

Upgrades for the CMS simulation

David J Lange Princeton University CHEP 2016



2

N threads

Memory for CMS run with Geant4 10.2p02

- A node with 12 Intel cores was used to study memory utilisation
- 13 TeV hard scattering event were simulated
 - Results after 1000 events are shown
 - CMS private patches to 10.0 include backports of fixes of memory leak and memory optimisation
 - Results for 10.1 and 10.2 are practically the same
 - No dependency on Physics List

1st thread (GB)

1.33

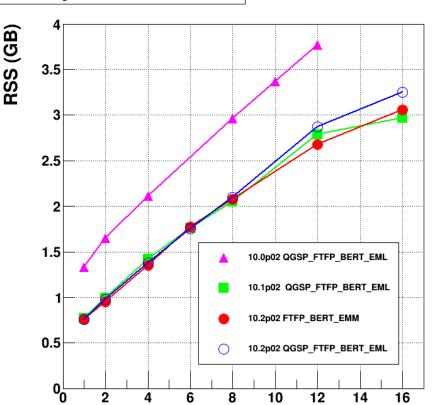
0.76

 No problems to run CMS SIM production in the MT mode

Release

 $10.2p02_{016}$

10.0p02+CMS patches



Memory for ttbar events

Delta per thread (GB)

0.23

0.19





Premixing lessons learned

- After a long development and validation process, premixing deployed in CMS MC production since this summer
- Issues and benefits we found
 - Extended "raw" format extended to ensure sufficient precision for closeby interactions
 - Event reuse: We now potentially re-use entire pileup events instead just individual minimum bias events in Monte Carlo production
 - Flexibility considerations: Generating multiple pileup configurations is now more time consuming

 Major CPU savings: At current pileup, our digitization+reconstruction processing runs ~2x faster (with a one time cost of the up front production of the premixed library)

Premixing has brought a substantial operational improvement to our operations!