



Data Center Network

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Agenda

- Network
- Basic Knowledge
- Data Center Network





Network

History

- 1960's : transmit bits across a communication medium
- 1970's : transmit packets across a communication medium
- 1980's : provide communication services across a series of interconnected network
- 1990's : provide high-speed, broadband communication services to support highperformance computing and multimedia applications across the globe?
- 2000's~: more, more





Internet

- History
 - 1969 : ARPANET
 - 1971 : ARPANET (23 hosts)
 - 1973 : ARPANET (England-Norway)
 - 1982 : term "Internet"
 - 1992 : Internet Society is chartered. World Wide Web released by CERN





Common communication tasks

- Data encoding
- Signal generation
- Synchronization
- Error detection and correction
- Flow control
- Multiplexing
- Addressing
- Routing
- Message formatting
- Security
- System mgmt





Types of communication networks

- Local Area Network (LAN)
- Metropolitan Area Network (MAN)
- Wide Area Network (WAN)





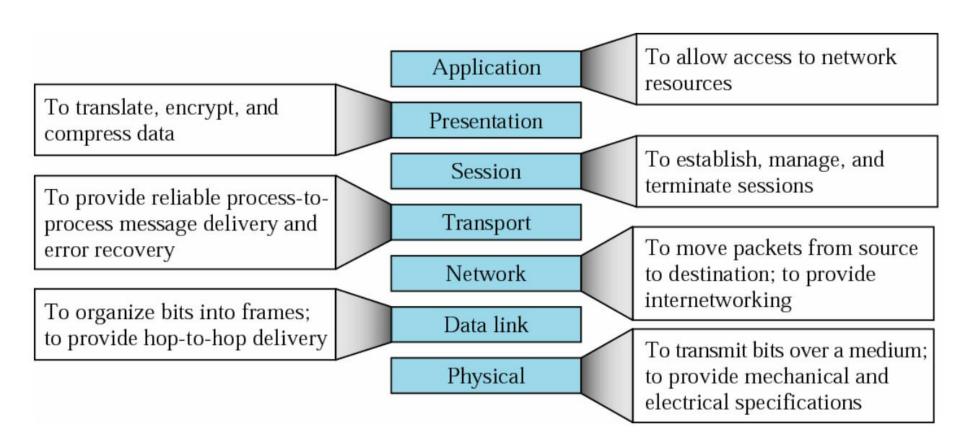
ISO-OSI reference model

- International Standards Organization
 - Open Systems Interconnection reference model is a framework for connecting computers on a network
- Motivation
 - Reduce the complexity of networking software
 - Support various protocols





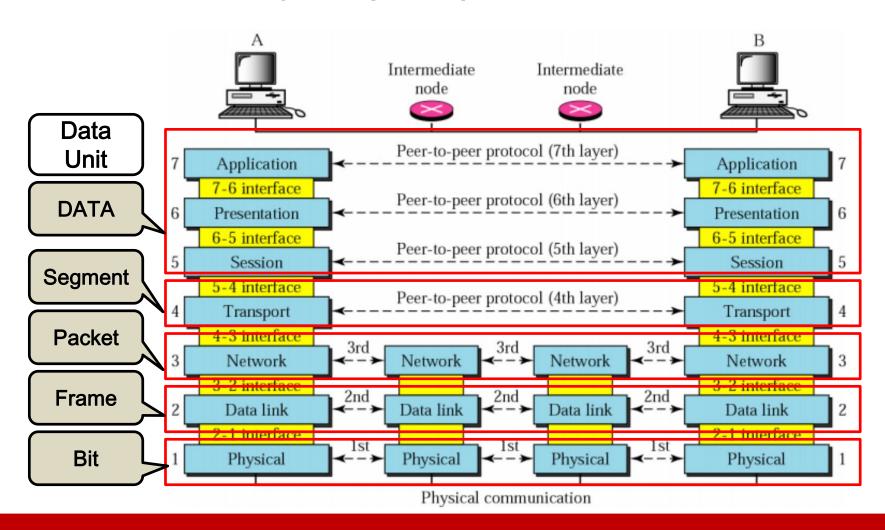
OSI 7 Layer







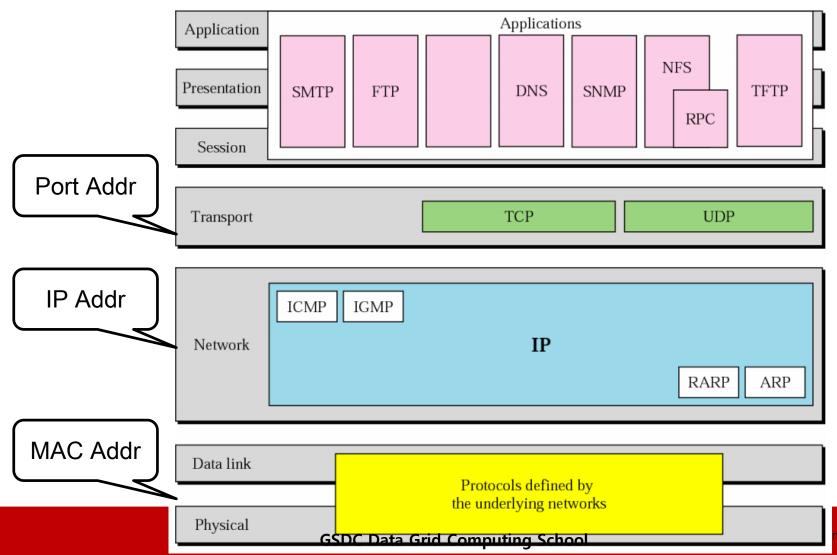
OSI 7 Layer(2/3)







OSI 7 Layer(3/3)







Networking layers

	OSI 7 Layer Model	The Anarchistic model				
7 Layer	Application Layer		Application			
6 Layer	Presentation Layer					
5 Layer	Session Layer					
4 Layer	Transport Layer		OS			
3 Layer	Network Layer					
2 Layer	DataLink Layer		Controller			
1 Layer	Physical Layer		Physical			





Based on TCP/IP

- TCP/IP is
 - A suite of protocols
 - Rules for sending and receiving data across networks
 - Addressing
 - Mgmt and verification

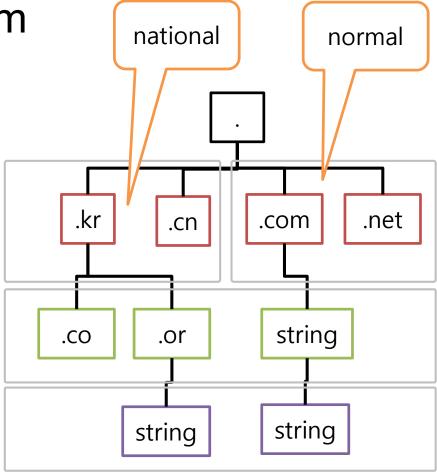




DNS (Domain Name System)

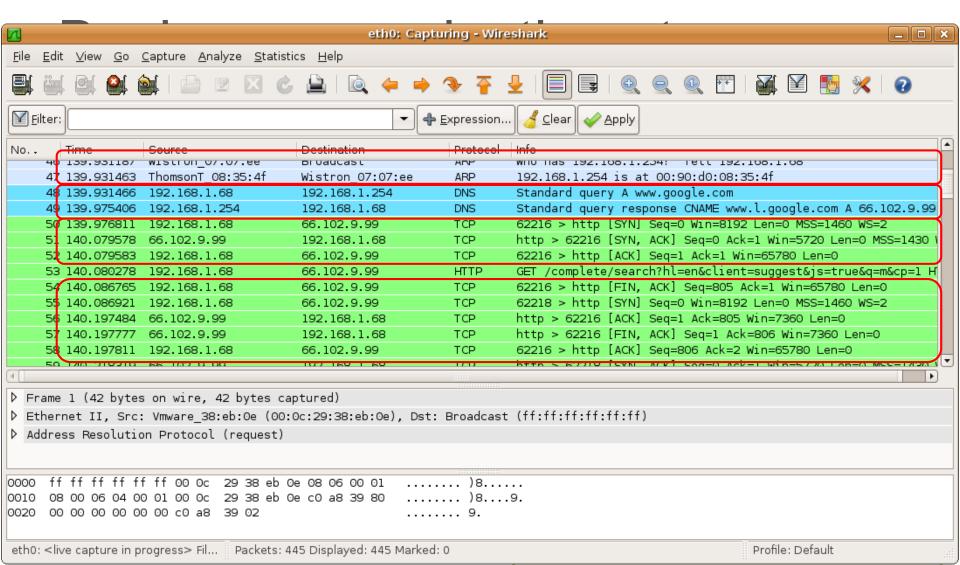
http://www.google.com

http://74.125.224.72













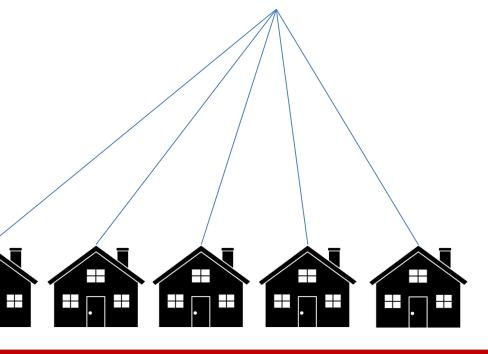
IP

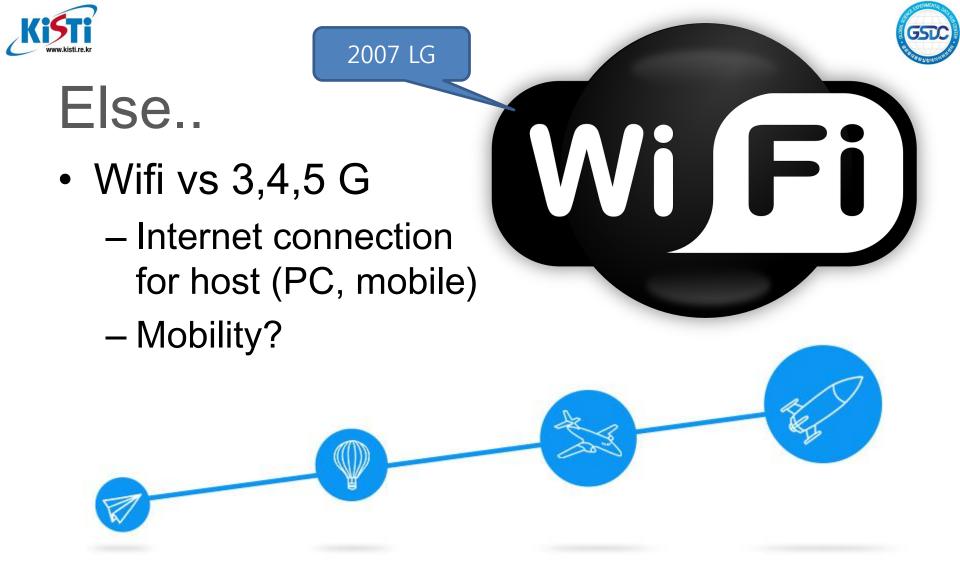
- Resolved IP
 - -127.0.0.1
 - . . . 0~2 / . . . 254~255
 - **–** 192.....
- IPv4 / IPv6
- Allocation IP











1G TACS **2G** GSM / GPRS / EDGE **3G** WCDMA / HSPA / HSPA+ 4G LTE





Date Center Network

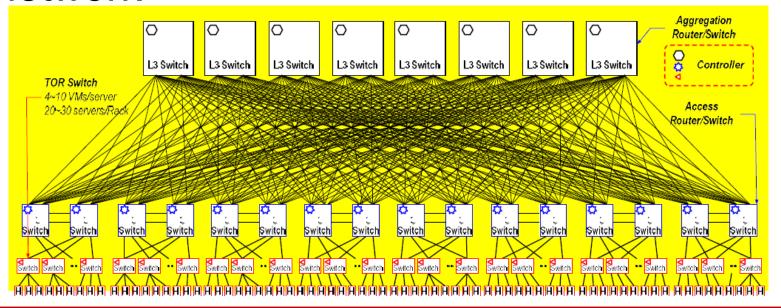






Data center

 Data center is a pool of resources(computational, storage, network) interconnected using a communication network

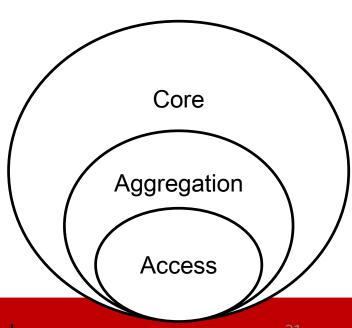






Datacenter

- Type
 - Three-tier
 - Fat tree: High throughput, low latency (supercomputing interconnecting)
 - Dcell (multiple NIC to connect host directly)
- Structure
 - Tree: several depth (north-south traffic)
 - Spin-leaf: 2 depth only (east-west traffic)
- Performance factor
 - Latency, throughput -> traffic pattern

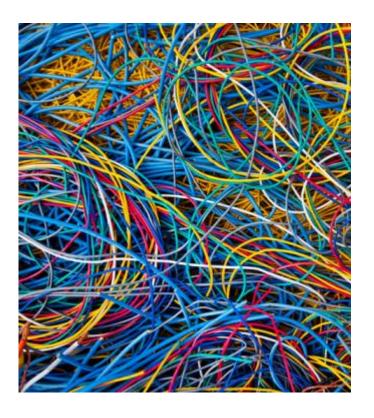






Datacenter

Unstructured cabling



Structured cabling

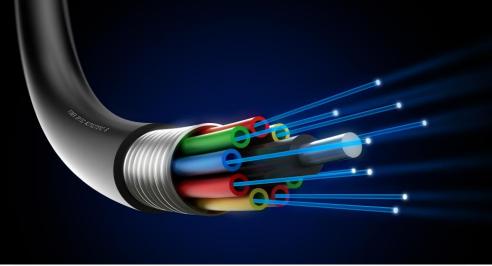






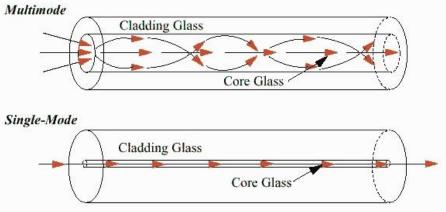
Cables







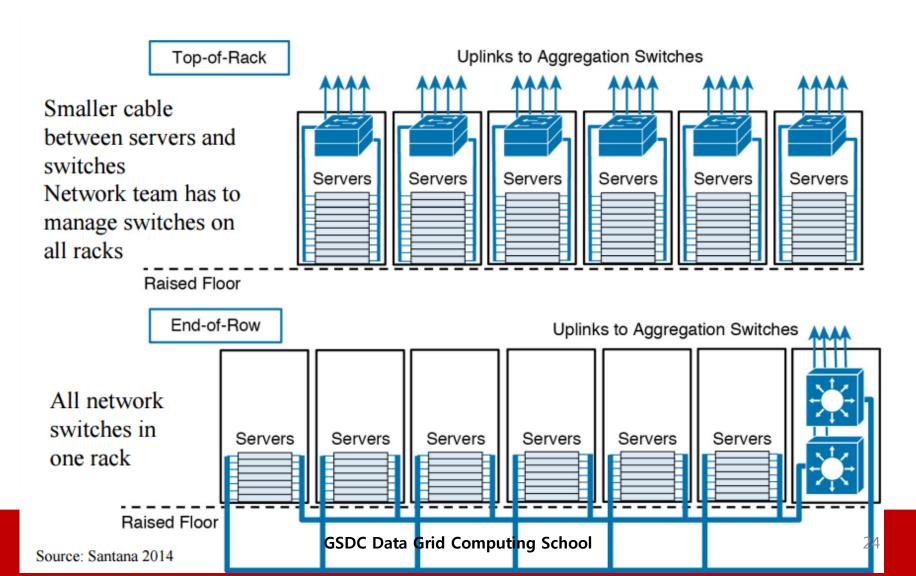








Datacenter (SW location)

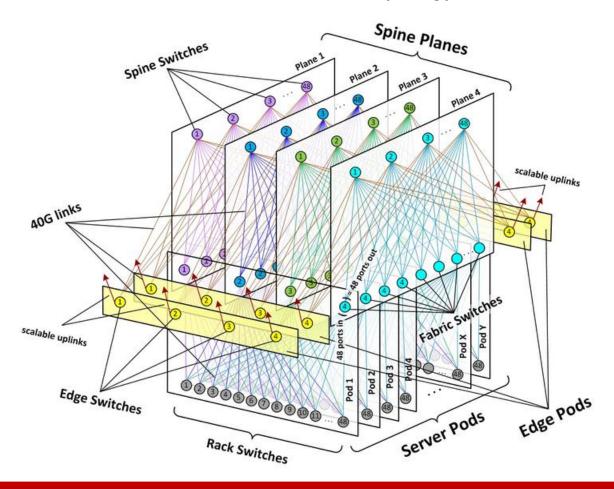






Datacenter

Schematic of Facebook data center fabric network topology







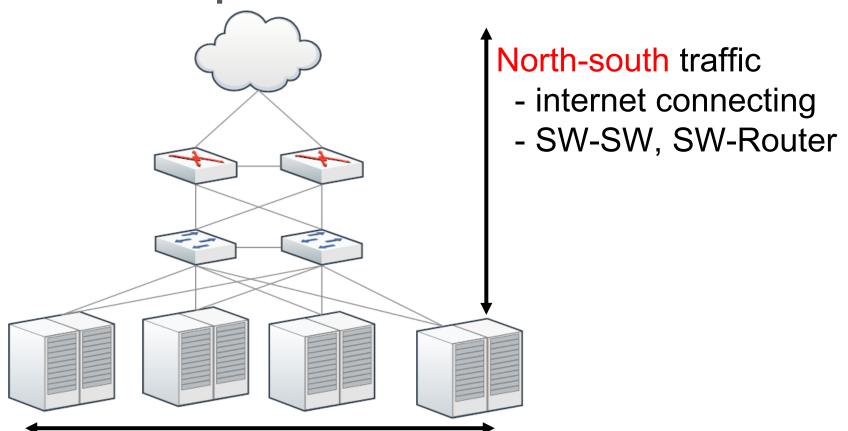
Characteristic

- Multi layer: latency, complexity, QoS, virtualization
- East-west vs north-south
- System add: case-by-case





Traffic pattern



East-west traffic (computing with storage connection)

- Host-Host, Host-Storage





GSDC DCN

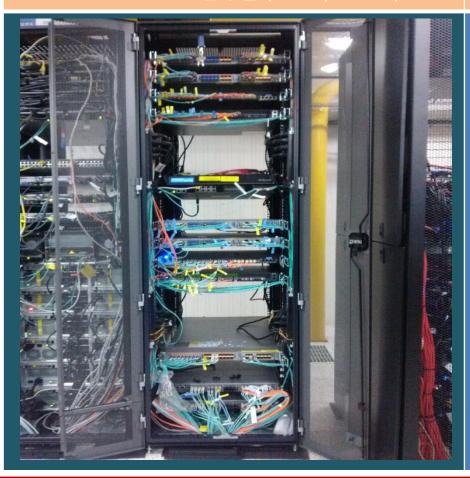




Cable hell

Main rack switch 설치 전 (Public. Private)

Main rack switch 설치 후(External, Internal)



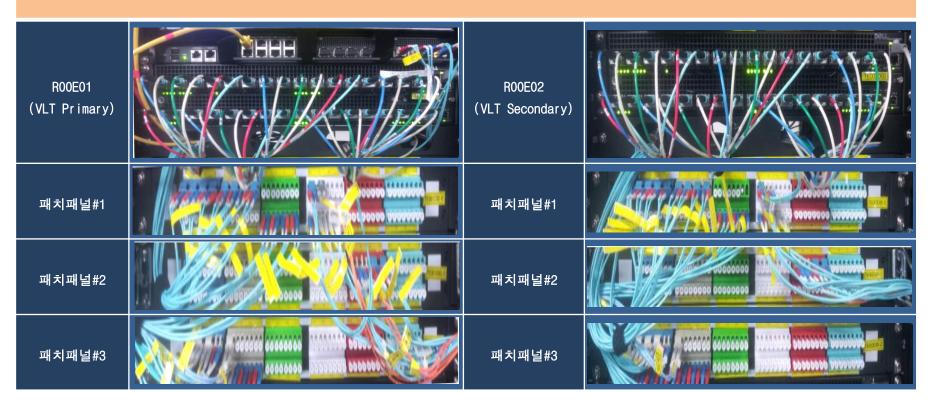






10G Switch and Patch panel

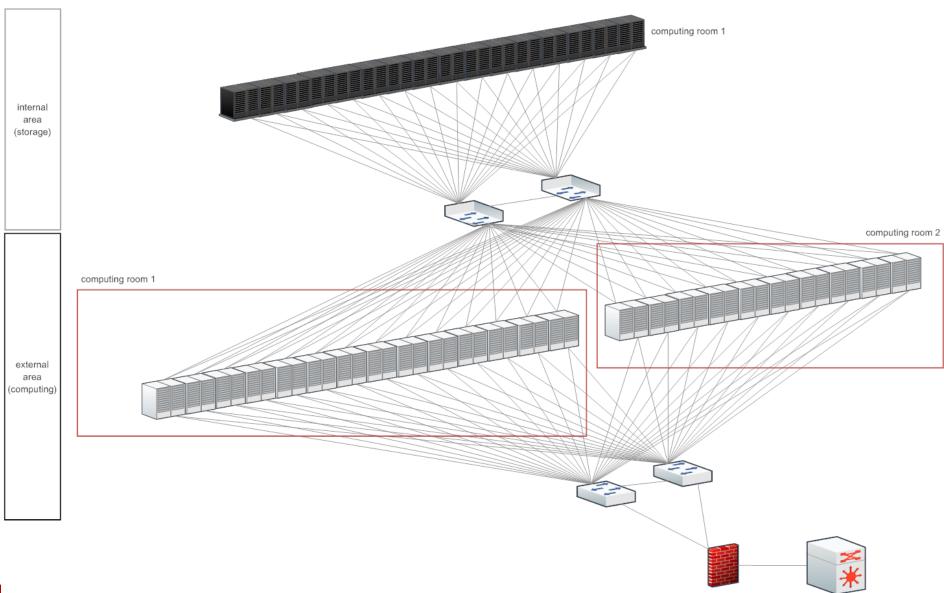
Force10 Z9000(External Main Switch)





GSDCN(LAN)

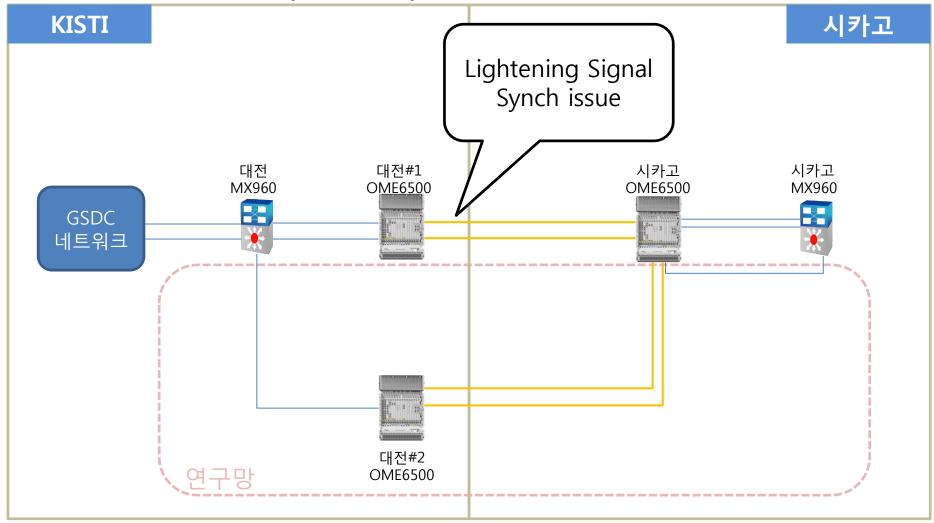






GSDCN(WAN)







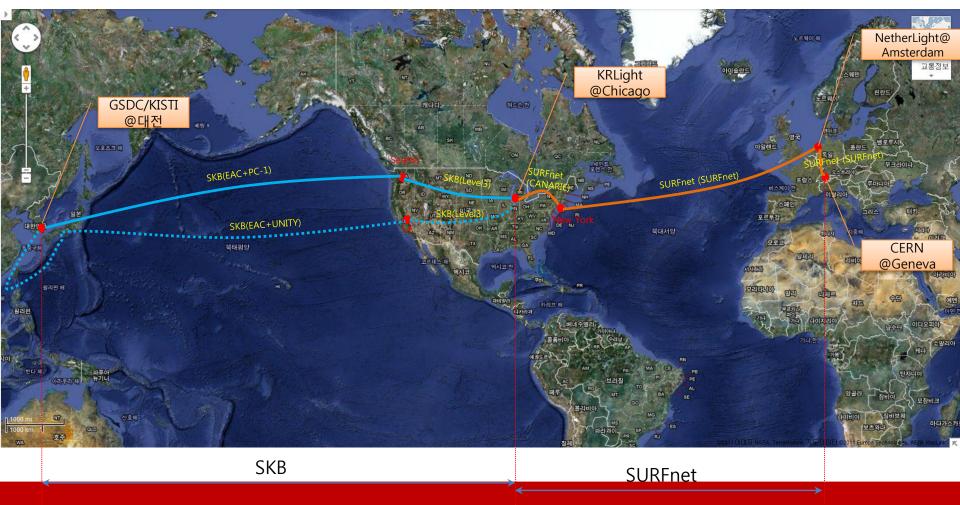


FAST NETWORK?





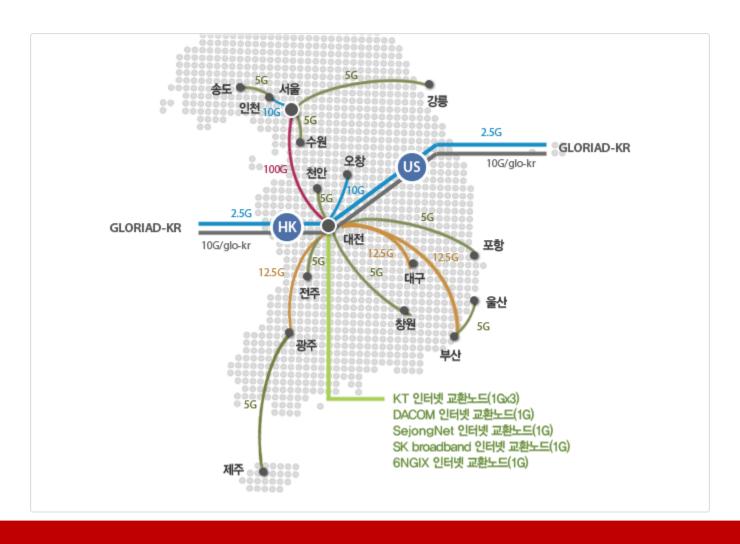
GSDC/KISTI - CERN 10G LHCOPN







KREONET







GLORIAD

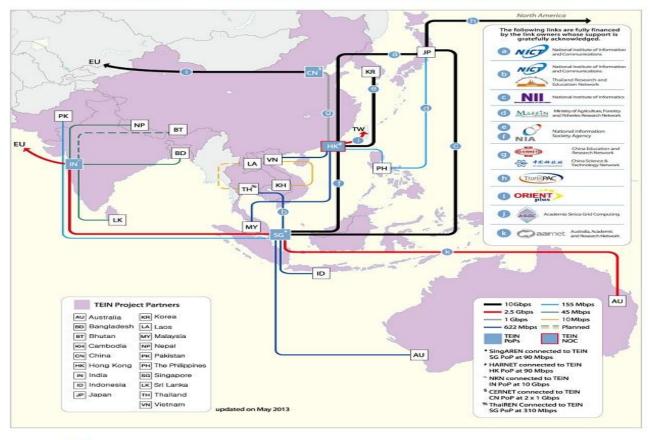








Connecting Europe and Asia's research and education communities





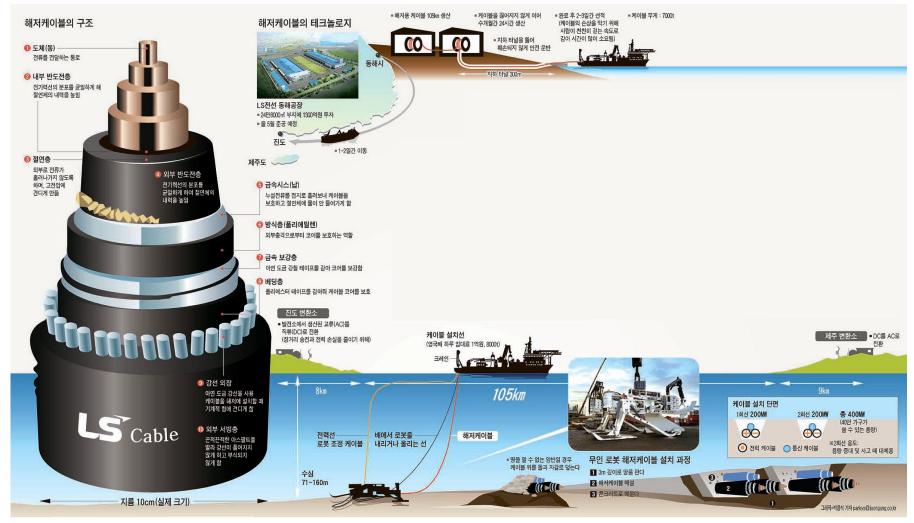








Wan connection







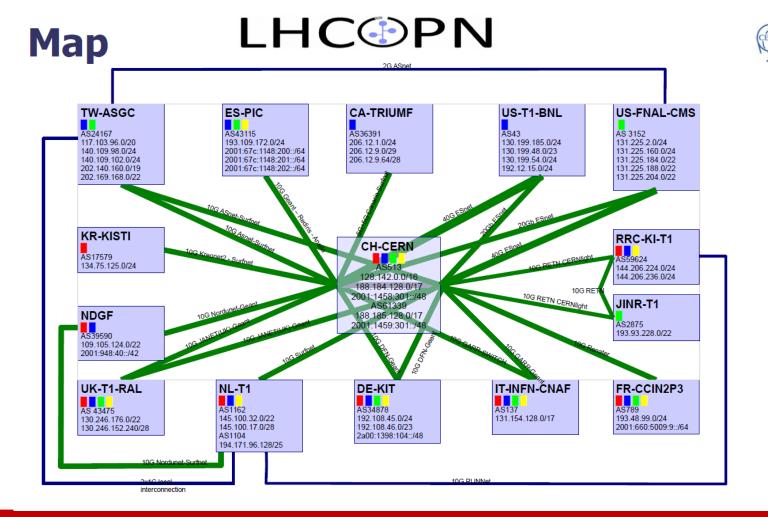
Submarine cable







LAN and WAN

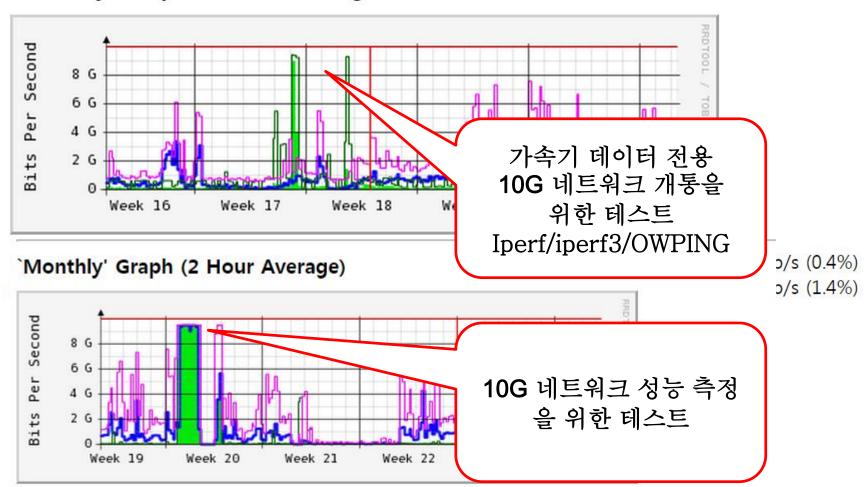






LHCOPN data transfer

`Monthly' Graph (2 Hour Average)



Max In: 9479.4 Mb/s (94.8%) Average In: 438.6 Mb/s (4.4%) Current In: 13.4 Mb/s (0.1%) Max Out: 9479.4 Mb/s (94.8%) Avester Data Grid3Cb/in/puting/Schoolent Out: 931.6 Mb/s (9.3%)





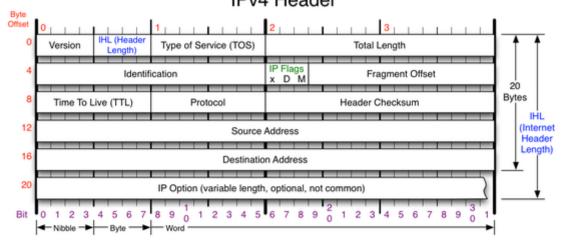
Q & A





IPv4 header

IPv4 Header



Version Version of IP Protocol. 4 and 6 are valid. This diagram represents version 4 structure only.

Header Length

Number of 32-bit words in TCP header, minimum value of 5. Multiply by 4 to get byte count.

Protocol

IP Protocol ID. Including (but not limited to): 1 ICMP 17 UDP 57 SKIP 2 IGMP 47 GRE 88 EIGRP 6 TCP 50 ESP

89 OSPF 9 IGRP 51 AH 115 L2TP

Total Length Total length of IP datagram, or IP fragment if fragmented.

Measured in Bytes.

Checksum of entire IP header

Fragment Offset

Fragment offset from start of IP datagram. Measured in 8 byte (2 words, 64 bits) increments. If IP datagram is fragmented, fragment size (Total Length) must be a multiple of 8 bytes.

Header Checksum

IP Flags x D M

x 0x80 reserved (evil bit) D 0x40 Do Not Fragment M 0x20 More Fragments follow

RFC 791

Please refer to RFC 791 for the complete Internet Protocol (IP) Specification.

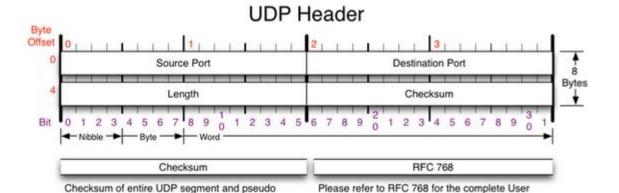
Copyright 2008 - Matt Baxter - mjb@fatpipe.org - www.fatpipe.org/~mjb/Drawings/





TCP vs UDP header

header (parts of IP header)



Datagram Protocol (UDP) Specification.





LLDP and IPv6 Header

LLDP Ethernet frame structure

Preamble	Destination MAC	Source MAC	Ethertype	Chassis ID TLV	Port ID TLV	Time to live TLV	Optional TLVs	End of LLDPDU TLV	Frame check sequence
	01:80:c2:00:00:0e, or 01:80:c2:00:00:03, or		0x88CC	Type=1	Type=2	Type=3	Zero or more complete TLVs	Type=0 Length=0	
	01:80:c2:00:00:00	Station's address	0,00000	Type=1	Type=2	туре-3	Zero or more complete 12vs	Type=0, Length=0	

