DATA "SUMMARY" + POSSIBLE STEPS

Dirk

OBJECT STORAGE

- multiple motivations
- scalability (exploiting less meta data) as embedded storage
- also nicer/more modern tools

ROLE OF SMALLT2 SITES

- demo describe scenarios, ask for supporters, drop rest
- cataloged cache (eg dpm)
- proxy cache (eg xroot)
- Rob (largely non hep specific components, trust?)
- boinc (no operator, no shared storage)

COMMON QUESTIONS

- prove sim use case
- analysis at small sites will be compressed
- estimated impact on T1 (eg wan stageout)

BIGGER ENDPOINTS FROM SMALLER SITES

- aggregate storage provide by several sites
- maintain redundancy and replica locality