

TIKIM

The Basics



## **TIKIM Basics:**

**What it does!**

**Basic Tenets**

Use of Header words

**Main features**

Migration aperture

Acquisition irregularity handling

**Basic run time issues**

# TIKIM : What it does! BASIC

- TIKIM performs Kirchhoff Time Migration
  - On pre-stack 2D or 3D data.
  - Outputs can be

**Migrated traces corresponding to different offsets as gathers (e.g. CMPs)**

**Migrated traces corresponding to different velocity perturbations (can be stacked to provide velocity scans)**

**Stack of all the individual migrated traces generated by the algorithm.**

**For use in structural velocity analysis or AVO studies.**

**Migrated stacked volume**

## TIKIM

One Pass

Kirchhoff migration using 3D  $V_{\text{RMS}}$  velocity field

At first sight the fact that TIKIM is a 'one-pass' solution indicates a simpler job flow.

However the abilities of TIKIM to act as a velocity analysis tool, and to handle anisotropy mean that the job flows can be complex - with several (typically 3) runs of TIKIM being applied.

# TIKIM : What it does! 3 STEPS or ALL in 1

- How TIKIM works...

There are three main steps.....

1. Input of seismic data, with associated datasets (Libris)
2. Distribution of data to the processing CPUs and *migration computation*
3. Output of the migrated data

**TIKIM can run all of these steps in **one job**, for instance in **2D** or, especially where large 3D surveys are concerned, in separate jobs**

# TIKIM : What it does! FAST TURNAROUND

- **For fast turnaround TIKIM can be run simultaneously on numerous processors**
  - **Either on ‘clusters’ or traditional multi-CPU machines.**
- **The output data are split into ‘Chunks’.**

# TIKIM: Basic Tenets

**Some basic principles of TIKIM parameterisation are fundamentally different to that normally used in Geocluster.**

**The definition of the data to be processed by TIKIM is referenced to the OUTPUT, not the INPUT.**

**3D TIKIM DOES NOT use the input data header words associated with the processing grid (4 and 19).**

**If the parameter DCDP is coded, TIKIM performs a 2D migration. The trace position is defined according to the content of word 4.**

**TIKIM DOES refer to Word 6 (mutes)**

**This is used as a start time for migration**



**When reprocessing data obtained from other contractors be aware that the provided 'topographic references' may be different to CGG convention.**

**At the start of the pre-processing stage....**

**It is strongly recommended (or mandatory!) to re-compute the relevant trace header words from Source/receiver co-ordinates.**



## Let us now review most of the major features of TIKIM....

- Input requirements
- Hyperbolic move-out assumptions and “migration aperture”
- Full pre-stack time migration
- Acquisition irregularities compensation

**Processing inputs are *pre-NMO* traces  
(corrected for spherical divergence).**

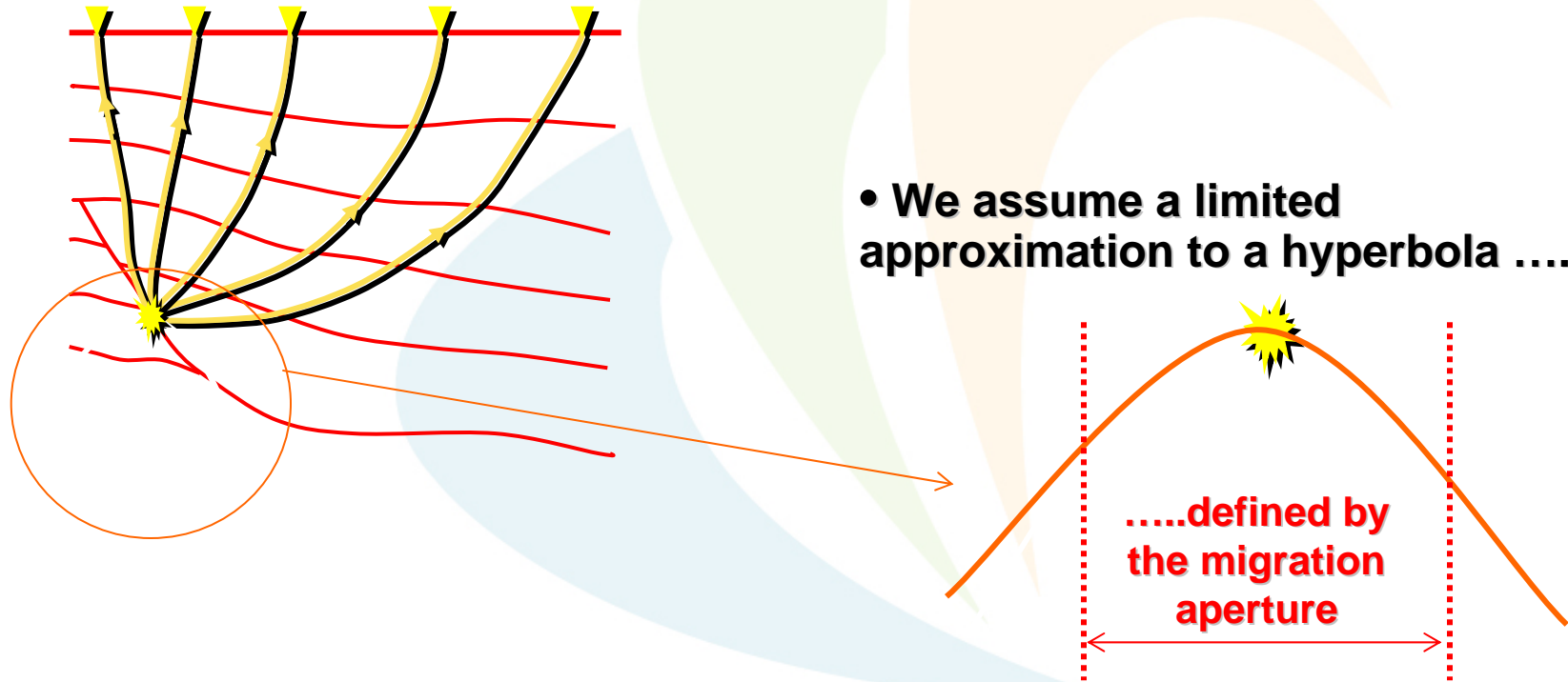
**Their input sort order is of no importance to TIKIM.**

**It is therefore usually determined by the requirements of the  
pre-TIKIM processing flow**

# Hyperbolic Moveout : Migration Aperture

- TIKIM a Kirchhoff Diffraction Summation Method migration .... works by summing along locally defined hyperbola.

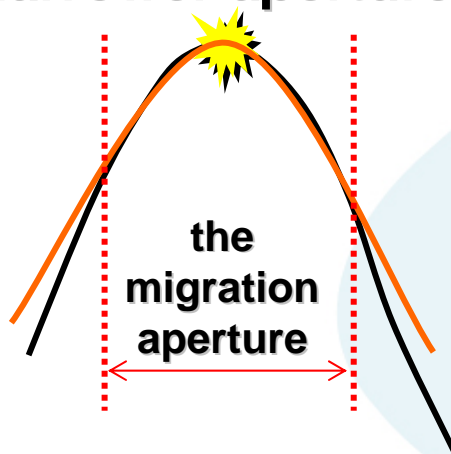
– if the velocities above the diffractor are not isotropic the diffraction will not be truly hyperbolic



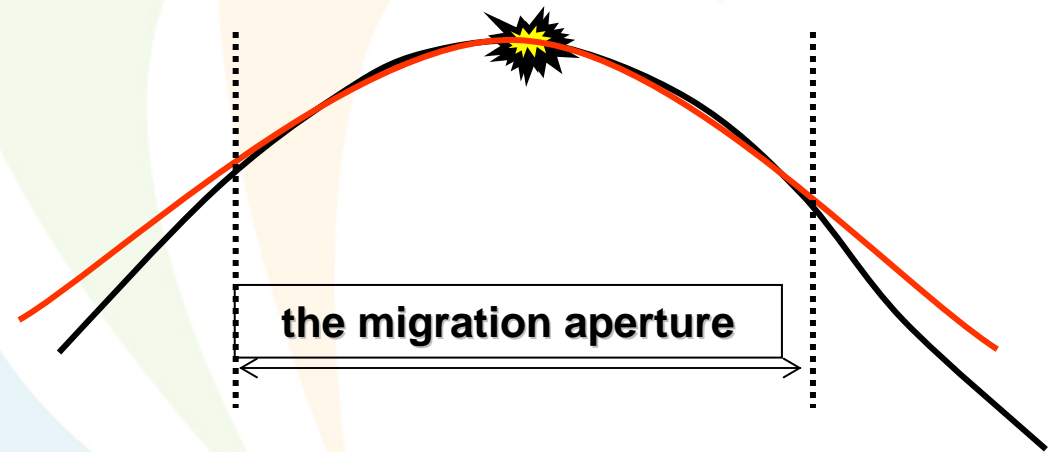
# Hyperbolic Moveout : Migration Aperture

- The migration aperture is chosen in conjunction with the velocity - large enough to encompass the dip but small enough to be unperturbed by lateral velocity variations

- **Slow velocities = narrower aperture**

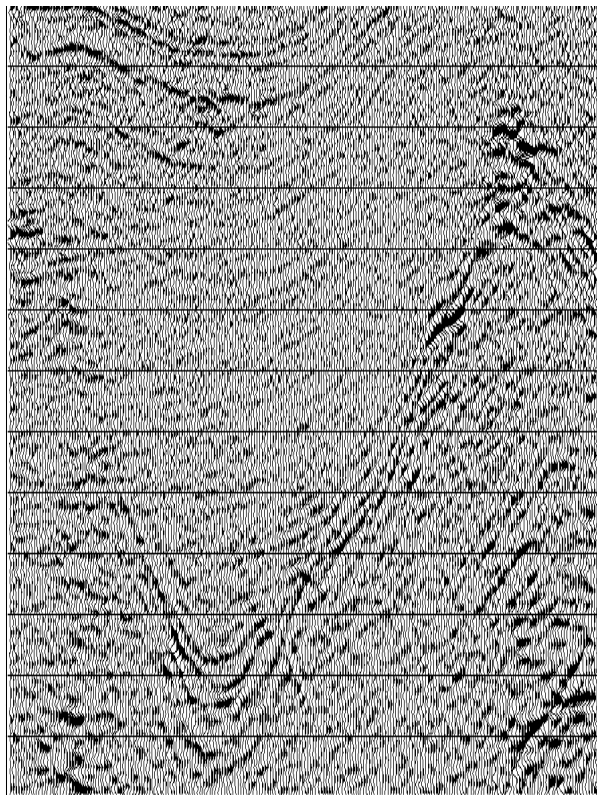


- **Fast velocities = wider aperture**

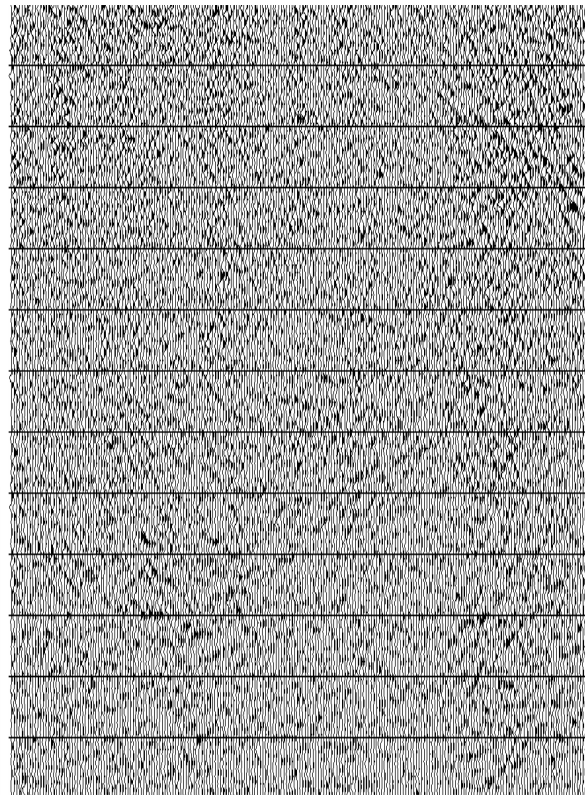


- Lateral variations to  $V_{rms}$  are permitted and result in variations to the hyperbola from place to place....however, there are constraints and laterally smooth velocity fields are preferred

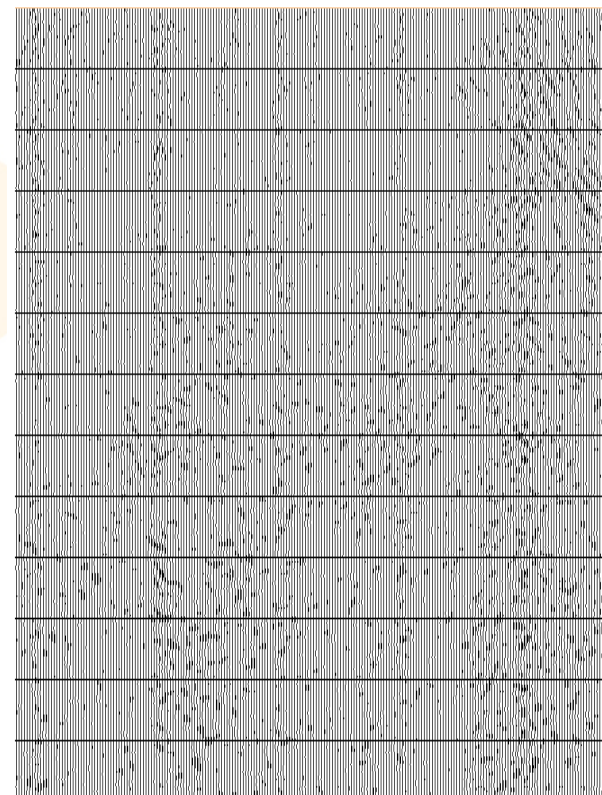
# Acquisition Irregularity Compensation



**TIKIM input offsets  
150m-250m**



**Difference when only using  
50 % of the input traces**



**Difference after  
random noise removal**

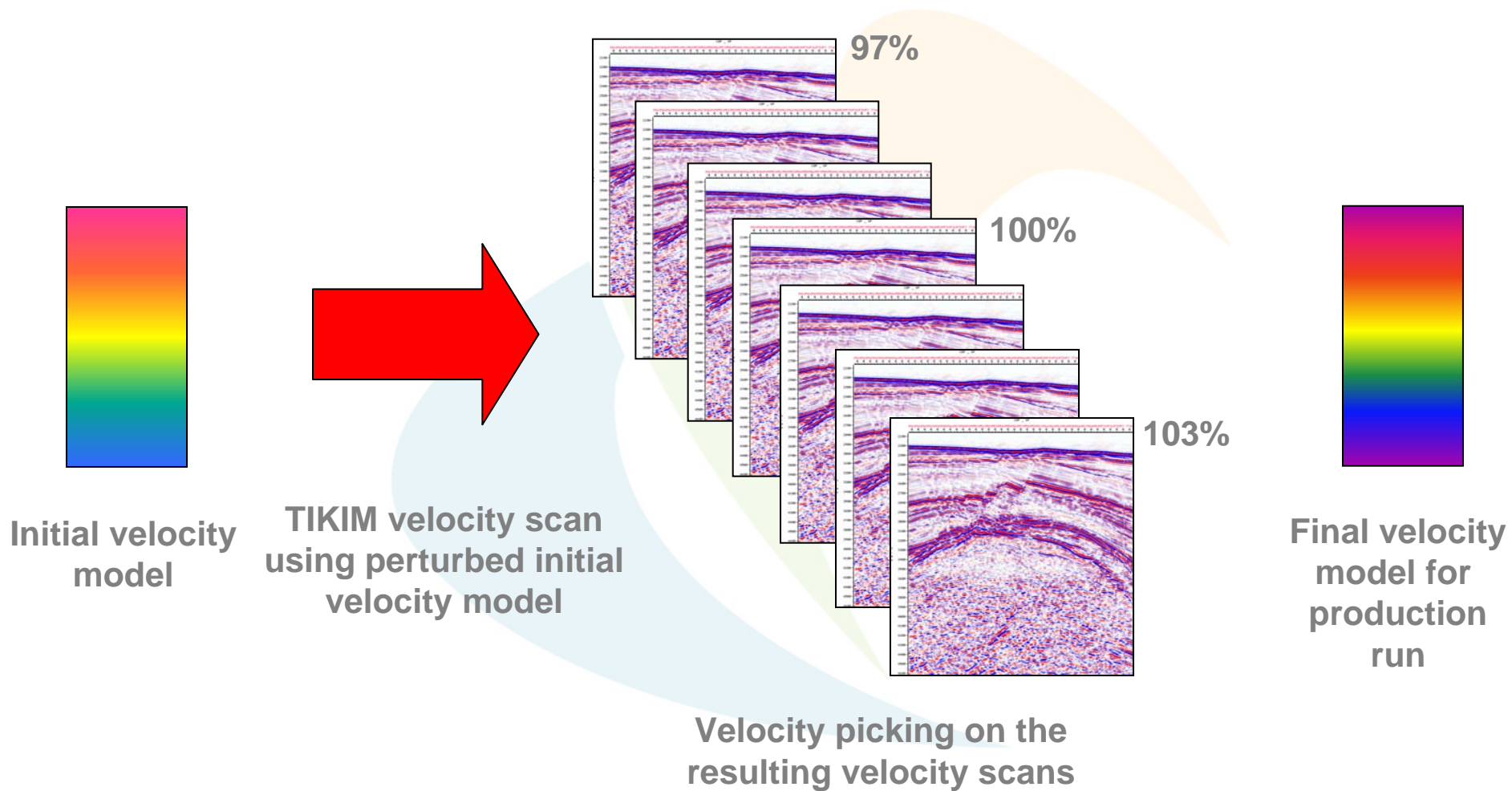
**Conclusion: TIKIM is robust in that certain acquisition irregularities can be compensated for without significant loss of quality.**

# TIKIM : Outputs

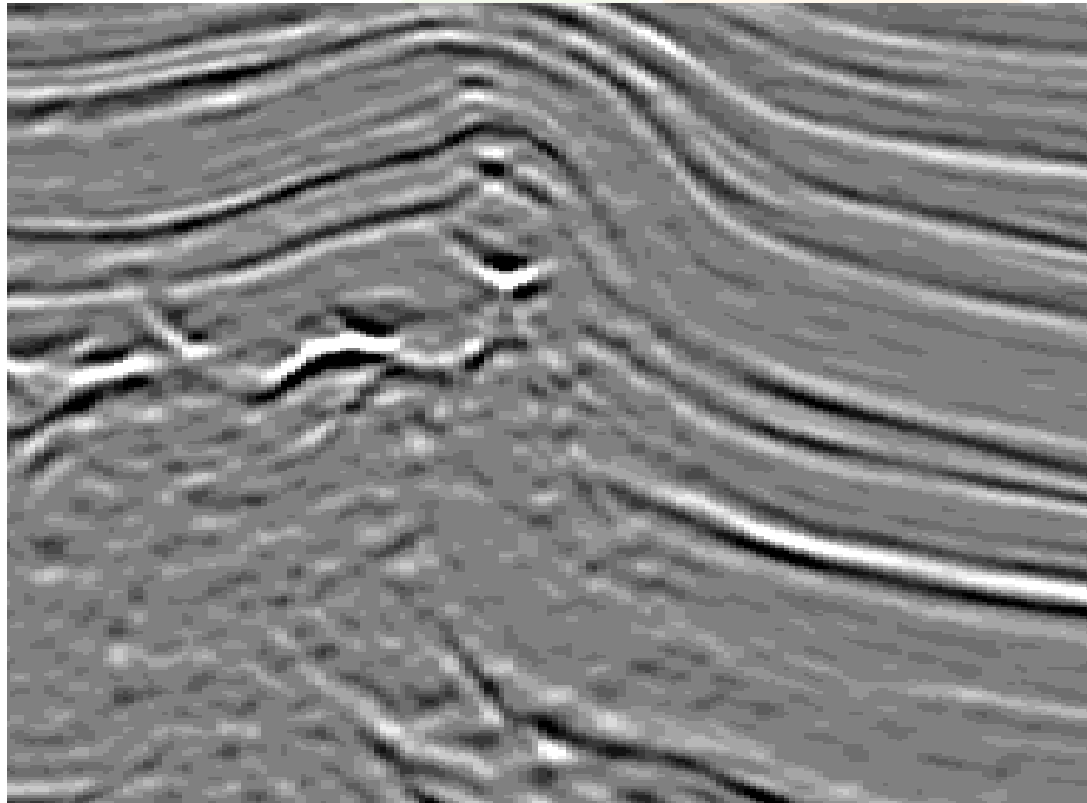
- TIKIM can output migrated gathers or stacks.
- TIKIM can be used as a migration velocity scanning tool...  
Percentage Velocity Scanning giving the so called *Perturbed velocity scans (structural velocity analysis)*

**The output sort order can be the same as the input, or different from the input**

# TIKIM velocity scans



# Full Kirchhoff PSTM – TIKIM

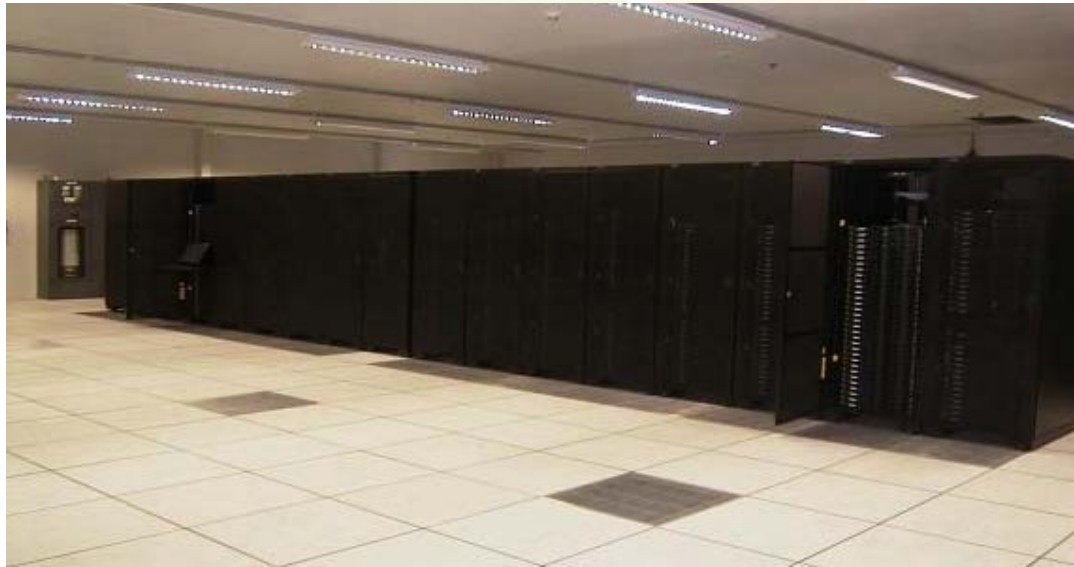


106%



# TIKIM : Cluster/Parallel Implementation

- TIKIM has been designed to efficiently use large 'PC clusters to allow processing of the many millions of output traces created during the migration of large 3D surveys.



- **TIKIM can also be run on 'conventional' multi-CPU machines or, for very small surveys (probably 2D lines) on single CPU machines.**

## Run time issues

Total run time may be conveniently regarded as due to two components...

- **Actual CPU computation time**
  - May be influenced by user by choice of parameters (e.g. aperture size)
- **I/O (Overhead trace transfer) time**
  - May be influenced by user by choice of data handling method (e.g. use of TIKIM IN)

For the programmers these are interrelated:  
A program change to decrease computation time may cause an increase in I/O time!

## TIKIM

- **No sorting actually needed**
  - although *sorting may be advisable for best machine use / and crash job recovery / restarts*
- **Coherent NMO & migration velocity field**
- **Handles reasonable velocity variations**
- **Target oriented**
- **Flexible algorithm**
  - elevations, converted waves, anisotropy