

CERN local High Availability solutions and experiences

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- Different h/w used for GRID services
- Various techniques & First experiences & Recommendations



- Most GRID Services do not have built in failover functionality
- Stateful servers: Information lost on crash Domino effects on failures Scalability issues: e.g. >1 CE



Server hardware setup:

- Cheap 'off the shelf' h/w satisfies only for batch nodes (WN)
- Improve reliability (cost ^)
 - Dual Power supply (and test it works!)
 - UPS
 - Raid on system/data disks (hot swappable)
 - Remote console/BIOS access
 - Fiber Channel disk infrastructure
- CERN: 'Mid-Range-(Disk-)Server'







Where possible, increase number of 'servers' to improve 'service':

- WN, UI (trivial)
- BDII: possible, state information is very volatile and re-queried periodically
- CE, RB,... more difficult, but possible for scalability



- For multiple Servers, use DNS alias/load balancing to select the right one:
 - Simple DNS aliasing:
 - For selecting master or slave server
 - Useful for scheduled interventions
 - Dedicated (VO-specific) host names, pointing to the same machine (E.g. RB)
 - Pure DNS Round Robin (no server check) configurable in DNS: to equally balance load
 - Load Balancing Service, based on Server load/availability/checks: Uses monitoring information to determine best machine(s)





Load balancing & scaling

Publish several (distinguished) Servers for same site to distribute load:

- Can also be done for stateful services, because clients stick to the selected server
- Helps to reduce high load (CE, RB)

CERN Use existing 'Services'

- All GRID applications that support ORACLE as a data backend (will) use the existing ORACLE Service at CERN for state information
- Allows for stateless and therefore load balanced application
- ORACLE Solution is based on RAC servers with FC attached disks

GERN High Availability Linux

- Add-on to standard Linux
- Switches IP address between two servers:
 - If one Server crashes
 - On request
- Machines monitor each other
- To further increase high availability:
 State information can be on (shared) FC







CE & RB are stateful Servers:

- load balancing only for scaling:
 - Done for RB and CE
- CE's and RB's on 'Mid-Range-Server' h/w
- If one server goes, the information it keeps is lost
- [Possibly FC storage backend behind load balanced, stateless servers]

GRID Services: DMS & IS

DMS (Data Management System)

- SE: Storage Element
- FTS: File Transfer Service
- LFC: LCG File Catalogue
- IS (Information System)
- BDII: Berkley Database Information Index



SE: castorgrid:

- Load balanced front end cluster, with CASTOR storage backend
- 8 simple machines (batch type) Here load balancing and failover works (but not for simple GRIDFTP)



LFC & FTS Service:

- Load Balanced Front End
- ORACLE database backend
- +FTS Service:
- VO agent daemons
 One 'warm' spare for all:
 Gets 'hot' when needed
- Channel agent daemons (Master & Slave)









CMS



ATLAS





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SPARE

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BDII: Load balanced Mid-Range-Servers:

- LCG-BDII top level BDII
- PROD-BDII site BDII
- In preparation: <VO>-BDII
- State information in 'volatile' cache re-queried within minutes





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17.11.2005 -> First BDII in production
29.11.2005 -> Second BDII in production



- MyProxy has a replication function for a Slave Server, that allows read-only proxy retrieval [not used any more]
- Slave Server gets 'read-write' copy from Master regularly to allow DNS switch over (rsync, every minute)
- HALinux handles failover









MS: SFT, GRVW, MONB

- Not seen as critical
- Nevertheless servers are migrated to 'Mid-Range-Servers'
- GRVW has a 'hot-standby'
- SFT & MONB on Mid-Range-Servers