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## General relativistic corrections in N-body simulations – The N-body gauge

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We discuss different gauge choices and their advantages in the context of N-body simulations. The initial conditions for N-body simulations are usually generated by employing the Zel'dovich approximation. We show that the initial displacements generated in this way generally receive a first-order relativistic correction. We identify a novel gauge, called N-body gauge in the following, in which this relativistic correction is absent. Therefore the Zel'dovich approximation provides accurate initial conditions in the N-body gauge. Furthermore we show that a conventional Newtonian N-body simulation includes all first-order relativistic contributions in the absence of pressure perturbations and anisotropic stresses if we identify the coordinates in Newtonian simulations with those in the N-body gauge. We therefore conclude that the N-body gauge is uniquely suited for N-body simulations. When setting the initial conditions using the Zel'dovich approximation and running a conventional Newtonian N-body simulation the results include all linear relativistic effects if the output is understood in terms of the N-body gauge. In addition we analyse the limitations of the N-body gauge due to pressure perturbations and anisotropic stresses from residual radiation or a non standard cosmology.

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