Innovation and entrepreneurship



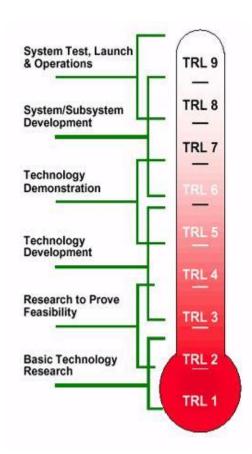
Menu

- Three things
- Plus a little on market and organisational behaviour
- Plus something on intellectual property

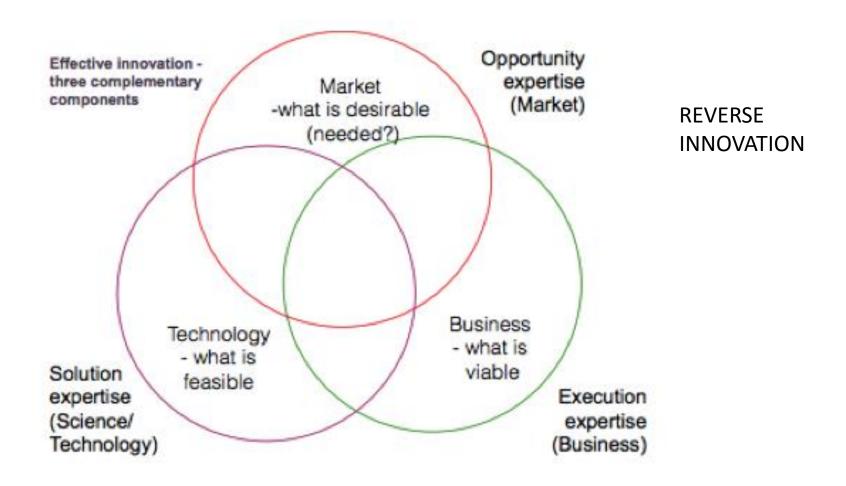
- This is how business is
- → So you can work with it

Revision slide

- What's more important people or ideas?
- What's the difference between customers and end users?
- When is an idea not an opportunity?
- What's the difference between a patent and a licence?
- ✓ Every sector reveals opportunity, if you understand the dynamics
- √ 'Received opinion' on opportunity is not always the most valid



Francisco's Question



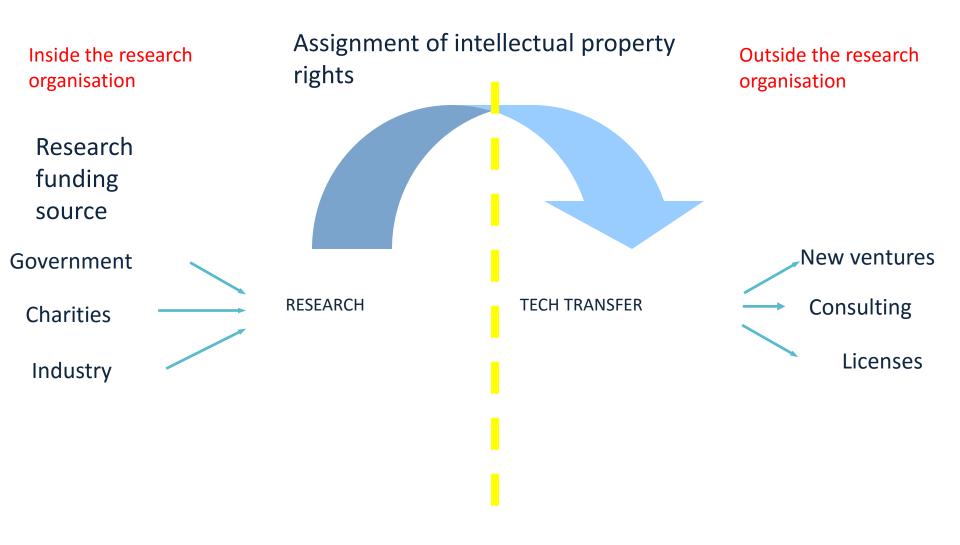
Three opportunities, which one? You are an investor

OPPORTUNITY RECOGNITION

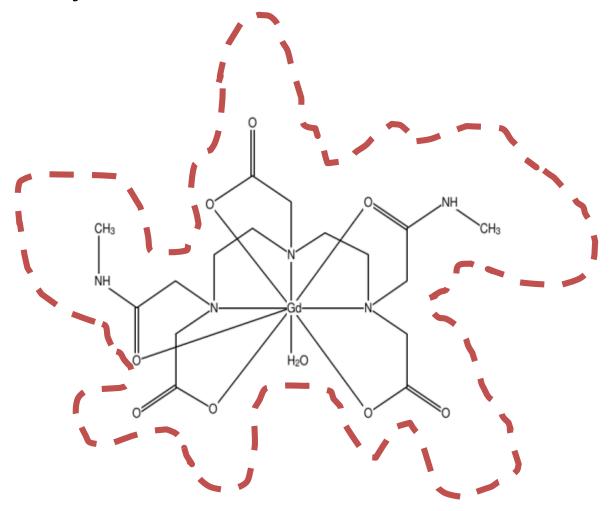
Overview of intellectual property

Legal right What for? How? Application and **New inventions Patents** examination Original creative or Copyright Exists automatically artistic forms Distinctive identification Use and/or Trade marks of products or services registration Registered External appearance Registration* designs Valuable information not Reasonable efforts Trade secrets known to the public to keep secret

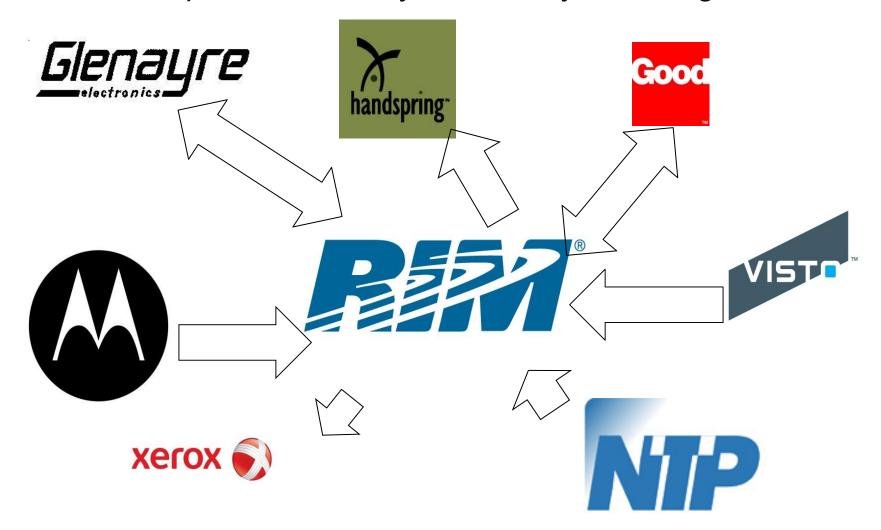
Transfer of Intellectual Property

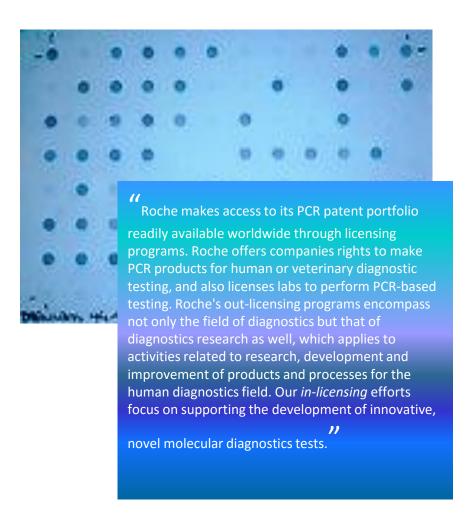


Something simple in intellectual property: It's easier if you can draw a line around it



Another simple rule: it's only worth it if you can fight it...



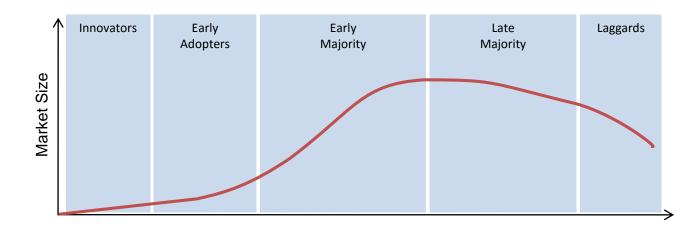


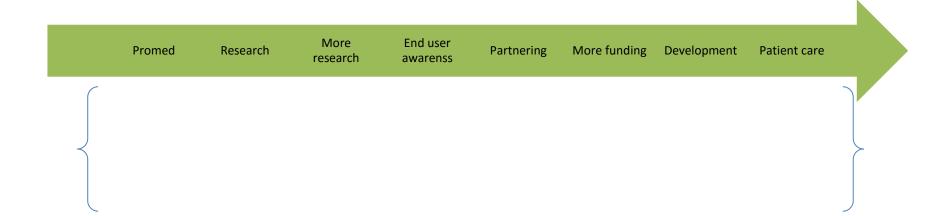
- Invented by Kay Mullis, working for Cetus Corp 1983.
- Hoffman LaRoche buys patents in 1992
- Broad applications, including analysing Egyptian mummies
- Patent controversy

Three things from where you are

- Thinking of yourself as a science innovator
- Outside world interaction that will progress
 PROMED→Patient
- Communicating to gain support less outreach and more end-users

Innovation to impact path



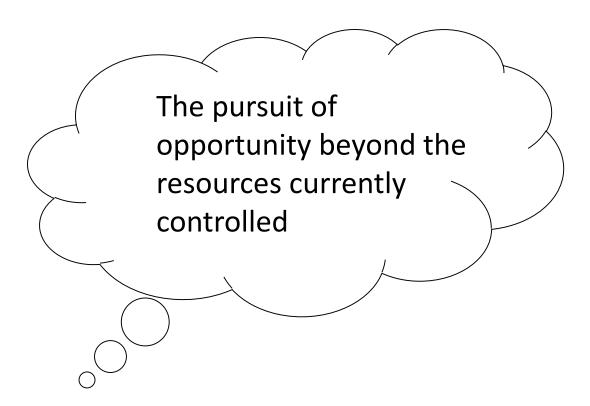


High-performance academic teamwork

- Factors associated with high achievement: strong leadership, finding and motivating talent, network connectedness centrally facilitative in mobilizing resources
- Mode 2 knowledge production non-linear, multi-disciplinary, heterogeneous skills and experience.
- As external environment becomes more complex, a flexible approach is most successful, requiring an increasingly complex internal environment
- Entrepreneurial behaviour: in operating beyond the resources currently controlled
- ⇒ Intellectual and commercial forms of entrepreneurship present.

Determinants of research group performance, Journal of Management Studies, Sept 2012, Harvey, Pettigrew, Ferlie

Definition



Research from social science

- Creative Rebel
- Anxious
- Unusual relationship with authority
- Suspicious/acts defensively
- Need for control
- Organised
- Ability to see problems as opportunities

- Calculates risk take it
- Motivated, motivates others
- Money less of a driver than independence, good for society, passion
- Ethnicity immigration
- Humility/ego
- Always learning

Entrepreneurial Mindset

"There are no problems, only opportunities"

Effectuation

- Evaluating and developing innovation into opportunities has lots of unknowns, uncertainty, have to make lots of guesses about the future
- Ratio of assumption to knowledge is very high
- Assumption therefore often wrong = big deviations from plan
- → This is perfectly normal. Discovery becomes knowledge....becomes adaptation of plan;
- → Don't assume other peoples' assumptions work for you
- → There is a difference between management expertise in situations of risk and management in situations of uncertainty

Fail fast – can it be used?

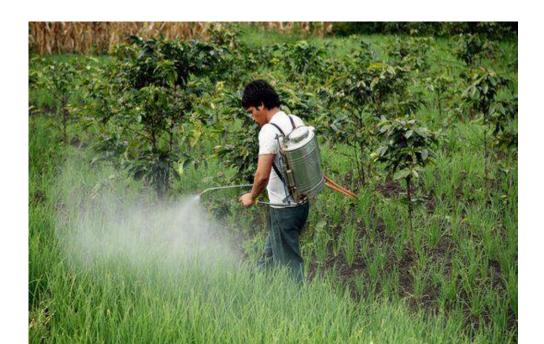
- Can users trial it?
- Is scaleability in line with demand?
- Complexity how many layers need to be integrated; platform relationships – how integrated with a second product eg cameras, software

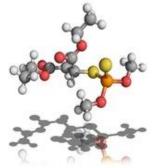
- Packaging how much extra infrastructure is needed to make invention useful?
- Strength is it robust enough, will the software crash
- Adaptation how can end users alter the technology for their personal needs.

Benefits & Features

 How desirable a feature is, depends on the end user, good question is: Who will be using it?







Dominant design



Shifting the dominant design is harder than the innovation process itself

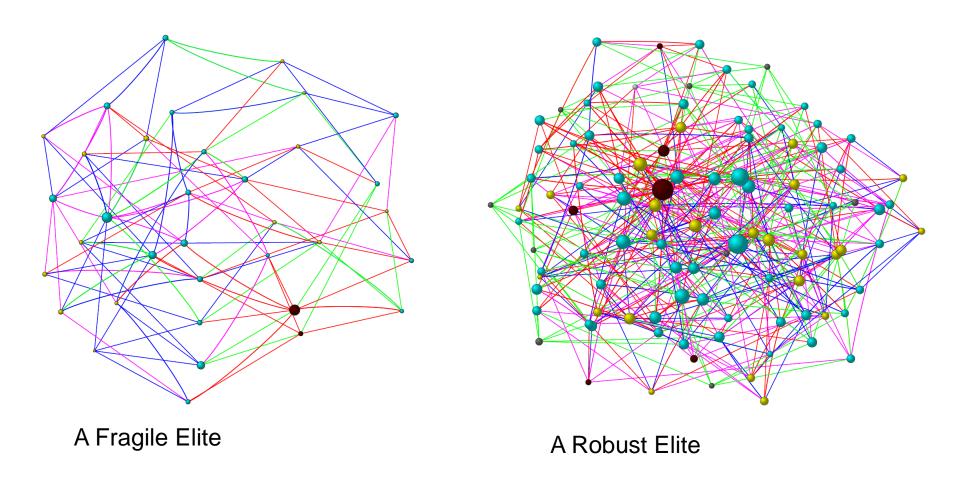
Being together

- Consider yourself a team
- That team has a collective mission
- Talk about what you're doing, challenges
- Share end-user information

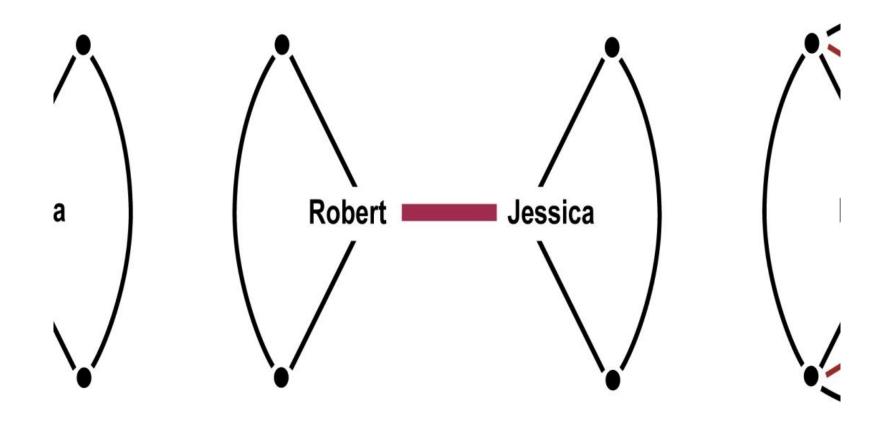
the Oxford Boat Race crew



Network strength



Networks, Reputation & Trust

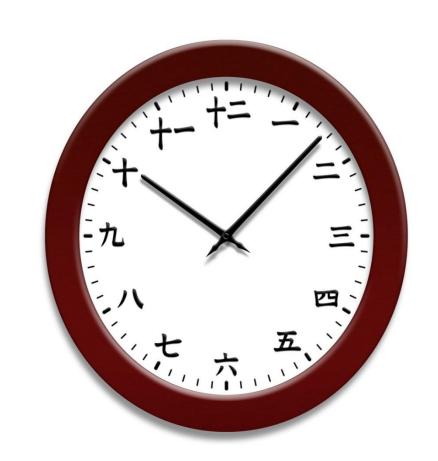


Types of innovation that people in books and business schools like to talk about:

- Disruptive
- Radical
- Incremental
- Reverse innovation
- Collective invention

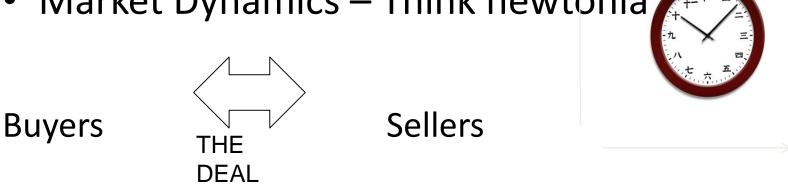
How to be an innovator – Understand the importance of timing

- Time value of money
- Timing of intellectual property processes
- Market entry
- Growth v raising finance
- Investor fashion, eg graphene

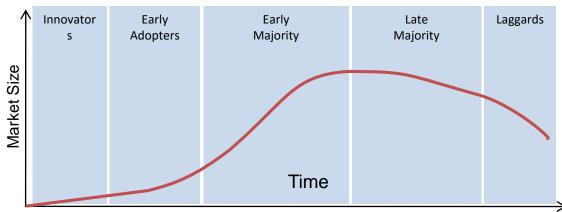


Time factors in the market

Market Dynamics – Think newtonia



What will the market look like when you have product available?



Who Said this?

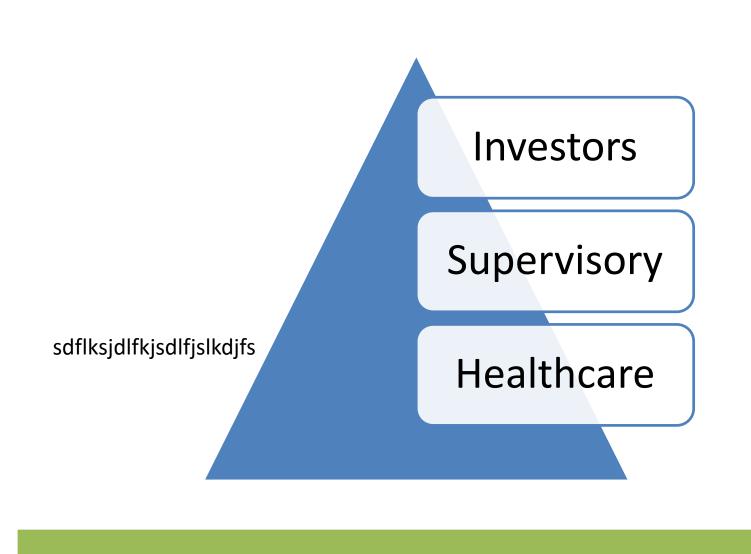
(talking to aspiring entrepreneurs in 2011)

"It's not about making algorithms, it's about birds and humanity.

Mistakes: I love them, even my public ones, they offer a peak into our company's soul. Be creative, it's a renewable resource.

Manufacture opportunity: don't wait for circumstances to evolve so you can step into them"

OUTSIDE WORLD INTERACTION



Evidence, practice, hype, difference

GROUP	What do they want	Individual
INVESTORS	Return on investment, social and financial, share price	Excitement Save the world Accountability Safety
SUPERVISORY	Clear understanding of risk Evidence Peer +ve support	Network trust Shared responsibility Public acceptance
HEALTHCARE	Ease of use, cost, patient benefit/safety integration	Doing everything they can, saving lives, pioneer

The organisations

- CERN, EC, government
- Philips Siemens GE (General Electric)
- Pharmaceuticals eg Sanofi, Bayer, Roche
- Specialist SMEs like Lemur Pax
- Specialist larger suppliers like AAA

- Not-for profits, foundations
- Individual HNWs

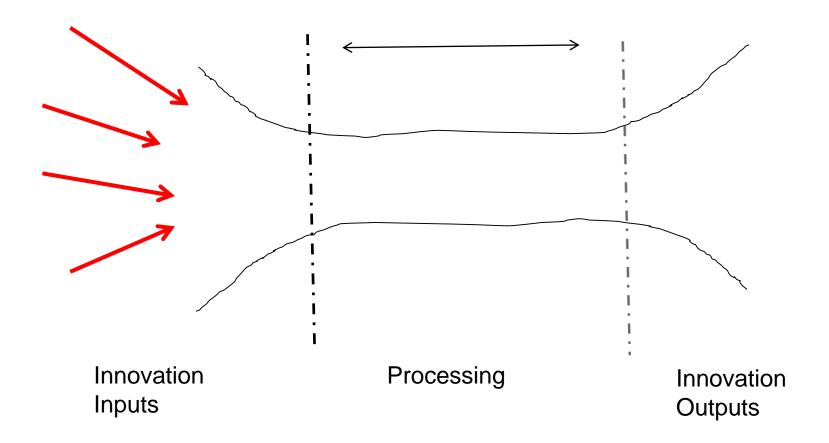
What do they want

DRAW

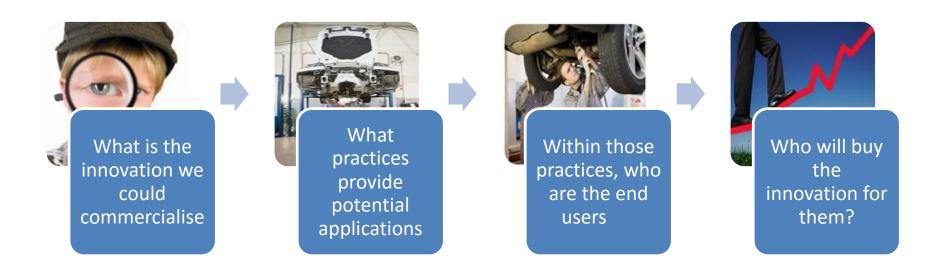
• Impact. ROI, profit, reputataion, better patient care, status for the hospitals

 Reputations: of CERN, bureaucratic, not worth it.

Want innovation



They want innovation to deliver customer benefit



What benefit could promed innovation deliver?

Research

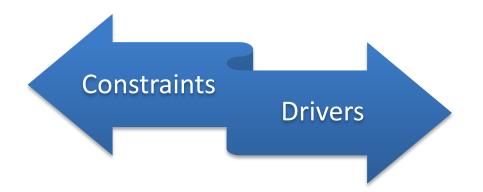
- Small field-portable units
- Limit dose in entrance region
- More pronounced Bragg peak
- Better tracking
- More precise control
- Facilities to deliver range of nuclear medicine
- Safer production

Benefit

- Customer base up
- Reduce collateral organ damage
- Toxicity treatment balance
- Evidence
- Improve systemic treatments
- Weapon against hard to reach tumours, eg ovarian, melanoma
- Metabolic targeting Iodide, Ca

Some technologies, sectors in MEDICIS-PROMED

- Accelerator technologies
- Isotope mass separation
- Radiotherapies
- Functional imaging & treatment combinations
- Pharmaceutical radiopharmaceuticals
- Clinical trials
- Healthcare provision
- Regulators
- Insurance
- CERN, EC



PROMED - two sets of "customers"

- Customer = partner (s) who can de-risk the technologies as it proceeds towards the patient with £
- End user requirements you can never know enough

→ Understand the drivers and constraints of partners/buyers

Market considerations for MEDICIS-PROMED areas

- Cost-benefit
- Public-private
- Partnership/risk management
- Skills, maintenance
- Alignment with existing practice, machinery
- Few customers/partners
- Cost of sales
- Existing behaviours/safety considerations
- Medical acceptance

A special case of market behaviour - Pharmaceuticals

Innovation — in sales & marketing; end of life, share price volatility around reputation, pipeline; some CSR activity, influencing doctors.

Pharma patents and downstream revenues

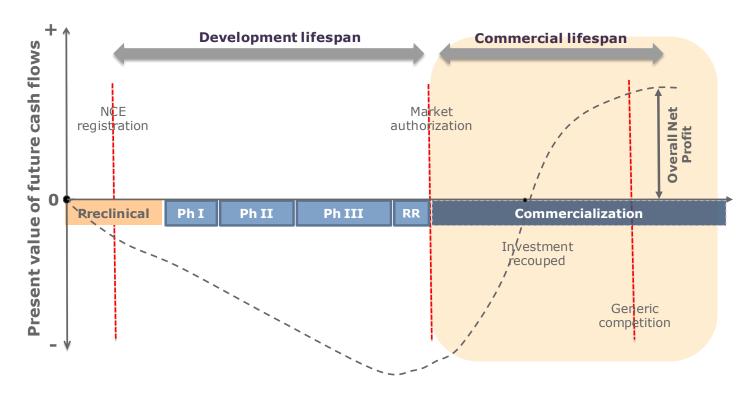
1. The drug lifecycle

2. Marketing exclusivity

3. Real world market behaviour

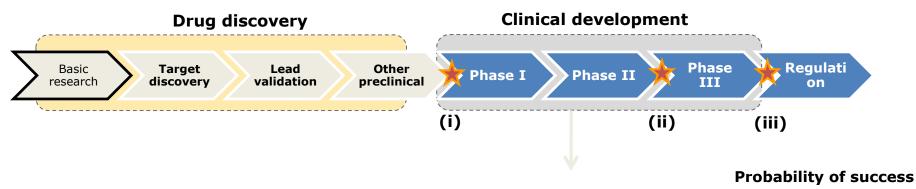
The drug lifecycle revolves closely around marketing exclusivity

- Product lifecycle is composed of <u>development</u> and <u>commercialisation</u> stages
- Goal is to reduce development time and extend exclusive time on market
- This determines the profit potential of a clinical initiative/ investment



Development lifespan has high levels of project failure across the value chain

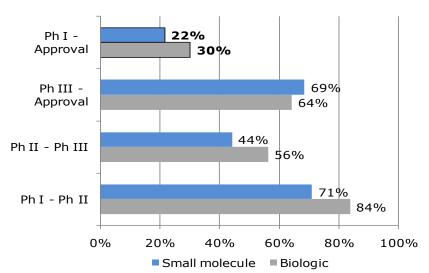
- Discovery is about innovation
- Development is more about operations and 'translation'





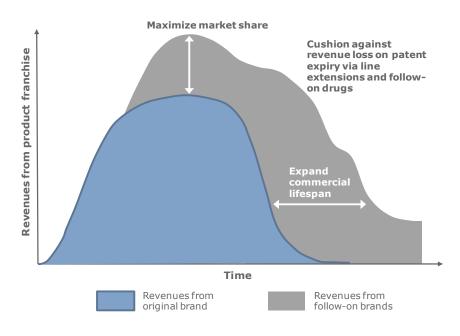
Key value inflection points:

- (i) Clinical trials begin
- (ii) Good Ph II data (Proof-of-concept)
- (iii) Certainty of regulatory approval



Commercial lifespan is about winning market share and delaying generic competition

- Carefully designed IP strategies are used to protect a basket of "attributes"
- Such protection creates a group of products around a single clinical breakthrough
- A product franchise approach increases revenues and delays generic incursion



Cushioning the patent cliff via line extensions

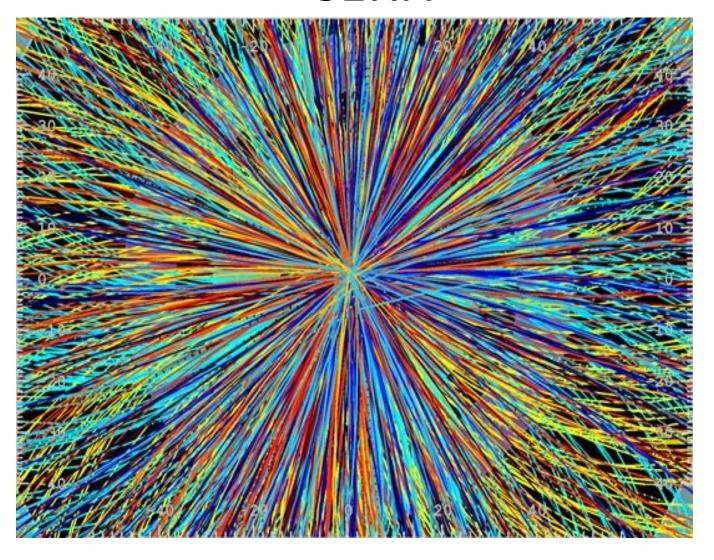
Pharma patent claims come in many shapes...

Drug developers claim every advantageous attribute of their molecules to delay generic competition.

- The molecule/ chemical entity itself
- The drug entity combined with a delivery device
- Use of a certain drug class in a specific clinical context
- Use of a drug in a specific clinical indication
- The manufacturing process
- Combination therapies
- The formulation
- Salts, esters, polymorphs, active metabolites (non-exhaustive list)

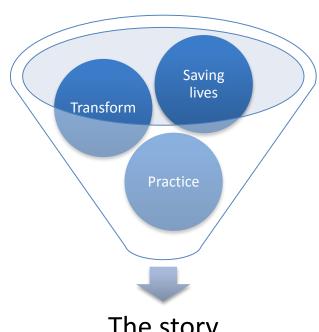
Such a strategy has been called "evergreening", "erecting patent thickets", etc.

CERN



Market considerations for MEDICIS-PROMED areas

- Cost-benefit
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- Skills, maintenance
- Alignment with existing practice, machinery
- Few customers
- Cost of sales
- Existing behaviours/safety considerations

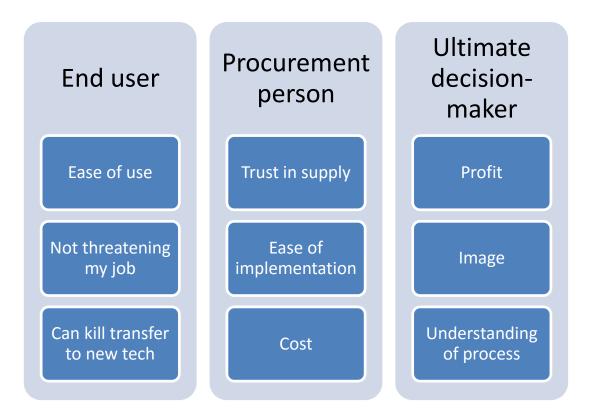


The story

Who are the buyers, what story

- 'Buyers' are often organisations, made up of multiple players
- Three roles:

→ There are various players in the decision-making process, different roles and responsibilities



TALKING PROMED

YOU AS AN AMBASSADOR FOR PROMED

Context

- Society-wide attitudes towards innovation, entrepreneurship, nuclear medicine, have an influence on organizational behavior
- They affect external stakeholders such as investors as well as internal
- National policy such as taxation, local policy on Intellectual Property affect incentives
- Role models companies, individuals are very important

Guiding Principles

- Never underestimate how little people understand about science and technology
- Don't be boring
- Write for the audience –
- This may not be value-free
- Publicise success in transmissable chunks
- Time manage news
- Story-telling & mythology
 - → it's all about them, not you



Innovation contexts





Glorious invention







Rational, authoritative, unemotional

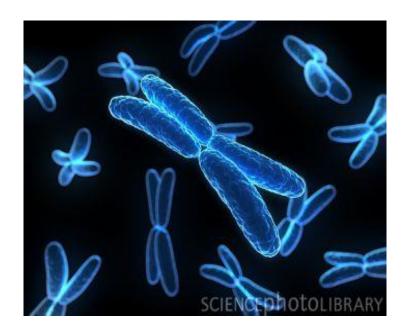


Ashya King - UK



Context affected by

- Demographics
- Values
- Religion
- National cultural aspects
- Political community



PROMED stories

- Trojan horse therapies
- Metabolic targeting (heart)
- Active, then disappears (miracle)
- Targetting = less toxicity, not the whole body
- Re-branding radioactive- curative
- Health economics
- Cure for hopeless cases
- Power-Zap-War metaphors

SCIENCE WRITING FEEDBACK

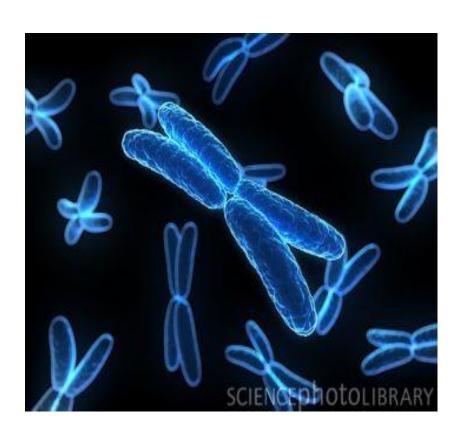
Brief introduction:

What is your piece about?

Who is your audience?

Talk about your choices, what was difficult...

Basics



- Identify who youneed to target withyour communications
- •How to reach them
- What to say
- How to say it

Identifying the target

- REMINDER probably two target customers for any PROMED innovation
- 1. The customers as end user = the person who actually gets hands on technology and uses it
- 2. The person who licences, invests, forms a joint venture, enters a strategic alliance or other vehicle to make money by moving technology forward in the market