

Europython 2006

Monday, July 3, 2006

Games - 40-S2-B01 (4:00 PM - 5:40 PM)

time	[id] title	presenter
4:00 PM	[M7] Pre-Mapping a GSM Network Environment for a Pervasive Game using Python for Series 60 Phones	Mr OPPERMANN, Leif
4:35 PM	[M8] Bub-n-bros = Bubble Bobble + 10 players + general craziness from Python's flexibly	Mr RIGO, Armin
5:10 PM	[M8] LLG Python: Geometric Computing in Python for next generation games and entertainment	Mr FARRET, Jérémie