

Scattering in Q.M.

- prepare state at "t=-∞" $|\psi_{in}(t=-\infty)\rangle = |j\rangle$
- time evolution (possible scattering) \downarrow
 $|\psi_{in}(t=+\infty)\rangle = S|\psi_{in}(t=-\infty)\rangle$
- observe resulting system:
observed to be in state $|\psi_{out}(t=+\infty)\rangle = |f\rangle$

QM: probability amplitude:

$$\langle \psi_{out}(t=+\infty) | \psi_{in}(t=+\infty) \rangle = \langle \psi_{out}(t=+\infty) | S | \psi_{in}(t=-\infty) \rangle$$

$$\Rightarrow \text{an element of the } S \text{ matrix: } \langle f | S | j \rangle = S_{fj}$$

Time evolution is unitary (cons. of probability):

$$S S^\dagger = S^\dagger S = 1$$

$$S_{fj} = \delta_{fj} + i T_{fj} \leftarrow \text{"something happens"}$$

\nwarrow
"nothing happens"

Consequences of unitarity:

- $|S_{fj}|$ not arbitrarily big Unitarity bounds
- $\text{Im}(T_{kk}) = \frac{i}{2} \sum_n |T_{nk}|^2$ Optical Theorem

Fundamental picture of quantum mechanics

Multislit experiment

Particle emitted at A, observed at B

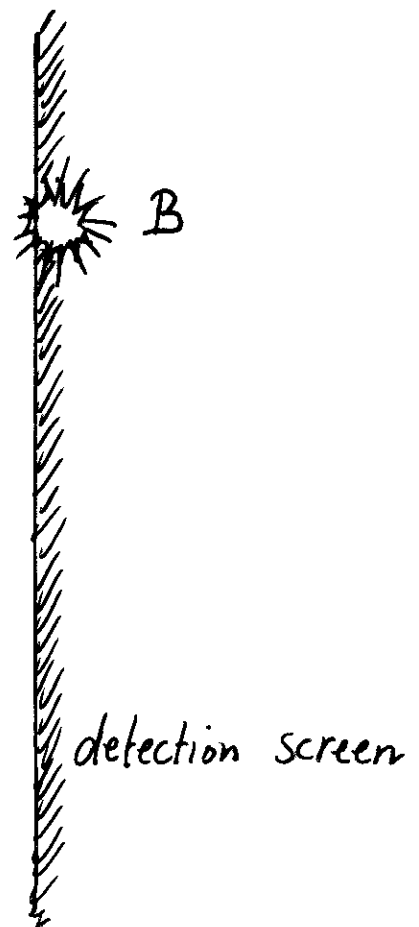
version

barriers :

slits/barrier :

possible paths :

A 



amplitude for detection at B
is sum of contributions of each path

Fundamental picture of quantum mechanics

Multislit experiment # 1

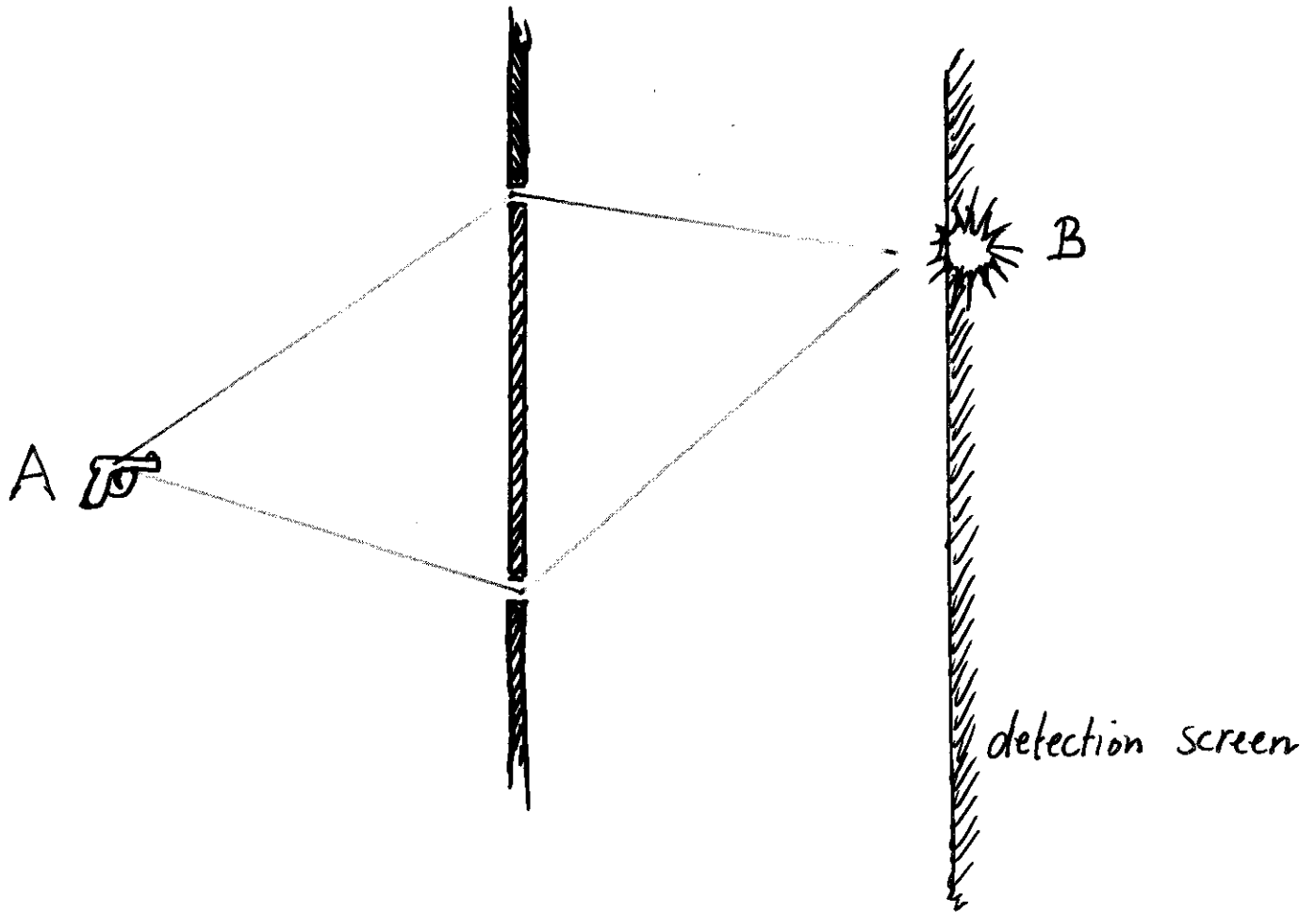
Particle emitted at A, observed at B

version

barriers : 1

slits/barrier : 2

possible paths 2



amplitude for detection at B
is sum of contributions of each path

Fundamental picture of quantum mechanics

Multislit experiment #2.

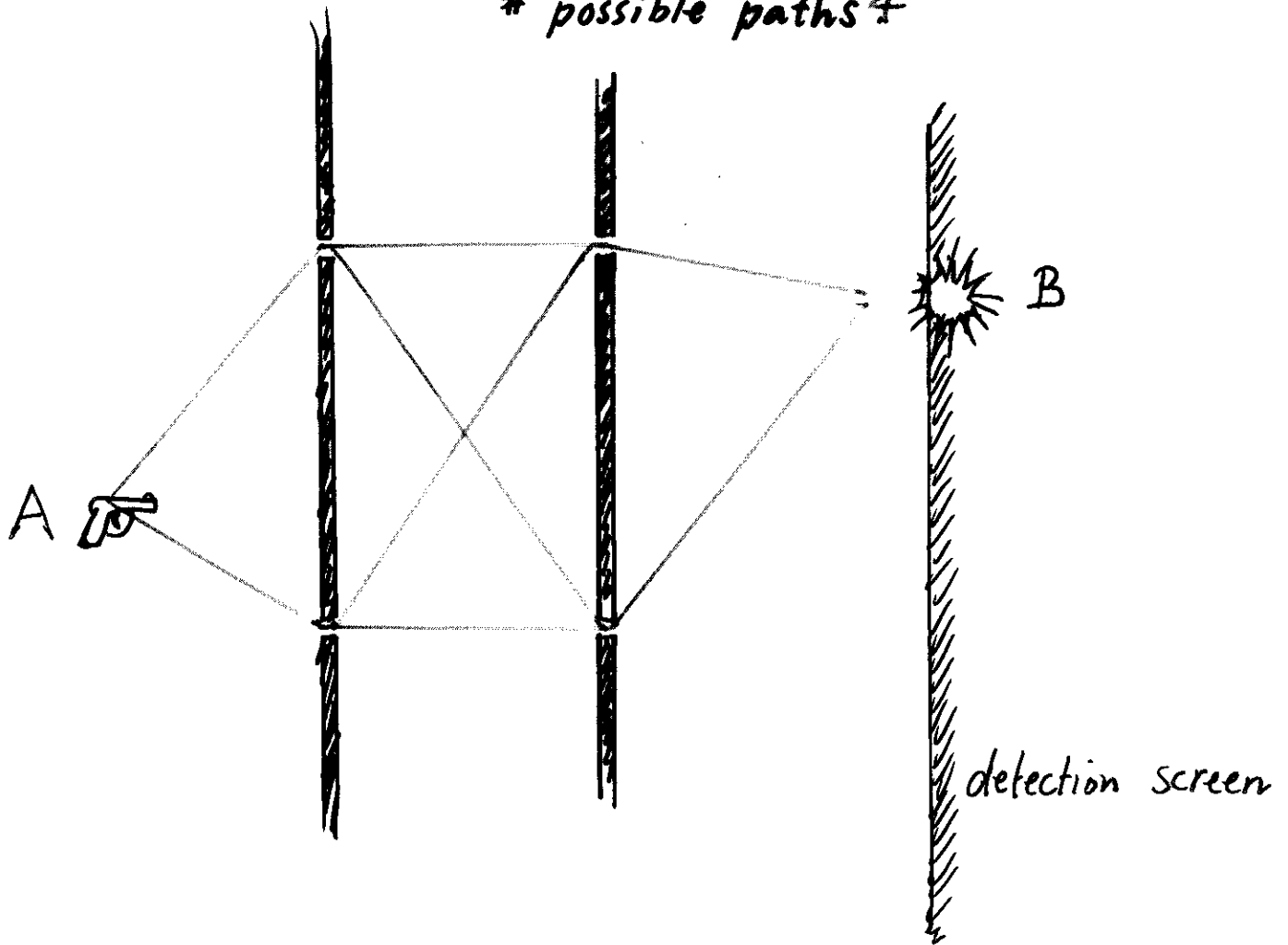
Particle emitted at A, observed at B

version

barriers : 2

slits/barrier : 2

possible paths 4



amplitude for detection at B
is sum of contributions of each path

Fundamental picture of quantum mechanics

Multislit experiment #3

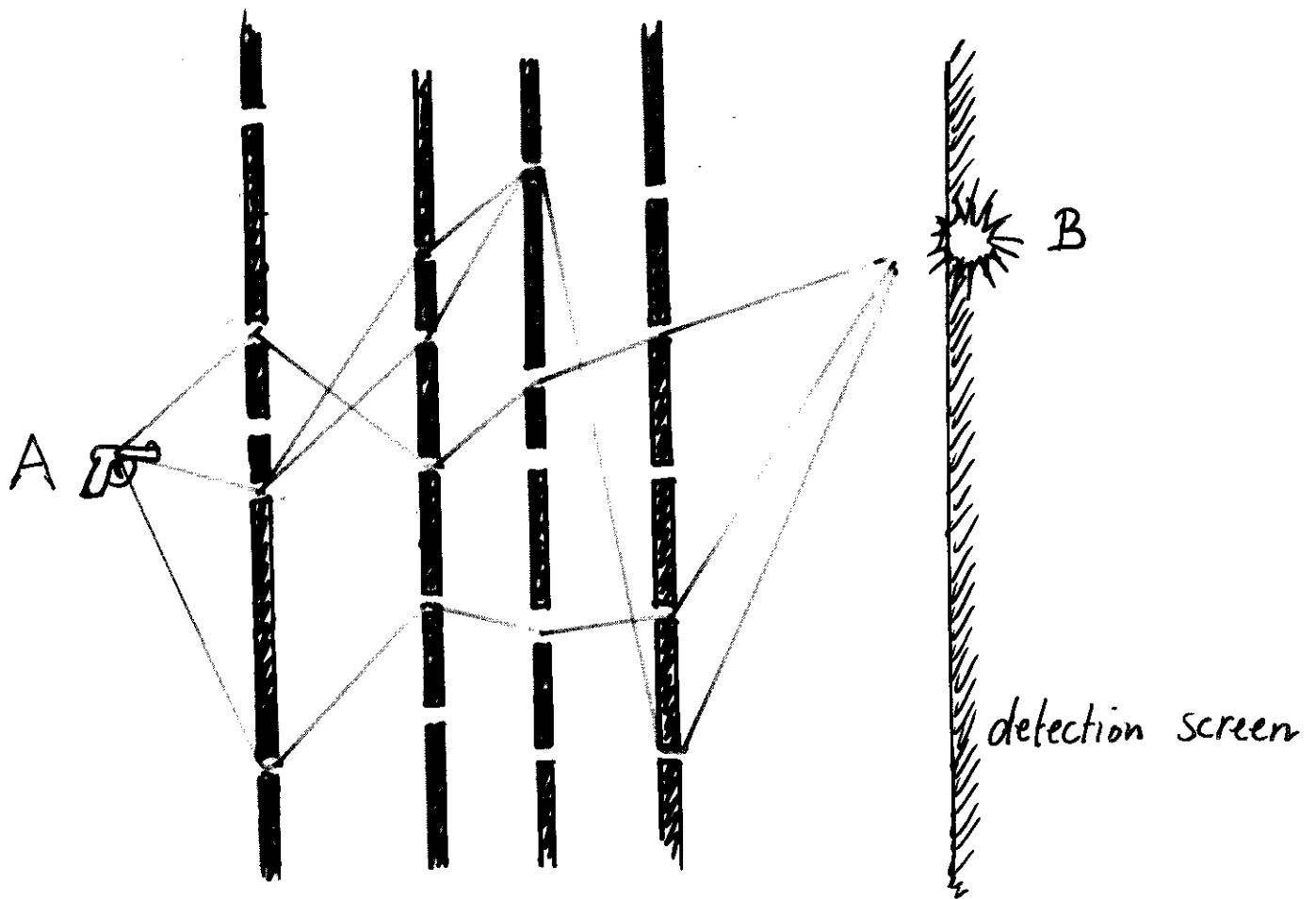
Particle emitted at A, observed at B

version

barriers 4

slits/barrier 5

possible paths 625 (not all shown)



amplitude for detection at B
is sum of contributions of each path

Fundamental picture of quantum mechanics

Multislit experiment # ∞

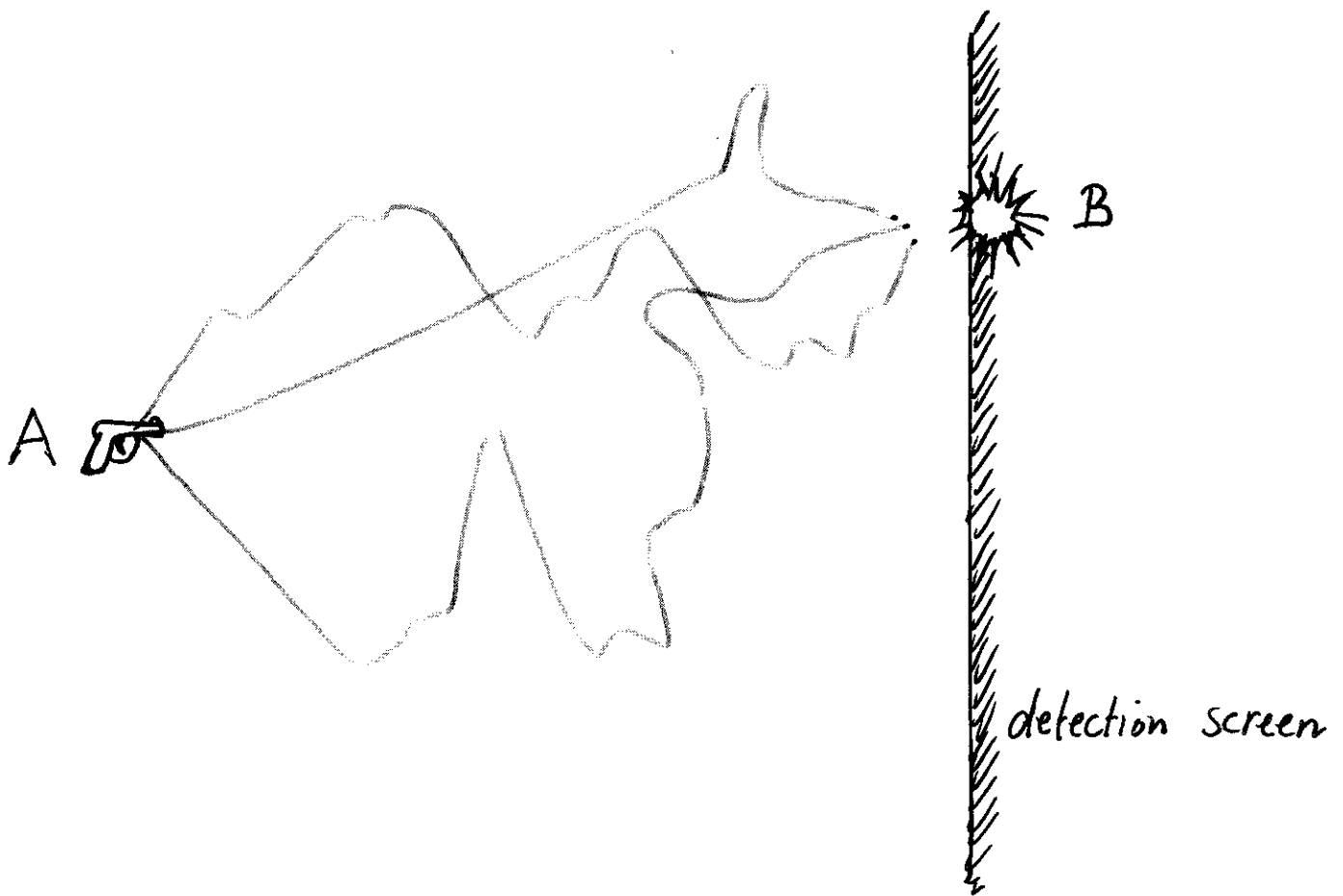
Particle emitted at A, observed at B

version

barriers ∞

slits/barrier ∞

possible paths ∞^{∞} (not all shown)

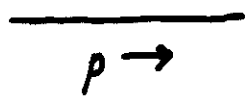


amplitude for detection at B
is sum of contributions of each path (path integral)

Feynman diagrams

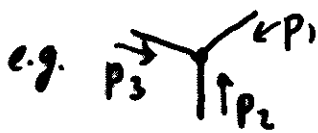
- calculational tools to handle "sum over paths"
- made up out of "simple" ingredients:

1) propagators



particle moves through spacetime without interacting

2) vertices



≥ 2 (usually ≥ 3) particles

"meet" at some point:

$$\propto i(2\pi)^4 \delta^4(\Sigma p)$$

external legs



particle comes in from ∞ or moves out to ∞

- each ingredient \Leftrightarrow well-defined factor in diagram
Feynman rules

- sum of all diagrams = sum of all possible ways to go from given initial state to observed final state

- vertices \propto coupling constants

often, couplings are "small" e.g. $e = \sqrt{4\pi\alpha} \approx 0.3$

\rightarrow discard diagrams with many vertices
= perturbation theory

- Choice of Feynman rules \Leftrightarrow choice of theory

choice { restricted by

- Lorentz invariance
- other symmetries
- unitarity

or derived from other postulates

- The full set of Feynman rules



The Lagrangian density of the theory \mathcal{L}

(easier to manipulate than
a list of rules e.g. redefinitions of fields etc.)