

Security APIs in LCG-2

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Overview



- Basic security concepts
- Certificates
- Virtual Organisations
- Command line interface
- C/C++ interfaces (GSS-API, GSS Assist)
- Java interface (CoG)
- gSOAP plugins
- Hands-on exercises

Basic security concepts

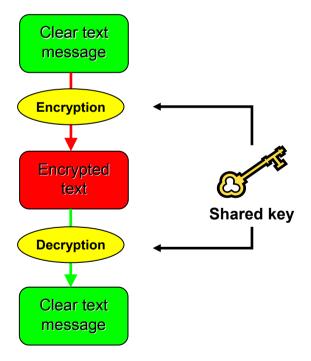


- Principal
 - An entity: a user, a program, or a machine
- Credentials
 - Some data providing a proof of identity
- Mechanism
 - software providing data authentication or confidentiality (e.g. Kerberos, GSI)
- Authentication
 - Verify the identity of the peer
- Authorization
 - Map an entity to some set of privileges
- Confidentiality
 - Encrypt the message so that only the recipient can understand it
- Integrity
 - Ensure that the message has not be altered in the transmission
- Non-repudiation
 - Impossibility of denying the authenticity of a digital signature

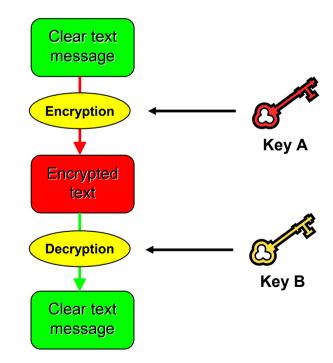
Encryption



- Symmetric encryption: same key ("secret") used for encryption and decryption
 - Kerberos, DES / 3DES, IDEA



- Asymmetric encryption: different keys used for encryption and decryption
 - RSA, DSA



Public Key Infrastructure



- Provides authentication, integrity, confidentiality, non-repudiation
- Asymmetric encryption



- Digital signatures
 - A hash derived from the message and encrypted with the signer's private key
 - Signature checked decrypting with the signer's public key
- Allows key exchange in an insecure medium using a trust model
 - Keys trusted only if signed by a trusted third party (Certification Authority)
 - A CA certifies that a key belongs to a given principal
- Certificate
 - Public key + information about the principal + CA signature
 - X.509 format most used
- PKI used by SSL, PGP, GSI, WS security, S/MIME, etc.

X.509 certificates and authentication



Structure of a X.509 certificate

Public key

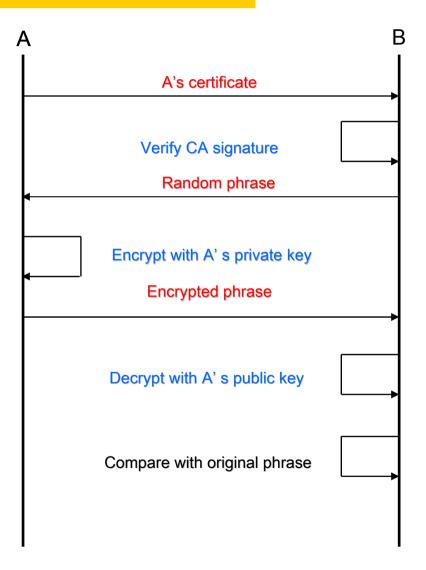
Subject: C=CH, O=CERN, OU=GRID, CN=John Smith 8968

Issuer: C=CH, O=CERN, OU=GRID, CN=CERN CA

Expiration date: Aug 26 08:08:14 2005 GMT

Serial number: 625 (0x271)

CA Digital signature



Certification Authorities



- Issue certificates for users, programs and machines
- Check the identity and the personal data of the requestor
 - Registration Authorities (RAs) do the actual validation
- Manage Certificate Revocation Lists (CRLs)
 - They contain all the revoked certificates yet to expire
- CA certificates are self-signed
- LCG-2 recognizes a given set of CAs
 - https://lcg-registrar.cern.ch/pki certificates.html

Certificate classification

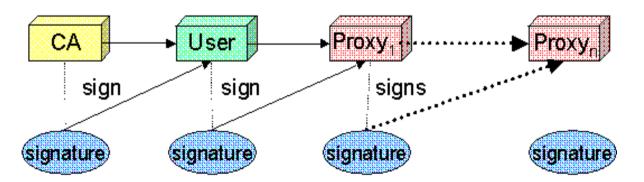


- User certificate
 - issued to a physical person
 - DN= C=CH, O=CERN, OU=GRID, CN =John Smith
 - the only kind of certificate good for a client, i.e. to send Grid jobs etc.
- Host certificate
 - issued to a machine (i.e. a secure web server, etc.)
 - request signed with a user certificate
 - DN= C=CH, O=CERN, OU=GRID, CN=host1.cern.ch
- Grid host certificate
 - issued to a Grid service (i.e. a Resource Broker, a Computing Element, etc.)
 - request signed with a user certificate
 - DN= C=CH, O=CERN, OU=GRID, CN=host/host1.cern.ch
- Service certificate
 - issued to a program running on a machine
 - request signed with a user certificate
 - DN= C=CH, O=CERN, OU=GRID, CN=ldap/host1.cern.ch

Globus Grid Security Infrastructure (GSI)



- de facto standard for Grid middleware
- Based on PKI
- Implements some important features
 - Single sign-on: no need to give one's password every time
 - Delegation: a service can act on behalf of a person
 - Mutual authentication: both sides must authenticate to the other
- Introduces proxy certificates
 - Short-lived certificates including their private key and signed with the user's certificate



More on proxy certificates and delegation



- Delegation
 - Allowing something else (eg. a file transfer service) to use my credentials
- Proxies can be moved over a network
- Subject identifies the user:
 - User subject: /C=CH/O=CERN/OU=GRID/CN=Andrea Sciaba 8968
 - Proxy subject: /C=CH/O=CERN/OU=GRID/CN=Andrea Sciaba 8968/CN=proxy
- Full proxy
 - A proxy created from a user certificate or another full proxy with <u>normal</u> <u>delegation</u>
- Limited proxy
 - A proxy created from a proxy with <u>limited delegation</u>, or <u>from another limited proxy</u>
- What does that mean?

Entities can decide to accept only full proxies. Examples:

- GridFTP accepts all proxies
- Globus gatekeeper accepts only full proxies

Virtual Organizations and authorization



- LCG-2 users <u>MUST</u> belong to a Virtual Organization
 - Sets of users belonging to a collaboration
 - Each VO user has the same access privileges to Grid resources
 - List of supported VOs:
 - https://lcg-registrar.cern.ch/virtual organization.html
- VOs maintain a list of their members
 - The list is downloaded by Grid machines to map user certificate subjects to local "pool" accounts: only mapped users are <u>authorized</u> in LCG

```
"/C=CH/O=CERN/OU=GRID/CN=Simone Campana 7461" .dteam
"/C=CH/O=CERN/OU=GRID/CN=Andrea Sciaba 8968" .cms
"/C=CH/O=CERN/OU=GRID/CN=Patricia Mendez Lorenzo-ALICE" .alice
```

Sites decide which VOs to accept

grid-mapfile

VOMS, LCAS, LCMAPS



- Virtual Organization Membership Service
 - Extends the proxy info with VO membership, group, role and capabilities
- Local Centre Authorization Service (LCAS)
 - Checks if the user is authorized (currently using the grid-mapfile)
 - Checks if the user is banned at the site
 - Checks if at that time the site accepts jobs
- Local Credential Mapping Service (LCMAPS)
 - Maps grid credentials to local credentials (eg. UNIX uid/gid, AFS tokens, etc.)
 - Currently uses the grid-mapfile (based only on certificate subject)
 - In the near future will map also VOMS group and roles

```
"/VO=cms/GROUP=/cms" .cms

"/VO=cms/GROUP=/cms/prod" .cmsprod

"/VO=cms/GROUP=/cms/prod/ROLE=manager" .cmsprodman
```

GSI environment variables



- User certificate files:
 - Certificate: X509_USER_CERT (default: \$HOME/.globus/usercert.pem)
 - Private key: X509_USER_KEY (default: \$HOME/.globus/userkey.pem)
 - Proxy: X509_USER_PROXY (default: /tmp/x509up u<id>)
- Host certificate files:
 - Certificate: X509_USER_CERT (default: /etc/grid-security/hostcert.pem)
 - Private key: X509_USER_KEY (default: /etc/grid-security/hostkey.pem)
- Trusted certification authority certificates:
 - X509_CERT_DIR (default: /etc/grid-security/certificates)
- Location of the grid-mapfile:
 - GRIDMAP (default: /etc/grid-security/grid-mapfile)

Command line interface: certificate and proxy management



Get information on a user certificate

```
    grid-cert-info[-help] [-file certfile] [OPTION]...
    -all whole certificate
    -subject | -s subject string
    -issuer | -I Issuer
    -startdate | -sd Start of validity
    -enddate | -ed End of validity
```

- Create a proxy certificate
 - grid-proxy-init
- Destroy a proxy certificate
 - grid-proxy-destroy
- Get information on a proxy certificate
 - grid-proxy-info

Long term proxy



- Proxy has limited lifetime (default is 12 h)
 - Bad idea to have longer proxy
- However, a grid task might need to use a proxy for a much longer time
 - Grid jobs in HEP Data Challenges on LCG last up to 2 days
- myproxy server:
 - Allows to create and store a long term proxy certificate:
 - myproxy-init -s <host_name>
 - -s <host name> specifies the hostname of the myproxy server
 - myproxy-info
 - Get information about stored long living proxy
 - myproxy-get-delegation
 - Get a new proxy from the MyProxy server
 - myproxy-destroy
- A service running continously can renew automatically a proxy created from a long term use proxy and use it to interact with the Grid
 - Examples: automatic job dispatchers or data movers

Security APIs in LCG-2



- Currently, there are no security APIs developed specifically by LCG
- The existing APIs come from other projects
 - Authentication
 - Globus GSS-API, GSS Assist, COG Kits (Java and Python)
 - some gSOAP plugins (CERN, Lecce University)
 - Authorization
 - LCAS plugins
 - LCMAPS plugins
 - VOMS API
 - some gSOAP plugins (CERN, Lecce University)
- The documentation is generally not good

API: GSS-API and GSS Assist

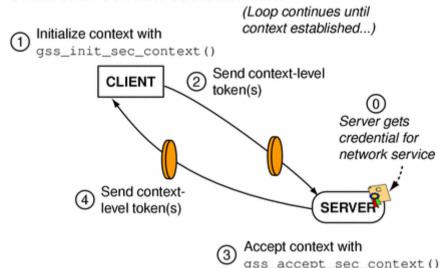


- GSS-API (Generic Security Services Application Programming Interface) is a generic API for client-server authentication (RFC-2743, 2744)
 - Traditionally, it interfaces to Kerberos
 - The Globus project interfaced it to GSI
 - Communication is kept separate: it just creates data buffers, does not move them
 - Rather complicated to use...
 - Documentation at http://docs.sun.com/app/docs/doc/816-1331
 http://www.gnu.org/software/gss/manual/html node/index.html
- GSS-API as user interface to GSI:
 - C API
 - Java API (see later)
- The Globus GSS Assist routines are designed to simplify the use of the GSSAPI: they are a thin layer over them

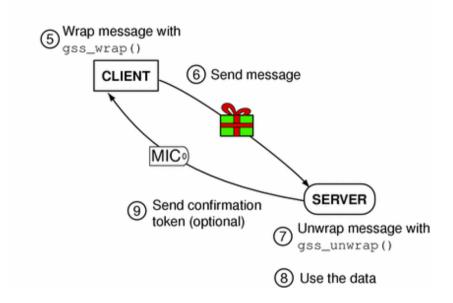
GSS-API



STAGE ONE: CONTEXT ESTABLISHMENT



STAGE TWO: DATA TRANSFER



- The client initiates a context and prepares a token for the server
- 2. The token is sent to the server
- 3. The server interprets the token and prepares a new one to be sent to the client
- 4. The token is sent to the client
- 5. Iterate process until authentication process succeeds or fails

- 5. The client wraps a message for the server
- 6. The client sends the wrapped message
- 7. The server unwraps the message
- 8. The server uses the message
- 9. The server sends back a confirmation token

GSS-API data types



```
Integers
                      OM uint32
Strings
                      typedef struct gss buffer struct {
                         size t
                                      length;
                        void
                                      *value;
                      } gss buffer desc, *gss buffer t
Names
                      gss name t
OIDs
                      typedef struct gss OID desc struct {
                        OM uint32
                                      length;
                        void
                                 *value;
                      } gss OID desc, *gss_OID
OID sets
                      typedef struct gss OID set desc struct {
                         size t
                                      count;
                        gsss OID
                                      elements;
                      } gss OID set desc, *gss OID set
Credentials
                      gss cred id t
Contexts
                      gss ctx id t
```

More on data types



- Strings (or buffers) are used for character strings and tokens
- Names are an opaque representation of a principal
- Credentials are an opaque representation of a credential
- Object Identifiers (OIDs) are used for
 - Security mechanisms (GSI, Kerberos, etc.)
 - Quality of Protection (QOP) values (the encryption algorithm)
 - Name types
 - GSS_C_NT_HOSTBASED_SERVICE (service@host)
 - GSS_C_NT_USER_NAME (username)
 - Etc.
 - GSS_C_NO_OID: for default mechanism of default QOP (recommended)
- Status codes
 - OM_uint32 major-status: generic GSS-API routine errors
 - OM_uint32 minor-status: mechanism-specific errors
- Secure contexts
 - pairs of data structures (one for each application) with info on their status in terms of security
- Tokens
 - Context level tokens: used for context establishment
 - Per-message tokens: used for data protection (e.g. encrypted messages and cryptographic tags)
 - Inteprocess tokens: used to export and import a secure context between processes

Name manipulation



- Convert a string to a name and vice versa
 - gss_import_name(), gss_display_name()
- Compare, duplicate names
 - gss_compare_name(), gss_duplicate_name()
- Generate a Mechanism Name (MN), i.e. a mechanism-specific representation of a name
 - gss_canonicalize_name()
- Export a MN in a format suitable for comparison
 - gss_export_name
- Destroy a name
 - gss_release_name()

Object IDentifiers



- Create an empty OID set
 - gss_create_empty_oid_set()
- Add an OID to a set
 - gss_add_oid_set_member()
- Test if an OID is in a given OID set
 - gss_test_oid_set_member()

Credential management



- Acquire an existing credential by name
 - gss_acquire_cred()
 - If name is GSS C NO NAME, default credential is used
- Obtain information about a credential
 - gss_inquire_cred(), gss_inquire_cred_by_mech()
 - returns name, lifetime, usage (INITIATE, ACCEPT, BOTH), mechanisms supported
- Destroy a credential handle
 - gss_release_cred()

Context management



- Establish a secure context
 - gss_init_sec_context()
 - gss_accept_sec_context()
- Retrieve residual duration or other info about context
 - gss_context_time()
 - gss_inquire_context()
- Export/import a context from a process to another by means of an interprocess token
 - gss_export_sec_context(), gss_import_sec_context()
- Destroy a secure context
 - gss_delete_sec_context

Other functions



- Convert a status code to a textual error message
 - gss_display_status()
- Give available mechanisms
 - gss_indicate_mechs()
- Discard a buffer
 - gss_release_buffer()

Context establishment: client



```
OM uint32 major status, minor status;
qss ctx id t *context;
gss name t target name;
qss buffer t input token, output token, recv tok;
input token = GSS C NO BUFFER;
context = GSS C NO CONTEXT;
do {
    major status = gss init sec context(&minor status,
                                        GSS C NO CREDENTIAL,
                                        context,
                                        target name, -
                                                                  — remote application
                                        GSS C NO OID,
                                        GSS MUTUAL FLAG,
                                        GSS C NO CHANNEL BINDINGS,
                                        input token,
                                                                         token received
                                        NULL,
                                        output token,
                                                                         token to send
                                        &ret flags,
                                        NULL);
    if (context == NULL) /* error: exit */
    if (input token != GSS C NO BUFFER) gss release buffer(&minor status, recv tok);
    if (major status != GSS S COMPLETE && major status != GSS S CONTINUE NEEDED) /* error: exit */
    if (output token->length != 0) {
      /* send output token to server */
      gss release buffer(&minor status, output token);
    if (major status == GSS S CONTINUE NEEDED)
      /* receive recv tok from server */
    input token = recv tok;
} while (major status == GSS S CONTINUE NEEDED);
```

loop until OK

Context establishment: server



```
OM uint32 major status, minor status, ret flags;
gss name t client;
gss ctx id t *context;
gss cred id t server creds, deleg cred;
gss buffer t input token, output token;
do {
    /* receive input token from client */
    major status = gss accept sec context(&minor status,
                                          context,
                                                                         token received
                                          server creds,
                                          input token,
                                          GSS C NO CHANNEL BINDINGS,
                                          &client,
        name of the caller
                                          NULL,
                                                                                                         loop
                                                                         token to send
                                          output token,
                                                                                                         until
                                          &ret flags,
                                                                                                          OK
                                          NULL.
                                          &deleg cred);
   if (major status!=GSS S COMPLETE && major status!=GSS S CONTINUE NEEDED) /* error */
   gss release buffer(&minor status, input token);
   if (output token->length != 0) {
     /* send output token to client */
     gss release buffer(&minor status, output token);
} while (major status == GSS S CONTINUE NEEDED);
```

Confidentiality and integrity



- Generate a cryptographic tag, or message integrity code (MIC) for a message to transfer to the peer application
 - gss_get_mic()
- Verify the received message against the received MIC
 - gss_verify_mic()
- Embed the MIC in the (possibly encrypted) message
 - gss_wrap()
- (possibly decrypt and) verify the embedded MIC
 - gss_unwrap()
- Determine the maximum size for a clear message for a given maximum size of the encrypted message
 - gss_wrap_size_limit()

Example: sending and receiving data



Encrypting data

Decrypting data

Globus extensions



- Credential import and export
 - To pass credentials from a process to another or storing them in a file
 - Export to 1) an opaque buffer, or 2) a file in GSI native format
 - gss_import_cred(), gss_export_cred()
- Delegation an any time
 - A lot more flexible than standard GSS-API delegation
 - Delegation at times other than context establishment
 - Possible to delegate credentials different than those used for context establishment: even for different mechanisms!
 - Ex.: delegate a Kerberos credential over a context established with GSI
 - gss_init_delegation(), gss_accept_delegation()
- Credentials extension handling
 - support for credential information other than just the identity
- Set context options at the server side
- Documentation
 - http://www.ggf.org/documents/GWD-I-E/GFD-E.024.pdf
 - \${GLOBUS_LOCATION}/include/gcc32dbg/gssapi.h

Example: delegation



```
major status = qss init delegation(&minor status, context, creds,
                              GSS C NO OID, /* default mechanism */
                              GSS C NO OID SET, /* extension OIDs */
                              GSS C NO BUFFER SET, /* extension buffers */
                              input token, reg flags, time reg, &time ret,
                              output token);
major status = gss accept delegation(&minor status, context,
                                GSS C NO OID SET, /* extension OIDs */
                                GSS C NO BUFFER SET, /* extension buffers */
                                input token, req flags, time req, &time ret,
                                &deleg creds,
                                mech type,
                                output token);
```

GSS Assist



- Simpler functions for
 - Credential handle creation

Context establishment

- Display errors, grid-mapfile lookup, etc.
- Little documentation
 - http://www.globus.org/security/gss_assist.html
 - \${GLOBUS_LOCATION}/include/gcc32/globus_gss_assist.h

Java Commodity Grid (CoG) API



- Provides a mapping between the Globus Toolkit and Java
- It is implemented in pure Java
- Does not wrap the Globus C implementation
- Allows to interface to all Globus services
- Here we limit ourselves to the GSI library (org.globus.gsi.gssapi)
 - Implements the standard Java GSS-API (org.ietf.jgss)
 - Implements the GSS-API extensions (org.gridforum.jgss)
 - Supports the Globus proxy certificates
- Web site
 - http://www-unix.globus.org/cog/java/
- Manual
 - http://www-unix.globus.org/cog/manual-user.pdf
- API documentation
 - http://www-unix.globus.org/cog/distribution/1.1/api-new/index.html

Java GSS-API



- Package org.ietf.jgss (RFC 2853)
- Interfaces
 - GSSContext
 - GSSCredential
 - GSSName
- Classes
 - Channel Binding (used to strengthen the authentication)
 - GSSManager (used to instantiate names, credentials and contexts)
 - MessageProp (to specify the level of QOP and confidentiality)
 - Oid
- Exceptions
 - GSSException
- Documentation
 - http://java.sun.com/j2se/1.4.2/docs/api/org/ietf/jgss/package-summary.html

Java GSS-API: how it works



- Instantiate a GSSManager (acts as factory)
- Create principal names and credentials as needed
- Create a context
- Engage in a context establishment loop
- 5. When finished, authentication is complete
- The GSS-API does not perform any communication with the peer; it just generates tokens

Globus GSS-API extensions



- Package org.gridforum.jgss (RFC 3820)
- Interfaces
 - ExtendedGSSContext
 - Set and get context options, delegate credentials
 - ExtendedGSSCredential
 - Credential export
- Classes
 - ExtendedGSSManager
 - Create a previously imported credential

GlobusGSSManagerImpl



- Create names
 - GSSName createName(String nameStr, Oid nameType)
- Create credentials
 - Default credentials
 - GSSCredential createCredential(int usage)
 - GSSCredential createCredential(GSSName name, int lifetime, Oid mech, int usage)
 - Exported credentials
 - GSSCredential createCredential(byte[] buff, int option, int lifetime, Oid mech, int usage)
- Create contexts
 - Initiator' side
 - GSSContext **createContext**(GSSName peer, Oid mech, GSSCredential cred, int lifetime)
 - Acceptor' side
 - GSSContext createContext(GSSCredential cred)

Globus GSSName Impl



- Constructors
 - Default
 - GlobusGSSName()
 - From subject
 - GlobusGSSName(String name)
 - From subject or service@host name
 - GlobusGSSName(String name, Oid nameType)
- Get information
 - boolean equals(GSSName another)
 - boolean isAnonymous()
 - boolean isMN()
 - String toString()
 Returns string representation of the name

GlobusGSSCredentialImpl



- Constructor
 - Anonymous credential
 - GlobusGSSCredentialImpl()
 - From GlobusCredential object
 - GlobusGSSCredentialImpl(GlobusCredential cred, int usage) usage = INITIATE ONLY, ACCEPT ONLY, INITIATE AND ACCEPT
- Export credentials
 - byte[] export(int option)
 - byte[] export(int option, Oid mech)
- Get credential information
 - int **getRemainingInitLifetime**(Oid mech)
 - int getRemainingAcceptLifetime(Oid mech)
 - int **getRemainingLifetime**()
 - int **getUsage**() int **getUsage** (Oid mech)
 - GSSName getName() GSSName getName()
 - Oid[] getMechs()
 - GlobusCredential getGlobusCredential()
 - PrivateKey getPrivateKey()
 - X509Certificate[] getCertificateChain()
- Destroy
 - void dispose()

GlobusGSSContextImpl (1/2)



Authenticate

- byte[] initSecContext(byte[] inBuff, int off, int len)
- int initSecContext(InputStream in, OutputStream out)
- byte[] acceptSecContext(byte[] inBuff, int off, int len)
- void acceptSecContext(InputStream in, OutputStream out)
- boolean isEstablished()

Encrypt, decrypt

- byte[] wrap(byte[] inBuf, int off, int len, MessageProp prop)
- byte[] unwrap(byte[] inBuf, int off, int len, MessageProp prop)

Create and verify a MIC

- byte[] **getMIC**(byte[] inBuf, int off, int len, MessageProp prop)
- void verifyMIC(byte[] inTok, int tokOff, int tokLen, byte[] inMsg, int msgOff, int msgLen, MessageProp prop)

Request context properties

void requestAnonymity(boolean state)
 void requestCredDeleg(boolean state)
 void requestLifetime(int lifetime)
 void requestMutualAuth(boolean state)
 void requestMutualAuth(boolean state)
 void requestSequenceDet(boolean state)

GlobusGSSContextImpl (2/2)



Get context properties

boolean getAnonymityState() getConfState() boolean boolean getCredDelegState() boolean getIntegState() boolean getMutualAuthState() boolean getReplayDetState() boolean getSequenceDetState() boolean isProtReady() int getLifetime() boolean isInitiator() GSSName **getSrcNname**() GSSName getTargName() getMech() Oid

Delegation

byte[] initDelegation(GSSCredential credential, Oid mechanism, int lifetime, byte[] buf, int off, int len)

byte[] acceptDelegation(int lifetime, byte[] buf, int off, int len)

boolean isDelegationFinished()

GSSCredential getDelegatedCredential()

GSSCredential getDelegCred()

Set, get context options

void setOption(Oid option, Object value)

Object getOption(Oid option)

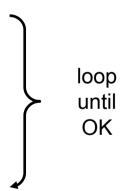
Destroy

void dispose()

Example: context establishment: client



```
Socket s = new(host, port);
OutputStream out = s.getOutputStream();
InputStream in = s.getInputStream();
byte[] inToken = new byte[0];
byte[] outToken = null;
GSSManager manager = new GlobusGSSManagerImpl();
GSSName targetName = null;
targetName = manager.createName("host@" + host, GSSName.NT HOSTBASED SERVICE);
// Establish secure context
ExtendedGSSContext context = (ExtendedGSSContext) manager.createContext(targetName,
                              GSSConstants.MECH OID, null, lifetime);
context.requestConf(true);
context.setOption(GSSConstants.DELEGATION TYPE, GSIConstants.DELEGATION TYPE FULL);
while (!context.isEstablished()) {
  outToken = context.initSecContext(inToken, 0, inToken.length);
  if (outToken : null)
                                                              token received
    out.write(outToken):
                                   token to send
    out.flush();
  if (!context.isEstablished()) {
    inToken = SSLUtil.readSslMessage(in);
// Send encrypted message
String msg = "Hello world\n";
btye[] tmp = msq.qetBytes();
outToken = context.wrap(tmp, 0, tmp.length, null);
out.write(outToken);
out.flush();
```



Example: context establishment: server



```
Socket s:
OutputStream out = s.getOutputStream();
InputStream in = s.getInputStream();
byte[] inToken = null;
byte[] outToken = null;
GSSManager manager = new GlobusGSSManagerImpl();
// Establish secure context
ExtendedGSSContext context =
    (ExtendedGSSContext) manager.createContext((GSSCredential) null);
context.requestConf(true);
context.setOption(GSSConstants.REJECT LIMITED PROXY, true);
while (!context.isEstablished()) {
  inToken = SSLUtil.readSslMessage(in);
  outToken = context.acceptSecContext(inToken, 0, inToken.length);
  if (outToken != null) {
    out.write(outToken);
    out.flush();
                                                         token received
                   token to send
// Decrypt message
inToken = SSLUtil.readSslMessage(in);
outToken = context.unwrap(inToken, 0, inToken.length, null);
System.out.println(new String(outToken));
```

loop until OK

Example: credential delegation



Client

Server

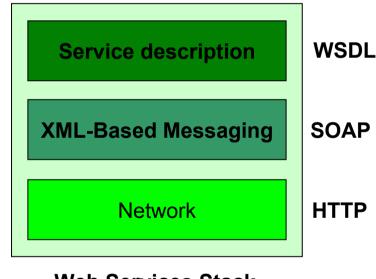
```
while (!context.isDelegationFinished()) {
   inToken = SSLUtil.readSslMessage(in);
   outToken = context.acceptDelegation(10000, inToken, 0, inToken.length);

if (outToken != null) {
     out.write(outToken);
     out.flush();
   }
}
```

Web services



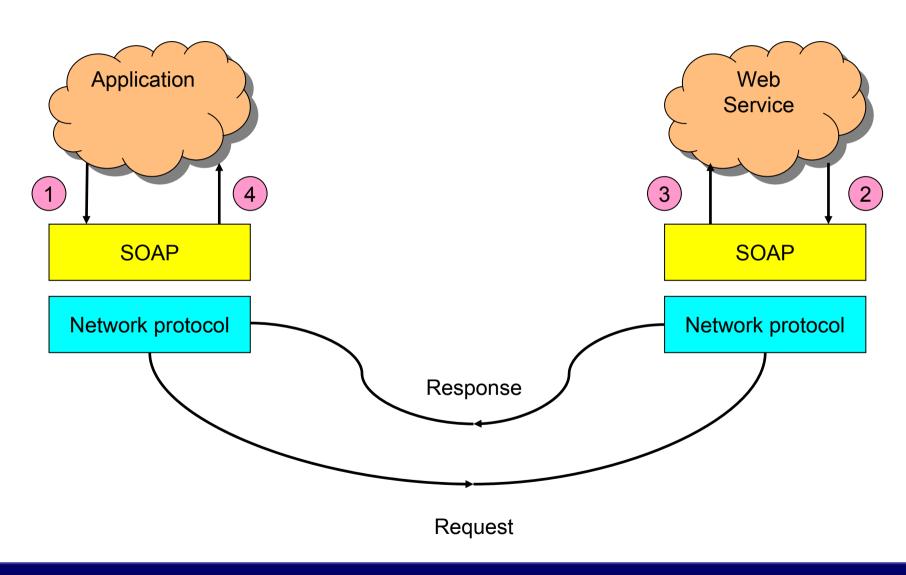
- What is a Web Service?
 - a software service exposed on the Web through SOAP and described with a WDSL
- What is SOAP (Simple Object Access Protocol)?
 - an XML-based, lightweight protocol used for exchange of information and for Remote Procedure Calls
 - uses HTTP for transport
- What is WSDL (Web Services Description Language)?
 - an XML document describing a set of SOAP messages and how they are exchanged
 - describes the location of the Web Service
 - the WSDL file defines everything required to write a program to work with an XML Web service



Web Services Stack

Web services





Web Service Security



- Message level security
 - WS-Security
 - set of SOAP extensions to implement integrity and confidentiality in Web Services
 - Security> header contains the security-related information
 - http://www-128.ibm.com/developerworks/library/ws-secure/
 - WS-SecureConversation
 - defines how to establish secure contexts and exchange keys
 - Used in Globus Toolkit 3
- Transport level security
 - SOAP messages are transmitted encrypted
 - used by some gSOAP GSI plugins
- Only transport level security covered in this tutorial

gSOAP



- gSOAP is a toolkit that offers an XML to C/C++ language binding to make easy the development of SOAP/XML Web services in C and C/C++
- Allows to generate code to write a client to interact with a Web Service starting from the service description published by the WS itself (WSDL file)
- Allows to generate code to implement a WS in C/C++ starting from the WS description
- Generates the code which provides a transport layer with HTTP on top of TCP/IP and to serialize/deserialize structured data
- For more information, look at http://www.cs.fsu.edu/~engelen/soap.html

gSOAP: how to use it



- Generate the header file from the WSDL description
 - wsdl2h -o [-c] outfile.h infile.wsdl
- Generate the stubs (for clients) and the skeletons (for services)
 - soapcpp2 [-c] [file]
 - soapClient.cpp
 - soapServer.cpp
 - soapC.cpp
 - soapH.h
 - soapStub.h
 - Service.nsmap
 - soapServiceProxy.h

stub routine

skeleton routine

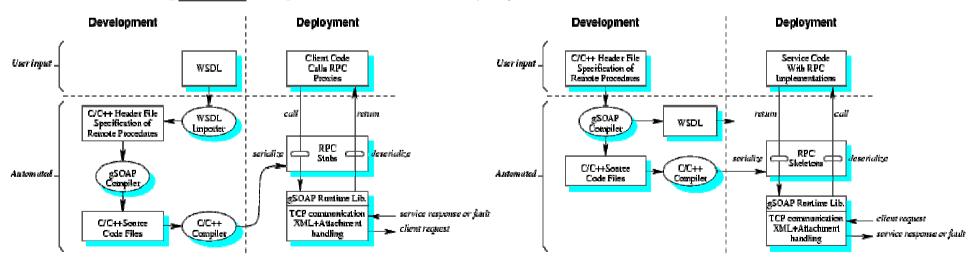
serializer and deserializer

include file for user code

include file for stub data types and methods

namespace aliases

C++ proxy class



Client development

Web Service development

Example: client development



Generate the header file with the command

\$ wsdl2h -o quote.h http://websrv.cs.fsu.edu/~engelen/calc.wsdl

```
//gsoap ns service name: calc
//gsoap ns service style: rpc
//gsoap ns service encoding: encoded
//gsoap ns service namespace: http://websrv.cs.fsu.edu/~engelen/calc.wsdl
//gsoap ns service location: http://websrv.cs.fsu.edu/~engelen/calc.cgi
//gsoap ns schema namespace: urn:calc
int ns_add(double a, double b, double *result);
```

Compile the header file with the command

\$ soapcpp2 calc.h

Write the client

```
#include "soapH.h"
#include "calc.nsmap"

const char server[] = "http://websrv.cs.fsu.edu/~engelen/calcserver.cgi";

int main(int argc, char **argv)
{ struct soap soap;
    double a, b, result;
    soap_init(&soap);
    a = strtod(argv[1], NULL);
    b = strtod(argv[2], NULL);
    soap_call_ns__add(&soap, server, "", a, b, &result);

if (soap.error)
    soap_print_fault(&soap, stderr);
    else
        printf("result = %g\n", result);
    return 0;
}
```

Example: Web Service development



- Generate the header file with the command
- \$ wsdl2h -o quote.h http://websrv.cs.fsu.edu/~engelen/calc.wsdl
- Compile the header file with the command
- \$ soapcpp2 calc.h
- Write the client

```
#include "soapH.h"
#include "calc.nsmap"
int main(int argc, char **argv) {
 int m, s; /* master and slave sockets */
 struct soap soap;
  soap init(&soap);
  m = soap bind(&soap, NULL, atoi(argv[1]), 100);
  fprintf(stderr, "Socket connection successful: master socket = %d\n", m);
  for (;;) {
    s = soap accept(&soap);
    fprintf(stderr, "Socket connection successful: slave socket = %d\n", s);
    if (s < 0) {
      soap print fault(&soap, stderr);
      exit(-1);
    soap serve(&soap);
    soap end(&soap);
 return 0;
int ns add(struct soap *soap, double a, double b, double *result)
{ *result = a + b;
 return SOAP OK;
```

gSOAP plug-ins



- What is a gSOAP plug-in?
 - a way to extend the gSOAP capabilities
 - adds custom data to the gSOAP run-time
 - overrides standard gSOAP function callbacks by custom callbacks
- Relevant functions:
 - int soap_register_plugin_arg()
 - to initialize the plug-in and associate its data to the gSOAP run-time
 - void* soap_lookup_plugin()
 - to access the plug-in internal data

GSI plug-in #1: CGSI_gSOAP



- Developed by the CERN CASTOR team
- Used by some data management LCG tools and APIs
- Code: http://savannah.cern.ch/files/index.php?group=castor&thread max=1&highlight=
- API docs: http://bcouturi.home.cern.ch/bcouturi/cgsi_gsoap/
- Functions:
 - Create gsoap object and register plug-in at the same time
 - int soap cgsi init (struct soap *soap, int cgsi options)
 - Constructors
 - int cgsi_plugin (struct soap *soap, struct soap_plugin *plugin, void *arg)
 - int client_cgsi_plugin (struct soap *soap, struct soap_plugin *plugin, void *arg)
 - int server_cgsi_plugin (struct soap *soap, struct soap_plugin *plugin, void *arg)
 - Get information
 - int is context established (struct soap *soap)
 - int get_client_dn (struct soap *soap, char *dn, size_t dnlen)
 - int get_client_username (struct soap *soap, char *username, size_t dnlen)
 - Credential management
 - int export_delegated_credentials (struct soap *soap, char *filename)
 - int has_delegated_credentials (struct soap *soap)
 - int set default proxy file (struct soap *soap, char *filename)
 - void clear default proxy file (int unlink file)

GSI plug-in #2: GSI Plugin for gSOAP



- Developed by M. Cafaro, D. Lezzi (Lecce Univ.) and R. Van Engelen (Florida State Univ.)
- Not used in LCG, but used elsewhere
- Only trasport-level security, but also plans to support message-level security
- Web page: http://sara.unile.it/~cafaro/gsi-plugin.html
- Documentation: README in the tarball distribution
- Client-side functions:
 - int gsi connect(): connecting to a server
 - int gsi_set_delegation(): request delegation
 - int gsi set replay(): request replay attack detection
 - int gsi set sequence(): request out-of-sequence message detection
 - int gsi set confidentiality(): request encryption
 - int gsi set integrity(): request integrity

Server-side functions

- int gsi_listen(): listen for incoming connections
- int gsi_accept(): accept incoming connections

General functions

- int globus_gsi(): plugin constructor
- int gsi_acquire_credential(): acquire credentials
- int gsi_authorization_callback(): callback to define a custom authorization policy

Plug-in comparison



Feature	CGSI	GSI Plug-in
based on GSS-API	$\sqrt{}$	V
debugging framework	$\sqrt{}$	V
GSS error reporting	$\sqrt{}$	V
support for IPv6		V
client development	$\sqrt{}$	V
server development	$\sqrt{}$	V
muthual authentication	$\sqrt{}$	V
authorization	$\sqrt{}$	V
credential delegation		V
connection caching	$\sqrt{}$	V

The two plug-ins are interoperable

Conclusions



- A lot of security APIs to deal with in LCG
- A lot of different options
 - C/C++
 - Java
 - C/C++ Web Services
- Probably a lot more things around, but not in LCG
 - Python (not covered here)
 - Java Web Services (not covered here)
 - obviously, everything can be used if it is part of the application software, i.e. not provided by LCG itself
- "Hands-on" session:
 - play with simple client/server applications to exercise the different APIs



LCG Security API

"Hands-on" session



List of exercises



- Client/server application with GSS-API in C
- Client/server application with GSS-API in Java
- Client/server application with gSOAP and the CGSI plug-in
- 4. Client/server application with gSOAP and the GSI plug-in

You can freely choose which ones to try

You WILL need to look at the API documentation linked in these slides

Comments in the code mark the places where code must be added for the exercises

GSS-API in C



- Get the code
 - \$ cp -a /home/sciaba/gss/gssapi ~/gssapi
- Compile the code
 - \$ cd ~/gssapi
 - \$ make
- Run the code
 - create a proxy with grid-proxy-init
 - from a session, run ./listen
 - from another session, run
 \$./connect localhost <port>
 - where <port> is the one returned by ./listen

C GSS-API exercises



Exercise 1

 let the server print if confidentiality, integrity and mutual authentication are enabled for the context

Exercise 2

 enable confidentiality, integrity and mutual authentication if they are not

Exercise 3 (optional)

- look at the code in gssapi_delegation_test
- export the delegated credentials to a file
- print the buffer returned by gss_export_cred() (it contains the path of the delegated proxy)
- inspect the proxy with grid-proxy-info

GSS-API in Java



- Get the code
 - \$ cp -a /home/sciaba/gss/cog ~/cog
- Compile
 - \$ cd ~/cog
 - ./compile
- Run the code
 - create a proxy with grid-proxy-init
 - from a session, source the environment with . env.sh and run
 \$ java GssServer
 - from another session, source the environment with . env.sh and run
 \$ java GssClient localhost <port>
 - where <port > is the one returned by GssServer

Java GSS-API exercises



Exercise 1

- look at the online help of GssServer and GssClient (-help option)
- using the options, establish a context with/without confidentiality and anonymity (hint: also the server must be invoked with the proper option)

Exercise 2

- using the options:
- use standard credential delegation (requested at context initiation)
- use Globus extended delegation (hint: -deleg-type extended for both client and server)

CGSI plug-in



- Get the code
 - \$ cp -a /home/sciaba/gsoap/example-cgsi ~/example-cgsi
- Compile the code
 - \$ cd ~/example-cgsi
 - \$ make
- Create a "grid-mapfile"
 - \$ SUBJECT=`grid-cert-info -subject`
 - \$ echo \"\$SUBJECT\" user > grid-mapfile
- Launch the server
 - \$ export GRIDMAP=grid-mapfile
 - \$./calcserver -p <port> (to avoid clashes use 10000+account no.)
- Launch the client from another session
 - \$./calcclient -p <port> add 10 5
- Debug information
 - CGSI_TRACE=1
 - CGSI_TRACEFILE=<file>
- If you need it, make distclean with remove the binaries

CGSI plug-in exercises



Exercise 1

- modify the server code to check if the client has delegated credentials, and if so, export them to a file
- make the client to delegate its credentials to the server

gSOAP GSI plug-in



- Get the code
 - \$ cp -a /home/sciaba/gsoap/example-gsi-plugin \
 ~/example-gsi-plugin
- Compile the code
 - \$ cd ~/example-gsi-plugin
 - \$ make
- Create an authorization file
 - \$ SUBJECT=`grid-cert-info -subject`
 - \$ echo "\$SUBJECT" > authorized_dn
- Launch the server
 - \$./calcserver -p <port>

(to avoid clashes use 10000+account no.)

- Launch the client from another session
 - \$./calcclient -p <port> add 10 5
- Debug information
 - export GSI PLUGIN DEBUG LEVEL={0, 1, 2, 3, 4}

gSOAP GSI plug-in exercises



Exercise 1

- make the client delegate the credentials to the server
- make the server export the delegated credentials (if any) to a file
- Hints:
 - refer to /home/sciaba/gsoap/gsoap-gsi-plugin-2.4.2/include/gsi.h
 - use gss_export_cred() from the extended GSS-API