

**Everything you always wanted
to know about the Grid and
never dared to ask**

Tony Hey and Geoffrey Fox

Outline

- Lecture 1: Origins of the Grid – The Past to the Present (TH)
- Lecture 2: Web Services, Globus, OGSA and the Architecture of the Grid (GF)
- Lecture 3: Data Grids, Computing Grids and P2P Grids (GF)
- Lecture 4: Grid Functionalities – Metadata, Workflow and Portals (GF)
- Lecture 5: The Future of the Grid – e-Science to e-Business (TH)

Lecture 1

Origins of the Grid –
The Past to the Present

[Grid Computing Book:
Chs 1,2,3,4,5,6,36]

Lecture 1

1. Licklider and the ARPANET
2. Technology Trends: Moore's Law and all that
3. The Imminent Data Deluge
4. Grids, e-Science and Cyberinfrastructure
5. Early Attempts at Building Grids
6. The NASA Information Power Grid
7. Grids Today

J.C.R. Licklider and the ARPANET

- Licklider was an experimental psychologist who was recruited to head up two groups - 'Behavioural Sciences' and 'Command and Control' – at the US Advanced Research Projects Agency ARPA in 1962
- Had realized that in his research he had to spend most of his time organizing and manipulating data before he could do research so he brought with him to ARPA a vision

Origins of the Internet

- ‘Lick’ described his vision as follows:
 - ‘If such a network as I envisage could be brought into operation, we could have at least four large computers, perhaps six or eight small computers, and a great assortment of disk files and magnetic tape units ... all churning away’
- He had no idea how to build it so he funded Computer Science research at MIT, CMU, Stanford and Berkeley: these groups became the core of his ‘Intergalactic Computer Network’

Technology Trends

- Moore's Law - capacity doubles every 18 months - set to continue for 10 years
- 0.1 micron feature size by 2005: X-ray lithography for smaller features?
- By 2010 or so will have 128 Gbyte DRAMs 'with as many transistors as there are stars in our galaxy'

Moore's Law

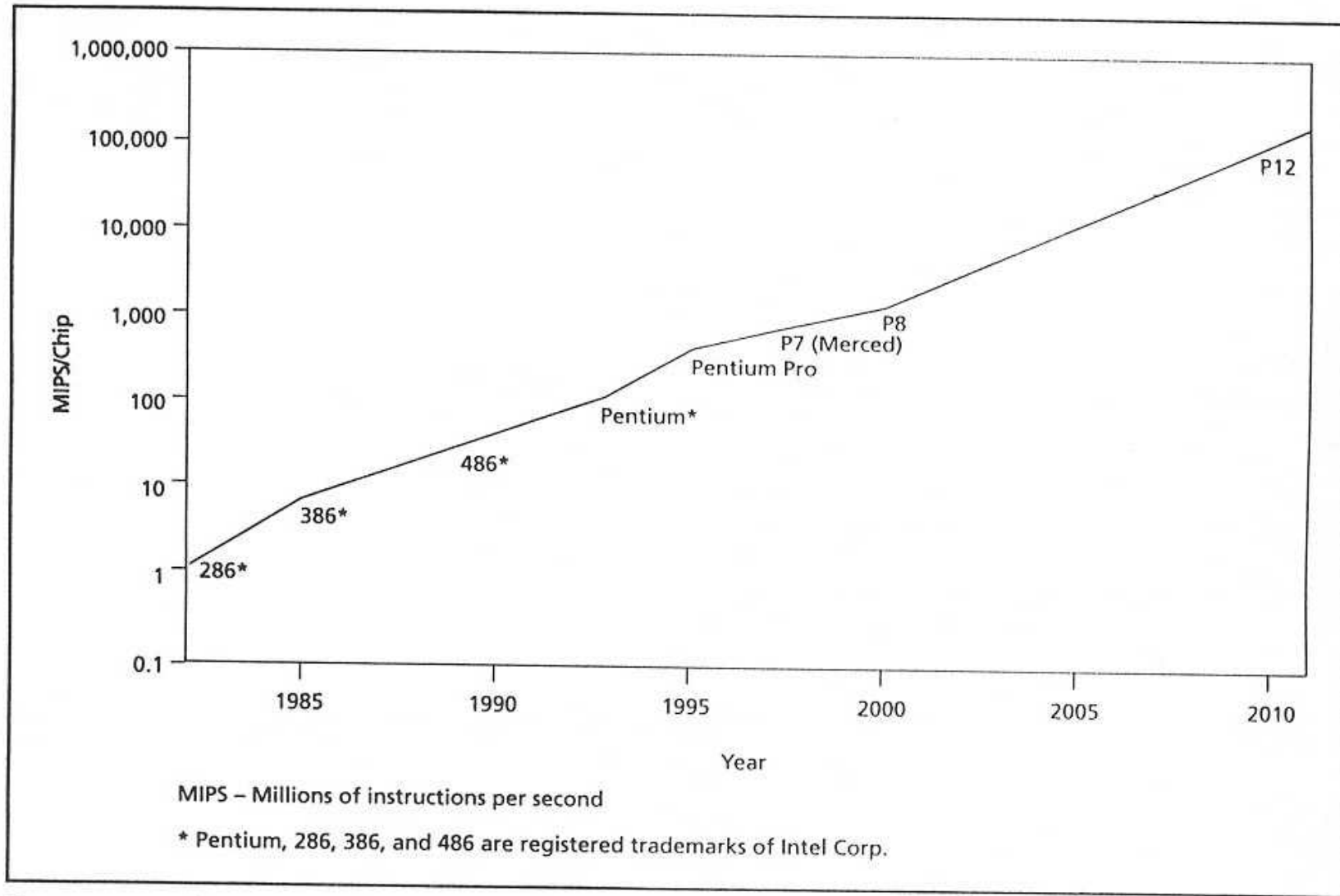


Figure 4.
Increase in MIPS per chip.

Growth of DRAM Use

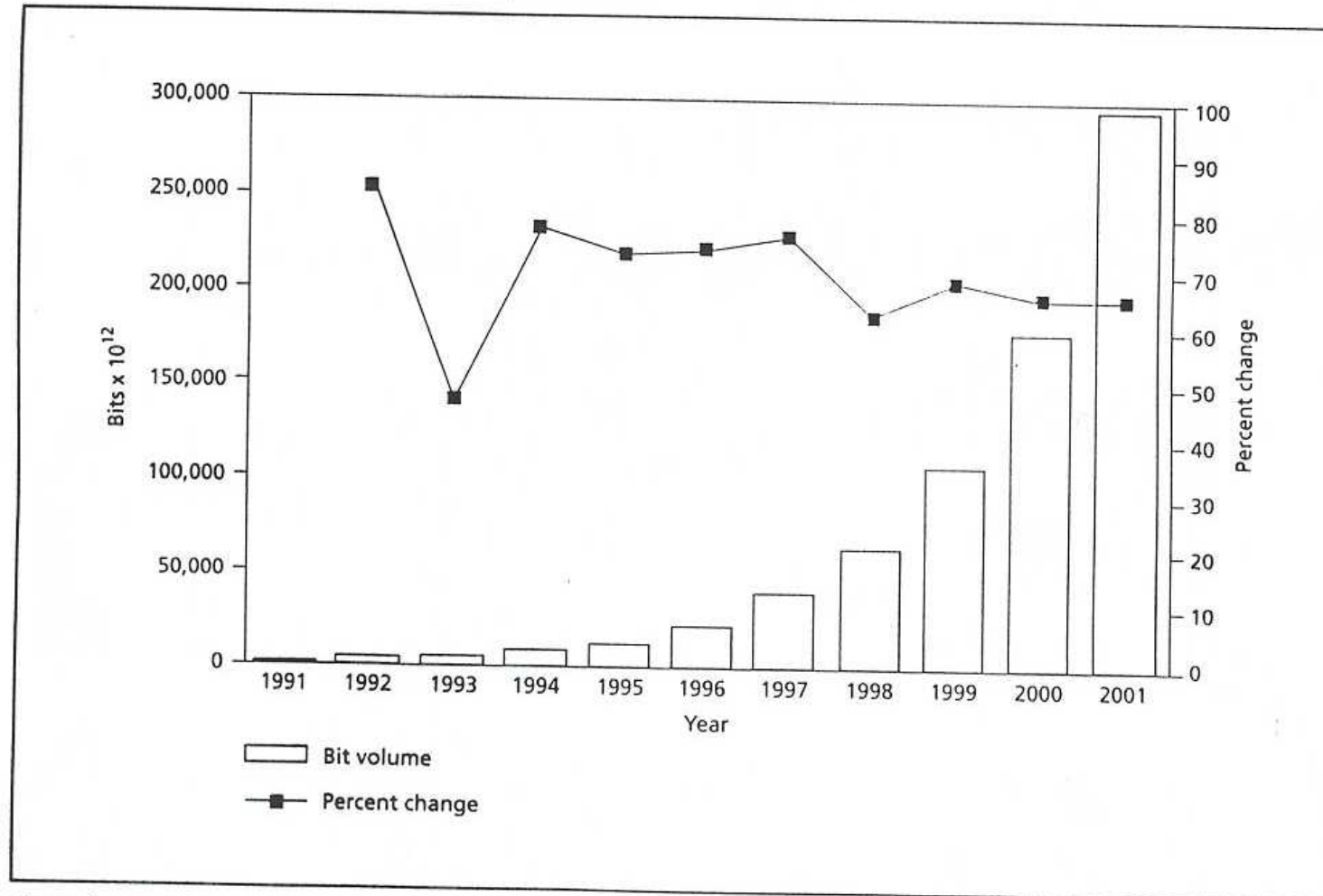


Figure 6.
Astounding worldwide growth of DRAM use and percent change per year.

Optical Amplifiers Transform Long-Distance Lightwave Telecommunications

REFERENCES

- [1] R. J. Mears, L. Reekie, I. M. Jauncey, and D. N. Payne, "Low-noise Erbium-doped fiber amplifier operating at 1.54 μm ." *Electron. Lett.*, vol. 23, pp. 1026–1028, Sept. 1987.

WDM NETWORKS: A U.S. PERSPECTIVE

Herwig Kogelnik

Lucent Technologies, Inc., Bell Labs
Crawford Hill Laboratory
Holmdel, NJ 07733, USA

INTRODUCTION

For America's long-distance networks, this is the year of WDM. of Wavelength-Division Multiplexing. After years of R&D preparation, suppliers have started volume production of WDM systems in the fall of 1995, and in 1996 the long-distance network operators have begun a large-scale deployment of WDM systems involving thousands of fiber amplifiers and hundreds of WDM SONEI terminals. This large deployment is making a significant contribution to the evolution of a mature WDM network technology and places WDM network elements and components on an accelerated cost/technology learning curve. These include WDM sources and WDM cross-connect fabrics. Coupled components from fibers, to fiber amplifiers, WDM routers and WDM point-to-point systems, to with this we are witnessing a progression of WDM networking R&D from point-to-point systems, to more complex WDM architectures and WDM network management systems were conducted at ... exploit the new degree of freedom (in addition to space and time) ... greater flexibility for network design.

2.6 Terabit/s WDM Transmission Experiment using Optical Duobinary Coding

no, T. Ono, K. Fukuchi, T. Ito, H. Yamazaki, M. Yamaguchi, and K. Emura
Opto-Electronics Research Laboratories, NEC Corporation
4-1-1, Miyazaki, Miyamae, Kawasaki 216, Japan

2.2. Erbium Doped Fibre Amplifiers for WDM transmission

Conventional Erbium Doped Fibre Amplifiers (EDFA) are not very suitable for WDM transmission because of the non uniform gain spectrum. For these types of amplifiers, WDM can be used only if the wavelengths correspond to a particular position of equal gain of the amplifier. This imposes severe practical constraints on wavelength selection. Flat gain amplifiers are thus by far preferable. Let us mention two approaches: one consists in introducing within the gain medium a periodic structure (Bragg grating) [5]. A second approach consists in using a gain medium with a flat gain spectrum [6]. This is the case of Erbium Doped Fluoride Fibre Amplifiers (EDFA) [7].

Currently, third-generation transoceanic lightwave systems are being deployed that operate at 5.0 Gbits/s per fiber pair and use erbium-doped fiber amplifiers (EDFA) in repeaters to boost signals. Similar technology has enabled undersea non-repeater systems to span distances well beyond 250 kilometers.

Future Directions for Undersea Communications

Technologies used in undersea systems have changed radically in the last five years, driven primarily by the emergence of the erbium-doped fiber amplifier (EDFA). EDFAs have enabled long, transoceanic systems to offer significantly higher capacities (8 gigabits per second [Gbits/s] per fiber pair) and much longer lengths in repeaterless systems. The opportunities offered by EDFAs, combined with other technological advances, extend far beyond those used in current/ planned systems. This paper describes the new technologies that are expected to play a role in future undersea systems and the opportunities for applying those technologies.

Conclusions

New undersea lightwave systems now being installed have just begun to tap the enormous potential of the EDFA. A variety of new technologies will be used, but also with the ability to implement greater capacity and flexible traffic routing. Where digital signals supports both significantly higher capacity and flexible traffic routing. Where single wavelength and higher-rate systems are also feasible. Both are possible with the NRZ signaling used in the current generation of undersea optical amplifier systems.

WDM breaks the Tb/s barrier

Just as ADSL promises to extend the usefulness of existing wire plants, wavelength-division multiplexing (WDM) promises to extend the usefulness of existing fiber. WDM is basically old-fashioned frequency-division multiplexing at optical frequencies. Researchers at each of three laboratories have used it to attain a sort of Holy Grail of digital communications: data transmission at 1 terabit a second—yes, a full 1000 Gb/s.

Gilder's Law

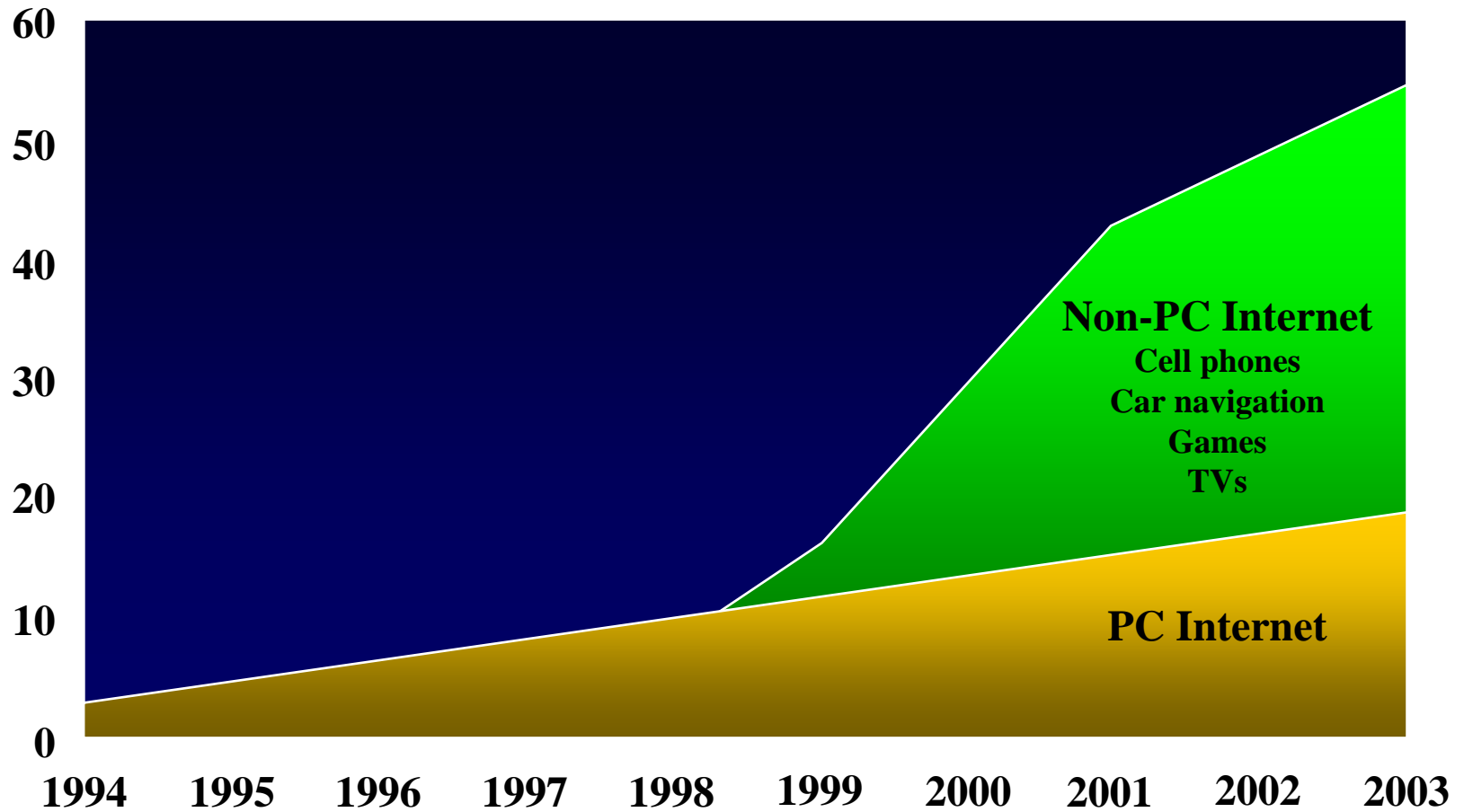
- Proposed by George Gilder, prolific author and prophet of the new technology age:

‘The total bandwidth of communication systems triples every twelve months’

- Seems to continue to be true for backbone networks but end-to-end performance is likely to be limited by the MANs and LANs

Dawn of the Non-PC Internet

Users, millions



Source: Matsushita Electric

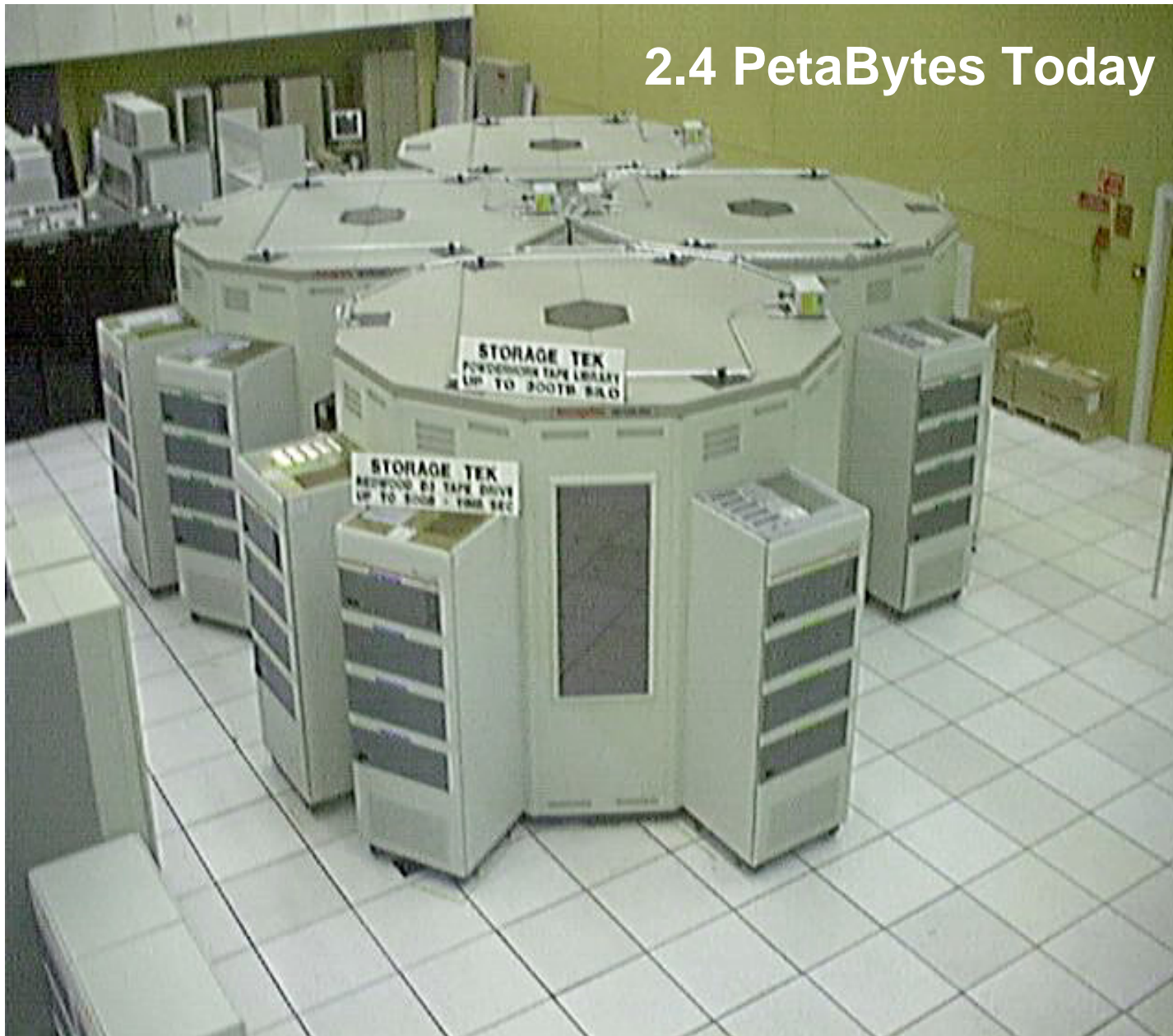
[1] At the Fall Comdex show in Las Vegas last November, Microsoft chairman Bill Gates made a point of showing all sorts of new Internet information appliances. While Microsoft is not abandoning the PC, with its Windows 2000 and CE operating systems it is strongly positioning itself to support networks of non-PCs.



The Imminent Data Deluge

- How large is a Petabyte?
 - Big enough to store a few high-resolution images for every human being on Earth
 - Would fill enough high-capacity magnetic tapes to fill a railway carriage
- To stream a Petabyte through a single high-speed tape drive would take 3 years

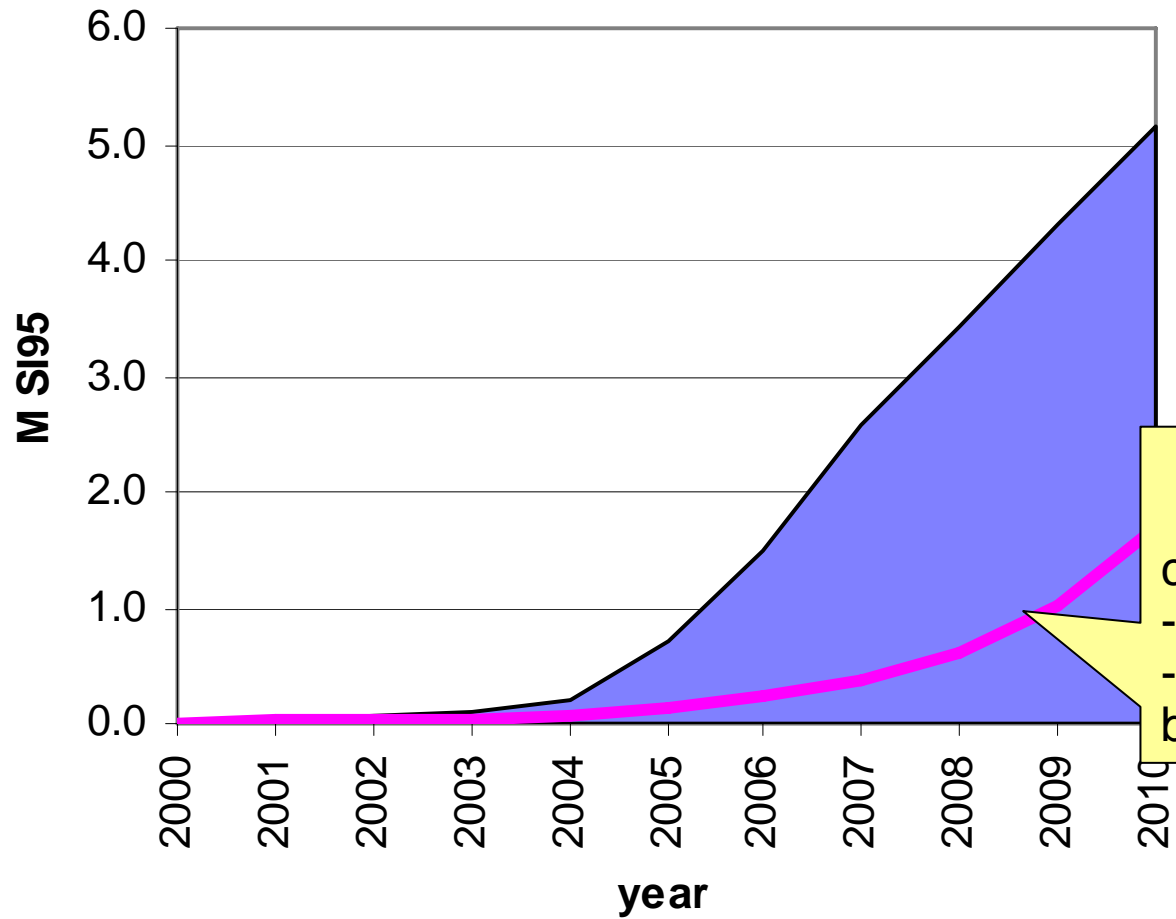
2.4 PetaBytes Today



Particle Physics – Hunting the Higgs

- 2006/7: First pp collisions at TeV energies at the Large Hadron Collider at CERN in Geneva
- ATLAS/CMS Experiments involve 2000 physicists from 200 organizations in US, EU, Asia
- Need to store, access, process, analyse 10 Petabytes/yr with 200 Teraflop/s distributed computation
- Building hierarchical Grid infrastructure to distribute data and computation
- Many 10's of million \$ funding for global particle physics Grid – GryPhyN, PPDataGrid, iVDGL, EU DataGrid, EU DataTag, GridPP projects
- **Need Exabytes and Petaflop/s by 2015**

Estimated Physics Computation Capacity at CERN



Moore's law:

- capacity growth with -
- a fixed cpu count
- or a fixed annual budget

CERN's Users in the World



Europe: 267 institutes, 4603 users
Elsewhere: 208 institutes, 1632 users

Astronomy: History of the Universe

- Virtual Observatories – NVO, AVO, AstroGrid
 - Store all wavelengths, need distributed joins
 - NVO 500 TB/yr from 2004
- Laser Interferometer Gravitational Observatory
 - Search for direct evidence for gravitational waves
 - LIGO 250 TB/yr, random streaming from 2002
- VISTA Visible and IR Survey Telescope in 2004
 - 250 GB/night, 100 TB/yr, Petabytes in 10 yrs
- New phase of astronomy, storing, searching and analysing Petabytes of data

Engineering, Environmental and Medical Applications

- Real-Time Industrial Health Monitoring
 - UK DAME project for Rolls Royce Aero Engines
 - 1 GB sensor data/flight, 100,000 engine hours/day
- Earth Observation
 - ESA satellites generate 100 GB/day
 - NASA 15 PB by 2007
- Medical Images to Information
 - UK IRC Project on mammograms and MRIs
 - 100 MB/mammogram, UK 3M/yr, US 26M/yr
 - 200 MB/patient, Oxford 500 women/yr
- Many Petabytes of data of real commercial interest

Importance of Metadata

- Metadata is ‘data about data’
e.g. catalogues, indices, directory structures
- Librarians work with books which have same basic ‘schema’
e.g. title, author(s), publisher, date, etc
- Need for hierarchical, community-based approach to defining metadata and schemas
e.g. CML, AML, ...
- Metadata important for interoperability of databases/federated archives, and for construction of intelligent search agents

Simulation Output as Digital Library

- Digital Libraries usually for archiving of text, audio and video data
- Scientific data require transformation, data-mining and visualisation tools
- For distributed collaborations need simulation output to be available as new kind of digital library, complete with catalogues and finding aids as well as data itself

Emergence of a new research methodology?

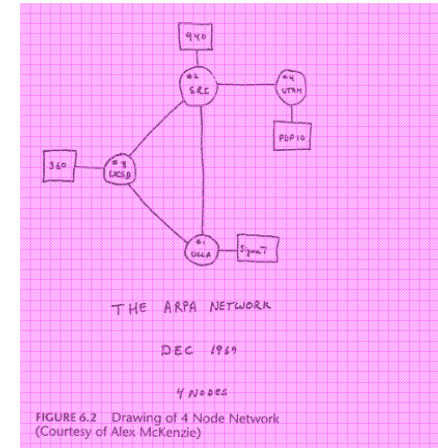
- Traditional scientific methodologies are theory and experiment
- Last half of 20th century saw emergence of scientific simulation as a third methodology
- This century will see emergence of a fourth methodology - collection-based research
 - scientists will reduce, mine and sift data ‘published’ in ways not possible with paper journals with their tables and graphs

Data Curation and Preservation

- In next 5 years e-Science projects will produce more scientific data than has been collected in the whole of human history
- In 20 years can guarantee that the operating and spreadsheet program and the hardware used to store data will not exist
 - Need to research and develop technologies and best practice for curating digital data
 - Develop best practice for data refreshment, replication, repackaging and transformation

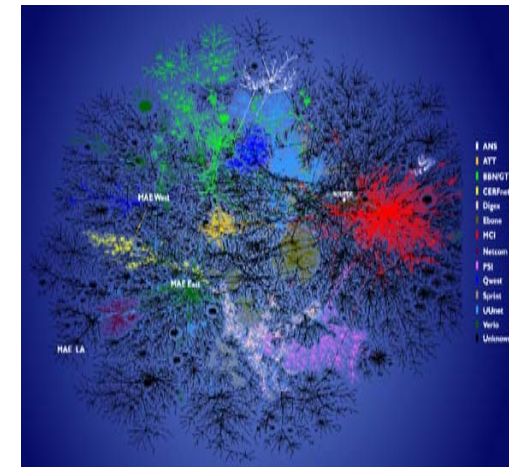
Current Trends: Summary (1)

- Proliferation of resources
 - Everyone has computers
 - Multiple IP addresses per person
- Increasing Application Complexity
 - Multi-scale
 - Multi-disciplinary
 - Immense amounts of data



Arpanet
1969

Internet
2002

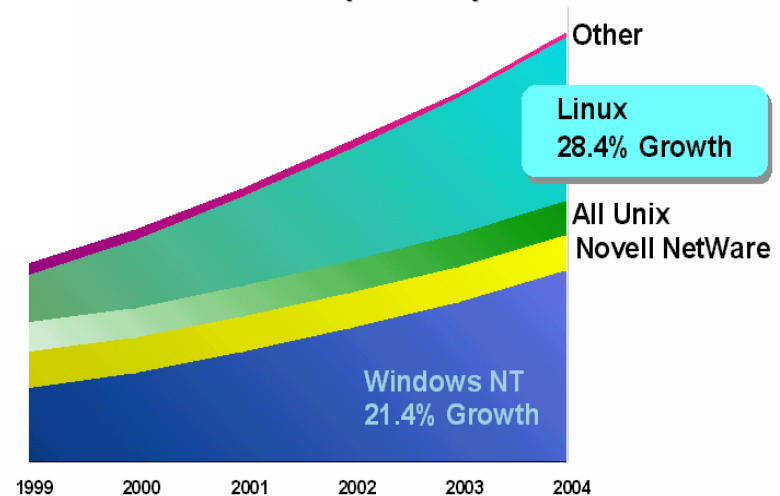


Current Trends: Summary (2)

- Coordination/collaboration is default mode of interaction
 - The Internet
 - Globalization, virtualization
 - Open source movement

Source: Dave Turek, IBM

from IDC "Server Operating
Environments Market Forecast &
Analysis"
January 2001



- At all scales, heterogeneity is a fact of life

e-Science and the Grid

‘e-Science is about global collaboration in key areas of science, and the next generation of infrastructure that will enable it.’

John Taylor

Director General of Research Councils

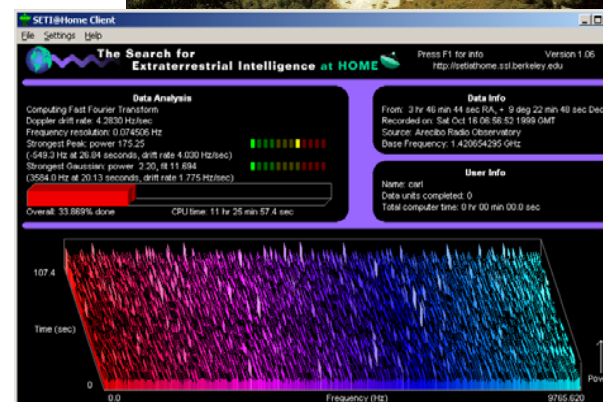
Office of Science and Technology

The Grid as an Enabler for Virtual Organisations

- Ian Foster, Carl Kesselman and Steve Tuecke
 - ‘The Grid is a software infrastructure that enables flexible, secure, coordinated resource sharing among dynamic collections of individuals, institutions and resources’
 - includes computational systems and data storage resources and specialized facilities

The Grid is NOT just SETI@home

- SETI@home
 - 3.8M users in 226 countries
 - 1200 CPU years/day
 - 38 TF sustained (Japanese Earth Simulator is 40 TF peak)
 - 1.7 ZETAflop over last 3 years (10^{21} , beyond peta and exa ...)
 - Highly heterogeneous: >77 *different* processor types

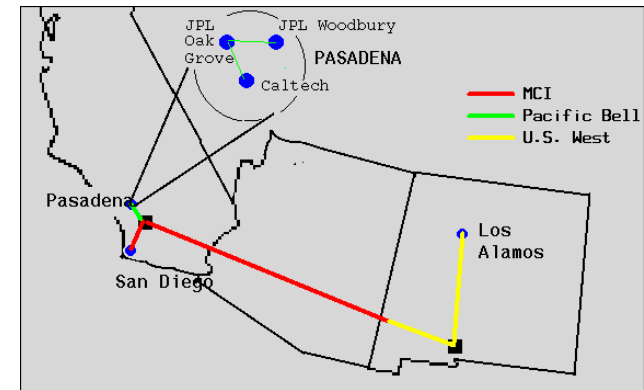


Two commercial views of the Grid

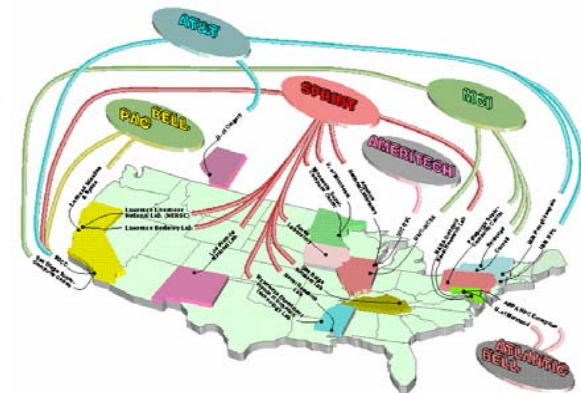
- "A new technology infrastructure, which we call the GRID, will emerge to supersede the Web, and form the bedrock of the new economy" (Deutsche Bank)
- "Web and computing services shall go the way of the electric power grid – always available, easily accessible, and predictably expandable" (PricewaterhouseCoopers)

A short history of the Grid

- “Science as a team sport”
 - Grand Challenge Problems of the 80’s
- Parallel computation
 - First serious study of program coordination
- Gigabit Testbed program
 - Focus on applications for the local to wide area
- I-Way at SC ‘95
 - First large-scale grid experiment
 - Provided the basis for modern grid infrastructure efforts

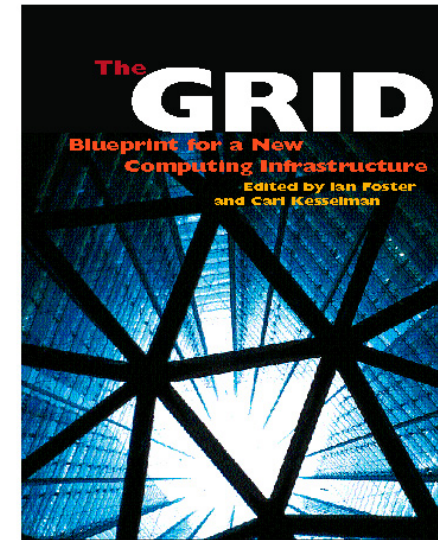


CASA Gigabit Testbed



1995 – 2001: Maturing the Grid

- “Grid book” gave a comprehensive view of the state of the art
- Important infrastructure and middleware efforts initiated
 - Globus, Legion, Condor, NWS, SRB, NetSolve, AppLes, etc.
- 2000+: Beginnings of a Global Grid
 - Evolution of the Global Grid Forum
 - Some projects evolving to de facto standards (e.g. Globus, Condor, NWS)

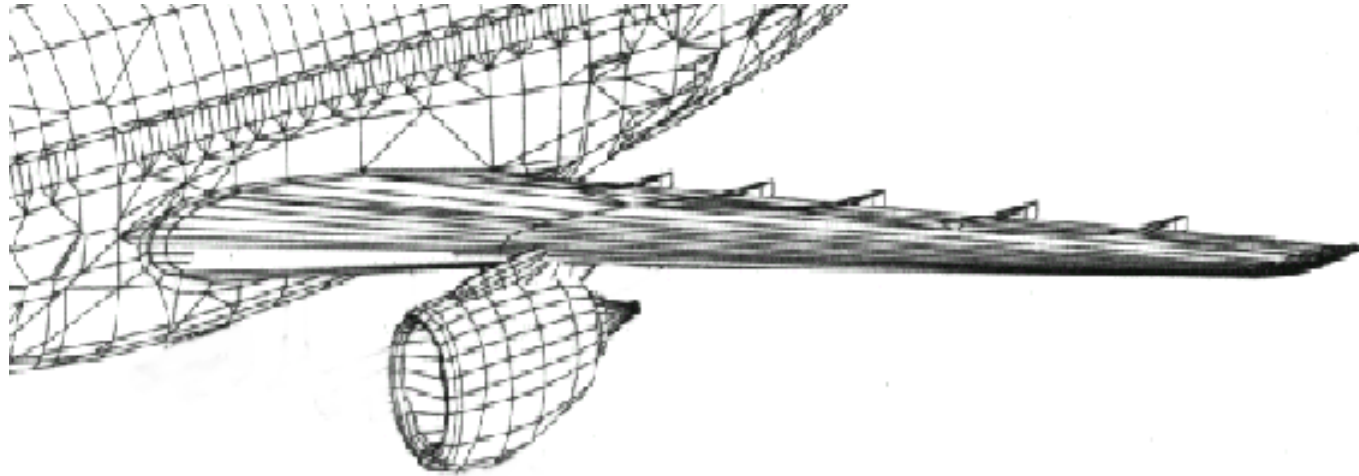


NASA's IPG

Vision for the Information Power Grid is to promote a revolution in how NASA addresses large-scale science and engineering problems by providing persistent infrastructure for:

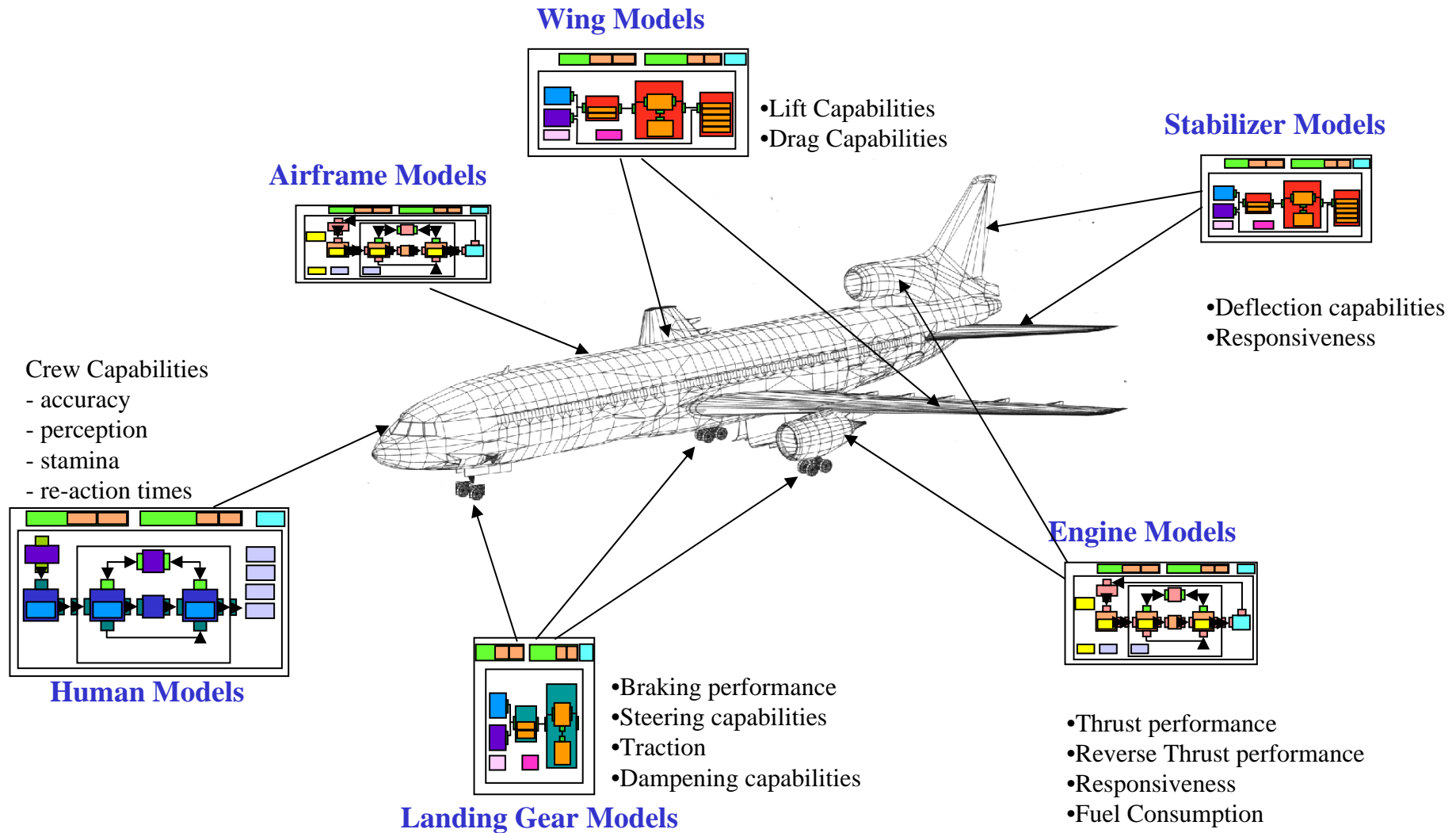
- “highly capable” computing and data management services that, on-demand, will locate and co-schedule the multi-Center resources needed to address large-scale and/or widely distributed problems
- the ancillary services that are needed to support the workflow management frameworks that coordinate the processes of distributed science and engineering problems

Multi-disciplinary Simulations



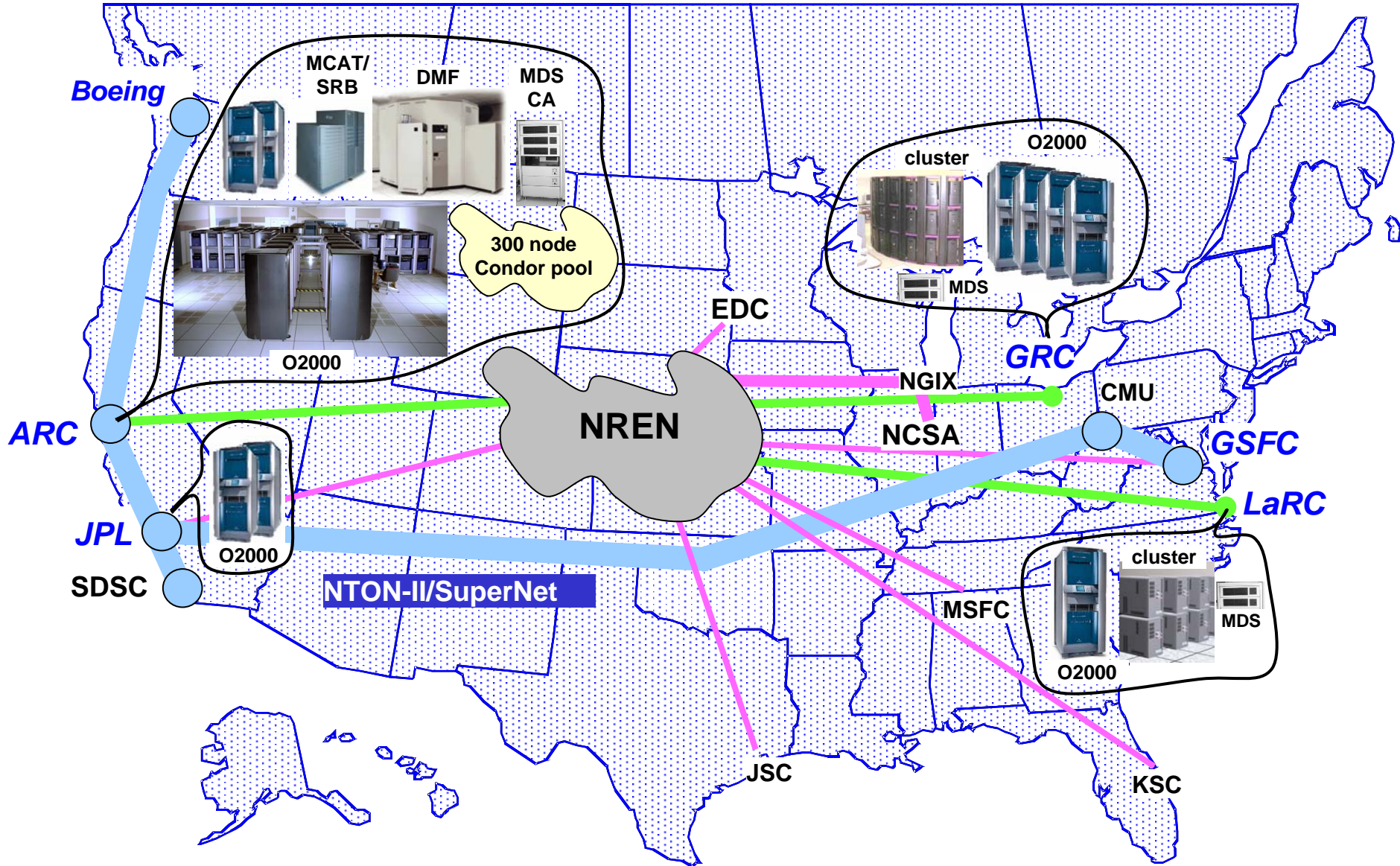
Multiple sub-systems, e.g. a wing lift model operating at NASA Ames and a turbo-machine model operating at NASA Glenn, are combined using an application framework that manages the interactions of multiple models and uses IPG services to coordinate computing and data storage systems across NASA.

Multi-disciplinary Simulations

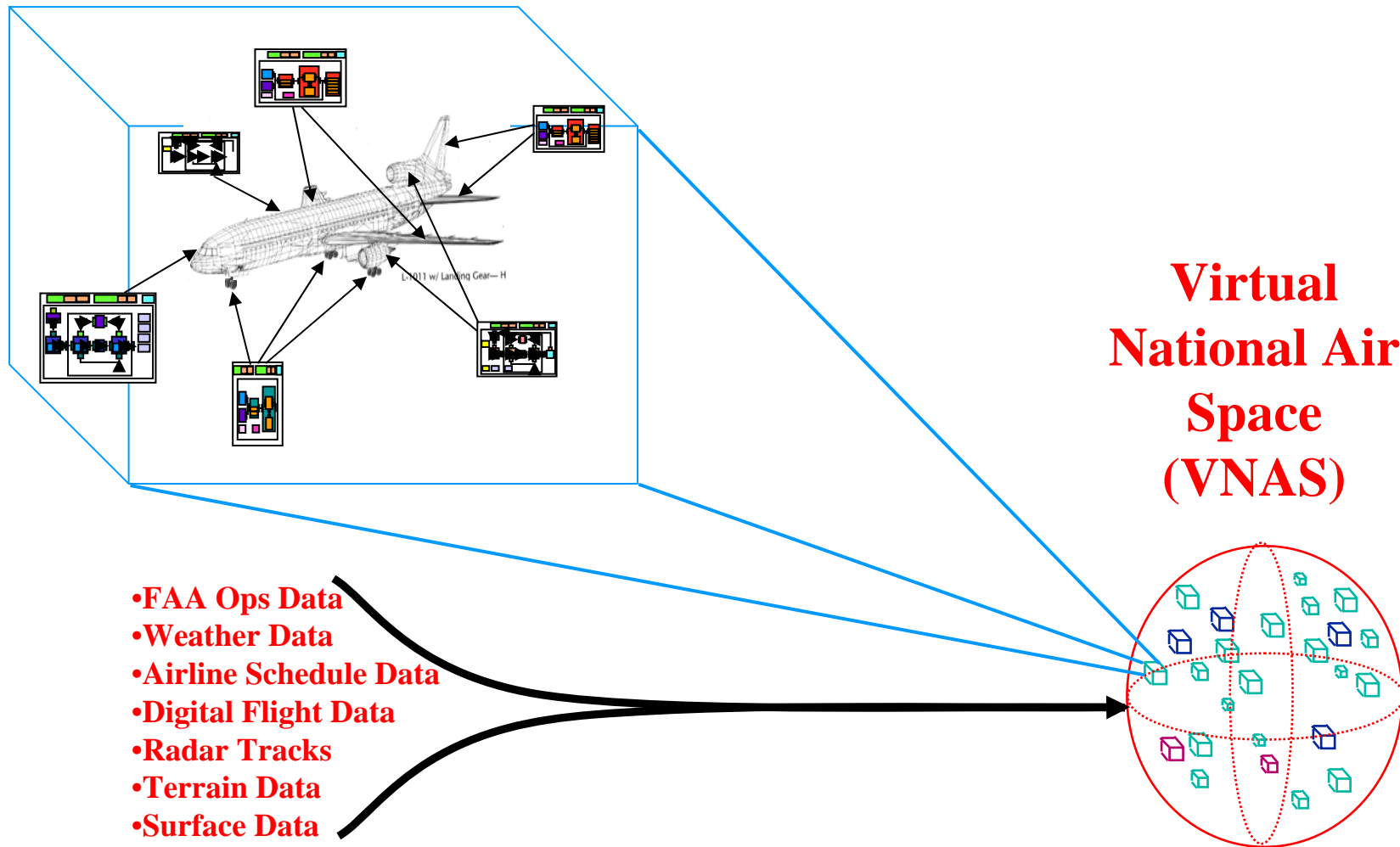


Whole system simulations are produced by coupling all of the sub-system simulations

IPG Baseline System



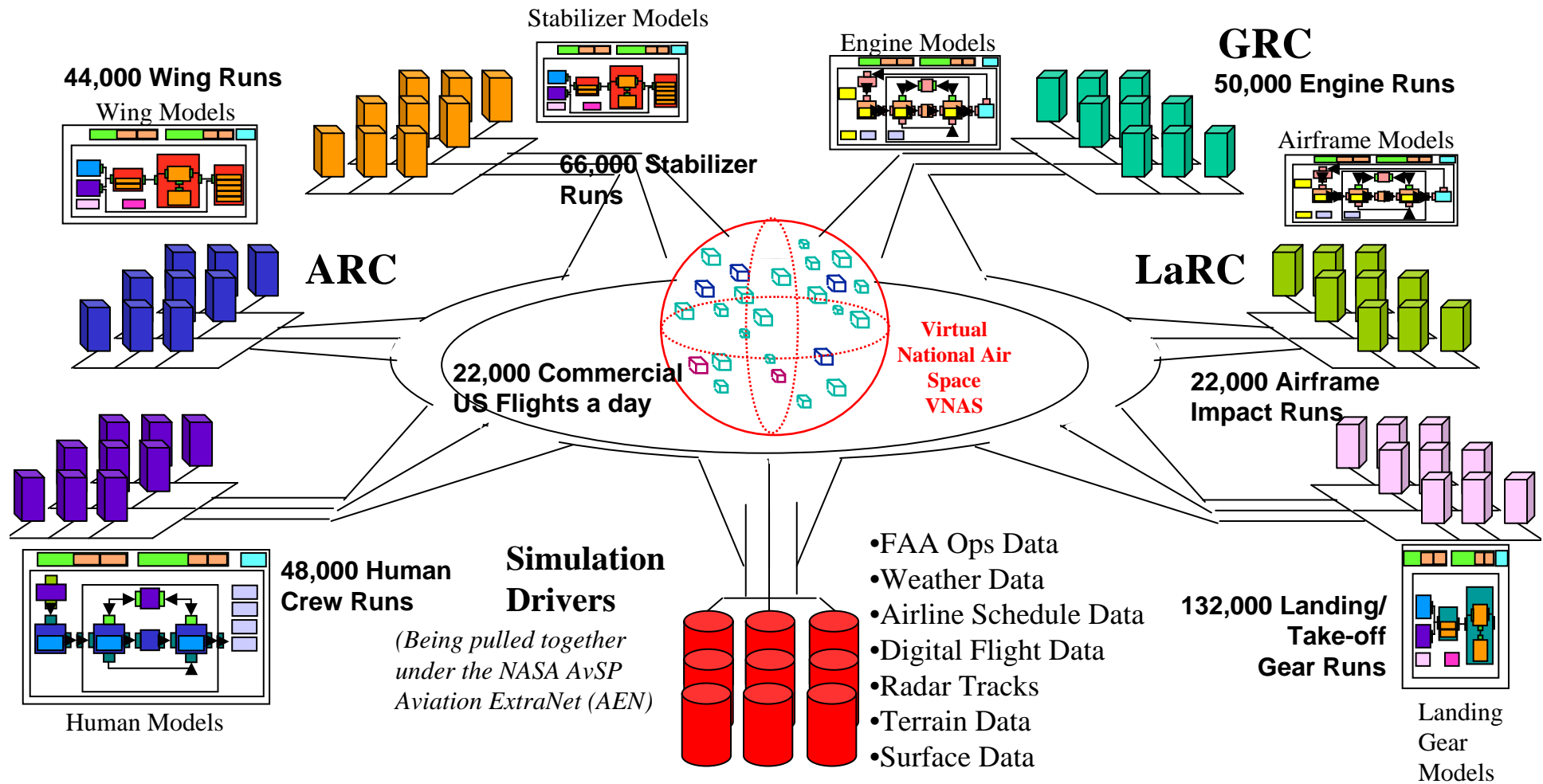
Multi-disciplinary Simulations



Simulated aircraft are inserted into a realistic environment, which requires adding many types of operations data to the systems simulation

Multi-disciplinary Simulations

National Air Space Simulation Environment



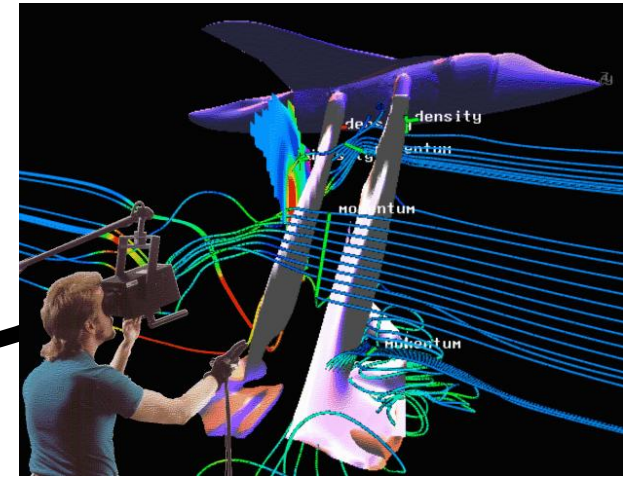
Many aircraft, flight paths, airport operations, and the environment are combined to get a virtual national airspace

Online Instrumentation

Unitary Plan Wind Tunnel



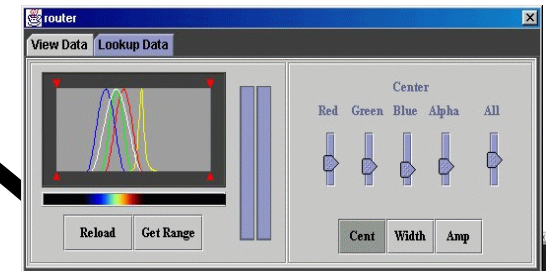
multi-source
data analysis,
desktop & VR
clients with shared
controls



real-time
collection



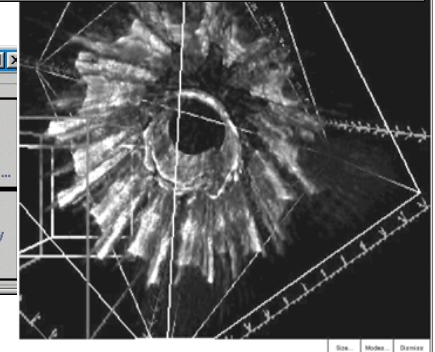
real-time experiment control



computer
simulations



archival
storage



NASA IPG Resources

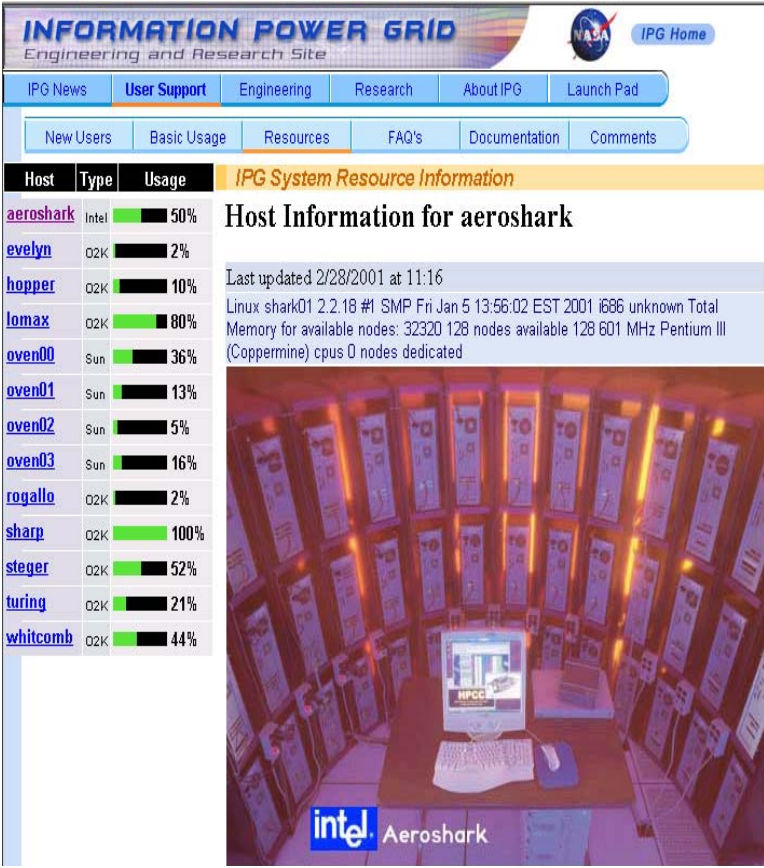
- *Computing resources:*
 - ~800 CPU nodes
in half a dozen SGI Origin 2000s and
several workstation clusters at Ames,
Glenn, and Langley, and ~200 nodes in a
Condor pool
 - *Storage resources:*
 - 50-100 Terabytes of archival
information/data storage uniformly and
securely accessible from all IPG systems
via MCAT/SRB and GSI/Gridftp
- **Globus provides Grid common services**



Grid portals used to provide resource access and information

Grid portals provide:

- submission, tracking, and management of jobs running on IPG resources
- integration of IPG services with the user desktop environment,
- access to persistent user profiles.




The screenshot displays the IPG website interface. At the top, there is a navigation menu with links for IPG News, User Support, Engineering, Research, About IPG, and Launch Pad. Below this, there are sub-links for New Users, Basic Usage, Resources, FAQ's, Documentation, and Comments. The main content area is titled "IPG System Resource Information" and features a table of host usage data. To the right of the table, there is a section for "Host Information for aeroshark" which includes system details and a photograph of the aeroshark supercomputing facility.

Host	Type	Usage
aeroshark	Intel	50%
evelyn	O2K	2%
hopper	O2K	10%
lomax	O2K	80%
oven00	Sun	36%
oven01	Sun	13%
oven02	Sun	5%
oven03	Sun	16%
rogallo	O2K	2%
sharp	O2K	100%
steger	O2K	52%
turing	O2K	21%
whitcomb	O2K	44%

Host Information for aeroshark

Last updated 2/28/2001 at 11:16
Linux shark01 2.2.18 #1 SMP Fri Jan 5 13:56:02 EST 2001 i686 unknown Total
Memory for available nodes: 32320 128 nodes available 128 601 MHz Pentium III
(Coppermine) cpus 0 nodes dedicated



intel Aeroshark



Grid Computing Today



NEESgrid

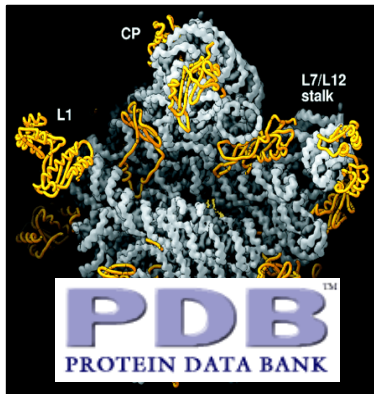
European
GRID
Forum

DISCOM
SinRG
APGrid
IPG ...



Data
GRID

United States **virtual**
observatory



EUROGRID



Asia-Pacific Advanced Network

US Grid Projects (1)

- NASA Information Power Grid
- DARPA CoABS Grid
- DOE Science Grid
- NSF National Virtual Observatory
- NSF GriPhyN
- DOE Particle Physics Data Grid
- NSF DTF TeraGrid
- DOE ASCI DISCOM Grid

US Grid Projects (2)

- DOE Earth Systems Grid
- DOE FusionGrid
- NEES Grid
- NIH BIRN
- NSF iVDGL
- NSF GEON
- NSF NEON
-

EU Grid Projects (1)

- DataGrid (CERN, ..)
- EuroGrid (Unicore)
- Damien (Metacomputing)
- DataTag (TransAtlanticTestbed, ...)
- Astrophysical Virtual Observatory
- GRIP (Globus/Unicore)
- GRIA (Industrial applications)
- GridLab (Cactus Toolkit, ..)
- CrossGrid (Infrastructure Components)
- EGSO (Solar Physics)

EU Grid Projects (2)

- GridStart (Coordination, ...)
- FLOWGRID (CFD VO)
- OPENMOL (Chemistry, Pharma, ..)
- GRACE (Distributed Search, ...)
- COG (Industrial ontologies, ..)
- MOSES (Knowledge Grid)
- BIOGRID (Biotechnology industry)
- GEMSS (e-Healthcare, ..)
- SELENE (Metadata, P2P, ..)

National Grid Projects (1)

- UK - e-Science Grid
- Netherlands – VLAM-G, DutchGrid
- Germany – UNICORE Grid, D-Grid
- France – Etoile Grid
- Italy – INFN Grid
- Eire – Grid-Ireland
- Scandinavia - NorduGrid
- Poland – PIONIER Grid
- Hungary – DemoGrid
-

National Grid Projects (2)

- Japan – JpGrid, ITBL
- South Korea – N*Grid
- Australia – Nimrod-G,
- Thailand
- Singapore
- AsiaPacific Grid ?
- Pragma?
- ...

Community Grid Model

Grid Applications

**User-focused and targeted grid
middleware, tools, and services**

**Common Infrastructure layer
(NMI, GGF standards, OGSA etc.)**

Grid Resources

The NSF TeraGrid Project



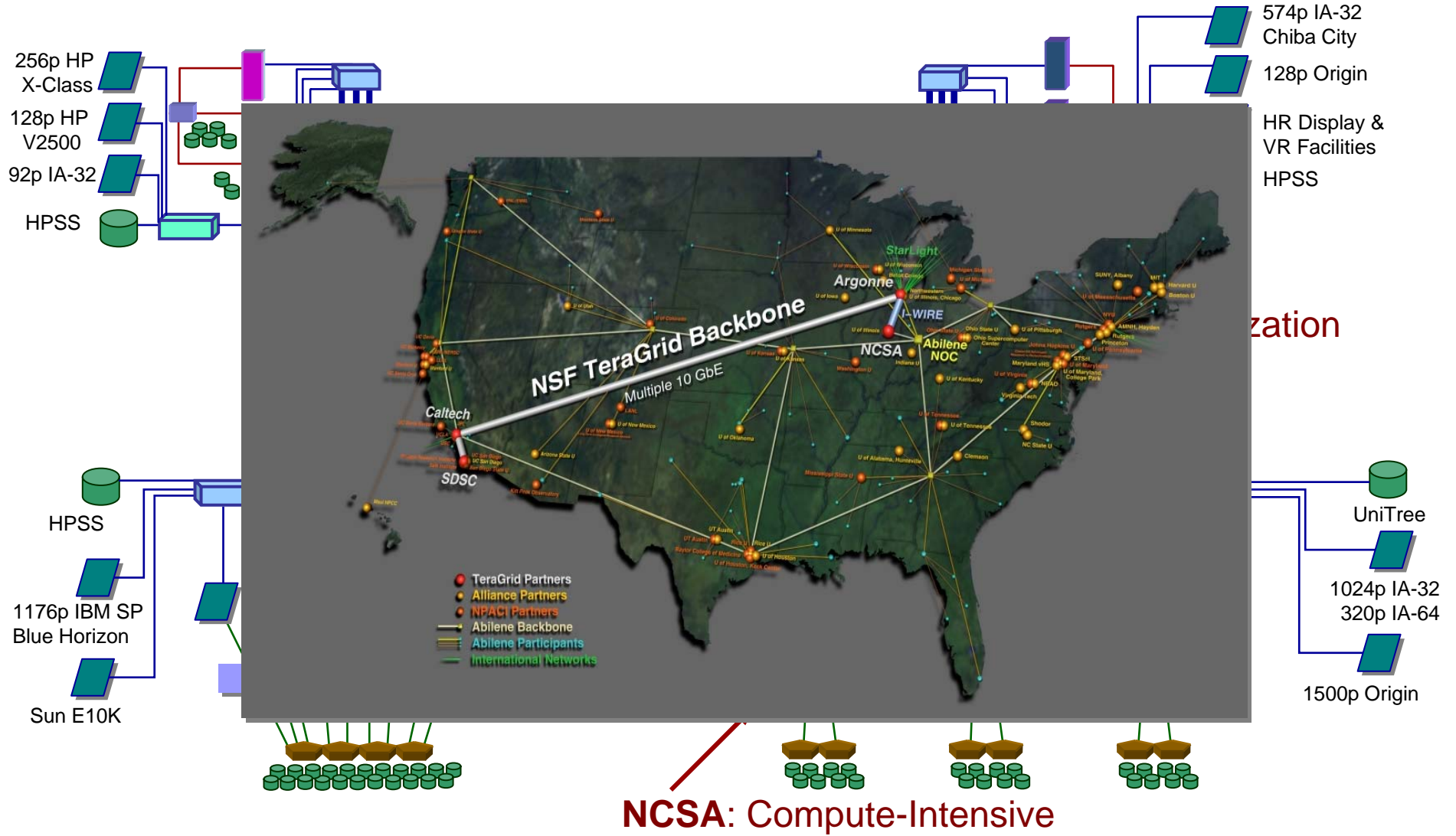
TeraGrid will provide in aggregate

- *13.6 trillion calculations per second*
- *Over 600 trillion bytes of immediately accessible data*
- *40 gigabit per second network speed*

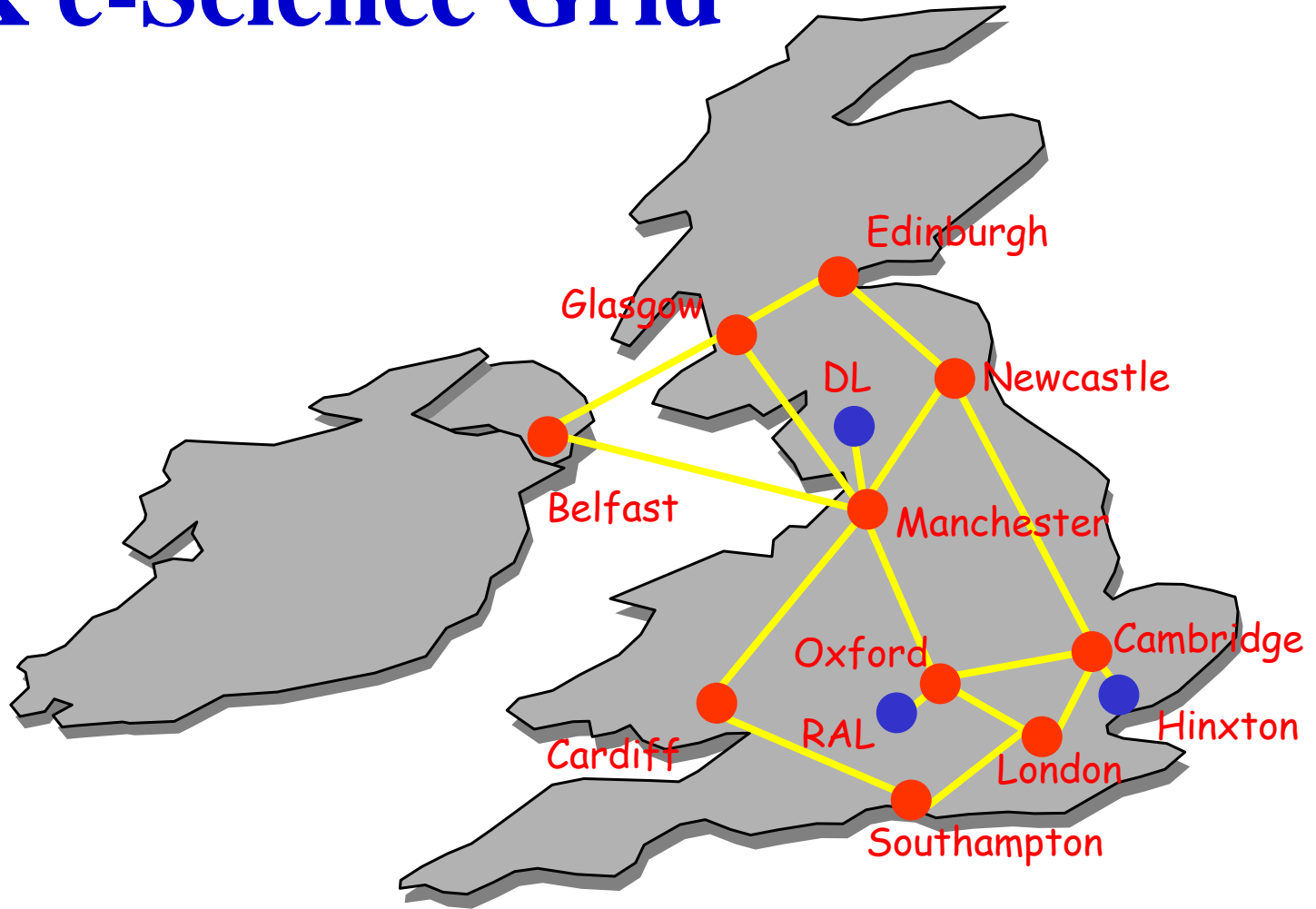
*TeraGrid will provide a new paradigm for
data-oriented computing*

Critical for disaster response, genomics, environmental modeling, ...

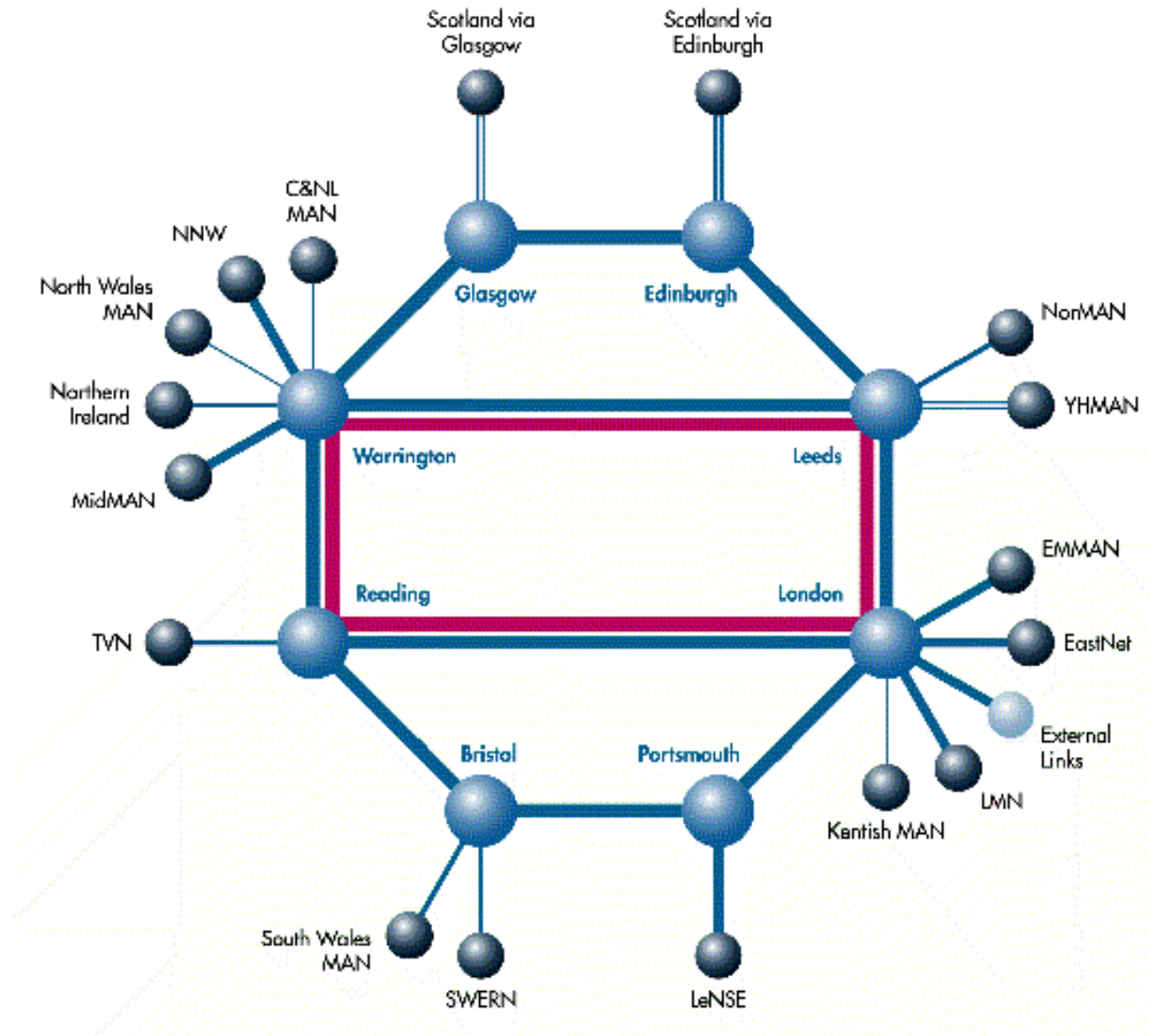
TeraGrid



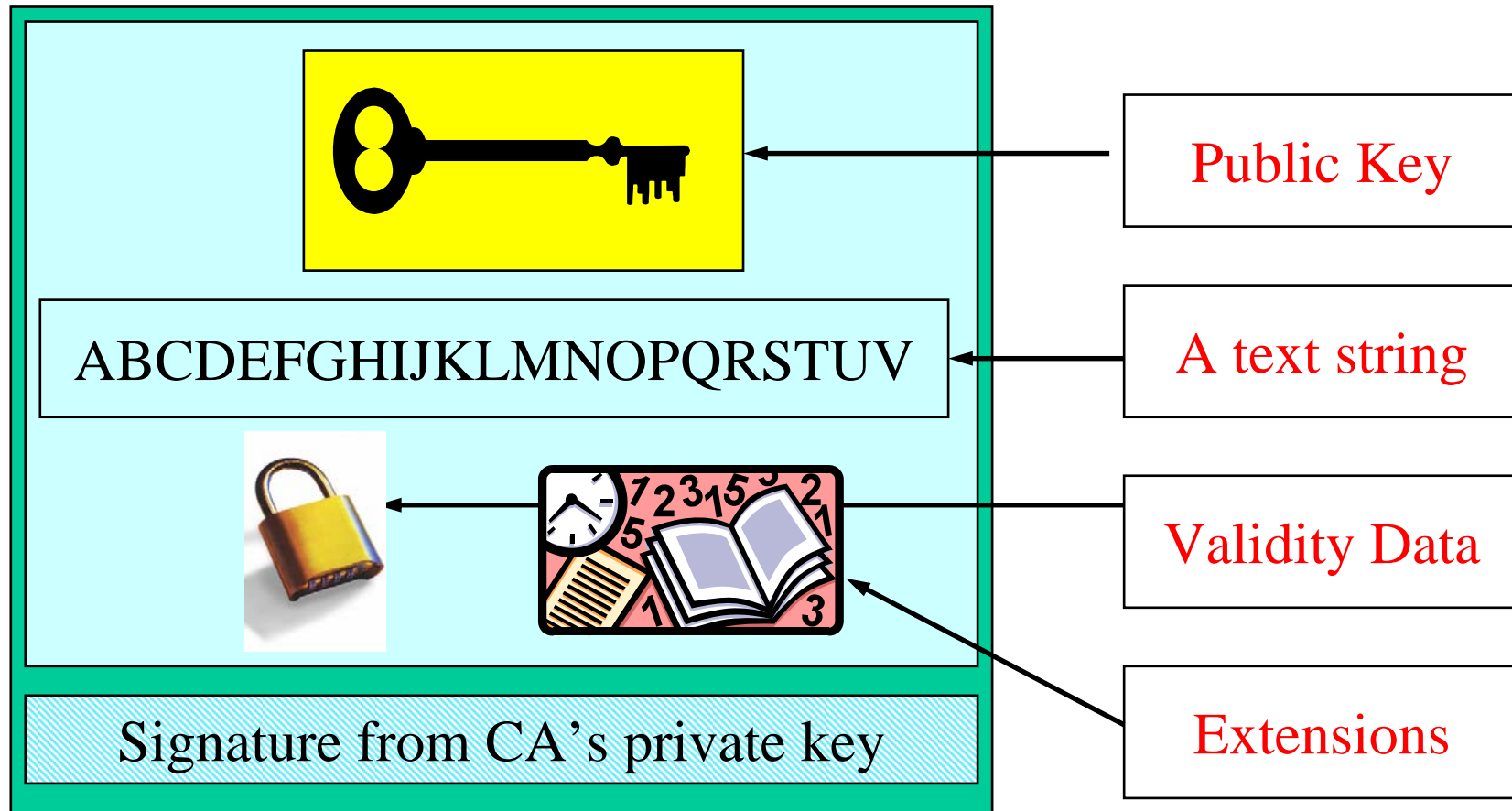
UK e-Science Grid



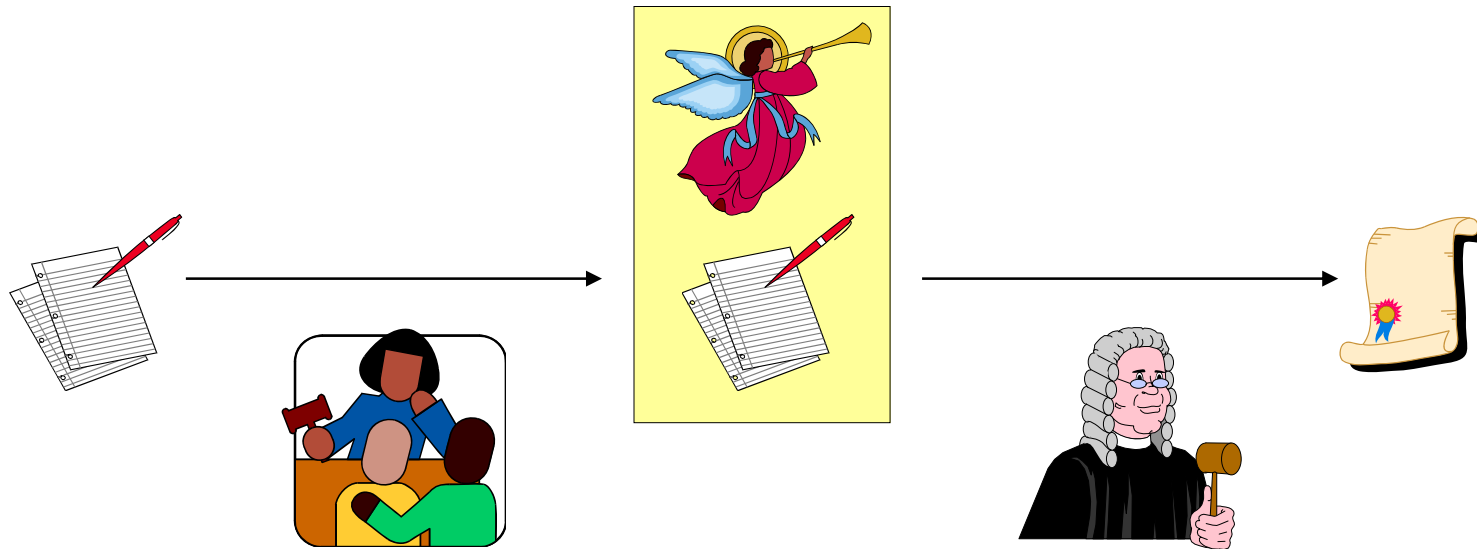
SuperJANET4



Anatomy of a Digital Certificate

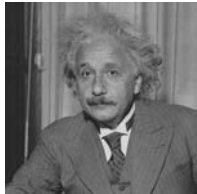


How a certificate is issued



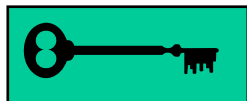
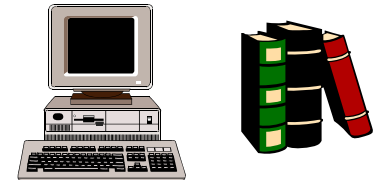
- The Registration Authority (RA) approves a request for a certificate. The RA is local to the users.
- The CA then issues the corresponding certificate.

How does it work?



1. Scientist wishes to access a resource, so he sends a copy of the certificate to the resource

2. Resource says: prove it's your certificate



Private Key



3. Scientist proves that he has the corresponding private key
4. Resource is convinced that scientist is who he claims to be and decides to give him access



Challenge
Response

Service based architecture

Find them

Publication, registration,
discovery, matchmaking,
deregistration

Run them

Execution,
monitoring,
exception
handling



Organise them

Interoperation,
composition,
substitution

Web Services

- Loosely Coupled Distributed Computing
 - Think Java RMI or C remote procedure call
- Text Based Serialization
 - XML: “Human Readable” serialization of objects
- IBM and Microsoft Lead
 - Initial draft with joint copyright.
 - W3C Standardization.
- Three Parts
 - Messages (SOAP: Service Oriented Access Protocol)
 - Definition (WSDL: Web Services Description Language)
 - Discovery (UDDI: Universal Description, Discovery, and Integration)

Open Grid Services Architecture

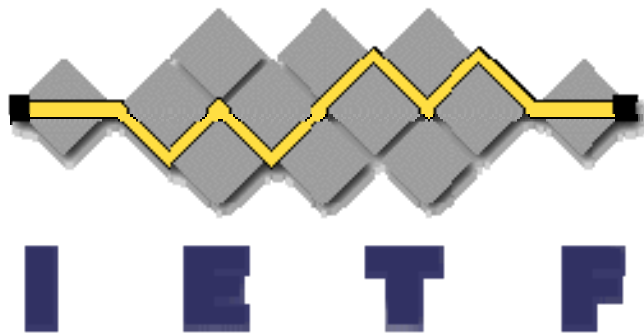
- Development of Web Services with Globus
- OGSI will provide low level services:

Naming / Authorization / Security / Privacy / ...

- Projects looking at higher level services:

Workflow / Transactions / Data Mining / Knowledge Discovery / ...

- Exploit Synergy: Commercial Internet
with Grid Service



W3C



Wiley Series on Parallel and Distributed Computing
Albert Zomaya, Series Editor

 WILEY

Grid Computing

Making the Global
Infrastructure a Reality

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