Performance studies of GooFit on GPUs versus RooFit on CPUs while estimating the statistical significance of a new physical signal



CMS, $\sqrt{s} = 7 \text{ TeV}$, L = 5.2 fb⁻¹

² PLB 734 (2014) 261

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Parameter estimation is a crucial part of many physics analyses & Probability Density Function evaluation on large datasets is usually the bottleneck in the MINUIT algorithm. GooFit¹ is a data analysis tool for HEP that acts as an interface between the MINUIT minimization algorithm and a parallel processor (e.g. CUDA capable nVidia GPU or multicore CPUs via OpenMP) which allows a PDF to be evaluated in parallel. Fit parameters are estimated at each Neg-Log-Likelihood minimization step on the host side (CPU) while the PDF/NLL is evaluated **on the device side (GPU)** [all that until convergence]:



Three-body PS (global fit)

Event-mixing $(J/\psi, \phi, K^{+})$

Event-mixing $(J/\psi, \phi K^+)$

 $\Delta m = m(\mu^{+}\mu^{-}K^{+}K^{-}) - m(\mu^{+}\mu^{-}) [GeV]$

±1σ uncertainty band

¹ R.Andreassen et al., J.Phys.:Conf.Ser. 513 (2014) 052003 [CHEP 2013]

decay $B^+ \to J/\psi \phi K^+$ [compatible with Y(4140) by CDF]:

Background ·

 $m(J/\psi K^+K^-K^+)$ [GeV]

To test the computing capabilities of GPUs with respect to CPU cores: a high-statistics toy

Monte Carlo method has been implemented both in ROOT/RooFit and GooFit frameworks

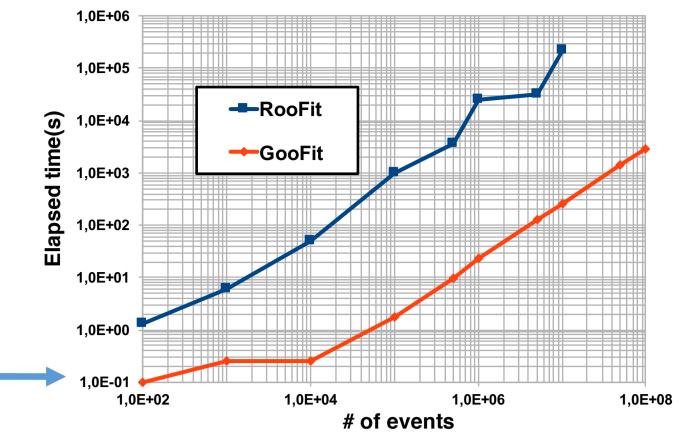
with the aim to estimate the (local) statistical significance of the structure observed by

CMS² close to the kinematical boundary of the $I/\psi\phi$ invariant mass in the 3-body

CMŞ, $\sqrt{s} = 7 \text{ TeV}$, L=5.2 fb⁻¹

A preliminary test was done with an *Unbinned ML fit* either by using a single CPU and by using an additional GPU (an nVIDIA Tesla C2070 hosted @ Bari T2).

Events according to a Voigtian model (convolution is **CPU-intensive**) are generated & fitted. The time needed (the negligible generation time is not included) is studied as a function of the #events •



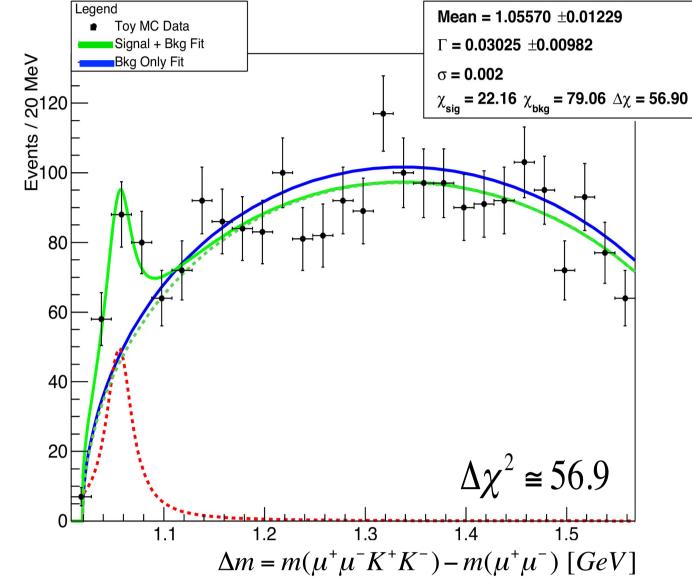
For 10M events: RooFit needs 61h+23m & GooFit takes 4m+39s: speed-up ~ 750

MC pseudo-experiments are used to estimate the probability (p-value) that background fluctuations alone would give rise to a signal as much significant as that seen in the data.

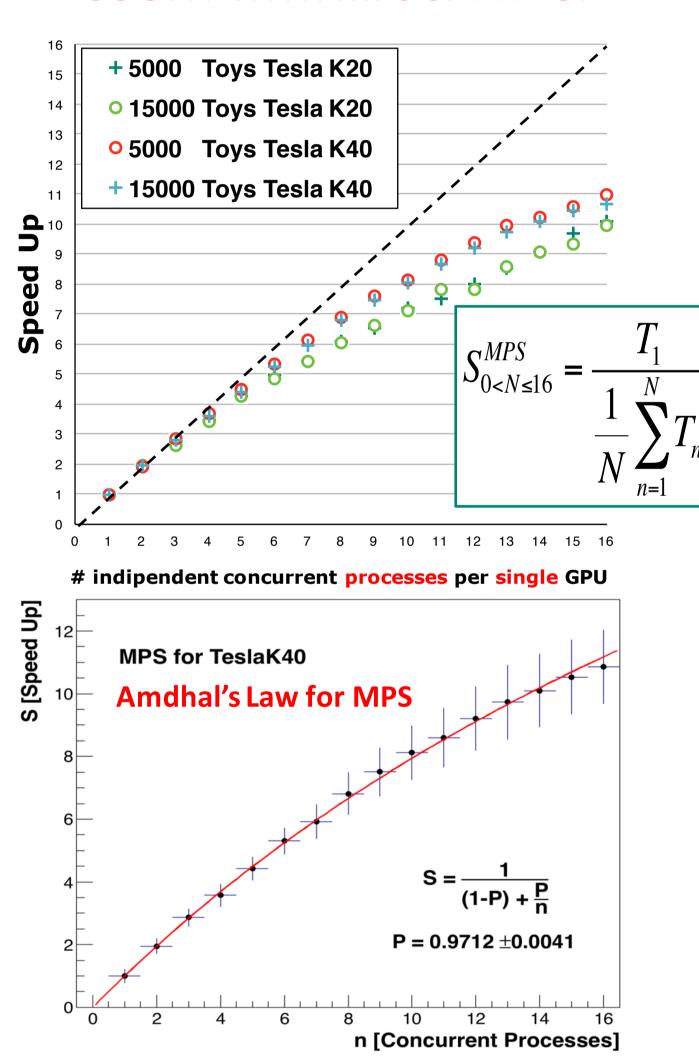
Toy MC fit cycle

- Generation of fluctuated background binned distribution (3-body phase-space model) [total #entries fixed by data: not-extended ML fits]
- Null Hypothesis binned ML fit performed with the PS model only
- Alternative Hypothesis binned ML fit performed with the PS model + Voigtian PDF [truncated to correctly account for the kinematical threshold; the Gaussian resolution function has width fixed @ 2MeV]. Signal yield constrained > 0.
 - Fit performed 8 times within the known region of interest (no LEE) trying different starting values (2 masses & 4 widths).
 - For each fit calculate a $\Delta \chi^2$ w.r.t. the Null Hypothesis fit; the best $\Delta \chi^2$ fit among the 8 alternative fits is chosen
 - A $\Delta \chi^2$ (our test statistic) distribution is obtained over the sample of MC toys.









Hardware Setup for this study: • 1 Server hosting 2 nVIDIA Tesla K20 +16 CPU Cores (32 w HT) http://www.recas-bari.it/index.php/en/ • 1 Server hosting 1 nVIDIA Tesla K40 + 20 CPU Cores (40 w HT)

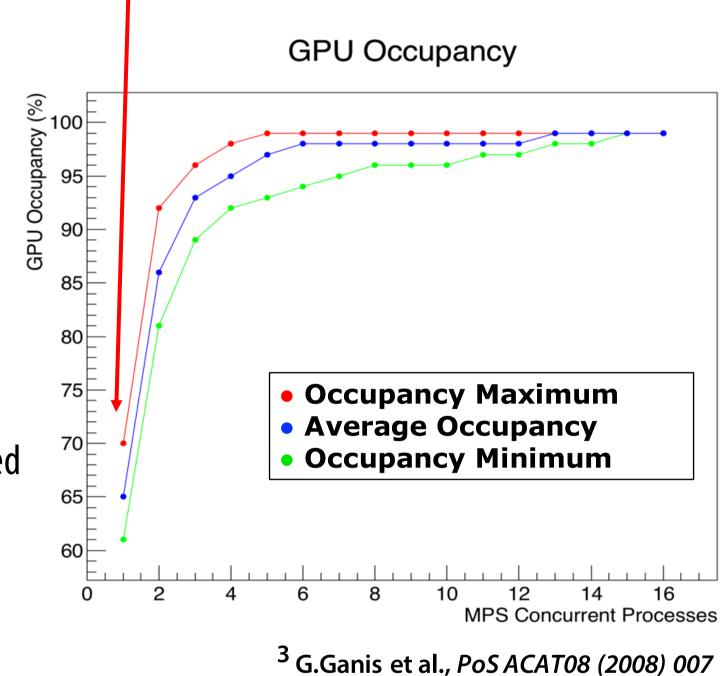
A first obtained result is simply the comparison between the MC Toys procedures running on a single GPU via GooFit and on a single CPU via RooFit. Resulting speed up:

> **S** ∼ **48** (**TeslaK20**) $S \sim 62$ (TeslaK40)

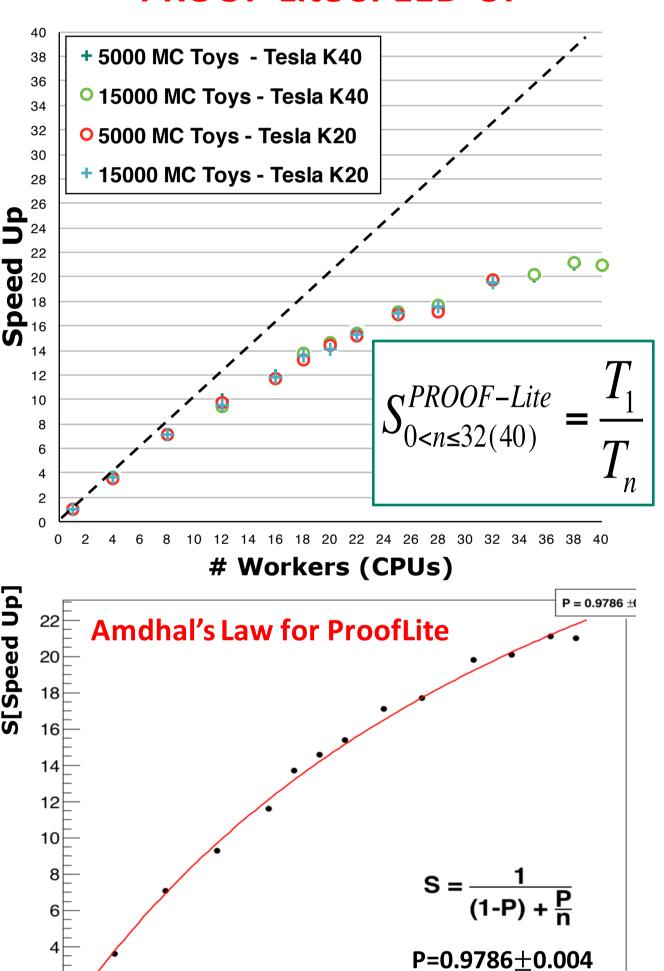
This kind of application (binned fit & few parameters) doesn't exploit the whole GPU computational capability.

The *nVidia* Multi Process Server (MPS) is a tool developed by nVidia that allows to execute multiple processes (up to 16) on the same GPU chip. It acts as a scheduler: manages the access to memory and CUDA cores.

To efficiently run RooFit MC toys in parallel on the 72 CPUs available on the 2 servers hosting the GPUs, we use **PROOF-Lite** that is a dedicated version of PROOF³ optimized for single multicore machines (it has a *pull architecture*).

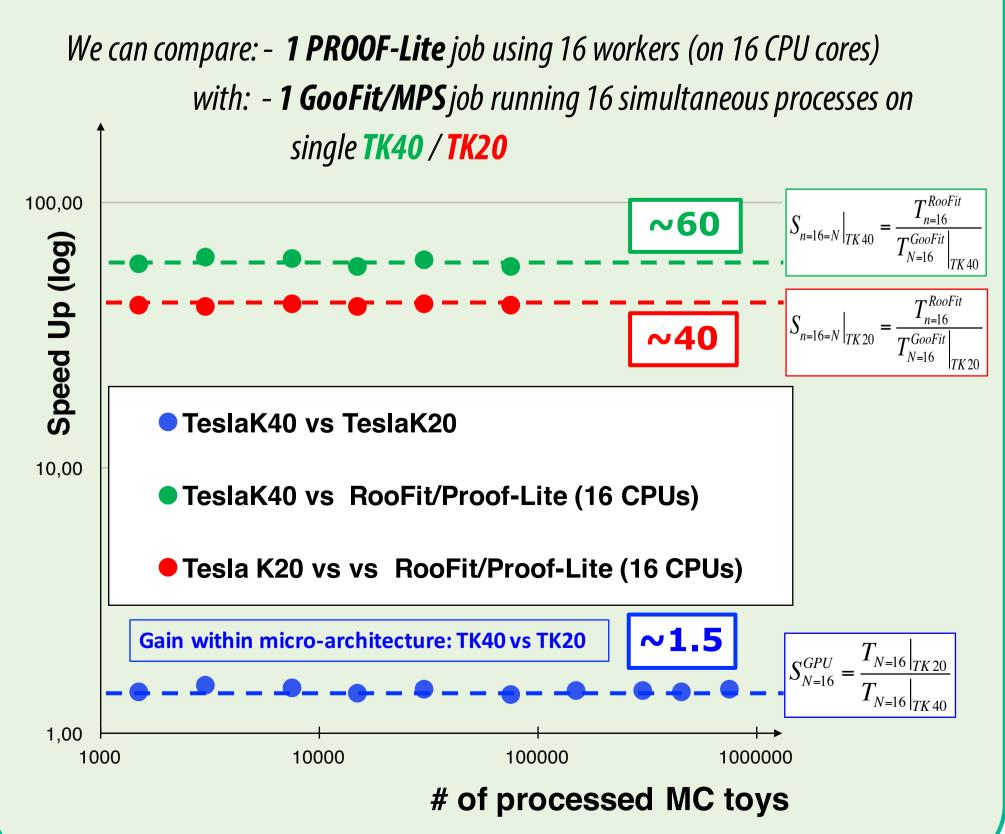


PROOF-Lite SPEED-UP



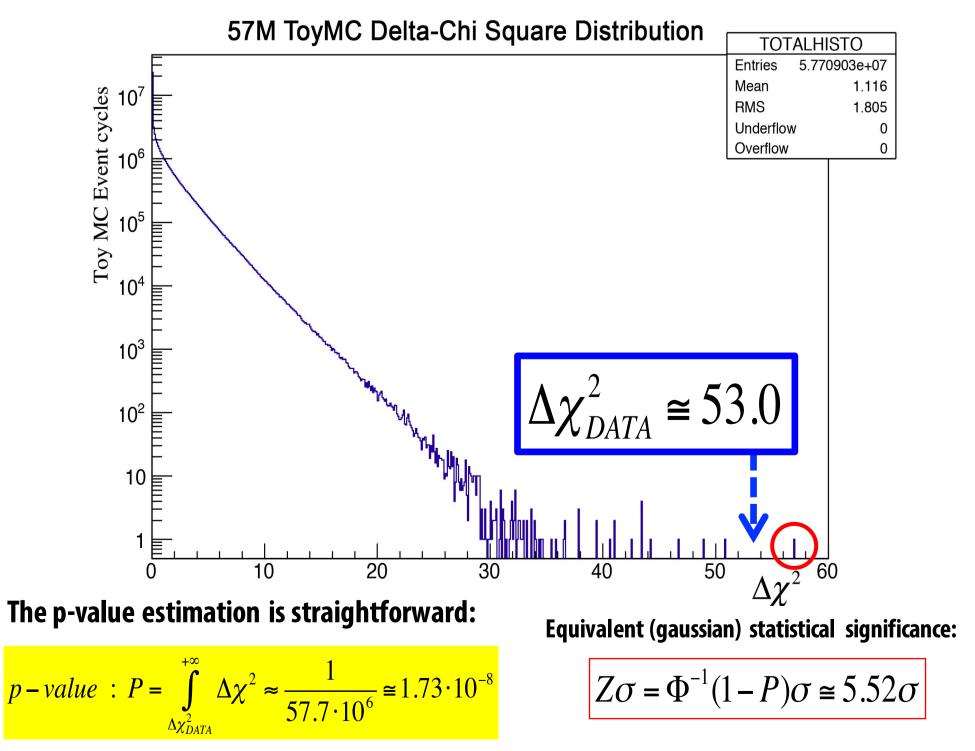
n[Workers]

A first performances' comparison can be carried out on both the servers hosting both type of GPUs (TK20 & TK40) as a function of the # of toys produced. We limit the comparison to 16 independent processes (due to MPS limit for the single TK40)



To get *a lower limit* on signal significance $>5\sigma$ a p-value $<3\cdot10^{-7}$ is needed, namely at least 3.3M toys are needed. To estimate the actual signal significance much more toys may be needed.

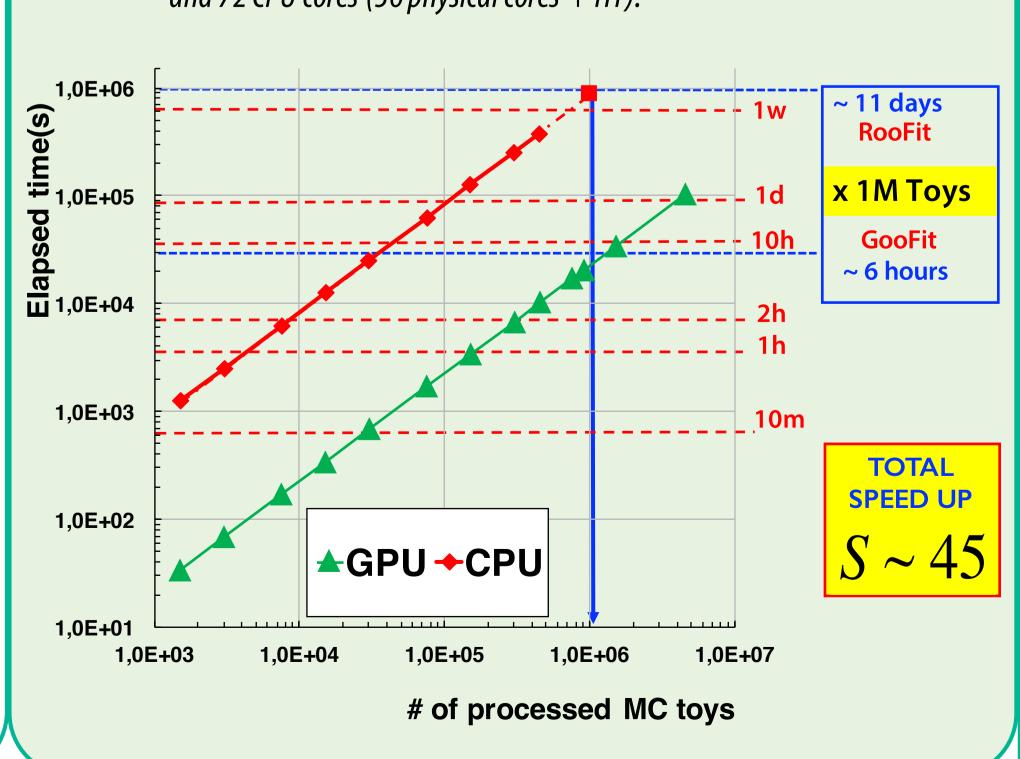
The final obtained distribution (MC toys production was stopped once a $\Delta \chi^2 > \Delta \chi^2_{DATA}$ fluctuation was found):



This result is compatible with the lower limit of 5σ for the statistical significance quoted in the CMS paper ² on the basis of 50.5 millions of MC toys (by RooFit).

A **second performances' comparison** can be done from the point of view of the end-user/analyst and the time needed to deliver the toys' task. Let us assume he has at his own disposal the full computational power used in these studies:

> 2 servers equipped with 3 GPUs (2 TK20 & 1 TK40) and 72 CPU cores (36 physical cores + HT).



The optimized GooFit applications running, by means of the MPS, on GPUs, hosted by the servers used in the presented test, provides a striking speed-up performance with respect to the RooFit application parallelized on multiple CPUs by means of PROOF-Lite.

