

What is cool about repositories?

- Early stage (good point to start)
- Open access
- Services above (e.g. OAI)
- Serendipity discovery
- Generate CV
- Put on one place reuse on many
- Quality of data
- Building collections
- Annotations
- Persistent identifier

Which ideas you can imagine in repositories?

- APIs
- User feedback
- Templates for metadata
- Comments
- Use of industry standards for metadata (like EXIF camera data)
- User control gives trust
- Moving objects between services (incl. feedback + metadata)
- Showing why metadata makes sense (getting better found more hits)
- Metadata can be improved (by other users)
- Allow collaborative ways of working (over institutions)
- [OpenID](#) login
- - Easy upload
- Batch upload

Is that relevant?

Why?

- Users use content not only in library context
- Users getting used stuff to be shared
- Users are using web 2.0 tools and are used to it

Why not?

- Different requirement
- Not comparable

Which features you like to see in repositories?

- Data exchange (between other tools)
- Object exchange
- Possibility to use (and create) different user interface
- Integration in Tools
- Working with other tools
- Linked data (using of the web)
- Web services
- Difference upload presentation
- Control over data back to user
- Help (very short screencasts)
- Improving usability (maybe that makes help not necessary)

What can we learn from web 2.0 services?

- Openness, Sharing
- Collaboration
- Get in user environments (better be there at the start(!))

Further Links

1. Jeremy McWilliams, "Developing an Academic Image Collection with Flickr," The Code4Lib Journal (Juni 23, 2008), <http://journal.code4lib.org/articles/74>. (Article about use of flickr machine tags:)
2. Andy Powell, "Web 2.0 and repositories - have we got our repository architecture right?," <http://www.slideshare.net/eduservfoundation/repositories-and-web-20-have-we-got-our-repository-architecture-right>.