

An Introduction to Ground-based Astronomical Instrumentation

Suzanne Ramsay (European Southern Observatory)



Outline of the talk

- Starting points for instrument design
- Design basics
- Novel instruments for optimising scientific return
- Prospect for future instrumentation

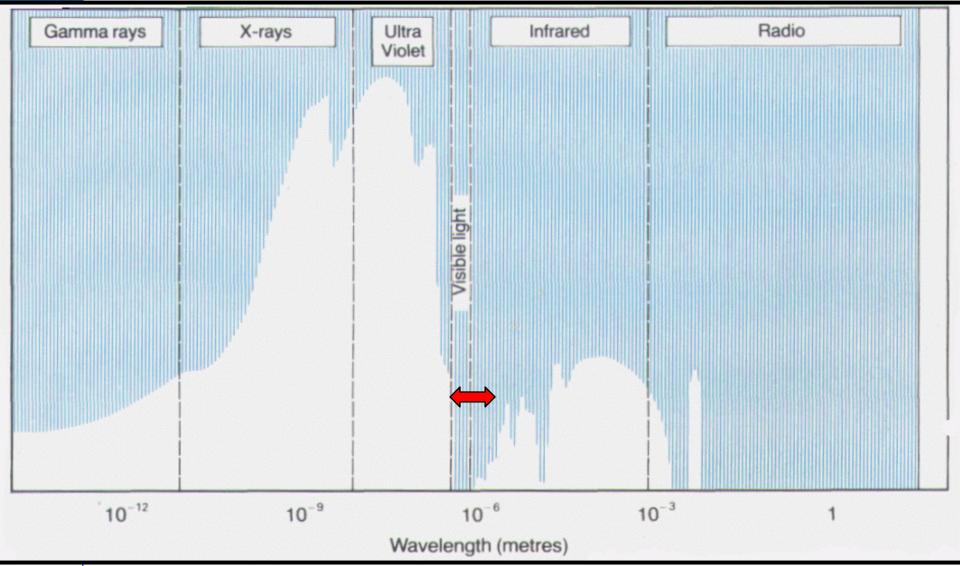


Or.....

- One important concept
- Two tricks with geometry
- Some nice pictures......



Astronomy from the ground





Sensitivity/detectability

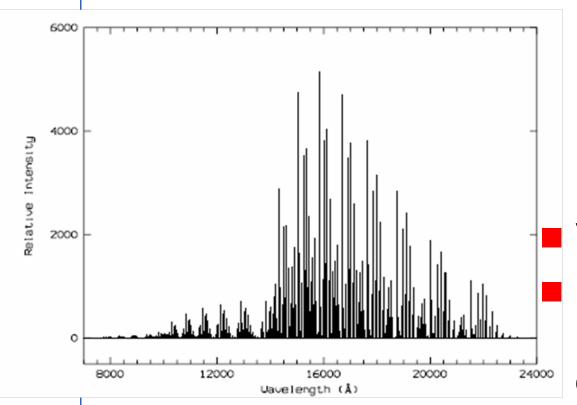
Sources of noise in ground based observations

 $noise \approx \sqrt{Object + SkyBgrd + TelBgrd + Det \operatorname{Re} adNoise^2 + DarkCurrent}$

- Det Read Noise, Dark Current
- Object = Typical object: magnitude ~ 18-20
 - rarely the dominant noise source
 - > ~ a few photons/s for spectroscopy with Dtel=8m
- Sky background
 - $> V (0.55 \mu m) = 21.8 (new moon)$
 - > K (2μm)=13 for sky background
 - > Typical objects in the IR are 1% or less of the sky



The OH emission spectrum:



Lines are bright

➤ 2500 photons per second per arcsec with an 8-m telescope, 1000 times target source flux

Variable

BUT, the continuum between them is very dark

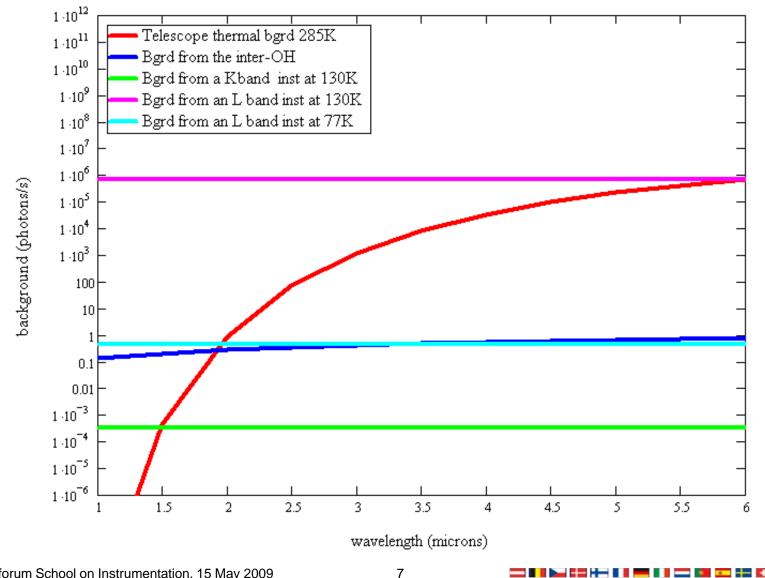
> 0.1 photons per second

OH spectrum from Rousselot et al. (2000, A&A, 354,1134).



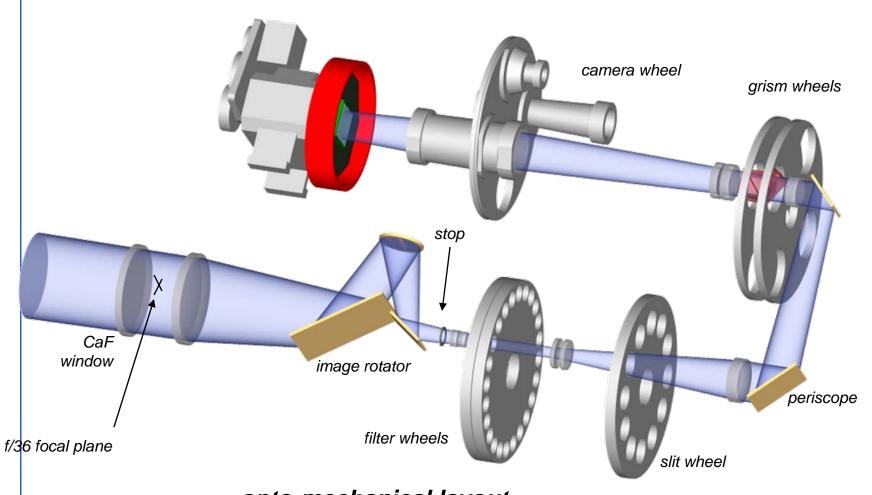


Thermal background emission



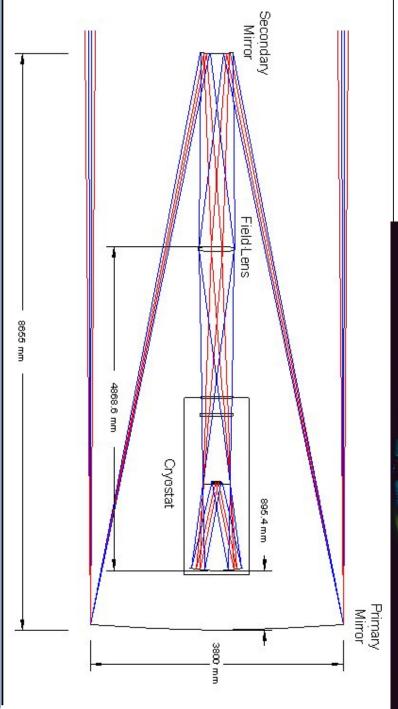


A word about the cold stop

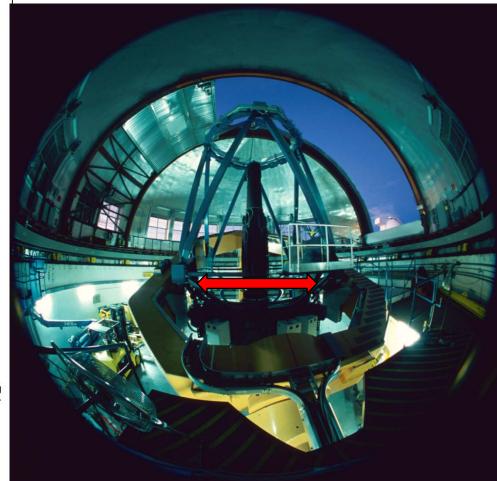


opto-mechanical layout



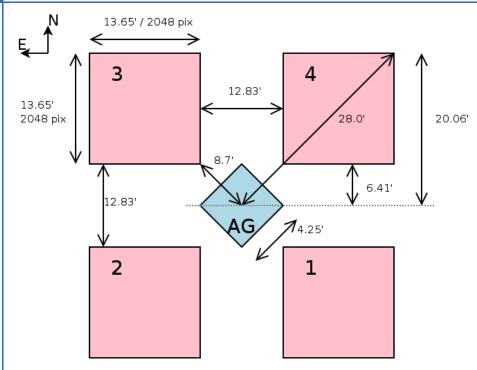


The survey camera WFCAM on the UKInfrared Telescope





WFCAM



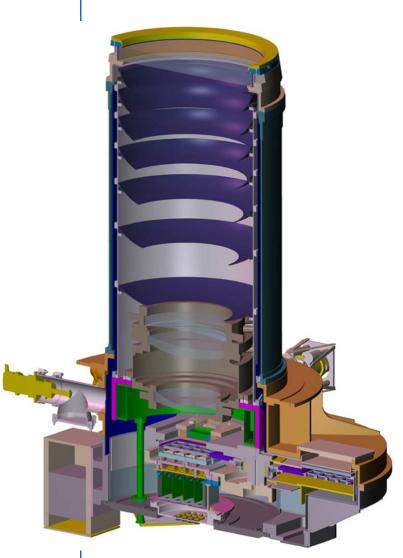
The focal plane layout:

4 Rockwell Hawaii-II (HgCdTe 2048x2048)

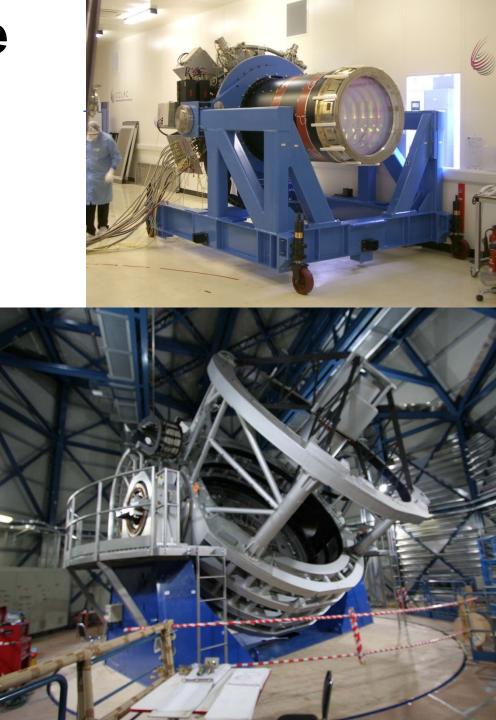
4 separately pointed observations cover a filled square of sky covering 0.75 square degrees with 0.4 arcsecond pixels.



VISTA plus the IR camera









Conservation of Etendue

- Etendue or throughput must be conserved in an efficient instrument
- At any given aperture, it is the product of the area of the aperture (A) and the solid angle of the rays accepted (Ω)
- In particular.....

$$A\Omega_{\text{tel}} = A\Omega_{\text{detector}}$$



A very practical application.....

■ Conservation of $A\Omega$ and the detector pixel size determines the camera f-number :

$$Dtel\theta_{tel} = dpix\theta_{cam}$$

 \blacksquare θ tel = FOV = field of view in arcsec

Pixel width

$$\Delta\theta = w/f = 1/f\#$$

Camera focal length, f

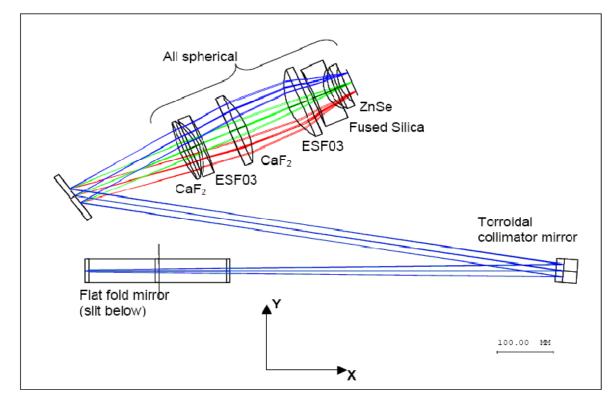
$$\frac{D \cdot FOV}{206265} = \frac{pixel_widt h}{f_number}$$



A very practical application

- KMOS
- FOV=0.2arcsecs

$$\frac{D \cdot FOV}{206265} = \frac{pixel_widt h}{f_number}$$



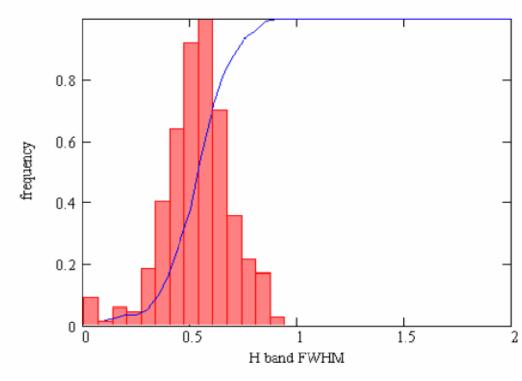
16



KMOS Design choices: pixel FoV

- pixel FoV depends on
 - Size of images
 - > the science case
- For maximum sensitivity
 - Match slit to seeing
- KMOS has designed

for the best seeing at VLT



H median FWHM = 0.53 arcsec

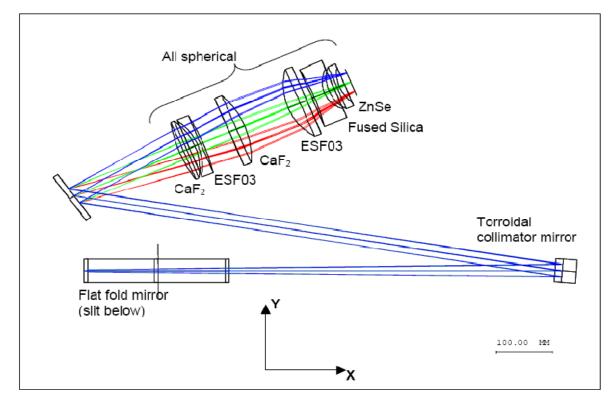
Pixel scale selected is 0.2arcsec for Nyquist sampling of the seeing



A very practical application

- KMOS
- At the seeing limit
- FOV=0.2arcsecs
- $\frac{D \cdot FOV}{206265} = \frac{pixel_widt h}{f_number}$

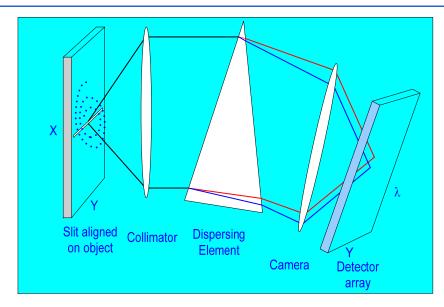
- 18µm pixels
- f2.3 on the 8m VLT



18



Spectral resolving power, R



Grating equation

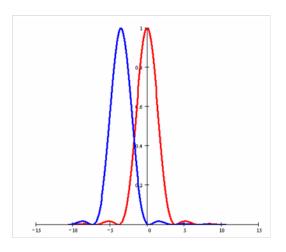
$$m \cdot \lambda = d(\sin(\theta i) + \sin(\theta r))$$

Angular dispersion

$$\frac{\partial \theta}{\partial \lambda} = \frac{m}{d \cdot \cos(\theta)}$$

Angular separation of two wavelengths at the detector

$$\Delta\theta = \Delta\lambda \cdot \frac{d\theta}{d\lambda}$$



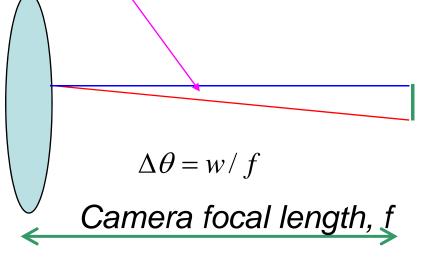


Spectral resolving power, $R = \lambda/\Delta\lambda$

Relating R to instrument design parameters:

$$\Delta \theta = \Delta \lambda \cdot \frac{d\theta}{d\lambda}$$

$$R = \frac{\lambda}{\Delta \lambda} = \frac{2f}{w} \tan(\theta_r)$$



Pixel size, w

NB: often w = two pixels for Nyquist sampling of the spectral line width

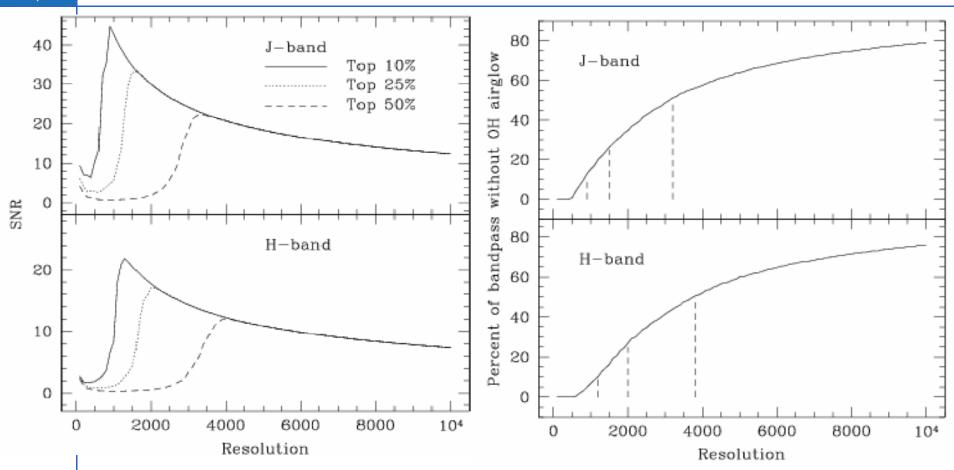


KMOS – design choices, gratings

- Key requirements for KMOS on spectral resolving power:
 - Ideally, coverage of a complete transmission window simultaneously
 - E.g. K band from 1.95μm to 2.45μm, 2048 pixel detector
 - R~4500
 - high enough to resolve OH lines



Resolving the OH background



Spectral resolving powers of >2000, preferably around 4000 are a good choice.

From Martini & DePoy 2000, Proc SPIE 4008, 695





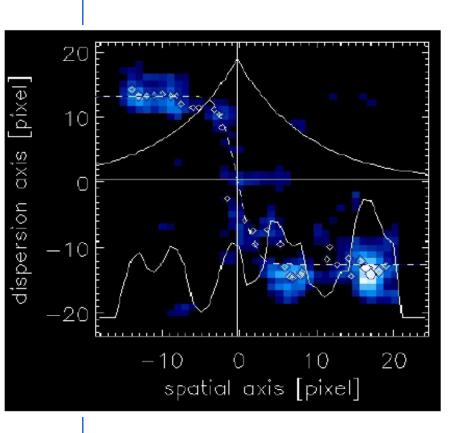
KMOS – design choices, gratings

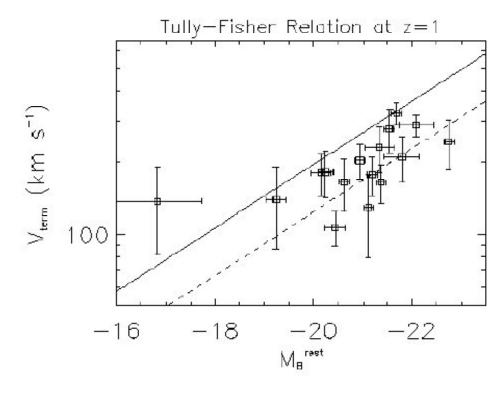
- Key requirements for KMOS on spectral resolving power:
 - high enough to resolve OH lines
 - Ideally, coverage of a complete transmission window simultaneously
 - ➤ Allowing velocity resolution of 10km/s for experiments on the Tully-Fischer relation in galaxies



KMOS – galaxy dynamics

Key requirements for KMOS on spectral resolving power:







KMOS Design choices - gratings

- Key requirements for KMOS on spectral resolving power:
 - high enough to resolve OH lines
 - Ideally, coverage of a complete transmission window simultaneously
 - ➤ Allowing velocity resolution of 10km/s for experiments on the Tully-Fischer relation in galaxies
 - \triangleright Resulting choice: $\lambda/d\lambda > 3000$



KMOS gratings again.....

For a grating spectrometer :

$$R = \frac{\lambda}{\delta\lambda} = \frac{2 \cdot f \cdot \tan(\theta r)}{w}$$

- > f is the focal length of the camera,
- w is the size of the slit at the detector (two 18μm pixels for KMOS)
- \triangleright 0r the blaze angle for the grating (45°).
- > f ~ 70mm and beam size ~31mm for R=4000
- ➤ In practice, KMOS beam size is 33mm



Instrument scaling laws

Instruments sizes scale with the telescope



KMOS vs EAGLE

■ KMOS for the 8-m VLT ■ EAGLE for the 42m E-ELT



Instrument scaling laws

- Instruments sizes scale with the telescope
- Diffraction limited instruments
 - > Set the field of view to match the diffraction limit:

$$FOV = \frac{1.22\lambda}{D}$$

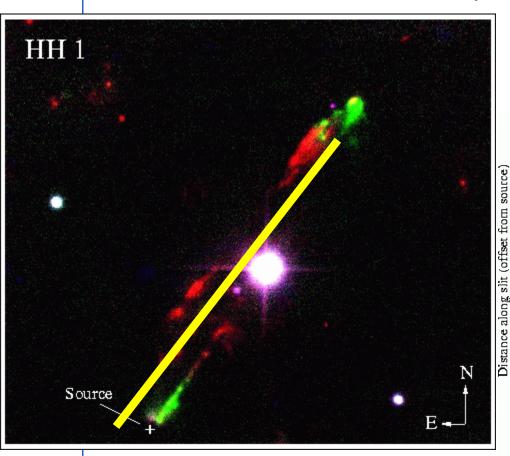
$$\frac{pixel_width}{f_number} \propto \lambda$$

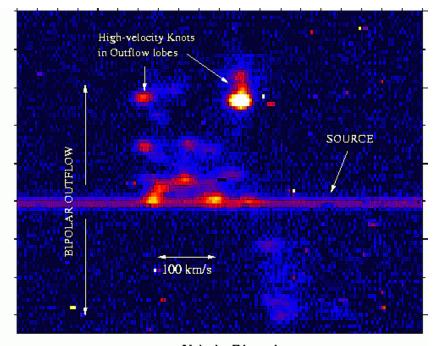
A diffraction limited instrument can go on any telescope



long slit spectrograph: strengths/weaknesses

• With typical plate scales of 0.2arsec/pixel and 2048 x 2048 pixel detectors, modern spectrometers have slit lengths of 2arcmin.



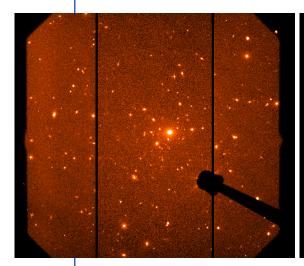


Velocity Dispersion

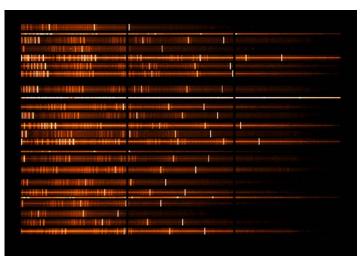
Data courtesy UK Infrared Telescope, Tom Ray and Chris Davis



Long slit versus multi-object spectroscopy (MOS)



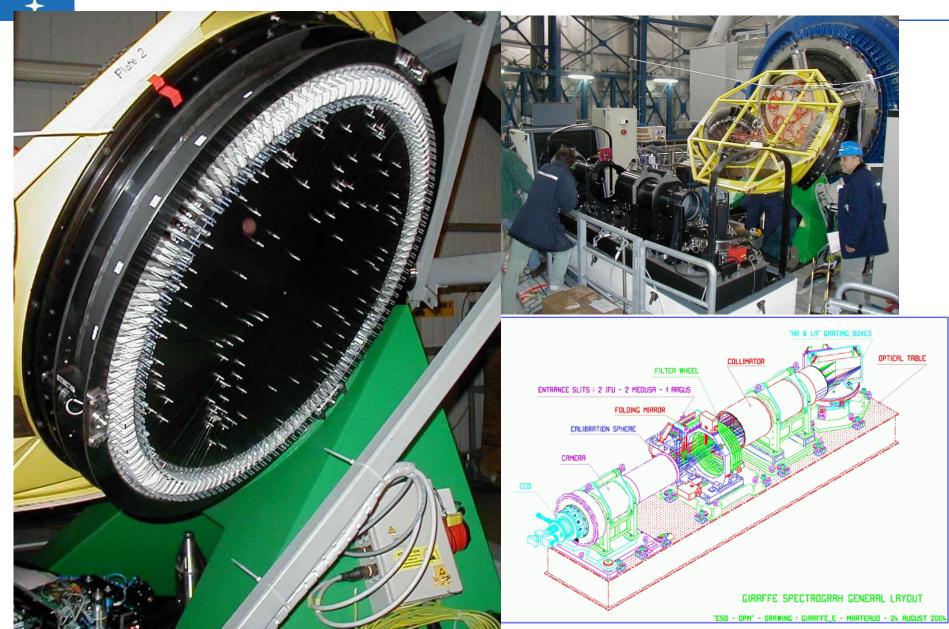




An image of a field of stars and galaxies is used to set positions for slitlets in a mask... the multi-object slit mask is inserted at the telescope focal plane..... and spectra of the selected sources measured at the detector.

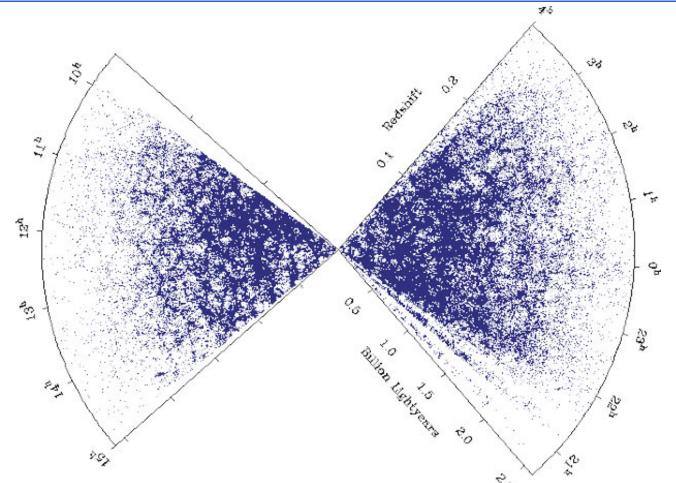


GIRAFFE on the VLT





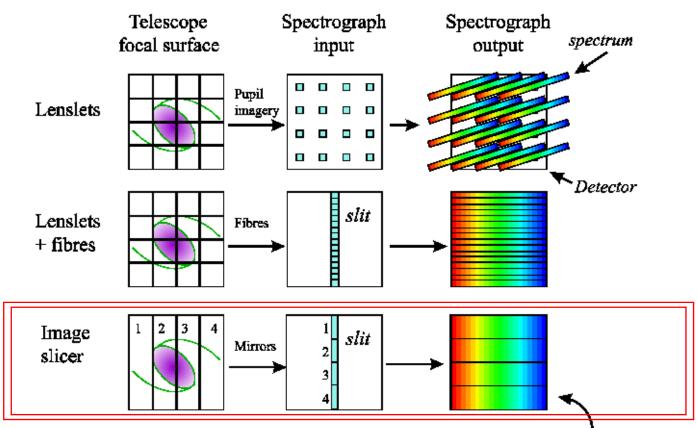
A fibre-fed MOS spectrograph: 2DF



- The distribution of 200,000 galaxies in the 2dF galaxy redshift survey
- 2dF is an optical multi-object spectrograph with a two-degree field of view and the ability to observe 400 objects simultaneously



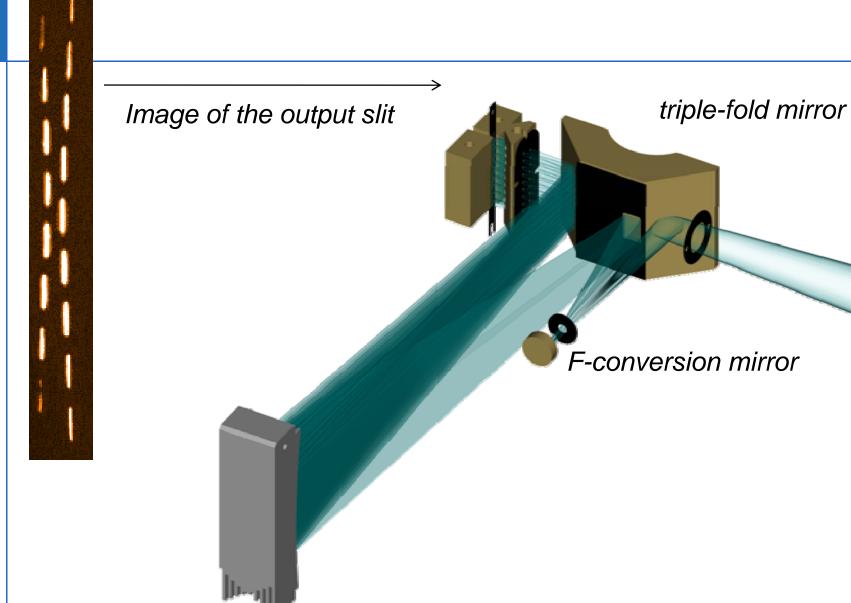
Techniques for 3D spectroscopy



Only the image slicer retains spatial information within each slice/sample

Durham University AIG

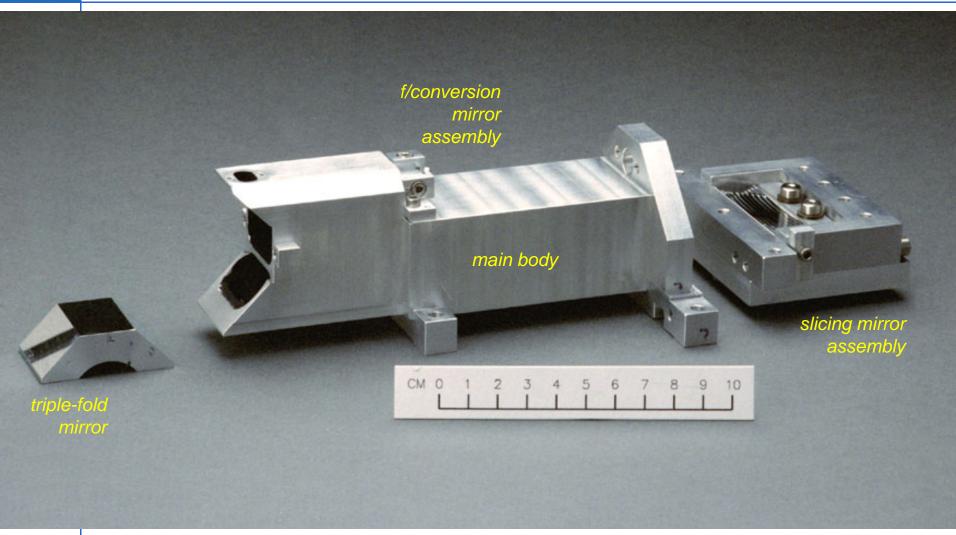




EIROforum School on Instrum

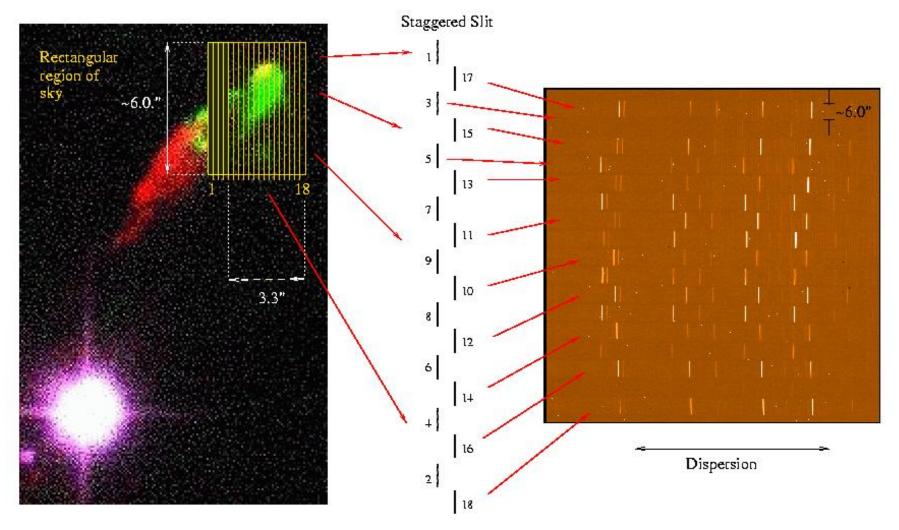


The UIST integral field unit





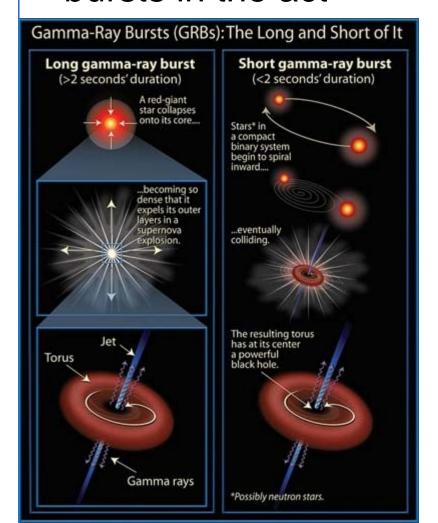
Integral field spectroscopy: data

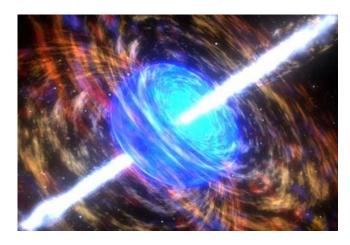




X-shooter

Catching gamma ray bursts in the act

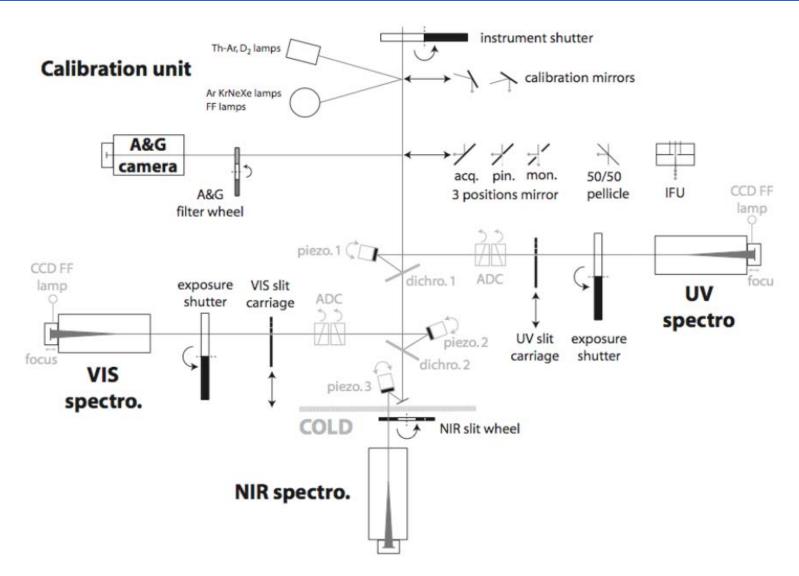




- Instrument requirements
 - Broad wavelength coverage
 - Fast set-up
 - ➤ Efficiency
 - Small field of view



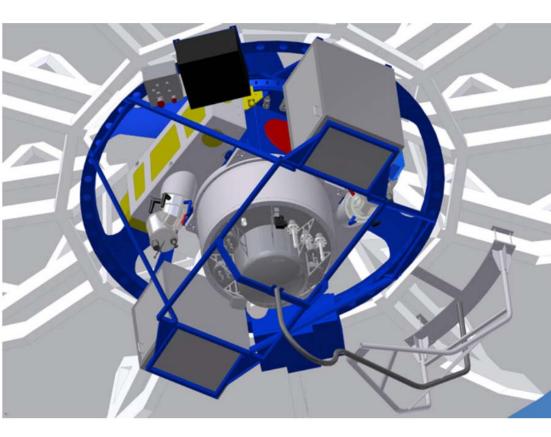
X-shooter

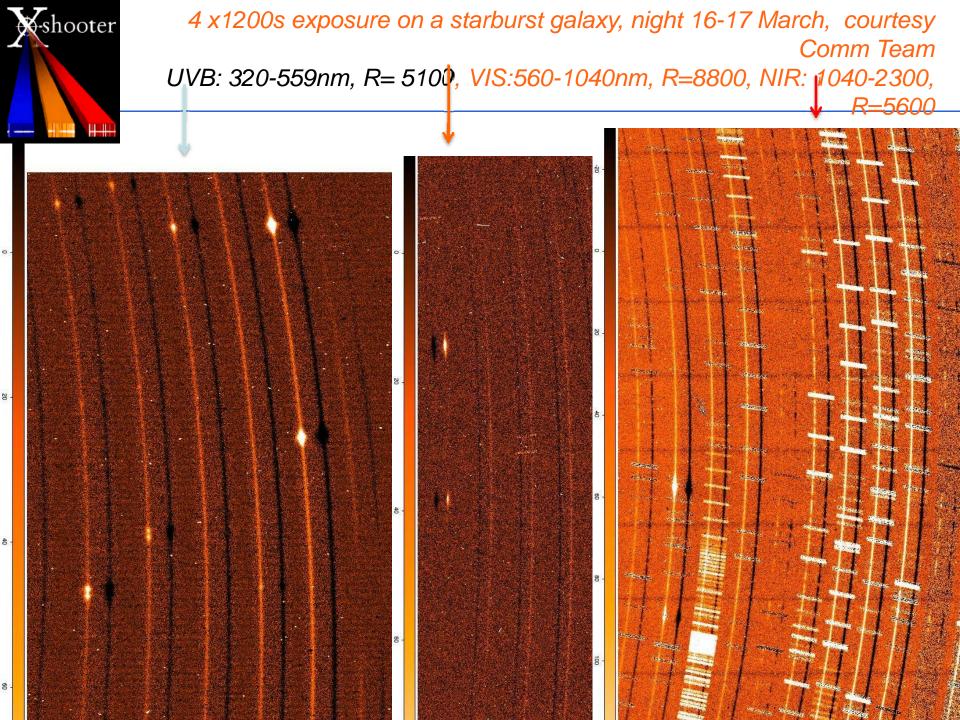




X-shooter



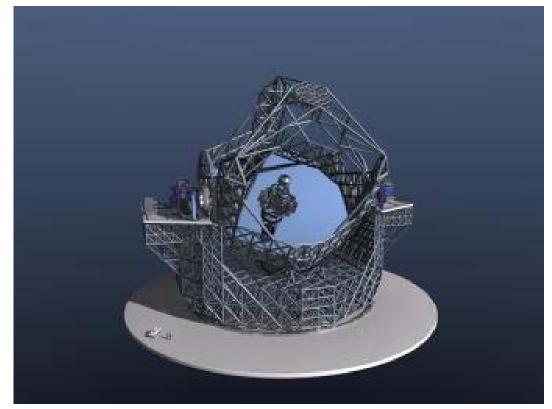






Future Instrumentation

- Studies are underway for the next generation of telescopes (>30m)
- The E-ELT, being designed at ESO is 42m



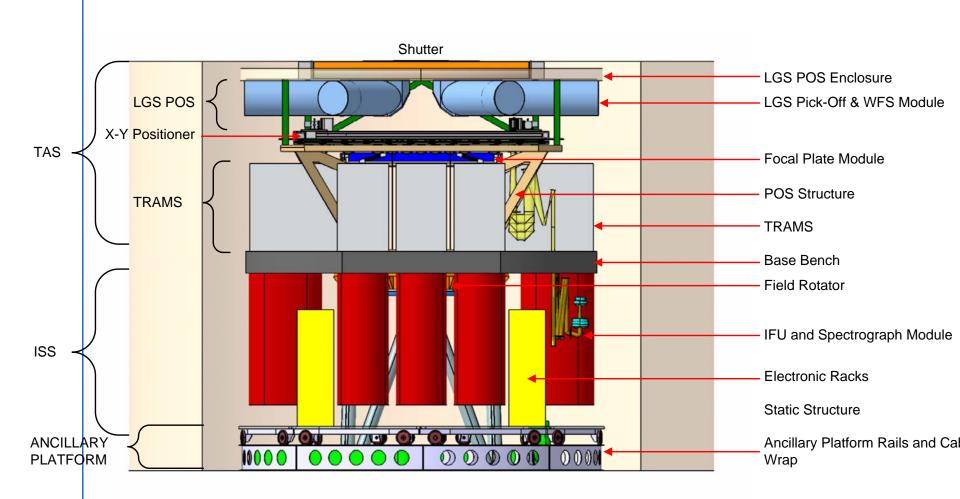


Implications of the aperture size

- Huge gains in sensitivity
 - from photon collecting power
 - > from increased in spatial resolution
- Higher spatial resolution leads to astrophysics on smaller physical scales
- For the instrument builders....some challenges
 - ➤ D=42m, FOV=0.8arcsec, pix=18μm
 - Camera f-ratio = 0.2
 - Or 9 pixels per seeing disk for an f-1 camera
- Adaptive optics to the rescue......



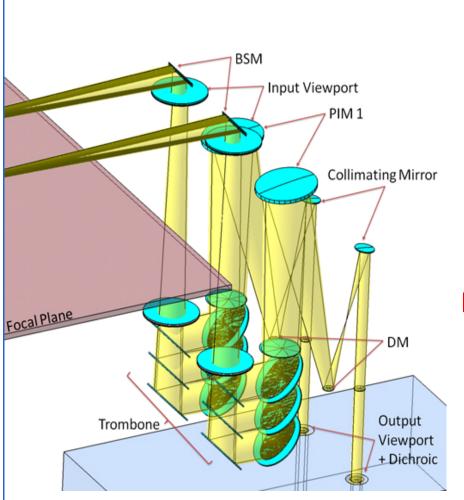
EAGLE

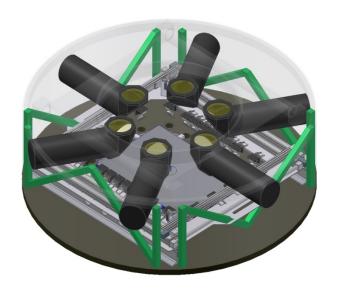




EAGLE Adaptive Optics

6 laser guide star pick-offs

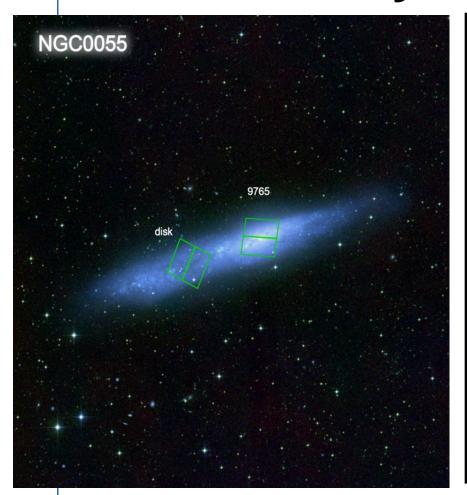


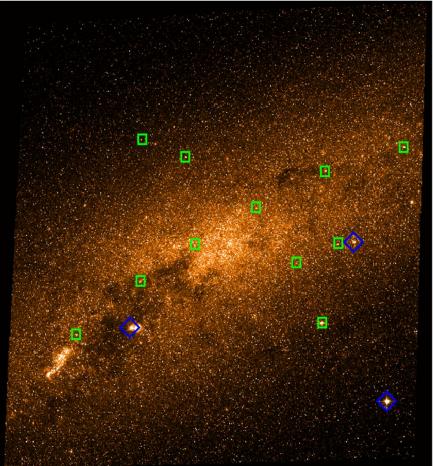


Adaptive correction of each selected field



EAGLE science: Galaxy archaeology





49