

# Enabling Volunteer Computing for the BESIII Simulation System

IHEP

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CPPM

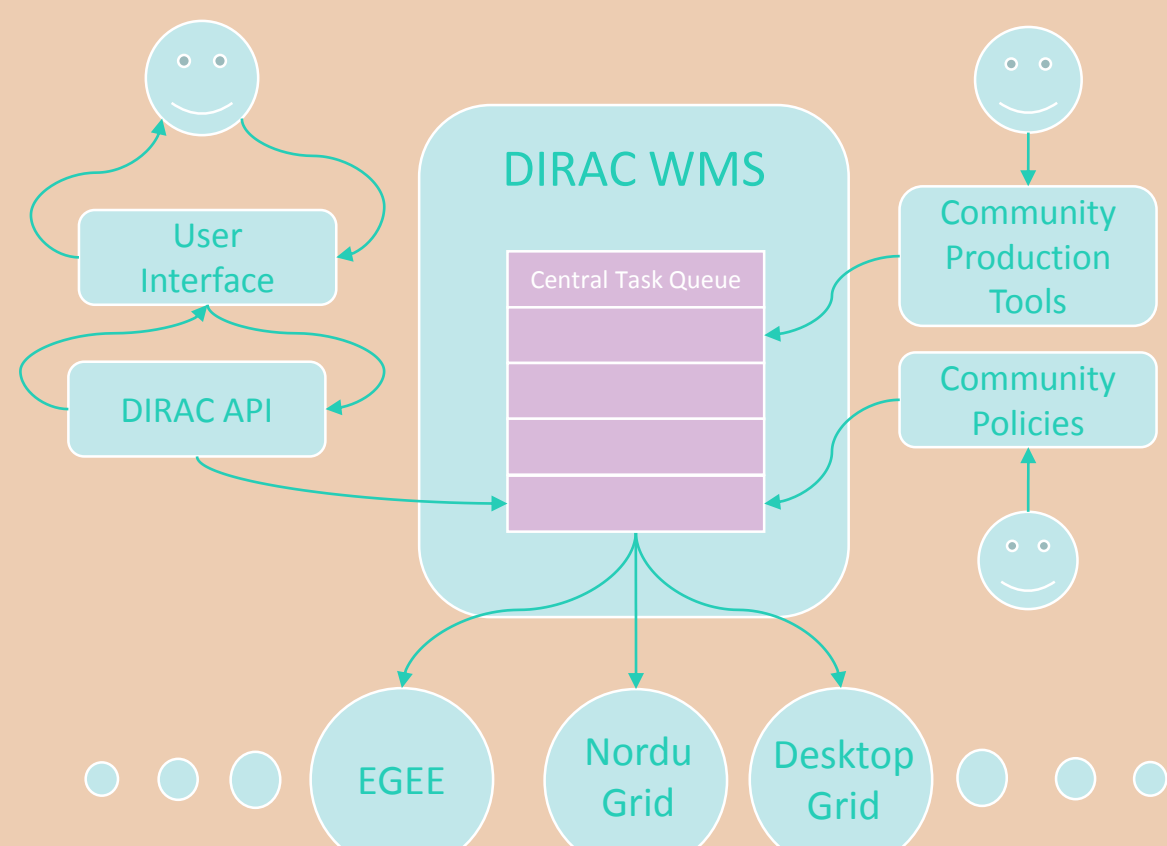
## Introduction

Project objective: build a distributed computing system by integrating the idle CPU time of all kinds of heterogeneous desktop computer resources with virtualization technology and deploy high-energy physics data processing on it.

### DIRAC

The DIRAC architecture consists of numerous cooperating Distributed Services and Light Agents built within the same DISET framework following the Grid security standards.

- Cover all the possible resources
- Loose coupled services
- Light Agents
- A variety of interface



### BOINC

Berkeley Open Infrastructure for Network Computing  
—Developed at UCB Space Science Laboratory by the SETI@home group

#### Reduce the barriers of entry to public-resource computing:

A project can be run from a single computer running standard open-source software

#### Share resources among autonomous projects:

Each PC owner can join multiple projects

Results in better resource utilization

#### Support diverse applications:

Offer various data distribution mechanisms

Support various programming languages

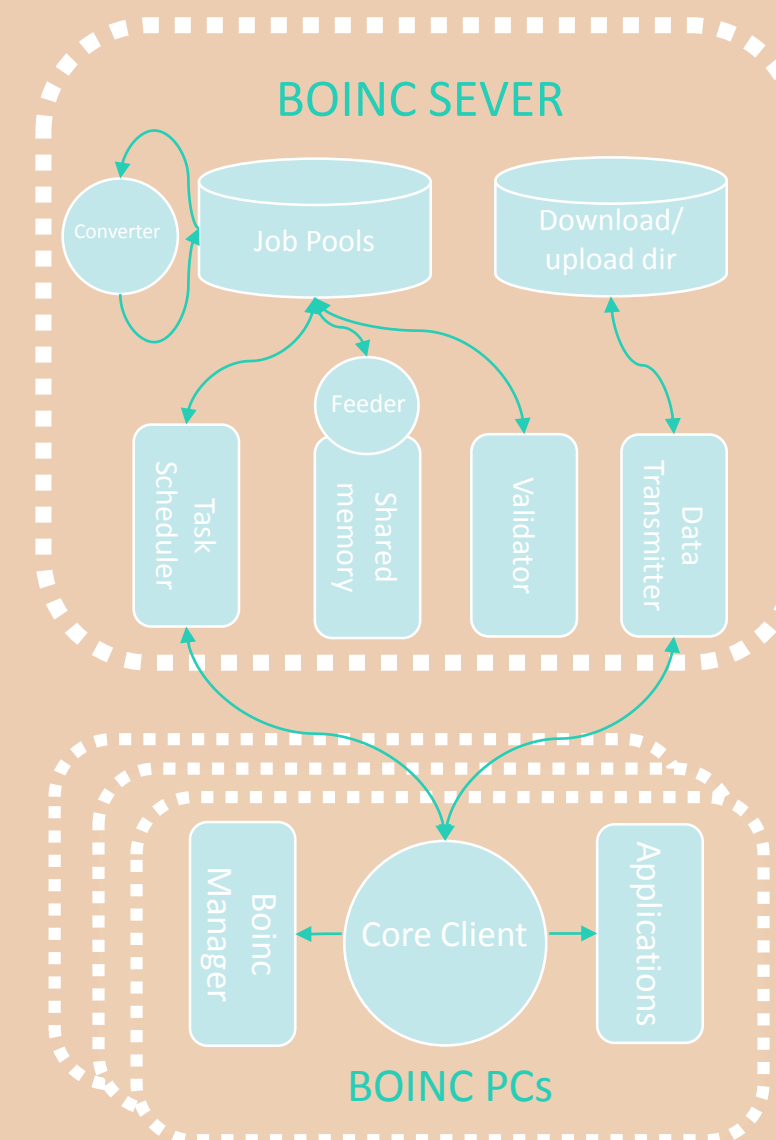
#### Reward participants:

Mostly by giving them credits

—System must be cheating-resistant

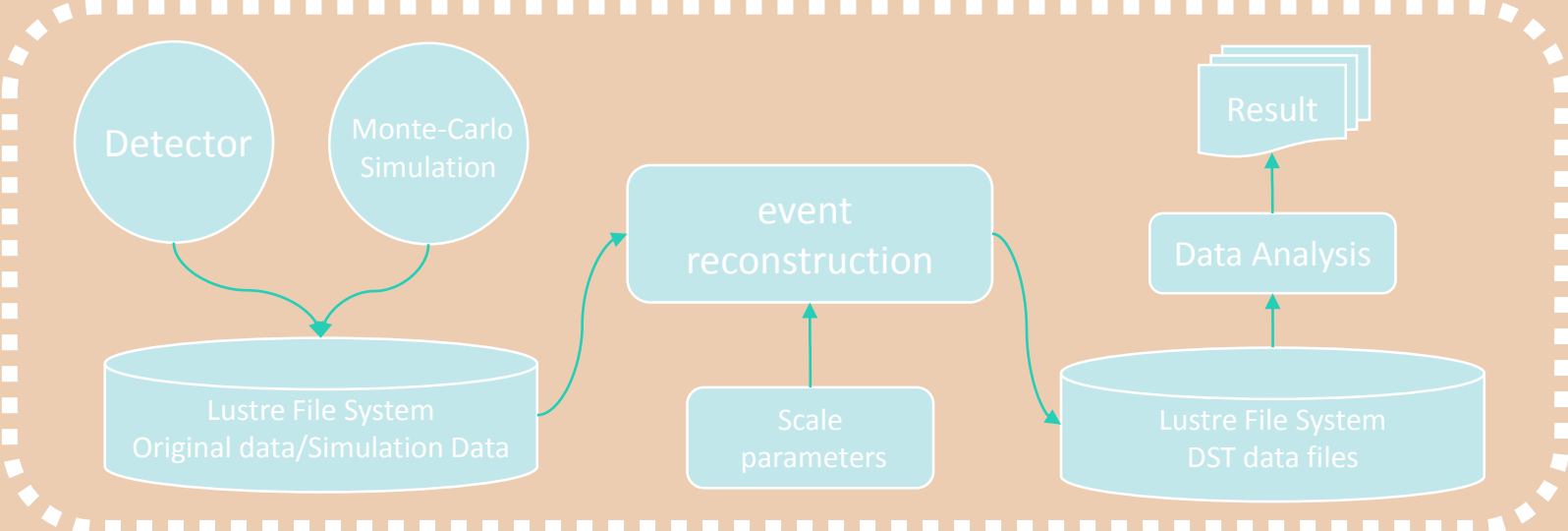
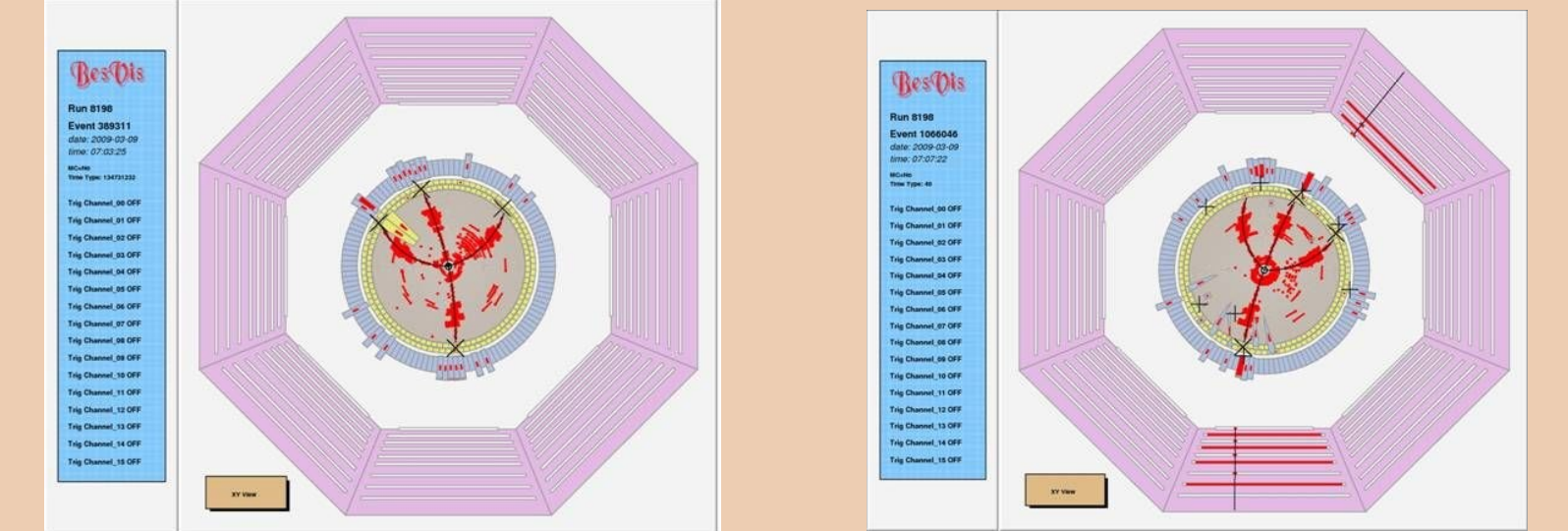
Also by offering nice graphics

—Great screensavers!



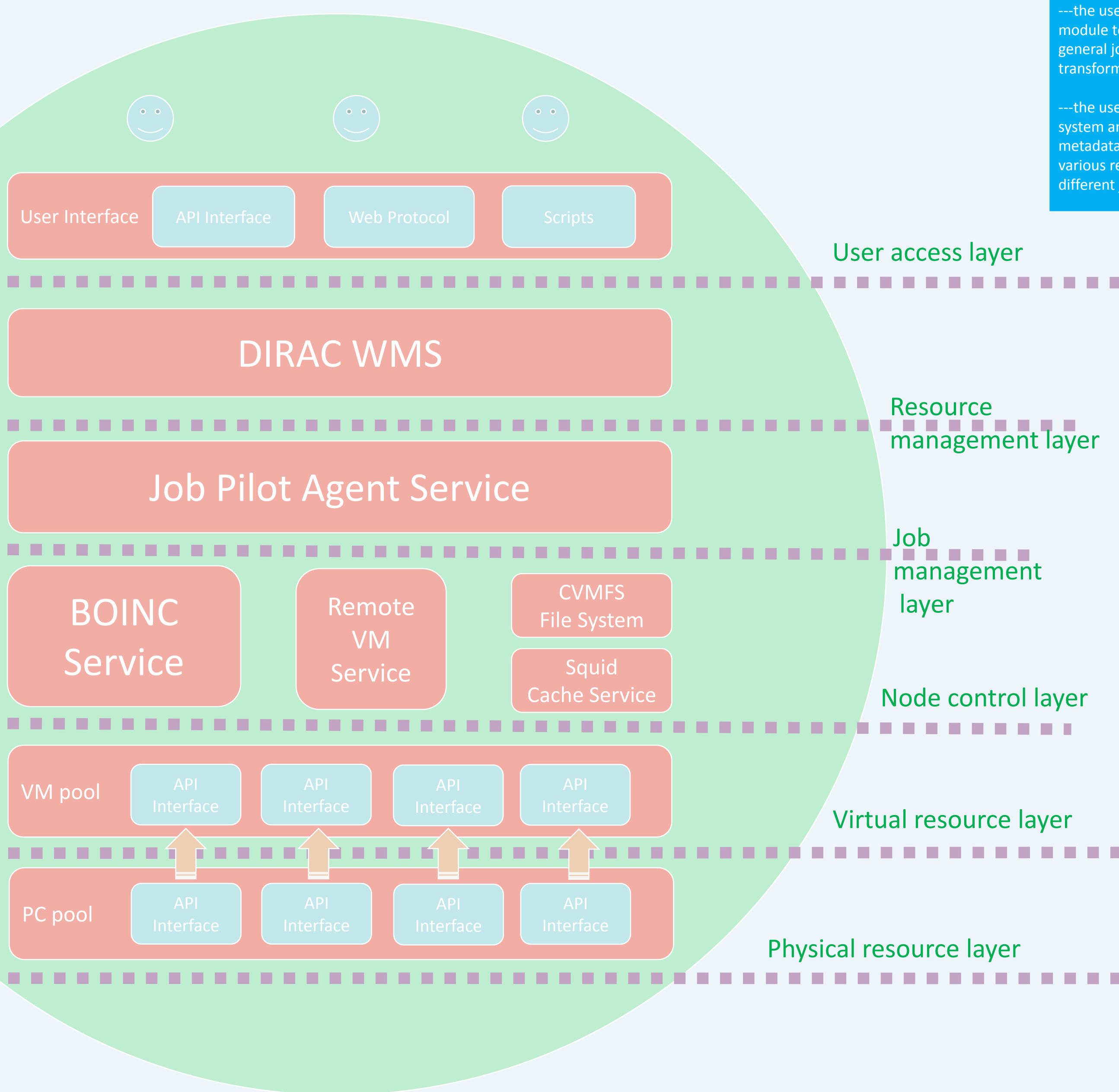
### BESIII

BES III uses a large superconducting solenoid to provide a 1-tesla magnetic field, and also features a helium gas-based tracking chamber and an electromagnetic calorimeter using 6240 caesium iodide crystals.

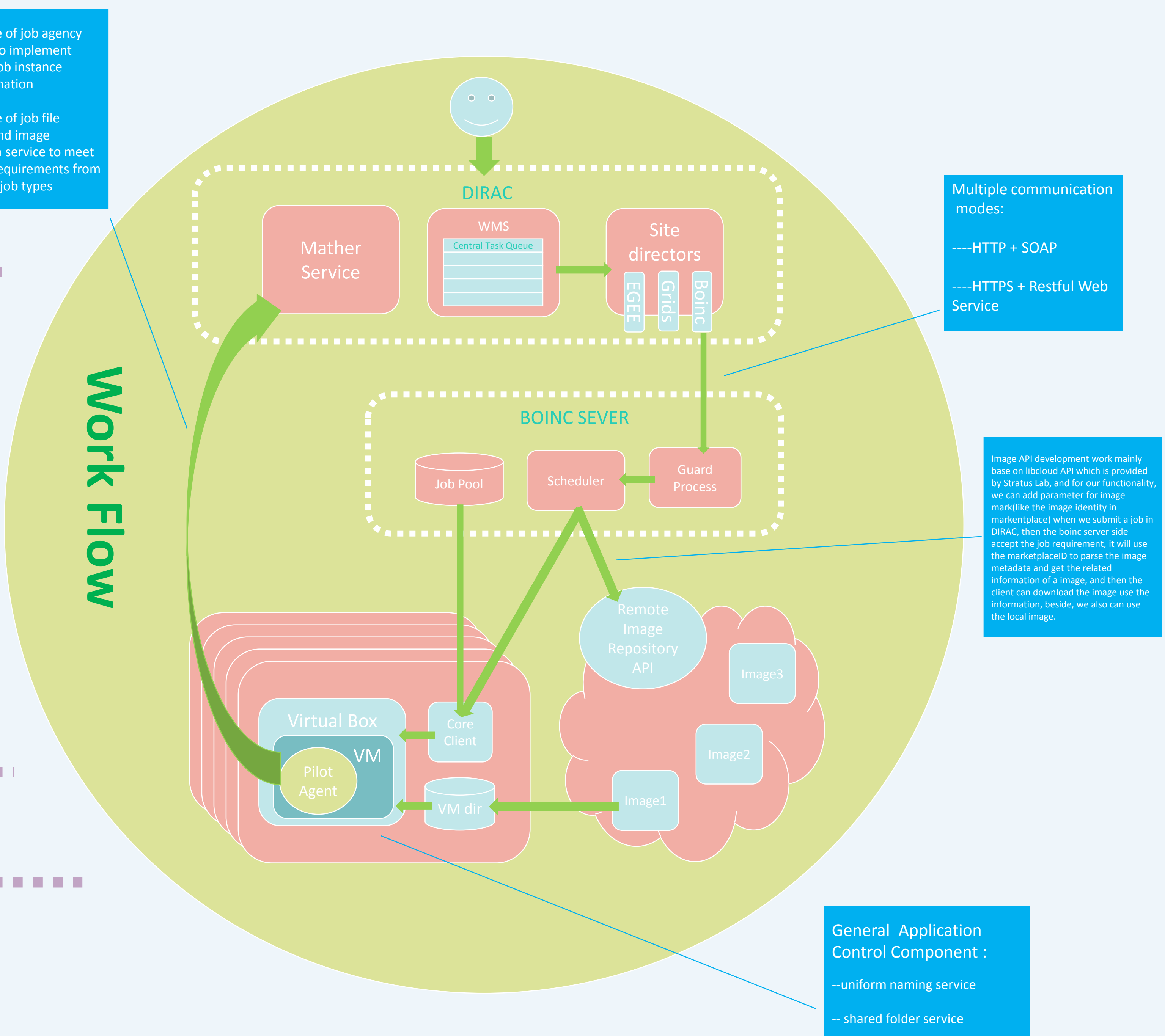


## Design and Implementation

### System Architecture



### WORK FLOW



—the use of job agency module to implement general job instance transformation

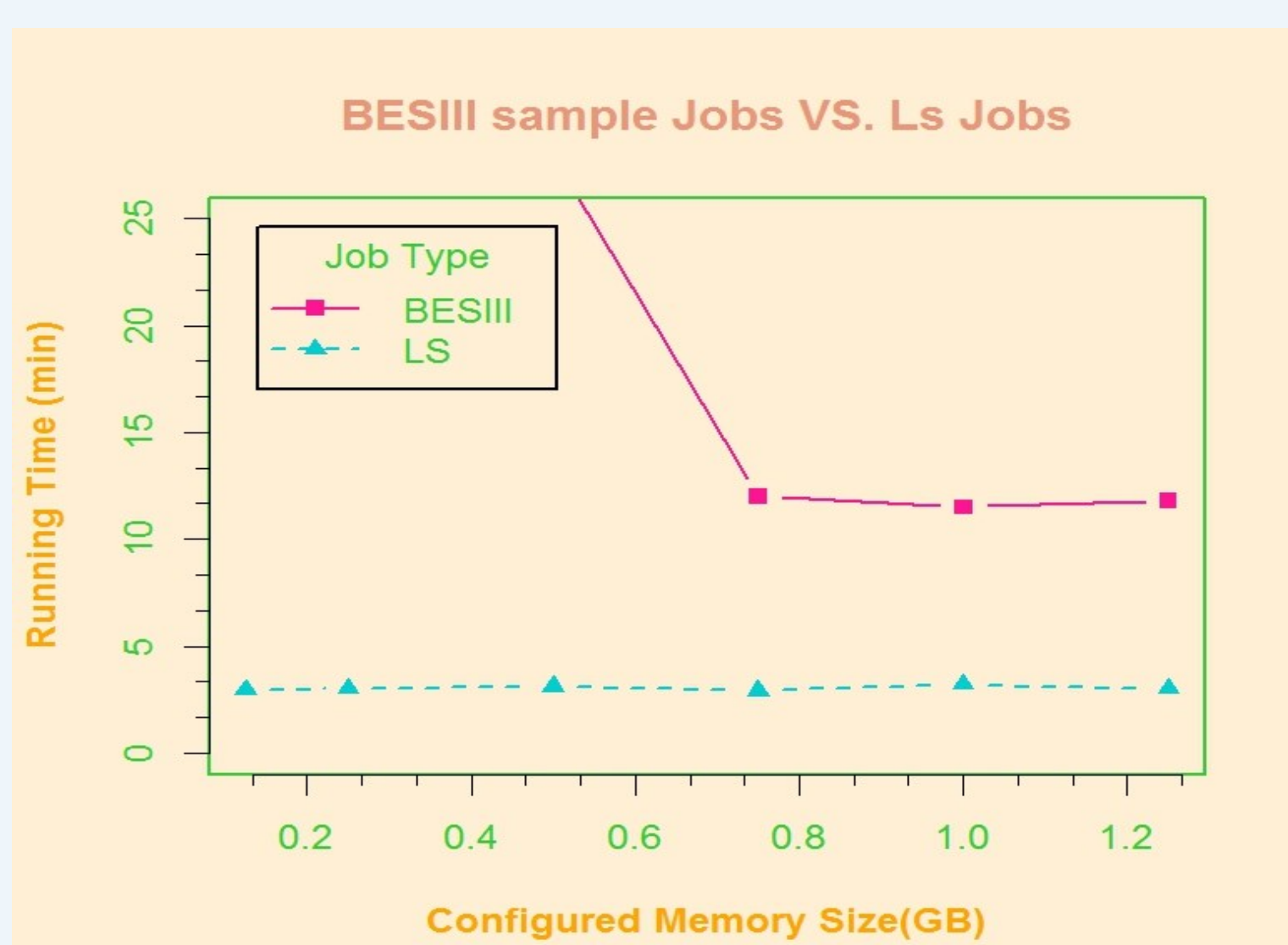
—the use of job file system and image metadata service to meet various requirements from different job types

Multiple communication modes:  
—HTTP + SOAP  
—HTTPS + Restful Web Service

Image API development work mainly base on libcloud API which is provided by Stratus Lab, and for our functionality, we can add parameter for image mark (like the image identity in marketplace) when we submit a job to DIRAC, then the boinc server side accept the job requirement, it will use the marketplace to parse the image metadata and get the related information of \$image, and then the client can download the image use the information, beside, we also can use the local image.

General Application Control Component:  
—uniform naming service  
—shared folder service

## Testing and optimization



Analysis on different allocated memory size

- Two questions:
- Allocated memory size is an important factor which involved with job running efficiency;
  - Find the best memory size which can't reduce job running efficiency, and also doesn't waste resources;

According to the test result, when the job running efficiency decreases significantly, the critical value is the best memory size we need.

A adaptive memory allocation strategy is implemented by using the test result, when a new application is deploy in the system, a range of jobs with increased memory size will be run locally, then compare the running time, figure out the best configured memory size of this kind of jobs.

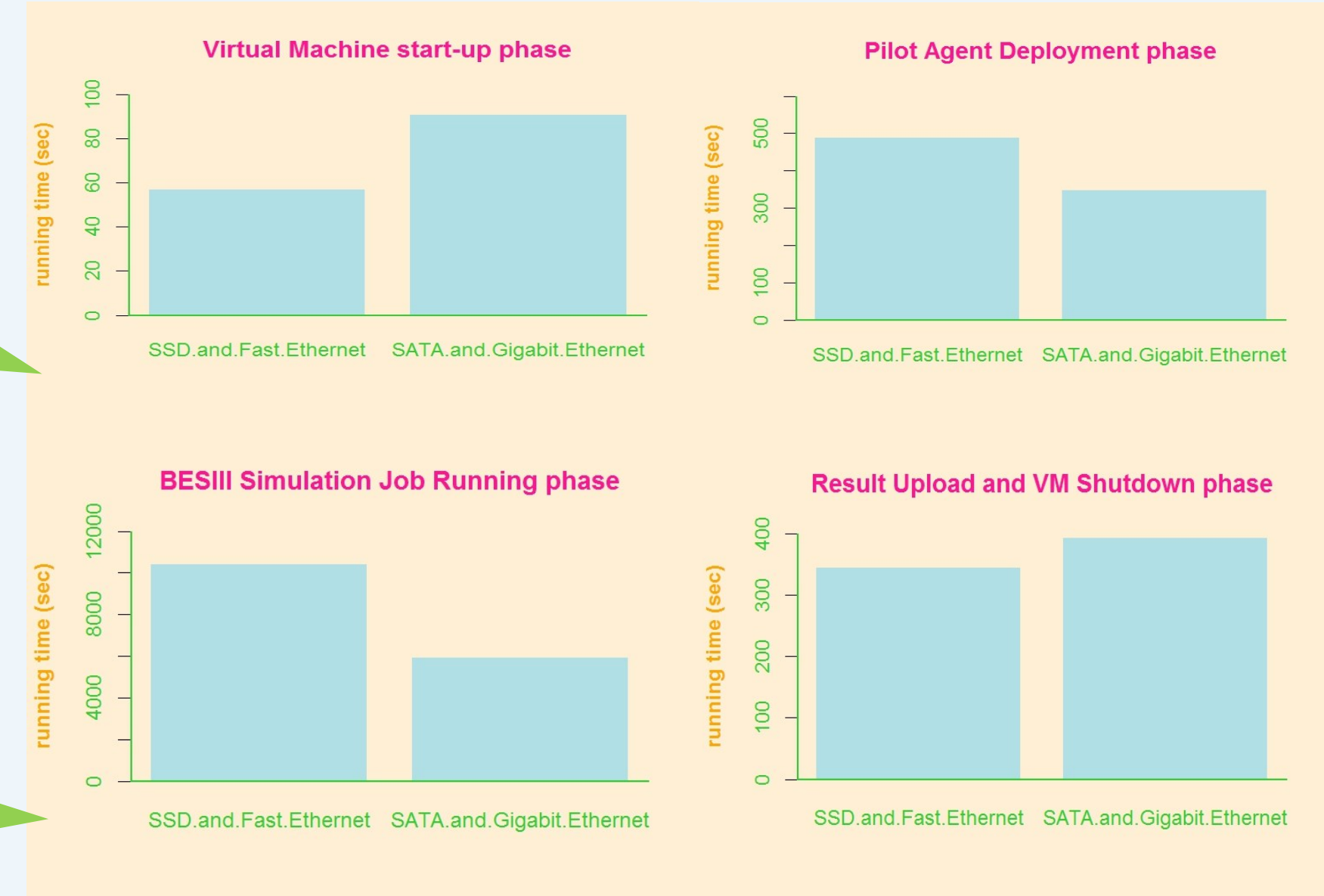
Obviously, the hard disk IO performance is the most important influence factor in the virtual machine start-up stage. Why?

In this phase, Boinc client needs copy the vm image to the work slot and start-up...

Um... Why?

BESIII simulation job is running in Virtual Machine now, then it will cost a lot of time to cache the input files, job environment...

Also, the most important, 90% of the whole job running time is on this phase... We can conclude that the bandwidth is the most important...



Influence factors analysis of a simulation job life cycle on PCs

Obviously, the network bandwidth performance is the key factor in this phase. Why?

In this phase, Pilot Agent will talk to DIRAC Mather service, and pull the real job, then deploy job running environment from CVMFS...

It's OK, because we have concluded that network bandwidth performance is the most influence factor...