

The background of the slide features a faint, light gray illustration of a particle detector cross-section, showing various curved and straight lines representing different components. The text is overlaid on this background.

CMS

The Computing Project

**Technical Design
Report**

LHCC Meeting June 29, 2005

Compact Muon Solenoid



Goals and Non-Goals

⇒ Goals of CTDR

- Extend / update the CMS computing model
- Explain the architecture of the CMS computing system
- Detail the project organization and technical planning

⇒ Non-Goals

- *Computing* TDR, so no details of 'application' software
- It is not a 'blueprint' for the computing system

⇒ Must be read alongside the LCG TDR



Computing Model

- ⇒ CTDR updates the computing model
 - No major changes to requirements / specifications
 - LHC 2007 scenario has been clarified, is common between experiments
 - ~ 50 days @ $x.10^{32} \text{ cm}^{-2}\text{s}^{-1}$ in 2007
 - Additional detail on Tier-2, CAF operations, architecture
- ⇒ Reminder of 'baseline principles' for 2008
 - Fast reconstruction code (reconstruct often)
 - Streamed primary datasets (allows prioritization)
 - Distribution of RAW and RECO data together
 - Compact data formats (multiple distributed copies)
 - Efficient workflow and bookkeeping systems
- ⇒ Overall philosophy:
 - Be conservative; establish the 'minimal baseline' for physics



Data Tiers

⇒ RAW

- Detector data + L1, HLT results after online formatting
- Includes factors for poor understanding of detector, compression, etc
- 1.5MB/evt @ <200Hz; ~ 5.0PB/year (**two copies**)

⇒ RECO

- Reconstructed objects with their associated hits
- 250kB/evt; ~2.1PB/year (incl. 3 reproc versions)

⇒ AOD

- The main analysis format; objects + minimal hit info
- 50kB/evt; ~2.6PB/year - **whole copy at each Tier-1**

⇒ TAG

- High level physics objects, run info (event directory); <10kB/evt

⇒ Plus MC in ~ 1:1 ratio with data



Data Flow

➡ Prioritization will be important

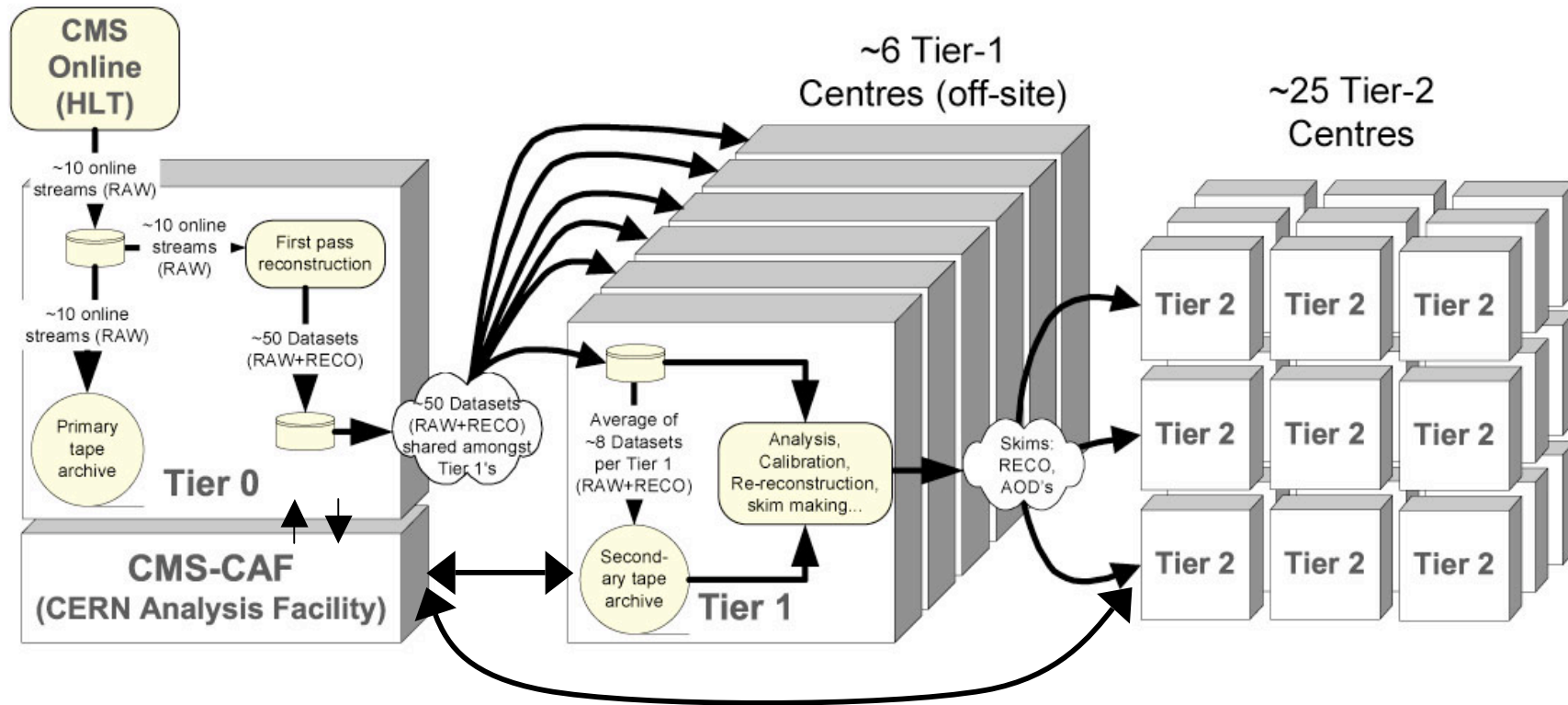
- In 2007/8, computing system efficiency may not be 100%
- Cope with potential reconstruction backlogs without delaying critical data
- Reserve possibility of 'prompt calibration' using low-latency data
- Also important after first reco, and throughout system
 - E.g. for data distribution, 'prompt' analysis

➡ Streaming

- Classifying events early allows prioritization
- Crudest example: 'express stream' of hot / calib. events
- Propose $O(50)$ 'primary datasets', $O(10)$ 'online streams'
- Primary datasets are immutable, but
 - Can have overlap (assume $\sim 10\%$)
 - Analysis can draw upon subsets and supersets of primary datasets

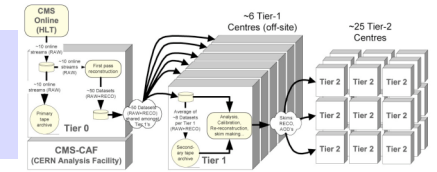


Tiered Architecture





Computing System



Where do the resources come from?

- Many quasi-independent computing centres
- Majority are ‘volunteered’ by ‘CMS collaborators’
 - Exchange access to data & support for ‘common resources’
 - ...similar to our agreed contributions of effort to common construction tasks
- A given facility is shared between ‘common’ and ‘local use.’
 - Note that accounting is essential

Workflow prioritization

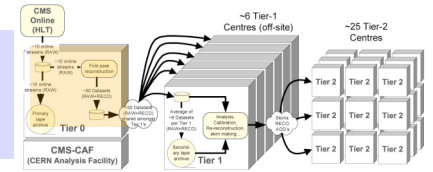
- We will never have ‘enough’ resources!
- The system will be heavily contended, most badly so in 2007/8
- All sites implement and respect top-down priorities for common resources

Grid interfaces

- Assume / request that all Grid implementations offer agreed ‘WLCG services’
- Minimize work for CMS in making different Grid flavors work
 - And always hide the differences from the users



Tier-0 Center



➡ Functionality

- Prompt first-pass reconstruction
 - NB: Not all HI reco can take place at Tier-0
- Secure storage of RAW&RECO, distribution of second copy to Tier-1

➡ Responsibility

- CERN IT Division provides guaranteed service to CMS
 - Cast iron 24/7
- Covered by formal Service Level Agreement

➡ Use by CMS

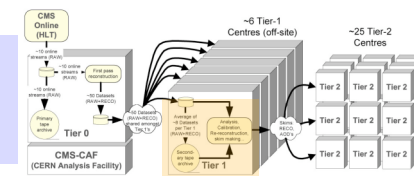
- Purely scheduled reconstruction use; no 'user' access

➡ Resources

- CPU 4.6MSI2K; Disk 0.4PB; MSS 4.9PB; WAN 5Gb/s



Tier-1 Centers



➤ Functionality

- Secure storage of RAW&RECO, and subsequently produced data
- Later-pass reconstruction, AOD extraction, skimming, analysis
 - Require rapid, scheduled, access to large data volumes or RAW
- Support and data serving / storage for Tier-2

➤ Responsibility

- Large CMS institutes / national labs
 - Firm sites: ASCC, CCIN2P3, FNAL, GridKA, INFN-CNAF, PIC, RAL
- Tier-1 commitments covered by WLCG MoU

➤ Use by CMS

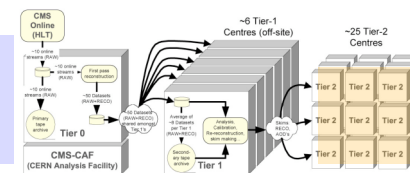
- Access possible by all CMS users (via standard WLCG services)
 - Subject to policies, priorities, common sense, ...
- 'Local' use possible (co-located Tier-2), but no interference

➤ Resources

- Require six 'nominal' Tier-1 centers; will likely have more physical sites
- CPU 2.5MSI2K; Disk 1.2PB; MSS 2.8PB; WAN >10Gb/s



Tier-2 Centers



➡ Functionality

- The ‘visible face’ of the system; **most users do analysis here**
- Monte Carlo generation
- ‘Specialized CPU-intensive tasks, possibly requiring RAW data

➡ Responsibility

- Typically, CMS institutes; Tier-2 can be run with moderate effort
- We expect (and encourage) federated / distributed Tier-2’s

➡ Use by CMS

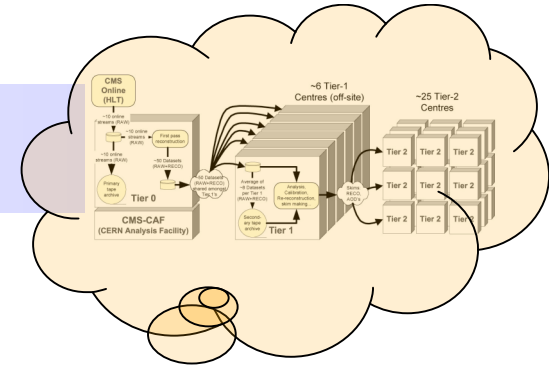
- ‘Local community’ use: some fraction free for private use
- ‘CMS controlled’ use: e.g., host analysis group with ‘common resources’
 - Agreed with ‘owners’, and with **‘buy in’ and interest** from local community
- ‘Opportunistic’ use: soaking up of spare capacity by any CMS user

➡ Resources

- CMS requires ~25 ‘nominal’ Tier-2; likely to be more physical sites
- CPU 0.9MSI2K; Disk 200TB; No MSS; WAN > 1Gb/s
- Some Tier-2 will have specialized functionality / greater network cap



Tier-3 Centers



➡ Functionality

- User interface to the computing system
- Final-stage interactive analysis, code development, testing
- Opportunistic Monte Carlo generation

➡ Responsibility

- Most institutes; desktop machines up to group cluster

➡ Use by CMS

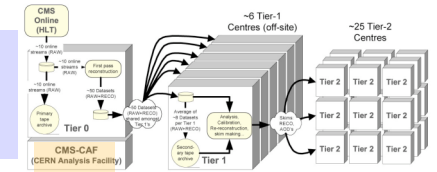
- Not part of the baseline computing system
 - Uses distributed computing services, does not often provide them
- Not subject to formal agreements

➡ Resources

- Not specified; very wide range, though usually small
 - Desktop machines -> University-wide batch system
- But: integrated worldwide, can provide **significant resources** to CMS on best-effort basis



CMS-CAF



➤ Functionality

- CERN Analysis Facility: development of the CERN Tier-1 / Tier-2
 - Integrates services associated with Tier-1/2 centers
- Primary: provide latency-critical services not possible elsewhere
 - Detector studies required for efficient operation (e.g. trigger)
 - Prompt calibration ; 'hot' channels
- Secondary: provide additional analysis capability at CERN

➤ Responsibility

- CERN IT Division

➤ Use by CMS

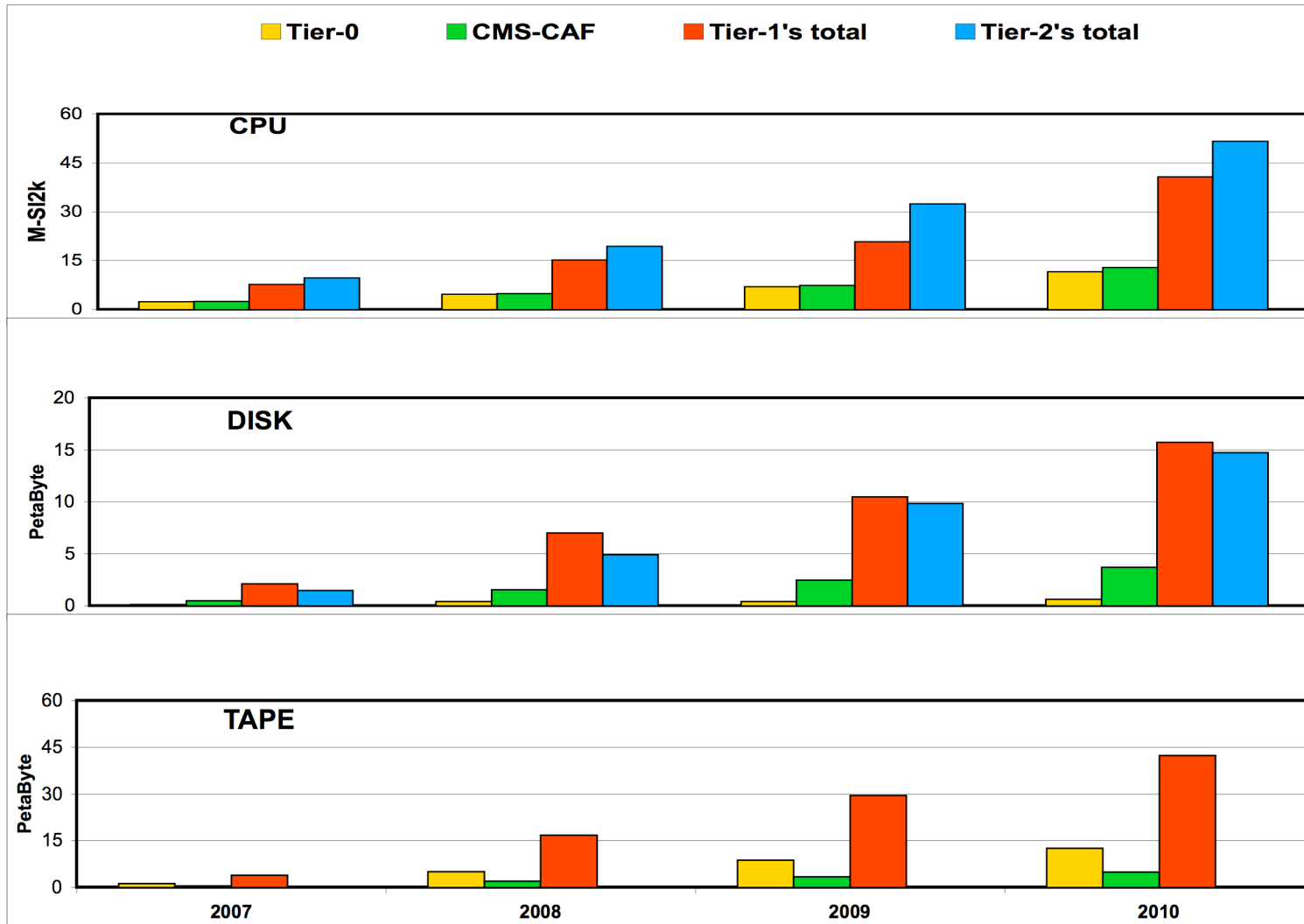
- The CMS-CAF is **open to all CMS users** (As are Tier-1 centers)
- But: the use of the CAF is primarily for urgent (mission-critical) tasks

➤ Resources

- Approx. 1 'nominal' Tier-1 (less MSS due to Tier-0)+ 2 'nominal' Tier-2
- CPU 4.8MSI2K; Disk 1.5PB; MSS 1.9PB; WAN >10Gb/s
- NB: CAF cannot arbitrarily access all RAW&RECO data during running
 - Though in principle can access 'any single event' rapidly.

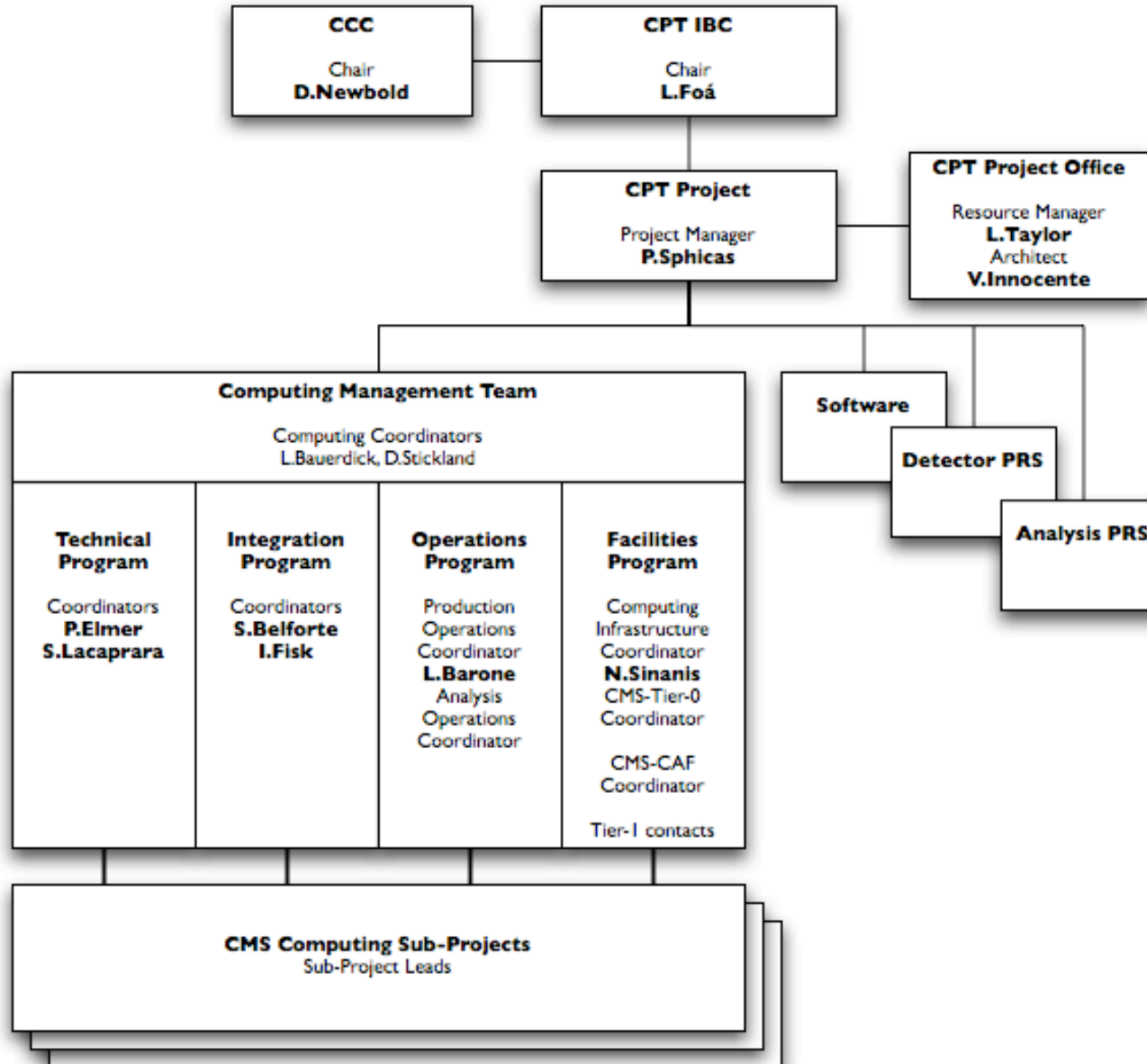


Resource Evolution



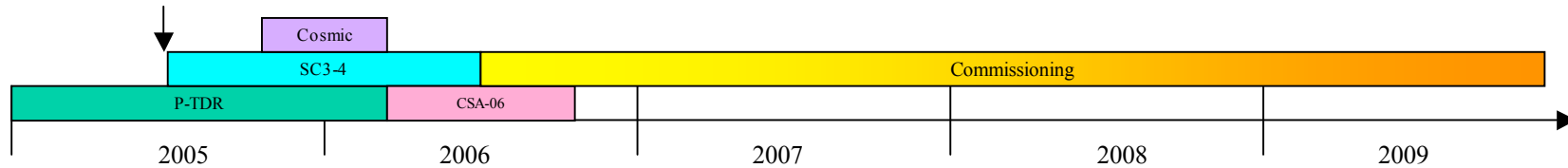


Project Organization





Project Phases



- ⇒ Computing support for **Physics TDR**, -> Spring '06
 - Core software framework, large scale production & analysis
- ⇒ **Cosmic Challenge** (Autumn '05 -> Spring '06)
 - First test of data-taking workflows
 - Data management, non-event data handling
- ⇒ **Service Challenges** (2005 - 06)
 - Exercise computing services together with WLCG + centres
 - System scale: 50% of single experiment's needs in 2007
- ⇒ Computing, Software, Analysis **(CSA) Challenge** (2006)
 - Ensure readiness of software + computing systems for data
 - 10M's of events through the entire system (incl. T2)
- ⇒ **Commissioning** of computing system (2006 - 2009)
 - Steady ramp up of computing system to full-lumi running.

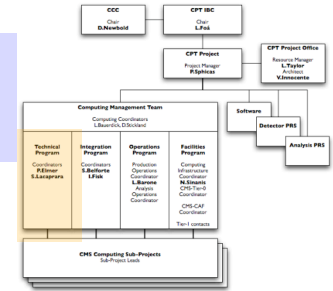


CPT L1 and Computing L2 Milestones V34.2

L1 Parent milestone	Date (version 34.2)	Milestone title	Level	ID
CPT-1	Aug-04	DC04 (5%) data challenge complete	2	CPT-101 / C
	Jan-05	Computing Model paper complete (1st draft Computing TDR)	2	CPT-102 / C
	Jun-05	Submission of Computing TDR	1	CPT-1
CPT-2	Jul-05	Initial integration of baseline computing components	2	CPT-202 / C
	Sep-05	Computing systems ready for Service Challenge SC3	2	CPT-204 / C
	Dec-05	Computing systems ready for Cosmic Challenge	2	CPT-212 / C
	Dec-05	Baseline Computing / Software Systems & Physics Procedures for Cosmic Challenge & Physics TDR	1	CPT-2
CPT-3	Apr-06	Submission of Physics TDR (Vols I and II)	1	CPT-3
CPT-4	Mar-06	Computing systems ready for Service Challenge SC4	2	CPT-402 / C
	Jun-06	Computing systems at Tier-0, 1, 2 centres ready for CSA-2006	2	CPT-404 / C
	Sep-06	Computing, Software, and Analysis Challenge (CSA-2006) complete	1	CPT-4
CPT-9	Dec-06	Submission of addenda to Physics TDR	1	CPT-9
CPT-5	Oct-06	Computing systems re-visited based on CSA-2006 lessons-learned	2	CPT-502 / C
	Dec-06	Integration of Computing Systems at Tier-0, 1 and 2 centres	2	CPT-504 / C
	Feb-07	Computing and Software Systems and Physics Procedures ready for data-taking	1	CPT-5
CPT-6	Feb-07	Tier-0 centre and CERN Analysis Facility ready for pilot run	2	CPT-601 / C
	Apr-07	Tier-1 and 2 centres ready for pilot run	2	CPT-602 / C
	Jun-07	Tier 0, 1, and 2 Computing Systems Operational (pilot run capacity)	1	CPT-6
CPT-7	Apr-08	Tier 0, 1, and 2 Computing Systems Operational (low luminosity capacity)	1	CPT-7
CPT-8	Apr-09	Tier 0, 1, and 2 Computing Systems Operational (high luminosity capacity)	1	CPT-8



Technical Program



⇒ Computing services:

- Functionality and interfaces provided at the computing centres
- Tools and mechanisms to allow use of the resources
 - Respecting CMS policy / priorities
- Databases, bookkeeping and information services

⇒ Strategy for the TDR

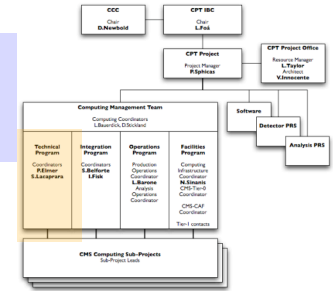
- Cannot in 2004/5 specify a 'blueprint'
- We specify 'baseline' targets and a development strategy
- Aim to provide a **continually 'up' system** with incremental performance and functional improvements
 - Feed back results into next stages of development

⇒ Use of the Grid

- Most underlying functions provided by 'Grid services'
- Grid - application interfaces need to be well-defined, but will evolve
- Must accommodate a variety of Grid flavors



Design Philosophy



Optimize for the common case:

- Optimize for read access
 - Most data is write-once, read-many
- Optimize for bulk processing, but without limiting single user

Decouple parts of the system:

- Minimize job dependencies
 - Allow parts of the system to change while jobs are running
- Site-local information stays site-local

Know what you did to get here:

- 'Provenance tracking' is required to understand data origin

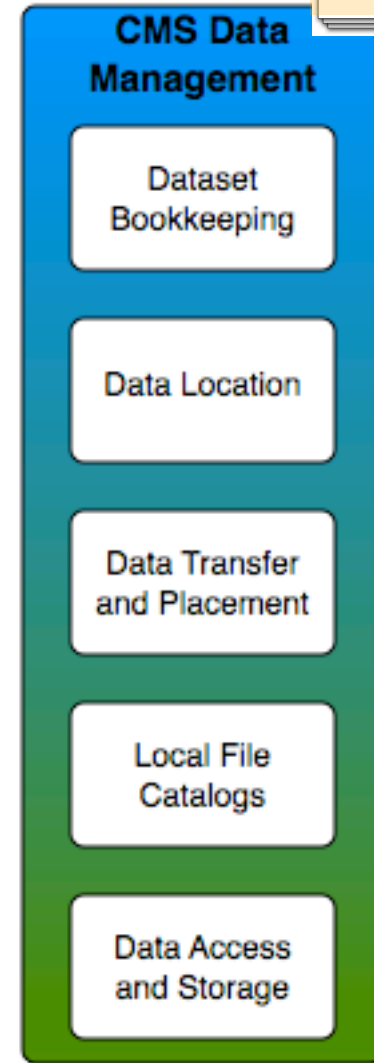
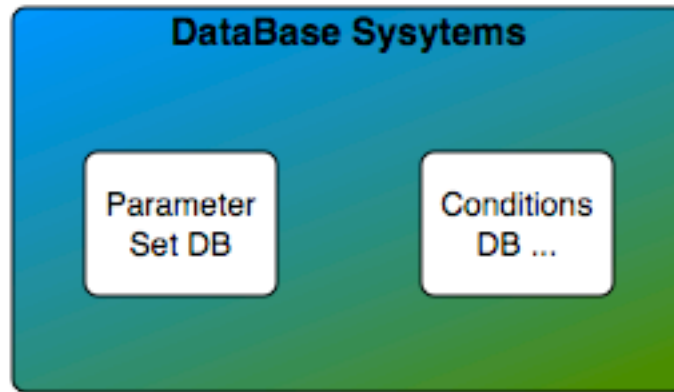
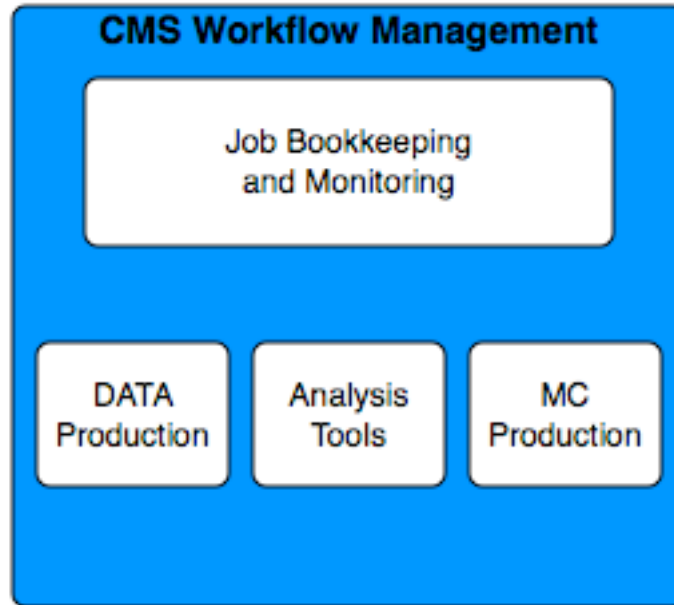
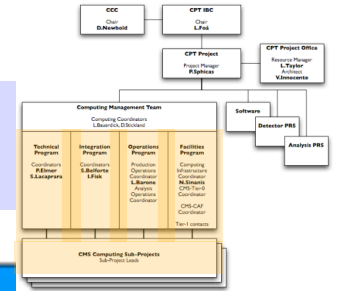
Keep it simple!

Also: Use explicit data placement

- Data does not move around in response to job submission
- All data is placed at a site through explicit CMS policy

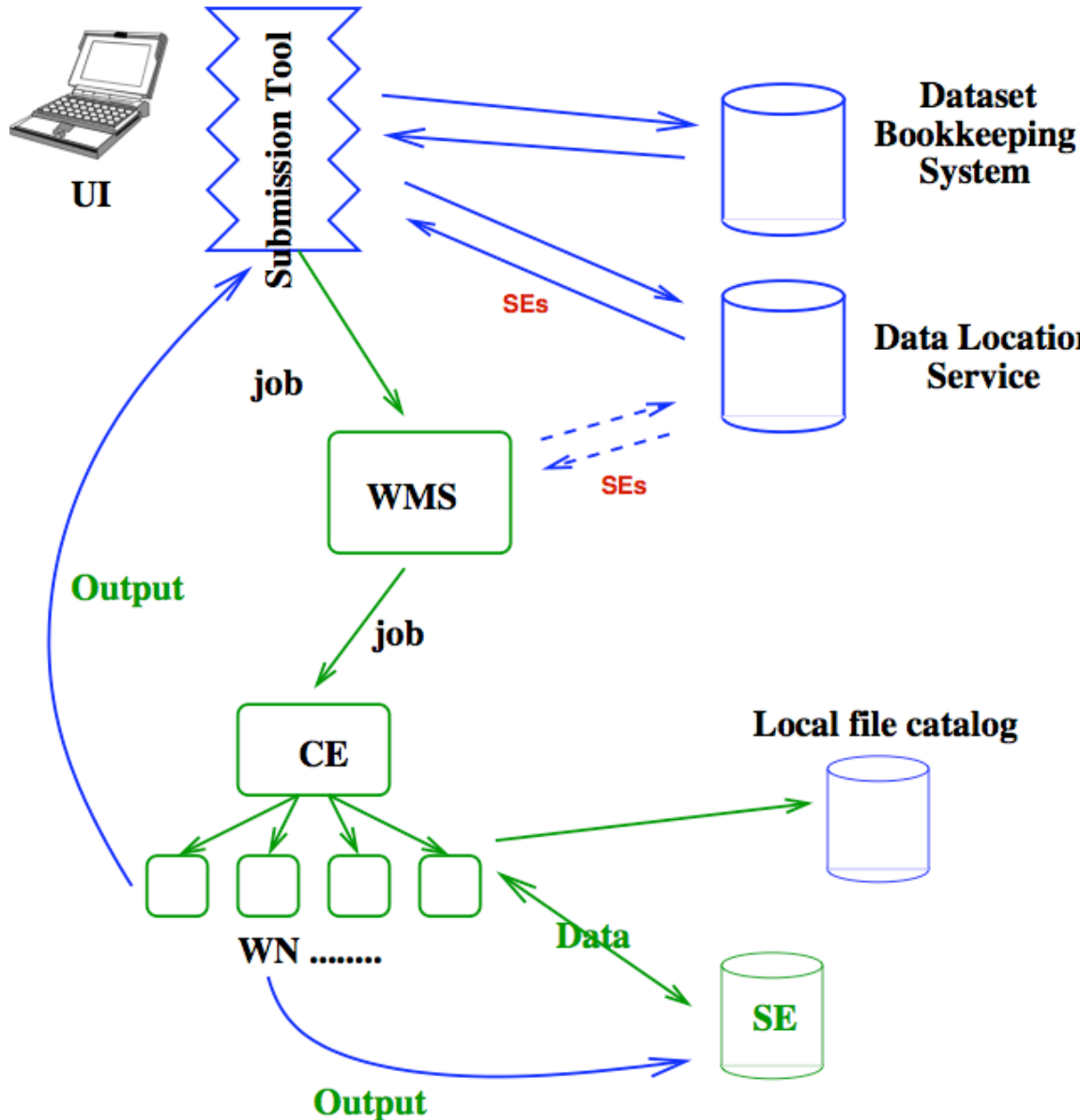
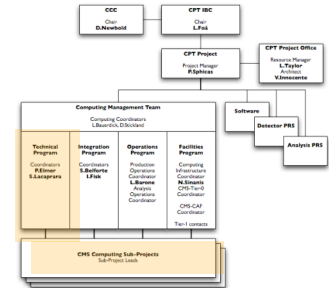


Services Overview





Basic Distributed Workflow



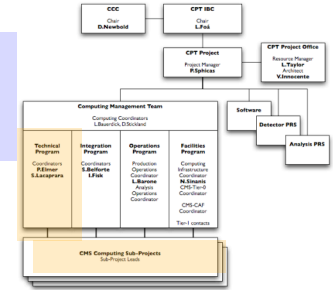
➔ The CTDR has served to converge on a basic architectural blueprint for a baseline system.

➔ We are now beginning the detailed technical design of the components

➔ It should be possible to bring up such a system over the next 6-9 months for the cosmic challenge and then CSA 2006



Data Management

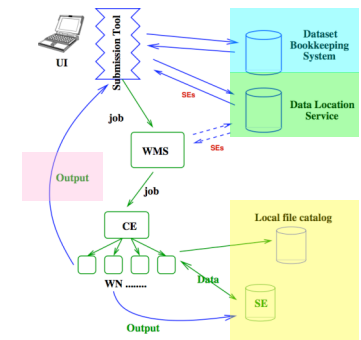


➡ Data organization

- ‘Event collection’: the smallest unit larger than one event
 - Events clearly reside in files, but CMS DM will track collections of files (aka blocks) (Though physicists can work with individual files)
- ‘Dataset’: a group of event collections that ‘belong together’
 - Defined centrally or by users

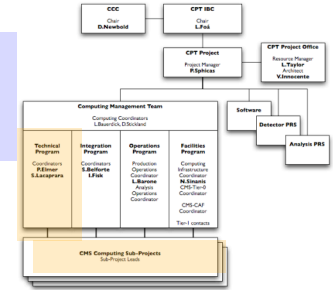
➡ Data management services

- Data book-keeping system (DBS) : “what data exist?”
 - NB: Can have global or local scope (e.g. on your laptop)
 - Contains references to parameter, lumi, data quality information.
- Data location service (DLS) : “where are the data located?”
- Data placement system (PhEDEx)
 - Making use of underlying Baseline Service transfer systems
- Site local services:
 - Local file catalogues
 - Data storage systems





Workload Management



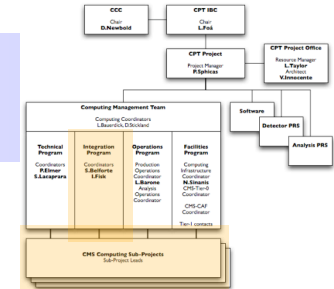
- Running jobs on CPUs...
- Rely on Grid workload management, which must
 - Allow submission at a reasonable rate: $O(1000)$ jobs in a few sec
 - Be reliable: 24/7, > 95% job success rate
 - Understand job inter-dependencies (DAG handling)
 - Respect priorities between CMS sub-groups
 - Priority changes implemented within a day
 - Allow monitoring of job submission, progress
 - Provide properly configured environment for CMS jobs
- Beyond the baseline
 - Introduce 'hierarchical task queue' concept
 - CMS 'agent' job occupies a resource, then determines its task
 - I.e. the work is 'pulled', rather than 'pushed'.
 - Allows rapid implementation of priorities, diagnosis of problems



Integration Program

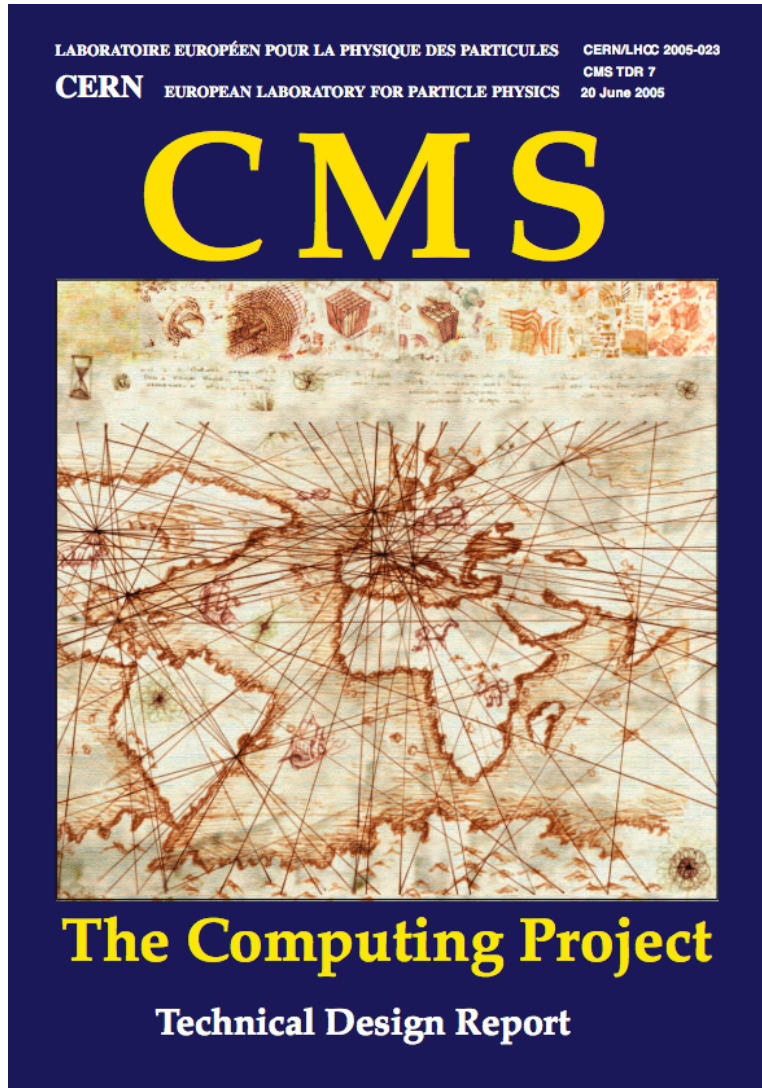
➔ This Activity is a recognition that the program of work for Testing, Deploying, and Integrating components has different priorities than either the development of components or the operations of computing systems.

- The Technical Program is responsible for implementing new functionality, design choices, technology choices, etc.
- Operations is responsible for running a stable system that meets the needs of the experiment
 - Production is the most visible operations task, but analysis and data serving is growing.
 - Event reconstruction will follow
- Integration Program is responsible for installing components in evaluation environments, integrating individual components to function as a system, performing evaluations at scale and documenting results.
 - The Integration Activity is not a new set of people nor is it independent of either the Technical Program or the Operations Program
 - Integration will rely on a lot of existing effort





Conclusions



- ➡ CMS gratefully acknowledges the contributions of many many people to the data challenges that have led to this TDR
- ➡ CMS believes that with this TDR we have achieved our milestone goal to describe a viable computing architecture and the project plan to deploy it in collaboration with the LCG project and the Worldwide LCG Collaboration of computing centers

Let the games begin