Data Resilience in the dCache Storage System











File Replication and dCache QoS

File durability and availability play a fundamental role in dCache Quality of Service. In the absence of a tertiary persistent back-end (i.e., in disk-only systems), dCache provides for them by using pool-to-pool replication to create multiple permanent copies of a file. The pre-set, configurable number of replicas of each file is maintained even when pools holding some of the replicas go offline.

The Original Replica Manager: **History and Limitations**

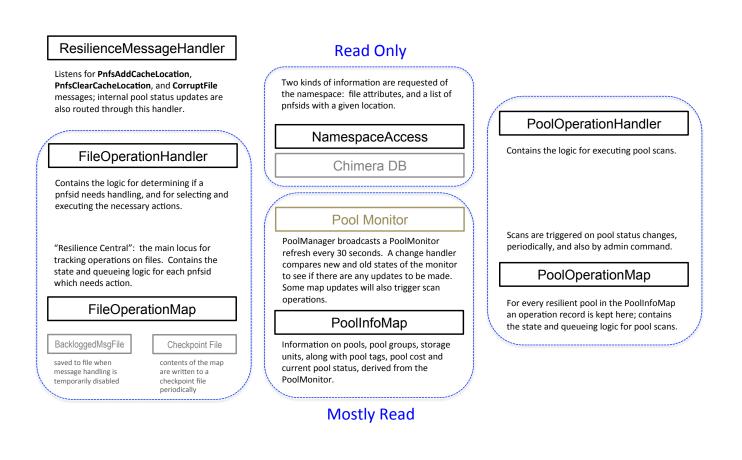
The original service used an RDBMS backend which remained unchanged since 2007. It is now obsolete because it has not kept up with major structural improvements to dCache. Other issues:

- 1. The database mirrored information now stored elsewhere (i.e., in the namespace).
- 2. Files were marked for replication based on pool attributes. Not only have these now been deprecated, but the approach is conceptually wrong, and interferes with the ability to write files intended to go to tertiary storage on the same pool.
- 3. The replication requirements it responded to were themselves too coarse-grained.

The New Resilience Service: Features

- 1. No database. In-flight or queued file operations are still recoverable if the service itself goes offline and is then restarted.
- 2. No special pool configuration. The same pool may host both 'resilient' files and files which go to tape.
- 3. Replication is defined on the basis of a file's class (storage unit) which specifies the number and distribution of copies.
- 4. Broken/corrupt replicas are handled by removal and recopying when possible.
- 5. An alarm is raised when there is a fatal replication error.
- 6. A rich set of diagnostic and statistics commands is available through the admin shell.

Basic Design



State is maintained in two map structures and operations executed concurrently by two dedicated handlers. Lost state is recovered from a checkpoint file and from periodic scans of all resilient file locations.

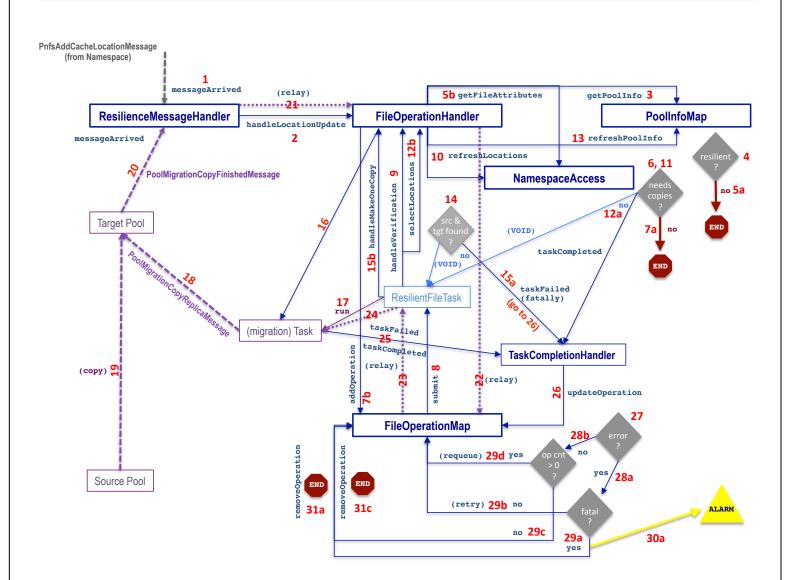
References

- ♦ www.dcache.org
- ♦ https://github.com/dCache/ dcache/wiki/Resilience

Implementation

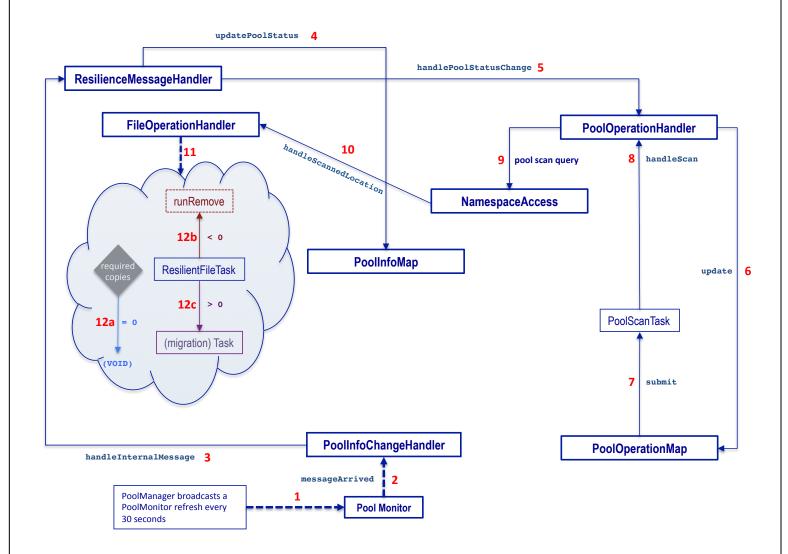
- 1. Self-contained service (dCache 'cell'); can run in its own domain or a shared domain; can be disabled and re-enabled without stopping and restarting the domain.
- 2. More fully integrated with the rest of dCache: receives PoolManager state updates periodically; accesses the namespace database directly; uses full-featured support of the pool's migration module to do poolto-pool copying.
- 3. Isolation: does not affect the performance of PnfsManager or PoolManager (crucial core dCache components).
- 4. Scalability (a): can manage millions of operations in memory without internal performance degradation.
- 5. Scalability (b): can keep pace with PnfsManager's processing of new file locations (peak measured performance 1 KHZ).
- 6. Fairness: observes a policy of preferring the availability of at least two copies; operations on files with currently only one replica are promoted to the head of the waiting list.
- 7. Anti-starvation: ensures progress on both scanned file locations and new file locations when pool scans are taking place.

Handling New Files



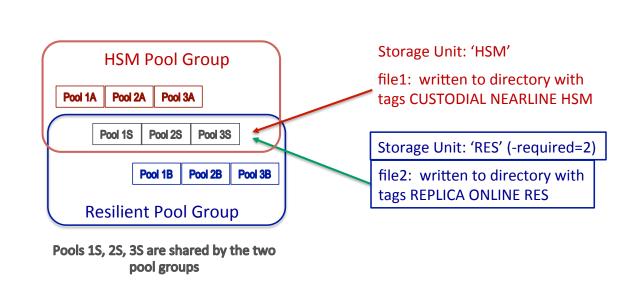
When a file is added to the namespace, the Resilience service is notified. checks to see if the file should replicated, and if so, schedules it for copying.

Handling Pool Status Changes



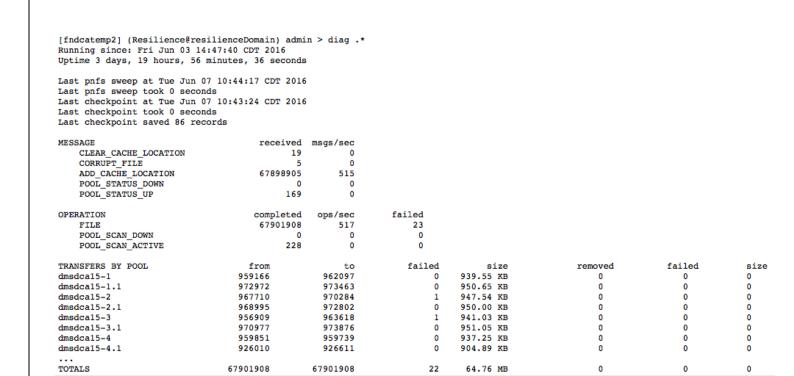
When pools go offline or come back online, the change is communicated to the Resilience service, which schedules a scan of the pool's files to see if more copies are needed or if copies can be removed.

Pool Sharing



Pools can belong to a resilient pool group and to other non-resilient pool group(s). The shared pools can contain both disk-only replicas and cached copies of files stored on tape, because the Resilience service operates on the basis of storage units and directory tags. This allows for more economical use of disk space.

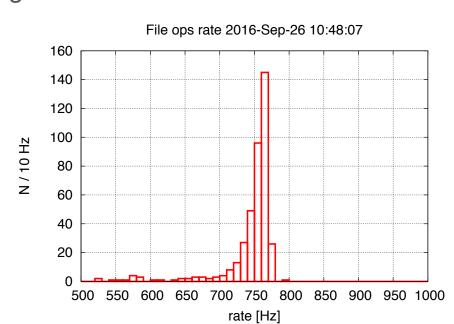
Diagnostics



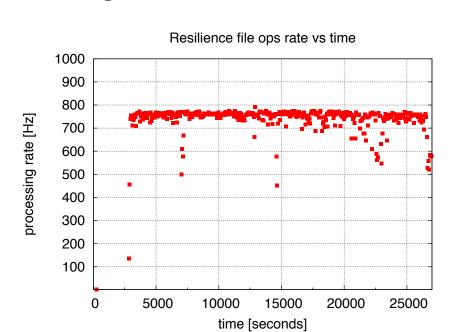
This is one example of the diagnostic output from commands which allow the administrator to check system state. Such commands also allow for the inspection of file and pool operations currently queued or running, and for the gathering of timing statistics, among other things.

Performance

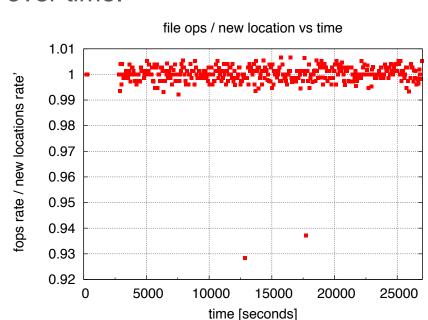
Tests used a constant load of 105 concurrent clients continuously writing 1 byte files, with 75% of the files given 2 copies and 25% given 3. Performance and stability are shown in terms of the rate of file operations sustained over time, and the ratio of copy operations to incoming new file locations over time.



File operations per second obtained for the duration of the test. Average was found to be 745 +/- 2.



The plot above shows the stability of file operations per second over time.



Ratio of file operations to new locations over time. The deviation from unity indicates a small amount of queuing.

Acknowledgements

We would like to thank FermiCloud Support for providing client nodes for performance testing.



