

SEAL Reflex, the new Reflection Library

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(for the LCG/SEAL Dictionary work package)

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Content

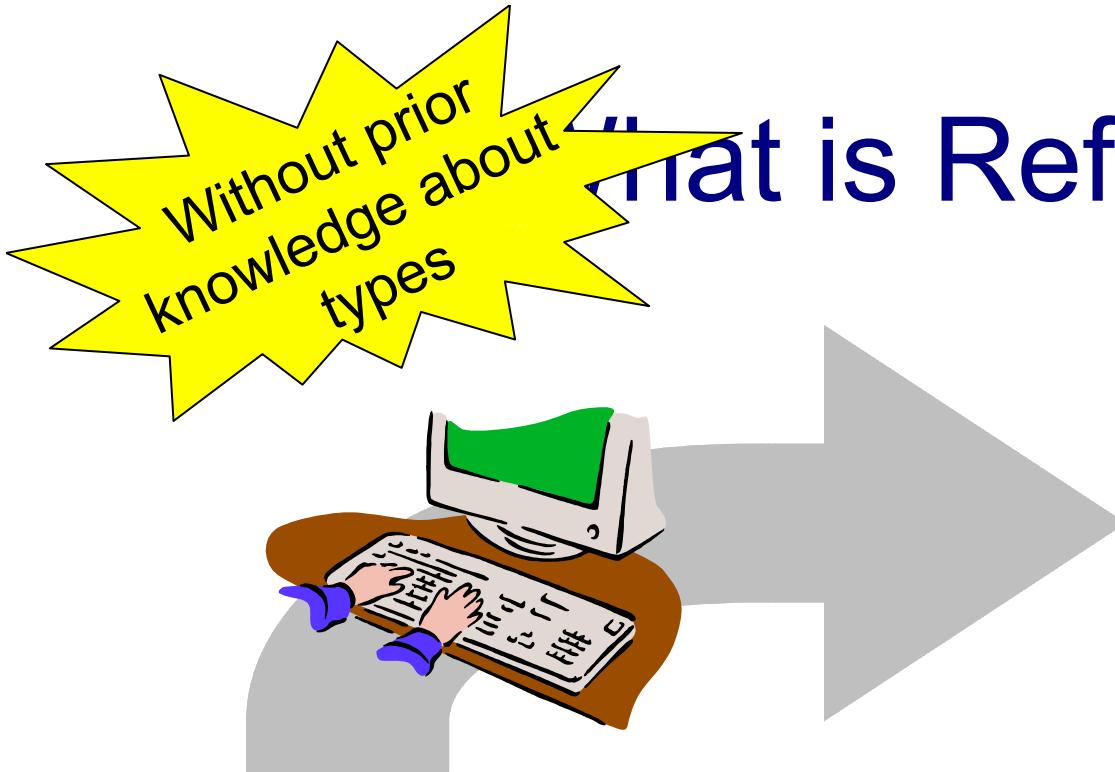
- Reflection and C++
- The Model
- Use Cases
- Producing reflection information
- Current status, future enhancements
- CHEP '04
- Conclusion

Definitions

- **Reflection** is the ability of a language to introspect it's own structure at runtime and interact with it in a generic way
- A **dictionary** provides reflection information about types of a certain language to the user



What is Reflection?



Dictionary

```
ClassBuilder("Particle").  
addDataMember("m_mass").  
addFunctionMember("mass");  
  
class Particle {  
public: double mass();  
private: double m_mass; };
```

```
const Type* t =  
Type::byName("Particle");  
  
Object o = t->construct();  
  
cout << *(double*)  
o.invoke("mass");  
  
t->destruct(o);
```



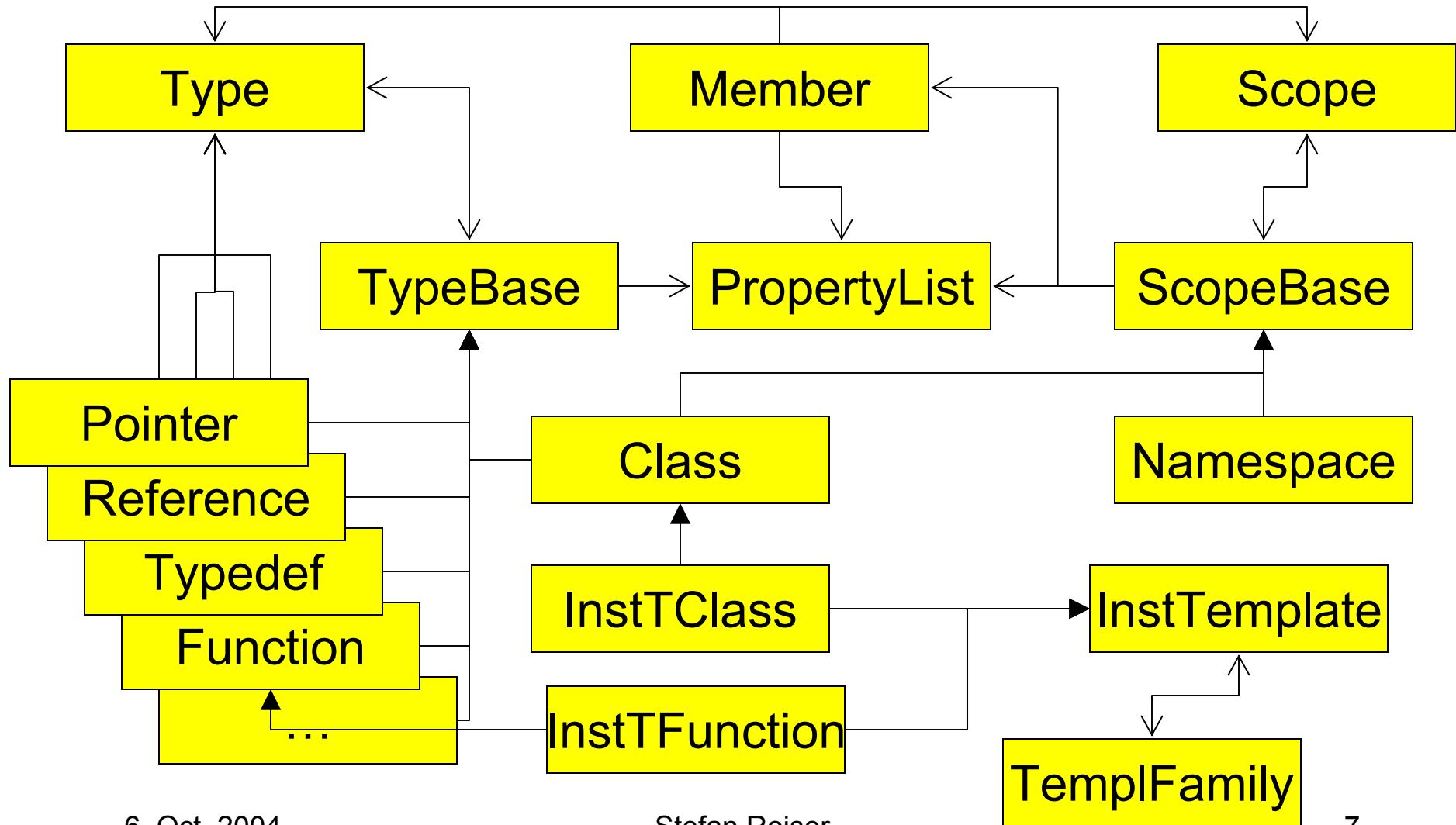
Reflection and C++

- Very limited support by the language (RTTI)
 - Other languages do (e.g. Java, Python,...)
- Several approaches exist, but ...
 - Tied to a system or
 - Instrumentation of code needed
- Stroustrup proposed XTI (eXtended Type Information)

Goals

- Enhance C++ with reflection capabilities
 - non intrusive, automated
- Close to the C++ ISO 14882 standard
- Light and standalone system
- Small memory footprint
- Multi platform
 - Linux, Windows, Mac OSX, ...

Reflection Model



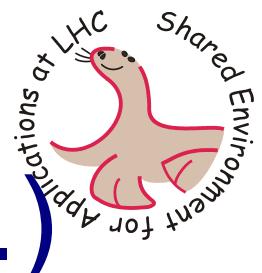
Reflection Use Cases

- Types
 - Retrieve a specific type
 - Introspect the actual type

```
const Type * t = Type::byName("Particle");

size_t s = t->sizeOf();

bool b = t->isClass();
```



Reflection Use Cases (ctd.)

- Classes
 - Inspect inheritance tree
 - Create / delete instances

```
const Class * c = t->asClass();  
  
const Base * b = c->base(0);  
  
Object o = c->construct();  
c->destruct(o);
```

Reflection Use Cases (ctd.)

- Data Members
 - Get / set values
 - Retrieve offset relative to beginning of class

```
const DataMember * dm = c->dataMember(0);

double d = *(double*) dm->get(v);

size_t s2 = dm->offset();
```

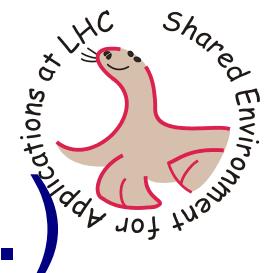
Reflection Use Cases (ctd.)

- Function Members
 - Inspect return and parameter types
 - Invoke a function and retrieve return values

```
const FunctionMember * fm = c->functionMember(0);

const Type * rt = fm->type()->asFunction()->returnType();

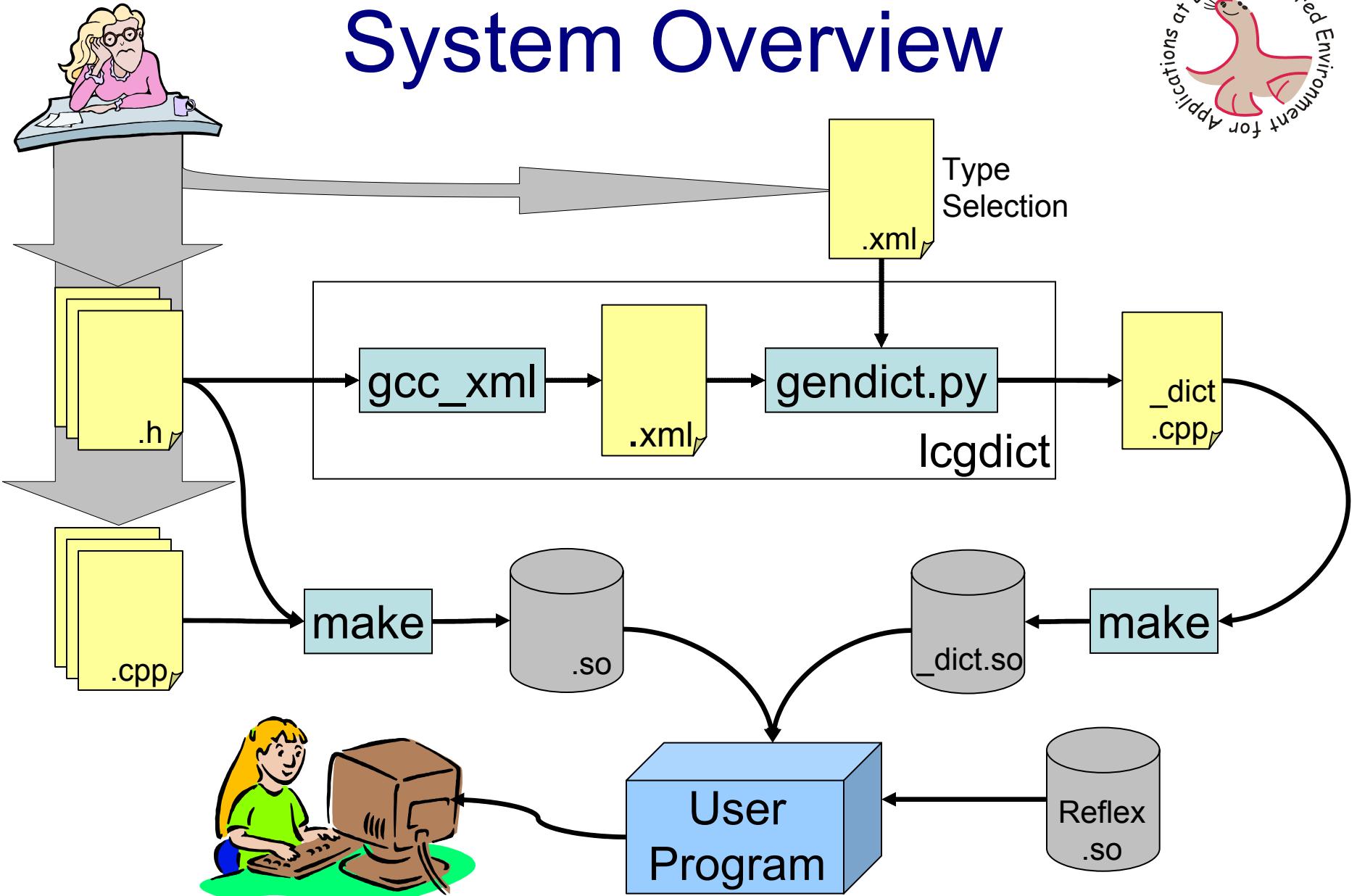
void * r = fm->invoke(o);
```



Reflection Use Cases (ctd.)

- All Types
 - Reference, Pointer, PointerToMember, Array, Enum, Union, Fundamental, Class, Function
- Typedefs
- Scopes
 - Search scopes
 - Retrieve scopes
- Additional Properties
 - For Types, Scopes and Members
 - Everything that does not fit ISO standard
 - Any type supported
- CV qualifiers
- Templates
 - Inspect families
 - Look for instantiations

System Overview



Dictionary Creation

```
<lcgdict>
  <class name="Particle"/>
</lcgdict>
```

```
[lxplus]~> lcgdict Particle.h -s selection.xml --reflex -I../incl
Parsing File Particle.h with GCC_XML OK
Generating LCG Dictionary (reflex)
class Particle
[lxplus]~> ls
Particle.h Particle.xml Particle_dict.cpp
[lxplus]~>
```

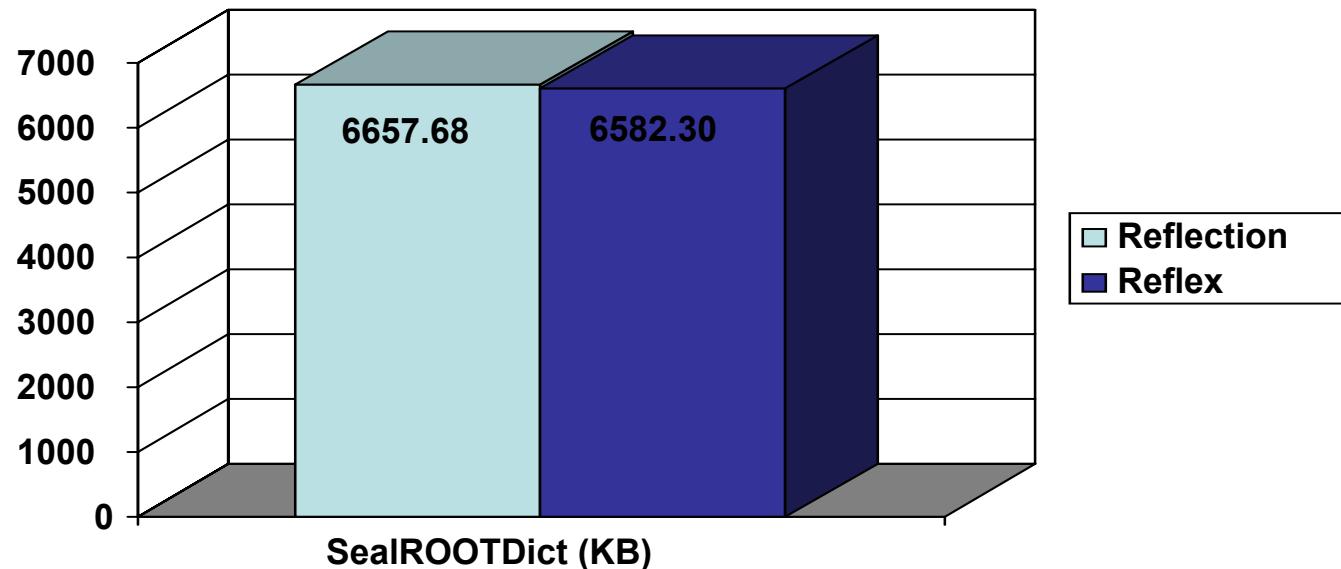
```
#include "Particle.h"
class Particle_dict { public: Particle_dict(); };
void* stubfun(void* o) { return (void*)((Particle*)o)->mass(); }
Particle_dict::Particle_dict() {
ClassBuilder<Particle>("Particle")
.addDataMember<double>("m_mass",Offset(Particle,m_mass),PRIVATE)
.addFunctionMember<double(void)>("mass",&stubfun,0,0,PUBLIC);
}
static Particle_dict instance;
```

gcc_xml

- “[...] generate an XML description of a C++ program from GCC's internal representation.”
- Any gcc compilable program can be used as input
- Icgdict uses the XML file to produce dictionary files

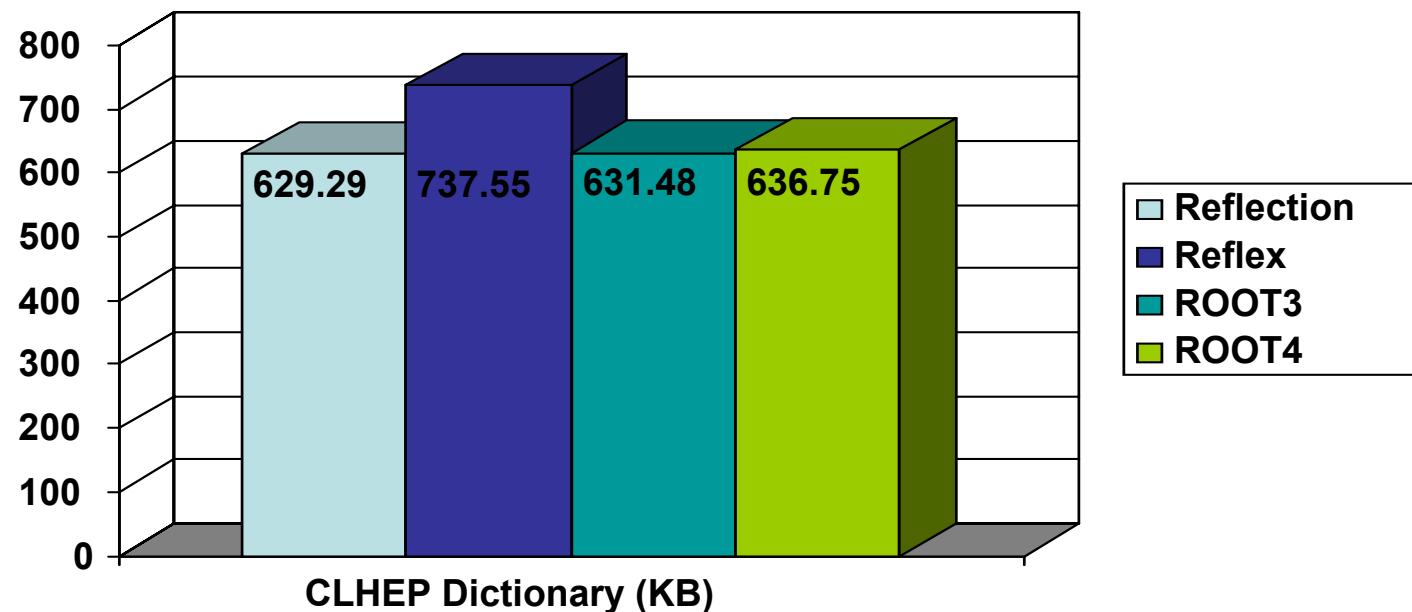
Library Sizes

- SEAL ROOT Dictionary: 405 classes



Library Sizes (ctd.)

CLHEP Dictionary : 56 classes



Status

- **Reflex** - new version will be released with **SEAL 1_4_2** and **1_5_2**
 - In collaboration with the ROOT team
 - Idea is common LCG & ROOT dictionary
 - Several enhancements
 - References, Enums, Unions, Typedefs, ...
 - Closer to ISO standard

Future Enhancements

- Template types
 - Full implementation needed
- Measuring the memory footprint
 - Instructing new / delete
 - Counting instances
- Unloading libraries
 - Proper deletion of types / scopes

Future Enhancements (ctd.)

- Missing Builders
 - UnionBuilder, EnumBuilder
- STL like iterators
 - In addition to current implementation
- String parser
 - Could be used when building types



Integration with LCG SW

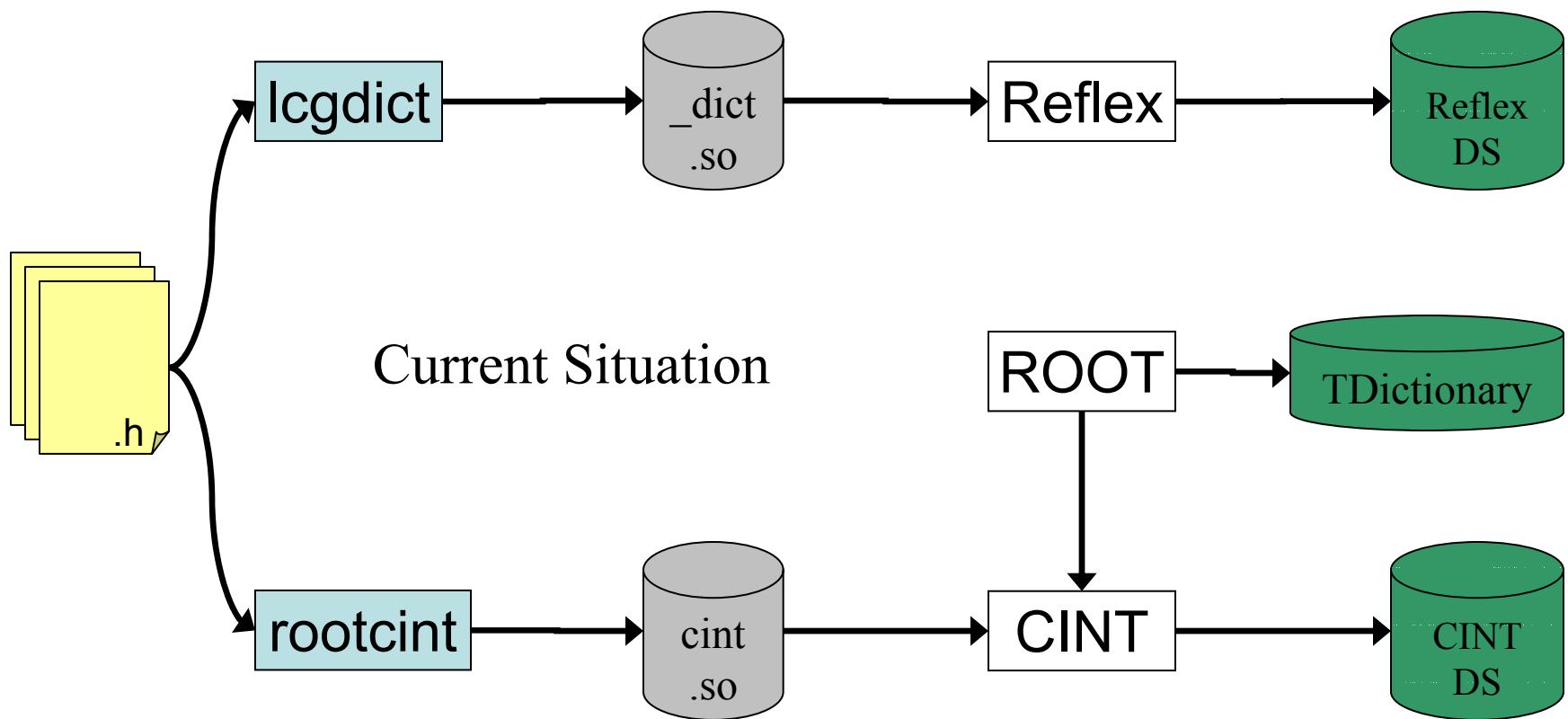
- POOL
 - Reflex provides sufficient functionality
 - Integration foreseen
- SEAL Scripting
 - PyLCGDict will become PyReflex
 - Work has already started



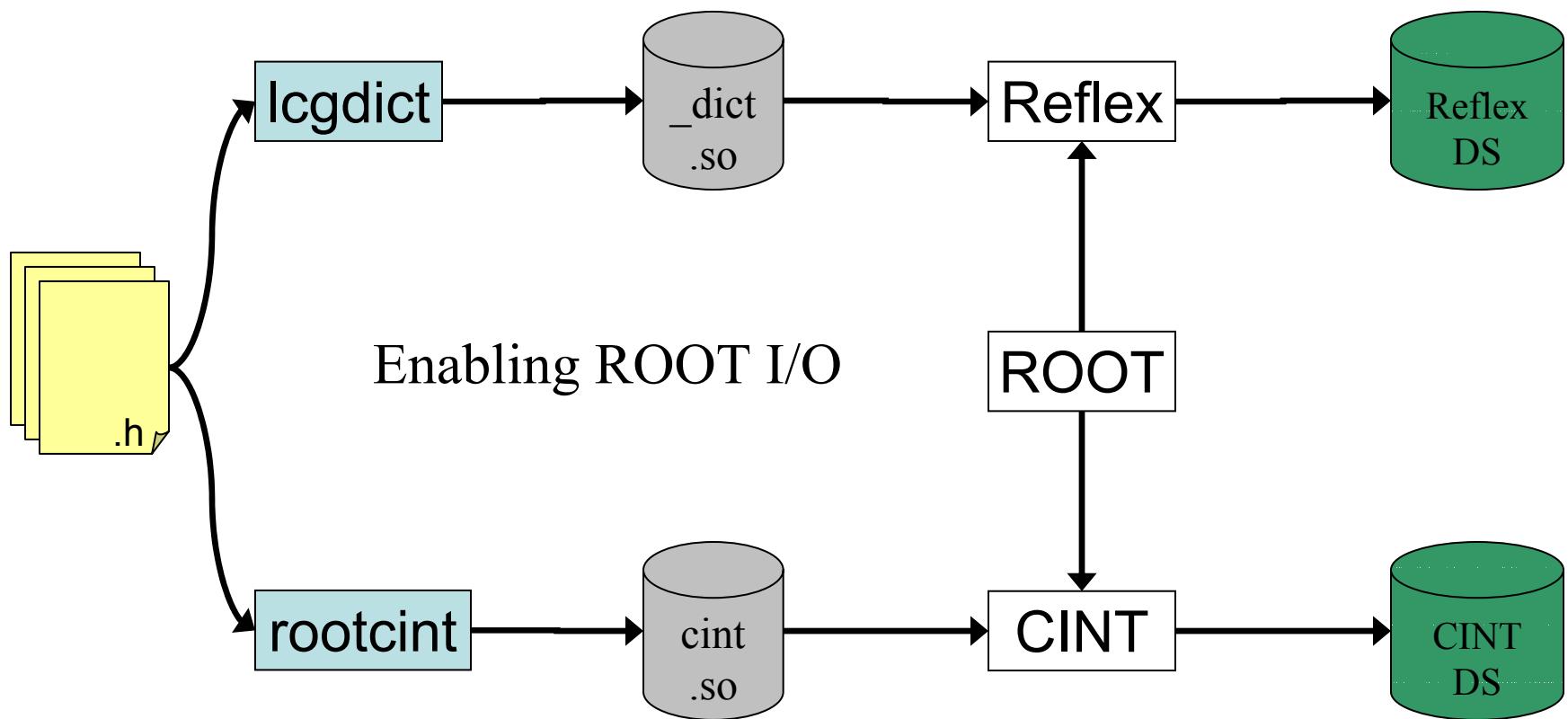
Integration with ROOT

- For ROOT I/O
 - ROOT Meta Classes (e.g. TClass, TMethod) may be implemented using Reflex
 - Check of sufficient functionality needed
- For interactive ROOT (CINT)
 - Creation of CINT data structures needed
 - Equivalent to existing CINT/Lcgdict gateway in POOL
 - Easy for data members
 - Function members not so straight forward

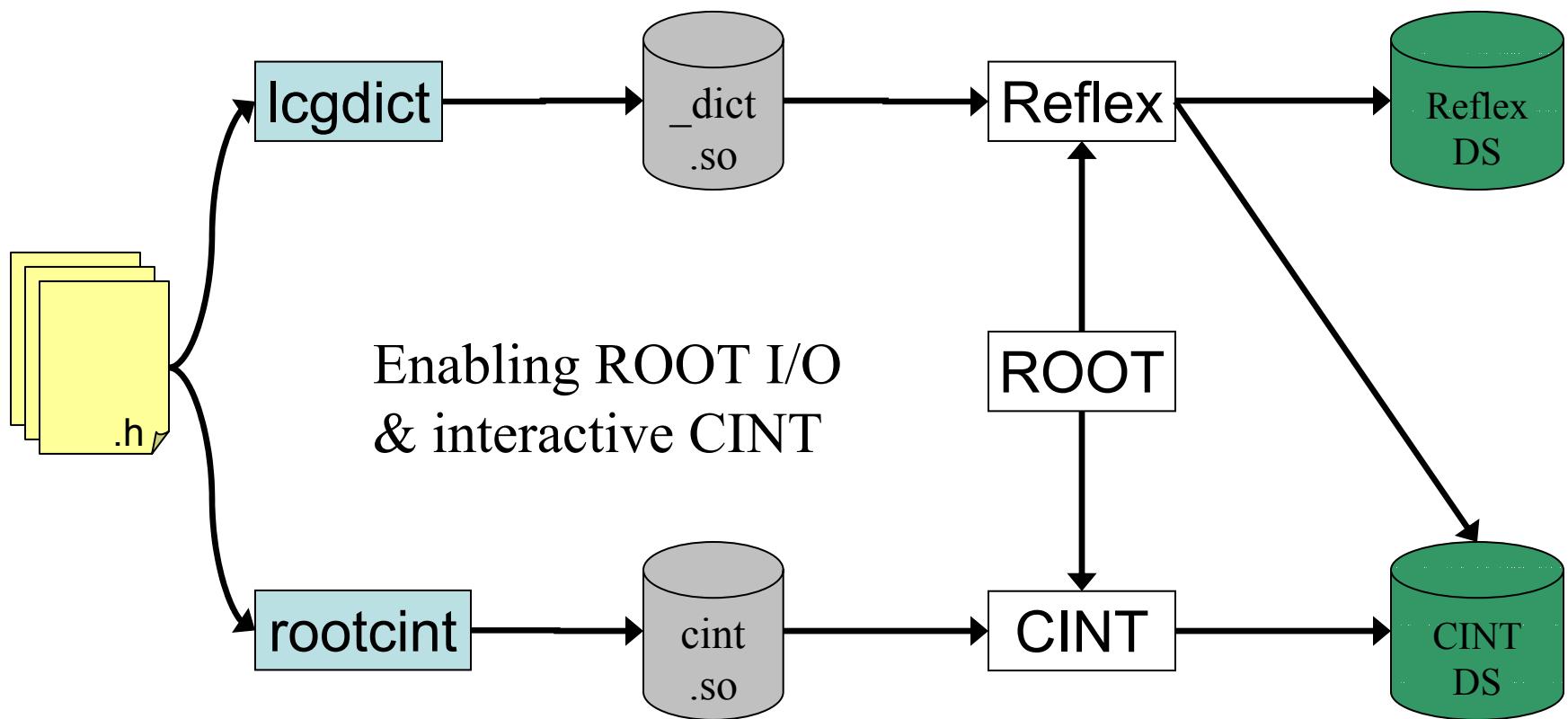
Integration with ROOT



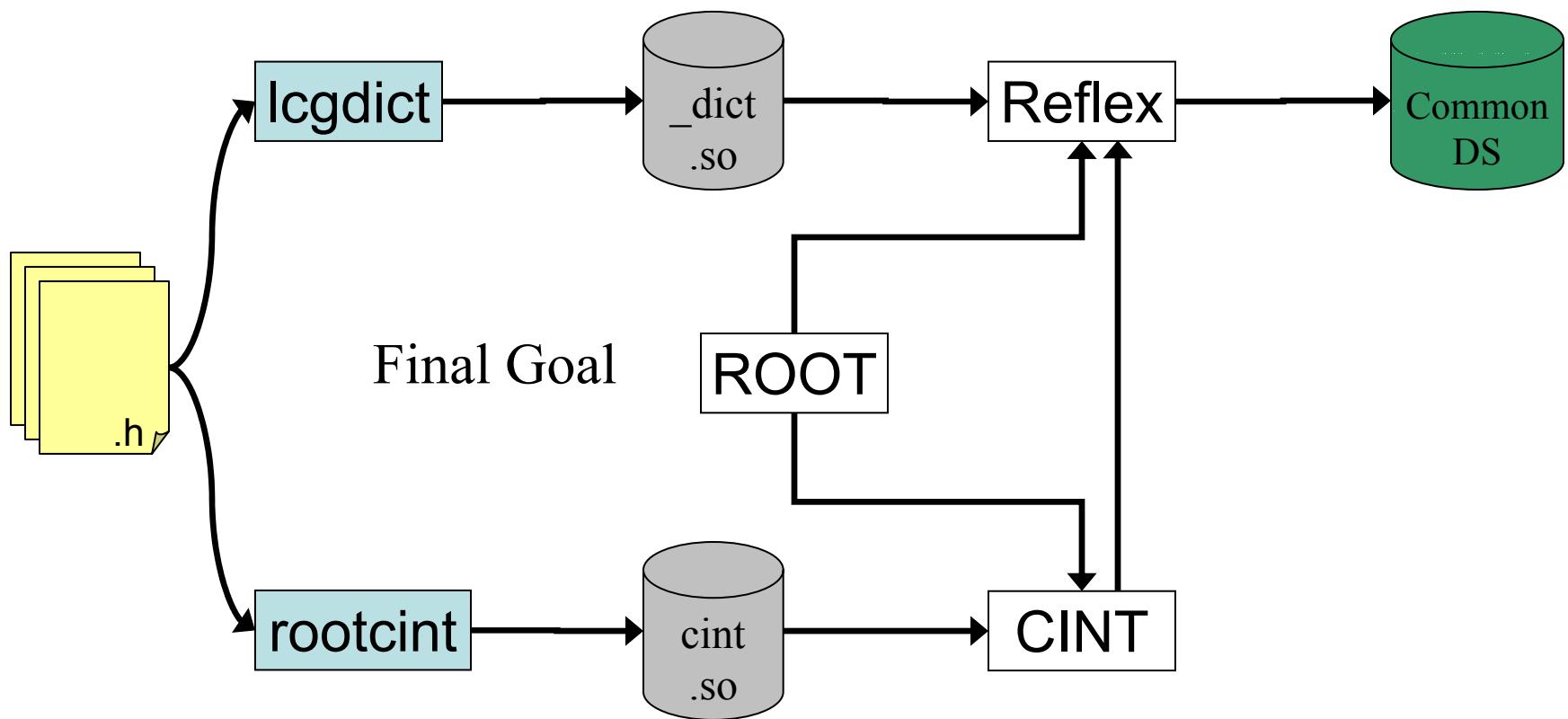
Integration with ROOT



Integration with ROOT



Integration with ROOT





CHEP '04

- Other projects showed interest
 - FreeHEP Java Library
 - Panoramix
- Improving Standard C++
 - Compile time reflection wanted feature
 - No proposal for the time being
- Summary talk of Core Software
 - Propose reflection as part of ISO standard

SW packages

- Reflection library
 - Current implementation
 - Reflection, ReflectionBuilder
 - New model
 - Reflex
- DictionaryGenerator
 - Produce dictionary files for both versions
- Dictionaries CLHEP, STL, ROOT
 - Standard dictionaries ready to use

Conclusion

- SEAL Dictionaries
 - Light, standalone system
 - Non intrusive, automated code production
 - Dictionaries for any gcc compileable program
- New system - Reflex - ready for integration
 - In collaboration with ROOT
 - Common LCG/ROOT dictionary envisaged
 - Several enhancements, closer to ISO std
 - Positive feedback from CHEP'04

Pointers

- The SEAL project
 - <http://cern.ch/Seal/>
- CVS repository
 - <SEAL.cvs.cern.ch:/cvs/SEAL/Dictionary>
 - access: kserver, ssh, (anonymous) pserver
- gcc_xml
 - <http://www.gccxml.org>