
Seal Dictionary

Applications Area Internal Review
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Motivation

- ◆ The Architecture Blueprint RTAG proposes the use of object dictionaries for
 - object streamers, object browsers, debuggers
 - rapid prototyping applications (e.g. Python)
 - runtime discovery of interfaces
- ◆ Modern languages provide reflection inherently
 - In C++ reflection is very limited (RTTI)
- ◆ The basic C++ concepts shall be supported
 - e.g. inheritance, methods, data members, accessibility, templates

Packages in Seal Dictionary

◆ Reflection packages

- DictionaryGenerator for producing sources
- ReflectionBuilder, the loading interface
- Reflection, the user API

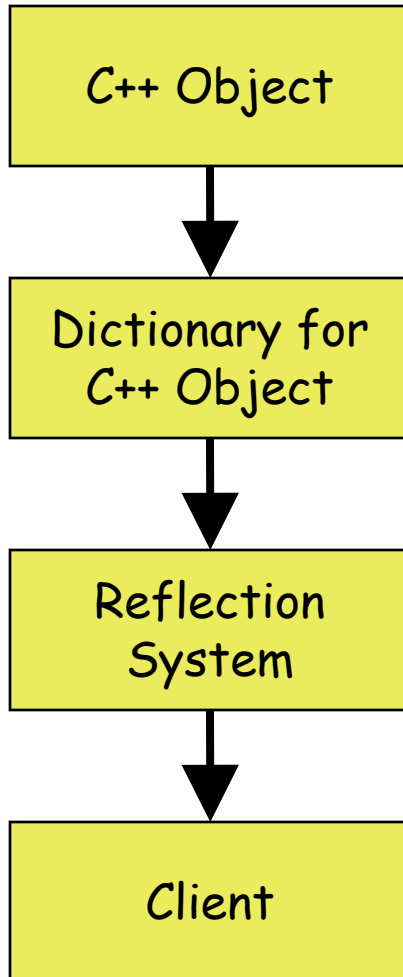
◆ Dictionary examples

- CMS
- ATLAS (not yet in cvs)

◆ Standard Dictionaries

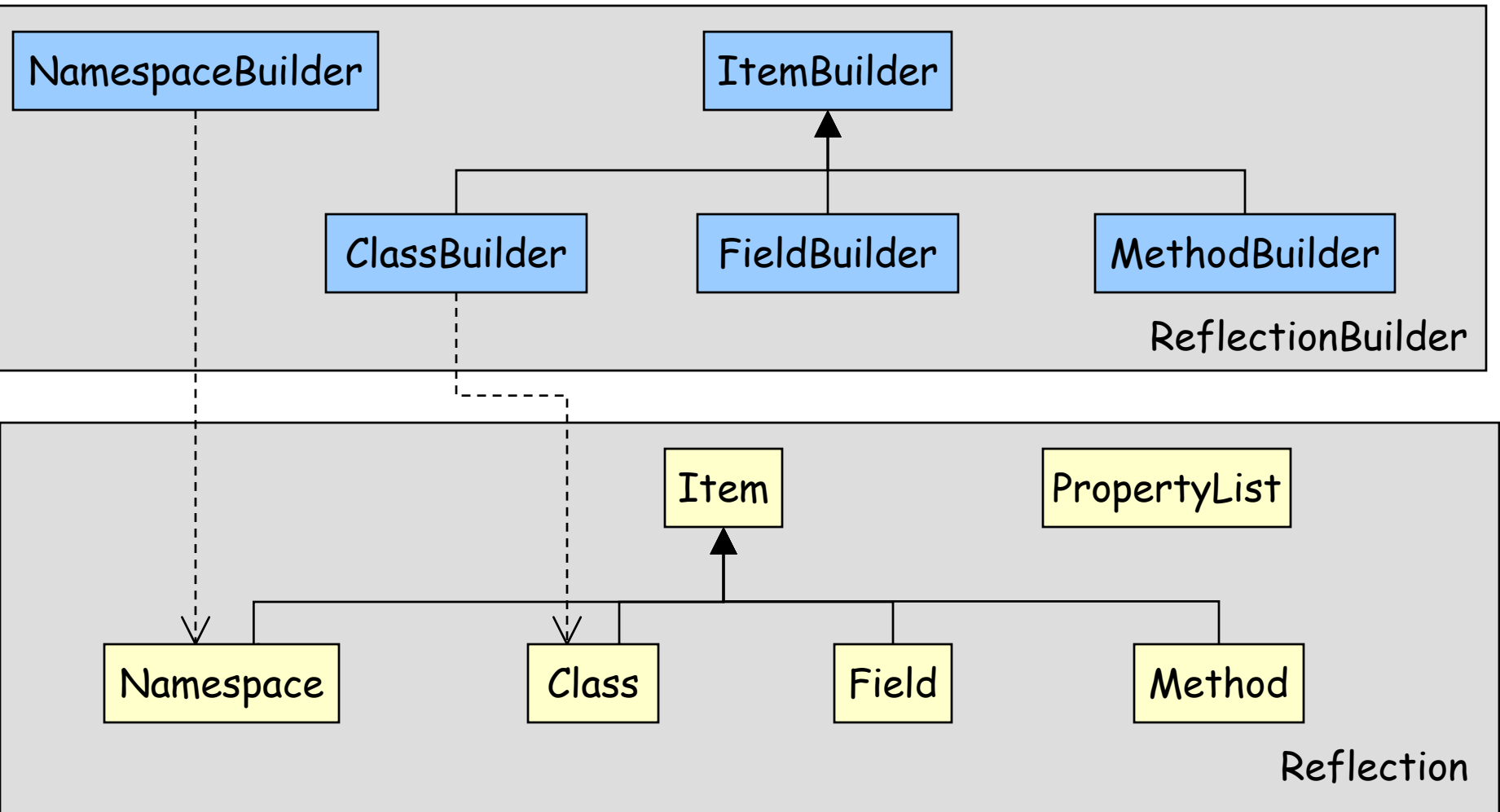
- CLHEP: Random, Vector
- STL: Vector, List, String
- Dictionary: Reflection

Overall View



- Build dictionary for C++ object
- Load information about the object into the reflection model
- Provide meta information about the object to the user

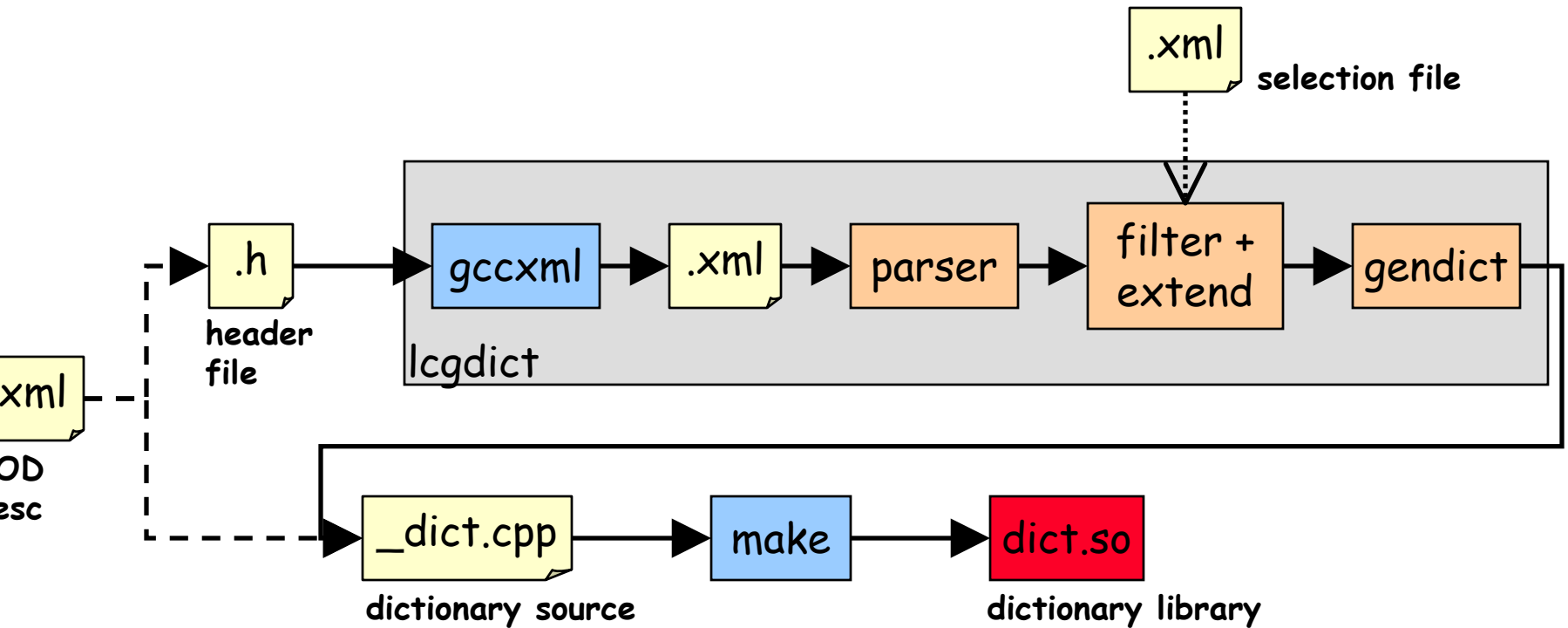
Reflection Model Class Diagram



Usage Example

```
Class mc* = Class::forName("Foo");  
void* fooInst = mc->instantiate();  
  
std::vector<Field*> fields = mc->fields();  
std::string f0name = fields[0]->name();  
std::string f0type = fields[0]->type()->name();  
fields[0].set(fooInst, 4711);  
  
Method* m0meth = mc->method("getBar");  
int m0val = m0meth->invoke(fooInst);
```

Parse C++ Header Files



Example: `lcgdict Foo.h --select=FooSel.xml --deep -I/home/lcg/include`

How to build Dictionaries

◆ Parse C++ header files

- `lcgdict`
 - » i.e. gccxml + python script

◆ Other means

- Derive from XML descriptions
 - » LHCb approach
- Write by hand
 - » design was made with simple syntax in mind

```
#include "Foo.h"

class Foo_dict {
public:
    Foo_dict();
};

Foo_dict::Foo_dict() {
    ClassBuilder("Foo","desc of Foo",
                typeid(Foo),sizeof(Foo)).
    addField("bar","int","desc of bar",
            OffsetOf(Foo,bar)).
    addMethod("getBar","desc of getBar",
            "int", Foo_getBar).
    build();
}

static Foo_dict inst;
```


Who is using Dictionaries

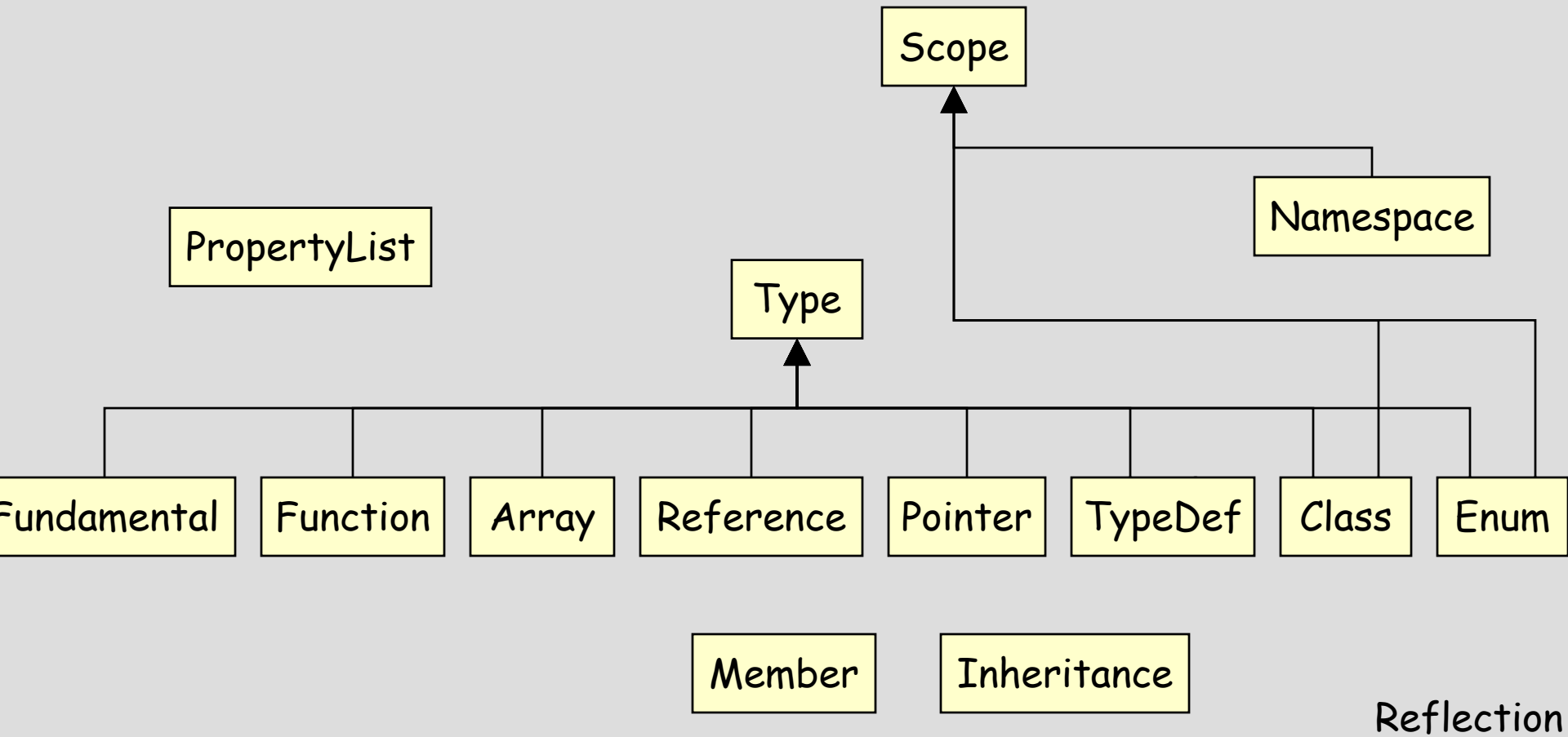
◆ POOL

- `DataService`
 - » Casting, type-checking and deleting of objects
- `StorageService`
 - » Provide meta-information of objects when writing
 - » Instantiating objects when reading, type-checking

◆ SEAL

- `PyLCGDict`
 - » Python gateway to dictionaries
- `PluginManager (work in progress)`
 - » Loading dictionaries into the application

New Reflection Model



Outlook

- ◆ Implementation of new model
- ◆ Extending and creating new dictionaries on demand
- ◆ eXtended Type Information (XTI)
 - Stroustrup approach
 - Still very preliminary, solution for far future
- ◆ New language gateways
 - Java gateway under investigation

Summary

◆ Seal

- Provides standard dictionaries (STL, CLHEP, ...)
- Provides python gateway (PyLCGDict)
- Feasibility studies for ATLAS and CMS
- PluginManager will load dictionaries
- New model will be implemented soon

◆ Pool

- Has been using dictionary system from the beginning

◆ LHCb

- Will use dictionaries as well