



LHC experimental data: From today's Data Challenges to the promise of tomorrow

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Academic Training CERN



Outline

- ◆ Day 1 (Pierre VANDE VYVRE)
 - Outline, main concepts
 - Requirements of LHC experiments
 - Data Challenges
- ◆ Day 2 (Bernd PANZER)
 - Computing infrastructure
 - Technology trends
- ◆ Day 3 (Pierre VANDE VYVRE)
 - Trigger and Data acquisition
- ◆ Day 4 (Fons RADEMAKERS)
 - Simulation, Reconstruction and analysis
- ◆ Day 5 (Bernd PANZER)
 - Computing Data challenges
 - Physics Data Challenges
 - Evolution



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Day 1

- ◆ Outline of this series
- ◆ Main concepts

- ◆ Requirements of the LHC experiments
 - Trigger @ LHC
 - Data acquisition @ LHC
 - Data storage @ LHC

- ◆ Data Challenges
 - Evolutions of online and offline computing fabrics
 - Motivations of data challenges



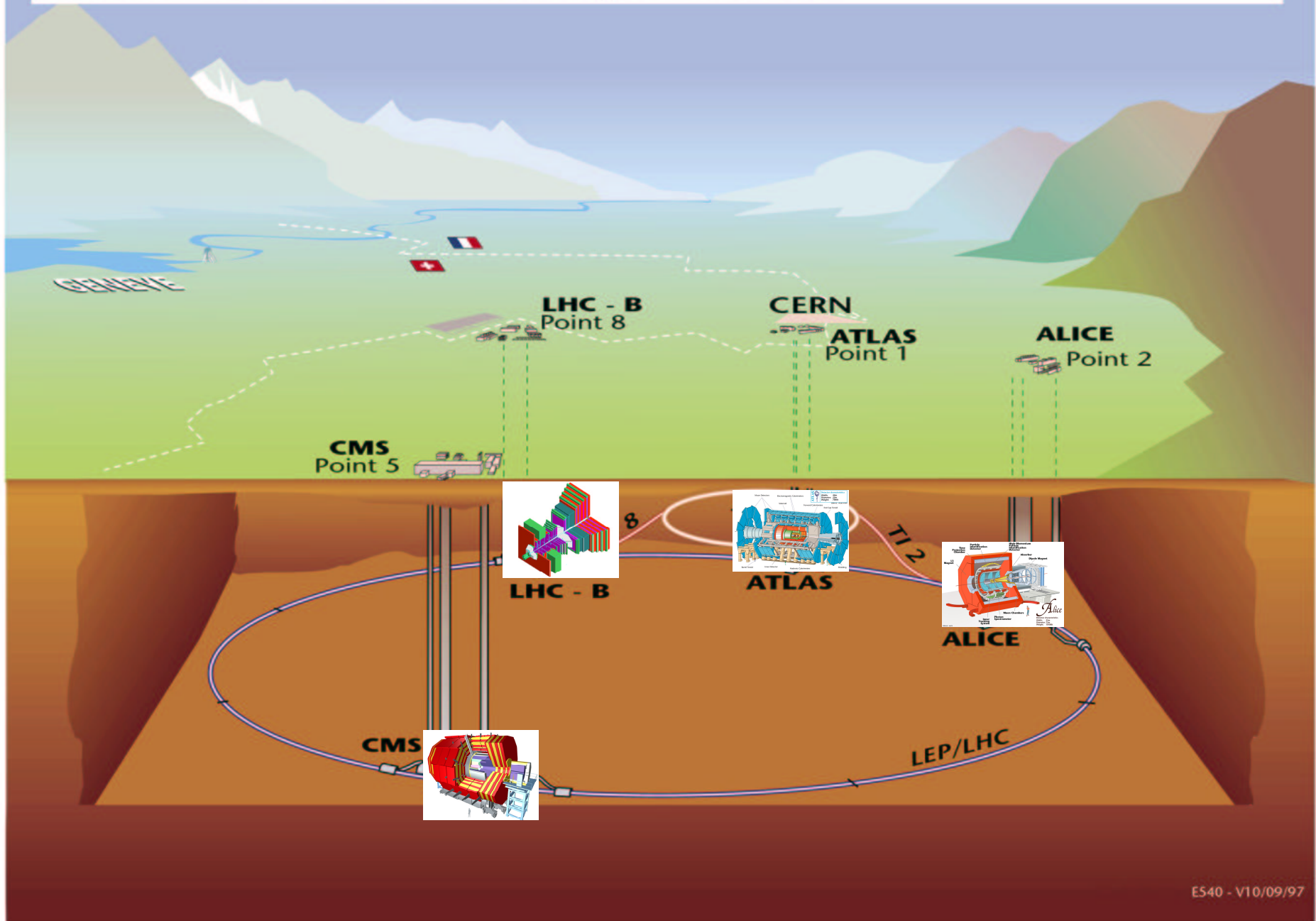
Day 1

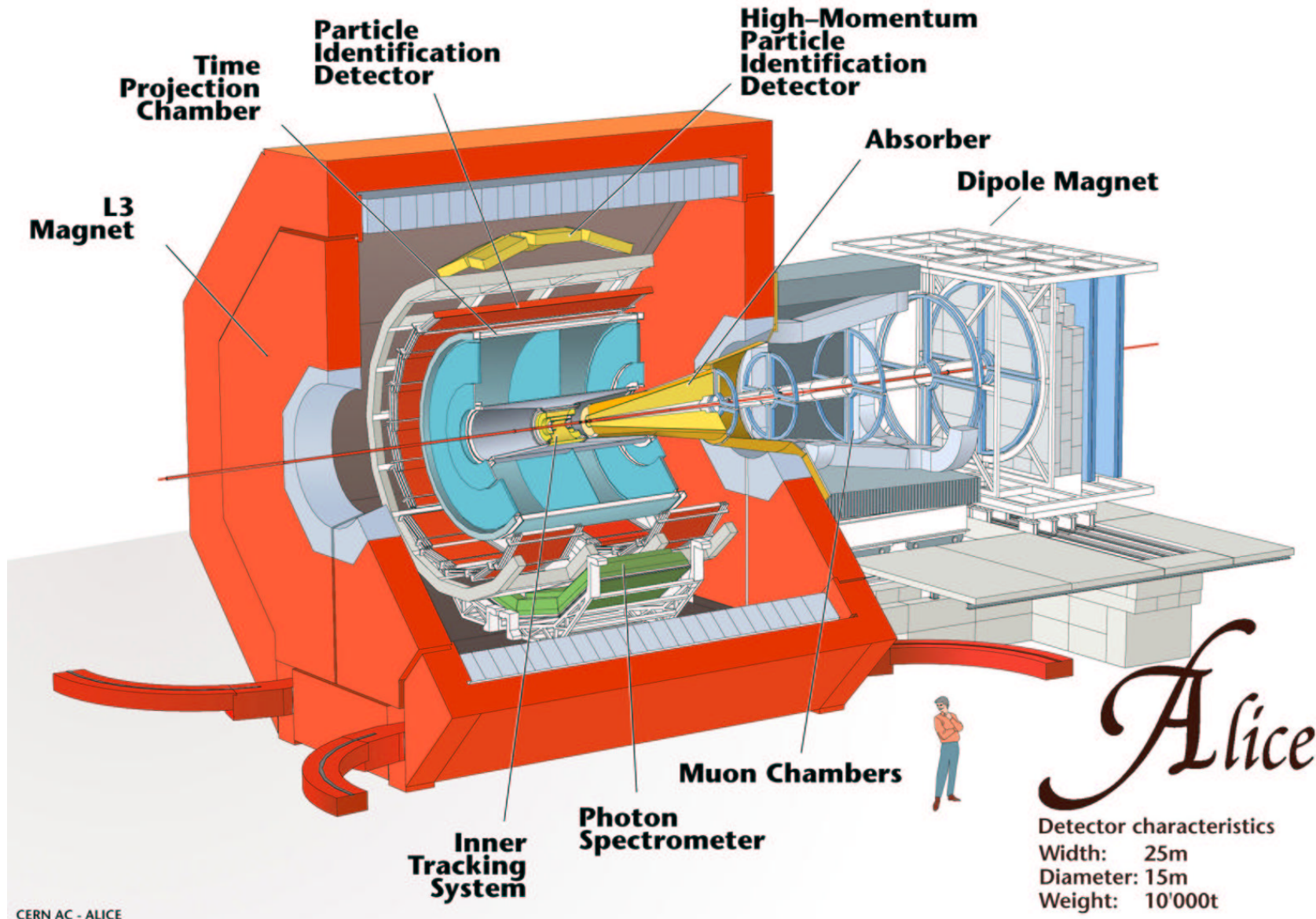
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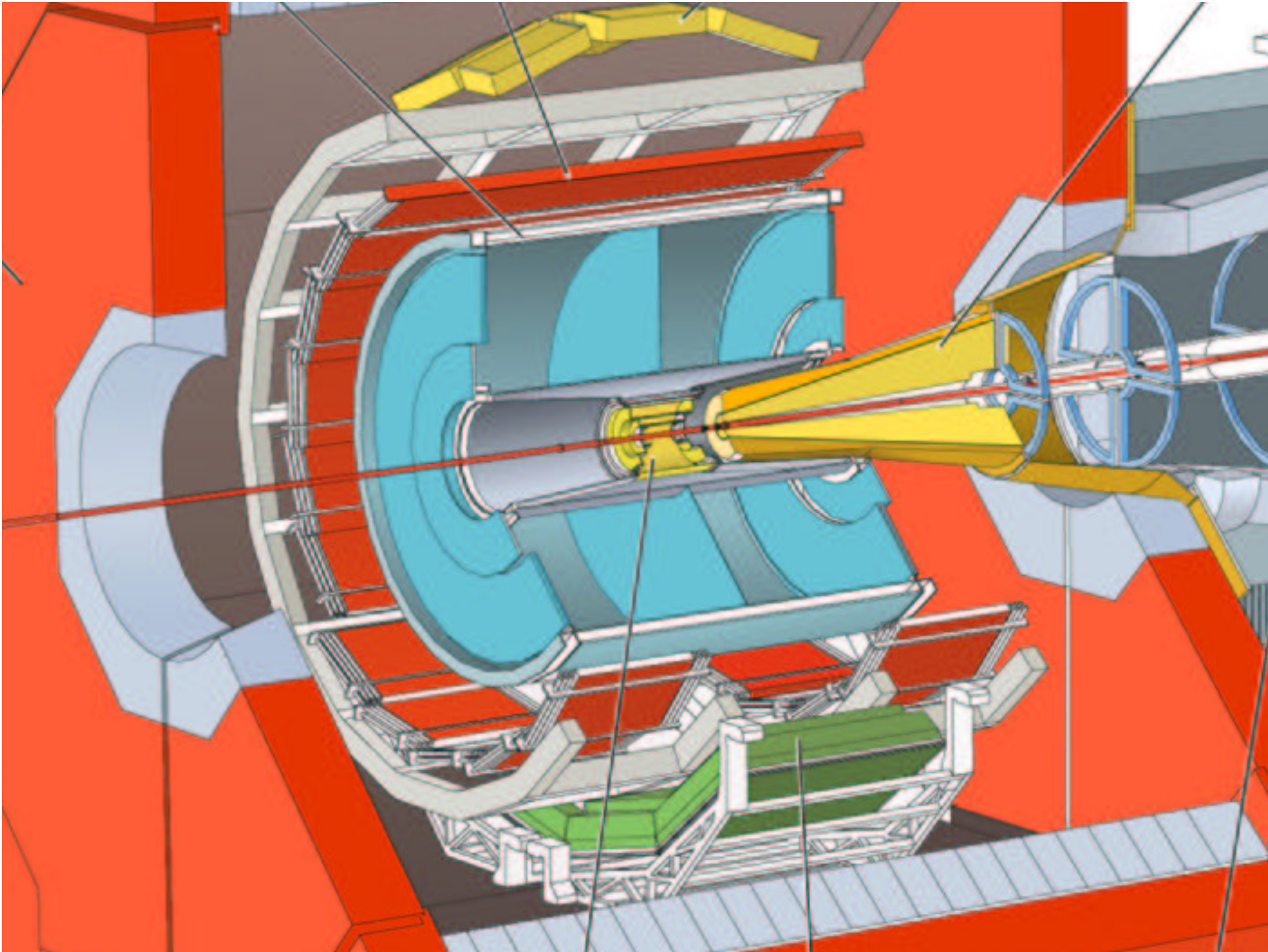
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Overall view of the LHC experiments.

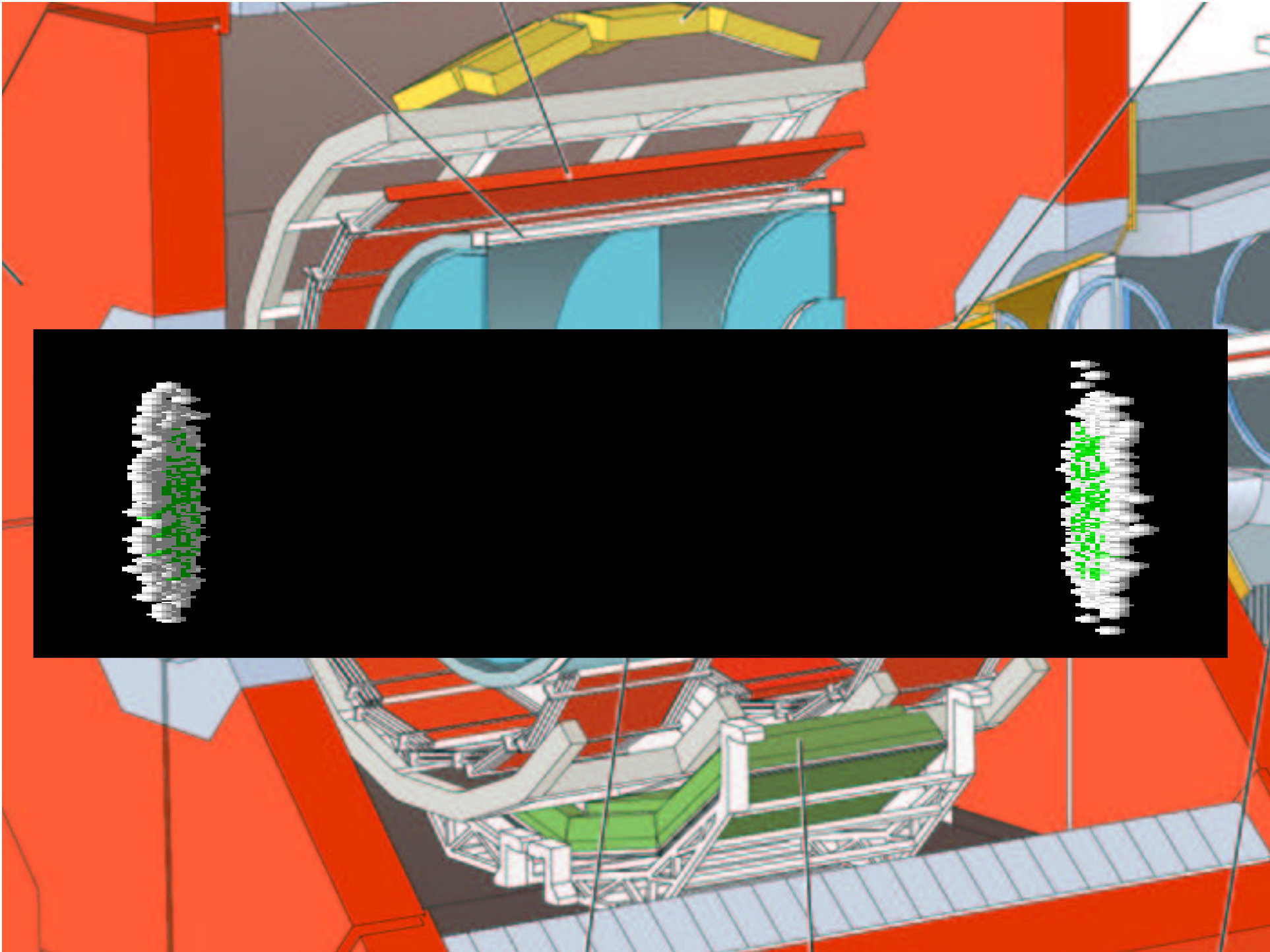


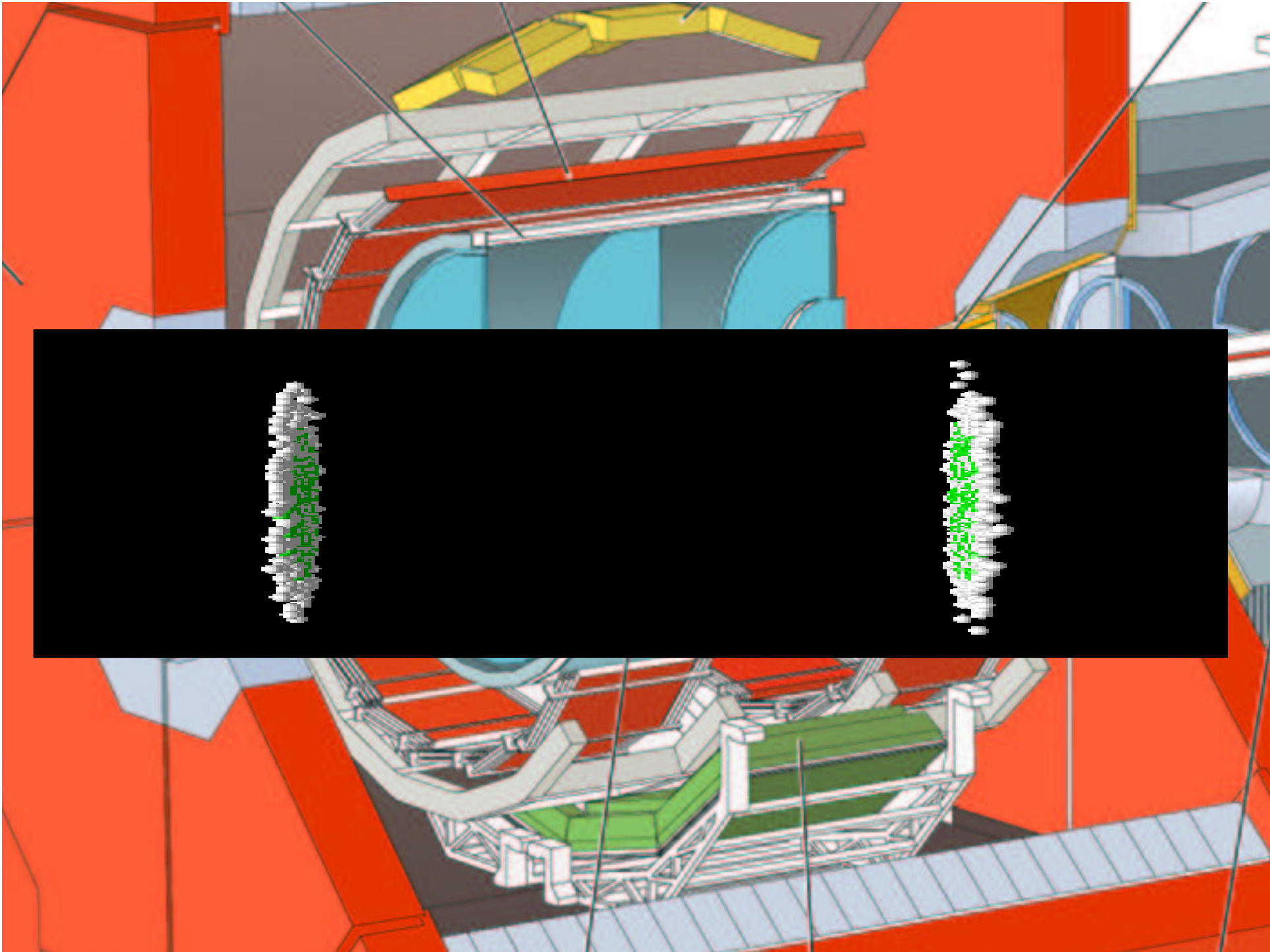


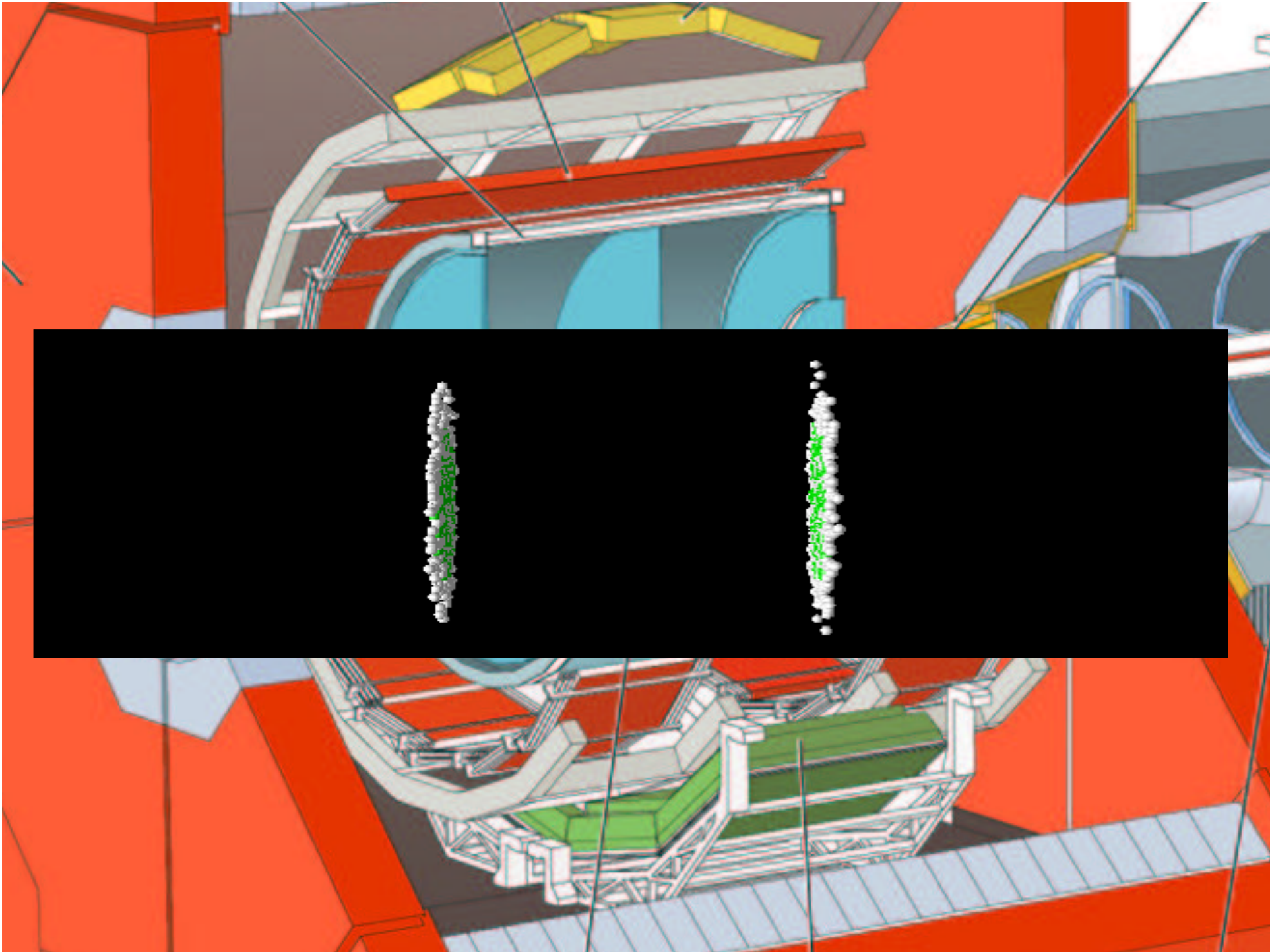
CERN AC - ALICE

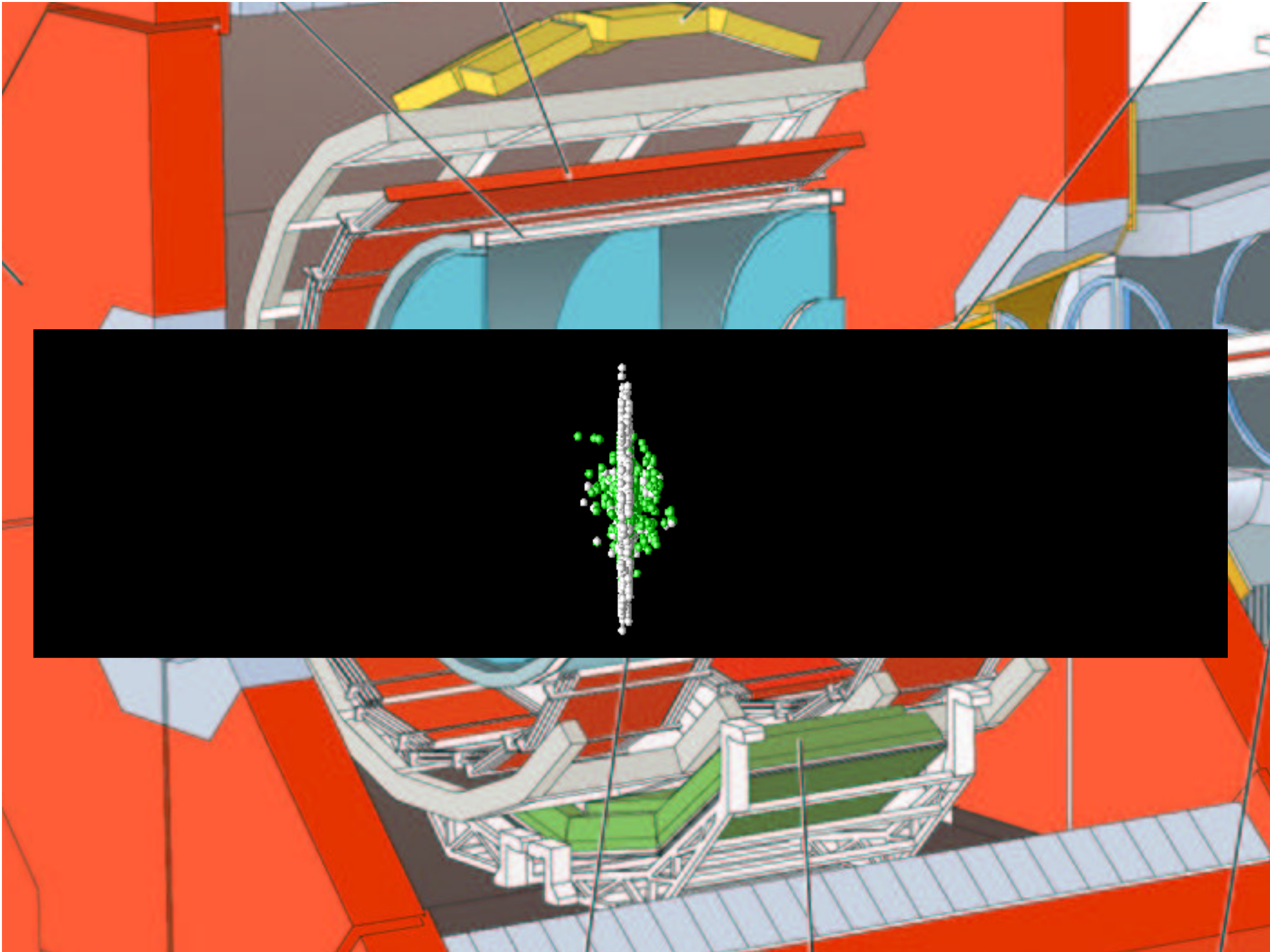


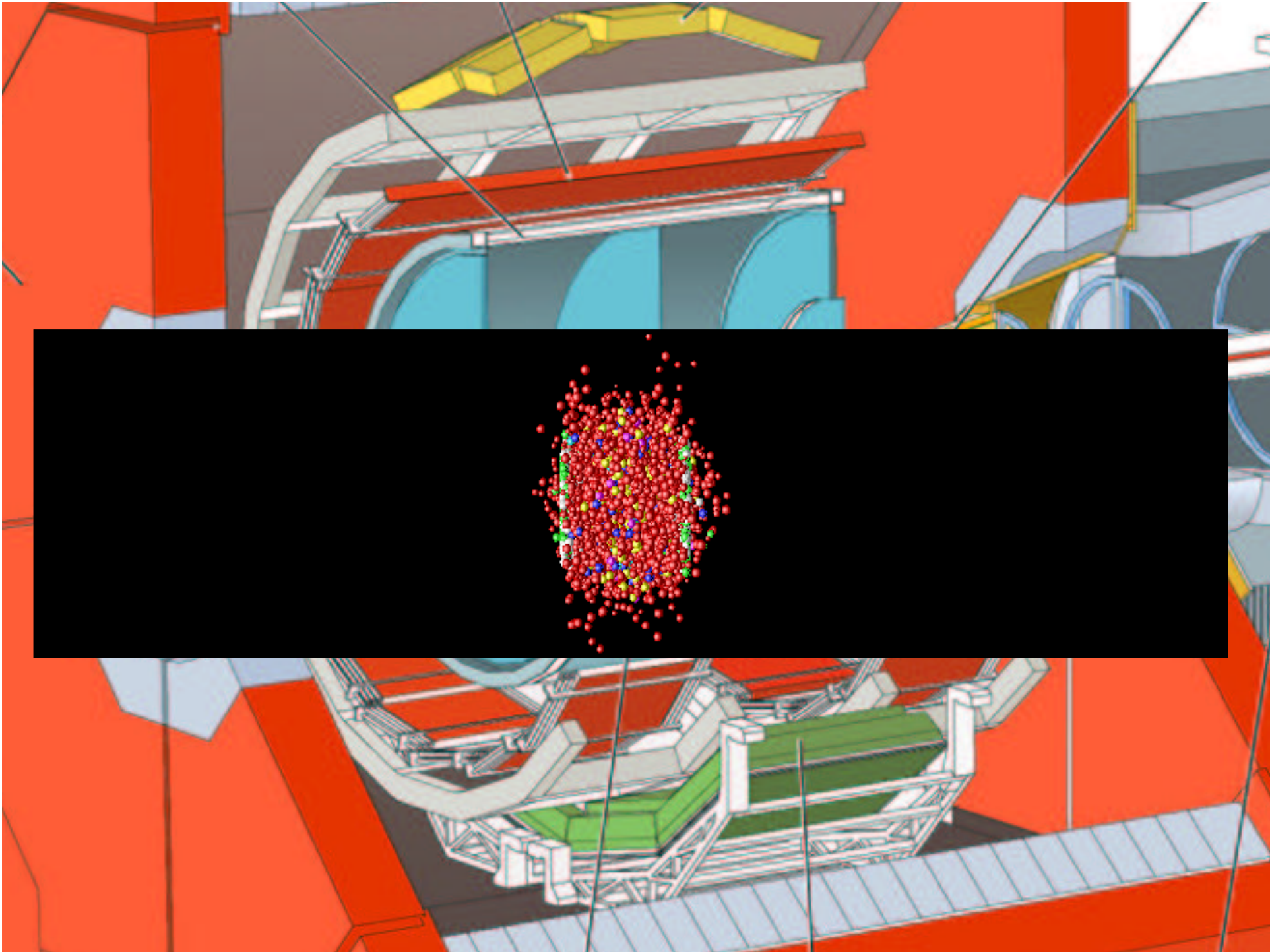


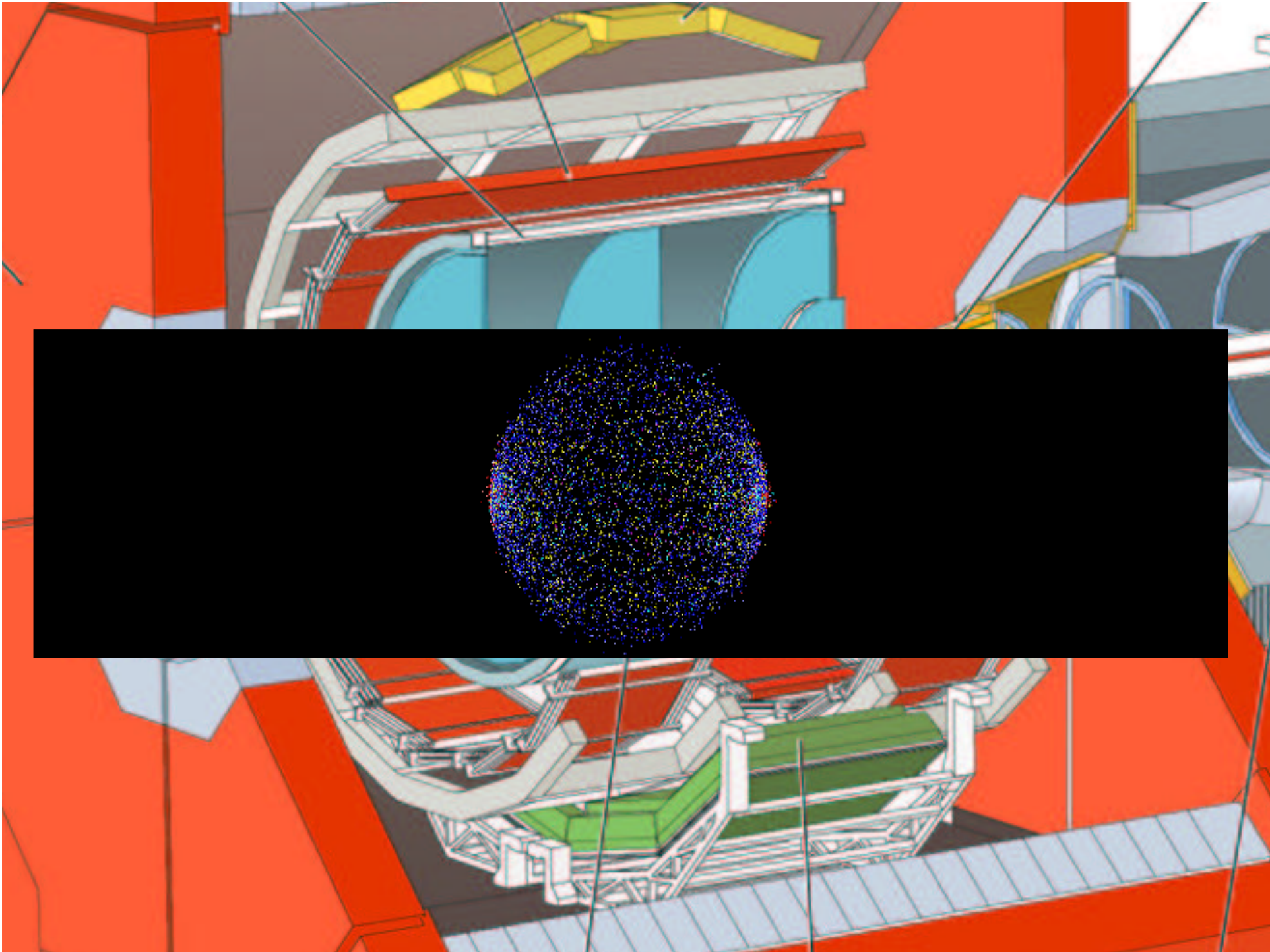






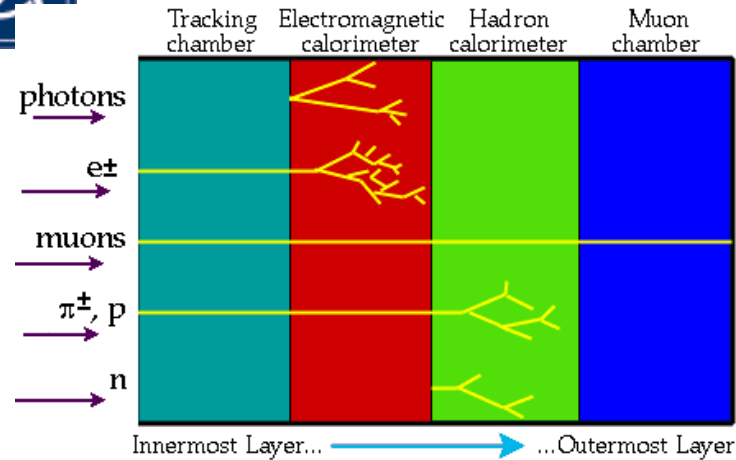








Trigger

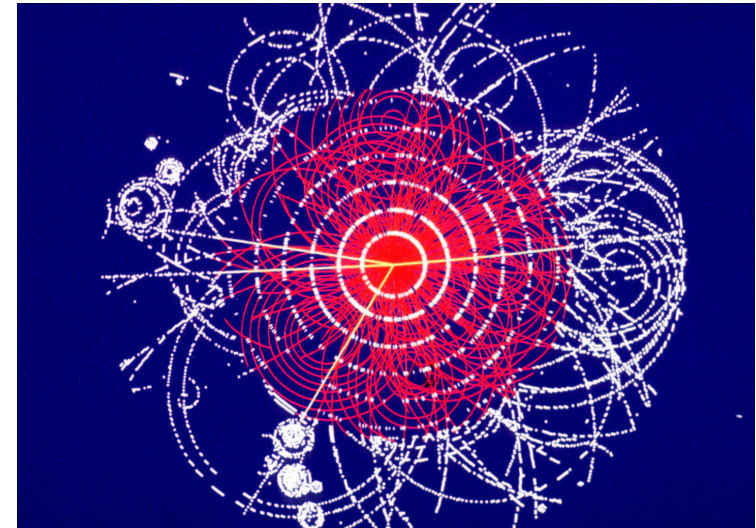
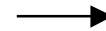
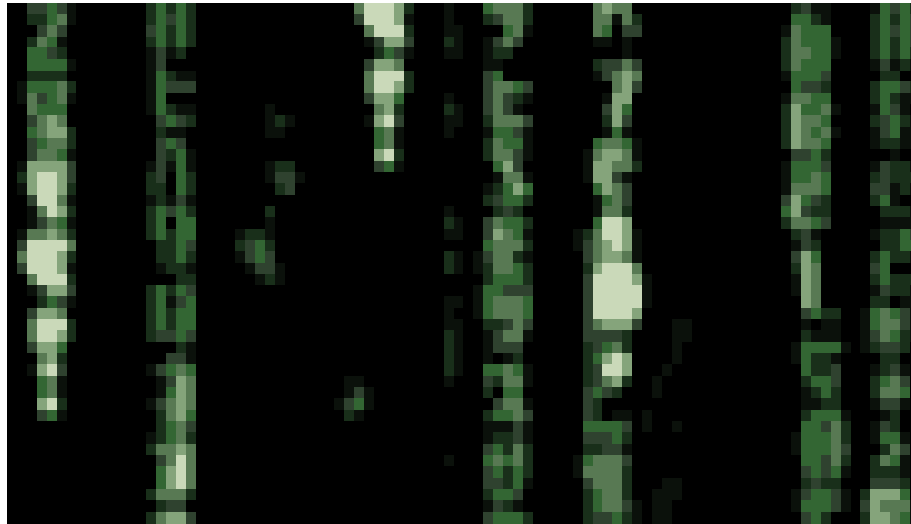


Multi-level trigger system

Reject background

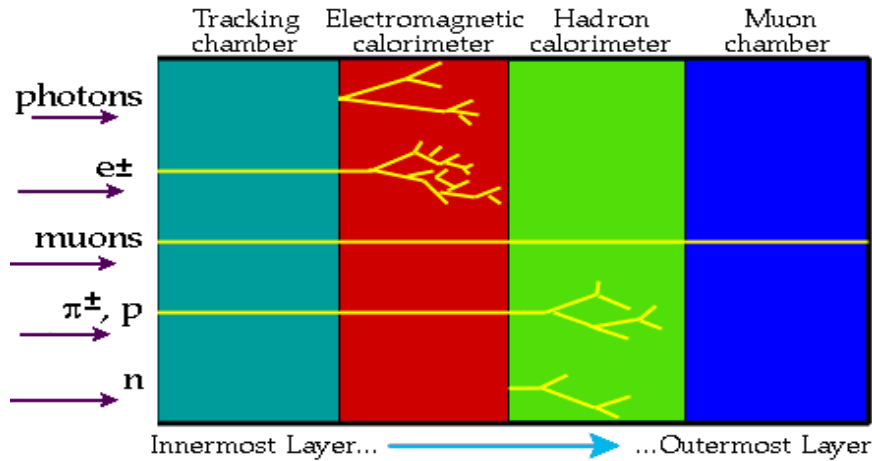
Select most interesting collisions

Reduce total data volume

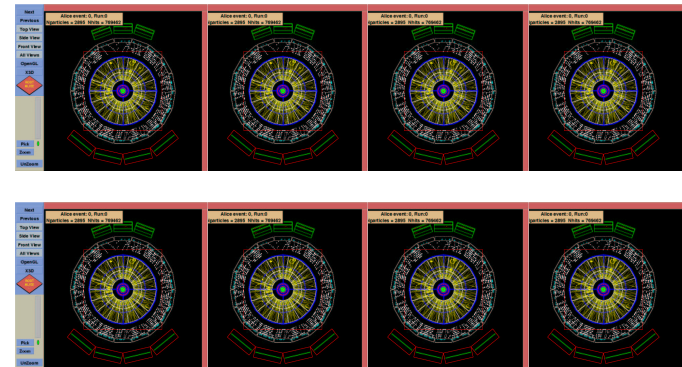
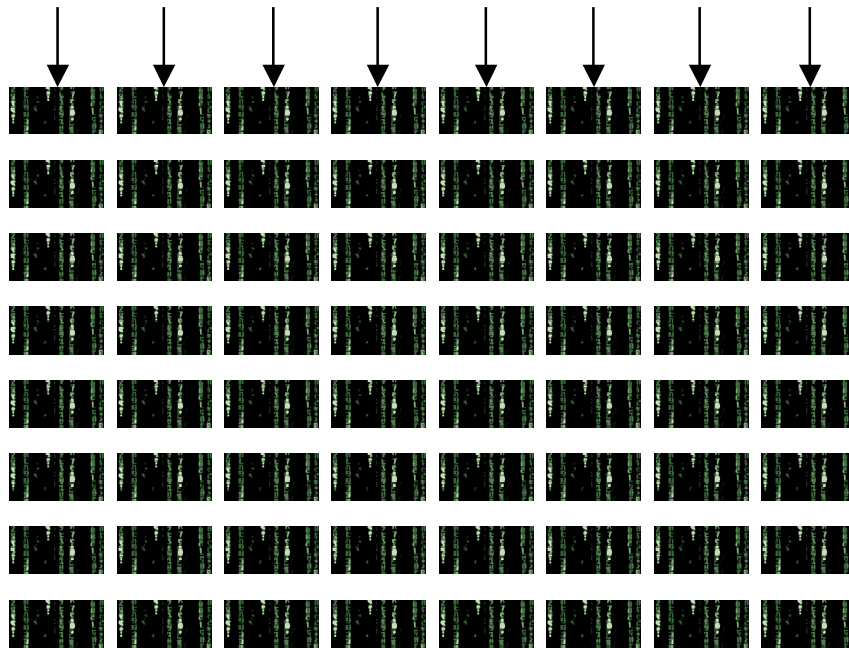




Data acquisition

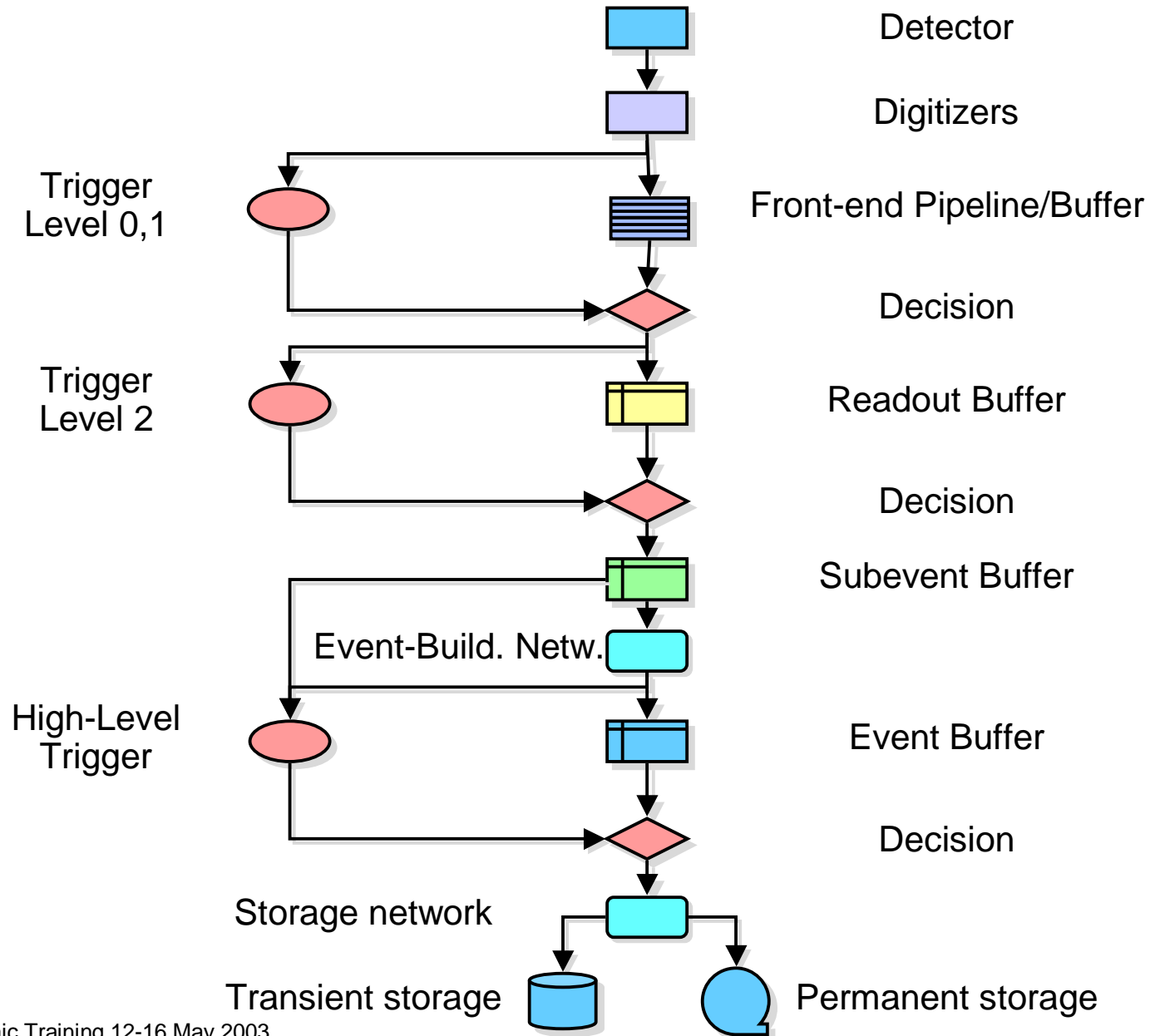


Acquire data from 1000's of sources
Reassemble all the data of same event



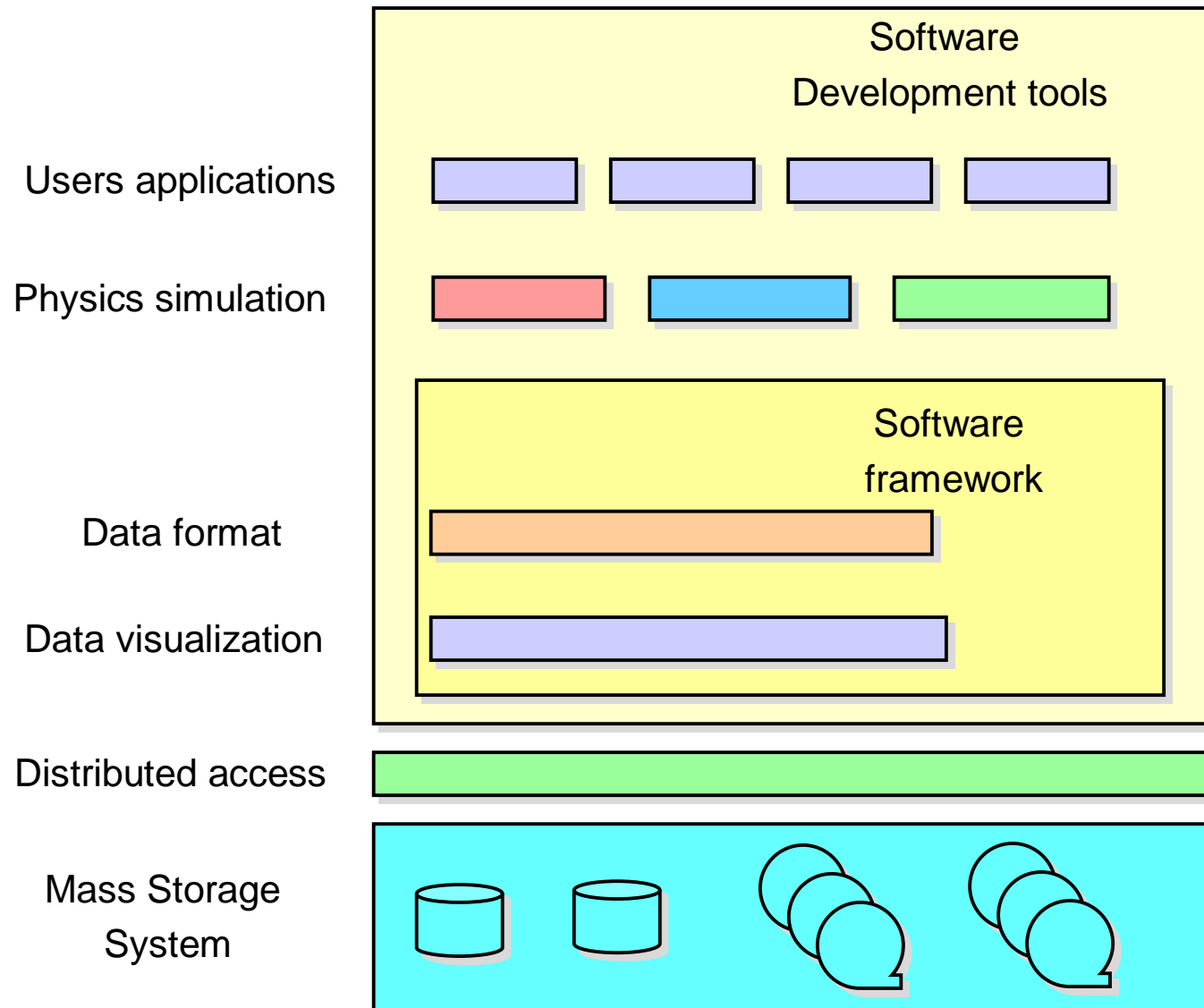


Online dataflow



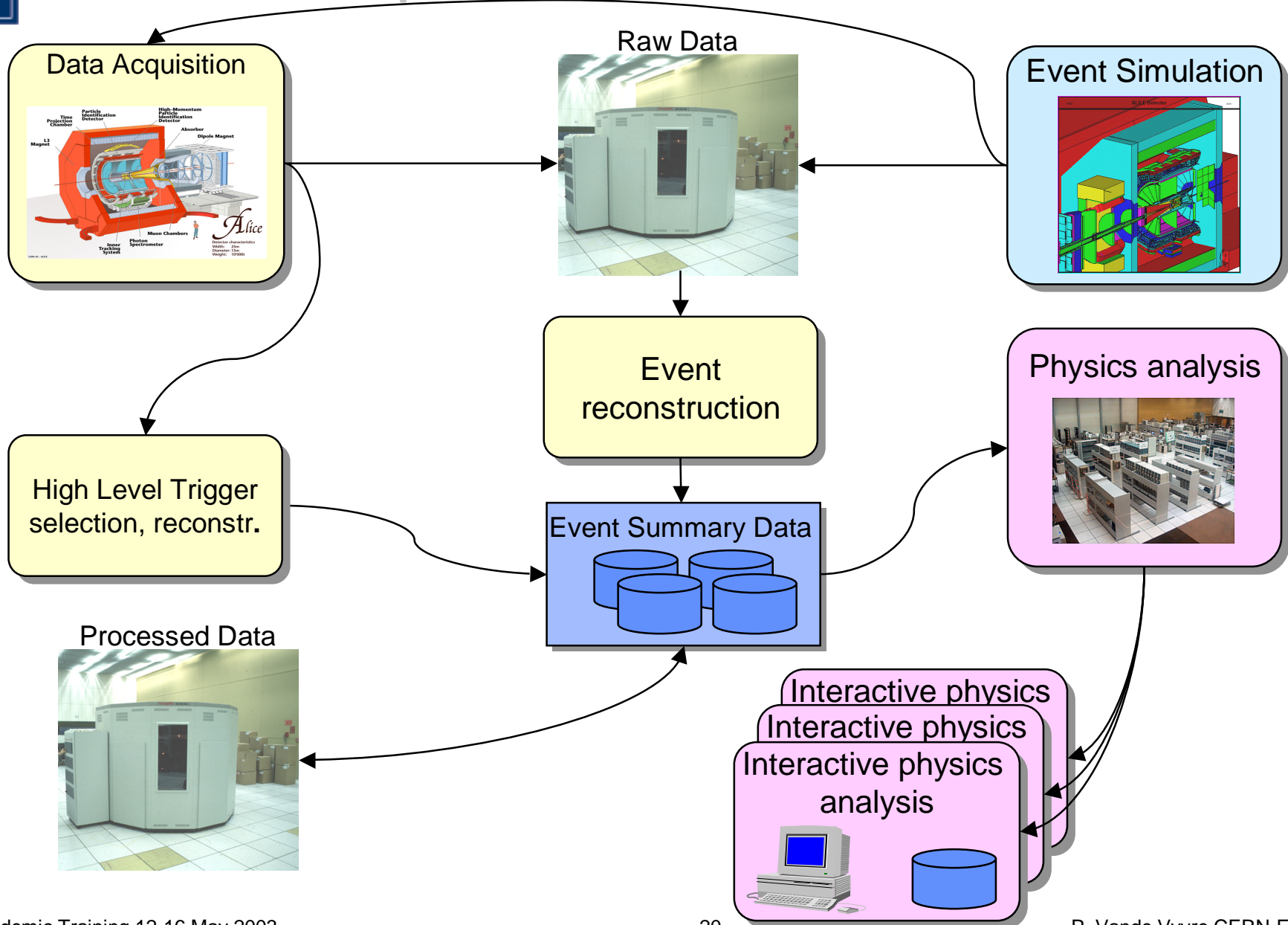


Offline packages





Experiment dataflow





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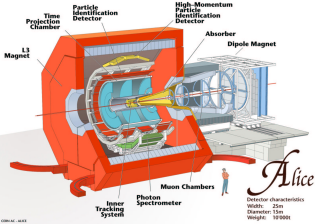
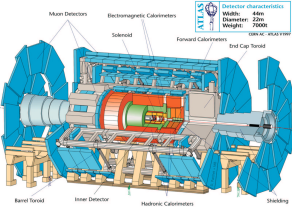
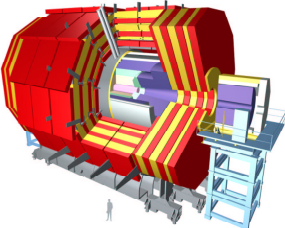
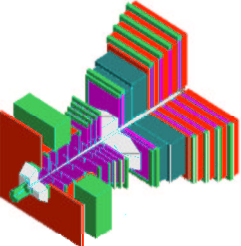


LHC experimental data: from today's Data Challenges to the promise of tomorrow (1)

- ◆ The LHC experiments constitute a challenge for electronics, data acquisition, processing, and analysis.



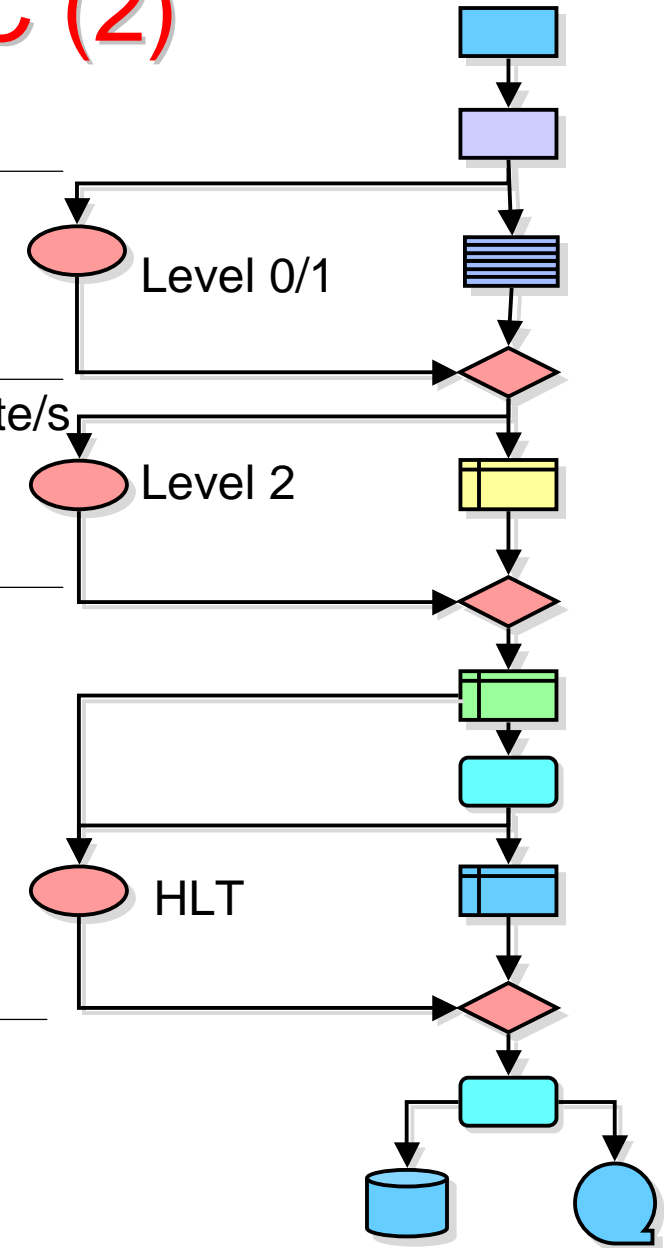
Trigger @ LHC (1)

	# Trigger Levels	Rate First Level Trigger (Hz)
ALICE 	4	Pb-Pb 6×10^3 p-p 10^3
ATLAS 	3	L 1 10^5 L 2 2×10^3
CMS 	2	L 1 10^5
LHCb 	3	L 0 10^6 L 1 4×10^4



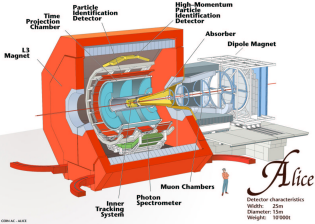
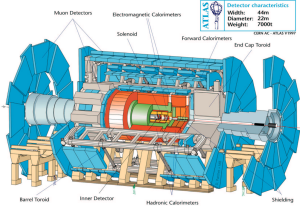
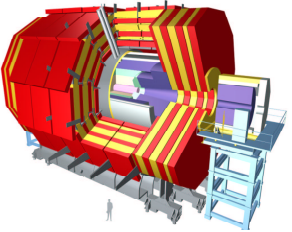
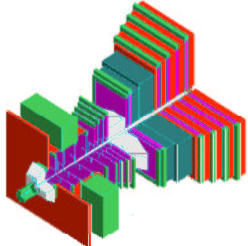
Trigger @ LHC (2)

ALICE	ATLAS	CMS	LHCb	
40	40	40	40	MHz
0.9/5.2	2.5	2.5	4/<2000	μ s
6	75	100	1100/40	kHz
	120			GByte/s
0.08	10			ms
2	2			kHz
~200	~100	~100	~200	Hz





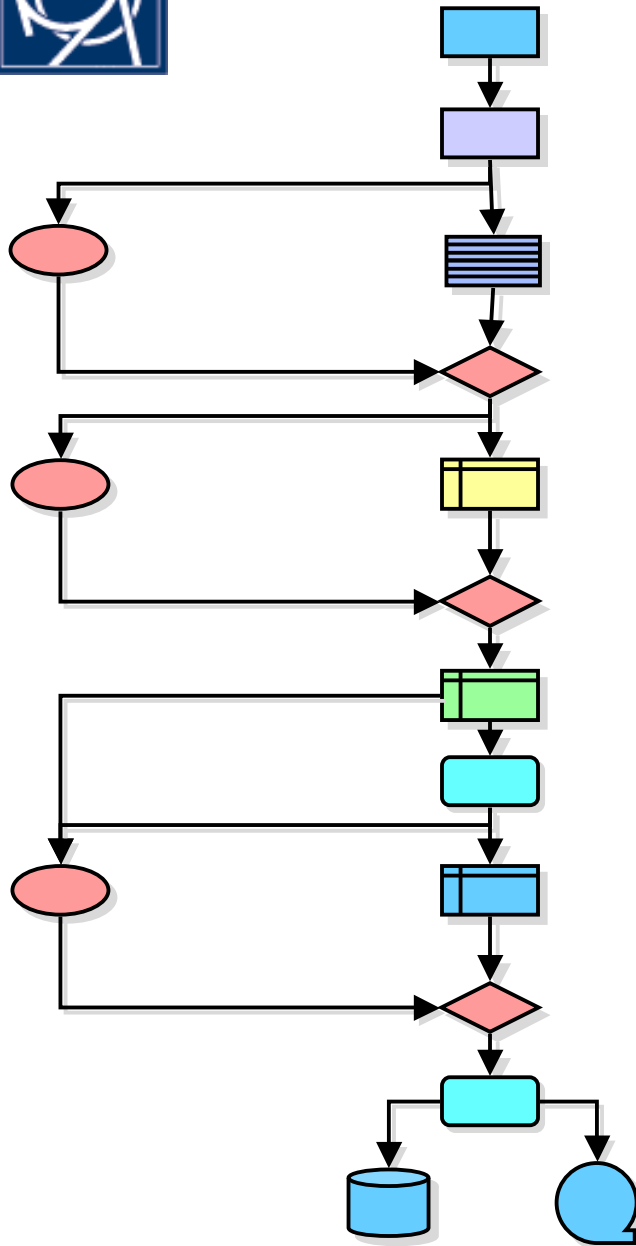
DAQ @ LHC (1)

		Event Size (Byte)	Readout (HLT input) (Events/s.) (GB/s)
ALICE 	Pb-Pb pp	5×10^7 2×10^6	2×10^3 1
ATLAS 		10^6	2×10^3 10
CMS 		10^6	10^5 100
LHCb 		2×10^5	40×10^4 4



DAQ @ LHC (2)

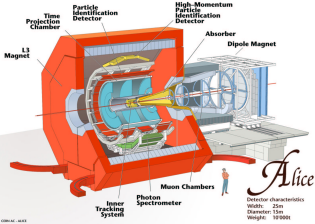
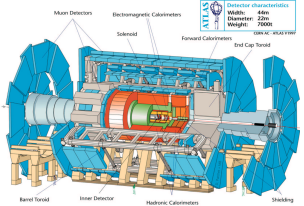
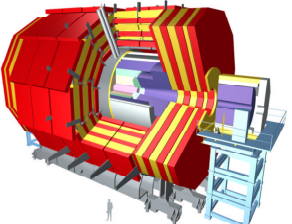
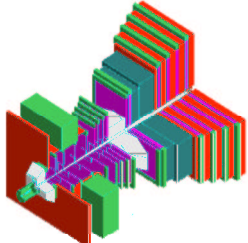
ALICE ATLAS CMS LHCb



	ALICE	ATLAS	CMS	LHCb	
					GBytes/s
	25	10	100	4	GBytes/s
	2.5	6			GBytes/s
					MBytes/s
	200	100	100	40	MBytes/s
	1250	300	100		MBytes/s

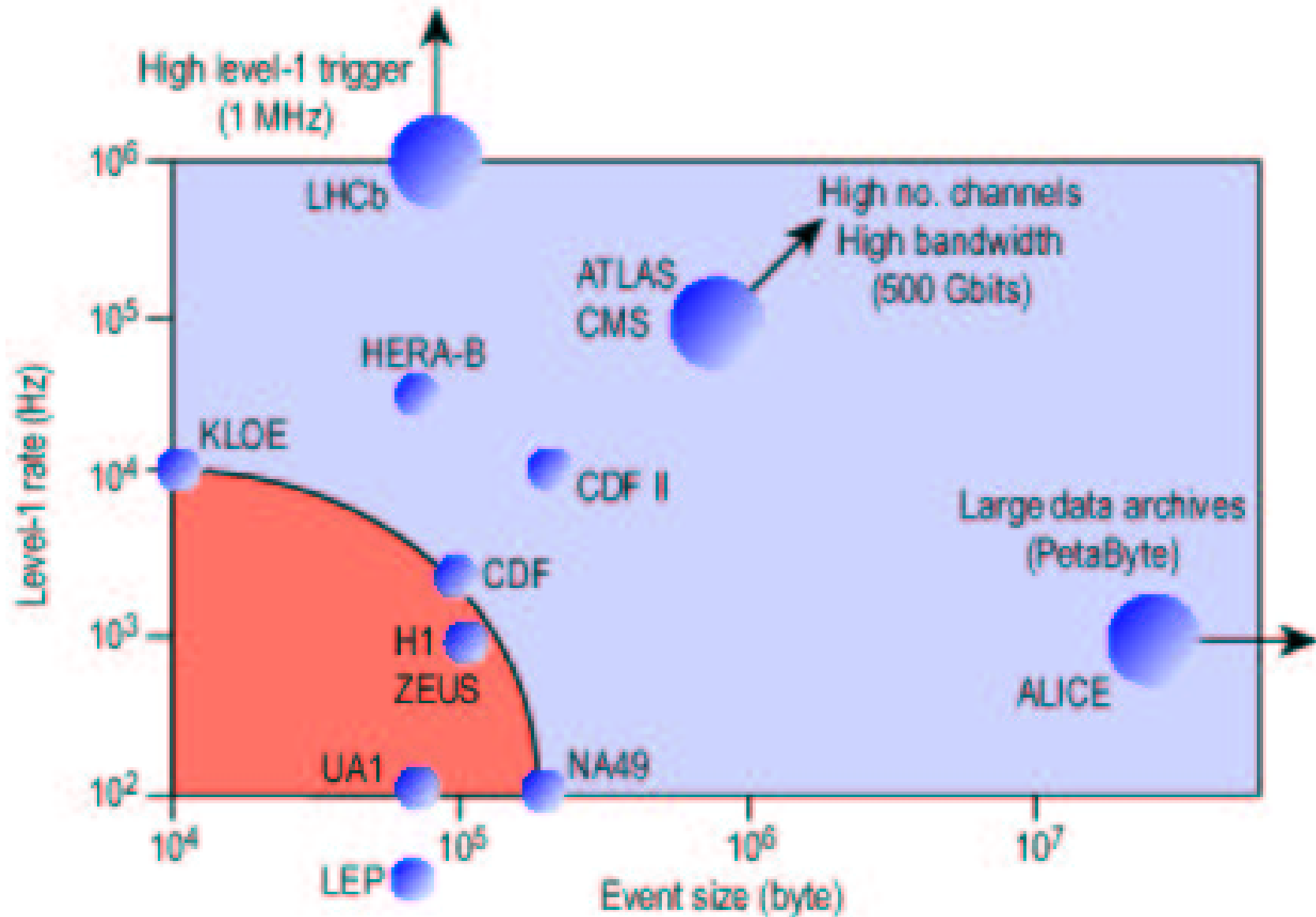


Mass Storage @ LHC

		Readout (HLT output) (Events/s.) (MB/s)	Data archived Total/year (PBytes)	
ALICE 	Pb-Pb pp	2×10^2 10^2	1250 200	2.3
ATLAS 	Pb-Pb pp	10^2	300 100	6.0
CMS 	Pb-Pb pp	10^2	100 100	3.0
LHCb 		2×10^2	40	1.0



Rates & Bandwidths @ LHC





LHC experimental data: from today's Data Challenges to the promise of tomorrow (2)

- ◆ The LHC experiments constitute a challenge for electronics, data acquisition, processing, and analysis.
- ◆ This challenge has been addressed by many years of R&D activity during which prototypes of components or subsystems have been developed.



“R&D humanum est” (1)

◆ RD-27

First-level trigger systems for LHC experiments.

◆ RD-11

EAST Embedded architectures for second-level triggering in LHC experiments

◆ LCB_005

Event Filter Farm

◆ RD-12

Readout system test benches.

◆ RD-13

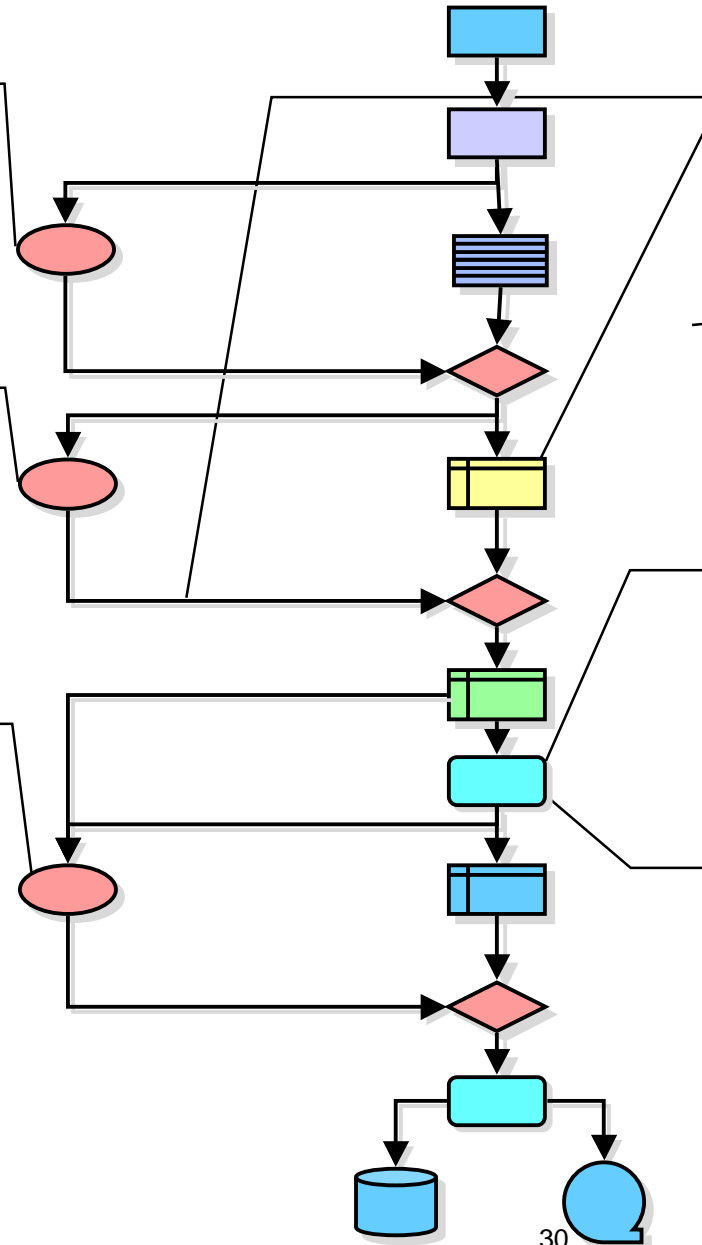
A scalable data taking system at a test beam for LHC.

◆ RD-24

Applications of the scalable coherent interface to data acquisition at LHC (SCI).

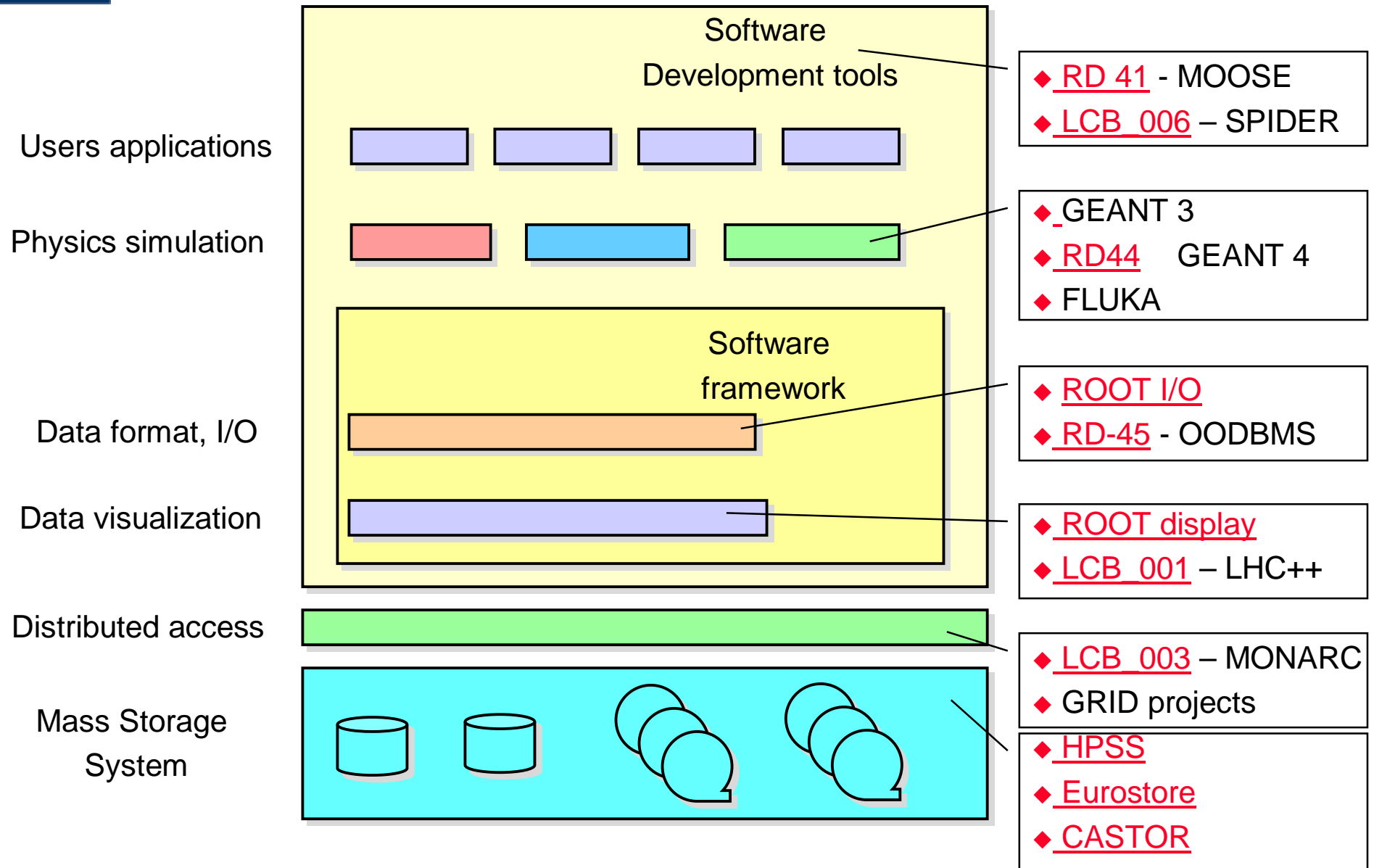
◆ RD-31

NEBULAS: An asynchronous self-routing packet-switching network architecture for event building in high rate experiments (ATM).





“R&D humanum est” (2)





Outcome of R&D

- ◆ Design and implementation of hardware components
 - TTC system for the trigger distribution
- ◆ Design and implementation of software packages
 - ROOT package
- ◆ Proof of concept of major concepts
 - Positive recommendation of using a communication switch for the event building based on tests with ATM. Different technologies considered today (Gigabit Ethernet, Myrinet).
- ◆ Positive recommendation of technologies
 - Object Oriented (OO) programming for the LHC software.
- ◆ None or few negative recommendations but some technologies have not been adopted by experiments
 - OO database for the storage of raw data
 - Usage of Windows for physics data processing

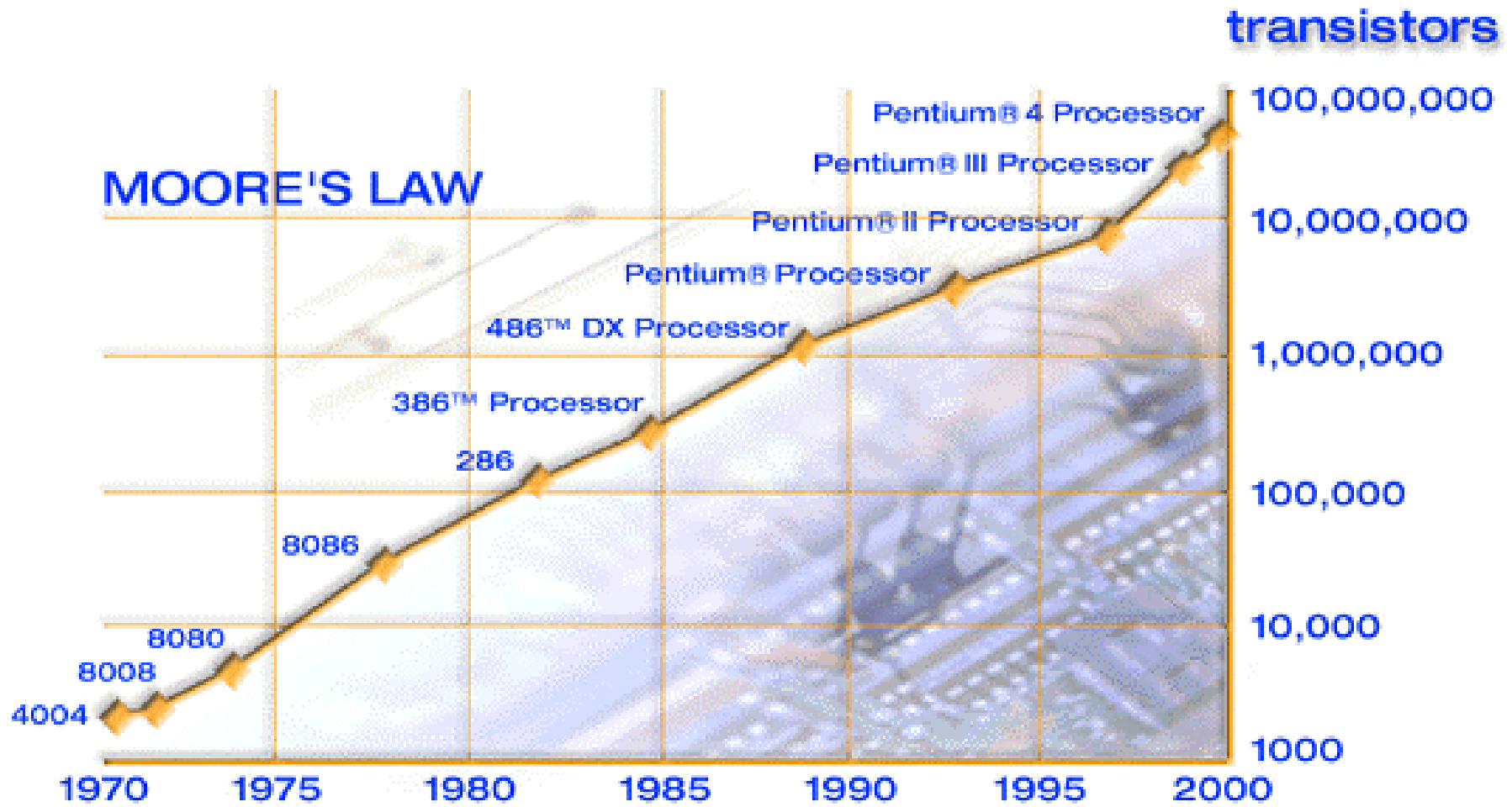


LHC experimental data: from today's Data Challenges to the promise of tomorrow (3)

- ◆ The LHC experiments constitute a challenge for data acquisition, processing, and analysis.
- ◆ This challenge has been addressed by many years of R&D activity during which prototypes of components or subsystems have been developed.
- ◆ The present generation of prototypes used for the LHC data acquisition and computing infrastructures are based on commodity components.



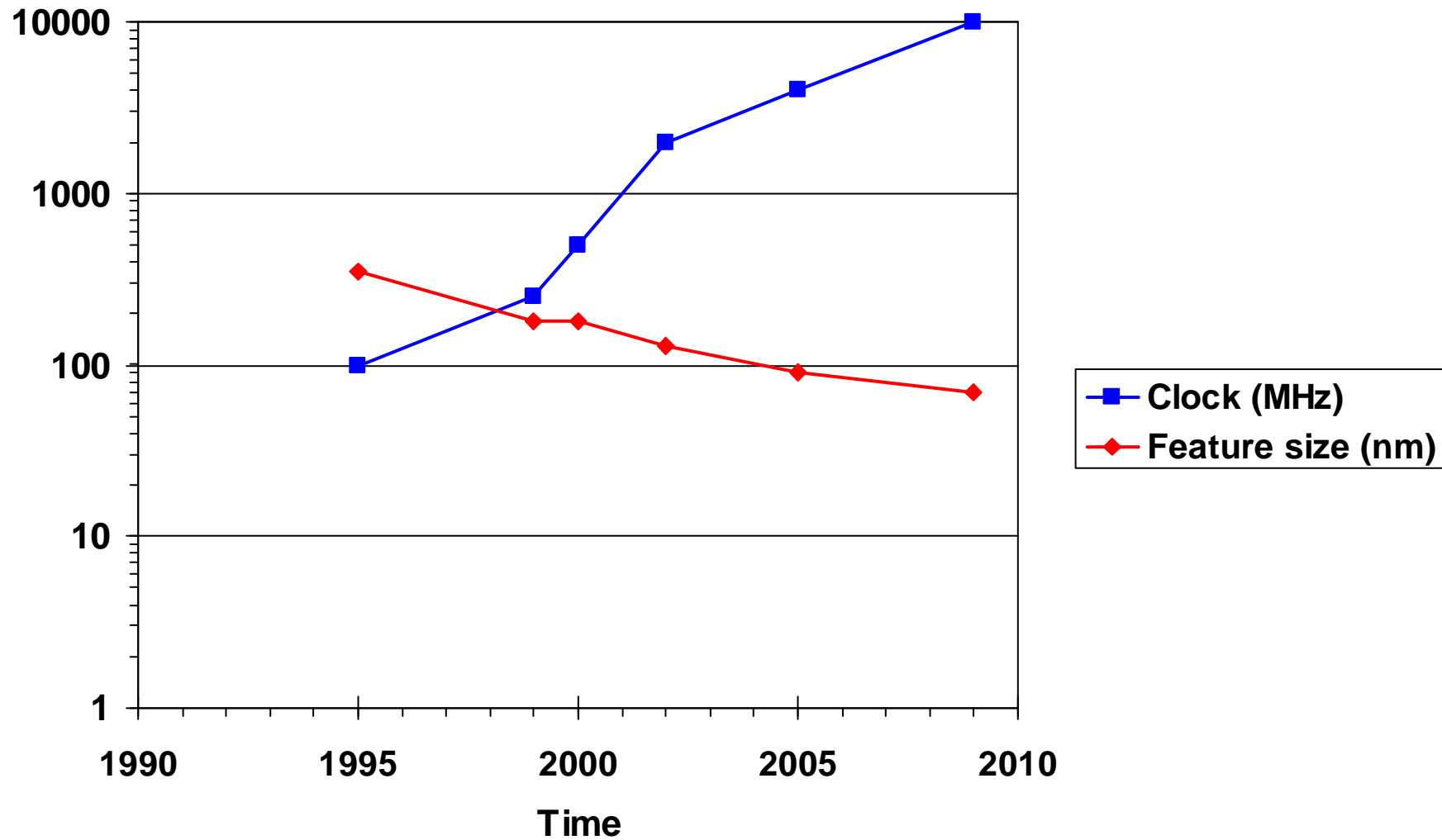
Moore's Law



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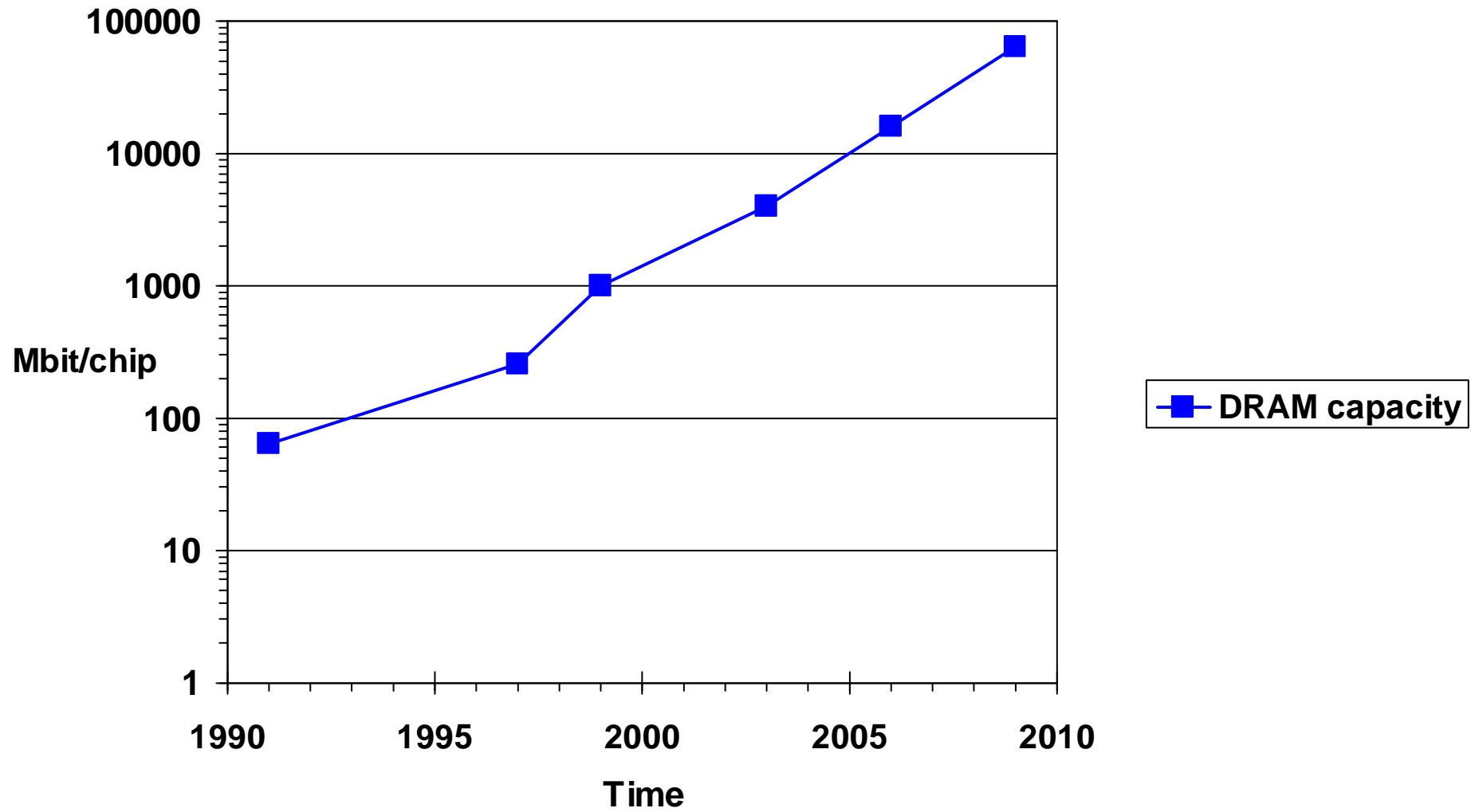


Chip key parameters



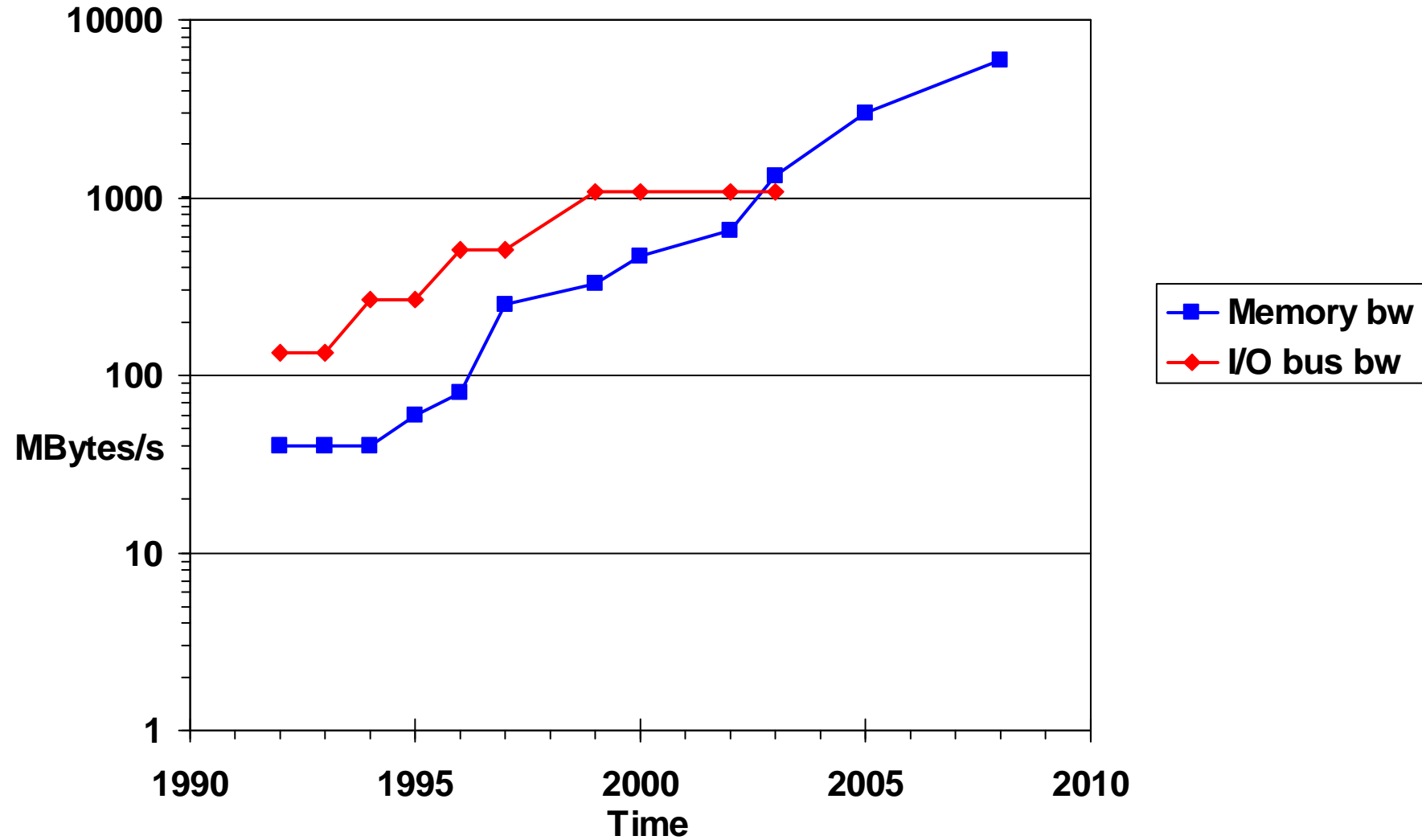


Memory capacity



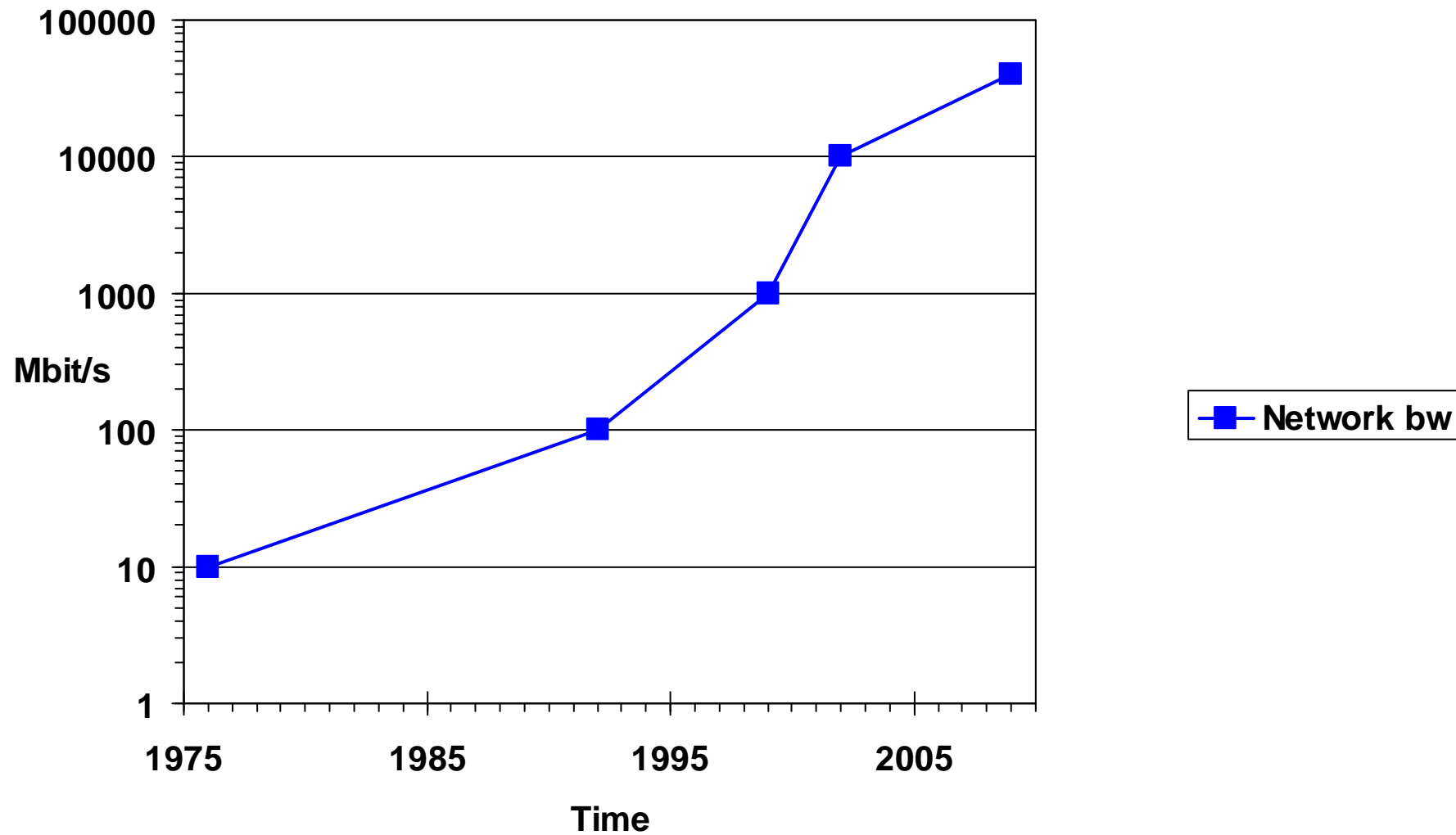


Memory and I/O bus Bandwidth





Networking technology



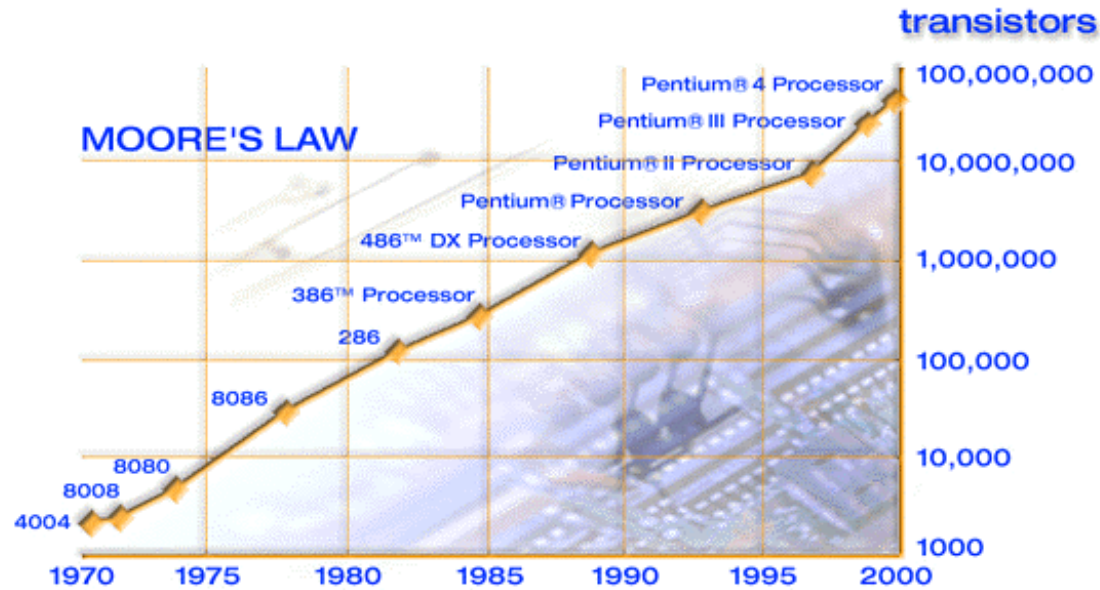


Moore's law: myth and reality (1)

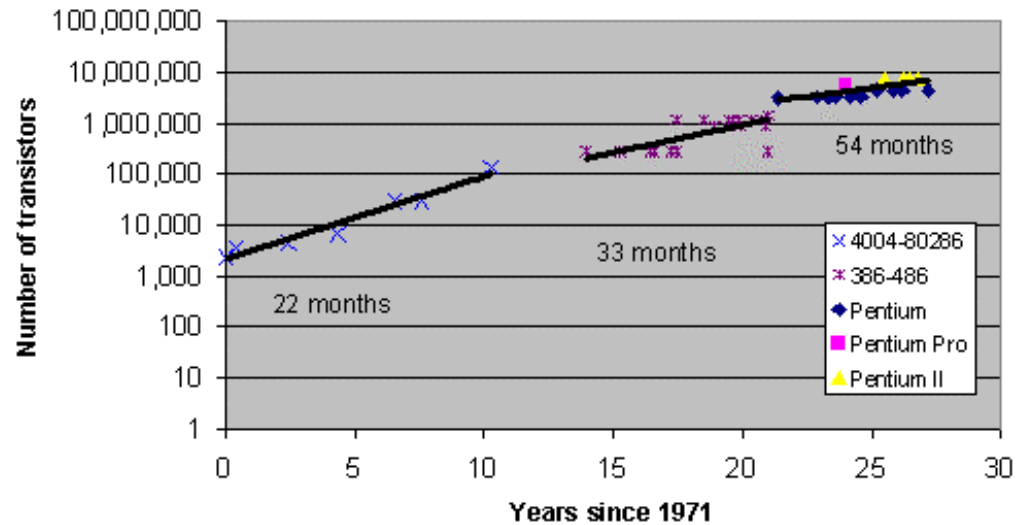
- ◆ Observation by G. Moore in 1965 when working at Fairchild
 - “Cramming more components onto integrated circuits”, Electronics Vol. 38 Nb 8, April 19, 1965
 - “Complexity of minimum cost semiconductor component had doubled every year”.
 - Cost per integrated component $\approx 1/\text{number of components integrated}$
But yield decreases when components added
Minimum cost at any point in time
- ◆ In 1975, prediction that doubling every 2 years
 - G. Moore co-founded Intel
 - His law became the Intel business model
 - Initially applied to memory chips, then to processors
- ◆ Interpretation and evolution of Moore's law
 - In the 1980's: \Rightarrow doubling of transistors on a chip every 18 months
 - In the 1990's: \Rightarrow doubling of microprocessor power every 18 months
- ◆ Subject of debate in the semiconductor industry. However...
 - Intel: in 1971 the 4004 had 2250 transistors, in 2000 the PIV had 42 Millions
 - Exponential evolution over 30 years



Moore's law: myth and reality (2)



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Mr. Ilkka Tuomi



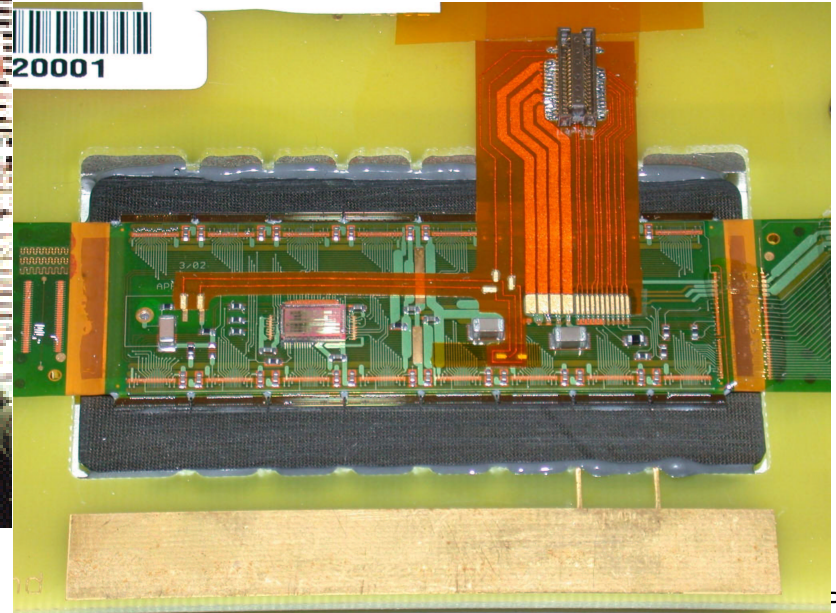
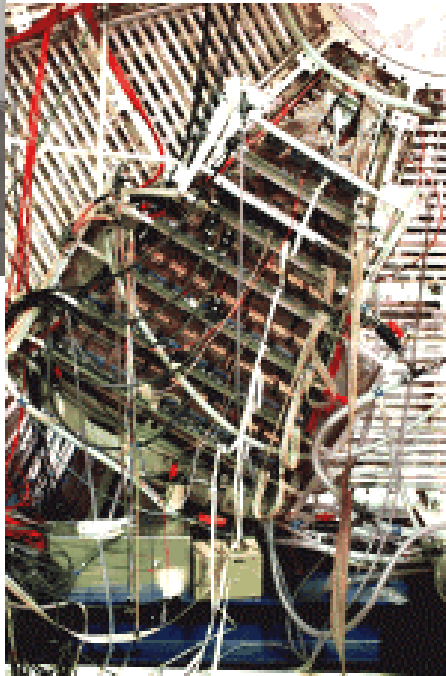
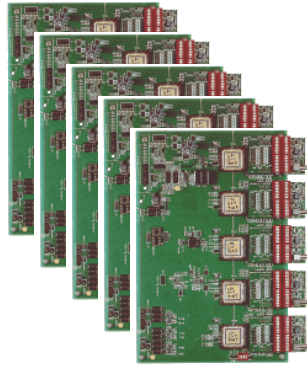
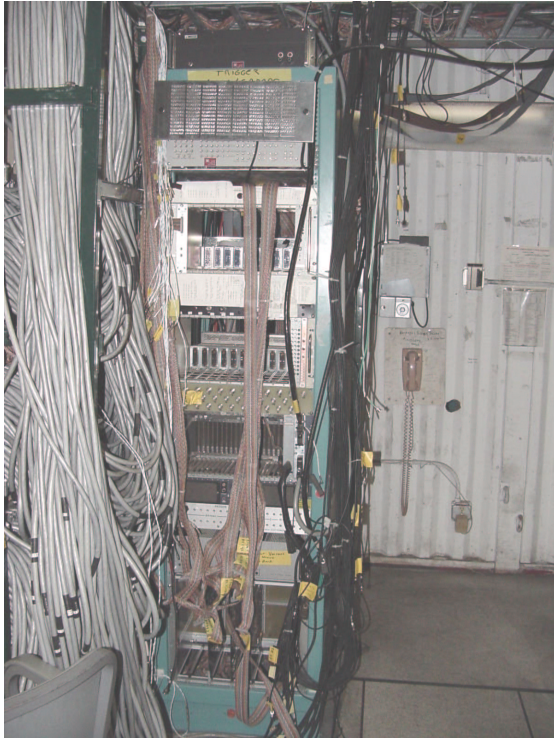
LHC experimental data: from today's Data Challenges to the promise of tomorrow (4)

- ◆ The LHC experiments constitute a challenge for data acquisition, processing, and analysis.
- ◆ This challenge has been addressed by many years of R&D activity during which prototypes of components or subsystems have been developed.
- ◆ The present generation of prototypes used for the LHC data acquisition and computing infrastructures are based on commodity components.
- ◆ This prototyping phase is culminating now with an evaluation of the prototypes in large-scale tests (“Data Challenges”).



Online Systems Evolution

- ◆ Dramatic evolution thanks to chip integration:
 - Electronics more and more sophisticated and intelligent
 - Data multiplexing, filtering, compression and formatting on chip
 - Electronics migrate from racks to detectors
 - Decrease of number of electronics slots needed in standard racks
- ◆ Dramatic increase of the DAQ bandwidth needed
- ◆ The rack of the year 2000 is a PC !





Computing Center Evolution

- ◆ Large scientific computing centers:
 - No more mainframes and specialized networks
 - Massive transition to computing farms
- ◆ For HEP experiments, the computing centre is providing “online services”
 - Physics data archives
 - Computing power factory
 - File repository
- ◆ With the GRID, the online will not be limited to the experimental area: the world will be online !
 - Virtual access to the control room
 - Fast and remote access to the experimental data
- ◆ The computing center is not offline any longer



Building Blocks

- ◆ Commodity is (almost) unique by definition
- ◆ Massive move to commodity in online and offline
 - Identical or similar building blocks to build the fabrics
 - Processing power: PCs based on Intel or compatible processors
 - Operating system: Linux
 - Networking: Gigabit Ethernet
 - Storage
 - **Transient: IDE-based disks**
 - **Permanent: not (yet ?) commodity**
- ◆ Opportunity to use the same test bed for several activities



Why do we need Data Challenges ?

- ◆ More and more requirements to online systems
 - DAQ and HLT systems becoming larger and larger
 - Similar to a computing center
- ◆ System made of 100s of boxes from different manufacturers
 - Integration work transferred from computer manufacturer to farm integration teams
 - Need to test the system at large
- ◆ Buy as late as possible
 - Large integration work starting at the installation time \Rightarrow large risk
- ◆ System = Hw + Sw
 - Scaling and/or combination effects
 - Combined system testing as early as possible



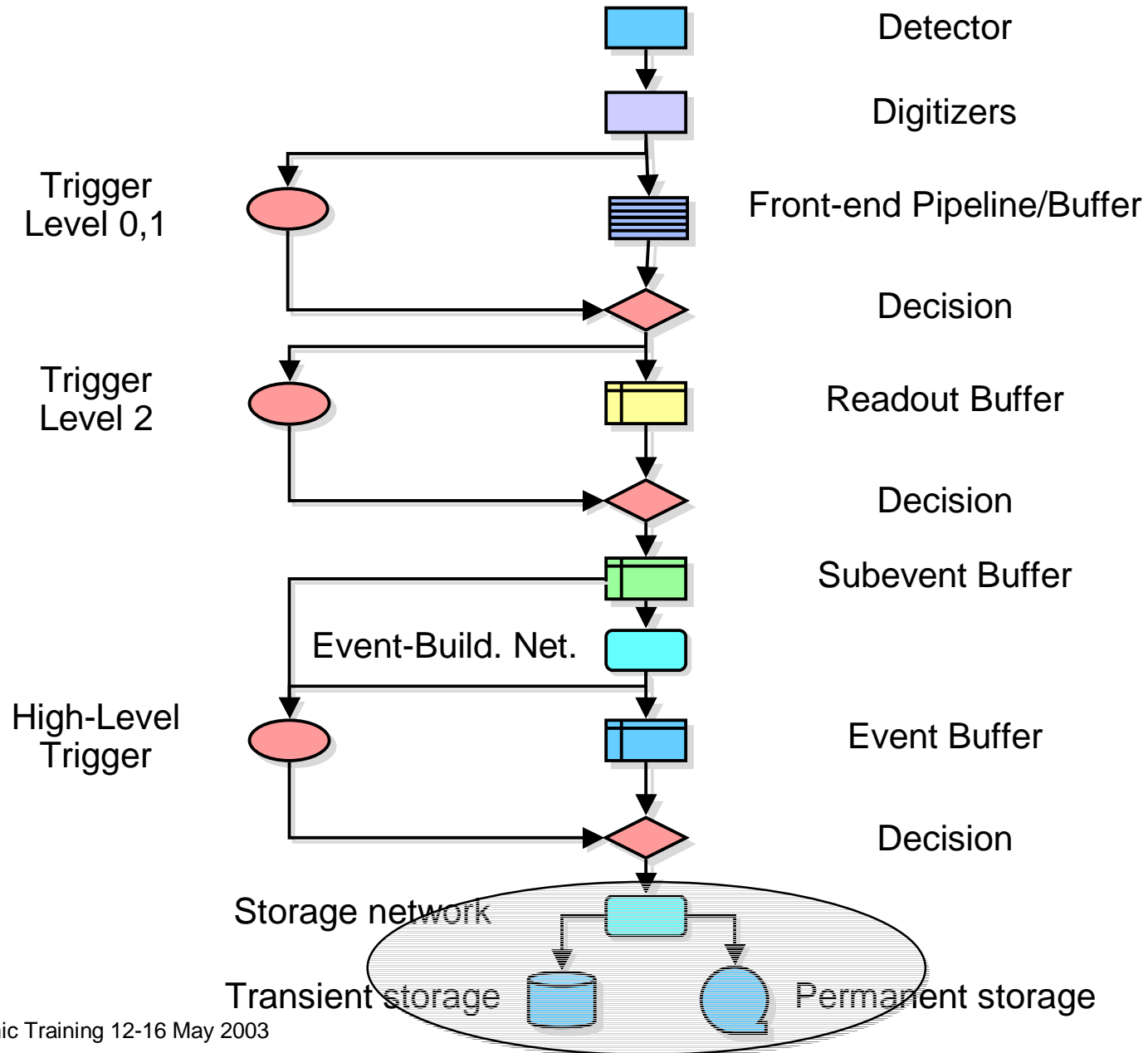
Data Challenges

- ◆ “Challenge”:
 - An accusation, reproach
 - The act of calling to account
 - A summons to fight, to single combat or duel
 - A difficult or demanding task, one seen as a test of one’s abilities

- ◆ Data Challenge
 - Yearly exercise
 - Hardware and software
 - Online, offline, computing center
 - “Here and now”

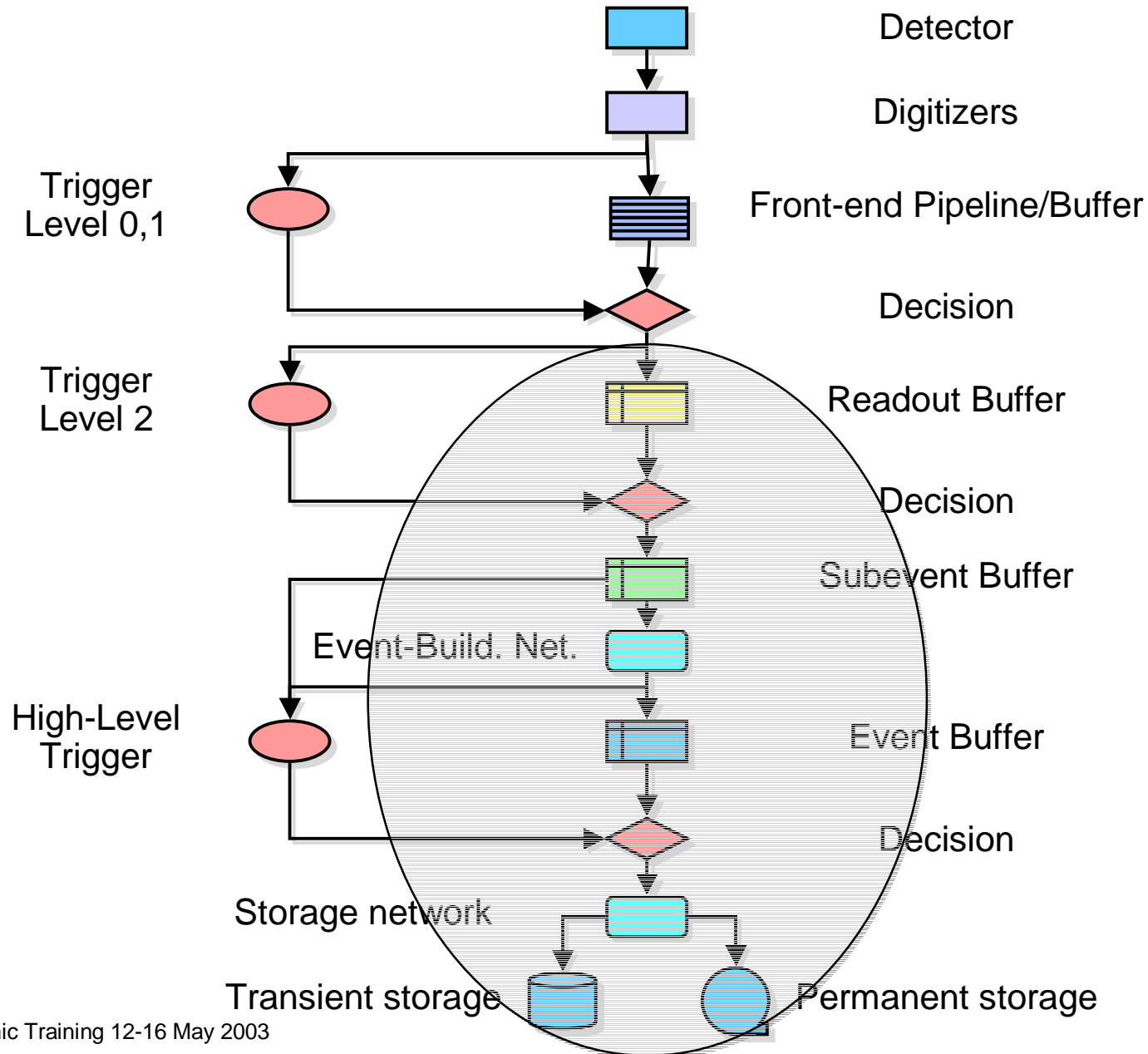


MSS tests



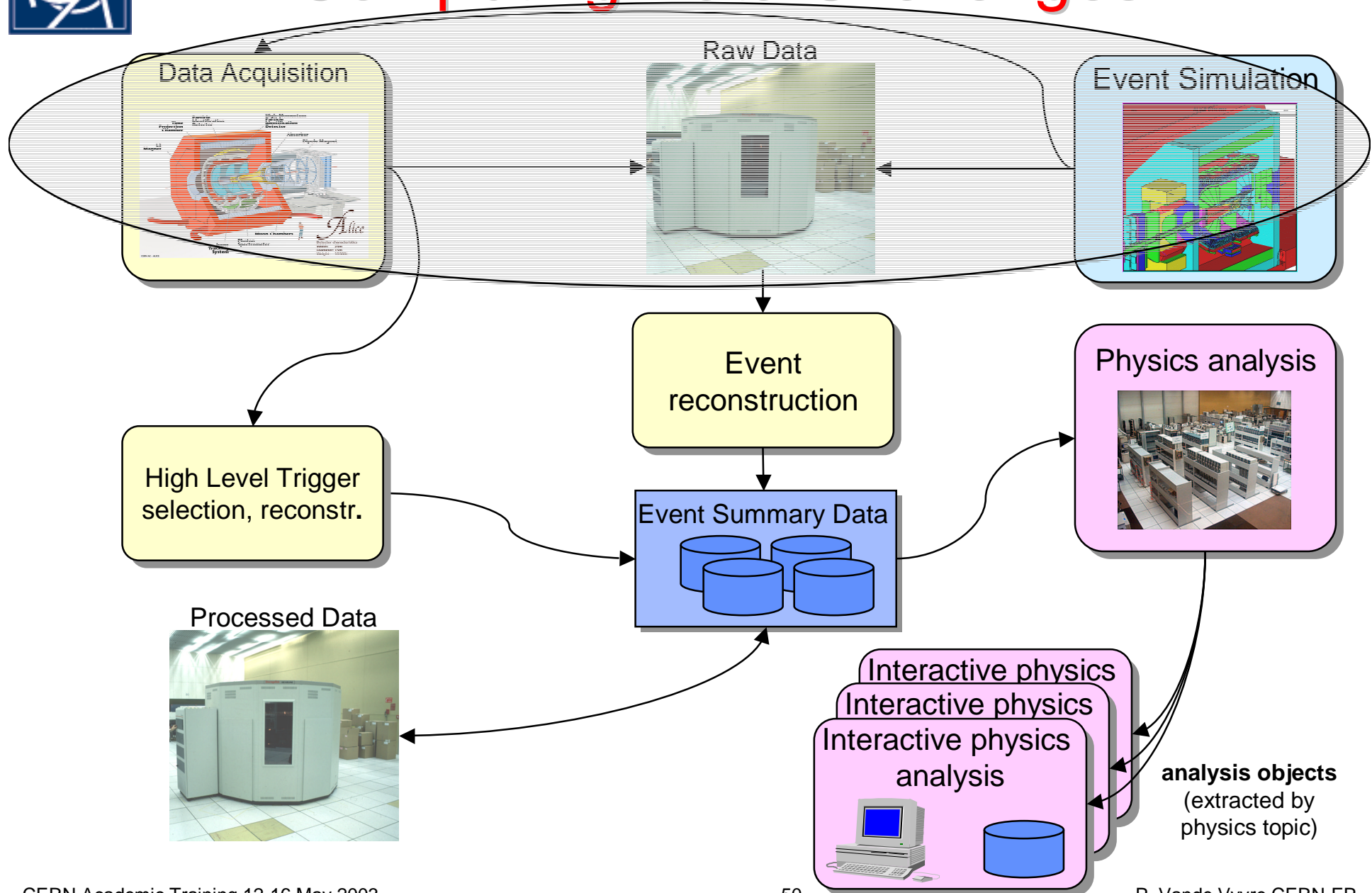


Computing Data Challenges





Computing Data Challenges





Conclusions

- ◆ The LHC experiments constitute a challenge for data acquisition, processing, and analysis.
- ◆ Many years of R&D
 - Recommendations
 - Prototypes of components or subsystems have been developed
- ◆ LHC data acquisition and computing will massively use commodity components
 - Moore's law
 - Adequate performances of commodity products
- ◆ Combined large-scale tests in “Data Challenges”



Tomorrow

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