



Python binding for Geant4 toolkit using Reflex/PyROOT tool

Witek Pokorski

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Outline

- Motivation
 - why do we need Python in Geant4
- Short introduction to Geant4
 - basic Geant4 applications
- Creating Python binding
 - the power of Reflex/PyROOT
- Some examples
- Conclusion



Motivation

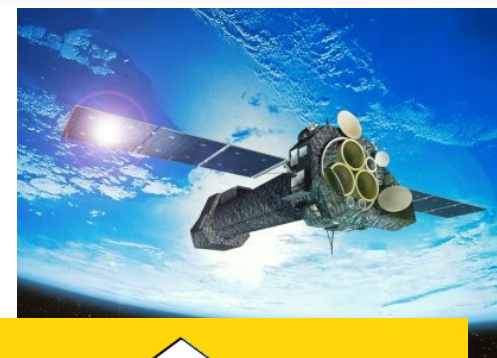
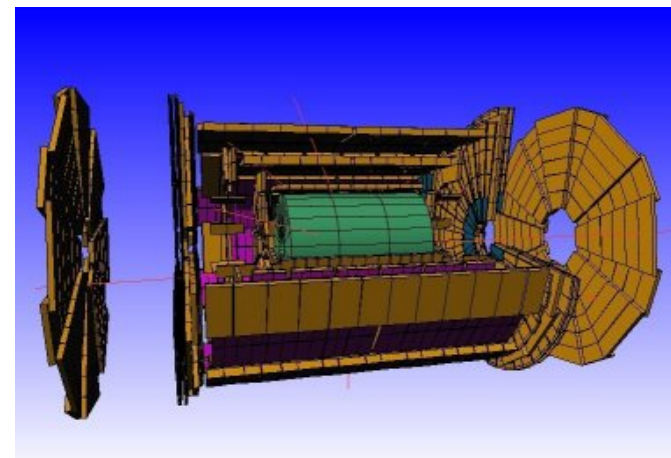
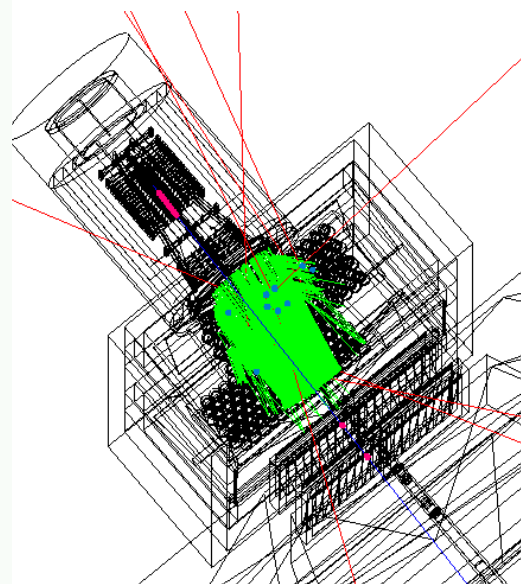
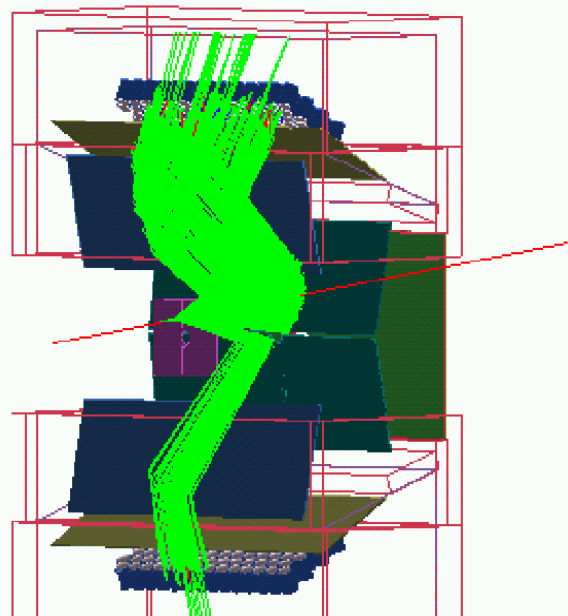
- to use Python for the construction of Geant4 simulation applications
 - to allow quick prototyping and testing
 - to add flexibility in the configuration
 - to make the application setup more homogenous
- to use Python shell as a powerful user interface for interactive running of Geant4
- to use Python as the 'glue' between simulation and analysis applications
 - to allow interactive simulation and analysis sessions
 - to facilitate debugging of the simulation setups



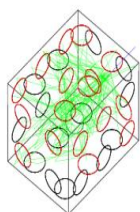
Introducing Geant4

- Geant4 - a toolkit for the simulation of the passage of particles through matter
 - implemented in C++
 - used in high energy, nuclear, accelerator physics, studies in medical and space science, etc
- complete range of functionality including tracking, geometry, physics models and hits
 - electromagnetic, hadronic and optical processes
 - energy range starting from (for some models) 250 eV and extending to the TeV energy range
- world-wide collaboration of scientists and software engineers
 - main users: LHC experiments, BaBar, Fermilab experiments, International Linear Collider, European Space Agency, Gamma Ray Large Area Space Telescope, medical physics, etc

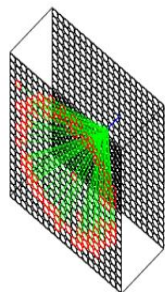
Geant4 applications



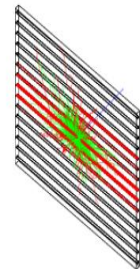
/examples/extended/optical/LXe



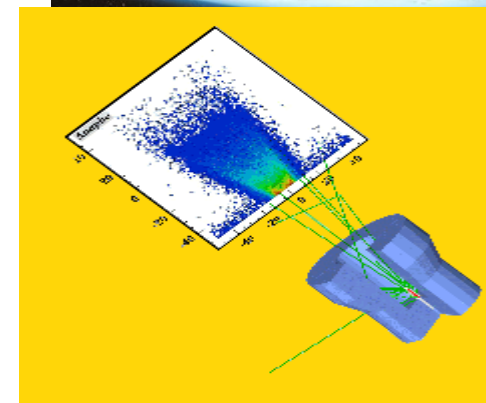
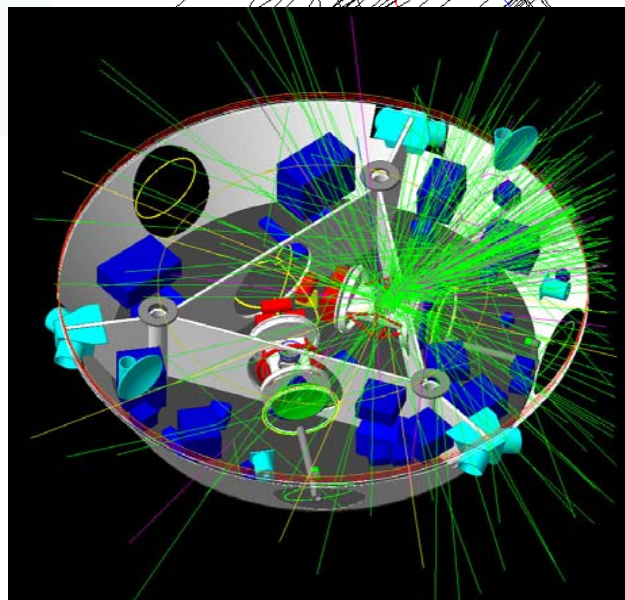
Scintillation



Cerenkov



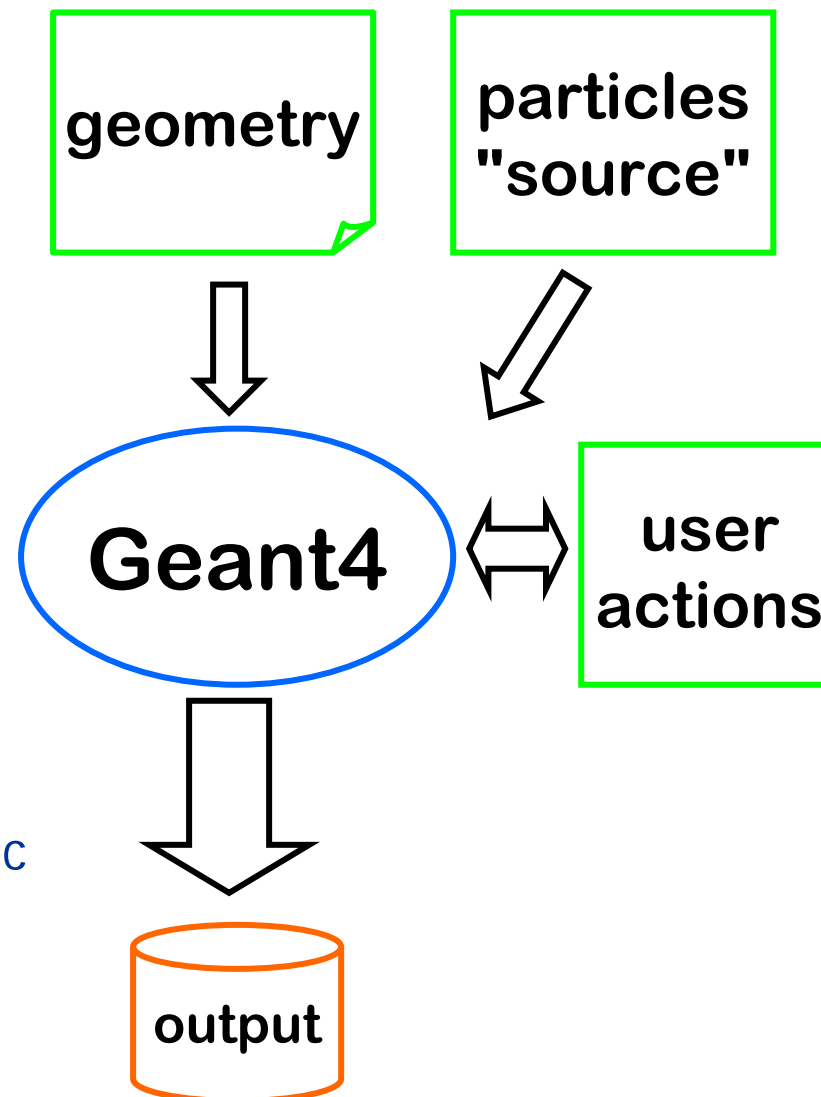
WaveLengthShifting





Running Geant4

- user's input:
 - experimental setup (geometry)
 - particle source
 - 'user actions'
 - 'sensitive detectors'
- simulation of interactions of particle according to physics processes modeled by the toolkit
- output generation
 - energy deposition (hits) in specific volumes





Geant4 simple example (main)

```
int main(int argc, char** argv)
{
    // run manager
    G4RunManager * runManager = new G4RunManager;

    // geometry and physics models
    runManager->SetUserInitialization(new ExN02DetectorConstruction);
    runManager->SetUserInitialization(new ExN02PhysicsList);

    // particle source and user actions
    runManager->SetUserAction(new ExN02PrimaryGeneratorAction);
    runManager->SetUserAction(new ExN02SteppingAction);

    //Initialize G4 kernel
    runManager->Initialize();

    //get the pointer to the User Interface manager
    G4UImanager * UI = G4UImanager::GetUIpointer();
    G4UIsession * session = new G4UITerminal();
    session->SessionStart();

    delete session;
    delete runManager;
}
```

} Geant4-specific user interface



Geant4 simple example (geometry)

```
//----- a calorimeter block

G4Box* calorimeterBlock_box = new G4Box("calBlock_box", 1.0*m, 50.0*cm, 50.0*cm);

calorimeterBlock_log = new G4LogicalVolume(calorimeterBlock_box,
                                           Pb,"caloBlock_log",0,0,0);

calorimeterBlock_phys = new G4PVPlacement(0, G4ThreeVector(1.0*m, 0.0*m, 0.0*m),
                                           calorimeterBlock_log,"caloBlock",experimentalHall_log,false,0);

//----- calorimeter layers

G4Box* calorimeterLayer_box = new G4Box("caloLayer_box", 1.*cm, 40.*cm, 40.*cm);
calorimeterLayer_log = new G4LogicalVolume(calorimeterLayer_box,
                                           Al,"caloLayer_log",0,0,0);

for(G4int i=0;i<19;i++) // loop for 19 layers
{
    G4double caloPos_x = (i-9)*10.*cm;
    calorimeterLayer_phys = new G4PVPlacement(0,
        G4ThreeVector(caloPos_x, 0.0*m, 0.0*m),
        calorimeterLayer_log,"caloLayer",calorimeterBlock_log,false,i);
}
```




Where can Python help

- top level configuration (geometry, etc) hardwired in the 'main' if implemented in C++
 - Python could make the configuration more flexible
 - Python would allow dynamic loading of geometry, etc
- Geant4 user interface requires dedicated implementation ('messenger' classes)
 - Python would provide a natural interface to Geant4 classes
 - powerful scripting language like Python would replace limited Geant4 UI
- using Python for configuration and interactivity adds homogeneity



Introducing Reflex

- Reflex - package developed at CERN to provide reflection capabilities for C++
 - part of ROOT framework
 - talk by P. Mato "Interfacing Python and C++ frameworks"
- reflection = ability of a programming language to introspect its data structure and interact with them at runtime without prior knowledge
- reflection mechanism can be used for dynamic Python binding of C++ classes
- Reflex features
 - non-intrusive, no code instrumentation required
 - reflection information is generated at the build time in form of dynamically loaded libraries (dictionaries)
 - 'selection' file used to specify the contents of the dictionary



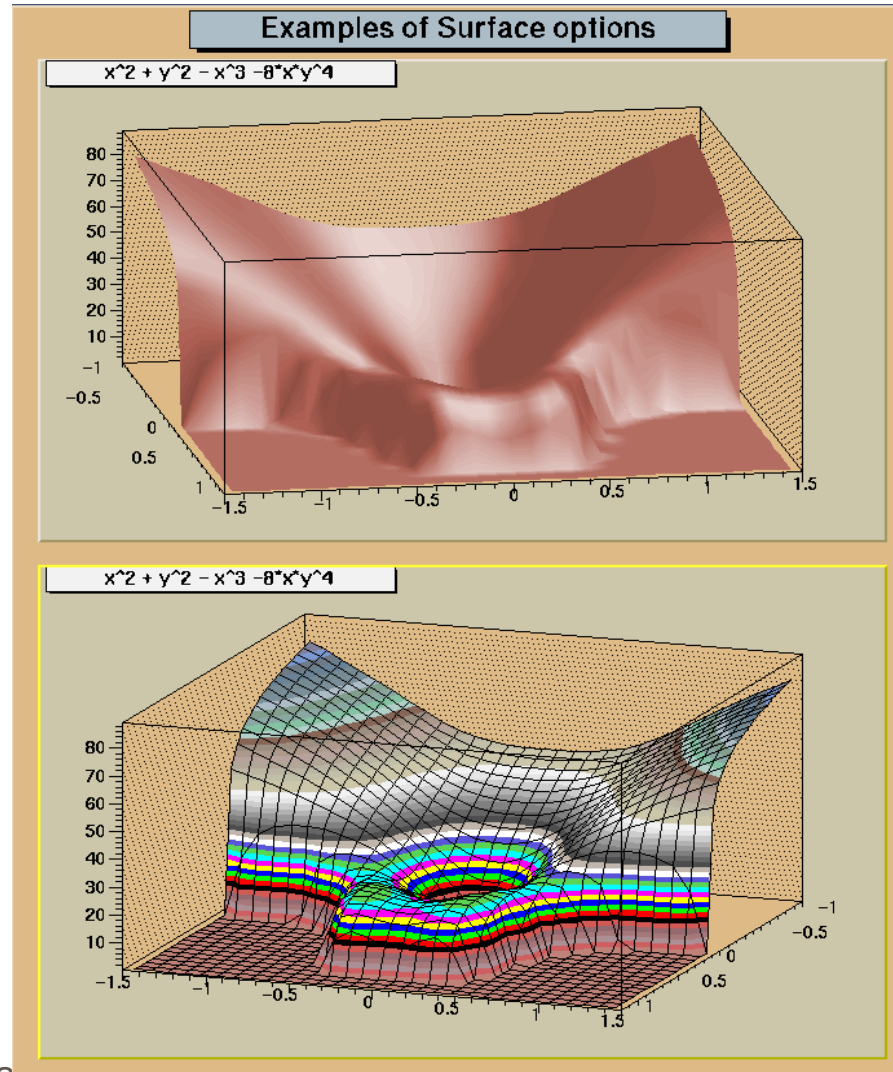
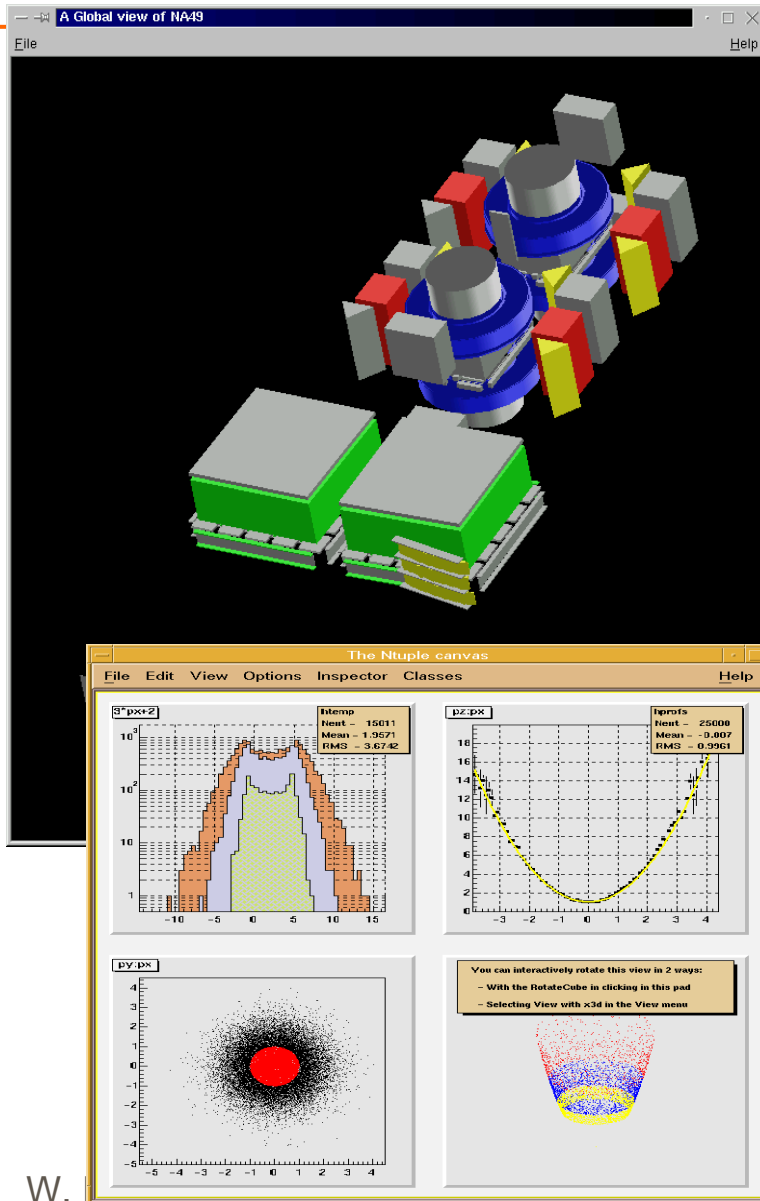
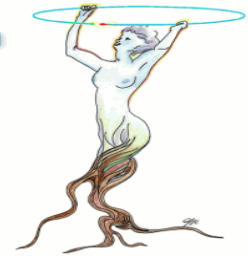
One word about ROOT

- ROOT - an object-oriented data analysis framework
- started in the context of NA49 CERN experiment by R.Brun and F.Rademakers
- some of the areas of application:
 - C interpreter
 - histograms and fitting
 - input/output (persistency for C++ objects)
 - 2D and 3D graphics
- recently added
 - Reflex
 - Python binding

ROOT applications

ROOT

An Object-Oriented
Data Analysis Framework





Using Reflex dictionary

- PyROOT - Python module originally developed as the Python binding for ROOT classes
- extended to provide Python binding for any C++ classes with the Reflex dictionary information
 - Python binding using Reflex/PyROOT does not require any instrumentation of the C++ code
 - no additional code required (like for BOOST-Python)
 - dictionary can be generated for any C++ class
- PyROOT provides very useful emulation (pythonization) of several C++ constructs
 - STL iterators, null pointers, templates



Dictionary generation for G4 classes

- dictionary generated at the build time
 - usually by additional target in the makefile
 - 'genreflex' tool part of ROOT distribution (uses gccxml)

```
genreflex Classes.h -s selection.xml -I${INCLUDES}
```

↑
tool for
dictionary
generation

↑
header files
for classes
to be
processed

↑
selection file

↑
standard include
directories flag



Selection file structure

```
<lcgdict>
<class name="G4RunManager"/>
<class name="G4EventManager"/>
<class name="G4TrackingManager"/>
<class name="G4VUserDetectorConstruction"/>
<class name="ExN02DetectorConstruction"/>

<exclusion>
  <class name="G4TrackingManager">
    <method name="SetNavigator"/>
  </class>
</exclusion>

</lcgdict>
```

← mandatory starting tag

← classes to create dictionary for

← methods to be excluded from the dictionary

← mandatory end tag



Geant4 simple example in Python

```
binding module { import ROOT
                 ROOT.Cintex.Enable() }
dictionary loading { ROOT.gSystem.Load('N02ExampleDict')
                    }
Geant4 'main' { g4rm = ROOT.G4RunManager()
                det = ROOT.ExN02DetectorConstruction()
                g4rm.SetUserInitialization(det)
                phy = ROOT.ExN02PhysicsList()
                g4rm.SetUserInitialization(phy)
                pgen = ROOT.ExN02PrimaryGenerator(det)
                g4rm.SetUserAction(pgen)
                evact = ROOT.ExN02EventAction()
                g4rm.SetUserAction(evact)
                g4rm.Initialize()
                g4rm.SetVerboseLevel(1)
                g4rm.BeamOn(1) }
```

will not be needed in the future

can be automatic

- only the 'main' is 'pythonized'
- dictionary created for all the 'user' C++ classes (detector construction, physics list, etc)
- Python used to put different 'blocks' together
 - no performance penalty!
- no need to use Geant4 user interface
 - configuration done in Python



Further 'pythonization'

- having the dictionary for all the Geant4 geometry classes generated, one can define the detector geometry in Python
 - geometry tree and materials definitions can be done interactively or dynamically loaded from a Python script
 - Python used only for putting the volumes together, the geometry tree remains all C++
 - no performance penalty
 - C++ object interact directly with each other, no interaction via Python
- converters can be easily implemented to import geometries from other formats like GDML (XML)
- Python for the physics configuration (physics list)
 - specific physics models can be switched on/off and configured from Python
 - physics parameters (production cuts, etc) can be interactively adjusted

PyROOT specific features (1/2)



- null pointers

C++	PyROOT
<code>Class* ptr = 0;</code>	<code>ptr = None</code>

- lifetime of objects and memory management

C++	PyROOT
<code>A(new B)</code>	<code>A(B())</code>
<code>A(new B)</code>	<code>b = B() A(b)</code>

B would get deleted just after returning from A(...)

PyROOT specific features (2/2)



- objects ownership
 - possibility of changing the ownership policy
 - objects can be own by PyROOT or by Geant4
- possibility of using Python iterators on STL containers
 - 'for x in X' can be used for X being `std::vector`
- primitive types automatically converted
- mapping of Python arrays to C++ arrays



Interactive running with ROOT

- PyROOT module contains Python binding for all ROOT classes
 - comes for free when loading binding for Geant4
- ROOT can be run interactively together with the simulation application
 - Python naturally 'glues' different applications together
- examples use cases
 - histograms
 - events persistency
 - geometry persistency
 - 3D graphics (detector visualization)



Running Geant4 and ROOT interactively

The screenshot shows a desktop environment with three windows:

- Terminal:** Displays the output of a Geant4 simulation. It lists track IDs, chamber numbers, and energy deposits for multiple tracks. The simulation ends with "Run terminated." and a summary of 1 event processed. The user then uses ROOT to process the hits and create a graph.
- viewer-0 (OpenGLImmediateXm):** Shows a 3D visualization of particle tracks as white lines on a black background, illustrating the path of particles through a detector.
- Hits:** A ROOT window containing a 2D graph titled "Graph". The x-axis ranges from -1500 to 2000, and the y-axis ranges from 150 to 550. The graph shows several clusters of asterisks representing hit positions.

```
trackID: 1 chamberNb: 4 energy deposit: 19.4929 keV positio
56276 0.519174 1.75 m
trackID: 1 chamberNb: 4 energy deposit: 30.2391 keV positio
563879 0.524779 1.8 m
trackID: 1 chamberNb: 4 energy deposit: 1.73538 eV positio
563879 0.524779 1.8 m
trackID: 4 chamberNb: 3 energy deposit: 9.18734 keV positio
53875 42.056346 89.322216 cm
trackID: 4 chamberNb: 3 energy deposit: 12.201466 keV posit
005846 42.385672 89.422725 cm
trackID: 4 chamberNb: 3 energy deposit: 13.440577 keV posit
9217787 42.120269 89.645973 cm
trackID: 4 chamberNb: 3 energy deposit: 3.9646436 keV posit
8952047 41.838418 89.592904 cm
trackID: 4 chamberNb: 3 energy deposit: 13.741166 keV posit
9941083 41.979949 89.49072 cm
trackID: 4 chamberNb: 3 energy deposit: 3.5074551 keV posit
6560265 42.07434 89.471508 cm
trackID: 4 chamberNb: 3 energy deposit: 6.7200671 keV posit
2445815 42.121576 89.593548 cm
trackID: 4 chamberNb: 3 energy deposit: 4.7099652 keV posit
8159973 42.148985 89.675027 cm
trackID: 4 chamberNb: 3 energy deposit: 6.8305118 keV posit
1531593 42.112593 89.675875 cm
trackID: 4 chamberNb: 3 energy deposit: 11.089918 keV posit
0772829 42.125956 89.6745 cm
>>> Event 0
    0 trajectories stored in this event.
Run terminated.
Run Summary
  Number of events processed : 1
  User=0.01s Real=0.31s Sys=0s
>>> event = g4rm.GetPreviousEvent(1)
>>> hits = event.GetHCofThisEvent().GetHC(0)
>>> numberOfHits = hits.GetSize()
>>>
...
>>> grph = ROOT.TGraph(numberOfHits)
>>> for i in range(0,numberOfHits):
...   pos = hits.GetHit(i).GetPos()
...   grph.SetPoint(i, pos.z(), pos.y())
...
>>> c1 = ROOT.TCanvas('c1', 'Hits', 200, 100, 600, 400)
>>> grph.Draw("A*")
>>> 
```

W.



Some remarks

- since the generation of the dictionary is not intrusive, it could be added to the standard Geant4 procedure
 - users would immediately have the Python binding
 - persistency of Geant4 objects would be possible
 - ROOT I/O could be used for detector geometry persistency



Conclusions

- Python bindings are starting to be common practice for scientific software
 - playing the role of a 'software bus' to connect different applications together
 - used as very powerful scripting language for configuration
- with Reflex/PyROOT, Python binding for Geant4 comes for free
 - Reflex dictionary used also for Geant4 objects persistency
- no performance penalty
 - Python only used for putting 'blocks' together and for setting options
- improves modularization of Geant4 applications
- provides natural support for dynamic loading of components
- improves interconnectivity with other applications