

Hadronic Physics Models

Geant4 Users' Tutorial at CERN

25-27 May 2005

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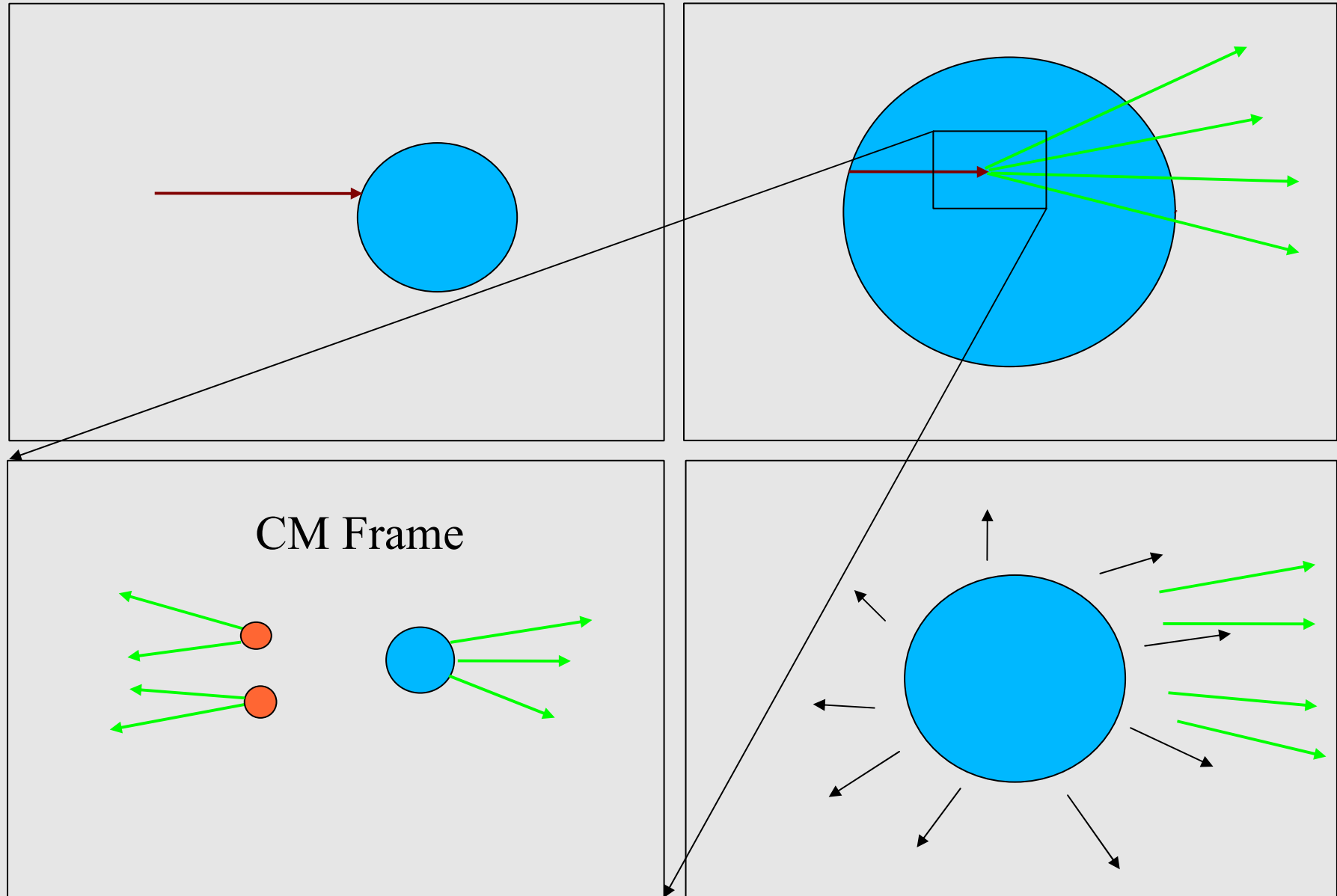
Outline

- *Parameterized models*
 - *high energy*
 - *low energy*
- *Bertini cascade model*
- *High precision neutron models*
- *Photo- and electro-nuclear models*
- *Isotope production*

Parameterized Models

- Two models available:
 - Low Energy Parameterized (LEP) for < 20 GeV
 - High Energy Parameterized (HEP) for > 20 GeV
 - LEP and HEP each refer to a collection of models, one for each particle type
- Both derived from GHEISHA model used in Geant3
- Core code:
 - hadron fragmentation
 - cluster formation and fragmentation
 - nuclear de-excitation

LEP, HEP (Comic Book Version)



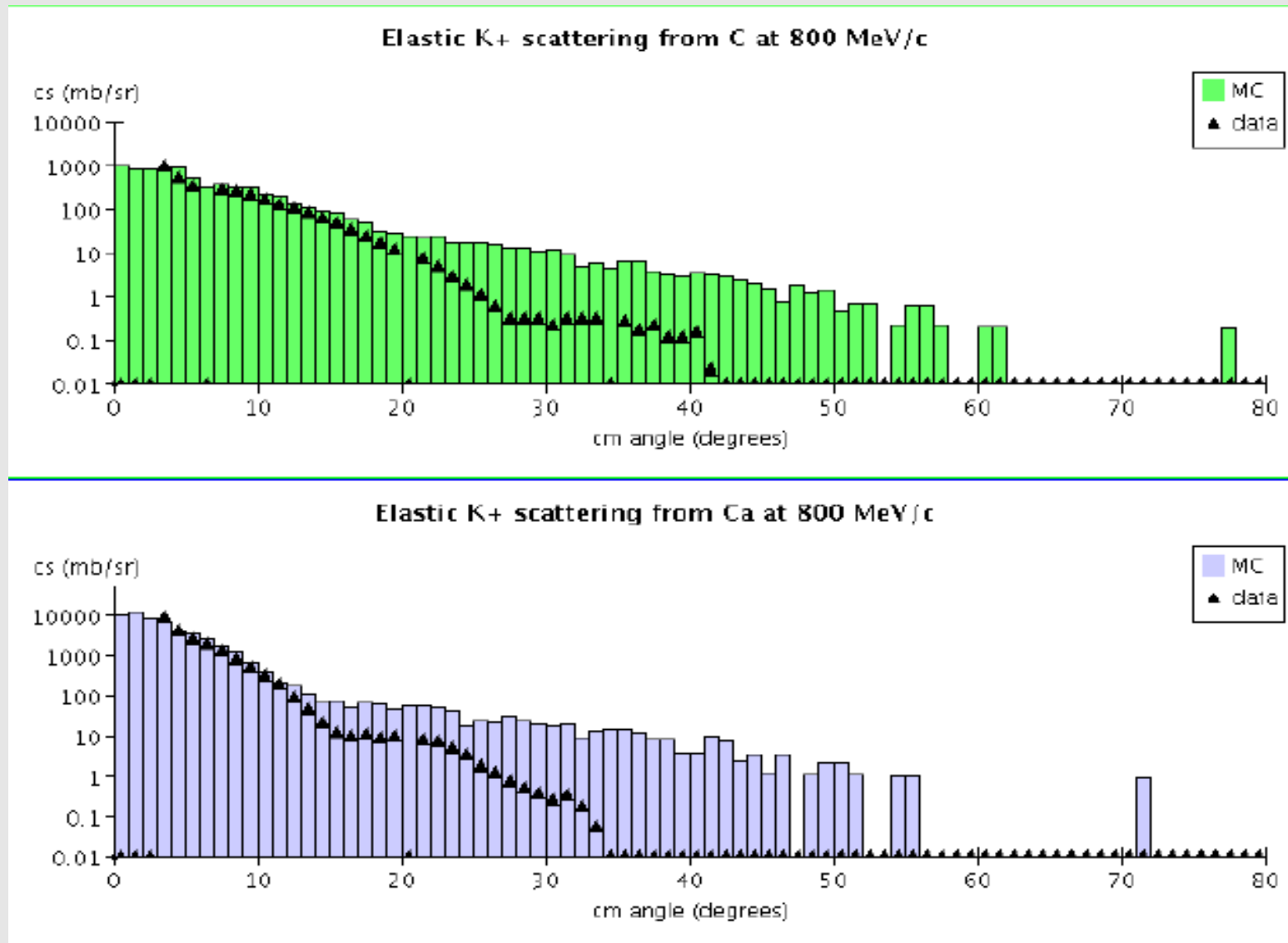
LEP, HEP models (text version)

- Modeling sequence:
 - initial interaction of hadron with nucleon in nucleus
 - highly excited hadron is fragmented into more hadrons
 - particles from initial interaction divided into forward and backward clusters in CM
 - another cluster of backward going nucleons added to account for intra-nuclear cascade
 - clusters are decayed into pions and nucleons
 - remnant nucleus is de-excited by emission of p, n, d, t, alpha

Using the LEP and HEP models

- The LEP and HEP models are valid for p, n, π , K, Λ , Σ , Ξ , Ω , α , t, d
 - LEP valid for incident energies of 0 – ~ 30 GeV
 - HEP valid for incident energies of ~ 10 GeV – 15 TeV
- Invocation sequence
 - `G4ProtonInelasticProcess* pproc = new G4ProtonInelasticProcess();`
`G4LEProtonInelastic* LEproton = new G4LEProtonInelastic();`
`pproc -> RegisterMe(LEproton);`
`G4HEProtonInelastic* HEproton = new G4HEProtonInelastic();`
`HEproton -> SetMinEnergy(20*GeV);`
`pproc -> RegisterMe(HEproton);`
`proton_manager -> AddDiscreteProcess(pproc);`

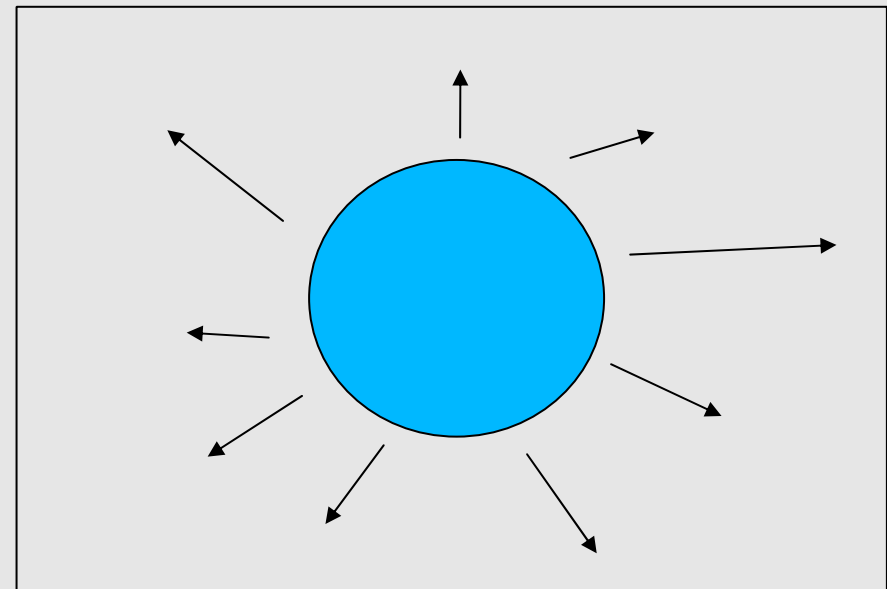
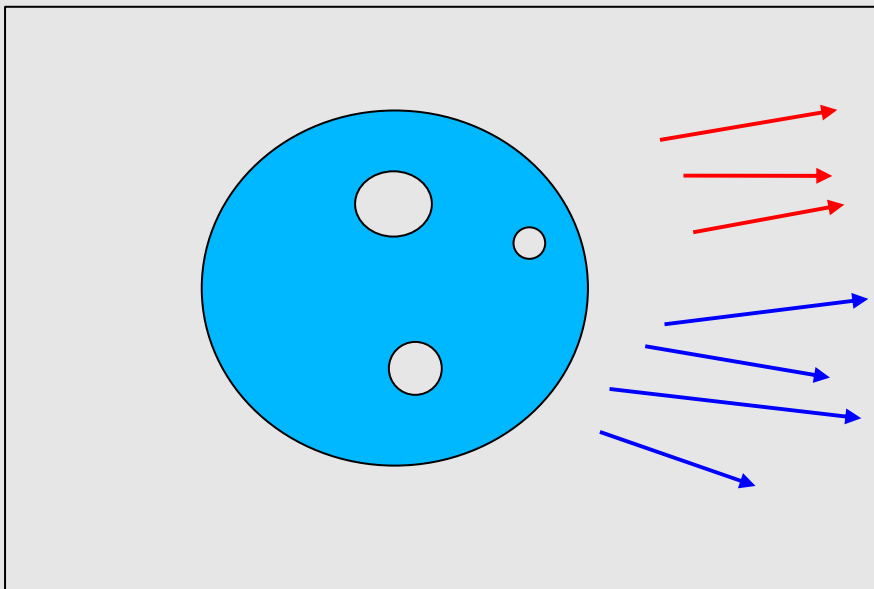
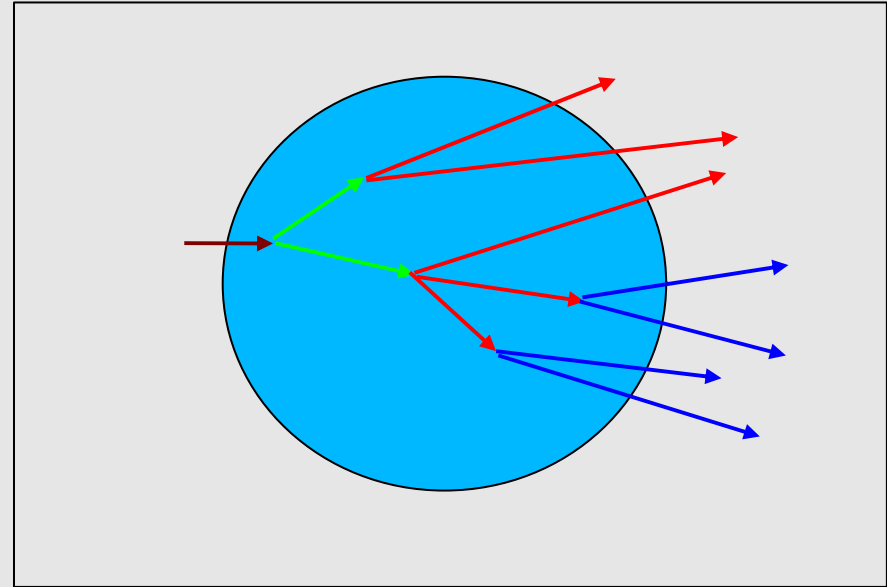
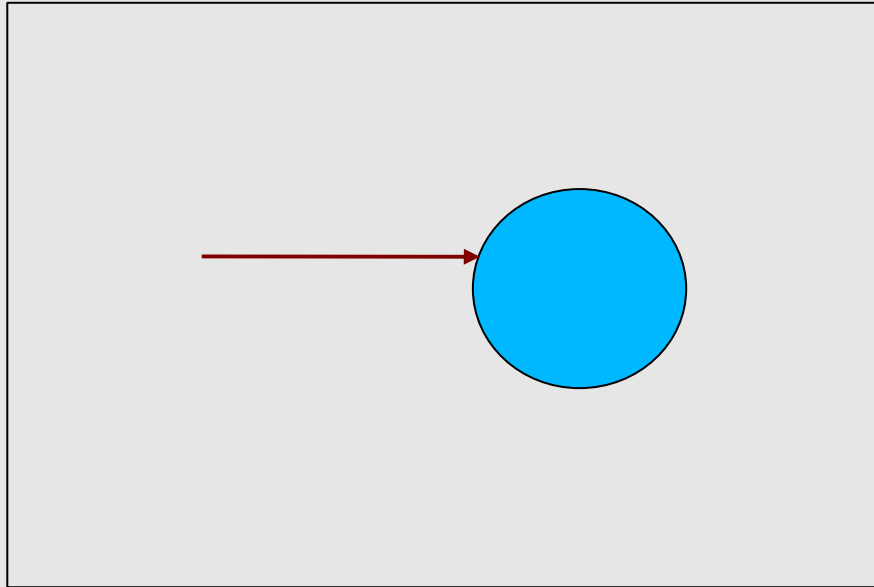
Validation of LEP, HEP Models



Bertini Cascade Model

- The Bertini model is a classical cascade:
 - it is a solution to the Boltzman equation on average
 - no scattering matrix calculated
 - can be traced back to some of the earliest codes (1960s)
- Core code:
 - elementary particle collider: uses free-space cross sections to generate secondaries
 - cascade in nuclear medium
 - pre-equilibrium and equilibrium decay of residual nucleus
 - detailed 3-D model of nucleus

Bertini Cascade (Comic Book Version)



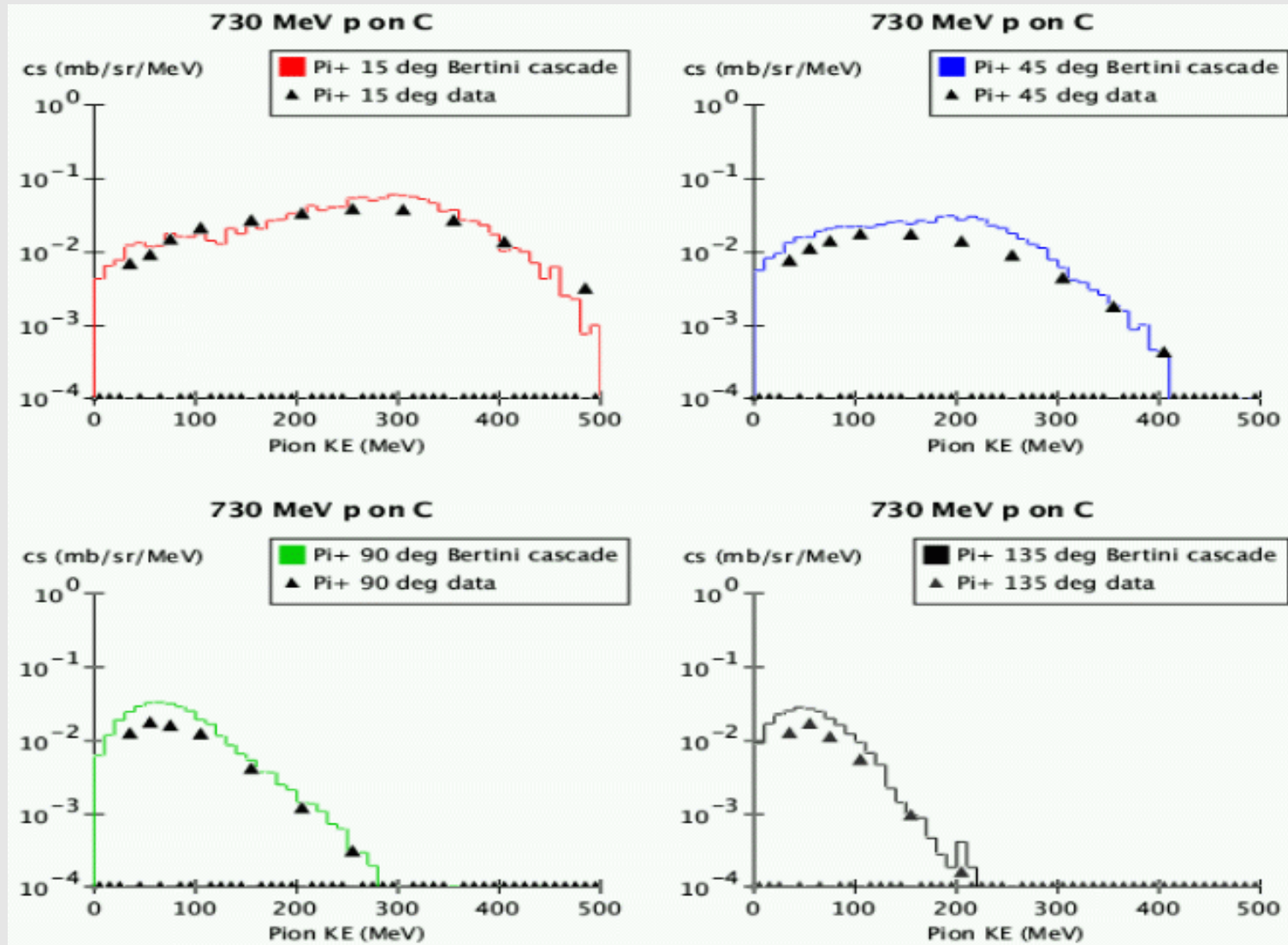
Bertini Cascade (text version)

- Modeling sequence:
 - incident particle penetrates nucleus, is propagated in a density-dependent nuclear potential
 - all hadron-nucleon interactions based on free-space cross sections, angular distributions, but no interaction if Pauli exclusion not obeyed
 - each secondary from initial interaction is propagated in nuclear potential until it interacts or leaves nucleus
 - during the cascade, particle-hole exciton states are collected
 - pre-equilibrium decay occurs using exciton states
 - next, nuclear breakup, evaporation, or fission models

Using the Bertini Cascade

- In Geant4 the Bertini model is currently used for p, n and π
 - valid for incident energies of 0 – 10 GeV
 - may be extended to 15 GeV when new validation data are available
 - currently being extended to kaons and hyperons
- Invocation sequence
 - `G4CascadeInterface* bertini = new G4CascadeInterface();`
`G4ProtonInelasticProcess* pproc = new G4ProtonInelasticProcess();`
`pproc -> RegisterMe(bertini);`
`proton_manager -> AddDiscreteProcess(pproc);`

Validation of the Bertini Cascade

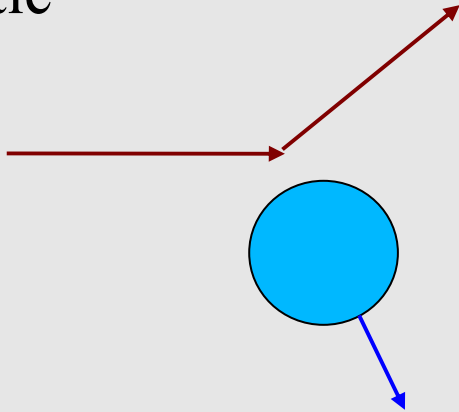


High Precision Neutron Model

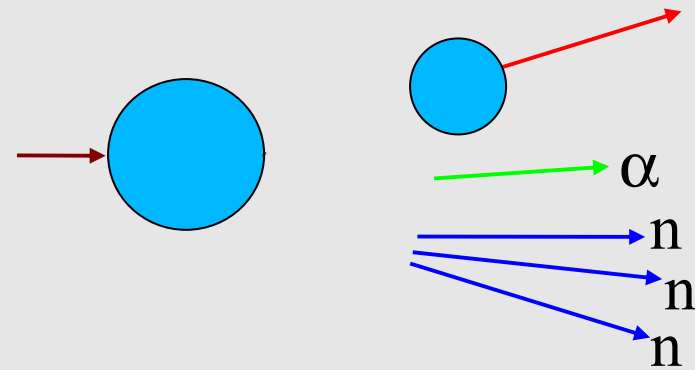
- *Data-driven model*
 - *little theoretical input*
 - *cross sections, angular distributions, fission yields, photon emission probabilities, etc. taken from evaluated neutron data libraries*
- *Intended for low energy neutrons (< 20 MeV)*
 - *OK for thermal neutrons as well*
 - *elastic, inelastic scattering, neutron-induced fission and radiative capture models available*
- *Core code:*
 - *G4NDL neutron data library*
 - *interpolaters*

HP Neutrons (Comic Book Version)

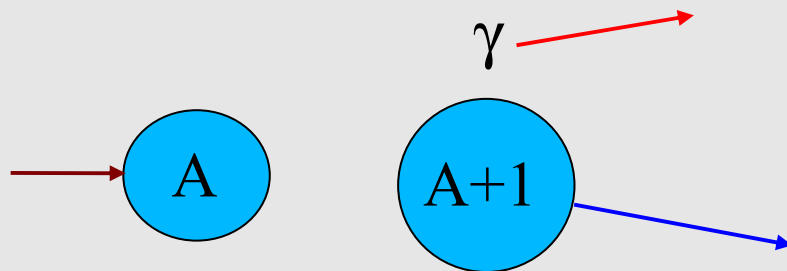
elastic



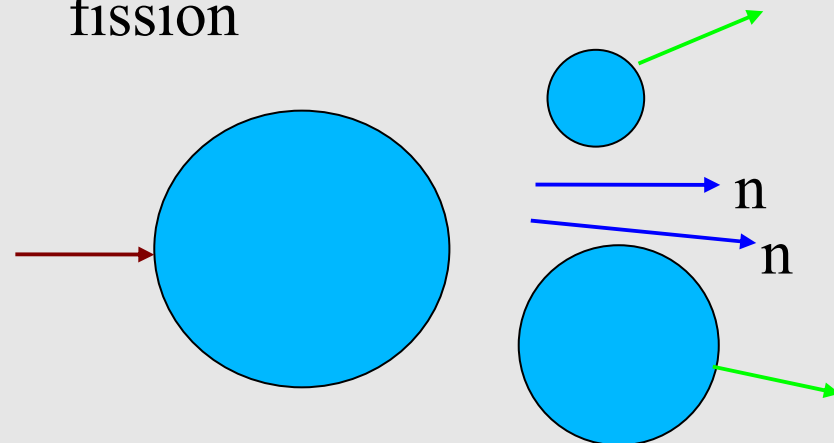
inelastic



rad. capture



fission



High Precision Neutron Model

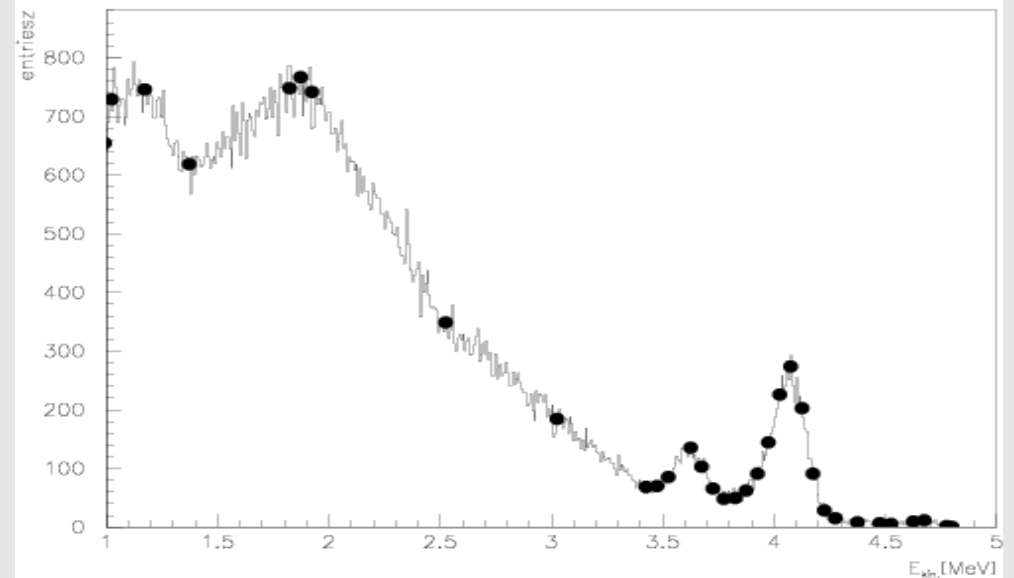
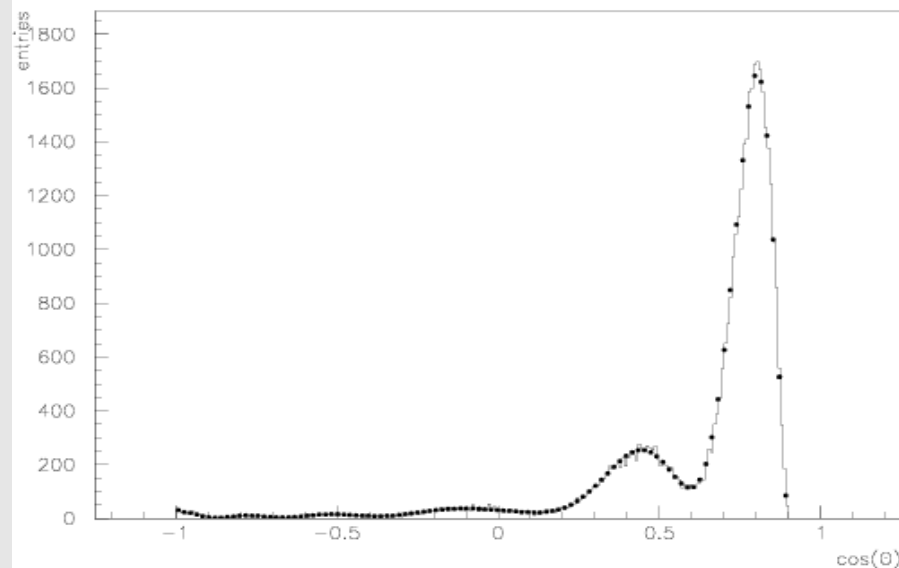
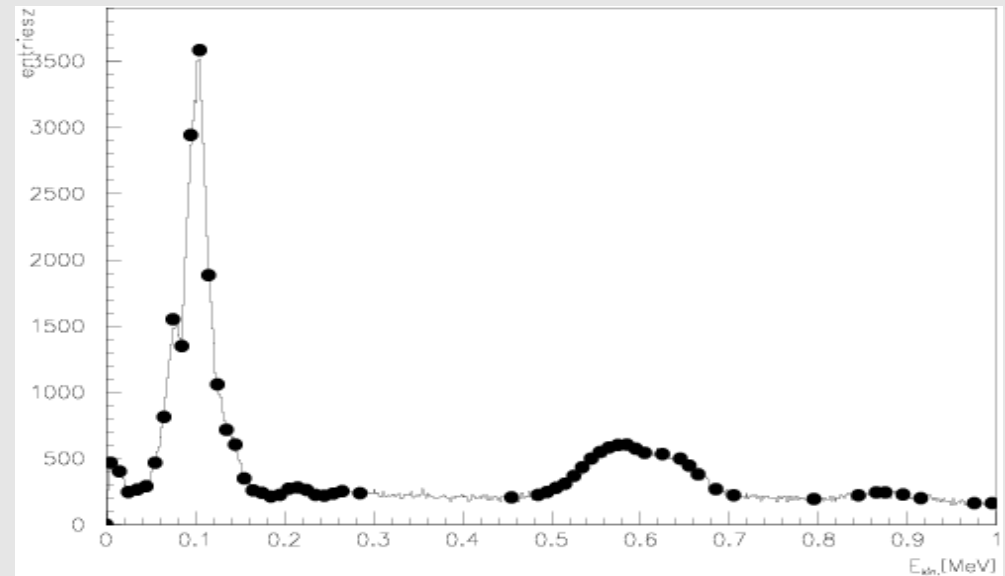
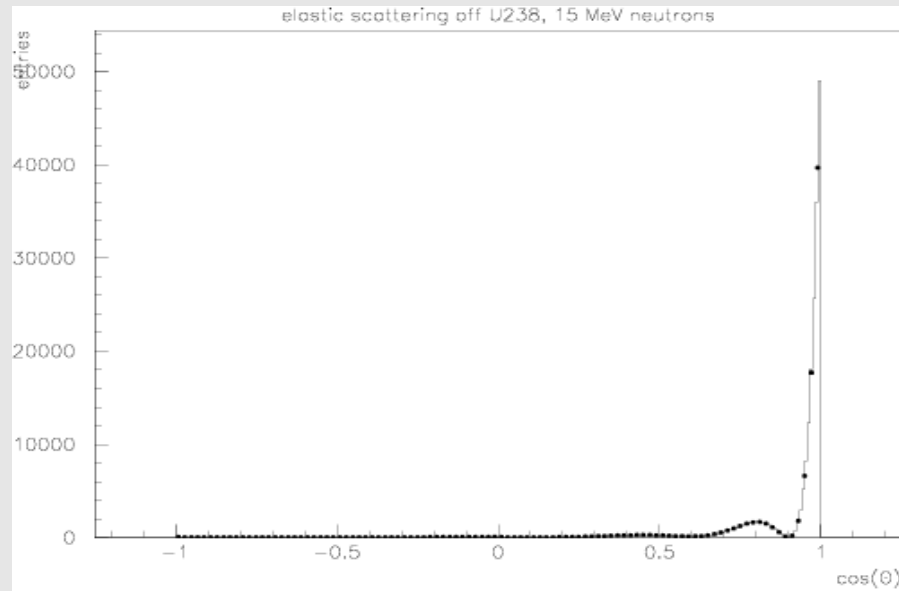
- *Modeling:*

- *elastic scattering: get final state by looking up differential cross section or Legendre coefficients to get angular distributions*
- *radiative capture: look up photon multiplicities or production cross sections, then sample from discrete and continuous energy spectra, and tabulated angular distributions*
- *inelastic scattering: use cross section data to choose from among 35 final states of up to four particles*
- *fission: use tabulated neutron yields and angular distribution parameters, several options for generating final state neutrons and fission fragments*

Using the HP Neutron Model

- First set environment variable to point to data library:
 - `setenv NeutronHPCrossSections somedir/G4NDL3.7`
 - G4NDL3.7 must first be downloaded from Geant4 distribution page into your directory
- Invocation sequence
 - `G4HadronElasticProcess* nelproc = new G4HadronElasticProcess();`
`G4NeutronHPElasticData* neldata = new G4NeutronHPElasticData();`
`G4NeutronHPElastic* nelmodel = new G4NeutronHPElastic();` `nelproc`
`-> RegisterMe(nelmodel);` `nelproc ->`
`AddDataSet(neldata);` `neutron_manager ->`
`AddDiscreteProcess(nelproc);`
 - repeat for inelastic neutron scattering, neutron-induced fission and radiative neutron capture

Validation of the HP Neutron Model



Isotope Production Models

- *Default model*
 - *isotope produced = residual nucleus of any reaction*
 - *produced isotope is tracked*
- *Neutron-induced production:*
 - *G4NeutronIsotopeProduction*
 - *valid for $E_n < 100 \text{ MeV}$*
 - *requires G4NDL and NeutronHPCrossSections env. var. to be set*
 - *uses G4Track object to get surrounding material, then nucleus, then production cross sections*

Using the Isotope Production Models

- Default production model:

- Disable: `process -> DisableIsotopeProductionGlobally();`
- Enable: `process -> EnableIsotopeProductionGlobally();`

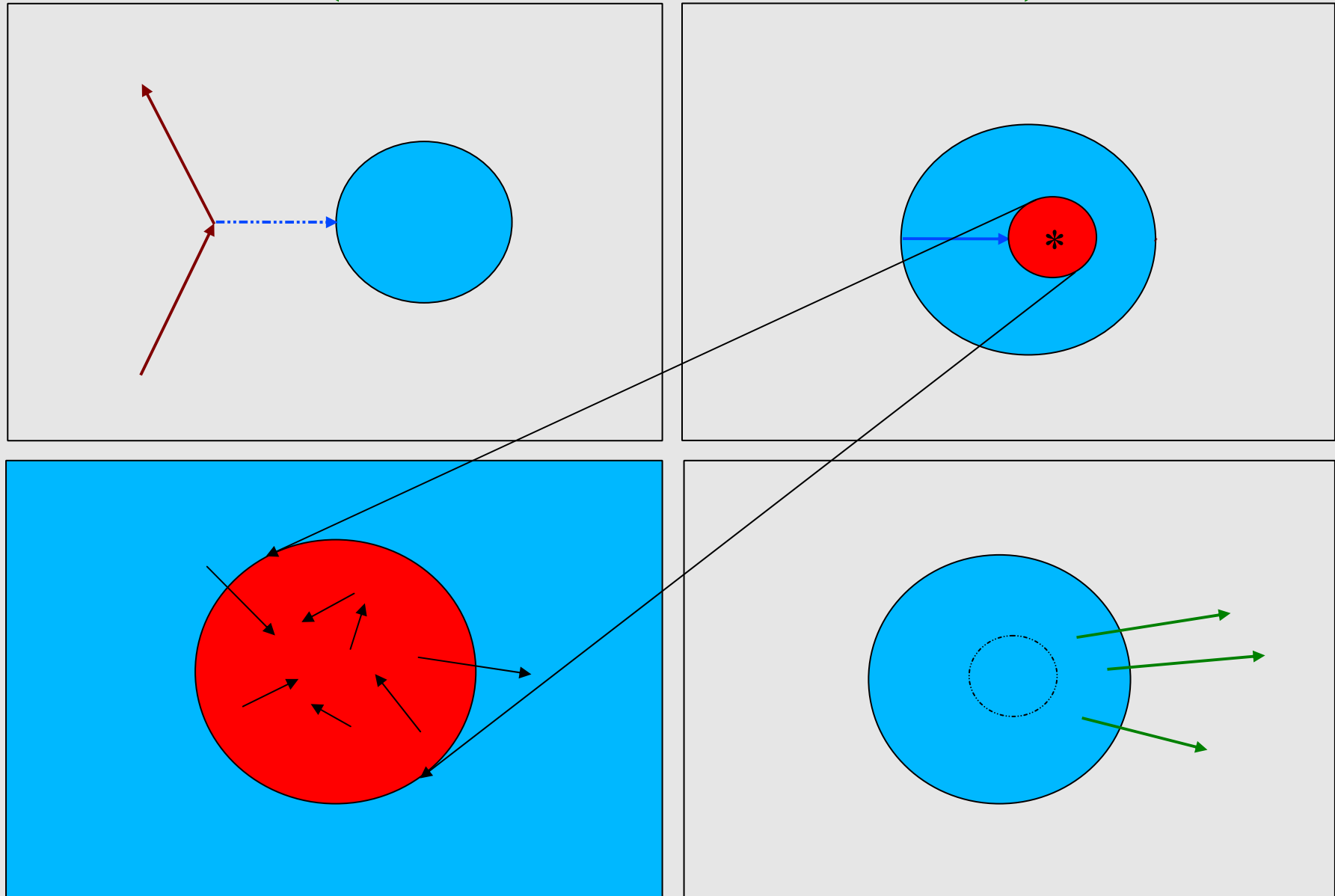
- Neutron-induced production model:

- `setenv NeutronHPCrossSections somedir/G4NDL3.7`
- `G4HadronInelasticProcess* inelproc =
new G4HadronInelasticProcess(); G4NeutronIsotopeProduction* isomodel
=
new
G4NeutronIsotopeProduction(); inelproc ->
RegisterIsotopeProductionModel(isomodel);`

Electro- and Photo-nuclear Models

- *Hybrid models: both electromagnetic and hadronic*
 - *use parameterization of measured photon cross sections*
 - *several theoretical models (one EM, two hadronic)*
- *Core code:*
 - *CHIPS (Chiral Invariant Phase Space) model*
 - *quark-gluon string model*
 - *method of equivalent photons (for incident e^+/e^-)*
- *Valid for e^- , e^+ , γ all energies up to 100 TeV*
 - *CHIPS below 3.5 GeV*
 - *quark-gluon string model above 3 GeV (VDM)*

Electro-nuclear model (below 3 GeV) (Comic Book Version)



Electro-nuclear model (text version)

- Modeling sequence:
 - virtual photon from e^+/e^- converted to real photon by method of equivalent photons
 - real photon cross section determines interaction rate
 - below 3.5 GeV:
 - real photon interacts inside nuclear matter, creates quasmon (generalized hadron in CHIPS model)
 - quasmon decays by quark fusion
 - above 3 GeV, photon treated as a hadron:
 - quark-gluon string formed and decayed
 - residual nucleus is de-excited

Using the Electro- and Photo-Nuclear Models

- Electro-nuclear model (for e^+ , e^- only):

```

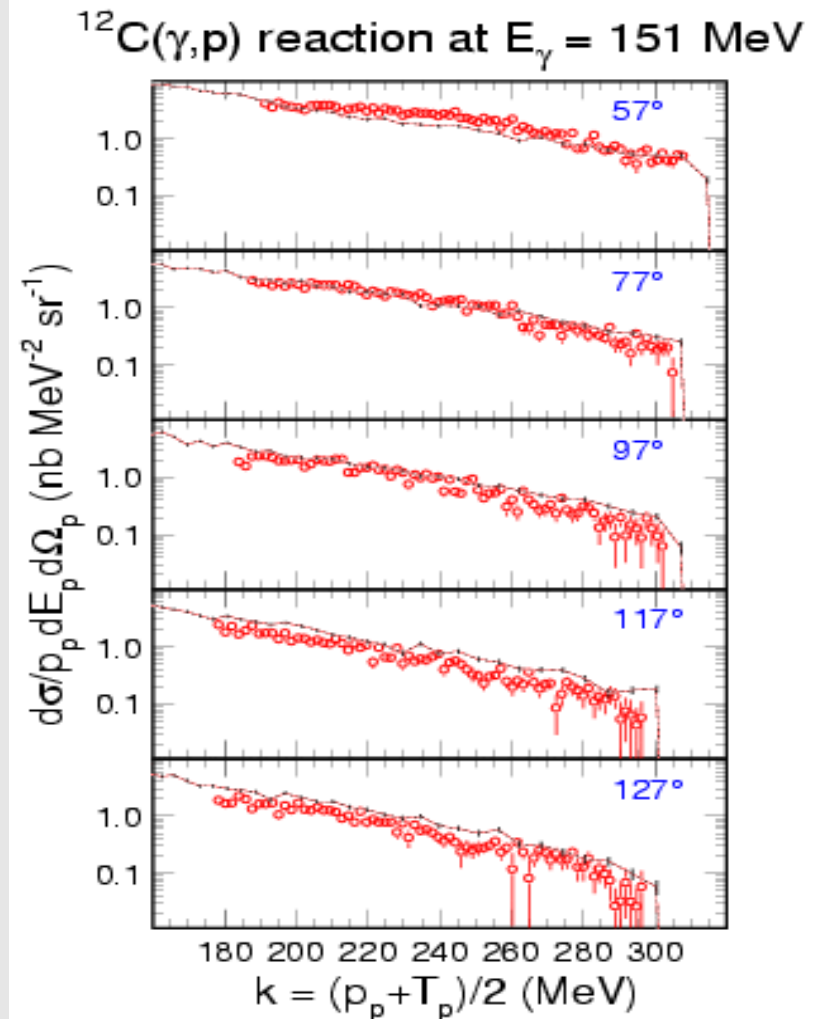
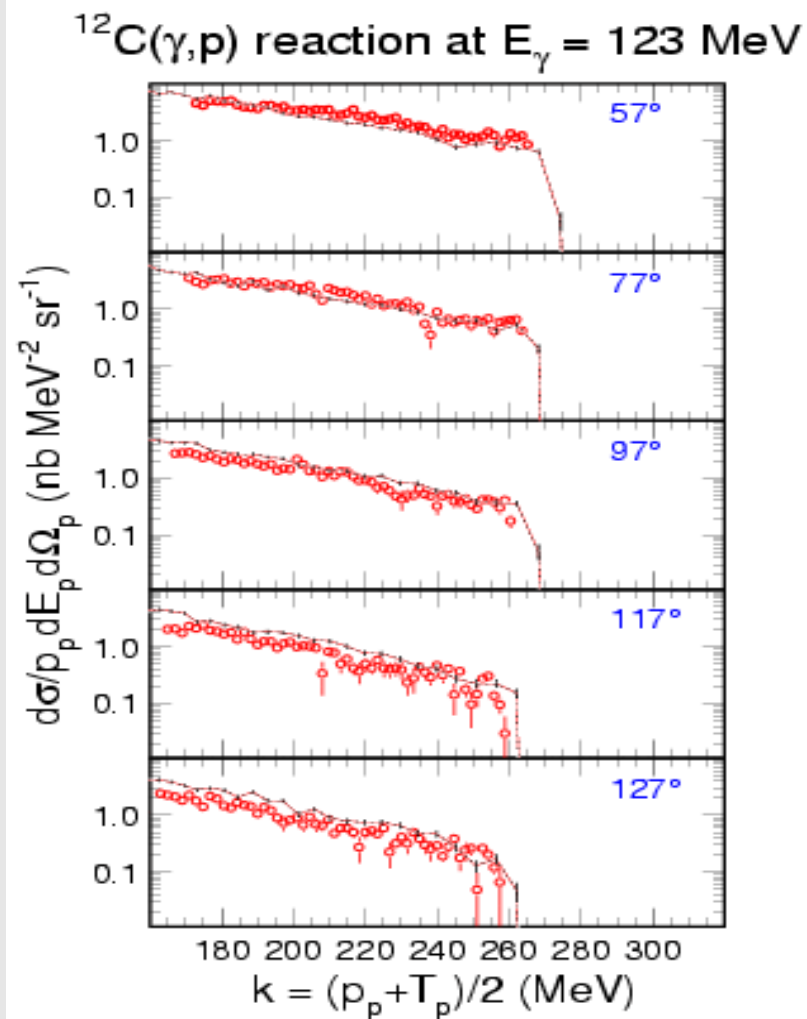
- G4ElectronNuclearProcess* enproc =
  new G4ElectronNuclearProcess();           G4ElectroNuclearReaction*
  enModel =                                new
  G4ElectroNuclearReaction();               enproc ->
  RegisterMe(enModel);
  electron_manager -> AddDiscreteProcess(enproc);

```

- Photo-nuclear model (γ):

```
- G4PhotoNuclearProcess* gnproc = new G4PhotoNuclearProcess();
  G4GammaNuclearReaction* gnmodel =
  new G4GammaNuclearReaction();           gnmodel ->
  SetMaxEnergy(3.5*GeV);                   gnproc ->
  RegisterMe(gnmodel);                     gamma_manager ->
  AddDiscreteProcess(gnproc);
```

Validation of the Photo-nuclear/CHIPS Model



Summary/Recommendations (1)

- **LEP/HEP are the simplest and most versatile**
 - all energies, all (long-lived) hadrons
 - use if no other model available
 - also the fastest
 - good for general purpose simulation where hadronic physics is not the main focus
- **Bertini cascade is better for p,n, π**
 - $\sim 8X$ slower than LEP
 - only valid below 10 GeV
 - alternative is Binary cascade
 - useful for calorimetry and medium energy experiments

Summary/Recommendations (2)

- High precision neutron models are the most accurate
 - but only for neutrons below 20 MeV
 - good for studying accelerator background, shielding, dosimetry, medical etc.
- Electro- and gamma-nuclear models
 - hybrid hadronic/EM
 - only model for hadronic interaction of e^+ , e^- , γ below 3.5 GeV
- Isotope production
 - useful for shielding, space radiation, space electronics, medical studies