

SGE Worker node Visualization

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Introduction

- Virtualization provides
 - Abstraction of hardware from Job OS
 - Security improvements (Washes your OS whiter!)
 - No daemons left, Clean OS every time
 - No proxy hijacking fears.
 - Potential to run legacy OS's
 - Experiments don't change code after data taking starts.
 - How redhat intends to support EL4 in long term.
 - Better partitioning (If used with VM per job).
 - Jobs cant steel memory making your job crash

Model we follow

- Concerns about client defined OS
 - Particularly in UK and USA could have legal issues
- Model 4
 - defined in DESY Virtualization Workshop
 - Multiple predefined OS's by admin
 - User Selects OS via Queue but could be extended.
 - Queue selects OS (other models possible)

Architecture

- Should be production stable
- 4 parts to project
 - SGE
 - Configure a Queue per image type
 - SGE queue to image Integration.
 - Prolog, Epilog -> Start, Stop Virtual image
 - ImageManager.
 - Wipes the image clean for each job.
 - Modified Glite image.
 - No Batch Integration installed.
 - started by SGE starter remotely via ssh.

Simple Code, for simple deployment

- <http://vmimagemanager.wiki.sourceforge.net/>
- 2 New components
 - Visualization abstraction
 - vmimagemanager.py
 - 1 new configuration file
 - SGE Integration scripts
 - Vmimagesgeint
 - No configuration files (though sudo must be set up)
 - Glite worker node Images
 - Standard install,
 - but with no batch queue integration

Deployment

- Planning to test with NIKEF
 - Hoping to coordinate with Denis
- Planning deploying at DESY
 - Not 100% confident, but have willing test users
- Planning deploying at FZK*
 - After speaking with us FZK has implemented a system based upon the same principles but for a different batch queue.

Concerns

- Virtualization costs (overhead of virtual hosts)
 - Apparent increase in network latency
 - We have not benchmarked (Hope SA3 can test)
 - Bandwidth seems unaffected
- Lack of support effort maybe critical
 - Since I am on loan to dCache from SA3 we could be a little flexible, given CERN/LCG blessing.
- All batch queues need to be integrated.
- Low latency network drivers in VM codes base.

Release time-line

- Testing new vmsgeintegration scripts
 - Removed sleep from host boot up script
 - Waited 30 seconds after OS started
 - before ssh connection copied job wrapper to VM
 - Expected to be released this week.
- LVM back ending of vmimagemanager.
 - Expect to do this as soon as we have some feedback from a deployment site.
 - See no reason to add unless used.
 - Trivial to write. (would speed node cycle time)

Possible Enhancements

- Using LVM more effectively
 - LVM snapshotting etc.
- More Batch Queues.
- Detailed job monitoring/management.
 - Adding Freezing of Jobs / backfilling etc.
- Supporting more VM systems
 - KVM and Solaris Zones
- Biggest overhead is booting OS
 - Projects like upstart show system V booting is slow.

Future

- Project is simple! (And not our day jobs).
 - Based upon work developed for testing purposes
 - Also reused for dCache development teams testing
- Features will be added if requested.
 - Expect many competitors (with this as day job)
 - FZK reimplemented
 - We explained how it was designed at GridKa School.
 - but implemented on different batch queue.
 - Investigating co-operating on a paper for CHEP.
 - The idea is so simple that can easily be done.