

# **A Digital Hadron Calorimeter With Resistive Plate Chamber - US Effort**

**David Underwood  
Argonne National Laboratory**

**LCWS Paris 2004**

# Collaborators

- **Argonne National Laboratory**  
(Member of CALICE)
- **Boston University**
- **University of Chicago**
- **Fermilab**

- **UTA**  
(Member of Calice)

Developing GEMs for DHCAL  
Collaborating on Electronics

# Grand Plan: 1 m<sup>3</sup> RPC DHCAL

- 1 m<sup>3</sup> needed to contain most of Hadronic Shower

40 layers of 1 m<sup>2</sup> RPCs

1 cm x 1 cm pads → 400,000 readout channels

Steel Absorber (20 mm)

- Readout Electronics : The Real Challenge
- To be tested in a particle beam

# 1 m<sup>3</sup> Prototype DHCAL Section

Valid on its own (independent of LCD design)  
Necessary for LCD optimization

## Motivation

- Validate technology of active medium (RPCs, GEMs, Scintillator)
- Test concept of electronic readout (400,000 channels is a challenge)
- Measure hadronic showers with unprecedented spatial resolution
- Compare results with AHCAL
- Compare results of DHCAL with scintillator and gaseous detector
- Validate MC simulation of hadronic showers

## Time scales

- 2004: complete R&D on both RPCs and electronic readout
- 2005: construct prototype section
- 2006: test in particle beams

# Resistive Plate Chamber (RPC):

- Advantage of RPCs
  - Very simple and low cost detector, easy to build
    - Resistive plate: float glass
    - Resistive ink layer: graphite spray / resistive paint, applied by spray / brush / silk screen printing
    - Gas volume spacer: nylon fishing line
  - Robust detector: no ageing effect has ever been observed for glass RPCs
  - Large enough signal, high efficiency, low noise rate
- Rate capability might be a concern in some cases, but not for linear collider
- Ideal for digital calorimeter!

# RPCs built at Argonne

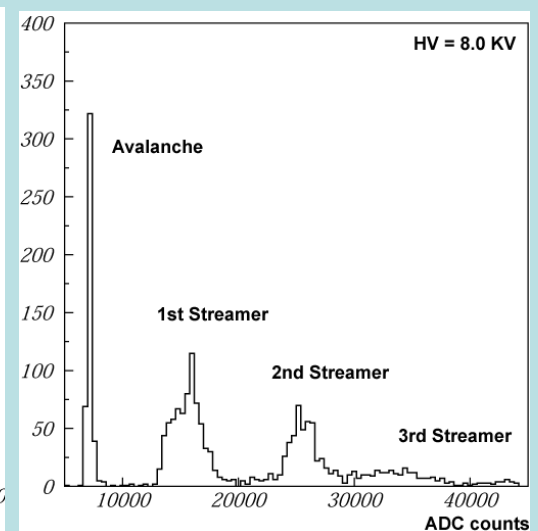
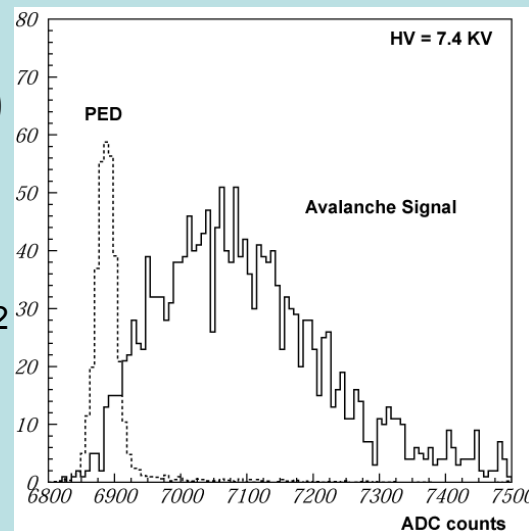
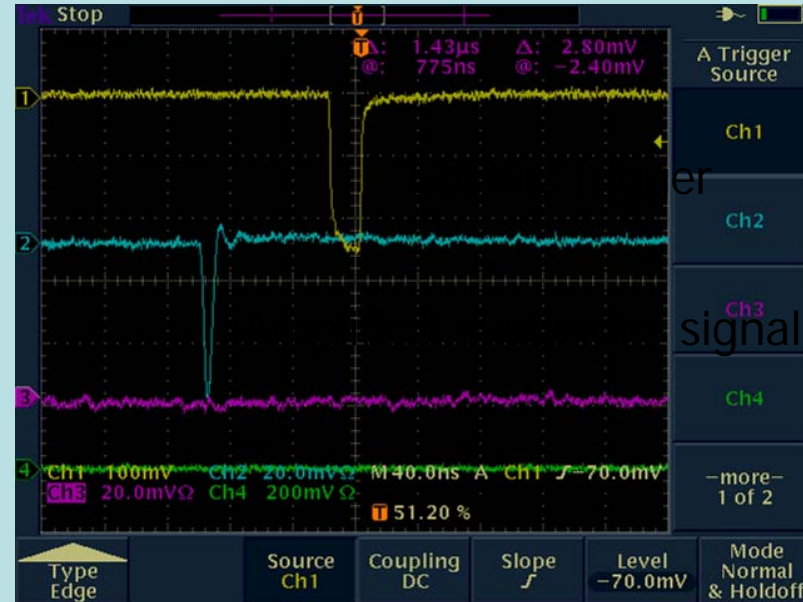
Name of chamber	AIR0	AIR1	AIR2	AIR3	AIR4
Date of construction	11/2002	1/2003	1/2003	11/2003	1/2004
Active area	20x20 cm <sup>2</sup>	20x20 cm <sup>2</sup>	20x20 cm <sup>2</sup>	20x20 cm <sup>2</sup>	20x20 cm <sup>2</sup>
Number of gas gaps	2	2	2	1	1
Glass thickness	0.85 mm	1.1 mm	1.1 mm	1.1mm	1.1 mm
Thickness of gas gap	0.64 mm	0.64 mm	0.64 mm	1.2mm	1.2 mm
Resistive layer /applying technology	Graphite /spray	Ink /brush	Ink /brush	Ink /silk screen	Ink /silk screen
Surface resistivity	~0.3 MΩ/□	~0.2 MΩ/□	~1.2 MΩ/□	~1MΩ/□	~1MΩ/□ ~50MΩ/□
Streamer signal starting point (Freon/Argon /IsoButane = 62:30:8)	7.5 kV	6.7 kV	6.6 kV	--	--
Streamer signal starting point (Freon/IsoButane /SF6 = 94.5:5:0.5)	--	--	8.7 kV	7.5kV	7.5 kV
Pedestal width	~15 fC	~8 fC	~8 fC	~40 fC	~90 fC

# Summary of Measurements with RPCs

	Tests	Results
<b>Mechanical</b>	Glass deflection with gas pressure and electrostatic force	$p_{ES} > p_{Gas+}$ No need for gluing spacers
<b>Single pad readout</b>	Charge	Avalanche mode $\sim 0.1 \div 5$ pC Streamer mode $5 \div 100$ pC
	Efficiency	Greater than 95 % Drops to zero at spacer
	Streamer fraction	Plateau of several 100 V where efficiency > 95% and streamer fraction < few percent
	1 – gas gap versus 2 – gas gap	Larger Q with 1 – gas gap Similar efficiency
	Noise rate	Small $\sim 50$ Hz
	Different gases	Best: Freon:IB:SF <sub>6</sub> = 94.5:5:0.5
<b>Multi – pad readout</b>	Radius of induced charge	Small $\ll 1$ cm
	Pad multiplicity (analog readout)	$\sim 2.6$ ( Threshold $\sim 60$ fC)
	Pad multiplicity (digital readout)	$\sim 1.4$ (Derived from 1.6 Direct) (See later plots)

# RPC signal: avalanche and streamer

- Large single pad to cover whole chamber
- Two types of signal
  - Avalanche signal
    - Average signal charge: 0.2 – 10+ pc
    - Lower operating voltage
    - Typical efficiency ~99%
    - Very low noise level
    - Rate capability <1kHz/cm<sup>2</sup>
  - Streamer signal
    - Average signal charge: 10 – 100+ pc
    - Higher operating voltage
    - Typical efficiency ~90%
    - Rate capability ~10Hz/cm<sup>2</sup>
    - Multiple Streamers

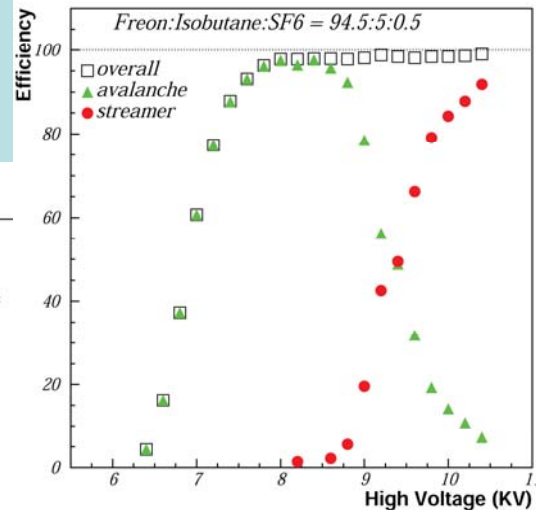
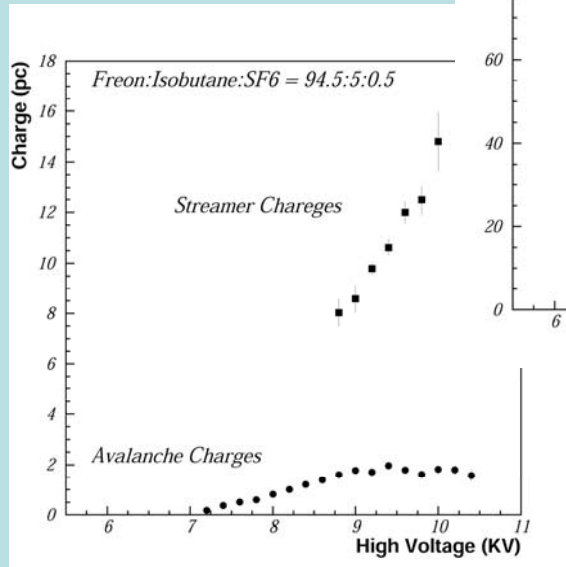


Signal charge distribution



# RPC: 1-gap v.s. 2-gap

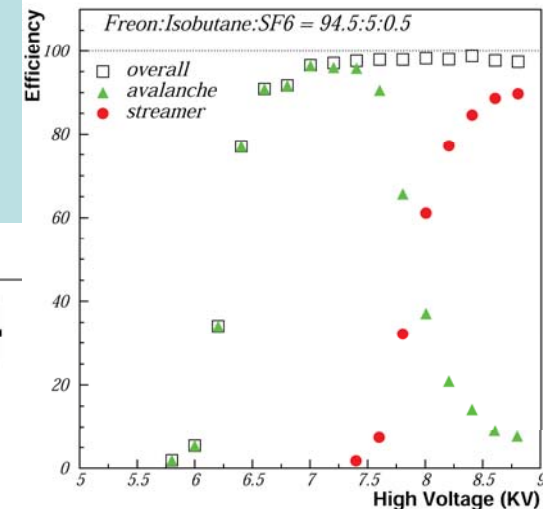
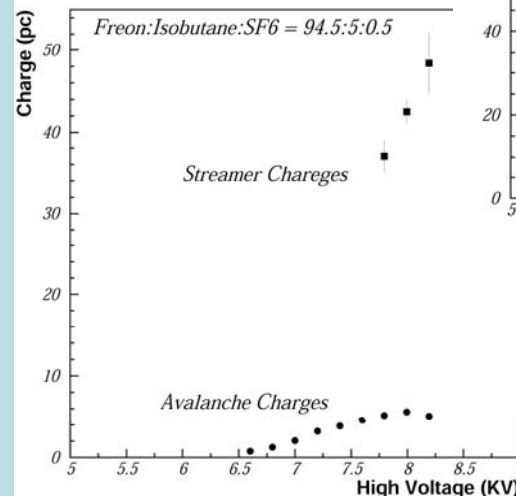
2-gap chamber



- Higher operating voltage
- Smaller avalanche signal (<2pc)
- Larger avalanche plateau range (~1kV)

Same overall gap size

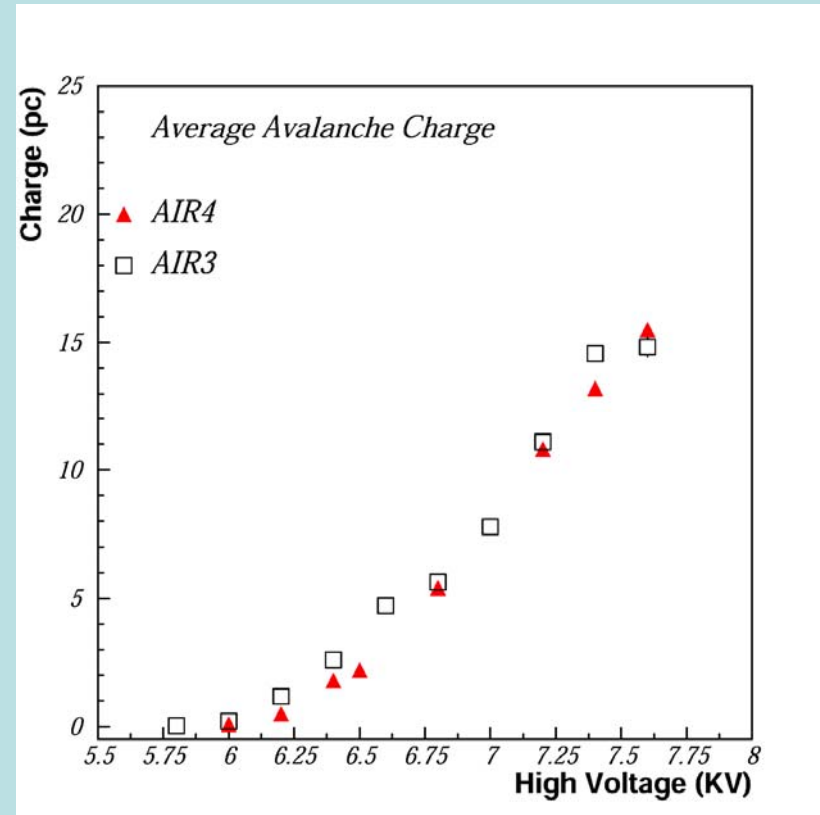
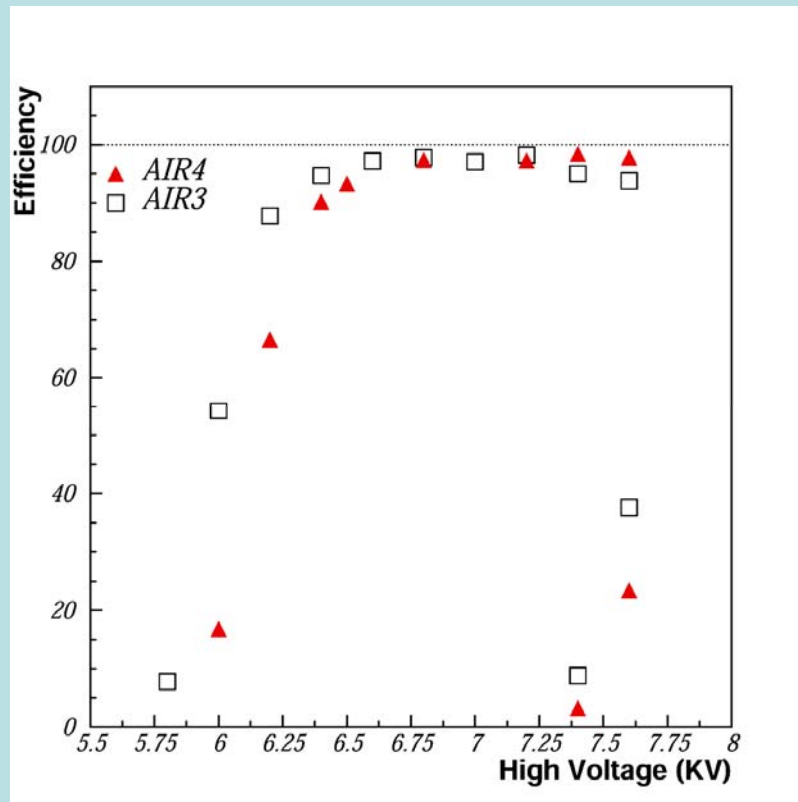
- Lower operating voltage
- Larger avalanche signal (<5pc)
- Smaller avalanche plateau range (>0.5kV)



1-gap chamber

# Comparison of AIR4 and AIR3 (both single gap)

Efficiency  
Streamer fraction  
Average charge



**Consistent Results**

as expected...

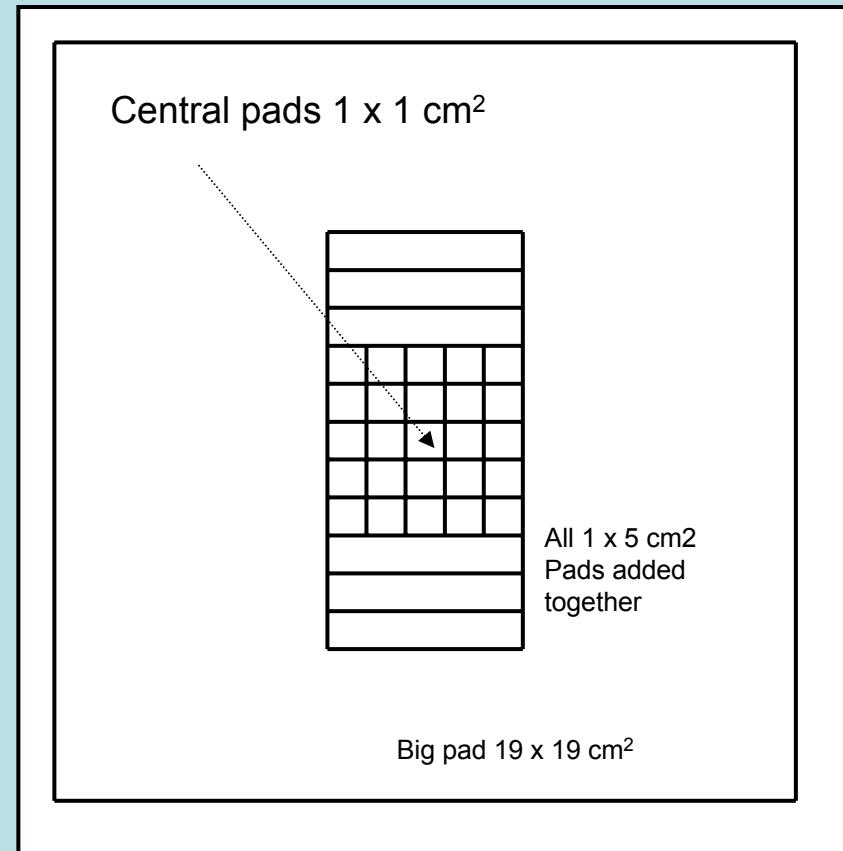
# RPC: gas mixture for operation

Component		Ar:Freon:IB 30:62:8	Ar:IB:SF6 Bal:8:(2-40)	Freon:IB:SF6 94.5:5:0.5
Avalanche	Operating voltage	6-7KV /0.6mm gap x 2	4-6KV /0.6mm gap x 2	8KV/0.6mm gap x 2 7KV/1.2mm gap
	Plateau	0.2-0.3 KV /0.6mm gap x 2	--	1.0KV/0.6mm x 2 0.5KV/1.2mm gap
	Efficiency	> 90% /0.6mm gap x 2	50 – 70 % /0.6mm gap x 2	~ 98%
	Signal charge (pad on one side)	0.2-0.3 pc /0.6mm gap x 2	~0.1 pc /0.6mm gap x 2	1-2pc/0.6mm x 2 1-5pc/1.2mm gap
Streamer	Starting voltage	~7.4KV /0.6mm gap x 2	4-6KV /0.6mm gap x 2	8.8KV/0.6mm x 2 7.5KV/1.2mm gap
	Efficiency	> 90% /0.6mm gap x 2	70 – 90% /0.6mm gap x 2	> 90%
	Signal charge	~10pc /0.6mm gap x 2	~10pc /0.6mm gap x 2	~10pc/0.6mm x 2 ~40pc/1.2mm gap

^PREFERRED^

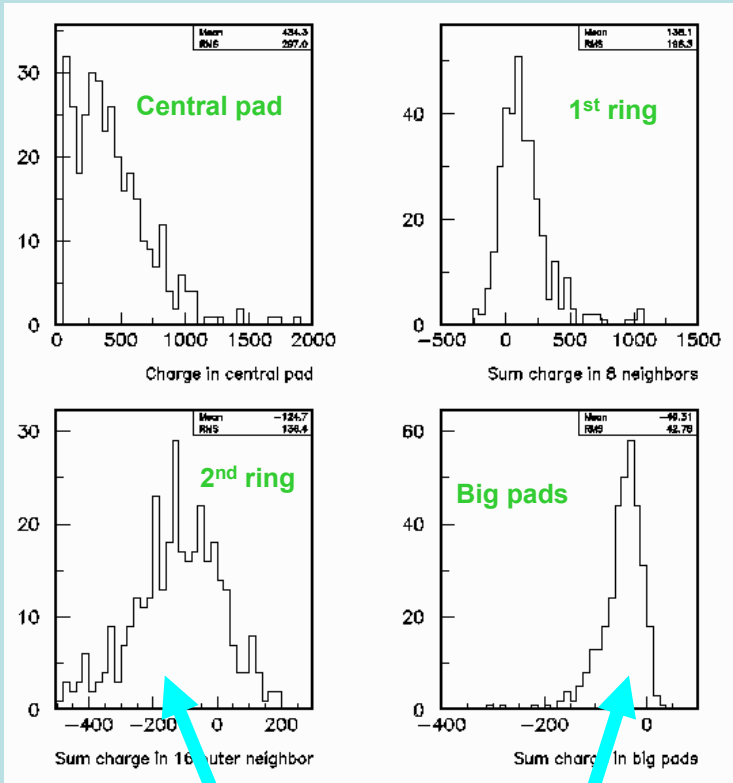
## Hit multiplicity with avalanche signal: analog readout

- Pads used in this study:  $5 \times 5 + 2$ :
  - $5 \times 5$  array of  $1 \times 1 \text{ cm}^2$  pads
  - 6  $1 \times 5 \text{ cm}^2$  strips on the sides of the  $5 \times 5$  array, they are connected to form a bigger pad
  - The rest area on this  $19 \times 19 \text{ cm}^2$  board forms another big pad
- Use RABBIT readout system, to measure charge collected on each pad when a cosmic ray passes through the chamber (1 fC/tic)
- A pad is counted in an event if the signal charge collected on the pad exceeds given threshold
- A typical cosmic ray signal has a few 'central pads' collecting most of the signal charge
- Pad-of-hit is the pad that collects the largest amount of charge in an event
- Hit multiplicity is measured with pad-of-hit among central  $3 \times 3$  pads

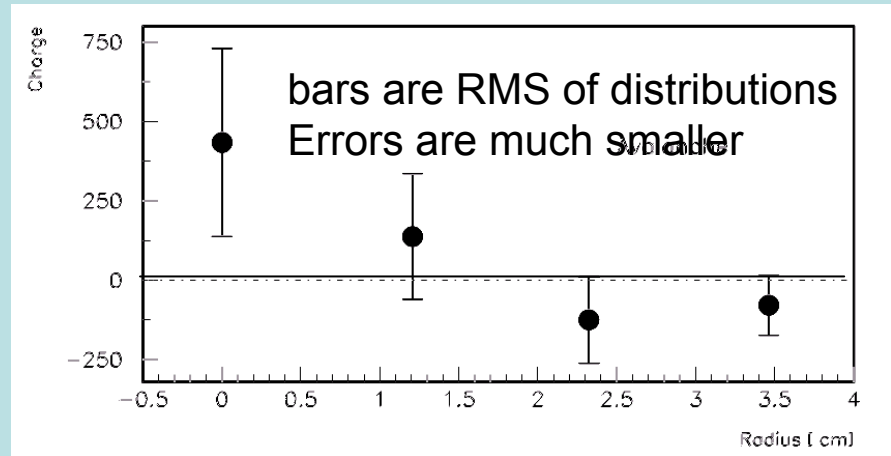


# Central pad with maximum charge: select avalanches

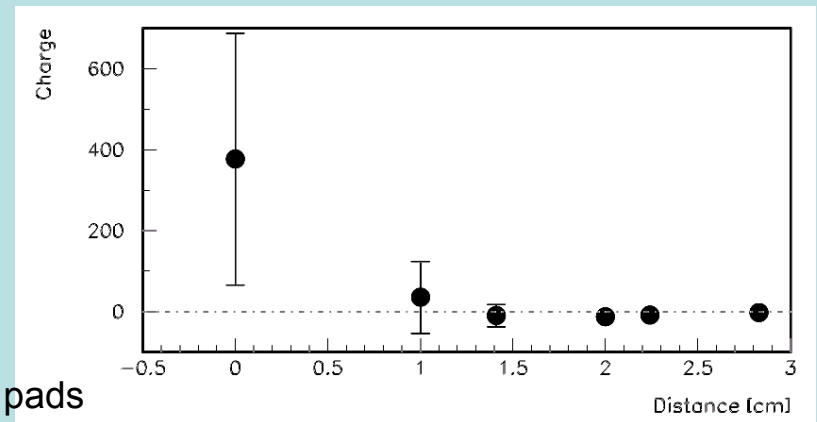
All pads at a given distance from central pad added up  
 Similar results for streamers



Charges go negative

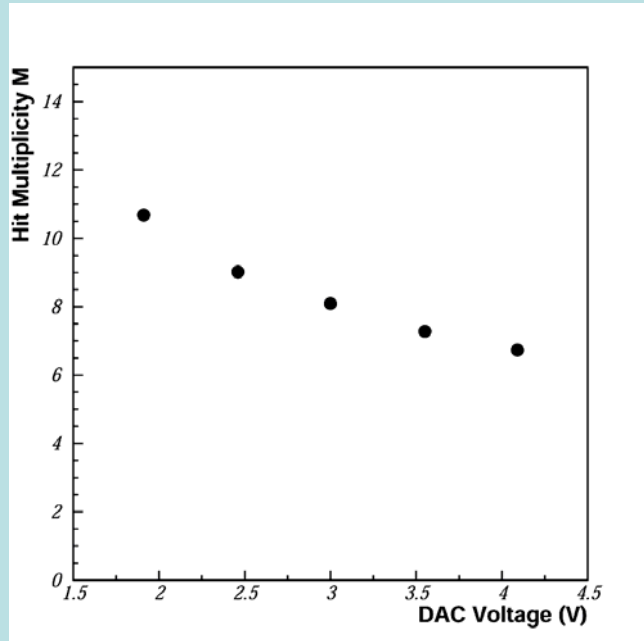


Sum over all pads at each radius from "central hit"



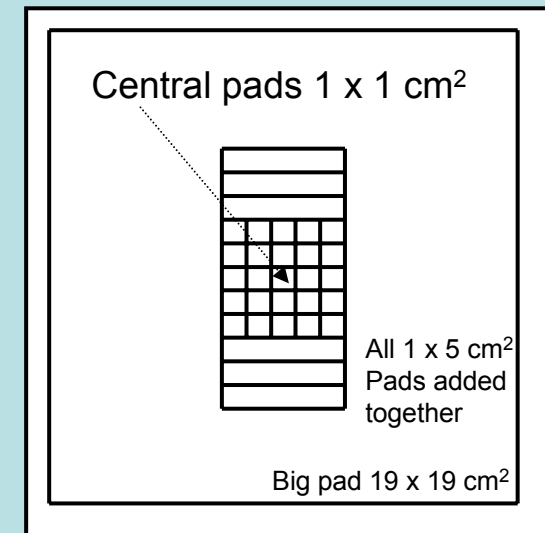
Charge in individual pads

# Hit multiplicity in **streamer** mode - Digital Readout

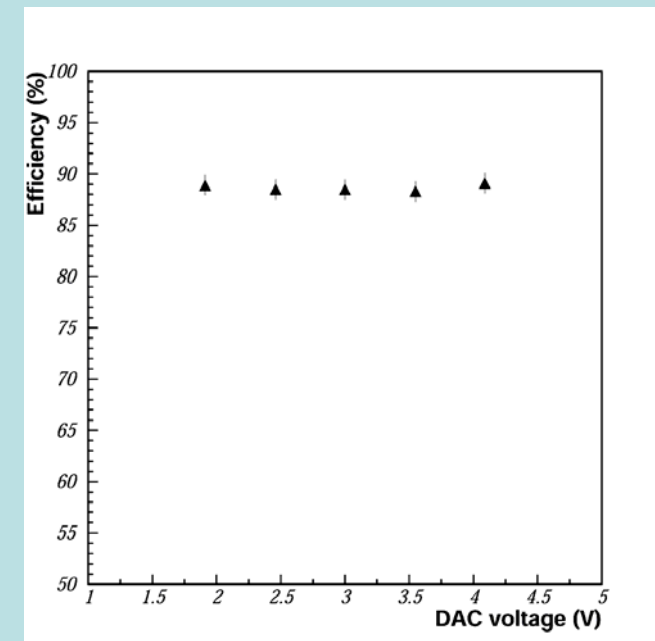


Select events where at least one hit in central array of 9 pads

(With no tagging, can't tell which pad was hit)

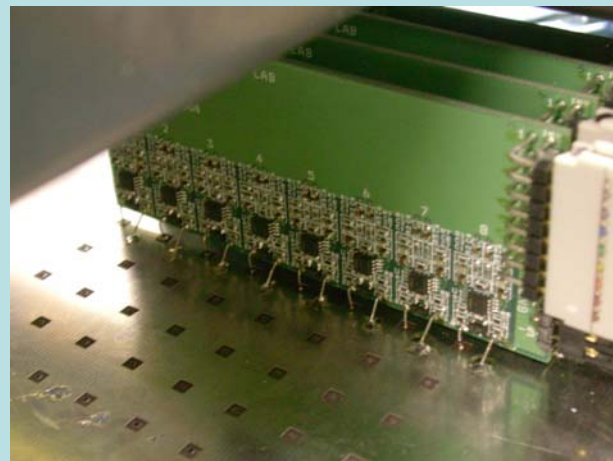
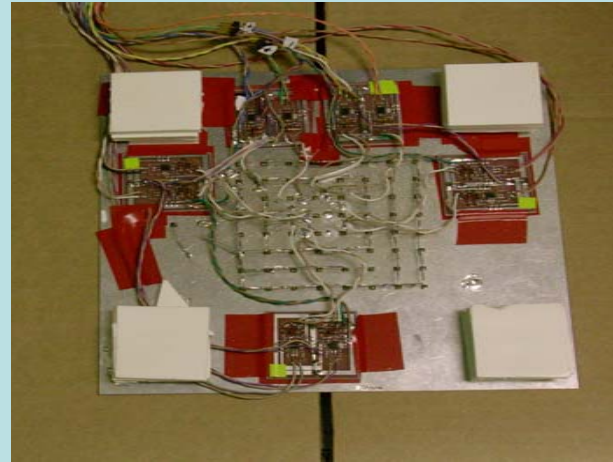


High multiplicity: 6 – 11  
Decreasing with increasing threshold  
Range of threshold too small:  $\epsilon = \text{constant}$   
Threshold circuitry modified: results soon...



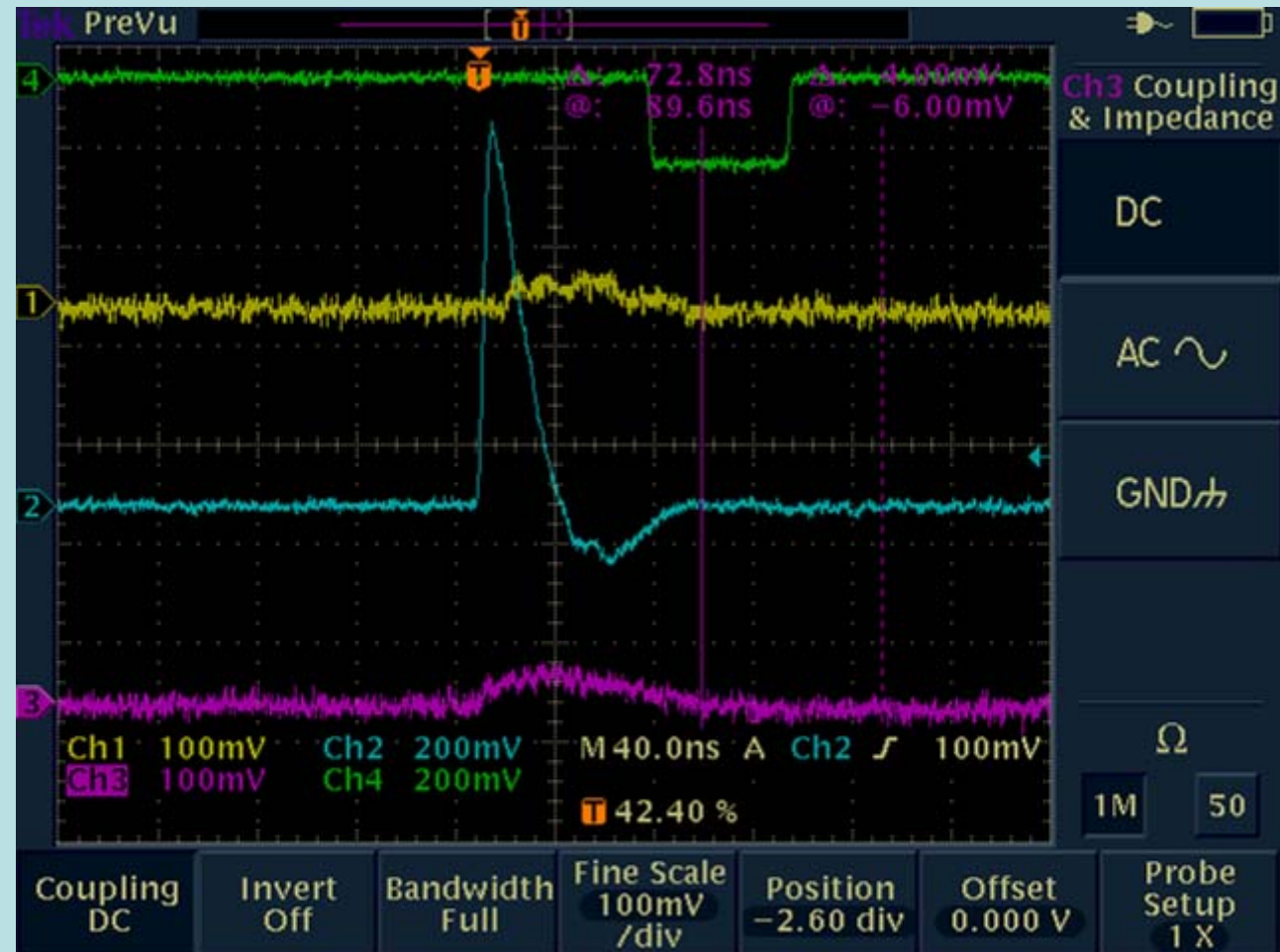
# Hit multiplicity study: Avalanche

- Readout board: 3x3 array of 1x1cm<sup>2</sup> pads
- Signal out of each pad is amplified by an on-chamber amplifier (gain  $\sim 80 \times 100 \Omega$ )
- At the moment, no cosmic ray trigger for such a small area.
- ...
- NEW
- We have 32 of 64 pads instrumented with the same amplifiers



# Example Signal Showing Neighboring Pads

- Signal amplitude in adjacent 1 cm pads is  $< 10\%$
- Rise time of signal larger on neighboring pads ?

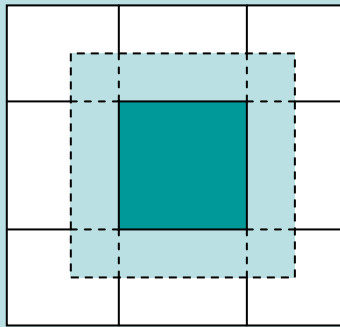




# Avalanche Mode with Digital Readout

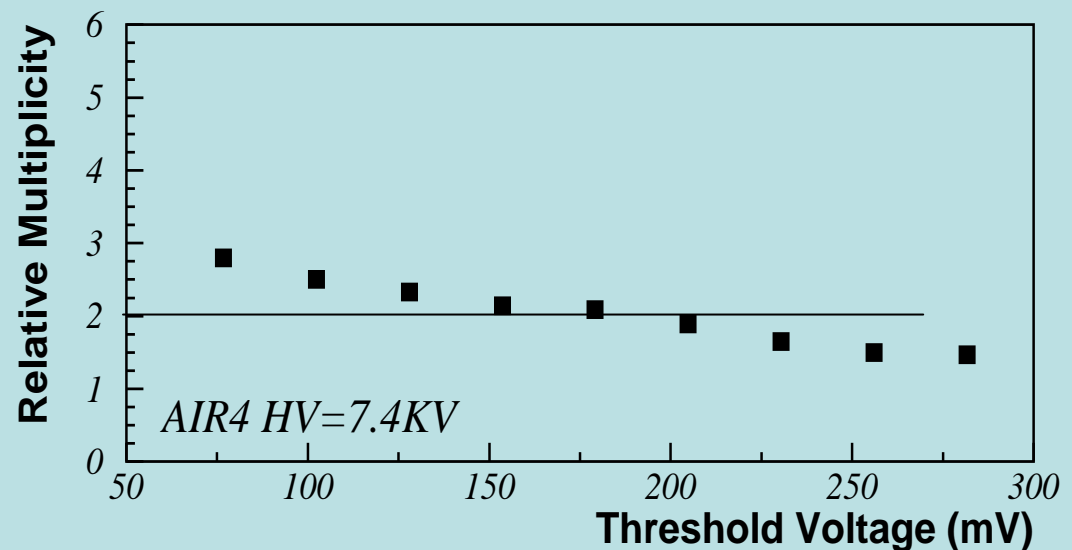
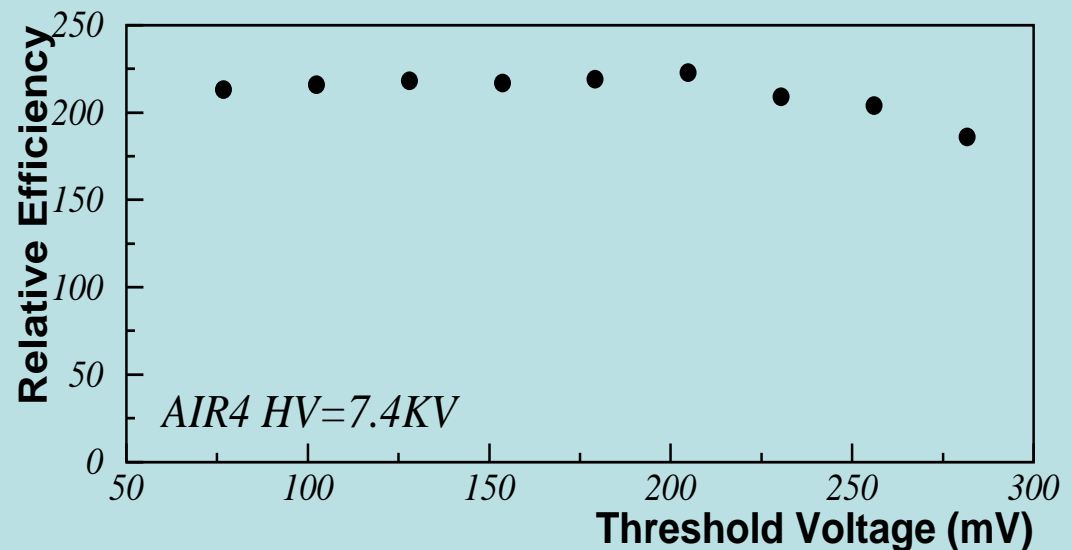
## Efficiency and Multiplicity

Measurements  
done with **3x3** pads



Multiplicity after correction  
of trigger bias (requirement  
of signal in central pad)  
~1.4

Radius of induced charge  
about 1 mm



# Future System Architecture for 1 m<sup>3</sup>

## • System Overview

### ■ Front End

- ASIC Front End
- Data Concentrators Near Chambers

Control

Data Concentration

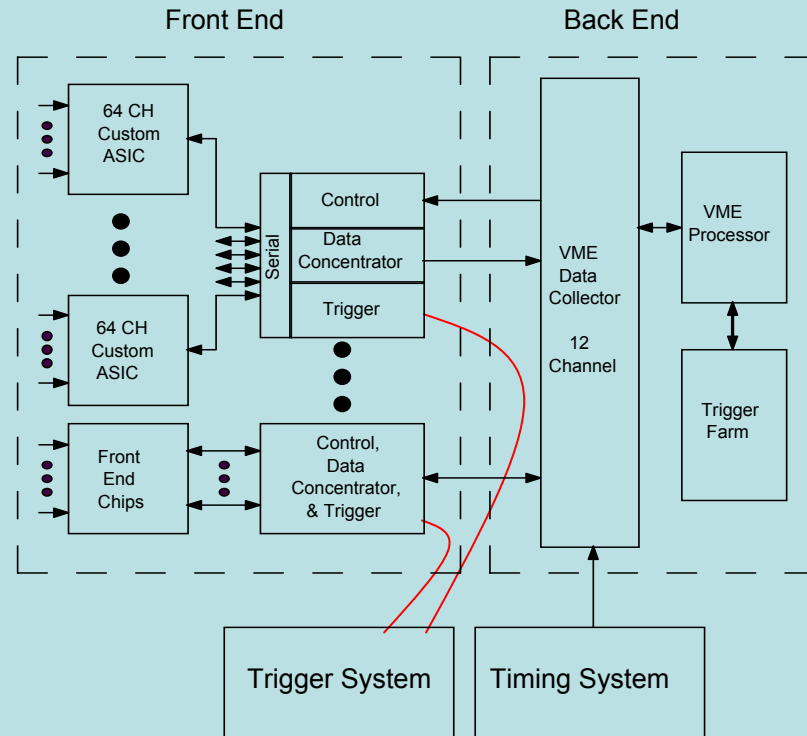
Trigger

### ■ Back End

- VME Data Collectors
- Computing / Storage

### ■ Also

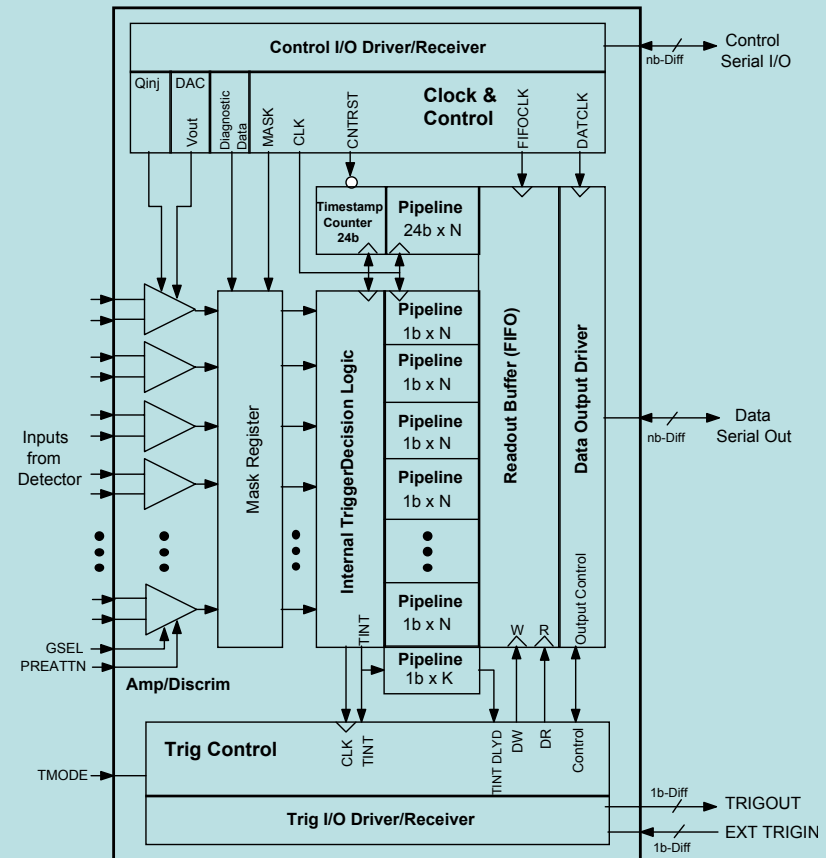
- Trigger System
- Timing System



# Front End ASIC

- **Basic Architecture**

- Front End Amplifier & Discriminator Senses Hits Above Threshold
- 24-Bit Timestamp Counter Runs at 10 MHz
- Comparator States Clocked into Shift Register
- Save States & Timestamp on Ext. Trig. or Self-Trigger
- Serial I/O – Separate Data, Control, & Trigger
- Services 32-64 CH



# Conceptual design of readout pad

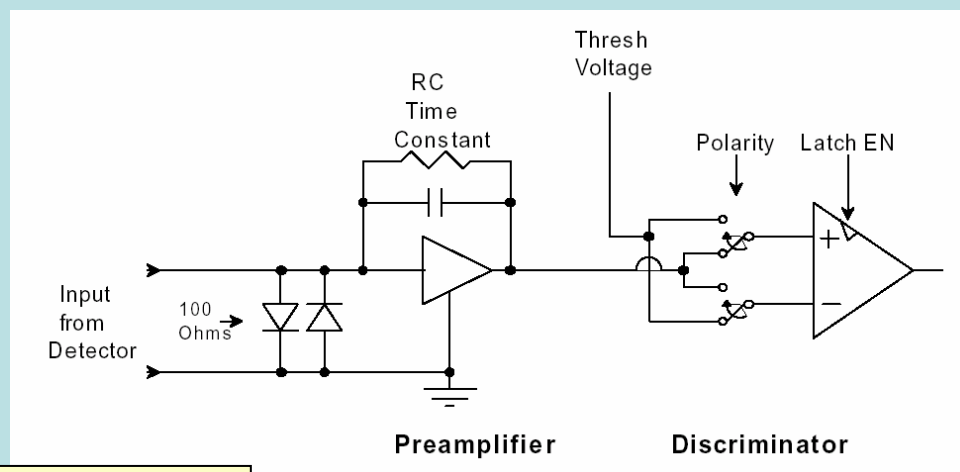
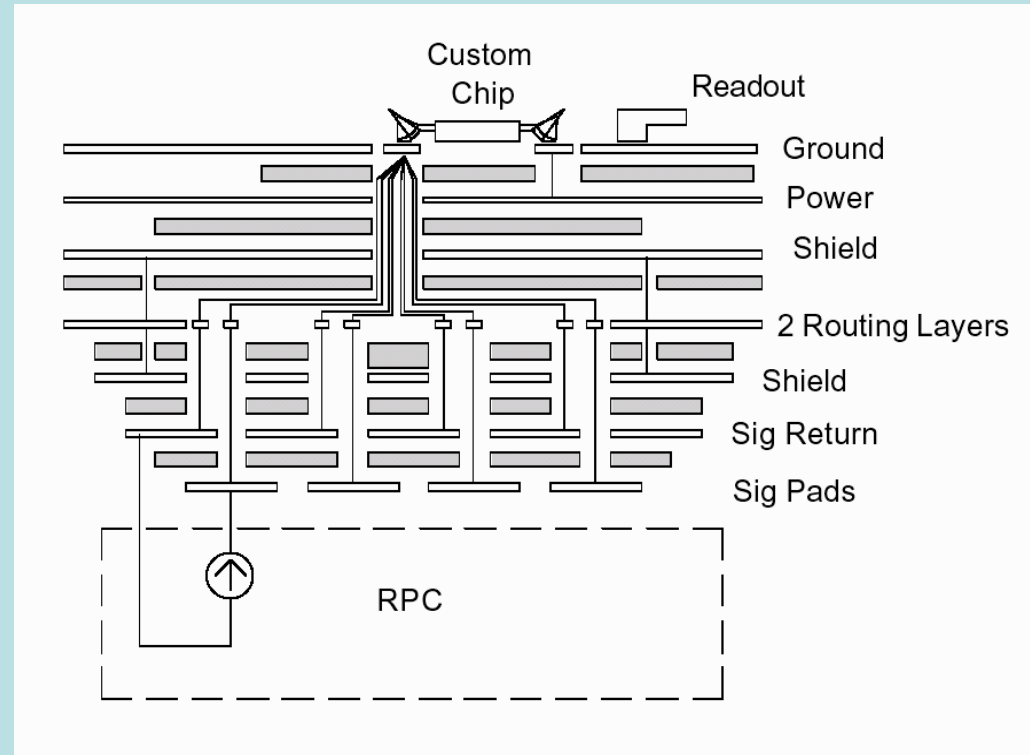
Attempt to minimize **cross-talk**

Overall **thickness 2 - 3 mm**

One ASIC for **64 channels**

Will need **6250 ASICs** for 1 m<sup>3</sup> prototype

**First version** of boards being laid out



## ASIC: Analog signal processing

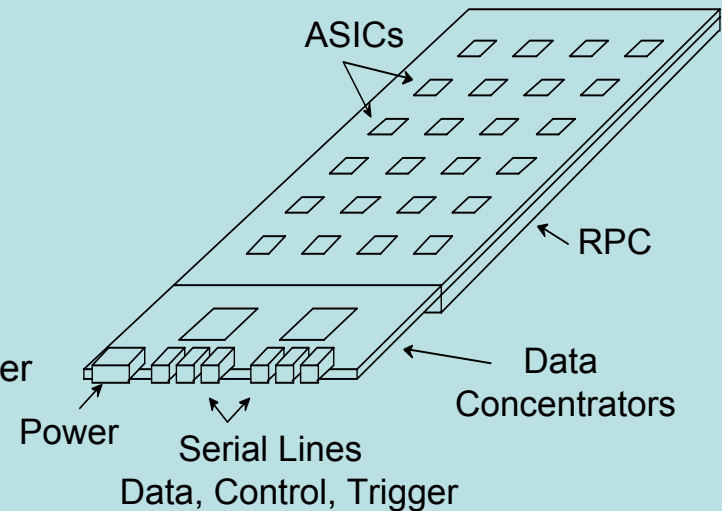
Each channel has a **preamplifier**

Needed for avalanche mode  
Can be bypassed (in streamer mode)  
Provides pulse shaping  
Provides polarity inversion

# Physical Configuration

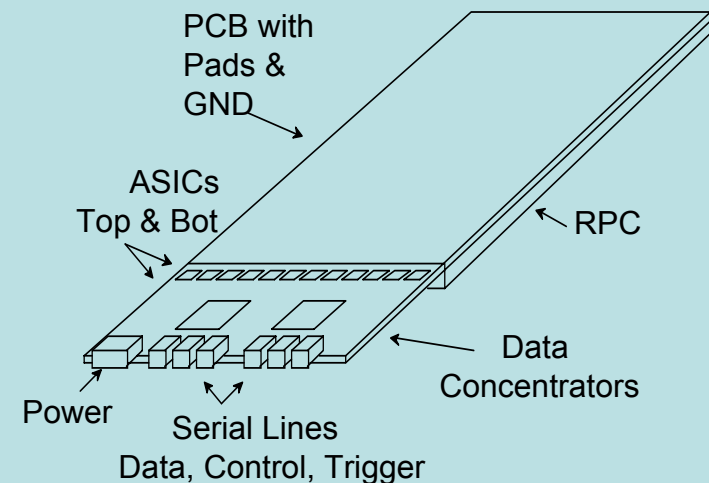
## • ASICs On Chamber

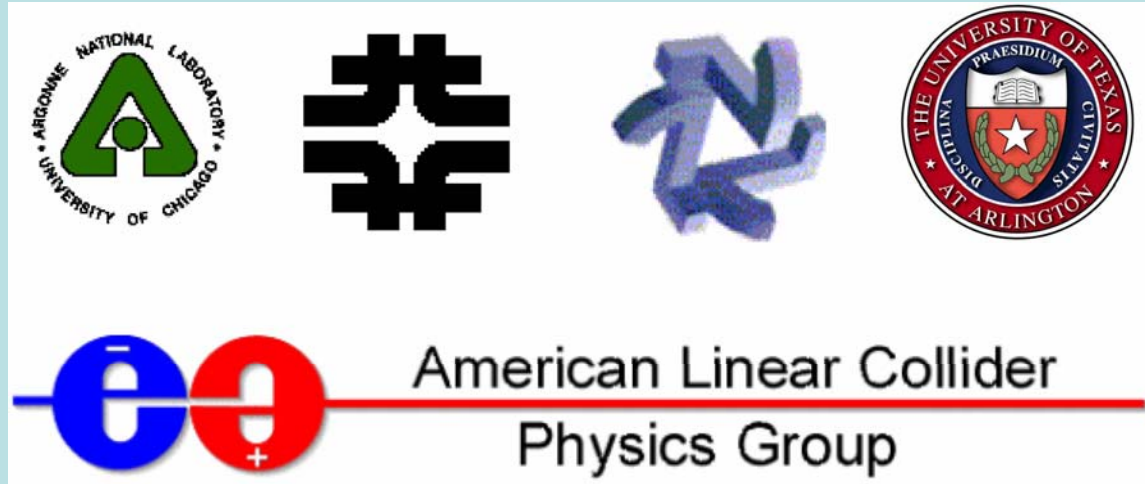
- One RPC Chamber Consists of Several 8x8 Arrays with Chips
- Design Issues: Digital Noise, Buried Digital I/O
- Arrange Data Concentrators on Outside Edge of Chamber



## • ASICs Off Chamber

- One RPC Chamber Consists of Several 8x8 Arrays, No Chips
- Signals from Pads Routed to Edge on Internal Layers of the PCB
- Arrange ASICs and Data Concentrators on Outside Edge of Chamber
- Design Issues: Crosstalk, Routing Layers, Capacitance, Noise





## **Conceptual Design of the Amplifier/Discriminator/Timestamp (ADT) ASIC**

**Gary Drake, José Repond, Dave Underwood, Lei Xia**  
*Argonne National Laboratory*

**ASIC Specification**  
**41 pages**

**Charlie Nelson**

*Fermilab*

**Version 1.20 February 23, 2004**

# ASIC Specification

- **Implementation with Other Detectors**

Parameter	Linear Collider RPCs	Linear Collider GEMS	NUMI Off-Axis RPCs	Linear Collider Scintillator
<b>Type</b>	Avalanche	(Gas)	Streamer	Solid, Si PMs
<b>Geometry</b>	Pads	Pads	Strips	Tiles w/Fibers
<b>Capacitance</b>	10-100 pF	10-100 pF	110 ohm Transmission Line	~10 pF
<b>Smallest Signal</b>	~100 fC	~5 fC	1 pC	~100 fC
<b>Pulse Width</b>	~5 nS	~3 nS	~100 nS	~20 nS
<b>Rise Time</b>	~2 nS	?	~10 nS	~5 nS
<b>Largest Signal</b>	~10 pC	~100 fC	~100 pC	~10 pC
<b>Noise Rates</b>	~0.1 Hz	?	(~10 Hz)	?
<b>Env. Noise Susceptibility</b>	Low	Low	Mod (High)	Low

# Cost Estimate for 1 m<sup>3</sup> Prototype Section

## ● Resistive Plate Chambers (M&S)

Glass	\$3,000
Resistive ink	\$1,000
Channels	\$1,000
Mylar covers	\$1,000
Steel support plates	\$1,500
Bending and screws	\$500
Tubes, glue, RTV, fishing line...	\$2,000



**Total** chambers

\$10,000 + 50% contingency

## ● Electronic Readout System (M&S)

FE ASIC (FNAL agrees to cover engineering)	\$100,000
FE readout board (pads and ASIC; 360 boards)	\$90,000
Data concentrator boards (need 120; each with 4 FPGAs)	\$45,000
VME readout (40 cards)	\$140,000
Power supplies, optical fibers, HV...	\$60,000



**Total** electronics

\$435,000 + 50% contingency



# Conclusions

- RPC design is well advanced - not considered a problem
- Collaboration on electronics is progressing
- Time scales: FY 2004: complete all R&D  
FY 2005: construct 1 m<sup>3</sup> prototype section  
FY 2006: test in particle beams
- The challenge is funding the electronics

# Plans for the next few months

## **Application of graphite layer**

More studies with silk screening

## **Chamber construction**

Assemble larger chamber  
Test geometrical efficiency

Assemble chamber based on new design  
Measure efficiency, noise rate, streamer fraction...

## **Multi-channel VME readout**

Complete on pad amplifiers  
Test chambers in avalanche mode (multiplicity)

## **Prototype electronic readout system**

Specify remainder of system  
Initiate designs of subsystems  
Prototype subsystems