



Lawrence Berkeley  
National Laboratory



# New developments in track reconstruction for the ATLAS experiment for Run-2 of the LHC

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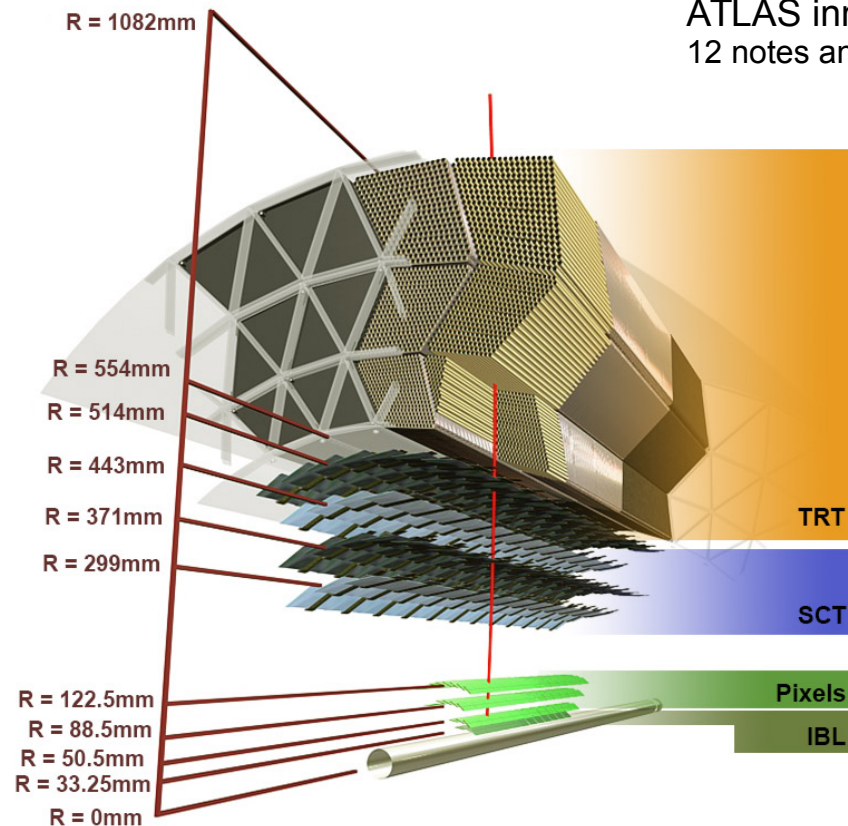
*Lawrence Berkeley National Lab.*

*on behalf of the **ATLAS** Collaboration*

ICHEP, Chicago

August 6<sup>th</sup> 2016

ATLAS inner tracking results [public page](#):  
12 notes and ~20 set of plots on Run-2 data



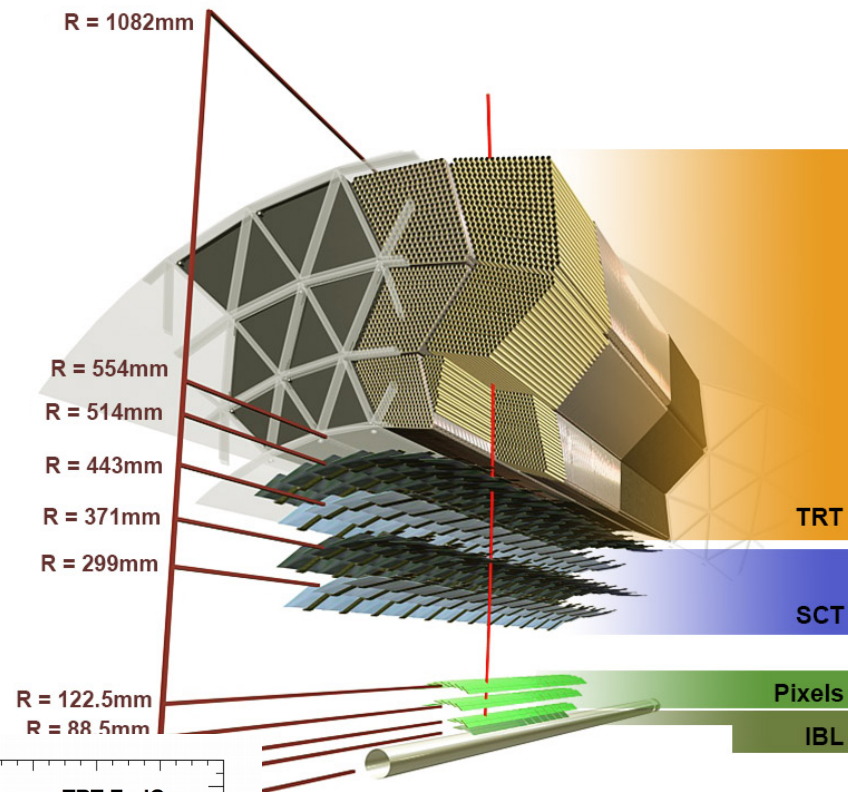
- **Improvements** over Long-Shutdown 1 (2012-2014) algorithmic and technical developments
- **Stability** against rapidly changing conditions of detector and LHC
  - data-driven measurements of key observables and comparison with simulation

# Run-2 ATLAS Inner Detector

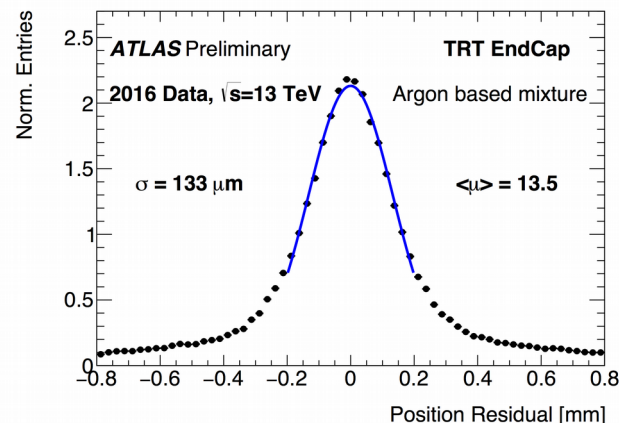
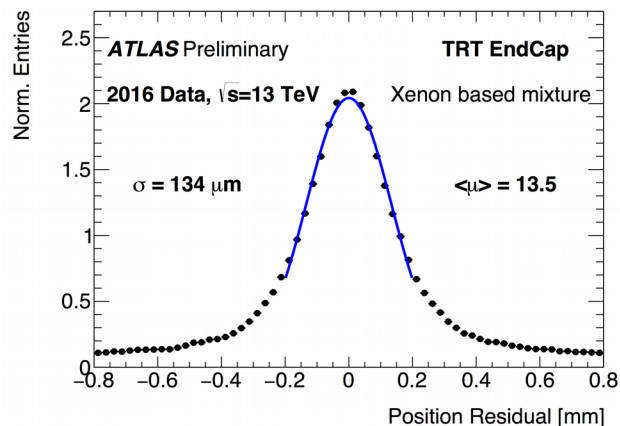
## Transition radiation tracker

73 barrel and 160 end-cap planes  
<hits> / track ~ 30

- Gas leaks developed ~end of Run-1
- Repair work during LS1
- Using Ar instead of Xe in regions where leaks could not be repaired
- Flexible approach to describe performance under different gas configurations



TRT-2016-001



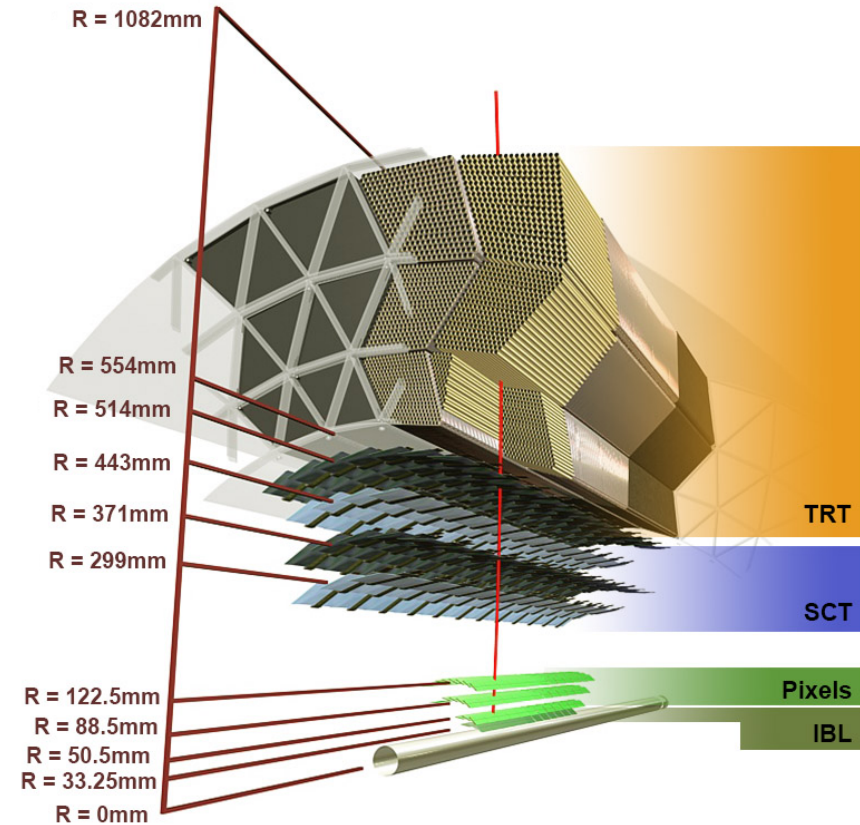
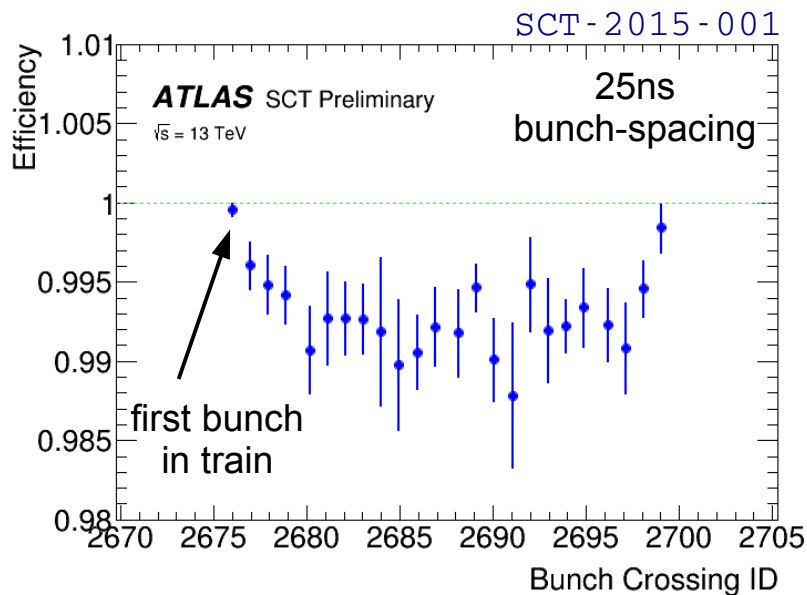
- Almost no effect on hit resolution
- Particle Identification slightly degraded

# Run-2 ATLAS Inner Detector

## Strip detector

4 double-sided barrel layers  
and 2x9 end-caps  
<hits / track> ~ 8

- 3 bunch-crossings read-out
- Veto signal in previous bunch crossing



- Reduced bunch-spacing causes hit inefficiencies after the first bunch in the train
  - tiny effect on track reconstruction efficiency

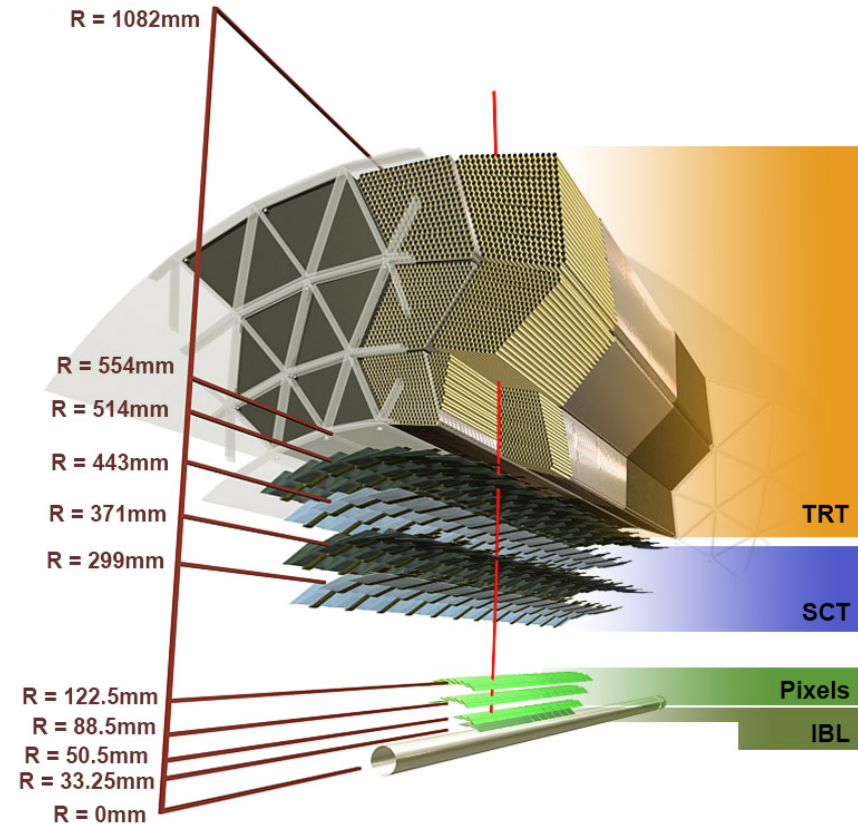
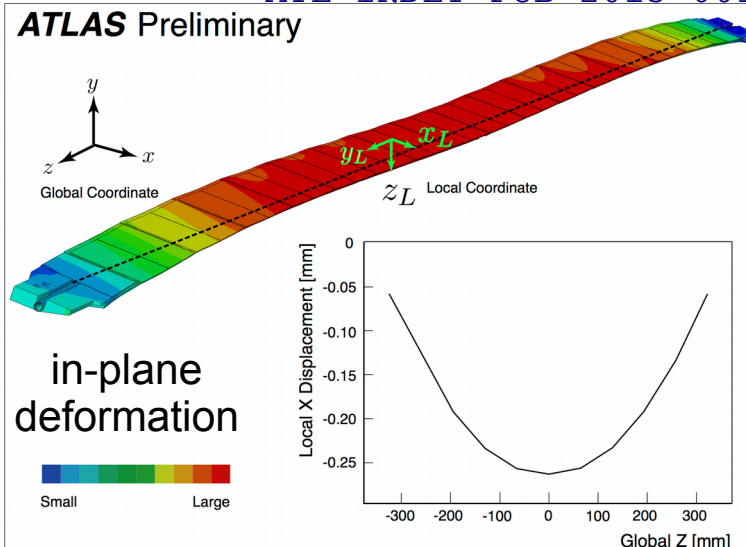
# Run-2 ATLAS Inner Detector

## Pixel detector

4 barrel layers, 2x3 end-caps including Insertable B-Layer (IBL)  
<hits / track> ~ 4

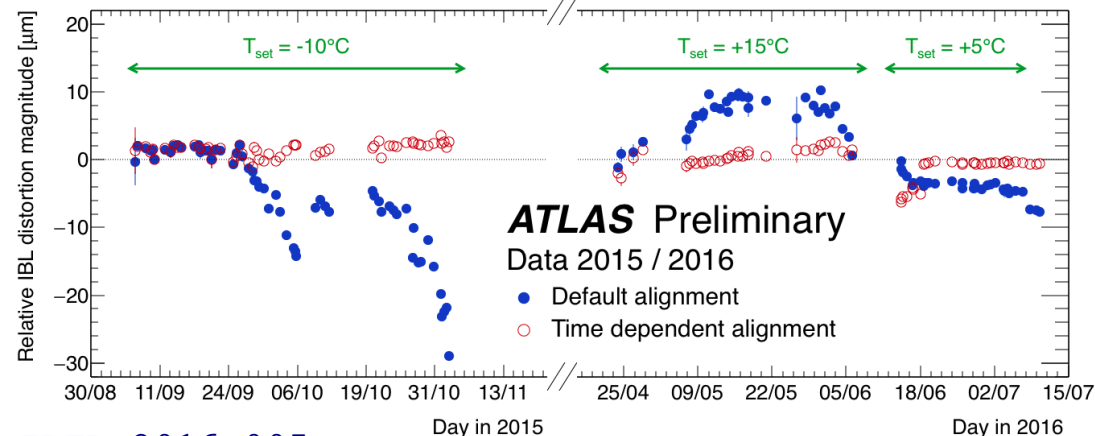
- IBL mechanical instability with temperature

ATL-INDET-PUB-2015-001



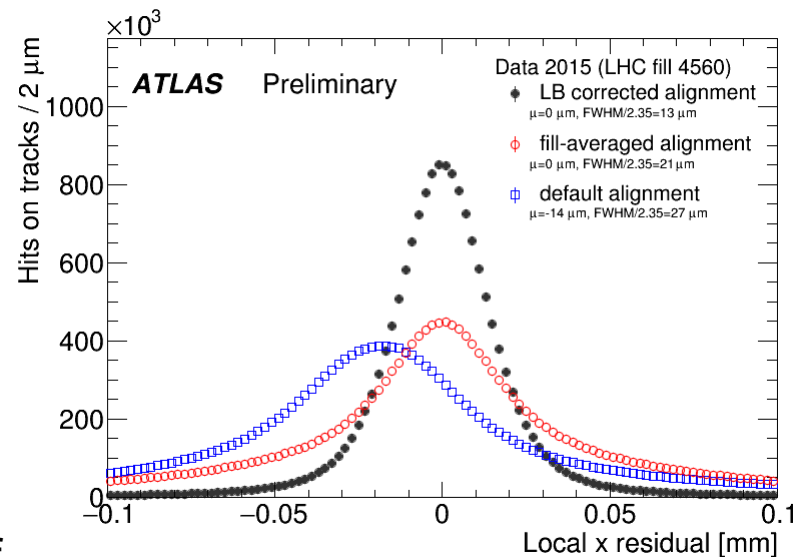
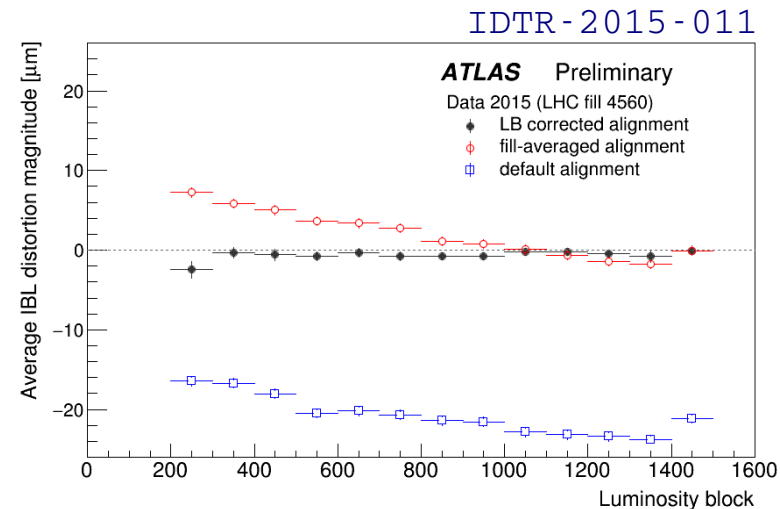
- Temperature not stable during data-taking due to radiation effects and operational constraints

- Fit IBL distortion during “calibration loop”
  - detector re-aligned before offline processing after each run with  $\sim 1$ h time granularity



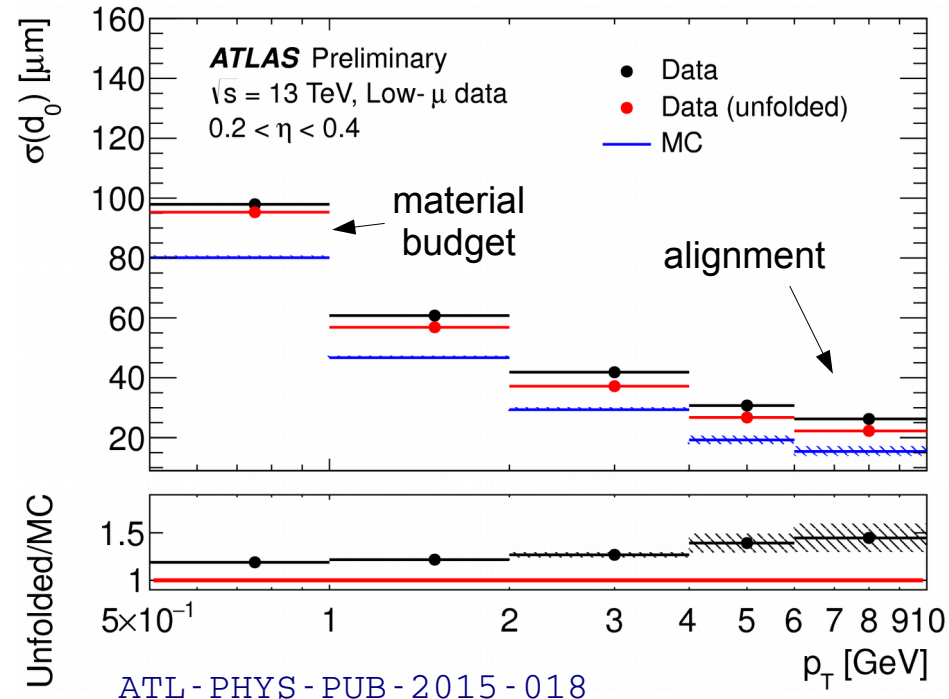
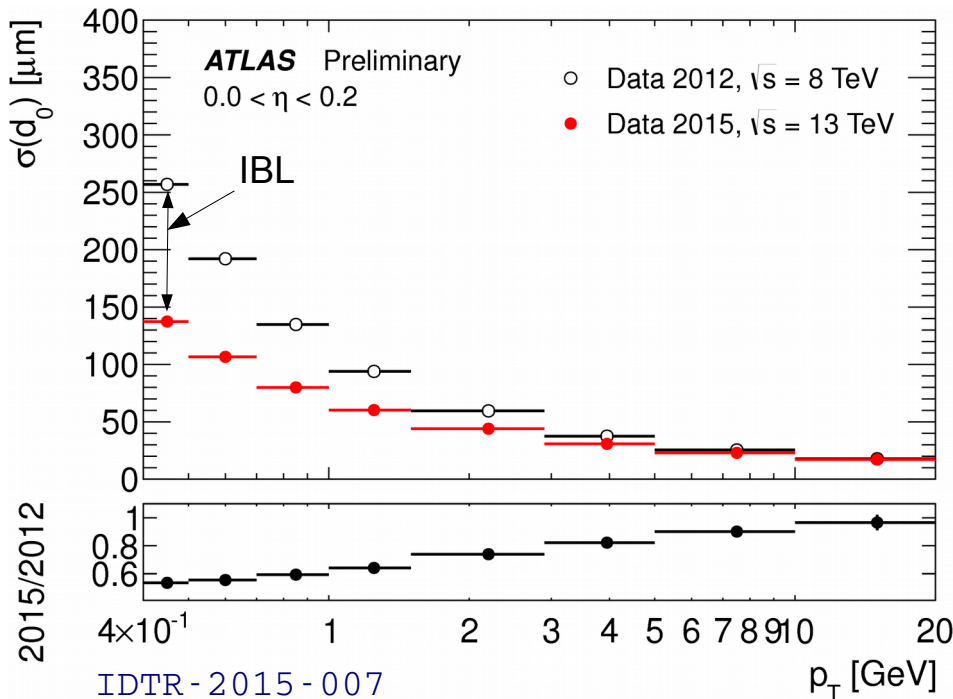
IDTR-2016-005

- Excellent alignment accuracy achieved
  - comparable or better to end of Run-1
  - capability of time-dependent re-alignment of full Inner Detector



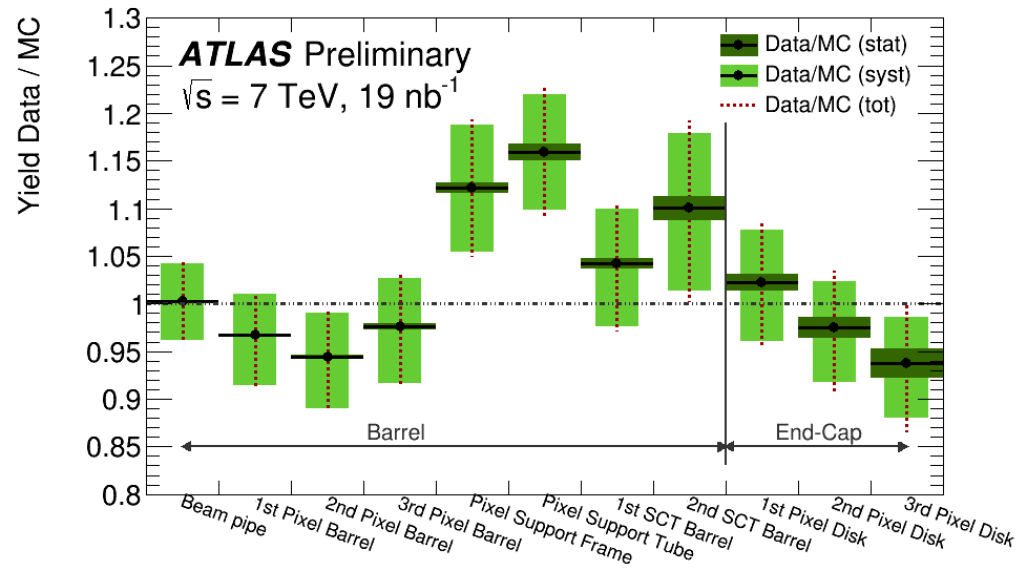
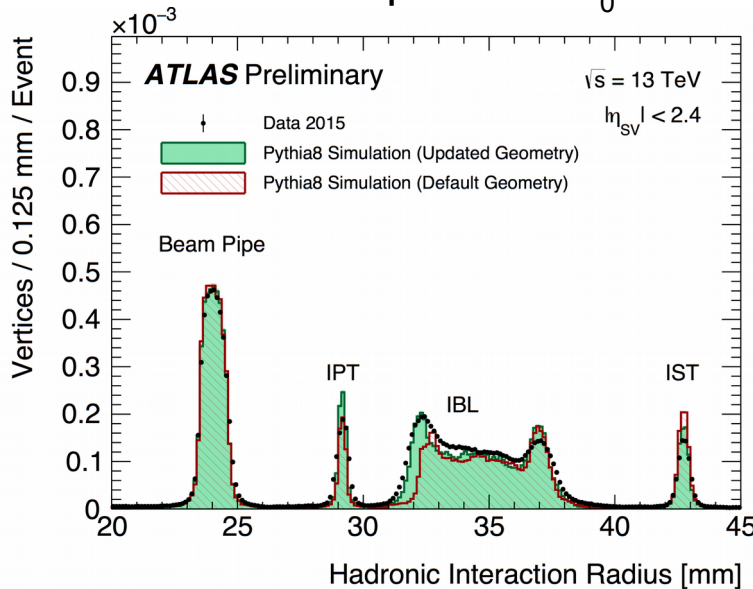
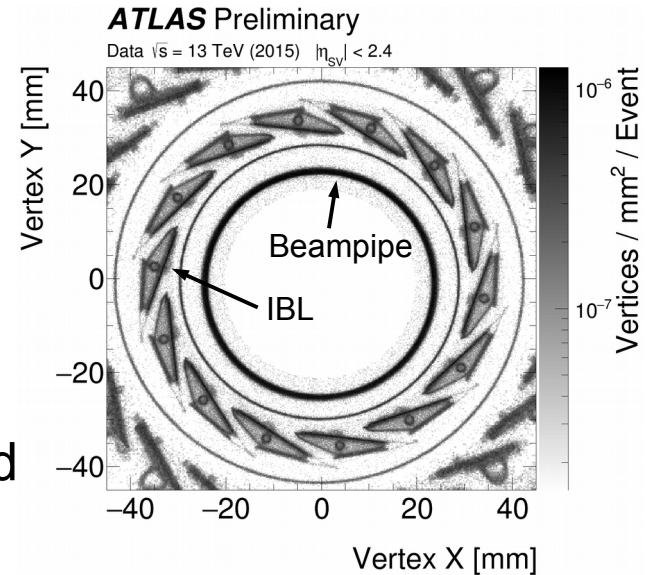
# Track impact parameter resolution

- Improved  $d_0$  resolution in Run-2 thanks to IBL
- Measurement of  $d_0$  resolution sensitive to
  - Alignment, intrinsic resolution at high  $p_T$
  - Material budget at low  $p_T$
- Material budget studied using in-situ techniques



# ID Material measurements

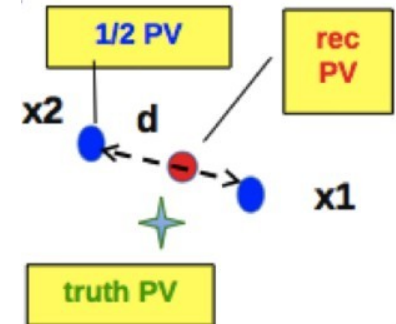
- Material budget probed using techniques complementary in systematics and coverage
  - vertices from hadronic interactions
  - photon conversions
  - pixel  $\rightarrow$  SCT extension efficiency
- Initial under-estimation of IBL material corrected
  - cause of over-optimistic  $d_0$  resolution in simulation



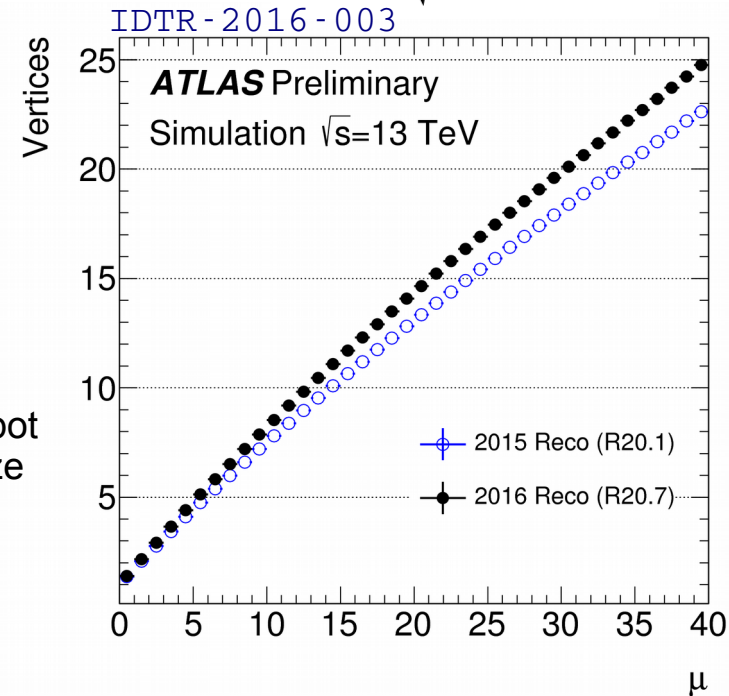
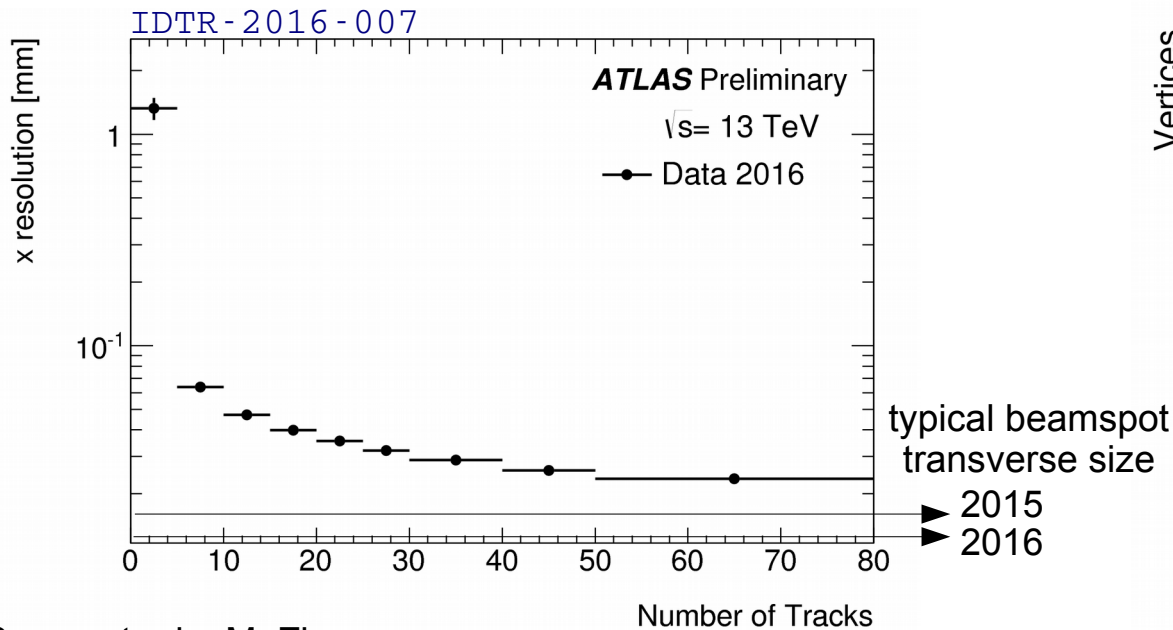


# Primary Vertex reconstruction

- Data-driven measurement of position resolution
  - beamspot transverse size smaller than vertex resolution!
- Algorithmic refinements for 2016 increase efficiency for high vertex densities



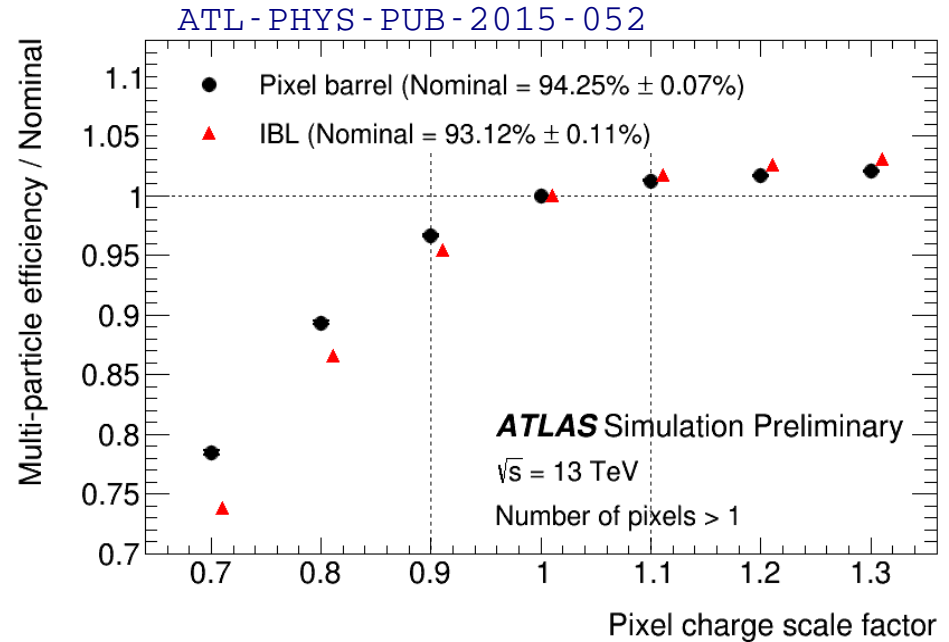
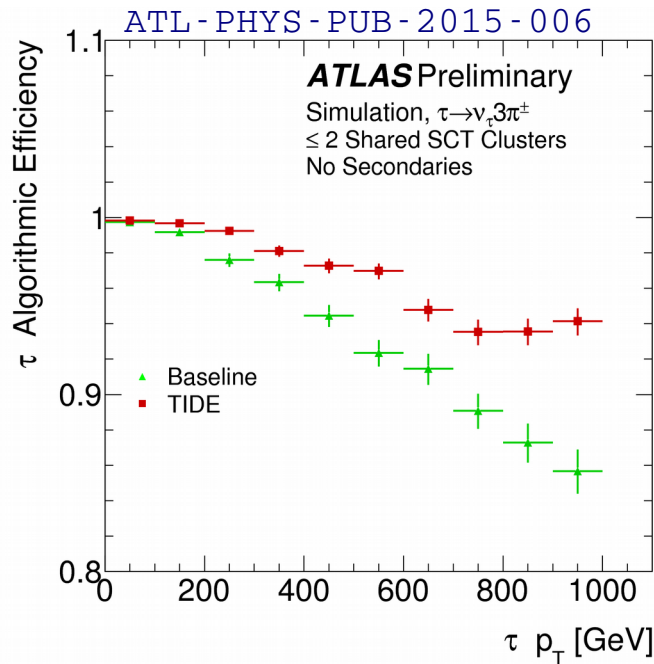
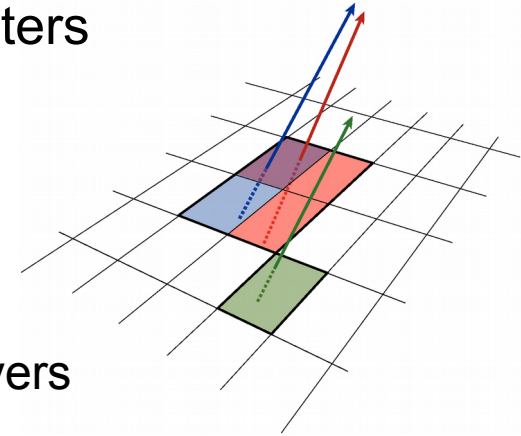
$$\text{Pull}_x = \frac{x_{1,PV} - x_{2,PV}}{\sqrt{\sigma_{x_1,\text{fit}}^2 + \sigma_{x_2,\text{fit}}^2}}$$



See poster by M. Zhang:  
 “Performance of the ATLAS primary  
 vertex reconstruction algorithms”

# Tracking in Dense Environments (TIDE)

- Resolve close-by particles leading to merged pixel clusters without increasing fakes
  - Local approach (2012) → multivariate technique exploit information on cluster charge and shape
    - Returns # of particles, positions, errors
  - Global approach (2015) → correlate information across layers
- Verify robustness of local approach with simulation

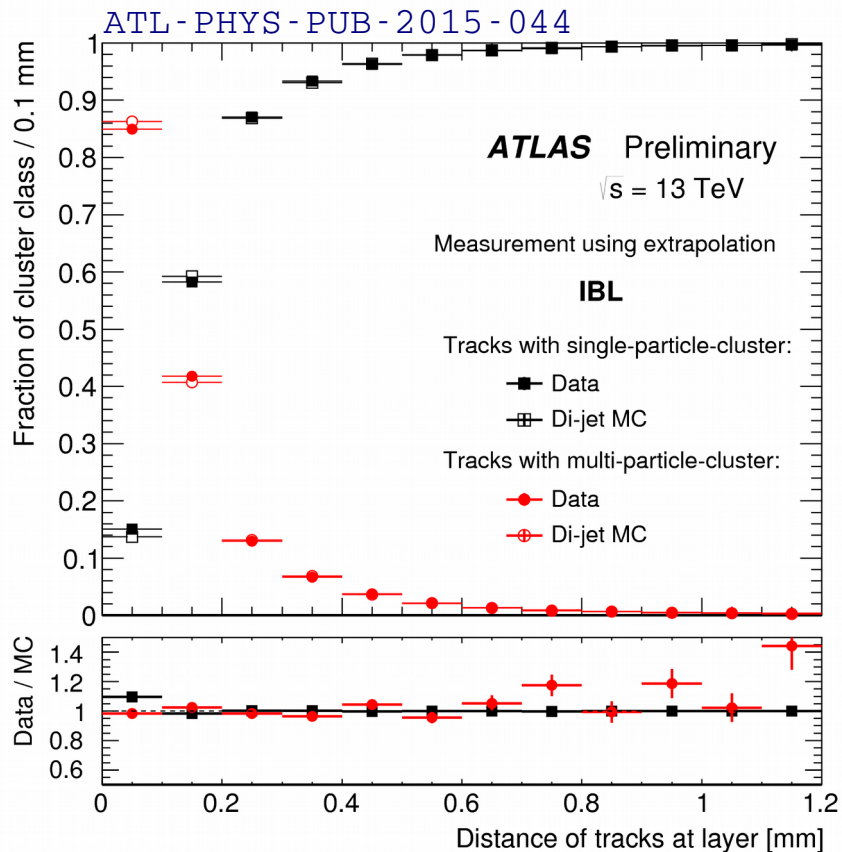


# TIDE performance

- Performance measured in data with complementary techniques

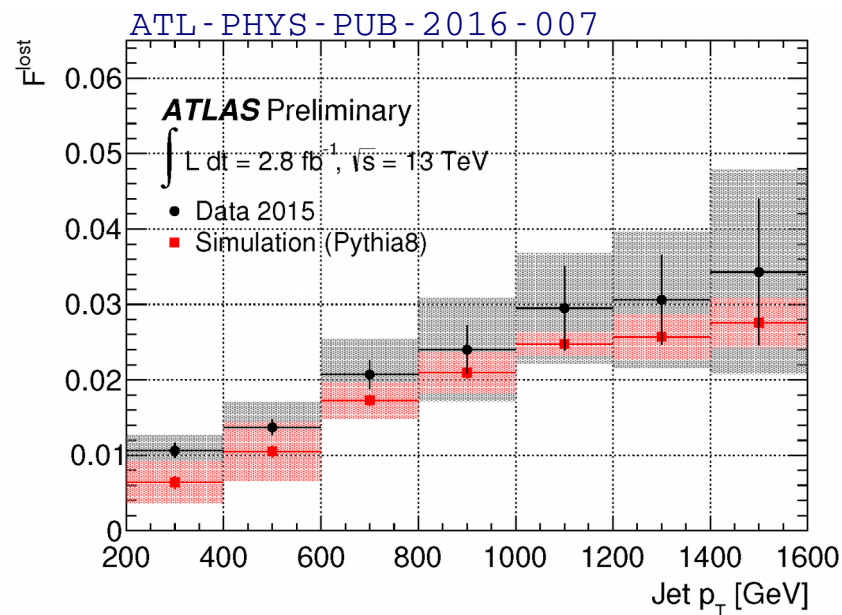
## Geometrical extrapolation

- Test local approach in separating single/multiple particle clusters



## Energy loss in Pixels (dE/dx)

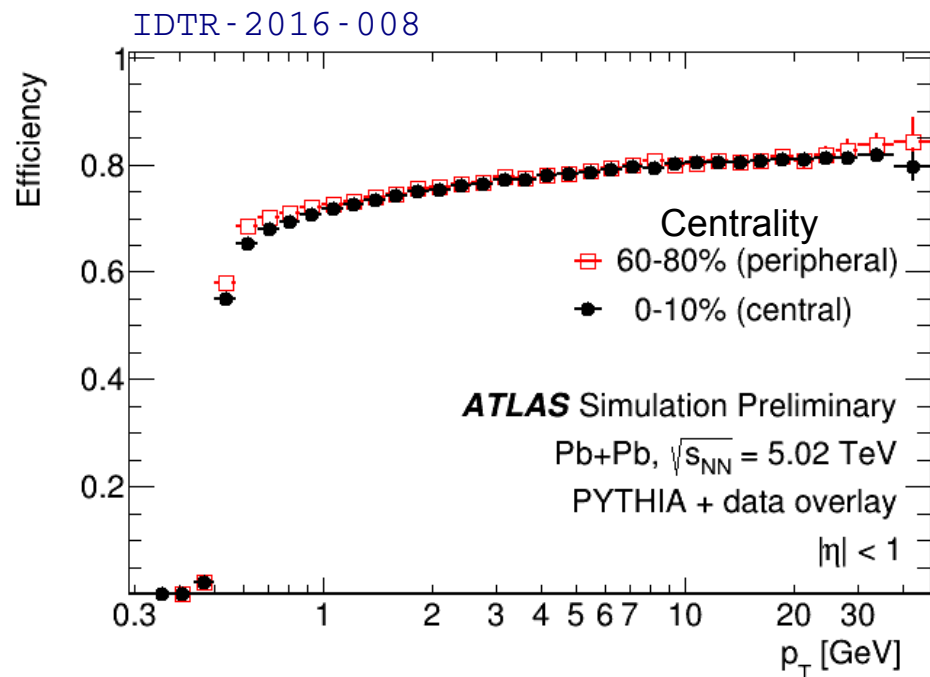
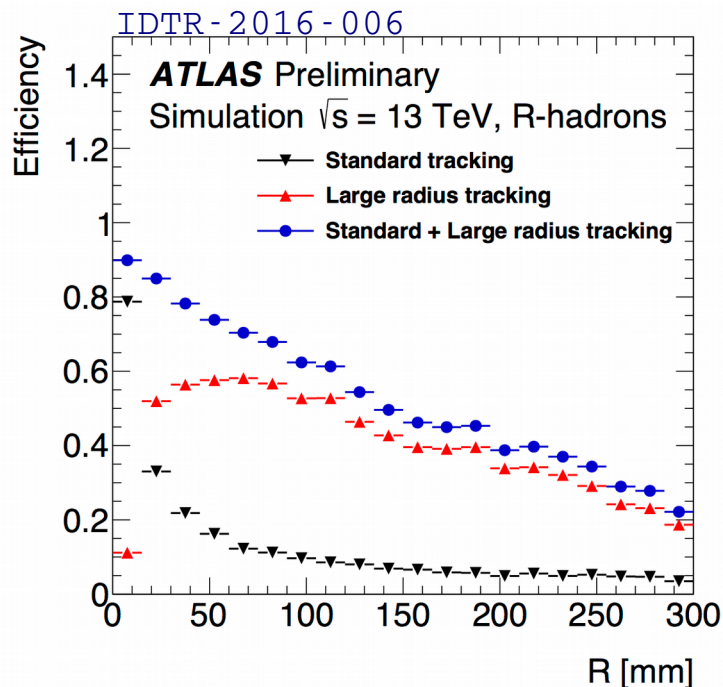
- Measure fraction of particles not reconstructed inside jets
- Statistically disentangle single/multiple particles from dE/dx in innermost layer



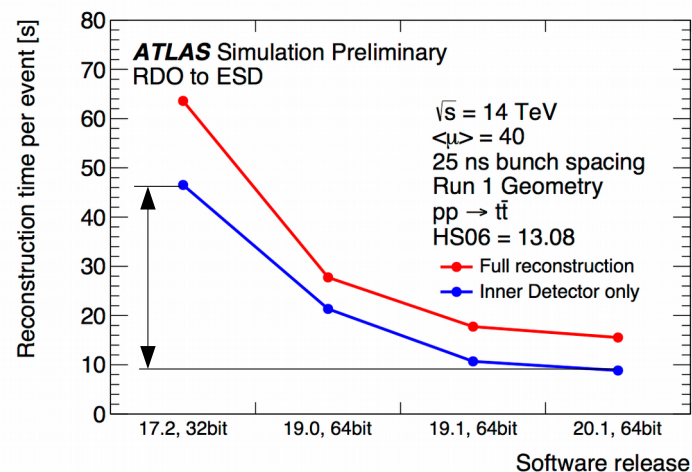
See poster by E.M. Duffield:  
“Measurement of ATLAS track reconstruction inefficiency in dense jet environments using dE/dx”

# “non-standard” tracking

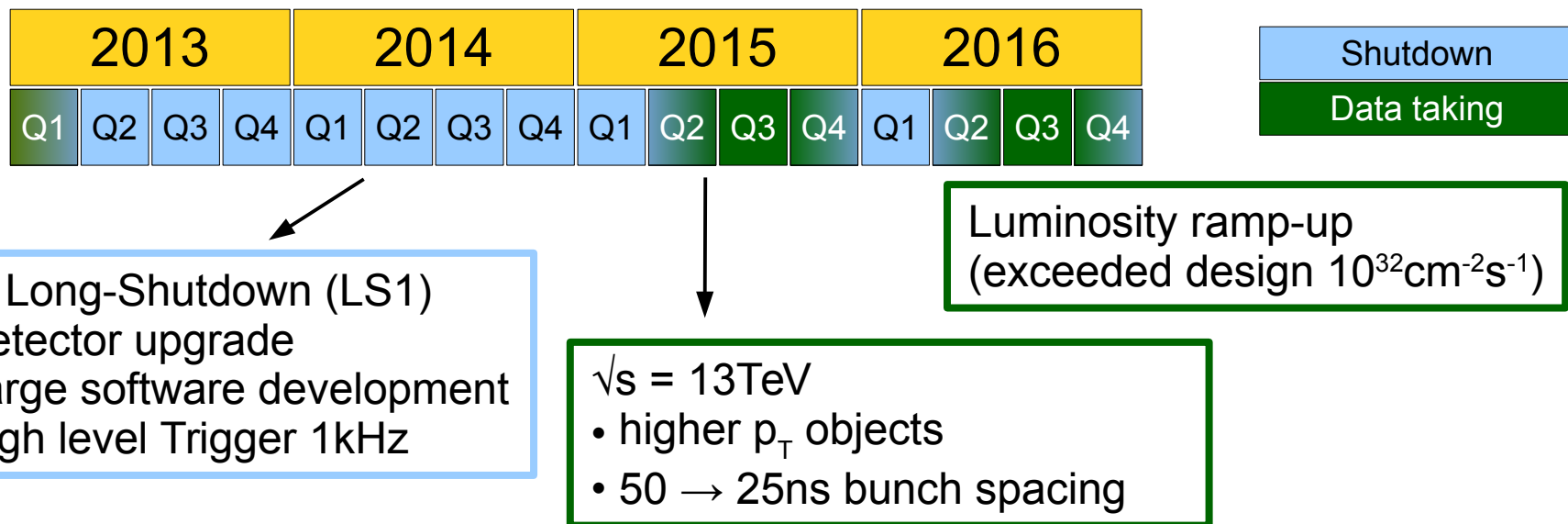
- Dedicated tracking setup for specific needs
  - Minimum-bias → “single-interaction” mode,  $p_T$  down from 400MeV to 100MeV
  - Heavy-Ion → “high-occupancy”, but  $p_T$  threshold as low as possible (300/500MeV)
  - Large-radius tracking → decay products within the whole Pixel volume (large  $d_0$ )
  - Short-tracks → pixel-only tracks. Now reconstructed by default ( $p_T > 5\text{GeV}$ )



- Upgraded detector and rapidly changing running conditions pose new challenges to track reconstruction in Run-2
- Performed a comprehensive set of in-situ measurements of key observables
- Developed mechanisms to mitigate new problems and achieve better or similar performance than in Run-1
  - All of this reducing track reconstruction CPU timing by more than a factor of 4!
- Ready for the ongoing luminosity ramp-up to make the best use of the large dataset ahead of us





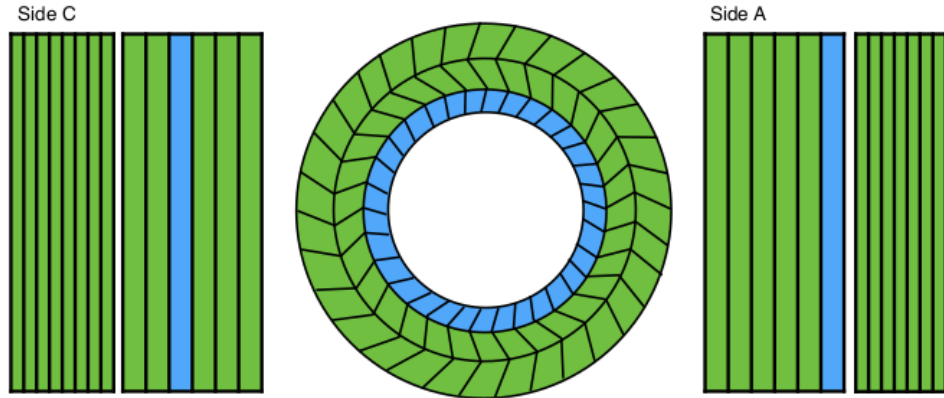


- **Improvements** over LS1 algorithmic and technical developments
- **Stability** against rapidly changing conditions of detector and LHC
  - data-driven measurements of key observables and comparison with simulation
- ATLAS inner tracking results [public page](#):  
12 notes and 15 set of plots on Run-2 data

# TRT gas operation

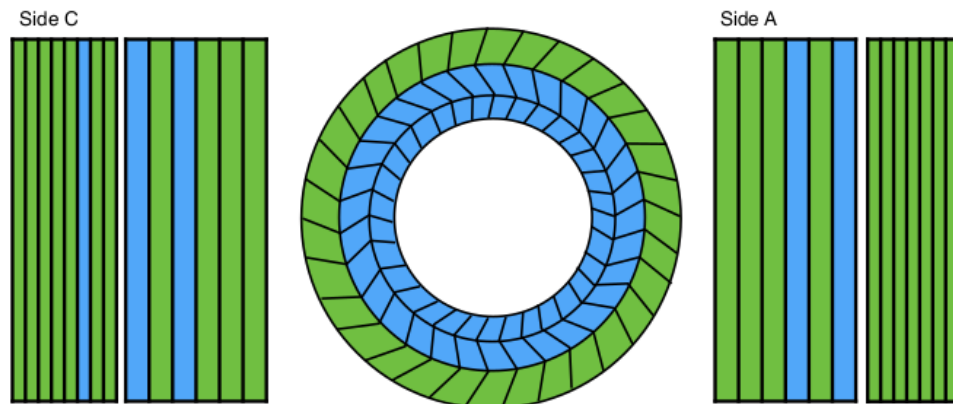
TRT 2015 Gas configuration

Xe Ar

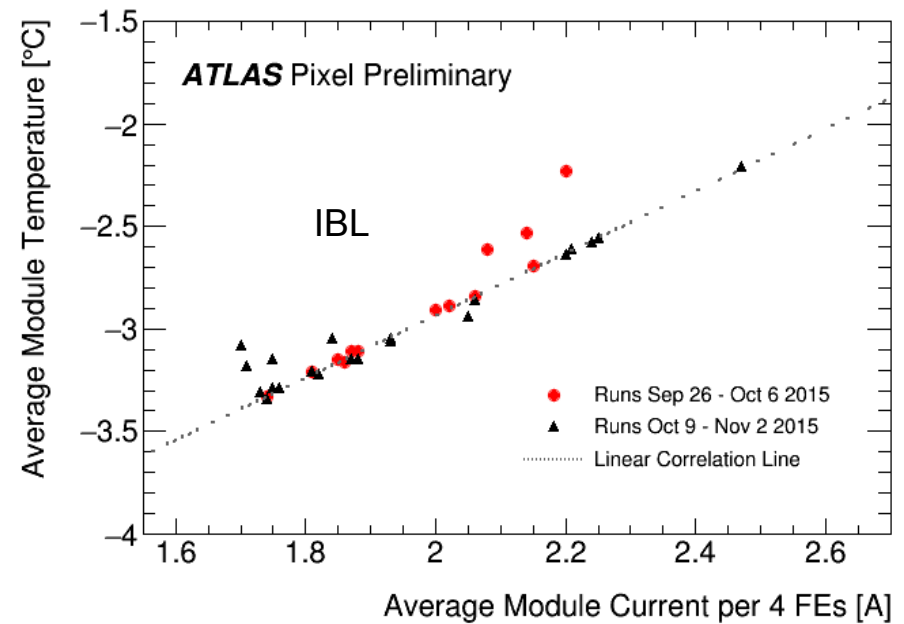
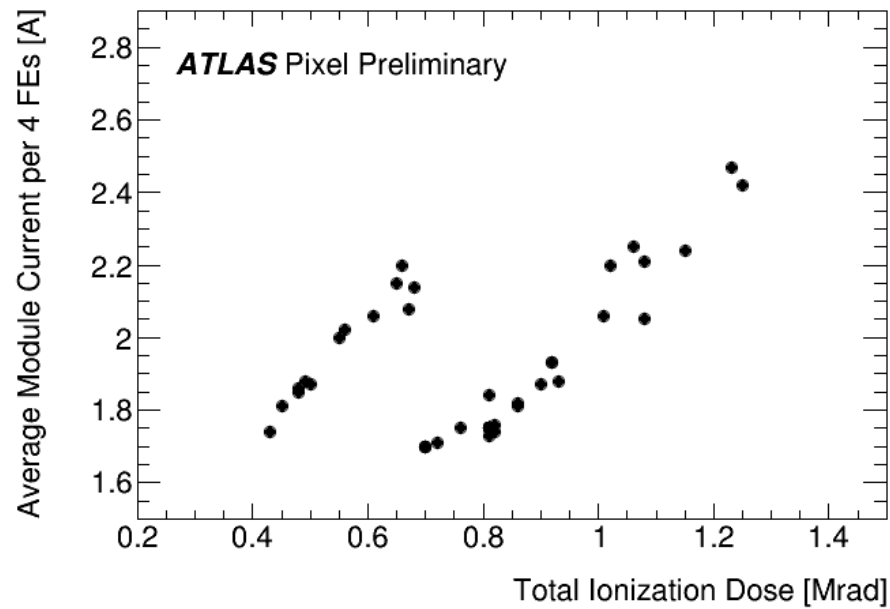


TRT 2016 Gas configuration

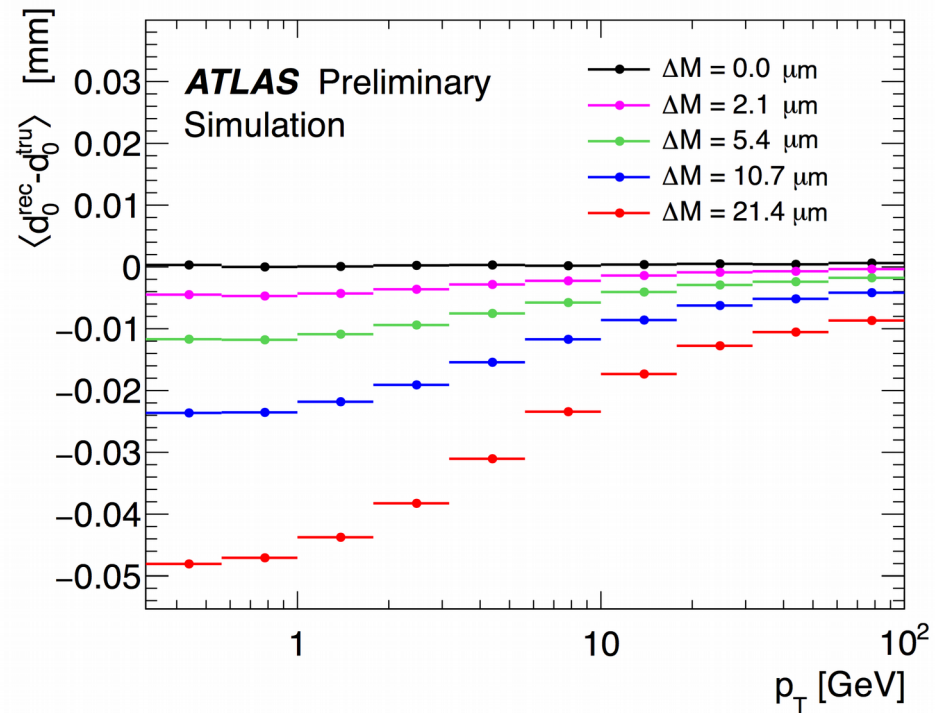
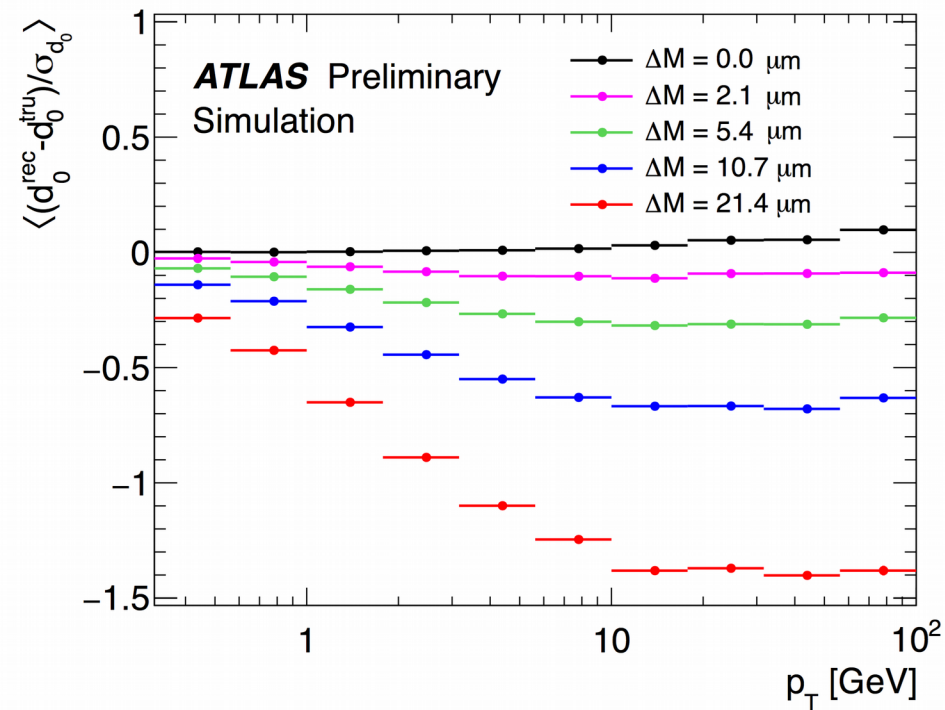
Xe Ar





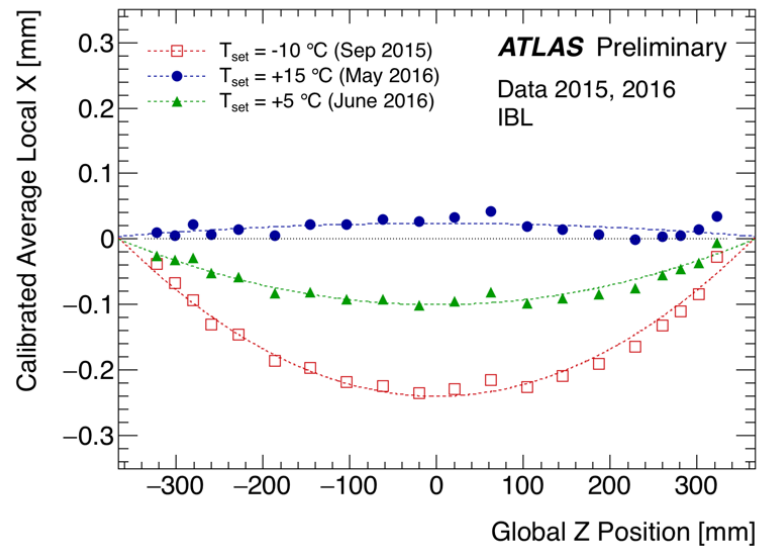


- Impact on track transverse impact parameter

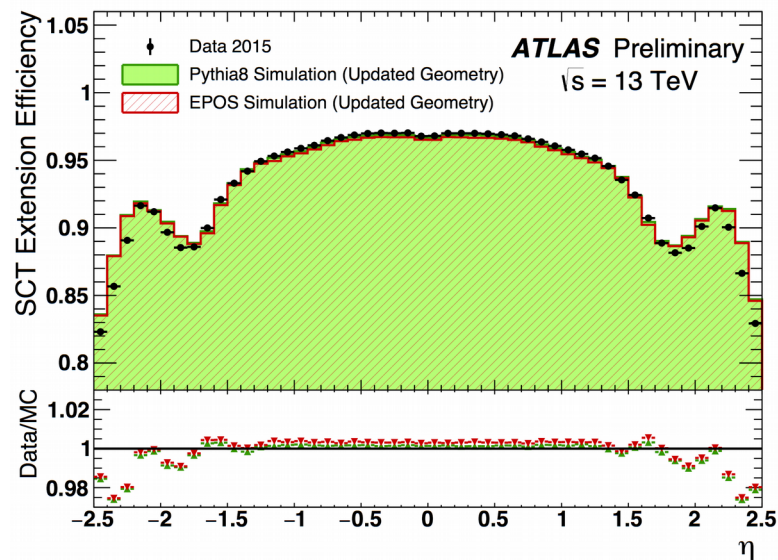
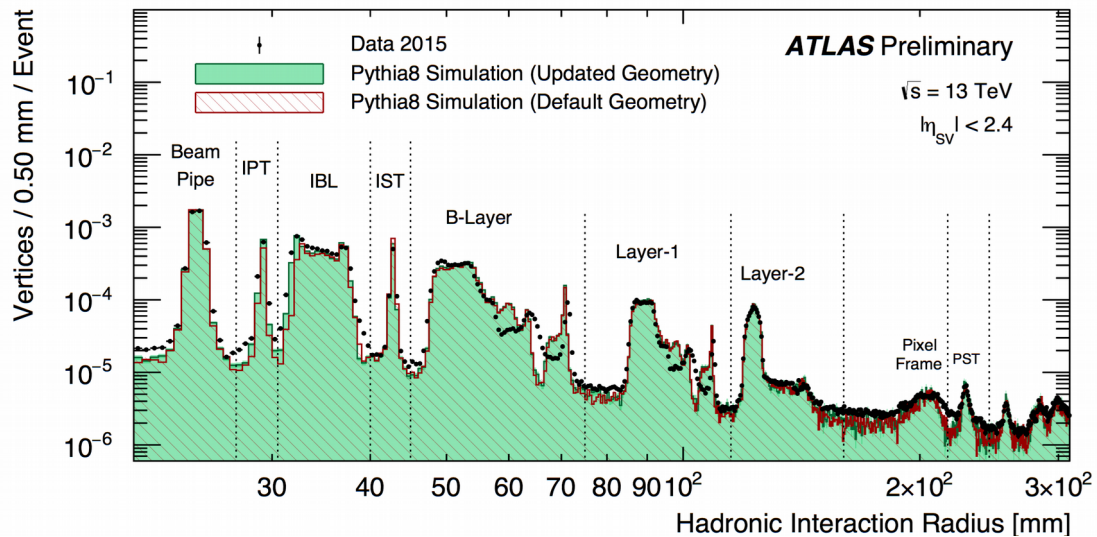


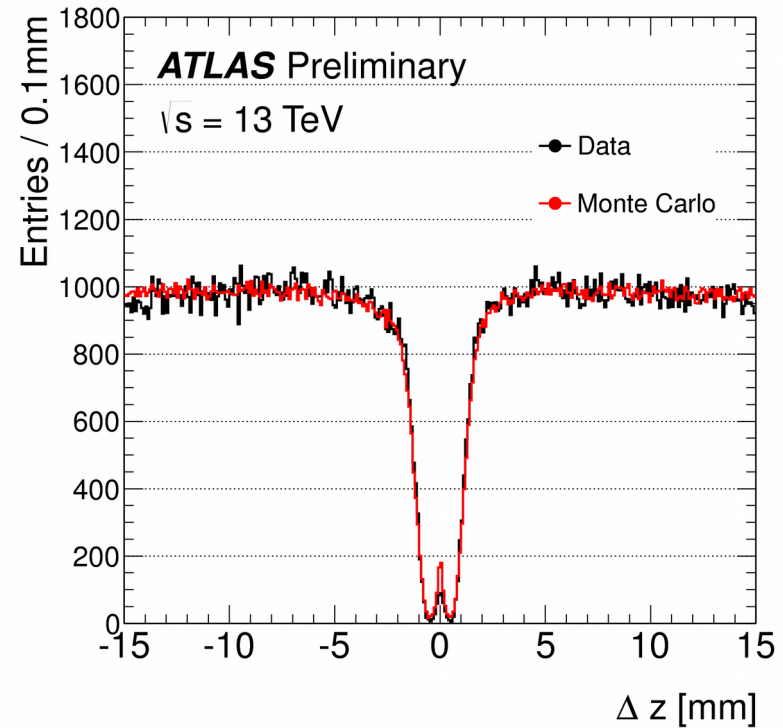
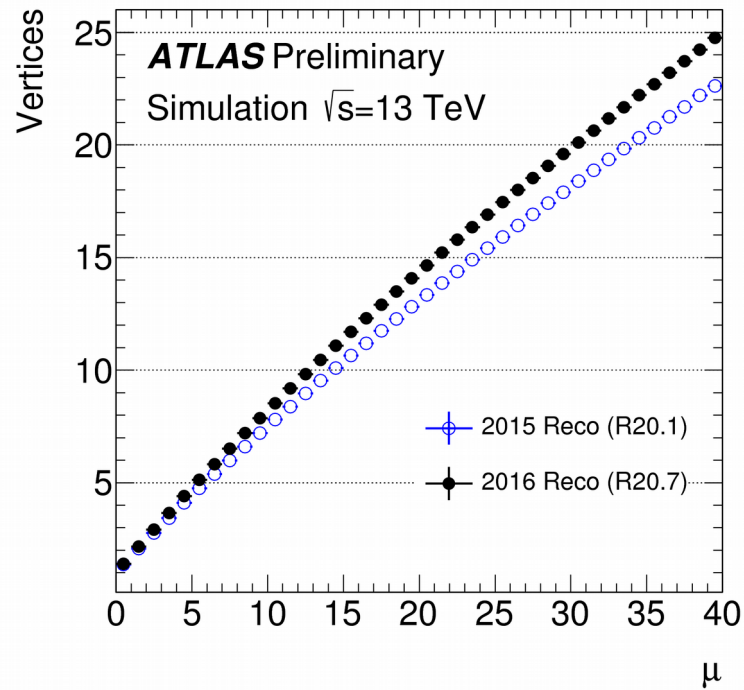
# Time-dependent alignment

- IBL deformation for various operational temperatures during 2015/2016

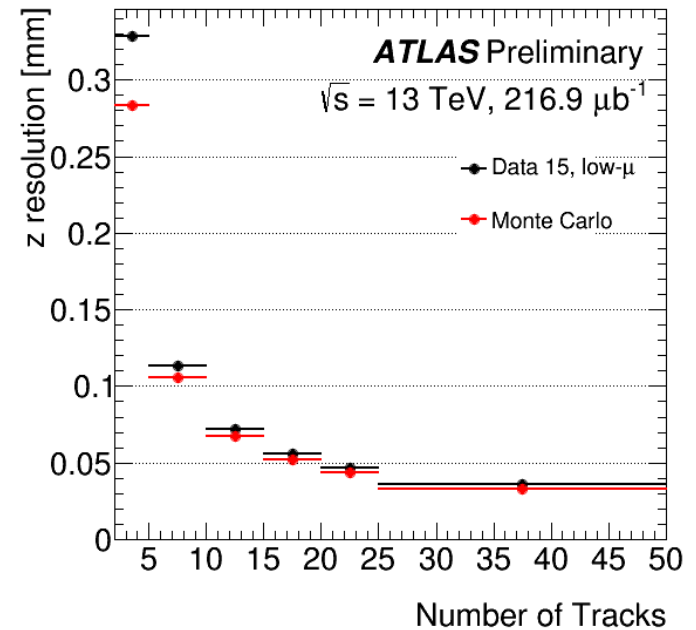
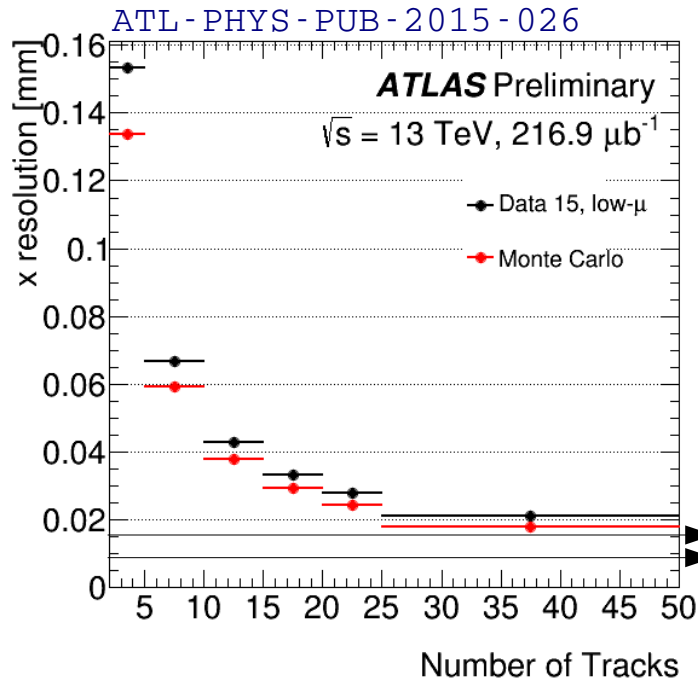


# ID Material studies

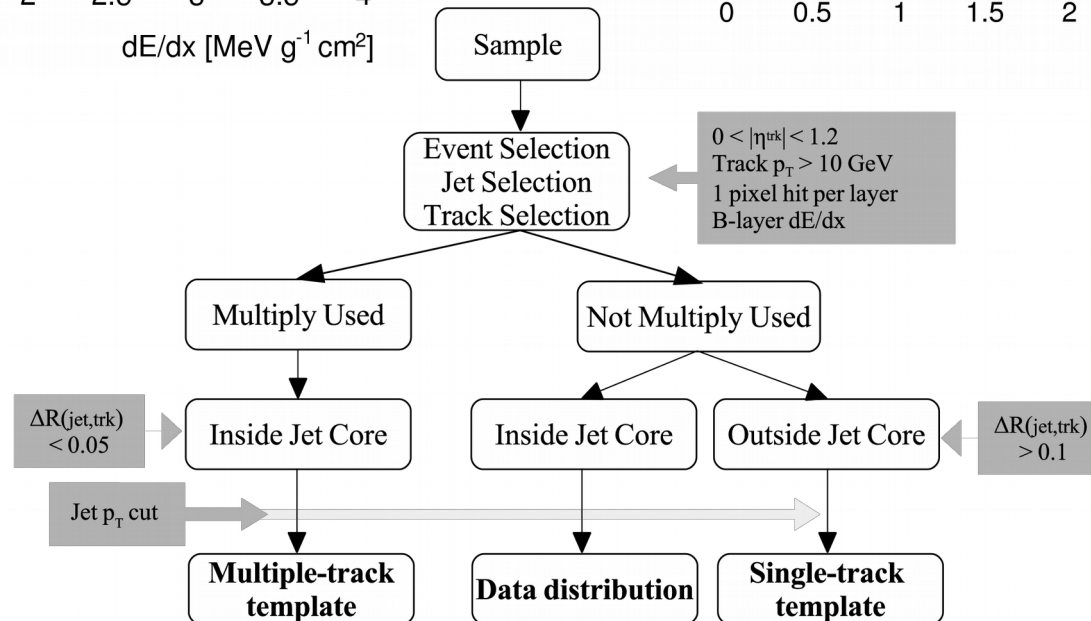
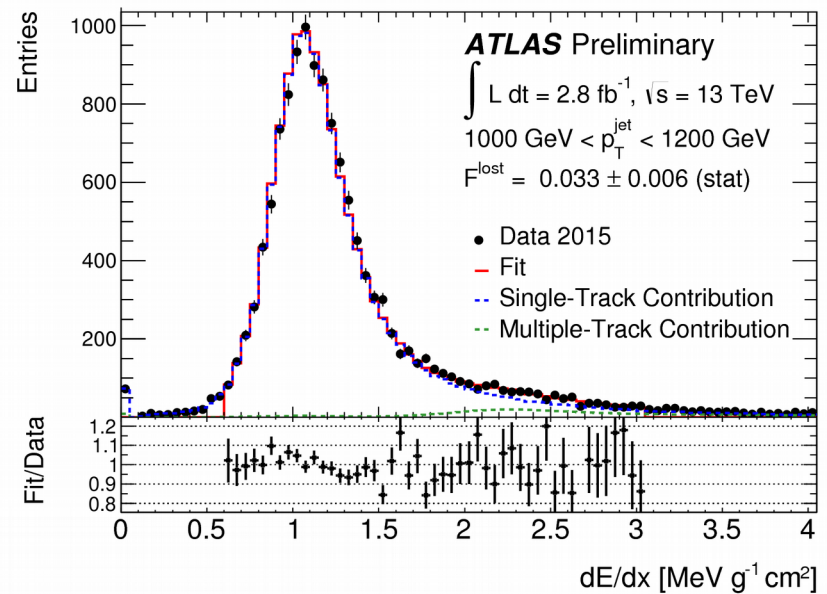
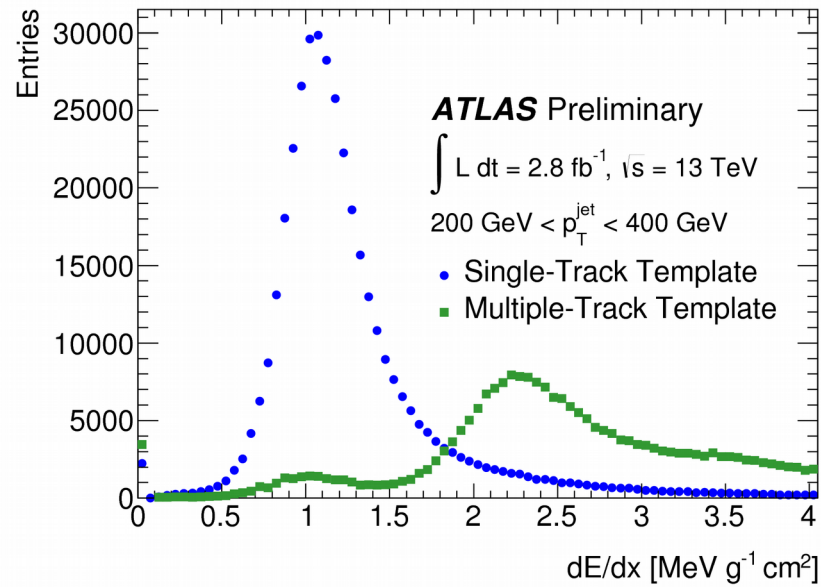




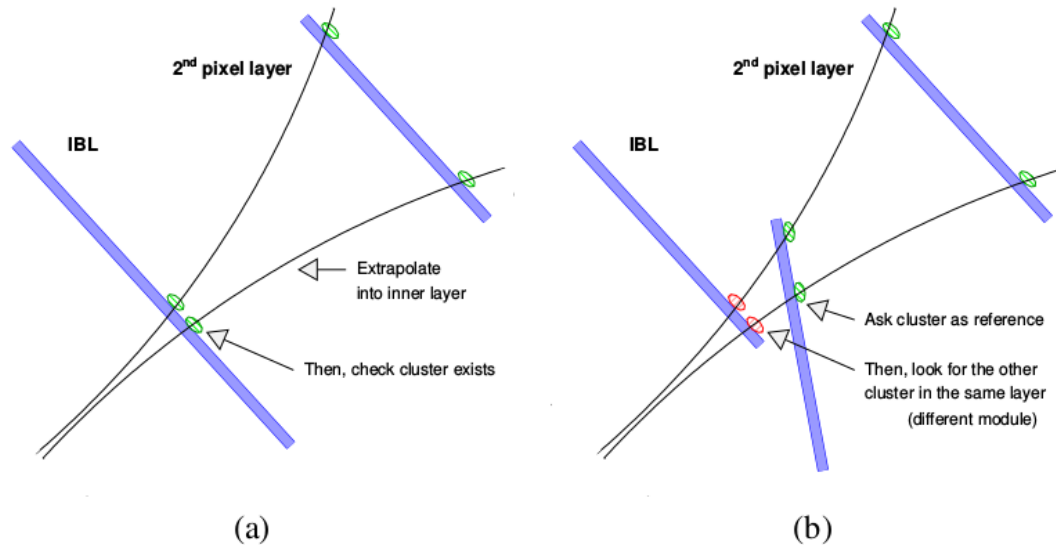
# Primary Vertex Resolution



# TIDE - Pixel dE/dx

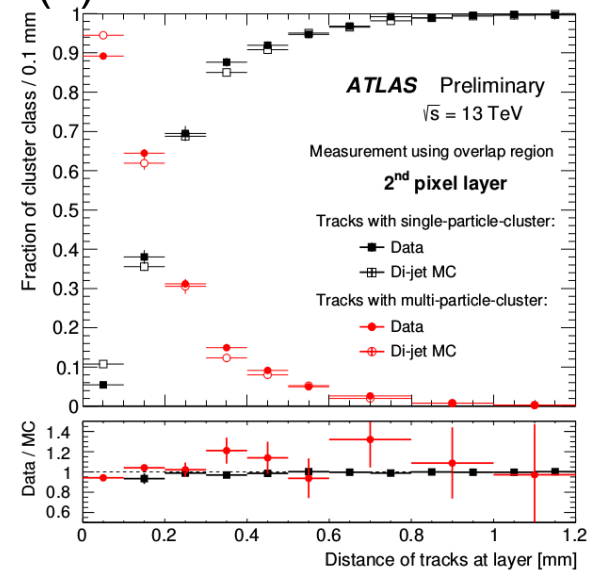
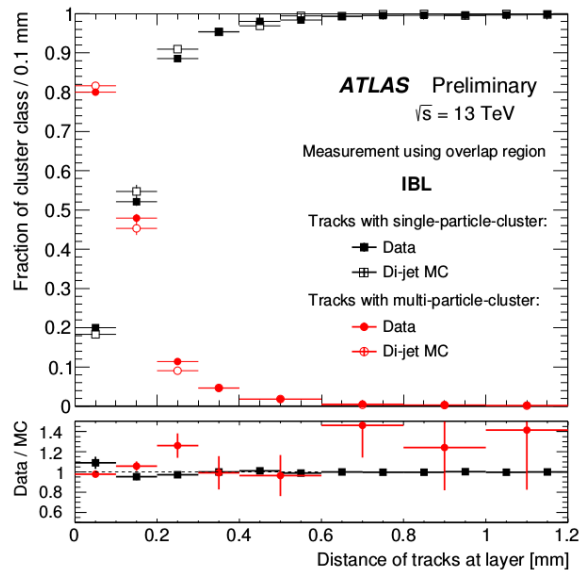
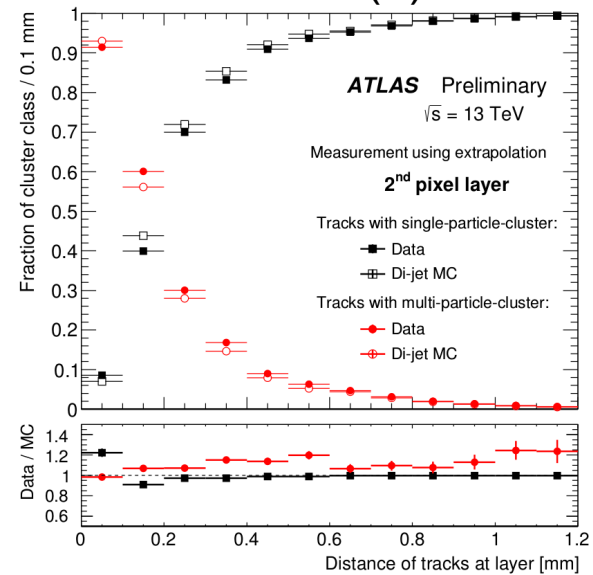


# TIDE - geometrical



## Method (a)

## Method (b)





# TIDE - geometrical

