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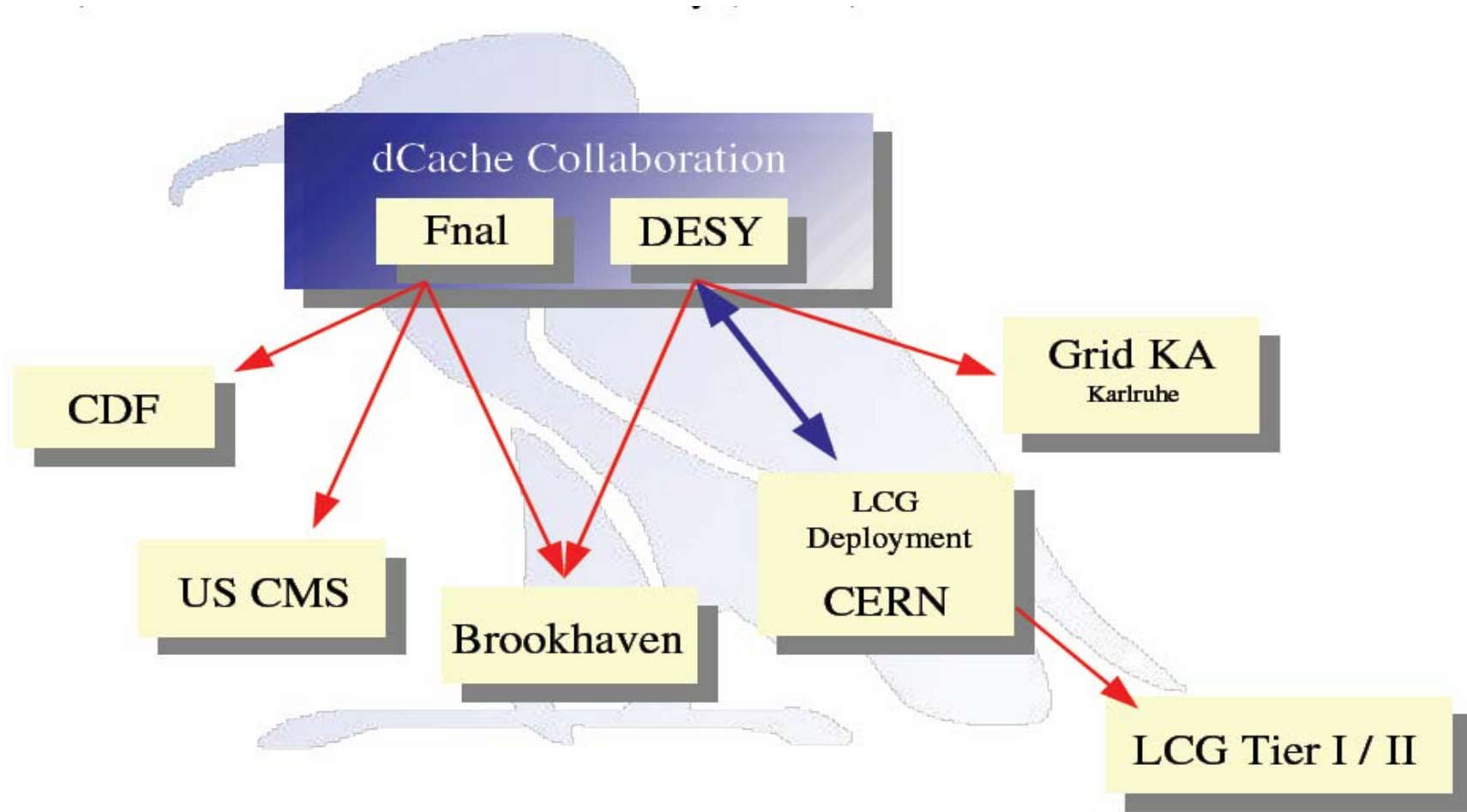
# dCache Status and Plans – Proposals for SC3

Michael Ernst  
For the dCache Team

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LCG Data Management Workshop

# dCache is a joint effort between DESY and Fermilab



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# Agenda

- Architecture and Components
- dCache Functionality Layers and Basic Design
- Data Access Methods
- HSM Interface
- Pool Selection Mechanism
- SRM/dCache as LCG SE
- Installation & Management
- dCache Support Model
- Plans
  - Extensions to Information Provider to support Job & Data Co-Scheduling
  - “The Mirror Cache”

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# dCache – The Architecture and Components

- Name Space uniquely represented within single file system tree
    - Strictly separates filename space of data repository from physical location
    - File Namespace in DB & accessible to application by NFS, SRM, GridFTP etc.
    - Replicas of given file may exist on multiple storage nodes and MSS for e.g. load balancing (pool-to-pool transfers)
  - Scalable Architecture
    - Fully distributed Architecture w/ Autodiscovery for Components
    - Integrates Heterogeneous Disk Storage and Server Technology with multiple hundred individual (commodity) nodes
    - Automatic load balancing by cost metric and inter pool transfers
    - Multiple Distributed Data Access Points (pluggable Door/Mover pairs) supporting different Standards for Data Access
    - dCache distributes files autonomously across Disk Servers
      - Selection depends on available space and server load
    - Fine-grained steering directives to control data flow and utilization of Storage Resources (Pool Attraction)
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# dCache – The Architecture and Components

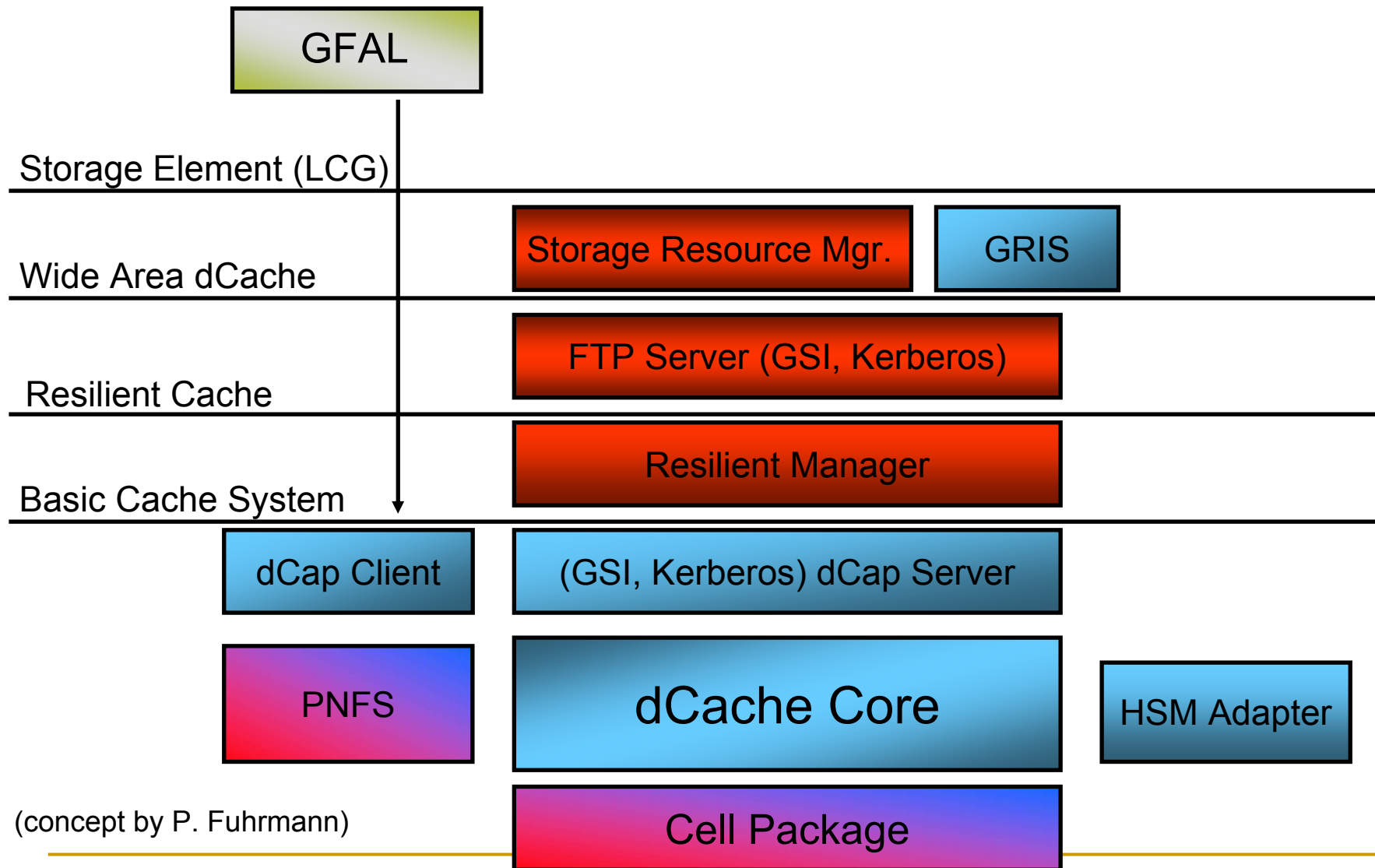
- Scalable Architecture (cont'd.)
  - Configurable as Disk-only and as part of a Storage Hierarchy (e.g. with Tape Back-end)
  - Automatic Migration and Staging between dCache and underlying Storage System
  - Very Flexible and Modular MSS interface - Integration done for Enstore, TSM, OSM and HPSS
  - Resiliency Manager allows to automatically create and maintain a configurable number of copies of a given file on different storage nodes – eases maintenance (adjusts replica count on scheduled pool maintenance) and improves availability in case of pool failures
- Management
  - Rich set of Admin commands coming with individual dCache Modules (Cells)
  - CLI (via SSH) and GUI (Web interface) allow to navigate through and login to the Modules (e.g. SRM, GridFTP door, PoolManager, Storage Pools)
    - Allow to add/remove components to/from the active system
    - To customize/tune the system while in operation

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# Resilient dCache

- Developed by Fermilab
- Goal is managed reliable storage without a tape backend
- Reliability is achieved through replication
- Expect pools to go in/out of service and files are replicated as this happens. Can also schedule pools offline to smooth replication process
- Active replica checksum comparison with replacement when necessary
- User web interface

# dCache Functionality Layers



# dCache Basic Design

## Components involved in Data Storage and Data Access



The diagram illustrates the dCache architecture with four main components arranged vertically. At the top is a red box labeled 'Door'. Below it is a blue box labeled 'Name Space Provider'. The third component is a blue box labeled 'Pool Manager'. The bottom component is a blue box labeled 'Pool', which contains a smaller red box labeled 'Mover' on its right side.

Door

- Provides specific end point for client connection
- Exists as long as client process is alive
- Client's proxy used within dCache

Name Space Provider

Interface to a file system name space

- Maps dCache name space operations to filesystem operations
- Stores extended file metadata

Pool Manager

Performs pool selection

Pool

Mover

- Data repository handler
- Launches requested data transfer protocols
- Data transfer handler  
(gsi)dCap, (Grid)FTP, http, HSM hooks

(concept by P. Fuhrmann)

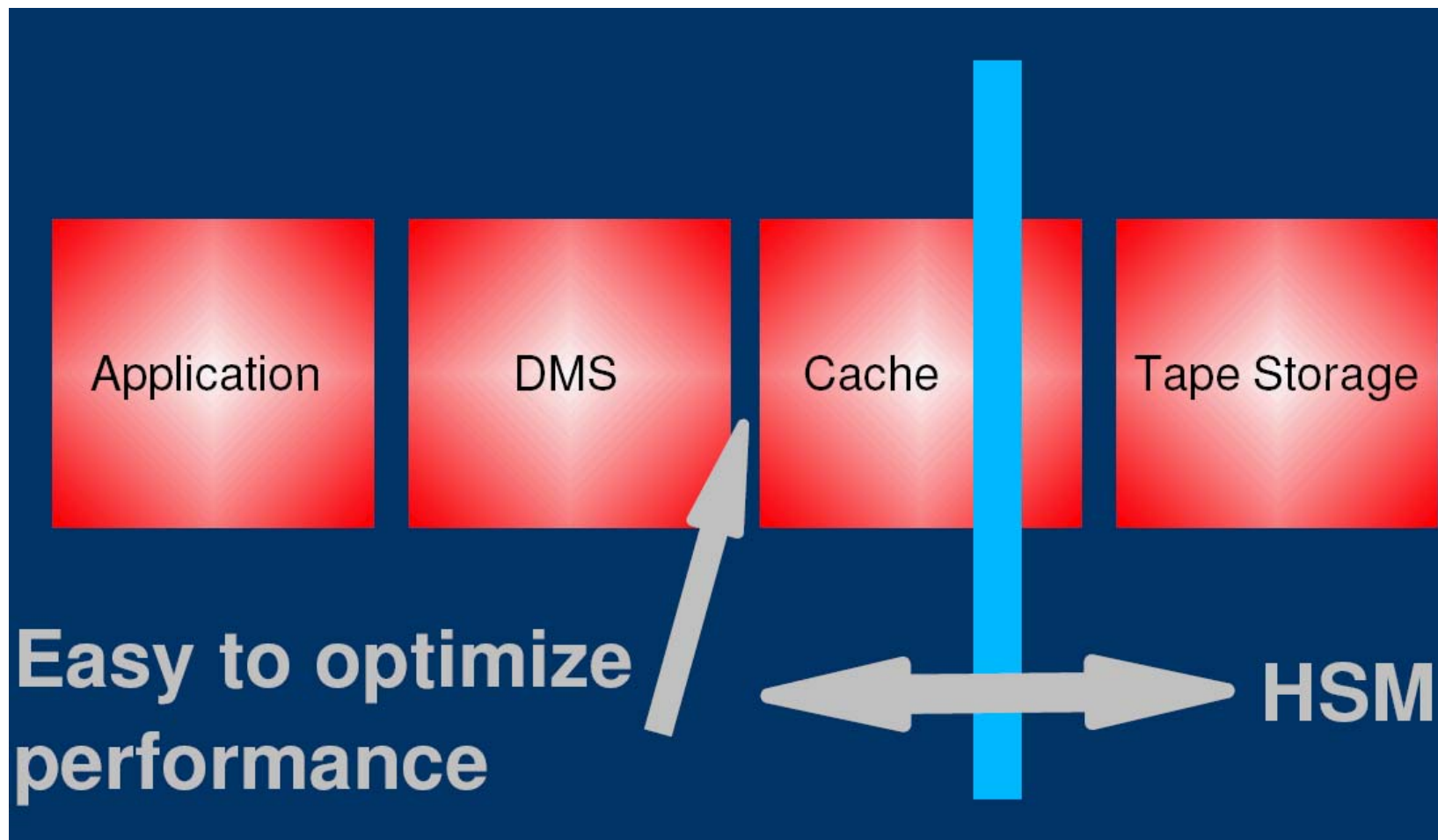


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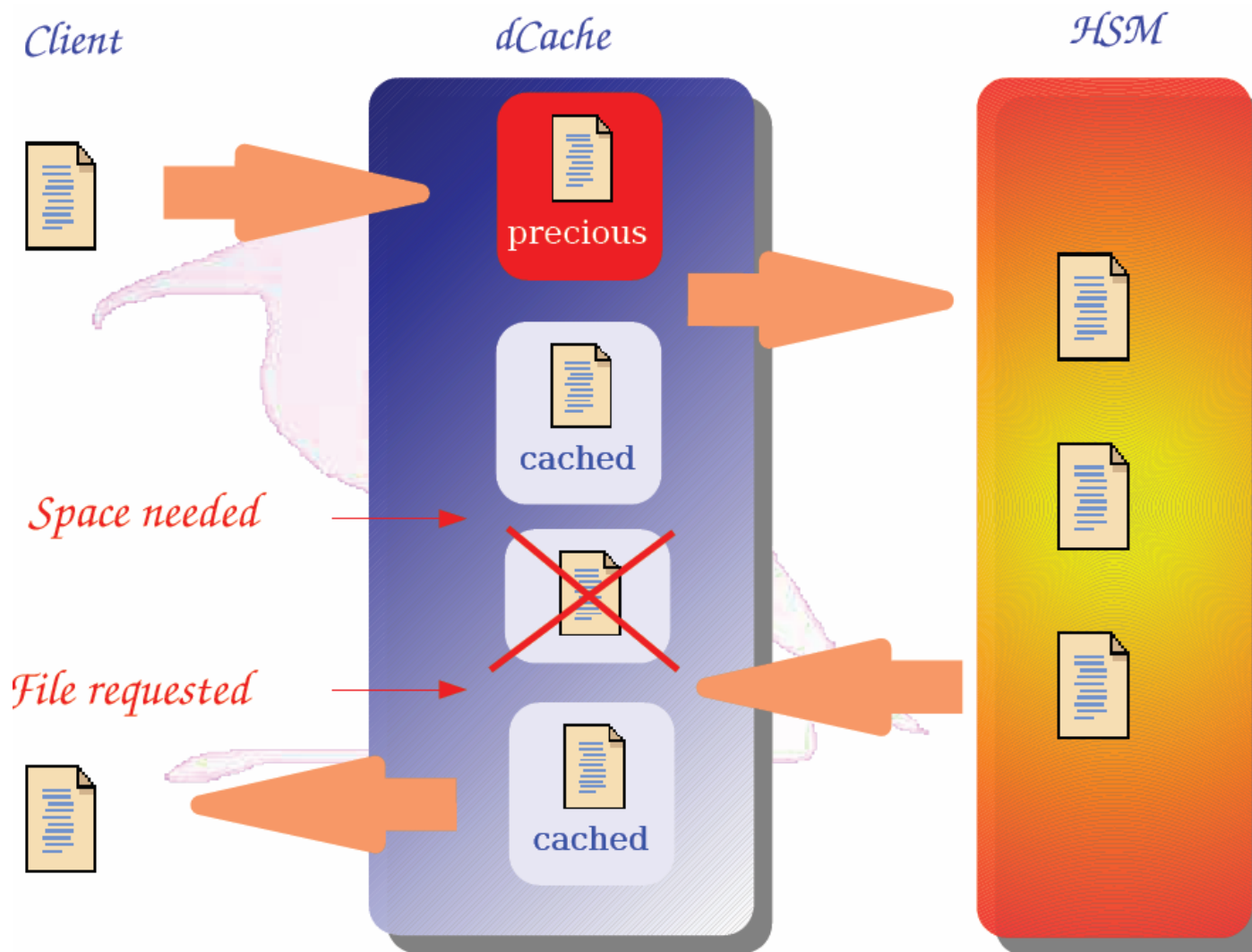
# Data Access Methods

- dCap – the native protocol
  - Library for regular file access via POSIX calls
    - Can be linked against applications and available as preload lib
  - Supports pluggable security mechanisms
    - Implemented are GssApi (Kerberos, GSI) and ssl
  - Adds resiliency by protecting clients from intermediate network and storage node failures (lib reconnects)
  - Provides URL style addressing (alternative to mounting the pnfs namespace provider)
- FTP – support for multiple dialects
  - GridFTP with GSI security
  - GssFTP with Kerberos security
- Other Protocols can be easily integrated through well defined, well documented Interface

# Where starts your HSM ?



# HSM Interface

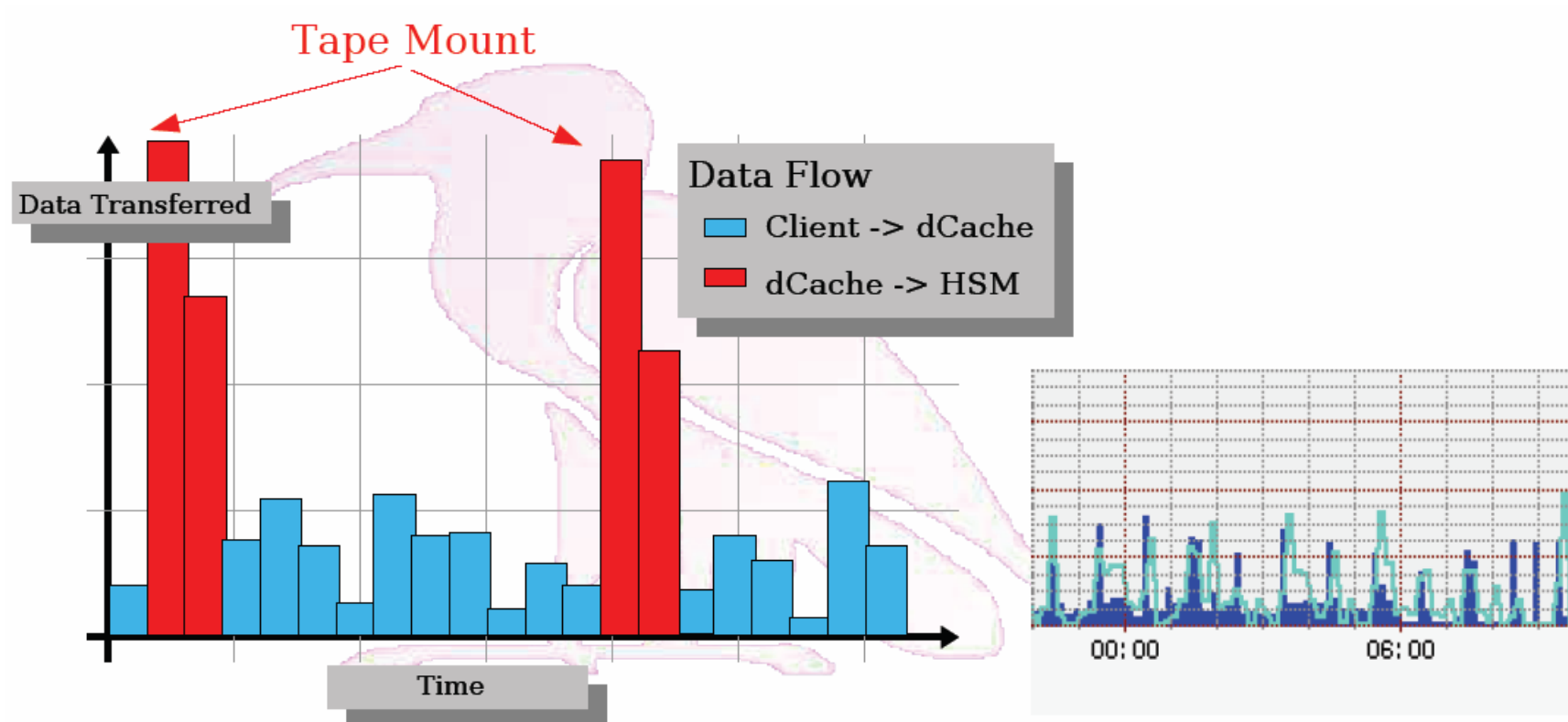


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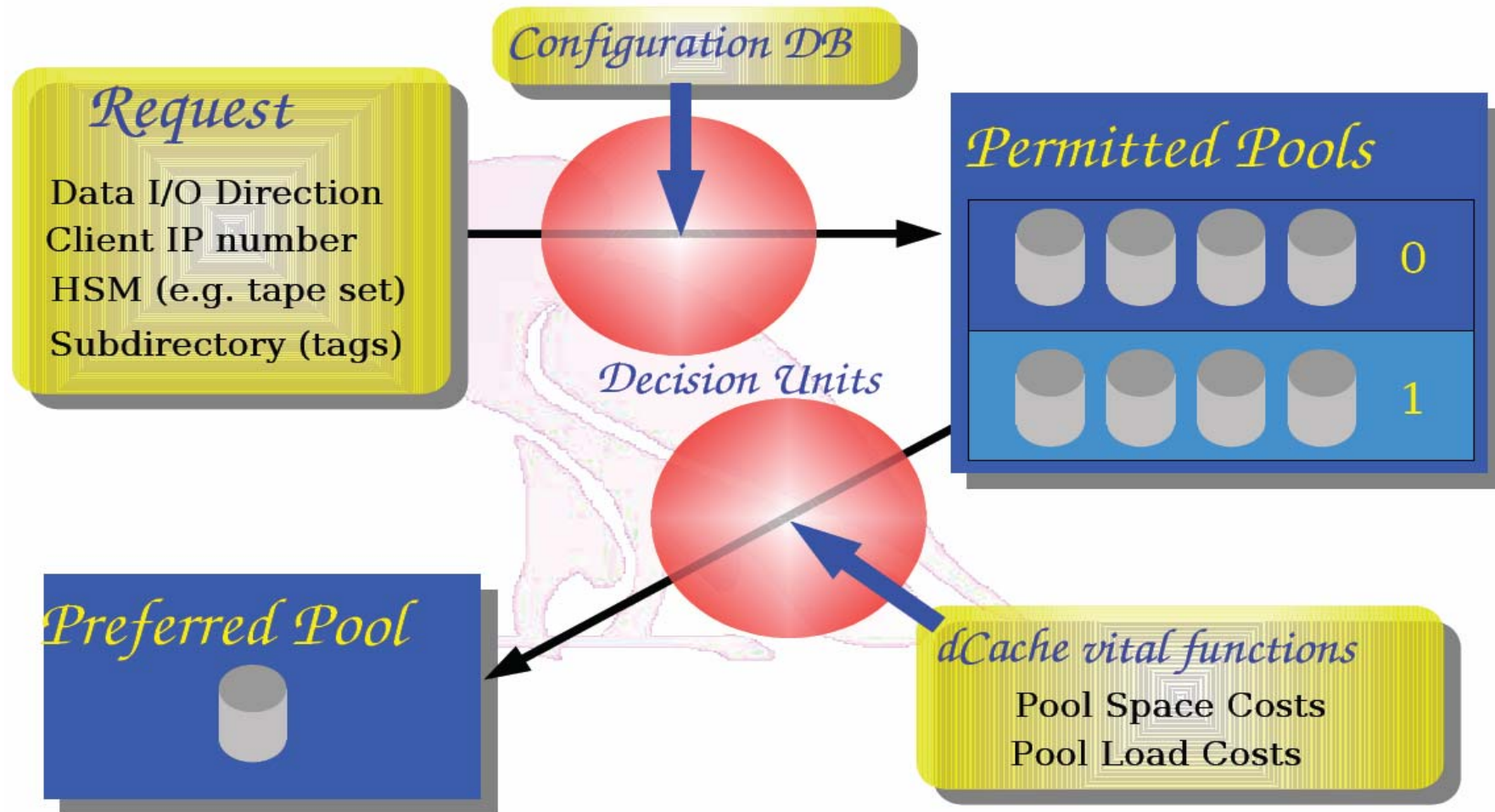
## HSM Interface

- Very flexible Interface to various MSSs (scripts)
- Precious data is separately collected per storage class
- Each storage class queue has individual steering parameters for HSM flush operation
  - Elapsed time a file is allowed to be precious per storage class
  - Total data volume that is precious per storage class
  - Maximum number of precious files per storage class
- Maximum number of concurrent HSM flush operations is configurable
- Multiple HSM instances and HSM classes are simultaneously supported

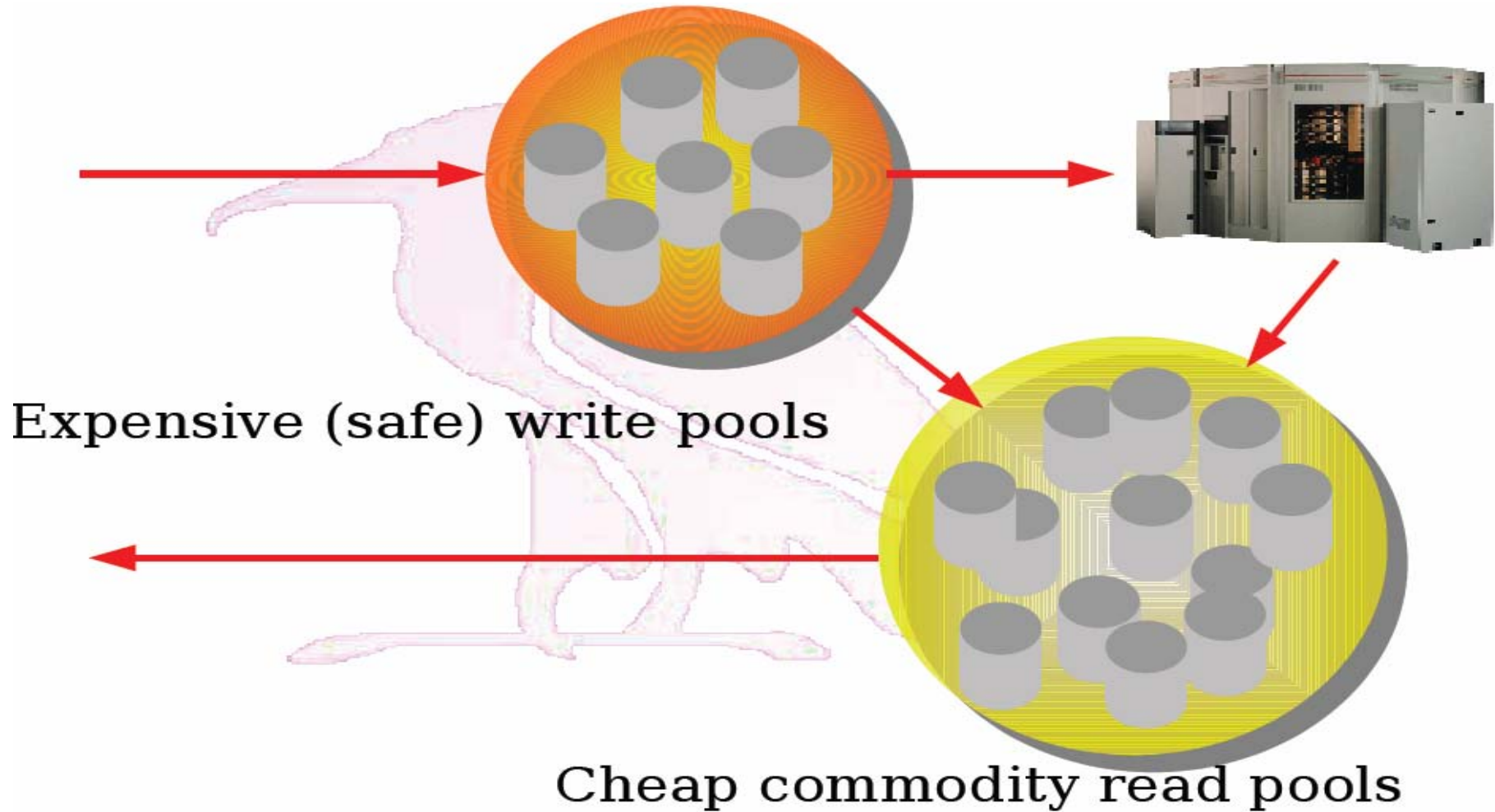
# Deferred HSM flush



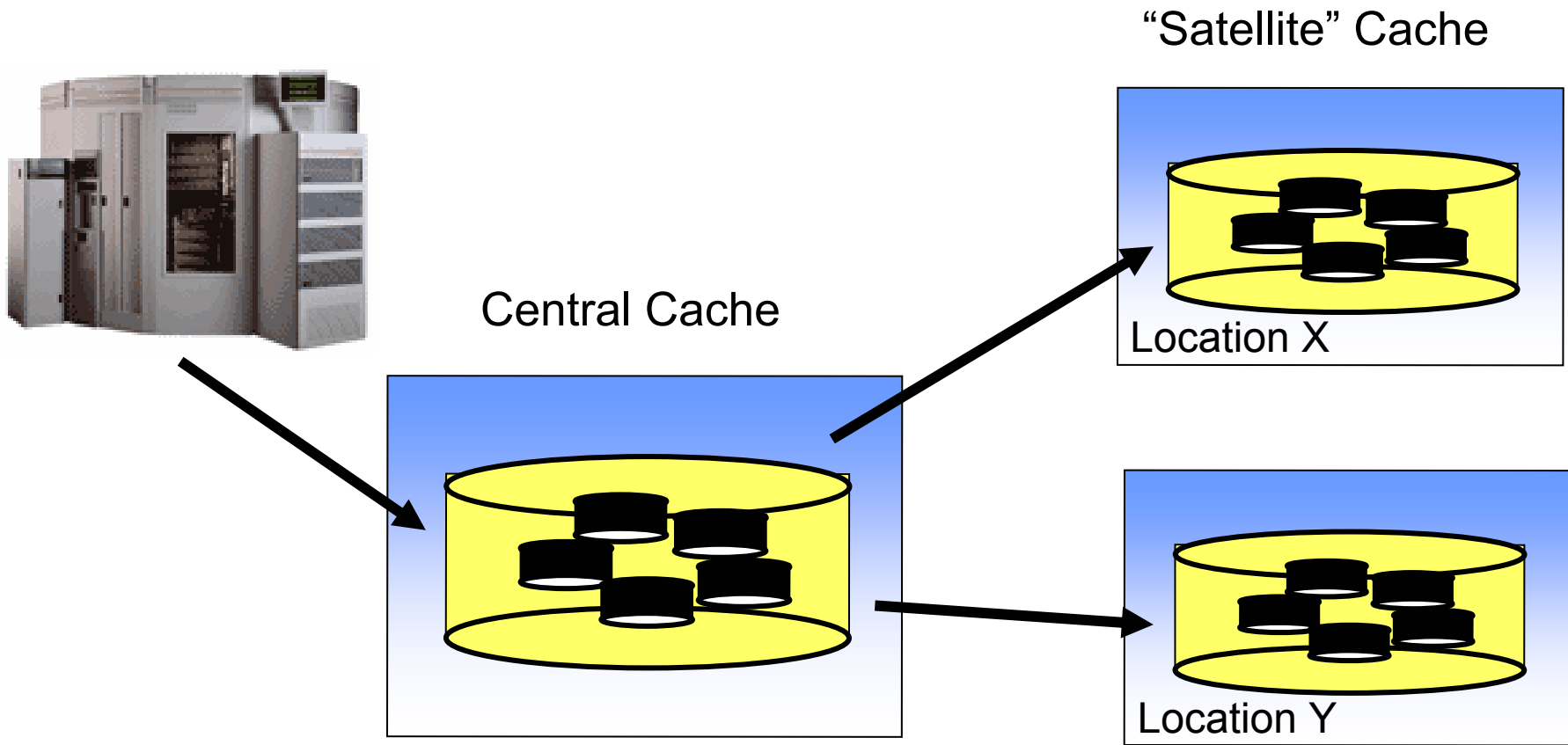
# Pool Selection Mechanism



# Pool Selection

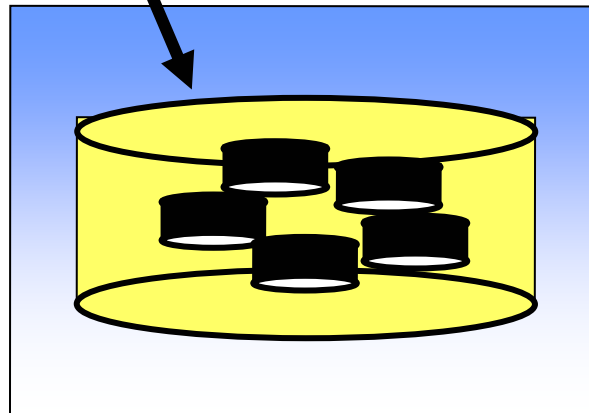
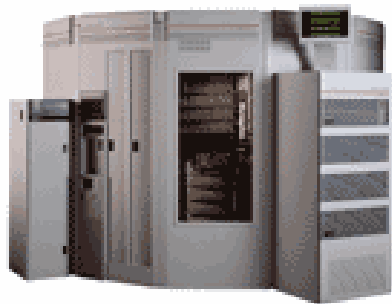


# Pool Selection



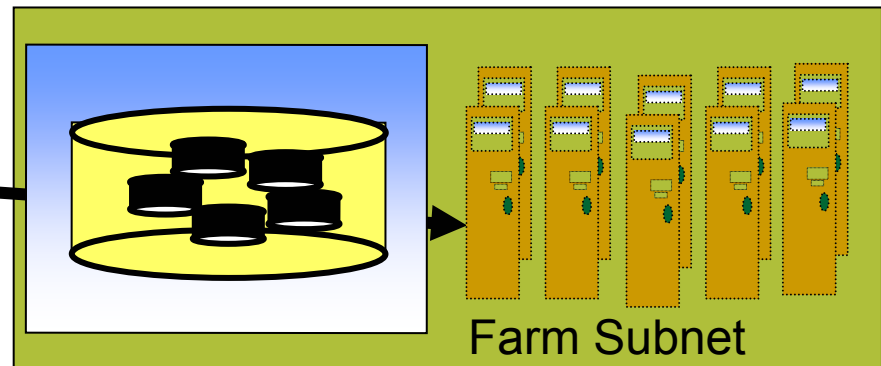
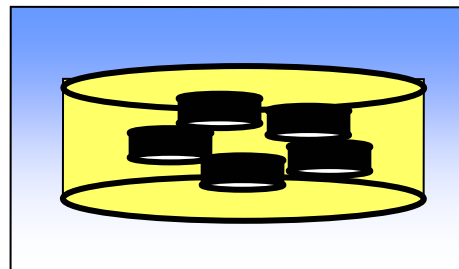


# Pool Selection



Central Cache

Sub Cache in DMZ

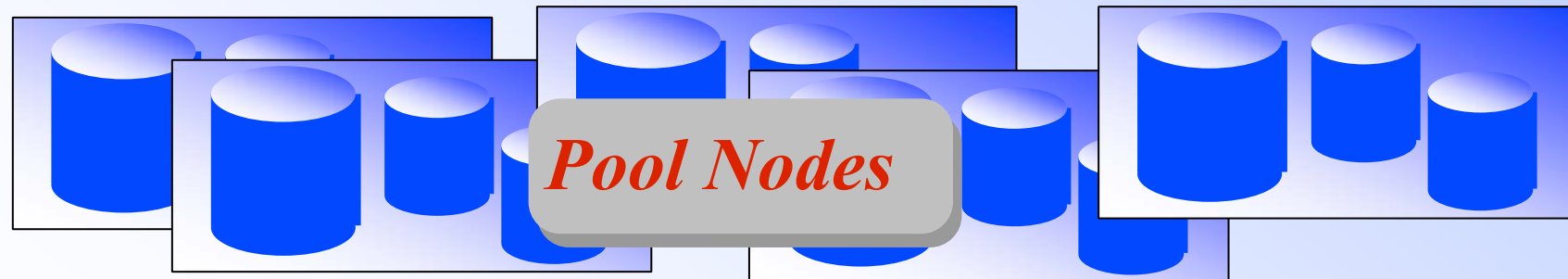
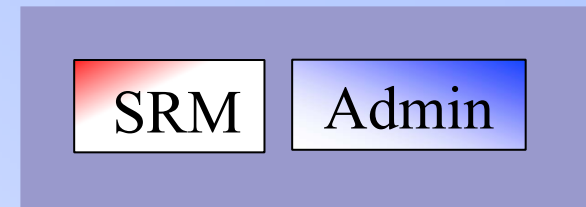
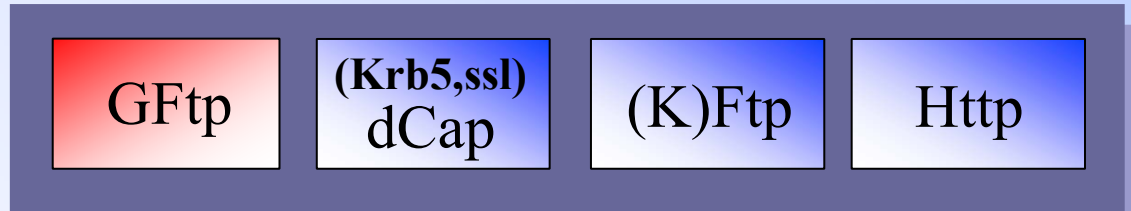


Farm Subnet

# *dCache Components*

I/O Door Nodes

Admin Doors



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# Data Grid Functionality – dCache as LCG SE

- Aiming at Seamless Integration with LCG Infrastructure
  - SRM related aspects covered in Timur's talk
  - Information Provider (GRIS - currently fairly detached, working on full integration w/ dCache system)
  - Full compliance with LCG demanded functionalities & supplied Client Utilities, and other SE Implementations
    - Primarily concerns SRM, GridFTP, dCap (GFAL)
  - Working with the LCG GDT on improving packaging & documentation, installation procedure and manageability to make dCache a suitable solution for any kind of LHC relevant Computing Facility

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# Installation & Management

- Few RPMs ( $\leq 4$ ) to install
  - PNFS (Namespace Manager)
  - dCache Core (for Admin, Pool, Door node)
  - dCache Optional S/W (SRM, GridFTP, gsidcap)
    - SRM needs PostgreSQL DB
  - dCache Client
- Central Configuration provides suitable defaults & needs only minor customization
- Auto Configuration to add & remove pools
  - Disk pools/nodes request to add themselves to dCache
  - Allows simple reconfiguration of the Disk Pools
  - Administrator can temporarily remove pools from dCache if a disk has crashed and is being repaired
  - PoolManager takes out a Pool automatically in case it doesn't respond any longer
- Medium Tier-2 site w/o tape backend and ~20 pool nodes needs approx. 2h to install dCache from scratch
  - Upgrade is usually much faster

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# Installable Server Components

- PNFS Name Space Manager
  - Choice of two Databases
    - GDBM (default)
    - Postgres (not part of the dCache distribution)
- Admin Node
  - Provides all central Management Components
    - LocationManager, PoolManager, httpd,
  - Can have Storage Pools (small configurations)
  - Can have Access Points for a variety of Management (SRM) and Data Transfer Protocols (automatically inserted/removed)
- Pool Node
  - Provides Storage Space managed by dCache
  - Automatically inserted/removed in default configuration
  - Can have Access Points (automatically inserted/removed)
- Door Node
  - Provides Access Points for SRM and a variety of Data Transfer Protocols

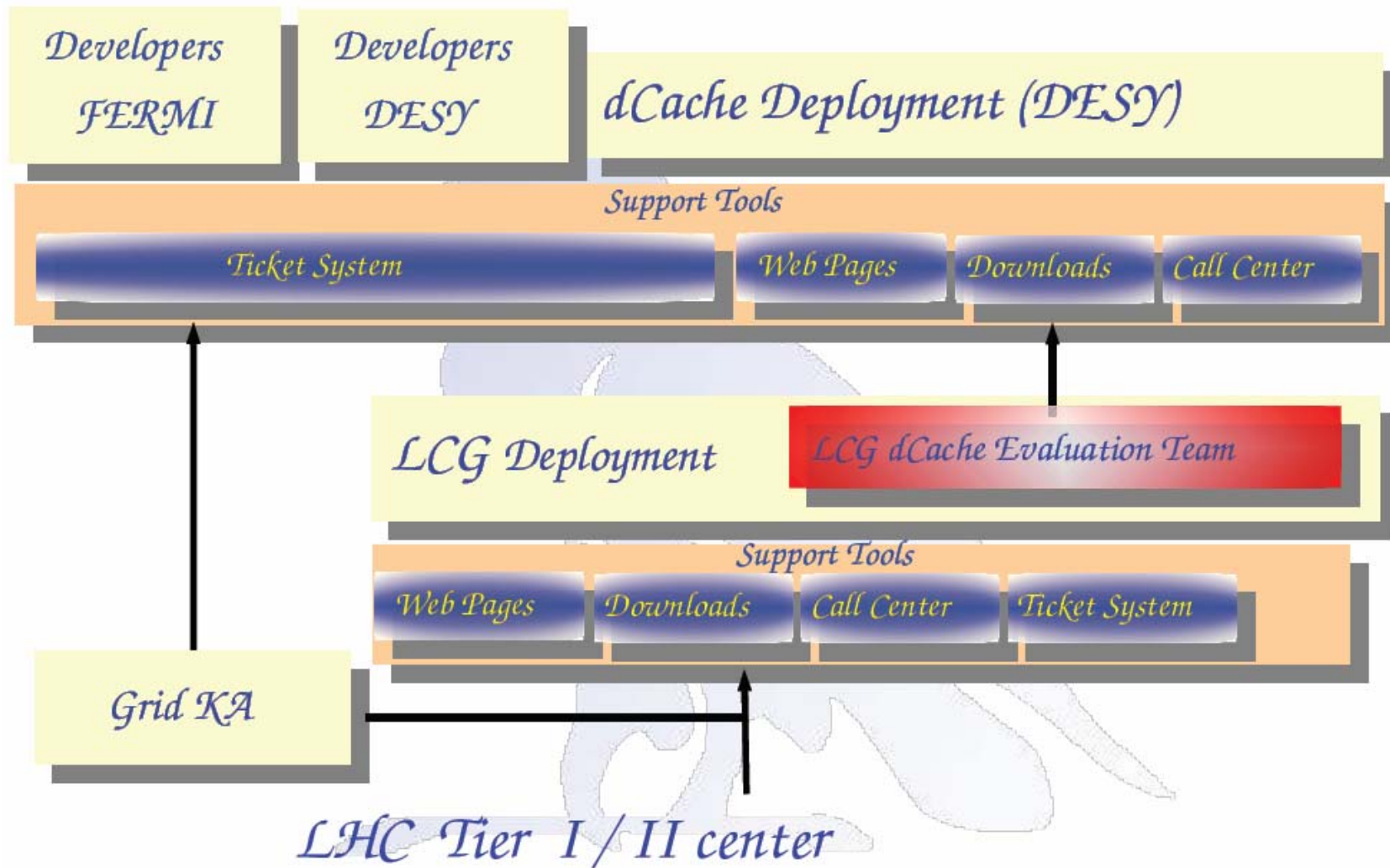
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# dCache Licensing

Note: The following applies to dCache only. The SRM as it is distributed by Fermilab has different terms

- Current Conditions (work in progress)
  - Free, non-exclusive license to use dCache w/o limitations
  - The source code is available to selected partners (to be approved by dCache Collaboration)

# LCG - dCache Support Model



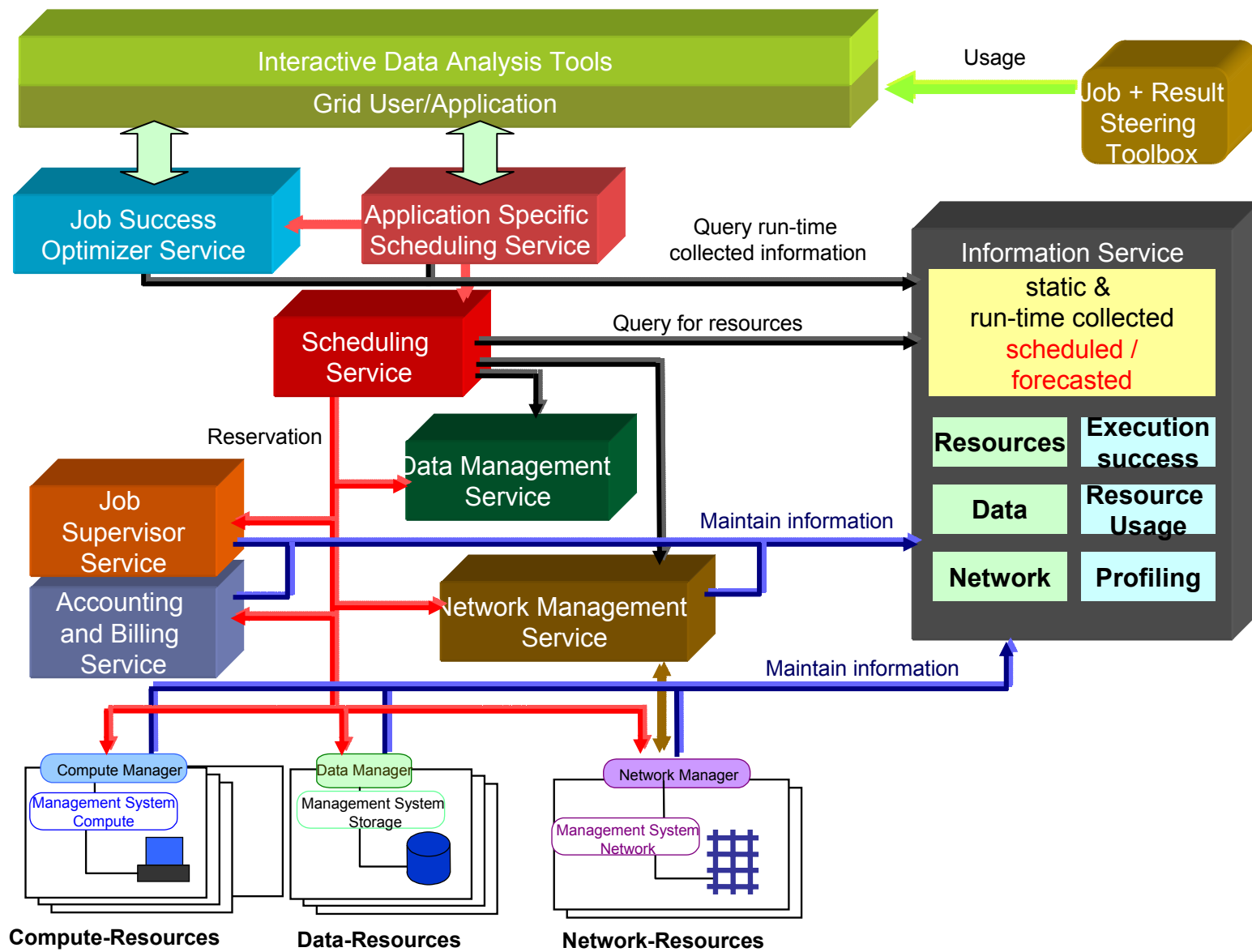
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# Make Storage a seamlessly integrated Resource

Particularly interesting for access to data on  
“Permanent Storage” (Tape based MSS)

- Access to information about the location of data sets
- Information about access and transfer costs
- Scheduling of data transfers and data availability
  - optimize data transfers w.r.t. storage space, data access costs etc.
- Perfectly fits into general grid scheduling:
  - access to similar services
  - interaction necessary



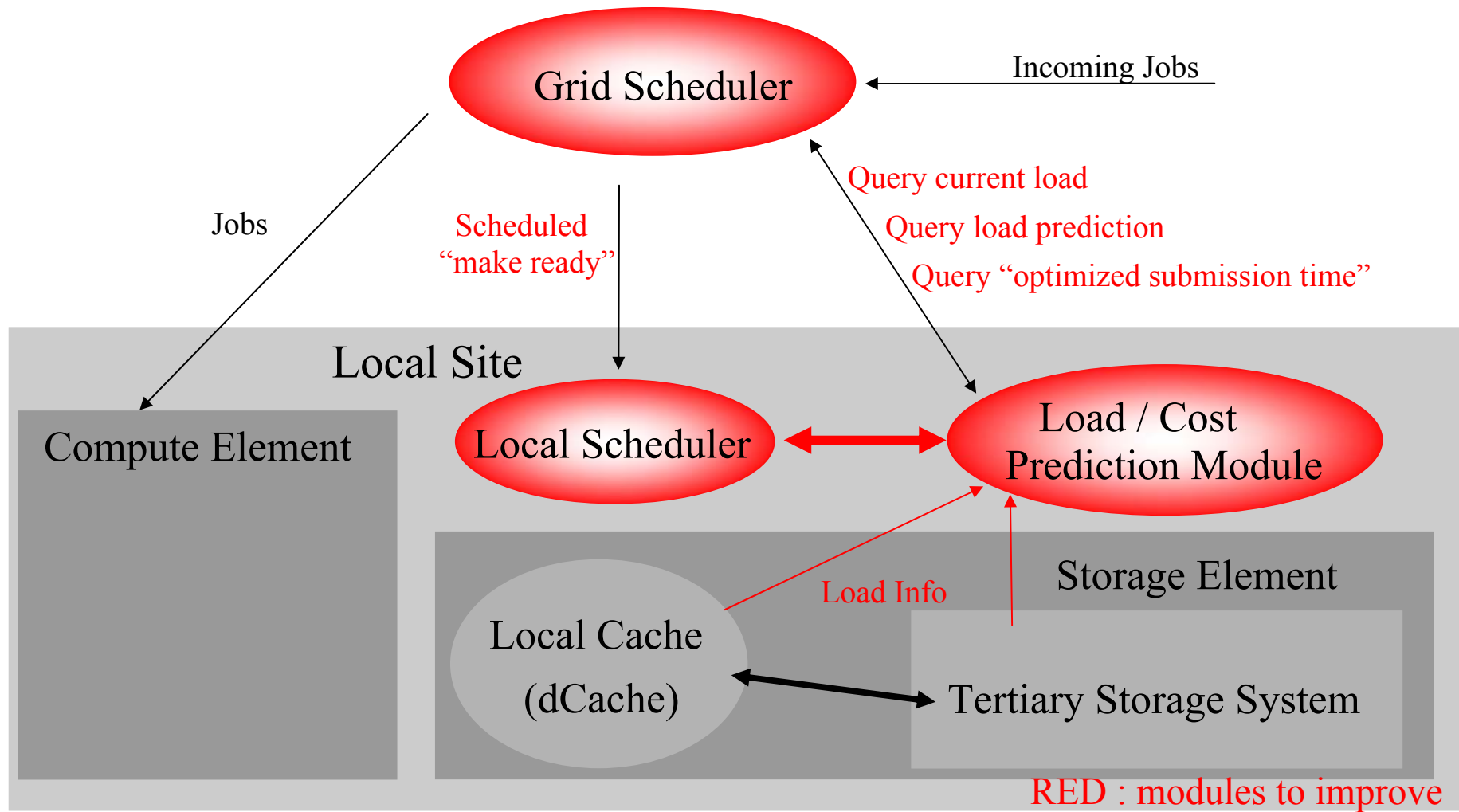


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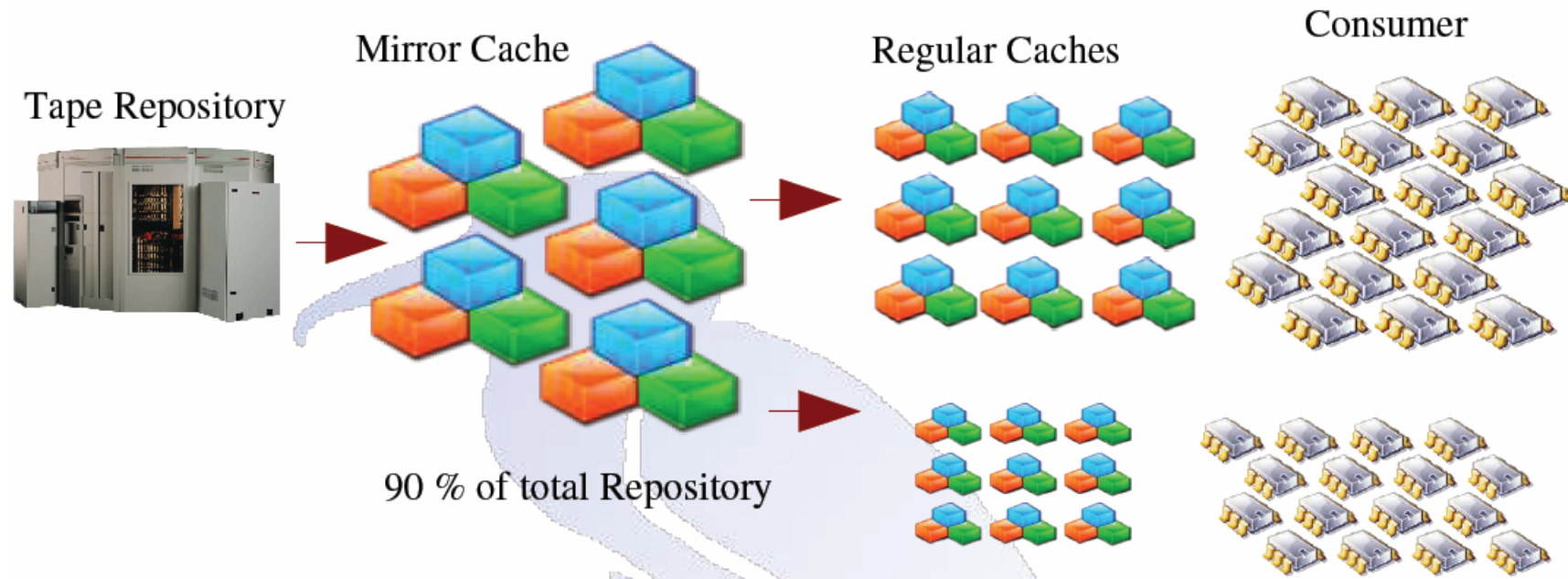
# Extensions to SE Information Providers

- A “Cost Prediction Module” calculates load development of the local Storage Element (SE) and makes the information available using an agreed upon schema (i.e. GLUE, additional dynamic records req.)
- By using this Information the local SE can predict the time required to make requested data sets available, and publish it to the Grid Scheduler
- The local SE can calculate a point in time a collection of data sets can be optimally made available
- This approach allows to only schedule jobs to the Compute Element (CE) when the associated SE has flagged all required data sets online

# Extensions to improve Job/Data Co-Scheduling



# “The Mirror Cache”



- Almost all Tape Data on Mirror Cache
- Mirror Cache built from low cost Components
- Mirror Cache adds another level in Hierarchy (no cartridge handling penalties)
- Managed number of high performance streams between Mirror & Regular Cache
- Mirror Cache disks spin only if accessed
- Tape is treated as Archive