# **Expressing Parallelism with** ROOT

https://root.cern

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### This Talk

### ROOT helps scientists to express parallelism

- Adopting multi-threading (MT) and multi-processing (MP) approaches
- Following explicit and implicit paradigms
  - **Explicit**: give users the control on the parallelism's expression
  - Implicit: offer users high level interfaces, deal with parallelism internally

All available in ROOT 6.08!

- General purpose parallel executors
- Implicit parallelism and processing of datasets
- Explicit parallelism and protection of resources
- R&Ds: functional chains and ROOT-Spark





### Parallel Executors

- ROOT::TProcessExecutor and ROOT::TThreadExecutor
  - Same interface: **ROOT::TExecutor**
  - Inspired by Python's concurrent.futures.Executor



• Map, Reduce, MapReduce patterns available

ROOT::TProcessExecutor pe(Nworkers); auto myNewColl = pe.Map(myLambda, myColl);



### A Word about the Runtime

- Multiprocessing: ROOT provides its own utilities
- Threading: adopted Threading Building Blocks (TBB)
  - Optional installation, necessary for multithreading
  - Task based parallelism
  - Build system builds and installs it if requested and not available
  - Interfaces not exposed directly
    - > Complement with other runtimes in the future



# Implicit Parallelism in ROOT

## Implicit Parallelism: Processing Trees

- Case I) Parallel treatment of branches read, decompress, deserialise in parallel
- Immediately useful with sequential (and thus possibly not thread-safe) analysis code
- Example: PyROOT uses TTree::GetEntry()!

```
R00T::EnableImplicitMT();

auto file = TFile::Open("http://root.cern.ch/files/h1/dstarmb.root");
TTree *tree = nullptr; file->GetObject("h42", tree);

for (Long64_t i = 0; tree->LoadEntry(i) >= 0; ++i) tree->GetEntry(i);
```

### Case 2) Parallel treatment of entries

#### ROOT::TTreeProcessor class, relies on TTreeReader

- One task per *cluster* scheduled: No duplication of reading+decompression
- See later for programming model example



## Implicit Parallelism: How To

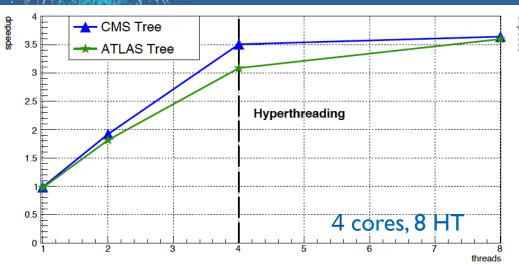
ROOT::EnableImplicitMT()

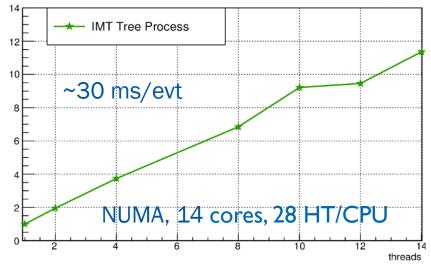
-Dimt=ON for configuring ROOT with CMake!

ROOT takes care of packetising work and submit it to the runtime



## A Performance Figure





#### Parallel treatment of branches

- Only read, decompress, deserialize entire dataset
- CMS: ~70 branches, GenSim data
- ATLAS: ~200 branches, xAOD

#### Parallel treatment of entries

- Basic analysis of MC tracks
- 50 clusters in total (cluster=task)
- Unbalanced execution with more than 10 threads





### **Protection of Resources**

### A single directive for internal thread safety

ROOT::EnableThreadSafety()

- Some of the code paths protected:
  - Interactions with type system and interpreter (e.g. interpreting code)
  - Opening of TFiles and contained objects (one file per thread)

#### New utilities, none of which in the STL:

- ROOT::TThreadedObject<T>
  - Separate objects in each thread, lazily created, manage merging
  - Create threaded objects with ROOT::TThreadedObject<T>(c'tor params)
- ROOT::TSpinMutex
  - STL interface: e.g. usable with std::condition\_variable
- ROOT::TRWSpinLock
  - Fundamental to get rid of some bottlenecks

Usable with any threading model



## Programming Model

Manages one object per thread, transparently

```
ROOT::TThreadedObject<TH1F> ptHist("pt_dist", "pt_dist", 128, 0, 64);
ROOT::TTreeProcessor tp("tp_process_imt.root", "events");
                                                          "Work item"
auto myFunction = [&](TTreeReader &myReader) { 
   TTreeReaderArray<R00T::Math::PxPyPzEVector> trks(myReader, "tracks");
  while (myReader.Next()) {
      for (auto& trk : trks) myPtHist->Fill(track.Pt());
};
tp.Process(myFunction);
                                                   Mix ROOT, modern
auto ptHistMerged = ptHist.Merge();
                                                       C++ and STL
```

# **Two R&D Lines**



### Functional Chains R&D

- We are constantly looking for opportunities to apply implicit parallelism in ROOT
- "Functional Chains" R&D being carried out
  - Functional programming principles: no global states, no for/if/else/break
  - Analogy with tools like ReactiveX\*, R dataframe, Spark
  - Gives room for optimising operations internally

#### Can this be a successful model for our physicists?

```
import ROOT
f = ROOT.TFile("aliDataset.root")
aliTree = f.Events
dataFrame = TDataFrame(aliTree)
```

Express analysis as a chain of functional primitives.

dataFrame.filter(sel1).map(func2).cache().filter(sel3).histo('var1:var2').Draw('LEGO')

## The ROOT-Spark R&D

- HEP data: statistically independent collisions
- Lots of success: PROOF, the LHC Computing Grid
  - Can we adapt this paradigm to modern technologies?



- Apache Spark: fault-tollerant, in-memory distributed computation framework
  - Written in Scala, bindings for Java, R and Python (our bridge to ROOT)
  - Widely adopted in data-science community

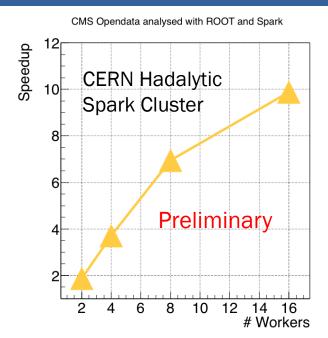
In collaboration with CERN IT-DB-SAS and IT-ST-AD

#### Our idea:

- I) Use Spark to process with PyROOT + C++ libraries / C++ code JITted by ROOT
- 2) Cloud storage for software and data (CVMFS and EOS)
- 3) Identical environment on client and workers

### **Our First Test**

- CMS Opendata <a href="http://opendata.cern.ch/record/1640">http://opendata.cern.ch/record/1640</a>
  - Analyse kinematic properties of generated jets
- Read ROOT files natively with PyROOT
  - Get back merged histograms
- IT managed Spark cluster at CERN
  - Client is LXPLUS node
- Easy setup: source a script



We can run on CMS Opendata with ROOT exploiting an already existing Spark cluster

### Bottomline

- ROOT is evolving and following a modern approach
  - ROOT namespace, new classes ...
- General purpose MT and MP executors (e.g. map, mapReduce patterns)
- Utilities to facilitate explicit parallelism, complement STL
  - ROOT as a "foundation library"
- Provide access to implicit parallelism
  - Formulate solution using certain interfaces, ROOT takes care of the rest

All this delivered in ROOT 6.08

#### The future:

- Find new opportunities for implicit parallelism, e.g. functional chains
- Continue exploring new technologies, e.g. Apache Spark and other runtimes



# Backup



## Programming Model

```
ROOT::EnableThreadSafety();
ROOT::TThreadedObject<TH1F> ts_h("myHist", "Filled in parallel", 128, -8, 8);
auto fillRandomHisto = [&](int seed = 0) {
   TRandom3 rndm(seed);
                                                Fill histogram randomly
   auto histogram = ts_h.Get();
                                                 from multiple threads
   for (auto i : ROOT::TSeqI(1000000)) {
      histogram->Fill(rndm.Gaus(0, 1));
                                                  Mix ROOT,
                                               modern C++ and
                                                STL seamlessly
std::vector<std::thread> pool;
for (auto s : ROOT::TSeqI(1, 5)) pool.emplace_back(fillRandomHisto, s);
for (auto && t : pool) t.join();
auto sumRandomHisto = ts_h.Merge();
```



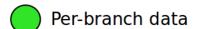
## Programming Model

```
ROOT::TProcessExecutor mpe(4);
                                      Fill histogram randomly
                                       from multiple threads
auto fillRandomHisto = [](int seed) {
  auto h = new TH1F("myHist", "Filled in parallel", 128, -8, 8);
   TRandom3 rndm(seed);
   for (auto i : ROOT::TSeqI(1000000)) {
      h->Fill(rndm.Gaus(0, 1));
                                           Seamless usage of
                                               processes
   return h;
ROOT::ExecutorUtils::ReduceObjects<TH1F*> rf;
auto sumHisto = mpe.MapReduce(fillRandomHisto, ROOT::TSeqI(10), rf);
```

Return type inferred from work-item signature



## TTree I/O Objects



Per-tree data

