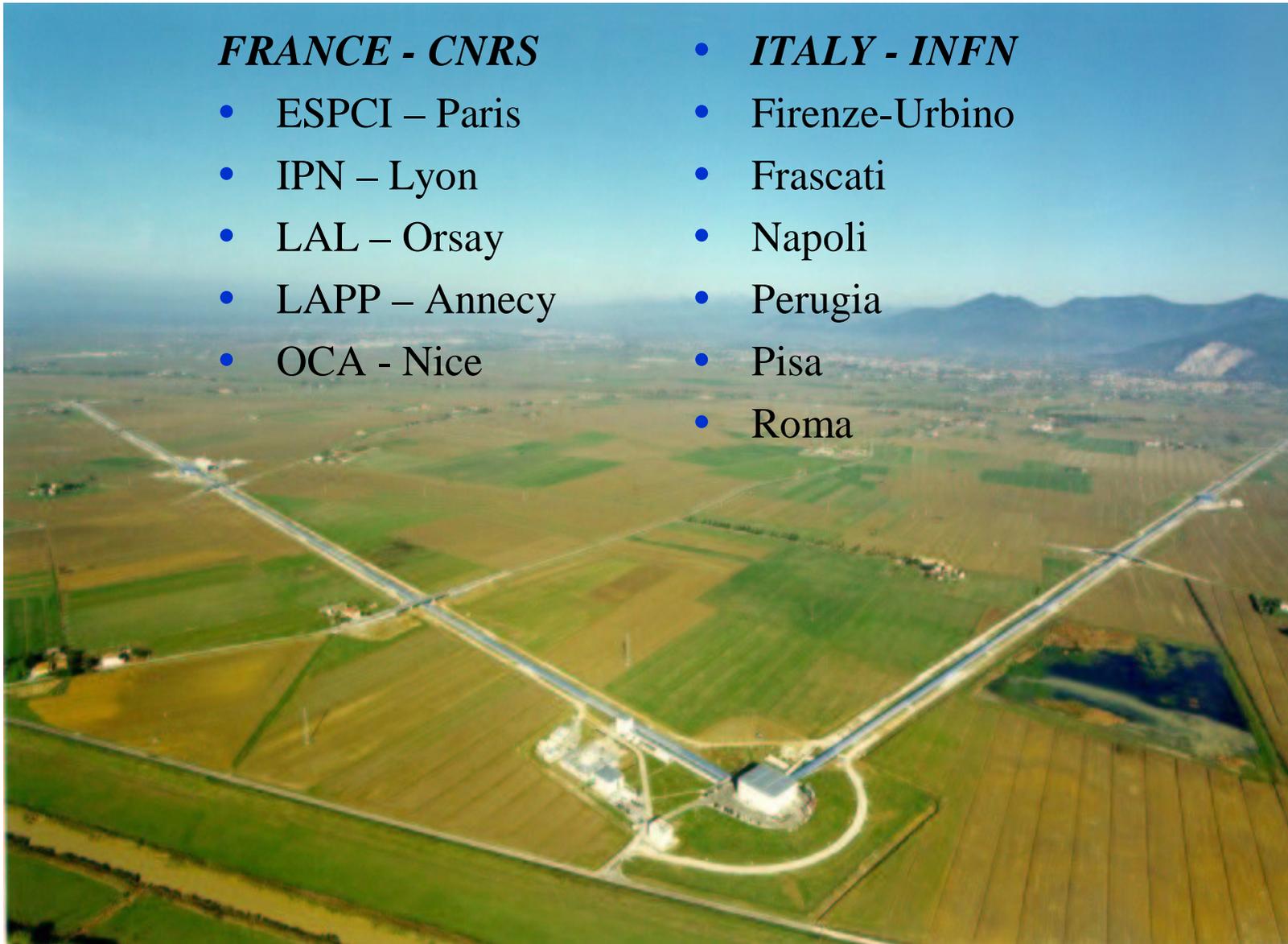
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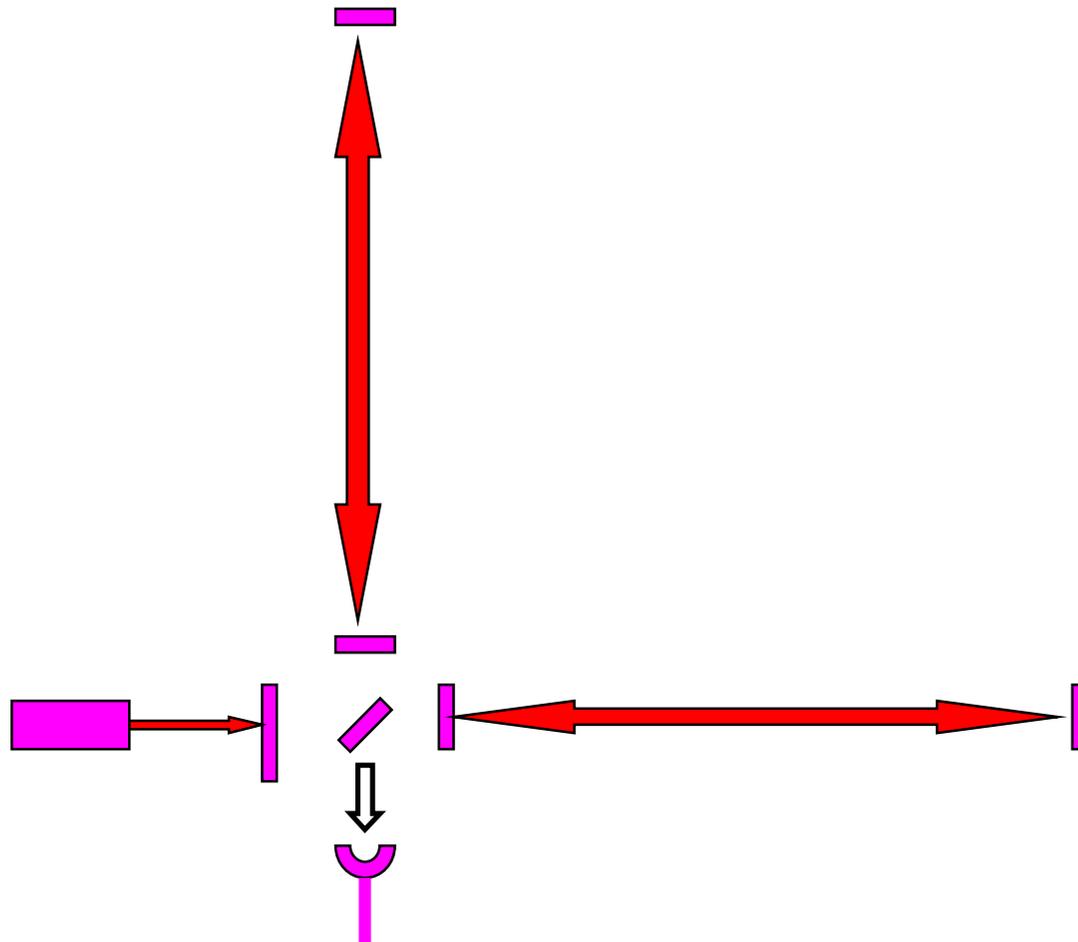


# Virgo Aerial View





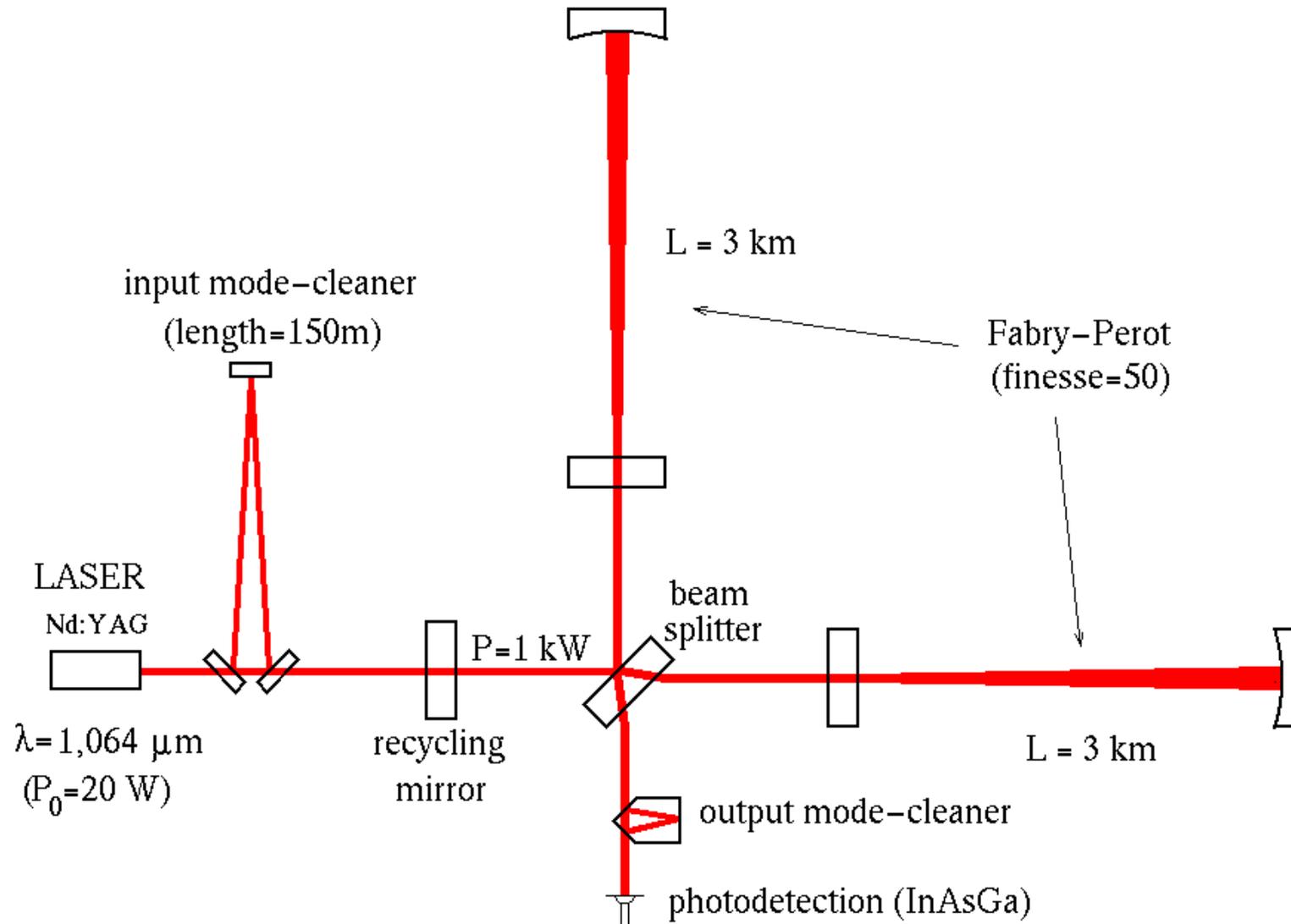
# What is VIRGO in one slide



- Michelson Interferometer
- Fabry-Perot cavities in the arms, to extend the optical length
- Translates the metric distortion  $h$  into modulations of the signal at the dark port
- Bandwidth: from 4Hz up to 10 kHz.
- **Audio signals!**

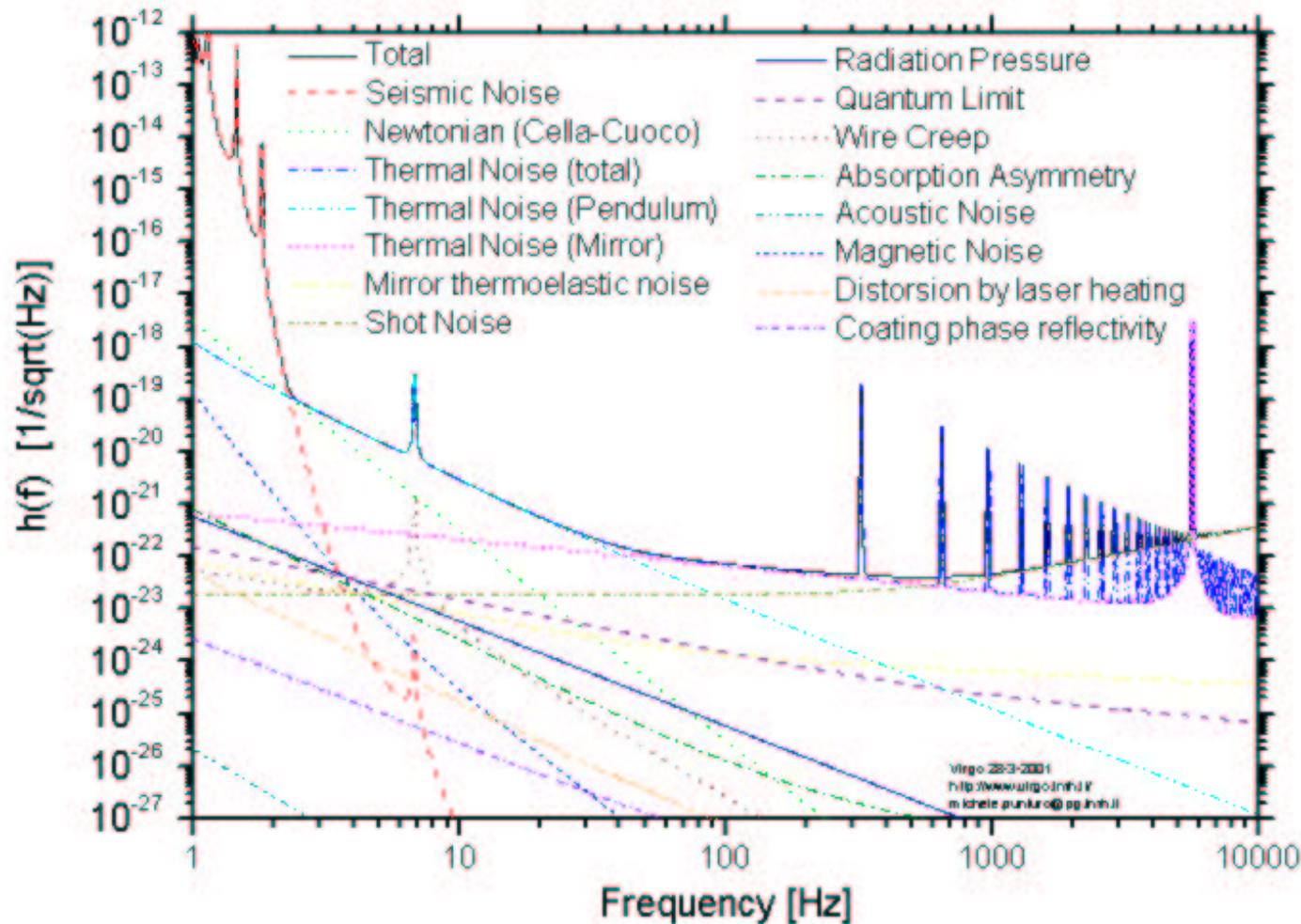


# Virgo Optical Scheme

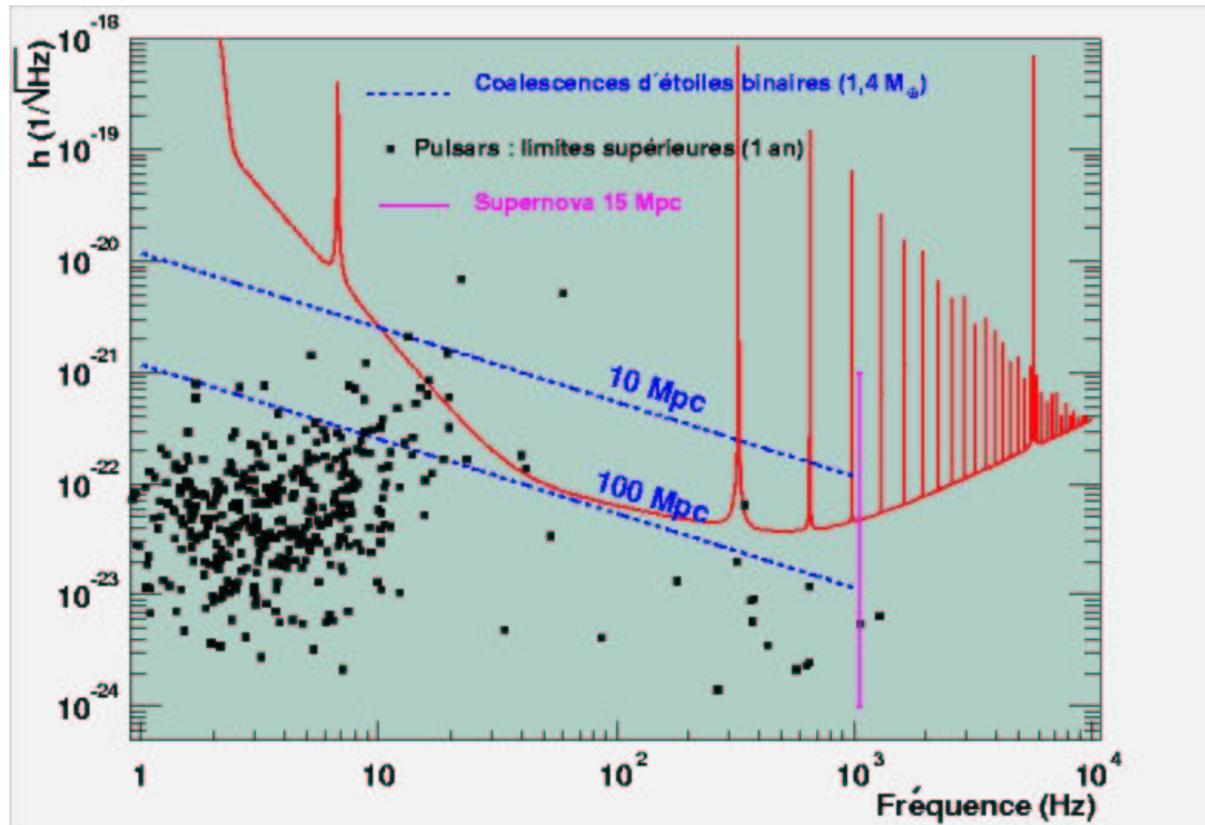




# Virgo Design sensitivity



$$h(f) = \left\{ \frac{9 \cdot 10^{-37}}{f^5} + \frac{4.5 \cdot 10^{-43}}{f} + 3.24 \cdot 10^{-46} \left[ 1 + \left( \frac{f}{500 \text{ Hz}} \right)^2 \right] \right\}^{1/2}$$

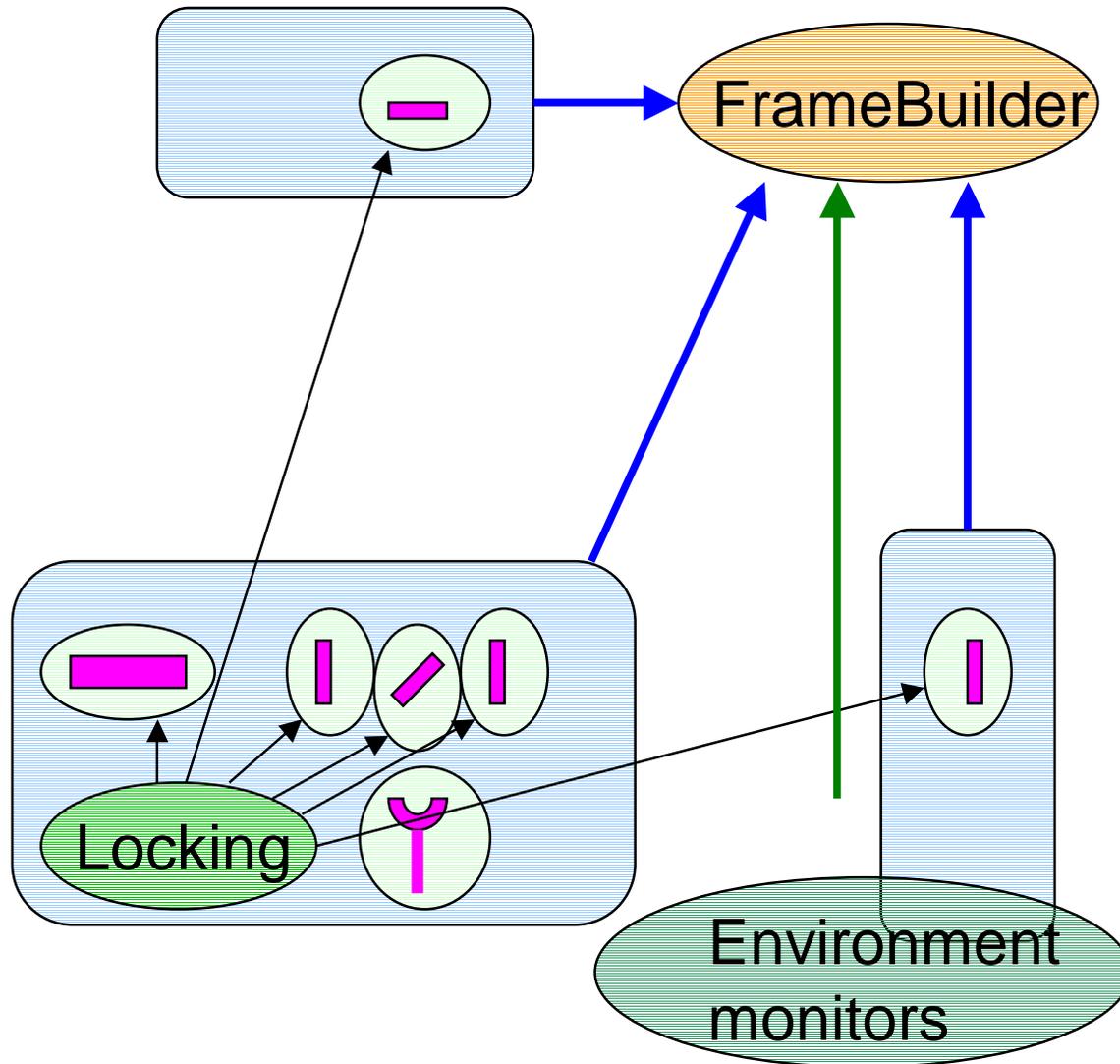


- Goal
  - ◆ signals of astrophysical origin
- SNR low
  - ◆ No “triggering”

- Two kind of sources
  - ◆ **Impulsive**, of various duration, emitted by coalescences of binary stars, or supernova explosions
  - ◆ **Continuous**, emitted by distorted rotating neutron stars, or as a background of cosmological origin.



# Data Acquisition



- Time series, not events.
- Multiple sources
  - ◆ Locking signals
  - ◆ Environmental monitors
  - ◆ Triggering data
  - ◆ Data quality parameters
- Slow (few Hz) and fast (20 kHz) stations
- Large data flow: range 1-5 Mbyte/sec, that is 30-150 Tbyte.year



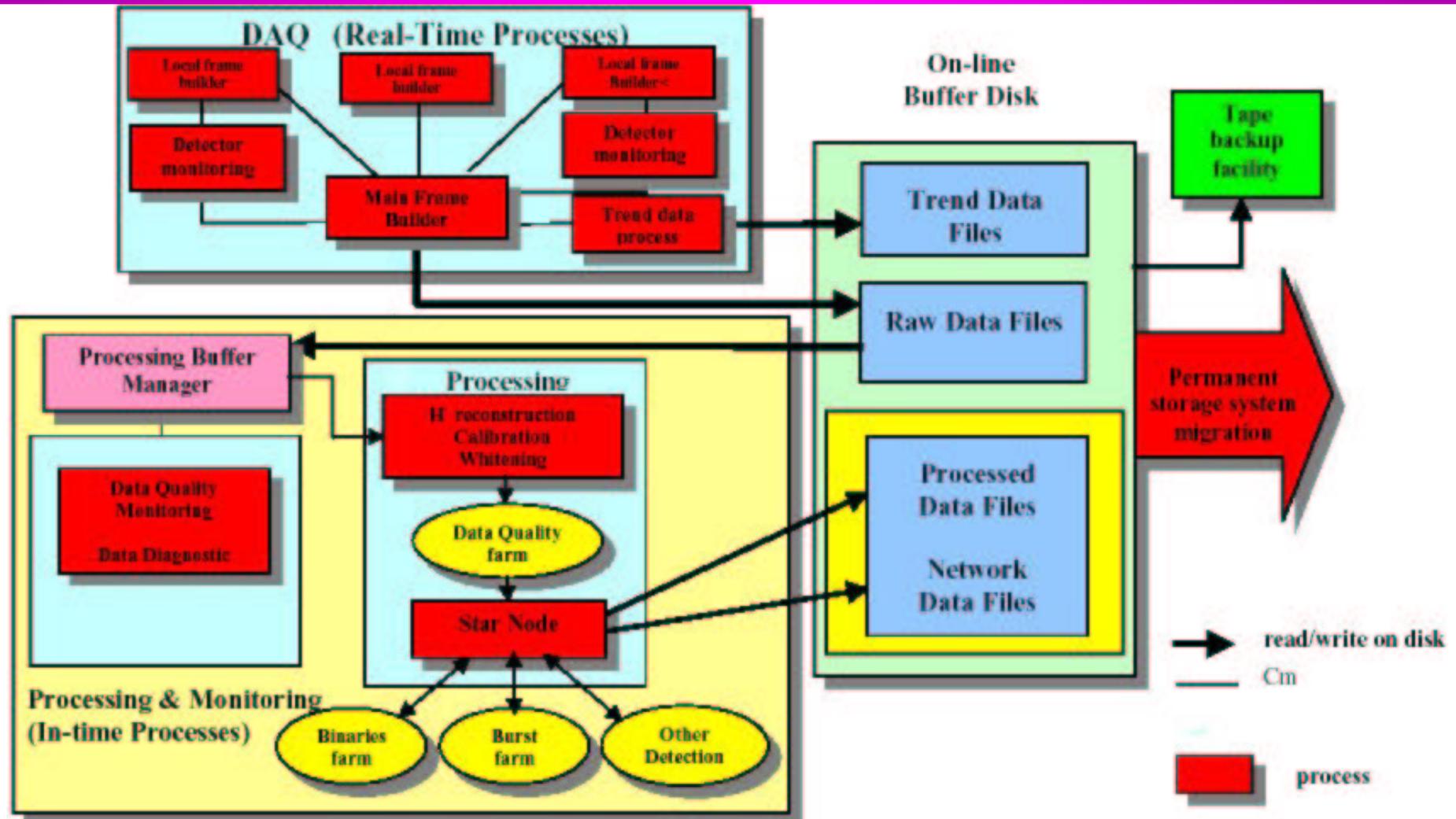
# Data analysis stages

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- *Real Time* [Cascina]
  - ◆ Interferometer control and monitoring
  - ◆ Data acquisition and archiving (on buffering disks)
- *In Time* [Cascina]
  - ◆ **Data conditioning: calibration, re-sampling, subtraction of the instrumental artefacts (the so called  $h$  reconstruction)**
  - ◆ **First stage of the search for impulsive signals (resulting from coalescing binaries or supernova events)**
  - ◆ **Data migration, from the disk buffer to a tape storage system**
- *Off-line* [Cascina, Laboratories, Computing centers]
  - ◆ **Search for periodic signals from rotating neutron stars**
  - ◆ **Second stage of the impulsive signal search**
  - ◆ **In-depth study of the instrumental noise**
  - ◆ **Re-processing (if needed), simulation and Monte Carlo studies**



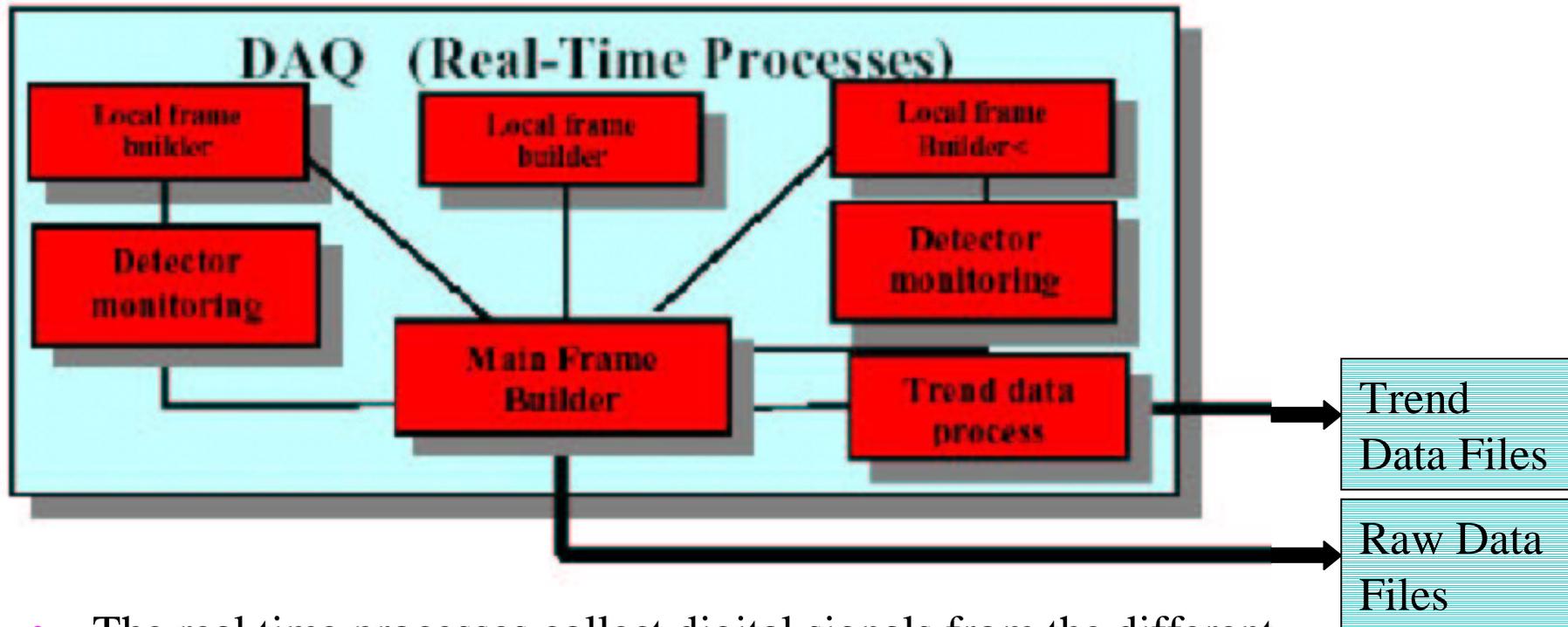
# Data flow on the Cascina site



- Interferometer control and data acquisition isolated by disk buffers.
- No interference on the DAQ due to the DA algorithms, which get inputs from different server processes.



# Real time analysis section

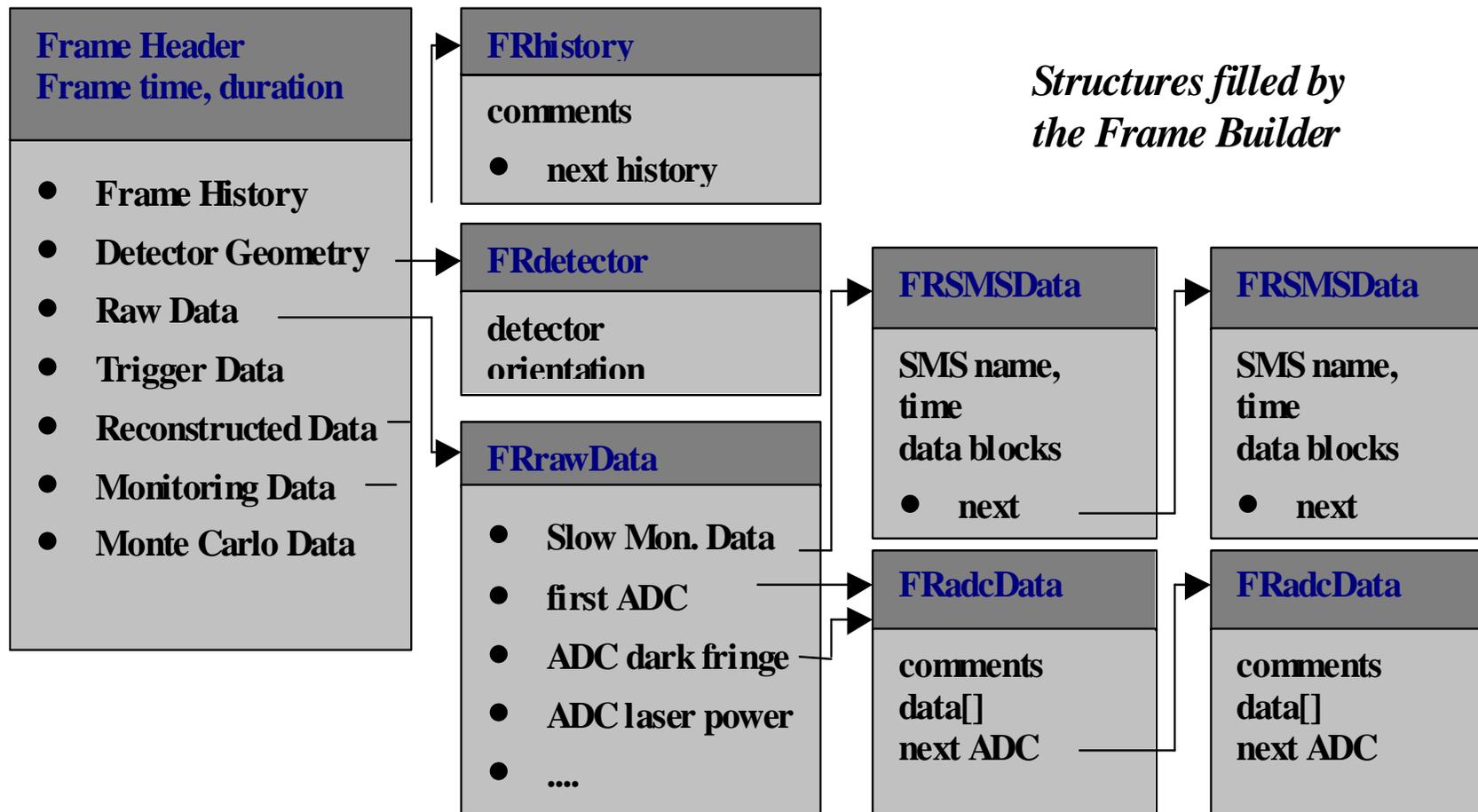


- The real time processes collect digital signals from the different sensors and organize them in *frames*, each containing 1 seconds worth of instrumental output
- Statistics useful to monitor the trends are continuously computed and saved, duplicated in separated files for easy of access
- Also the control signals are saved in the frames, to make it possible reproducing off-line the calibration procedure



# Data Format

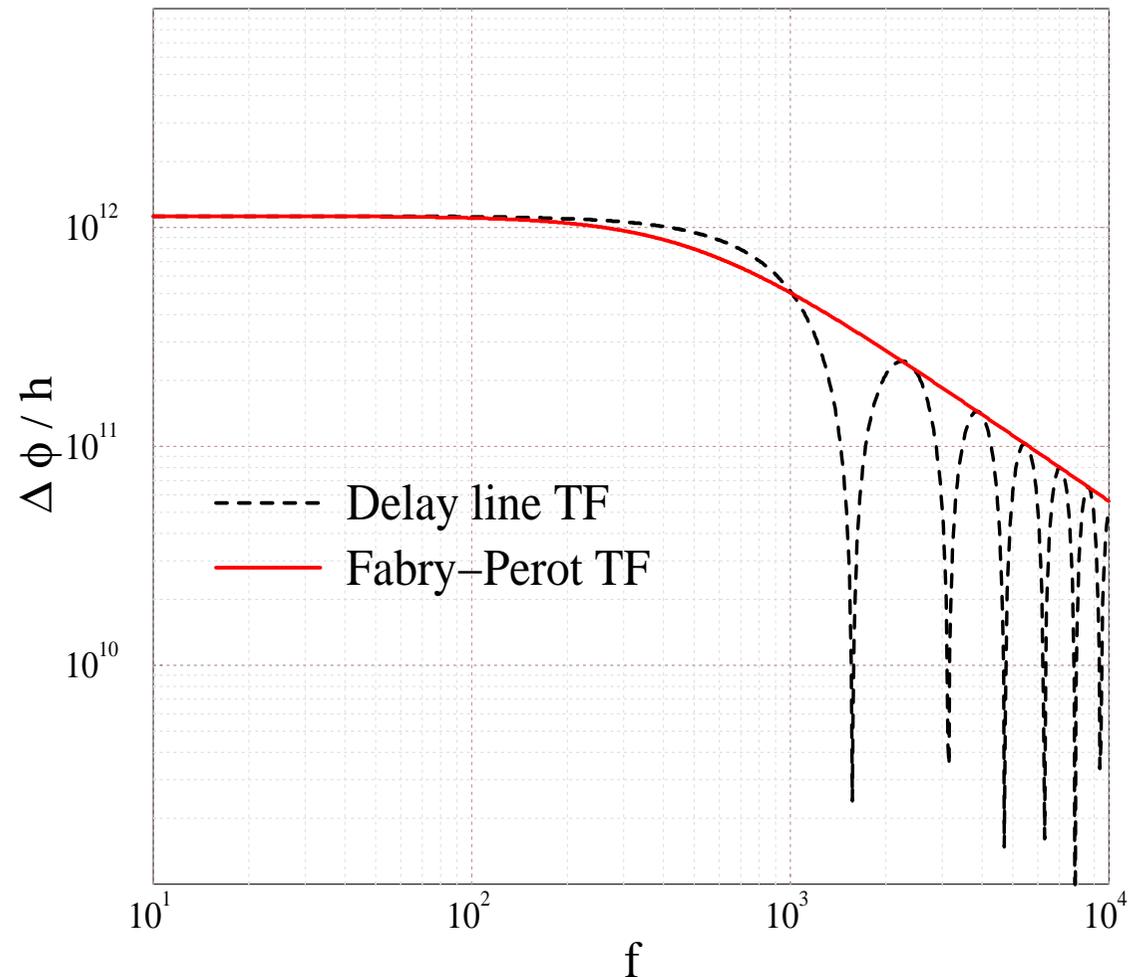
- LIGO/VIRGO standard





# h Reconstruction concept

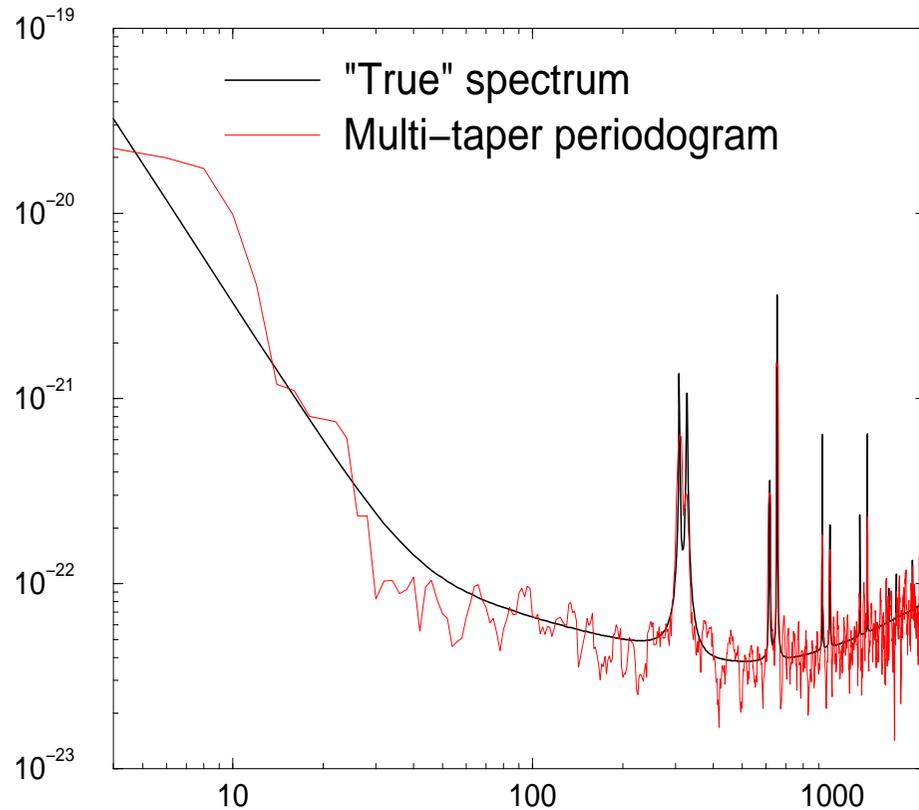
- To unfold the signal transfer function
  - ◆ At low frequencies, recover h from control signals
  - ◆ Diode read-out sensitive to offsets from working point
  - ◆ Requires off and/or on line calibration
  - ◆ Requires in time operation



$$\Delta\phi = h\tau_s \frac{8\pi c}{\lambda} \frac{1}{\sqrt{1+(4\pi f\tau_s)^2}}; \quad \tau_s = \frac{LF}{c\pi}$$

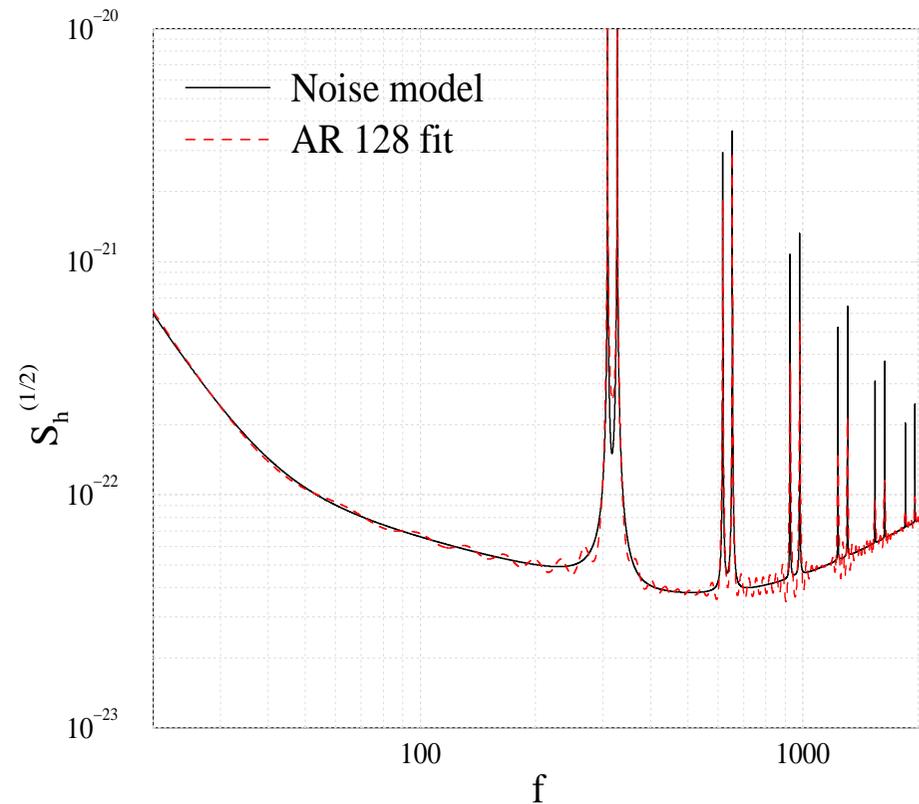


# Internal Noise characterization



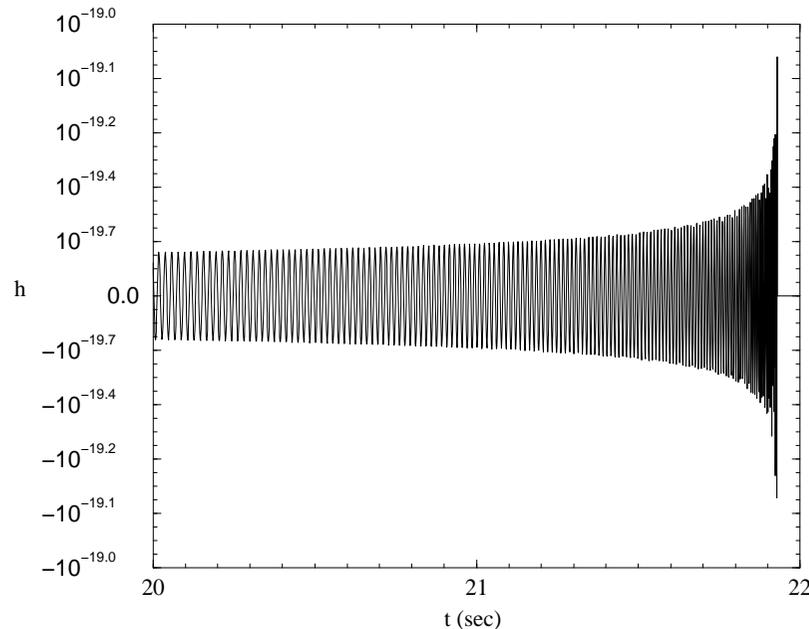
- Non parametric estimation: multi-tapering periodograms.

- Parametric: auto-regressive, moving average models.





# Coalescing binaries search strategy

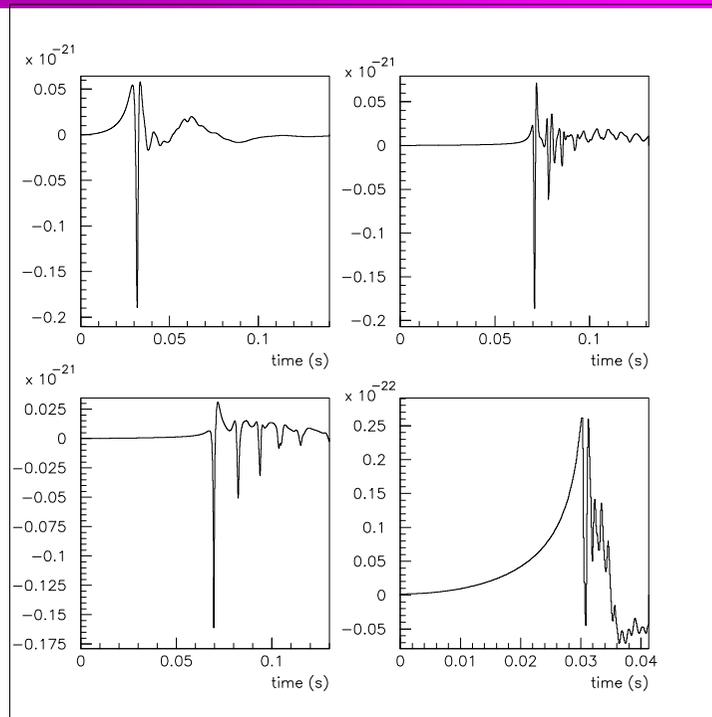


- Events: “chirps”
  - ◆ **Locally sinusoidal signal, with increasing frequency**
  - ◆ **Details depend on physical parameters**
  - ◆ **Residence in the detection band: from a few seconds up to a few minutes.**

- **Basic method: matched filtering**
  - ◆ **Computing requirements:  $O(300 \text{ Gflop/s})$  sustained**
  - ◆ **Parallelism: on the filters for different parameters**
  - ◆ **Hardware architecture: PC farm in master-slave configuration, equipped with an MPI infrastructure**
  - ◆ **Software components: waveform generation, parameter space tiling, filtering of the data on the parallel computing system, event reconstruction**



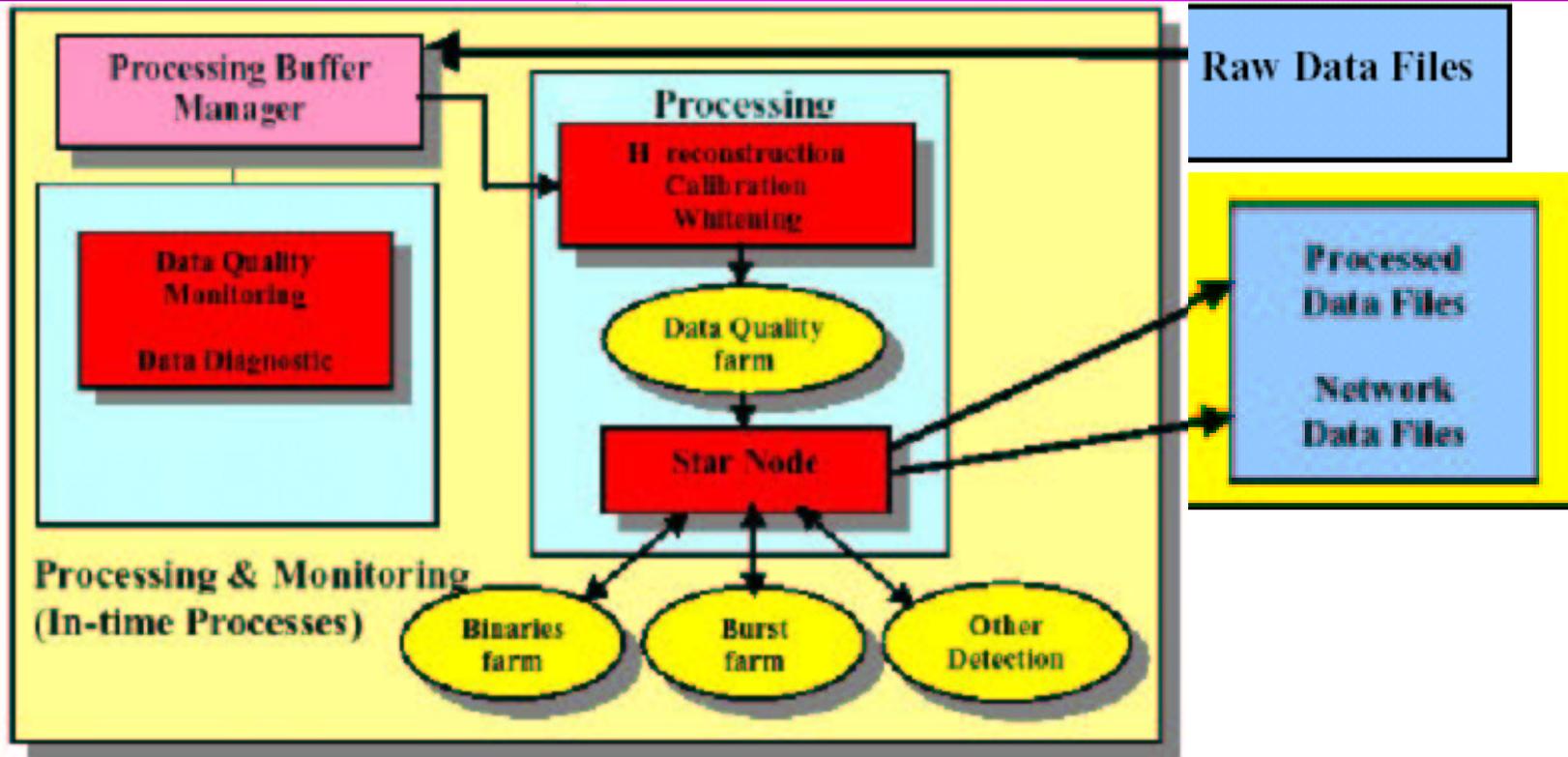
# Bursts analysis strategy



- Events: “glitches”
  - ◆ **Short duration: few tens of msec,  $O(10^3)$  samples**
  - ◆ **Minimal knowledge of the waveforms**
- **Unknown waveforms  $\rightarrow$  “blind” search methods**
  - ◆ **Matched filters for damped sinusoids**
  - ◆ **“Excess noise” detectors (in various forms)**
  - ◆ **Computing requirements: relatively modest  $O(1-10 \text{ Gflop/s})$**
  - ◆ **Parallelism: embarrassing, on the search methods**
  - ◆ **Hardware architecture: master/slave, with different search methods running on different computing units (or partitions of the same hardware)**



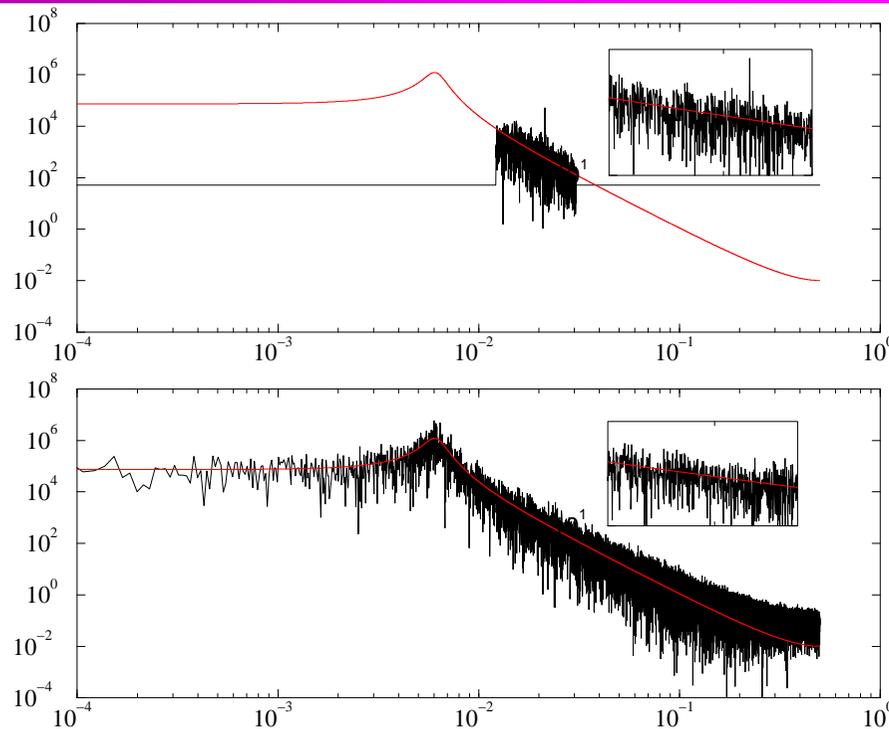
# In-time analysis section



- Raw Data Files are read by a server process, which hands them to the pipeline of the data conditioning and data quality processes
- Conditioned data distributed by a “Star Node” to specialized computer systems.
- Results sent back to the Star Node and saved in the “Processed Data”, including a “Network Data” stream, to be sent to other collaborations for coincidence analysis



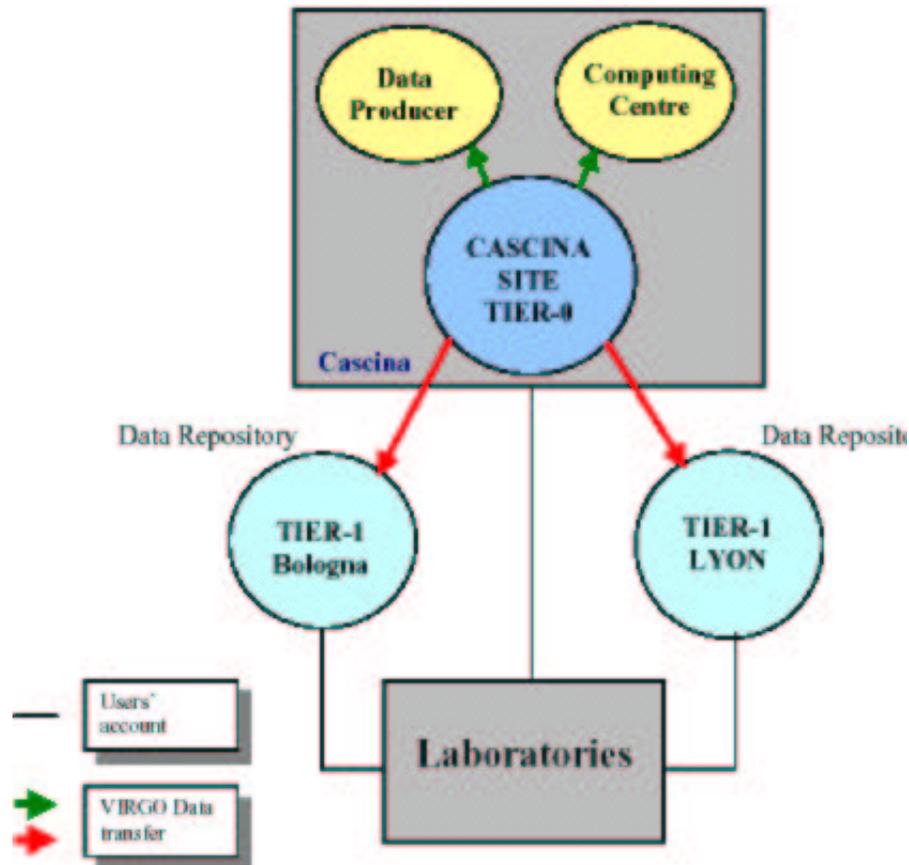
# Periodic signals search strategy



- Essentially a periodic signal  
→ FFT methods
  - ◆ **But, Earth motion introduces a huge Doppler effect, depending on the source position → large number of parameters in the search**
- Low SNR → long integration time
- Only an *off-line* analysis is feasible
  - ◆ **Too many parameters → hierarchical, sub-optimal search**
  - ◆ **Partially incoherent analysis based on short FFTs and the Hough transform, supplemented by a coherent follow-up of the best candidates**
- Hardware
  - ◆ **A definite parallel architecture still to be finalized, based on PC clusters (for their cost effectiveness) and on a master slave architecture (for its simplicity)**



# Data and computing resource access



A centralized file catalogue (the “BookKeeping Data Base”) will receive data requests and address the users to the most accessible data repository

- Cascina
  - ◆ Data production and in-time analysis
  - ◆ Primary archive role
- Bologna e Lyon
  - ◆ Secondary archives
  - ◆ Computing centres
  - ◆ Primary data distributors for the Labs
- Laboratories
  - ◆ R&D on methods and software
  - ◆ Offline analysis
- Data distribution
  - ◆ Based on the GRID toolkit and on data transfer tools (BBFTP, RSYNC)
- Computing resources sharing
  - ◆ In Italy, GRID is proposed



# Software architecture and environments

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- *Real time*
  - ◆ **Most of the data acquisition and control software is written in Object Oriented C or in C++**
  - ◆ **The inter-process communication is handled by a library developed inside Virgo (the Cm library)**
- *In-time and off-line*
  - ◆ **All the libraries share an OO architecture: while no strict rule has been enforced, the tendency is to adopt the C language for basic libraries (frame handling, vector elaboration, signal analysis) and C++ for high level libraries**
  - ◆ **Several programming/analysis environment are being experimented**
    - **An environment based on ROOT (VEGA).**
    - **A collection of MatLab extensions (SNAG).**
    - **A scripting environment, based on Tcl/Tk (Dante).**
  - ◆ **The inter-process communication software chosen for the coalescing binaries farm is MPI**



- The Virgo collaboration plans to have its first science run in 2004
- The sensitivity will be initially inferior to the design one, but the collaboration will perform a full analysis of the data produced
- To be ready for the analysis of real data, the collaboration is performing Mock Data Challenges, progressively testing more and more elements of the analysis chain
  - ◆ **A Monte Carlo is available to produce noise data in Frame format, and to inject physical events.**