

22nd International Conference on Computing in High Energy and Nuclear Physics, Hosted by SLAC and LBNL, Fall 2016

First results from a combined analysis of CERN computing infrastructure metrics

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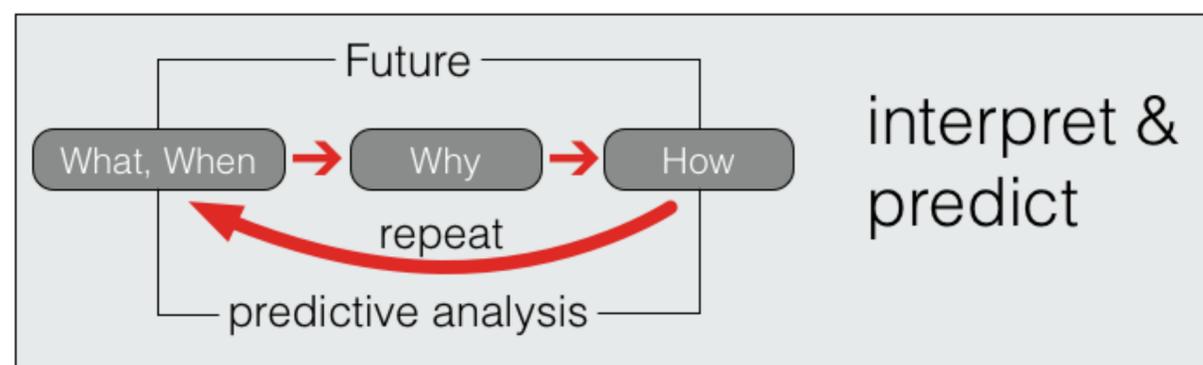
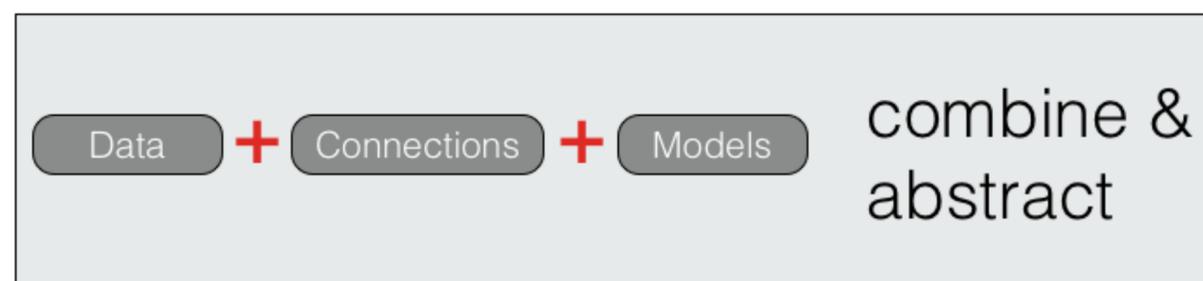
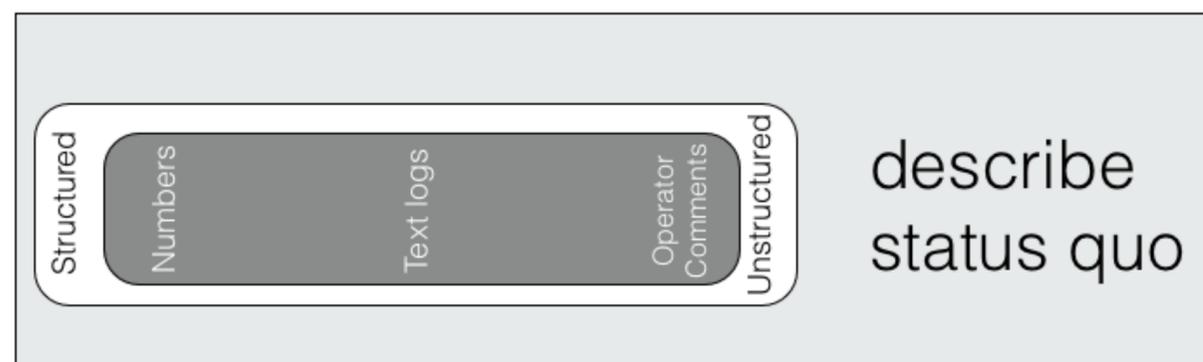
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presented by Oliver Keeble

Analysis Working Group Motivation

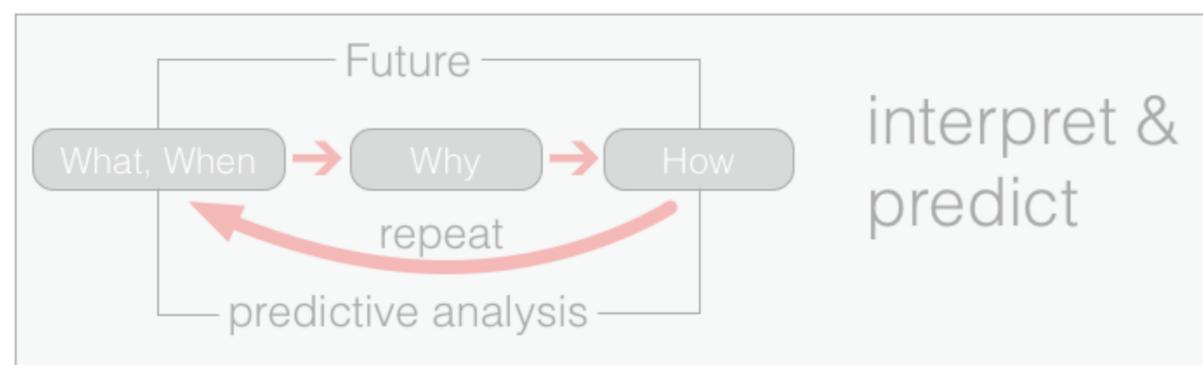
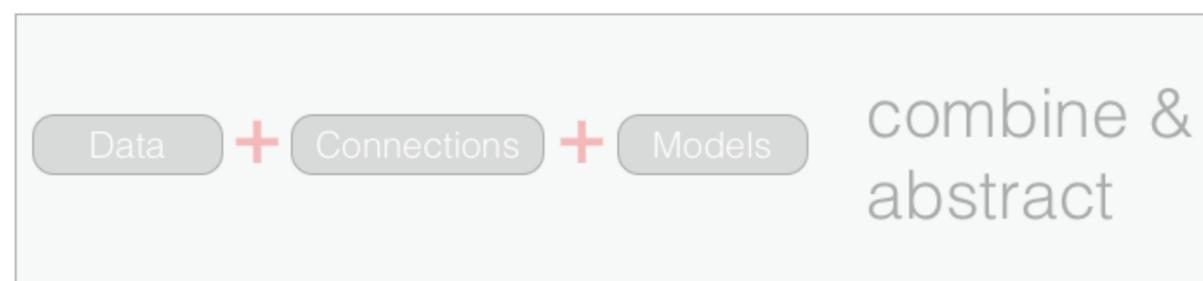
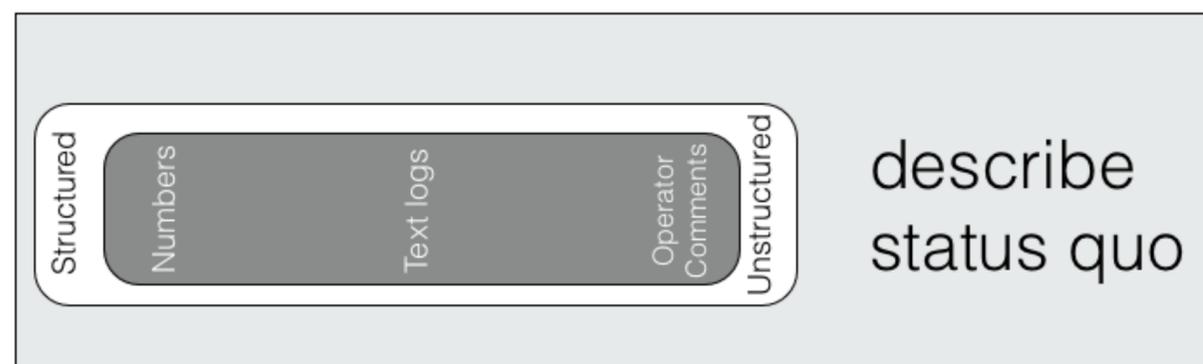
- Goal: **quantitative** understanding of computing infrastructure
 - measure service usage and their evolution
 - To optimise science throughput / CHF
- End-to-end: using metrics from user and across layered services
 - Eg within large (many jobs), well-identified physics tasks
 - optimise aggregate events/s delivered to experiments

Three Main Phases



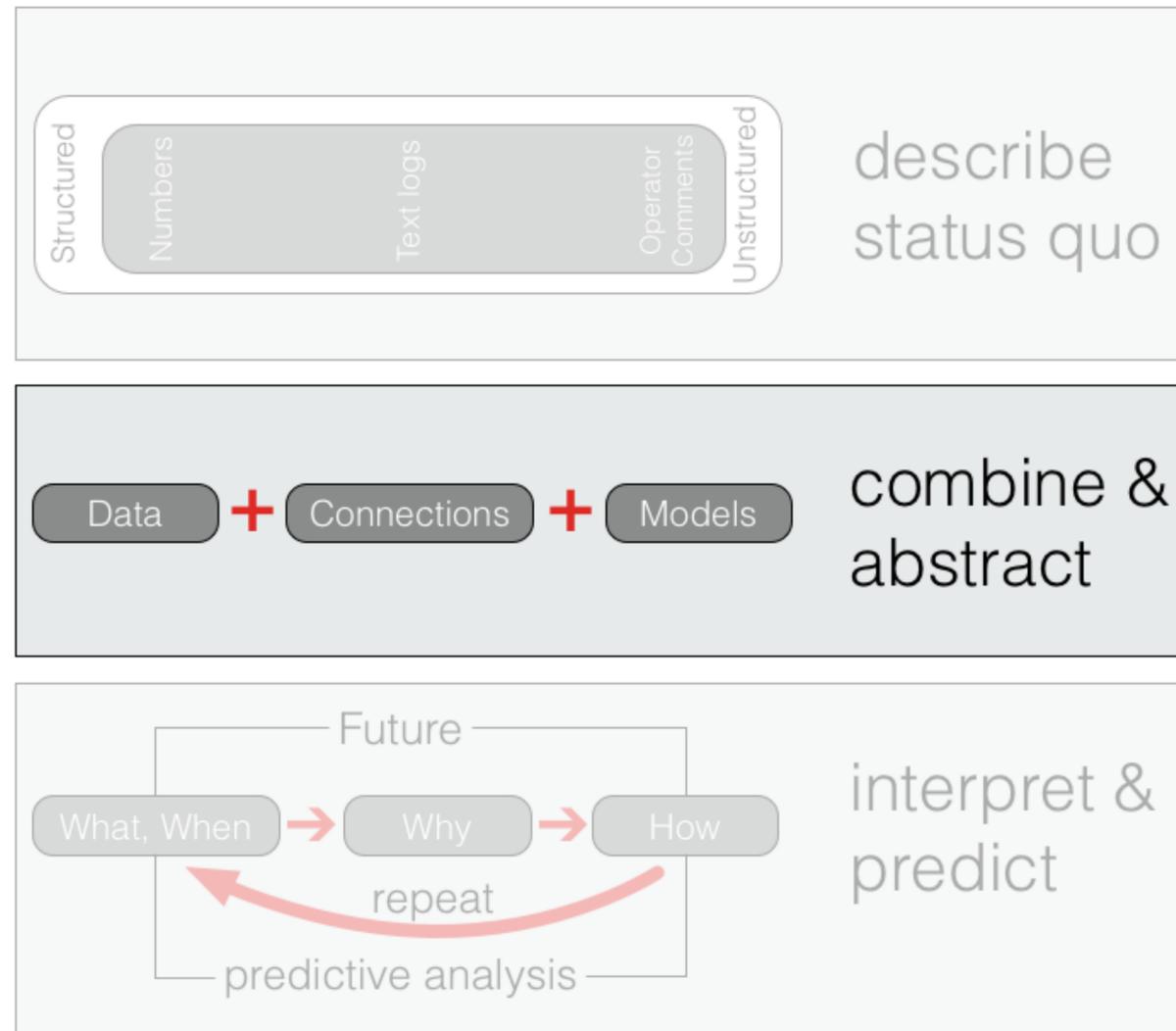
- Tools
 - statistical analysis {machine learning}
- Follow rational flow
 - extract relevant statistics from raw metrics and logs
 - connect trusted data into models
 - check model prediction and improve

Metric Collection



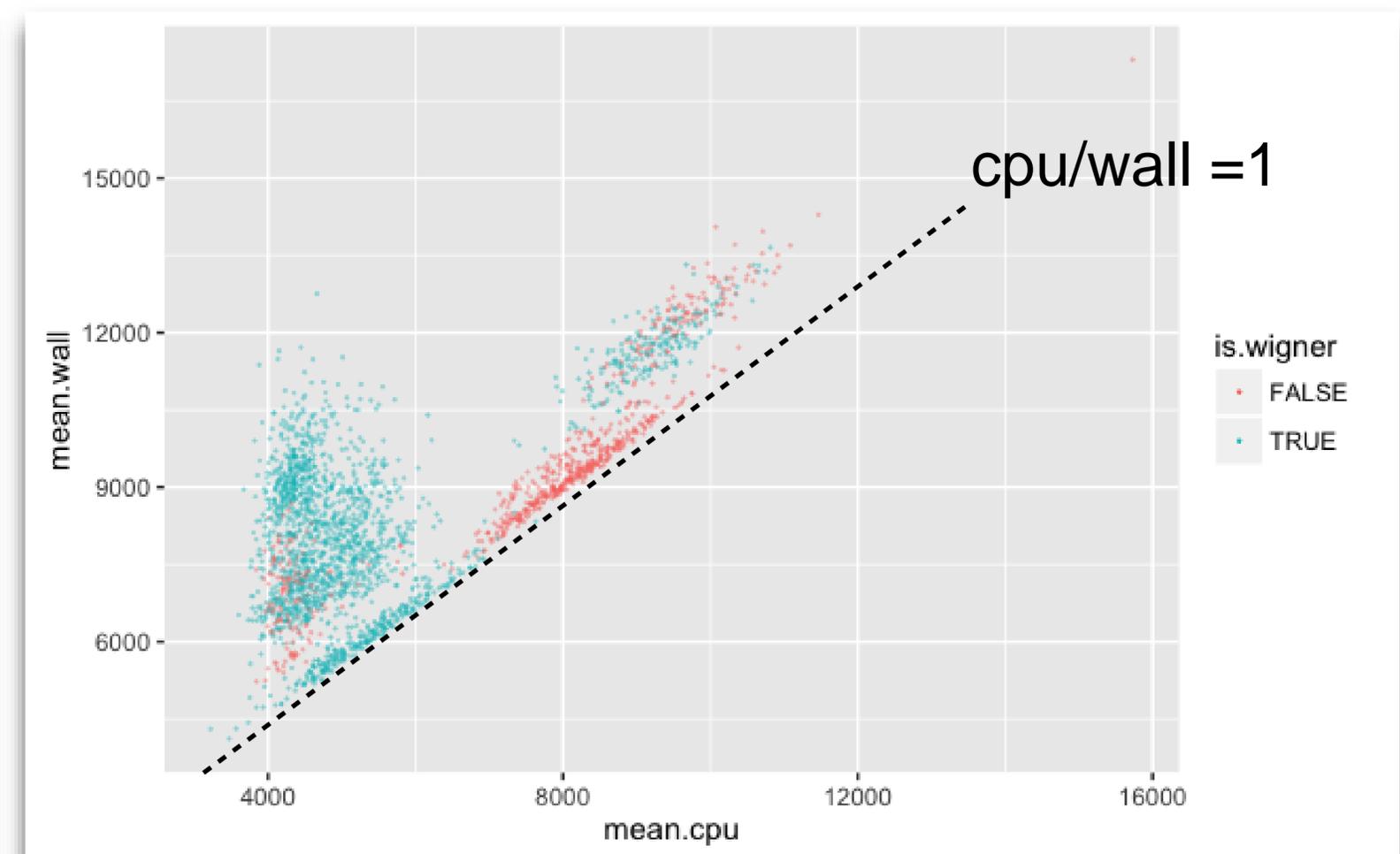
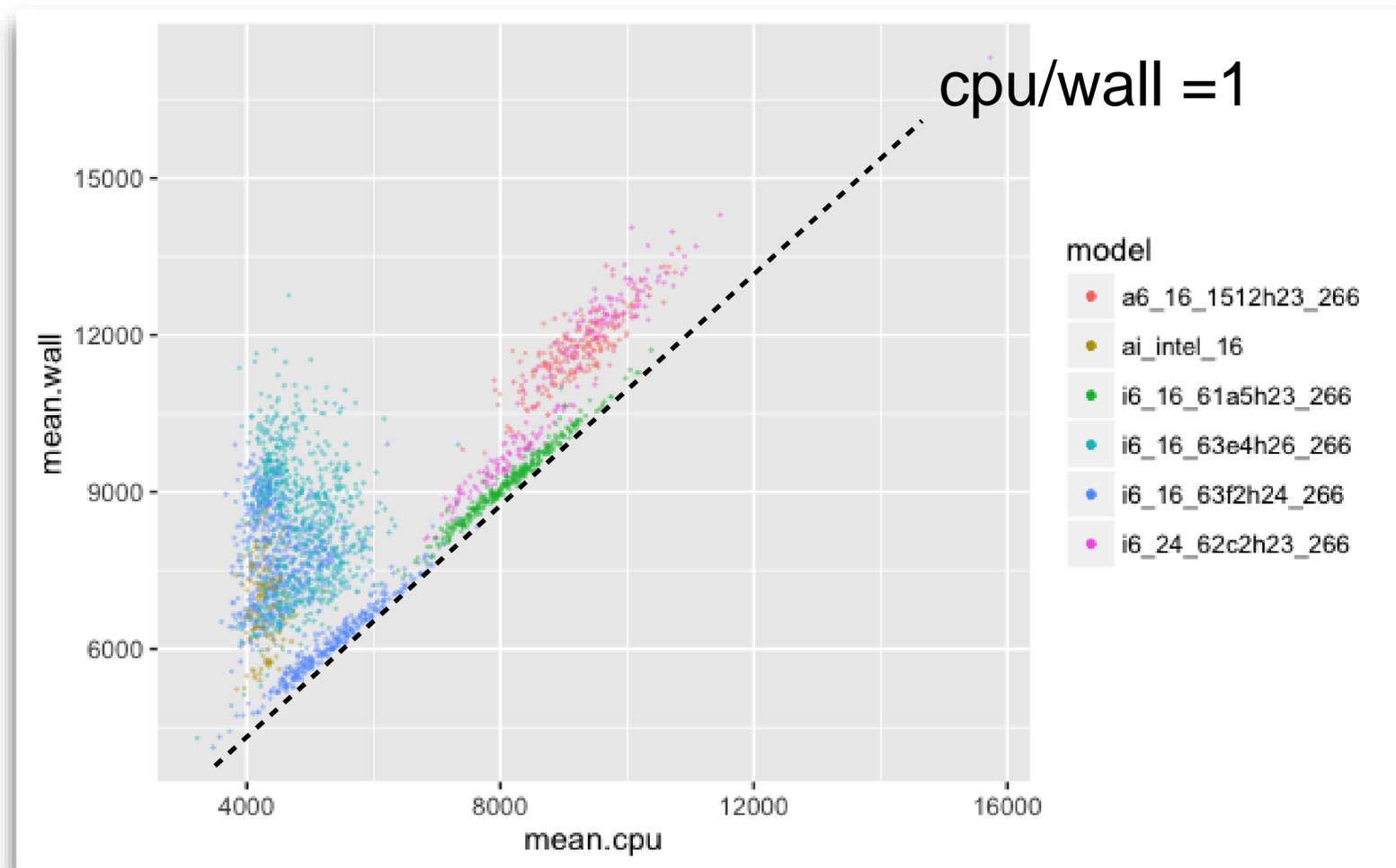
- **Collection** via *IT monitoring project*
- select and summarise **relevant metrics**
 - Find & remove unexpected / unintended access patterns
- **To what level** can we trust our metrics & assumptions?
 - Evaluate data quality: eg accuracy, units(!)
 - data that has not been used quantitatively yet has likely problems
- Simple **quantitative cross-checks**:
 - eg for CPU
 - $\sum \text{job}_{\text{cpu}} \sim \sum \text{sched}_{\text{cpu}} \sim \sum \text{host}_{\text{cpu}}$ (any significant losses?)
 - eg for disk
 - $\sum \text{disk I/O} \sim \sum \text{user I/O} + \sum \text{internal I/O}$ (ratio expected?)

Connecting Data



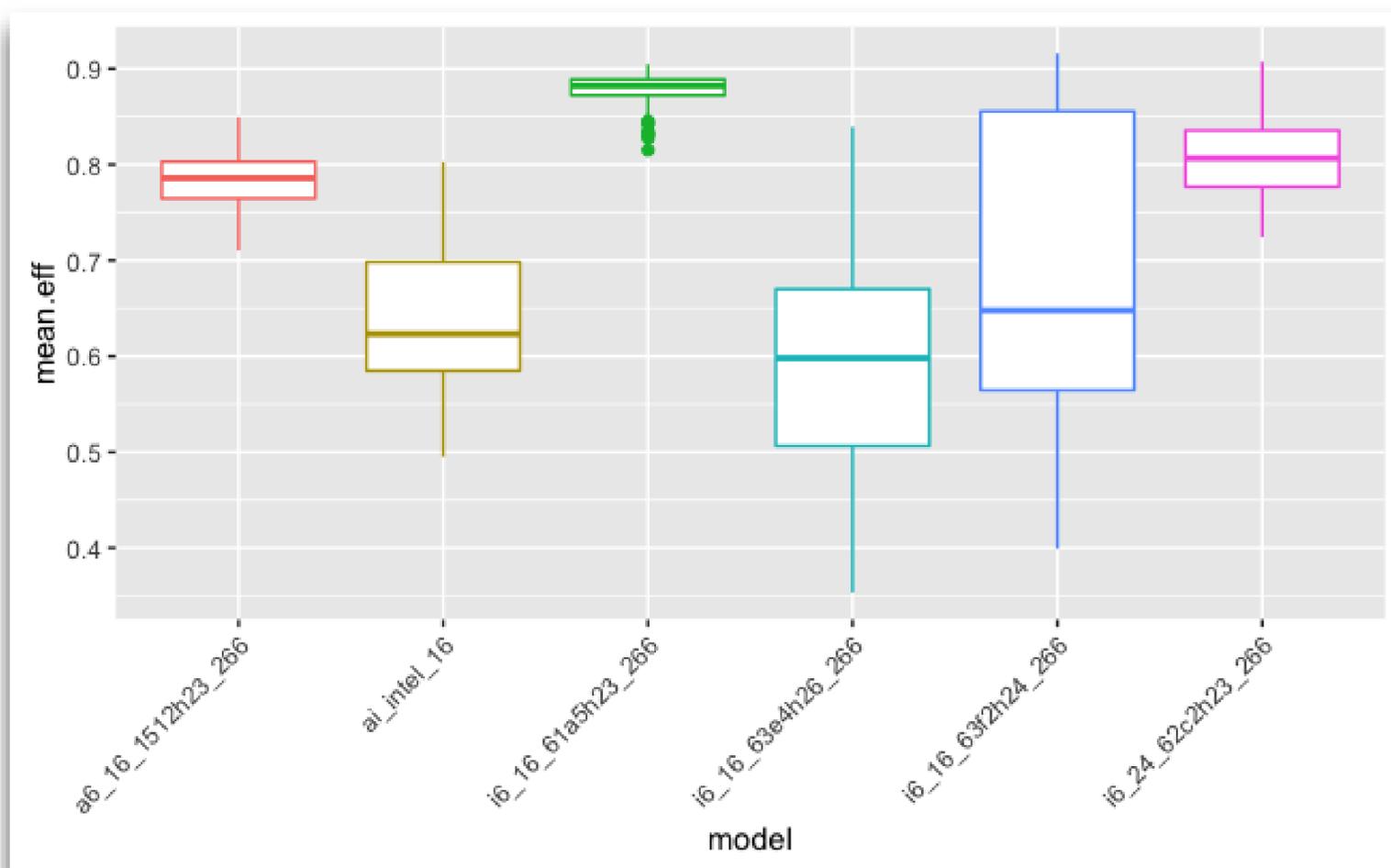
- Involved in several experiment performance studies
- Starting point: why do users/service providers see:
 - **slow file access? inefficient CPU usage?**
 - differences: Wigner vs CERN, CERN vs T1, etc..
 - **where is the bottleneck? where should be?**
- Connected data from experiment, storage, batch
 - connected infrastructure data: LAN db, hardware db
 - enables correlation with location, hw type, HEPSPEC

A few simple examples - machine “efficiency” versus H/W and location

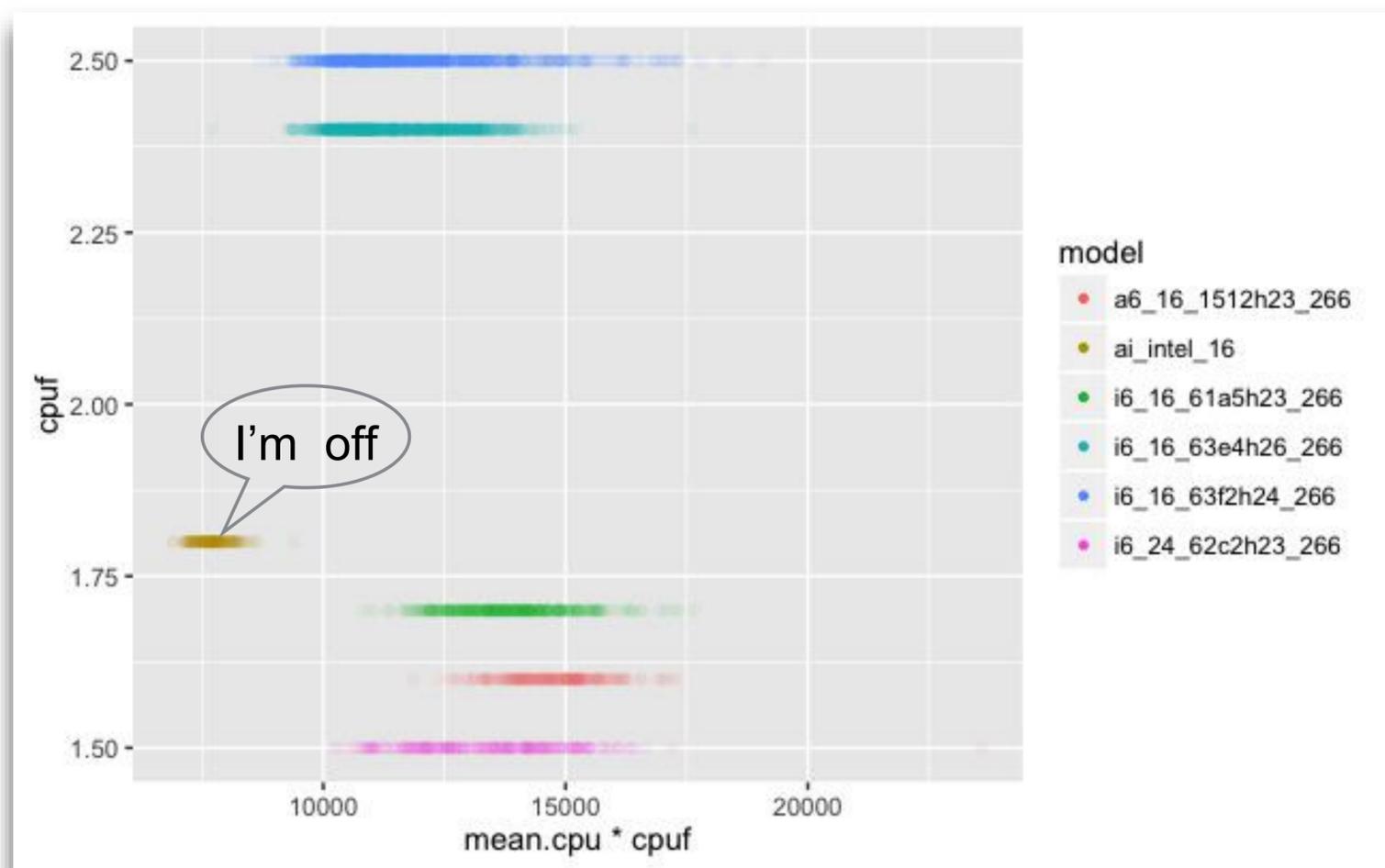


A few simple examples

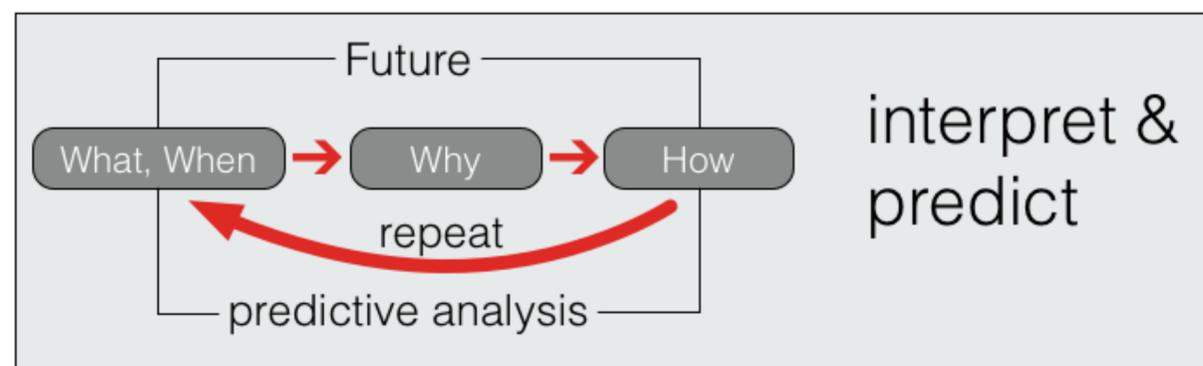
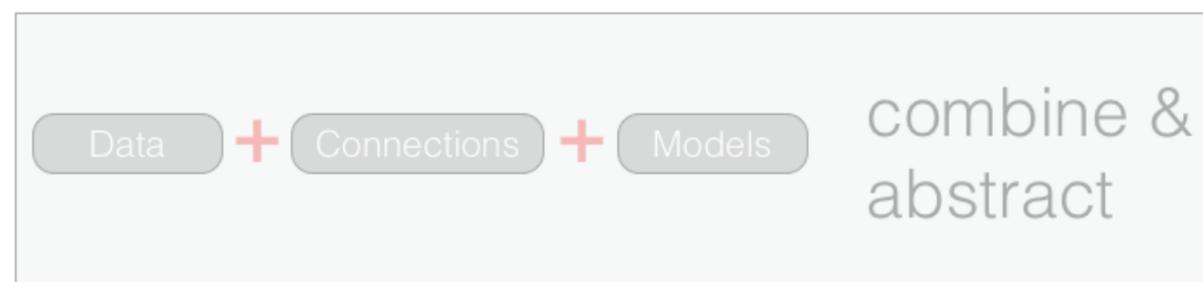
“Efficiency” versus H/W types



CPU Performance Calibration check



Model Predictions



- Evaluate (simple) predictive models:
Can we construct a higher performance system for the same price?
- Simplest case: CPU bound
 - **CPU benchmarks** + memory optimisation
=> MC throughput
- Not CPU-bound case - balance between
 - CPU, WN storage, LAN storage, WAN storage, network

In progress: ML job classifier

- Can we automatically classify jobs to be
 - into: CPU-bound, local I/O-bound, site I/O-bound, “single” file-bound
- Metrics used: experiment (task), lemon (local disk), batch (cpu), EOS (site disk)
 - Evaluating: **simple cut model** and a **random forest** trained with known jobs
 - Classifier output: optimisation hints
 - job placement: e.g. these jobs (don't) need a local SSD
 - file replication: e.g. these files (don't) need additional replicas

CPU Benchmarking Motivations

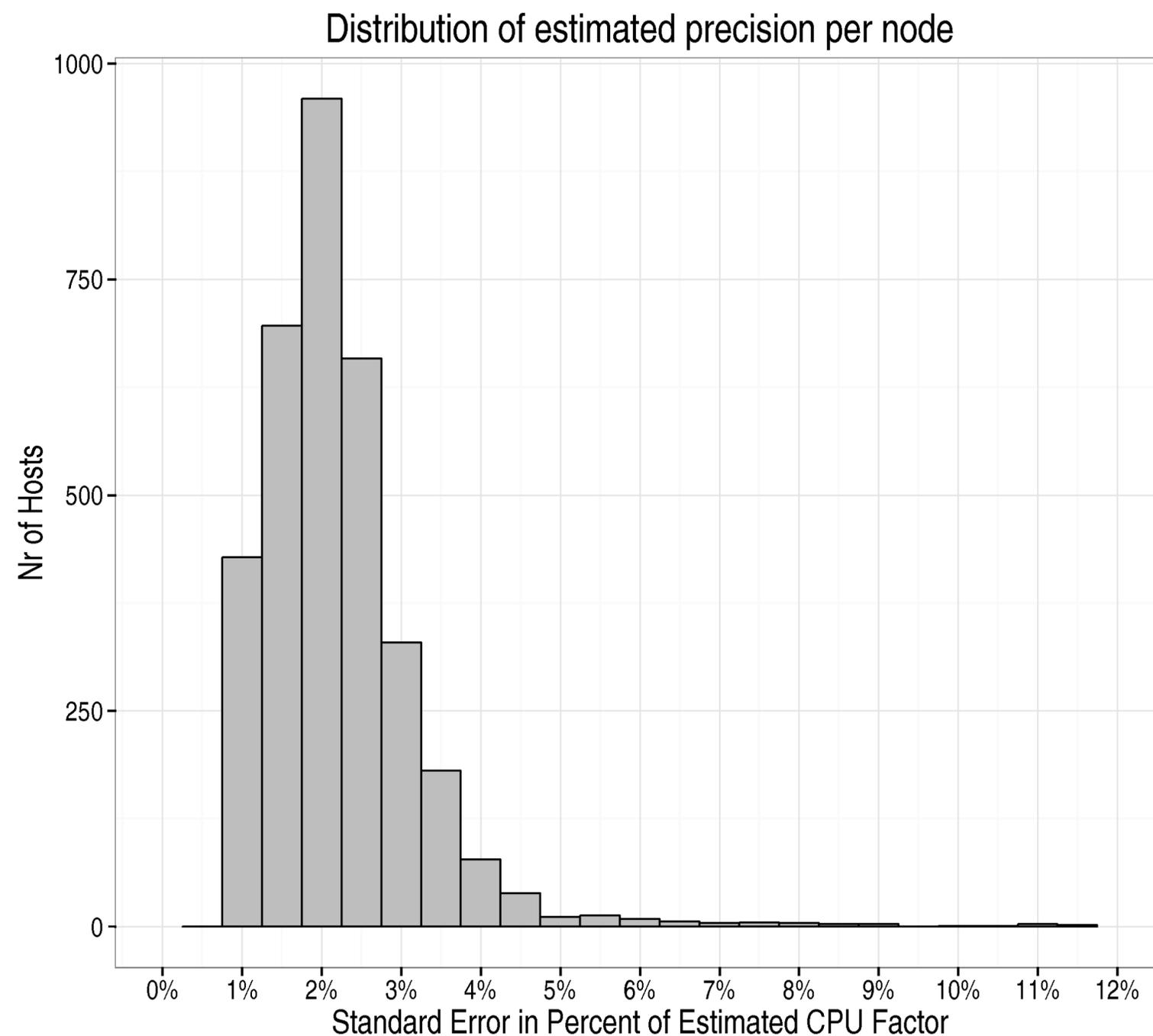
- Compare hardware performance
 - Before purchasing hardware
- Optimising software / configuration
 - Maximise performance for a given workflow mix
- Monitor performance
 - Observe shifts over time
 - Detect outliers / failures / bottlenecks
 - Measure current performance of volatile resources
 - (e.g. cloud VMs)

Current Benchmarking Practice

- Long benchmarks (HepSPEC06)
 - High precision (reproducible per machine)
 - Expensive (~8 hours runtime)
 - Intrusive (Node has to be taken out of production)
 - Suited for initial hardware tests
- Short benchmarks
 - Run before each job (e.g. DIRAC, KV, fastBmk etc.)
 - Lower intrusion (10-15 min benchmark vs. ~hours jobs)
 - Suited for hardware monitoring
- But do they represent the actual workflows?
 - HepSPEC designed to represent a mix of HEP workflows
 - But does it?
 - Short benchmarks even more questionable
 - Typically cover only specific areas (e.g. only Monte Carlo)

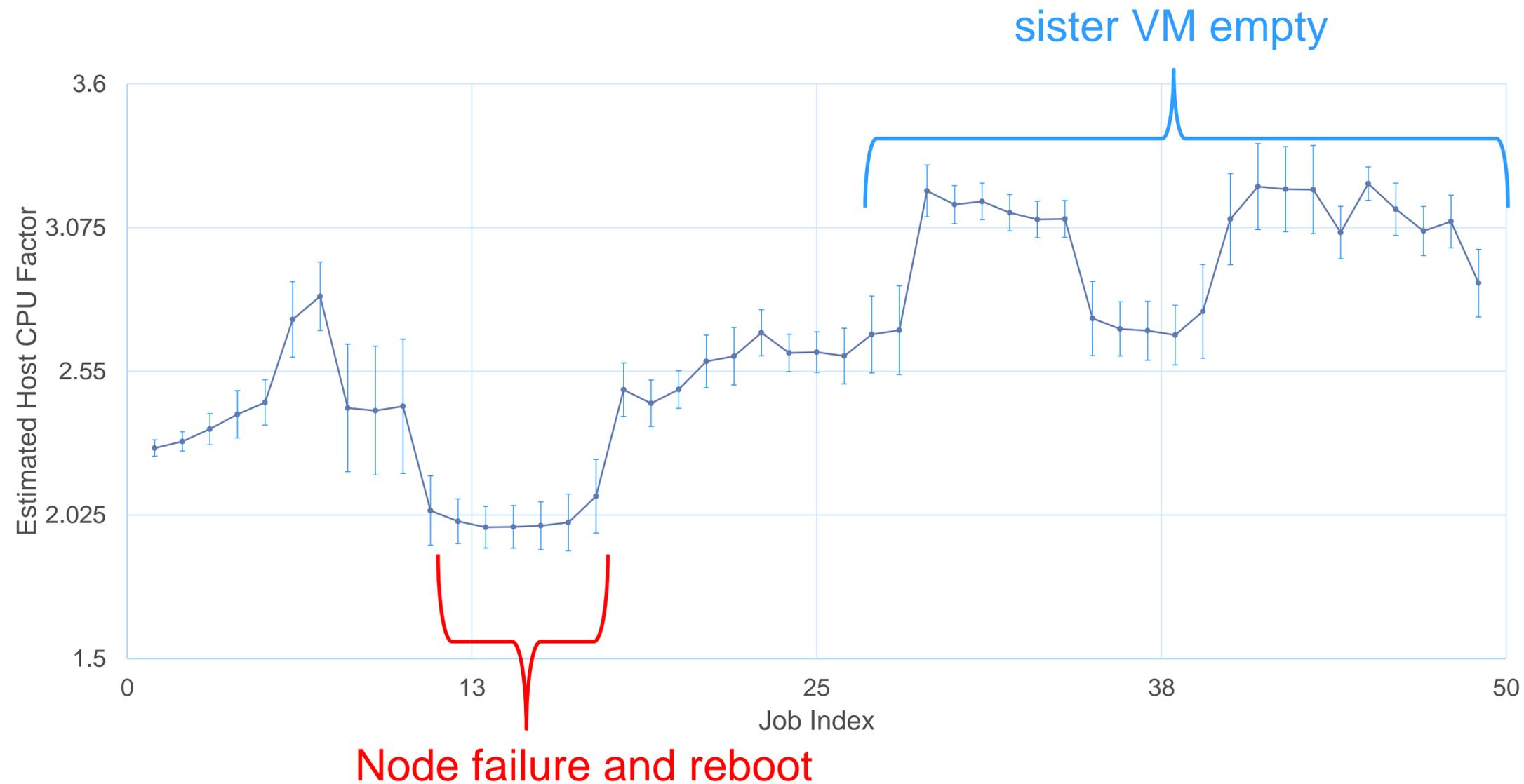
Passive Benchmark

- Basic Idea:
 - Take the workload as set of benchmarks
 - Assume jobs per task are equal, compare runtime
 - Based on existing monitoring logs
- Advantages:
 - Zero intrusion, basically no overhead
 - Always representative (the benchmark **is** the workload)
- Application:
 - Observe performance during operation
 - Compare configurations by performance on the actual workload
- Accuracy / Precision
 - Experiment on LSF dataset: ATLAS and CMS, 3 months
 - Equal or better prediction of performance than HepSPEC06
 - Precision per node is below 5% error for 98% of nodes



“Live” Performance Monitoring

CPU performance computed on sliding window of 4 tasks



Summary

- Statistical analysis activity of CERN infrastructure performance has started
 - IT Analysis Working Group [\[meetings\]](#) and [\[twiki\]](#)
- Input metrics and analysis environment are now in place and allowed first quantitative studies
 - close collaboration with IT monitoring project and Hadoop service
- Promising new approach to determine CPU performance directly from the workflow
 - sufficient resolution to spot time dependent efficiency changes
- Growing interest from experiments and other sites in statistical and ML optimisation