

Exercise1

July 22, 2016

1 Exercise 1: Search for H -> gamma gamma

1.1 Instructions:

- **Introduction and setup**

- We want to perform a search for H -> gamma gamma using the invariant diphoton mass.
- The H -> gamma gamma channel has a tiny branching ratio (10^{-3}) but is very pure and has a great mass resolution due to the distinct signature of two photons with good energy resolution.
- Untar `Ex1.tar`, you will find three files `PseudoData_Histogram_100fb.root`, `Signal_1fb.root` and `Background_1fb.root`

- **Plot the data**

- `PseudoData_Histogram_100fb.root` is the data we have measured corresponding to 100 inverse fb
- Inside the data file is a TH1D histogram called `signal`, which shows the invariant diphoton mass, plot it.

- **Plot the background simulation**

- `Signal_1fb.root` and `Background_1fb.root` are the signal and background simulations corresponding to 1 inverse fb.
- Inside the simulation files a TTree is stored called `tree`, which contains two variables `invariantMass` and `eventWeight`, the invariant diphoton mass and the event weight, respectively.
- Create histograms and fill them with `invariantMass` weighted by the `eventWeight`.
- Scale the simulation to the correct integrated luminosity of the data and compare the data to the background-only hypothesis.

- **Background-only hypothesis test**

- Perform a fit to the background in order to get a stable background model.
- Compare the data with the background model by plotting the **difference** in a sub-plot below the main plot.

- **** Finalize the plot****

- Add the signal simulation to the background histogram.

- Make the plot look *nice*.
 - **Optional:** Fit the signal to the difference plot and determine the signal strength.
-

We have measured some data, let's read it in:

```
In [1]: TFile *histoFile = new TFile("PseudoData_Histogram_100fb.root", "READ");
        TH1D *hData      = (TH1D*) histoFile -> Get("signal");
```

Let's see how many events we have in the data:

```
In [2]: std::cout << hData -> Integral() << std::endl;
```

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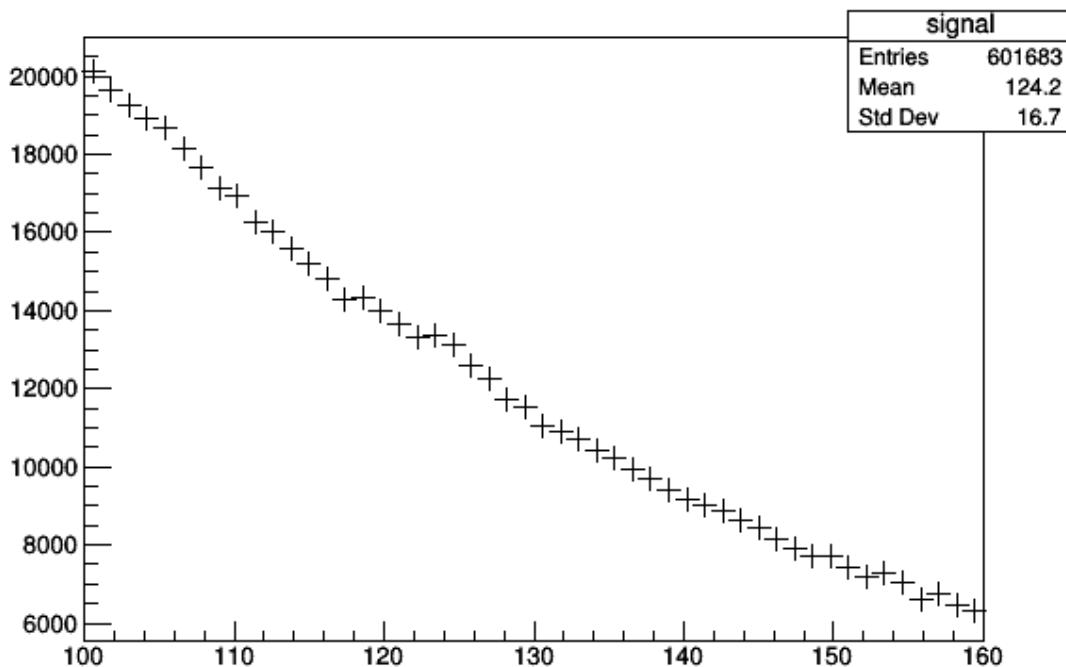
Now we want to have a look at it, so lets plot it! We will need a canvas for this, which we already divided into two pads:

```
In [3]: TCanvas *c = new TCanvas("c", "c", 600, 600);
        TPad *pad1 = new TPad("pad1", "main", 0, 0.3, 1, 1.0);
        pad1->SetFillColor(0);
        pad1->Draw();

        TPad *pad2 = new TPad("pad2", "ratio", 0, 0.05, 1, 0.3);
        pad2->SetFillColor(0);
        pad2->Draw();
        pad1->cd();
```

Now we can plot our data and draw the canvas!

```
In [4]: hData -> SetLineColor(kBlack);
        hData -> SetMarkerColor(kBlack);
        hData -> SetMarkerStyle(2);
        hData -> SetMarkerSize(1.5);
        hData->Draw();
        c->Draw();
```



Ok great, but how do we know if we see a signal in the data? We have a background and signal simulation, let's load the files and read in the trees:

```
In [5]: TFile *fSig = new TFile("Signal_1fb.root",      "READ");
TFile *fBkg = new TFile("Background_1fb.root", "READ");

TTree *tSig = (TTree*) fSig -> Get("tree");
TTree *tBkg = (TTree*) fBkg -> Get("tree");
```

Inside the trees we see two variables:

invariantMass and eventWeight

Link the branch variables to some local variables!

```
In [6]: double mass_sig; double eventWeight_sig;
double mass_bkg; double eventWeight_bkg;
```

```

tSig -> SetBranchAddress("invariantMass", &mass_sig);
tSig -> SetBranchAddress("eventWeight", &eventWeight_sig);

tBkg -> SetBranchAddress("invariantMass", &mass_bkg);
tBkg -> SetBranchAddress("eventWeight", &eventWeight_bkg);

```

Now define two histograms and fill them with the invariant mass weighted by the event weight. You will need to loop over the trees!

```

In [7]: // define two histograms
TH1D *hSig = new TH1D("signal", "", 50, 100, 160);
TH1D *hBkg = new TH1D("bkg", "", 50, 100, 160);

int nEntries_Sig = tSig -> GetEntries();
int nEntries_Bkg = tBkg -> GetEntries();

```

Now loop over the trees:

```

In [8]: for(int i = 0; i < nEntries_Sig; ++i){
    tSig -> GetEntry(i);
    hSig -> Fill(mass_sig, eventWeight_sig);
}

for(int i = 0; i < nEntries_Bkg; ++i){
    tBkg -> GetEntry(i);
    hBkg -> Fill(mass_bkg, eventWeight_bkg);
}

```

The simulated events correspond to 1 inverse fb, however we have recorded 100 inverse fb, so we need to scale it

```

In [9]: std::cout << "Before reweighting: " << std::endl;
        std::cout << "Signal:\t\t" << hSig -> Integral() << "\n" << "Background:\t"

        hSig -> Scale(100.0);
        hBkg -> Scale(100.0);

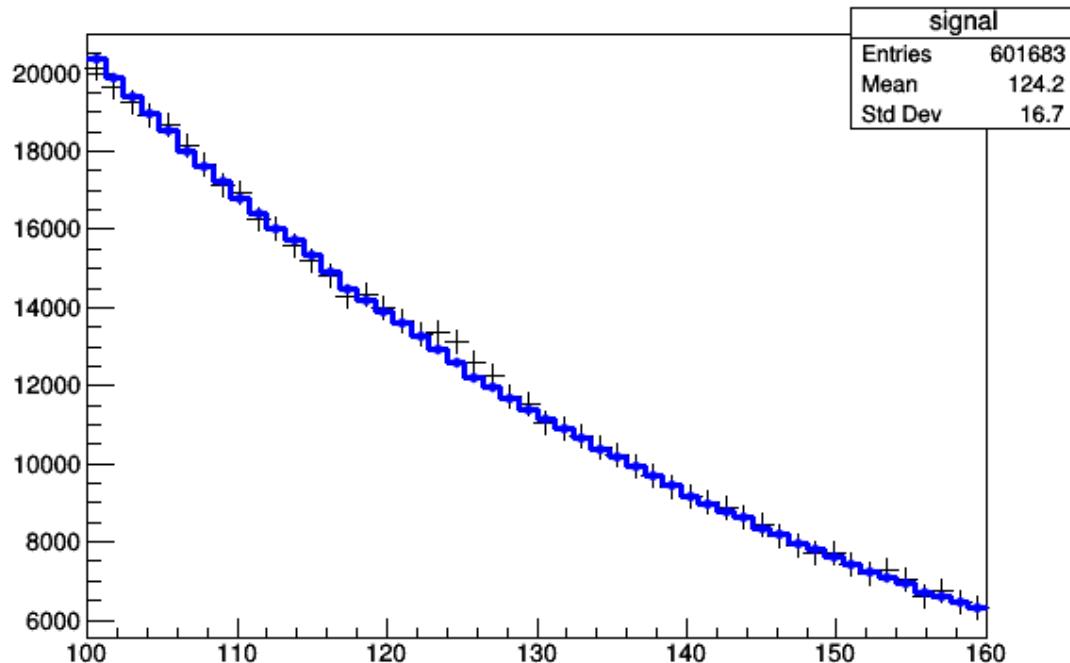
        std::cout << "After reweighting: " << std::endl;
        std::cout << "Signal:\t\t" << hSig -> Integral() << "\n" << "Background:\t"

Before reweighting:
Signal:          16.8333
Background:      6000
After reweighting:
Signal:          1683.33
Background:      600000

```

Ok, great, that makes sense, since we had around 600k data events, lets plot the background model now:

```
In [10]: hBkg -> SetLineColor(kBlue);  
hBkg -> Draw("HSAME");  
c ->Draw()
```



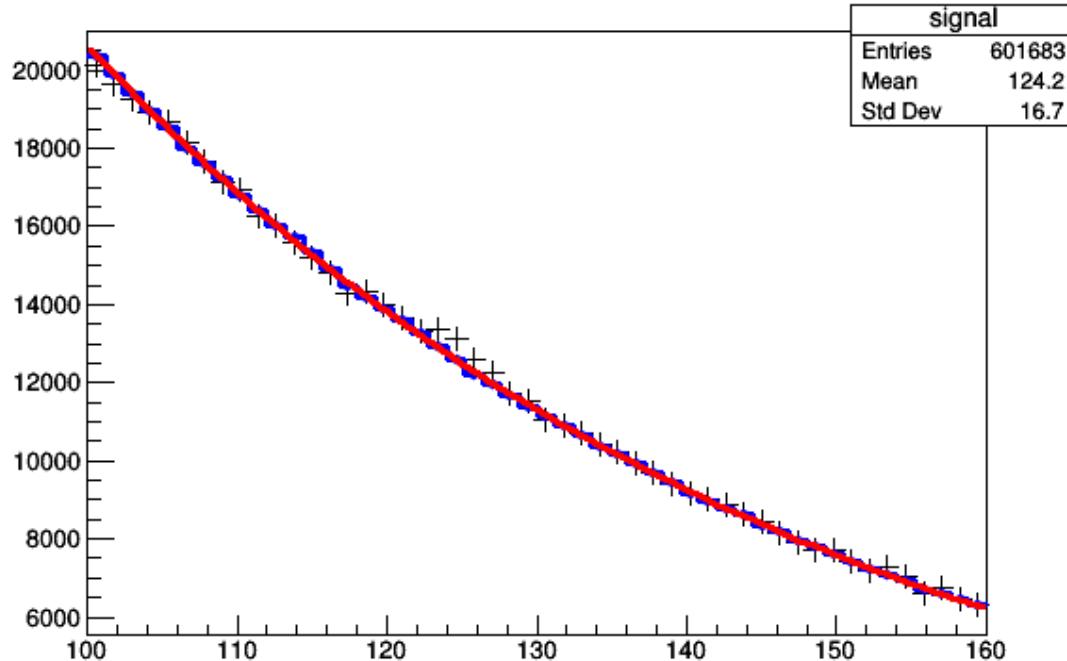
To neglect fluctuations, we want to fit the background now to get a good background model, it looks very exponential:

```
In [11]: TF1 *fit = new TF1("f1", "[0] + exp([2]*x+[1])", -1, 12);  
hBkg -> Fit(fit);  
fit -> SetLineColor(kRed);  
c->Draw();
```

```

FCN=55.13 FROM MIGRAD      STATUS=CONVERGED      195 CALLS      196 TOTAL
                           EDM=9.21112e-08   STRATEGY= 1  ERROR MATRIX UNCERTAINTY    2.6
EXT PARAMETER
NO.     NAME        VALUE          ERROR          SIZE          DERIVATIVE
1 p0      6.08110e+01  8.76850e+01 -2.05472e-01  3.02846e-05
2 p1      1.19443e+01  1.22978e-02 -3.58586e-05 -7.02661e-02
3 p2      -2.01293e-02 1.57061e-04  4.16136e-07  1.26766e+01

```



Great, if we now look at the difference between data und background we should be able to see a possible signal, let's create a new histogram in which we store the difference:

```
In [12]: TH1D *hDiff = (TH1D*) hData -> Clone(0);
int nBins = hData->GetNbinsX();
```

We need to loop over the bins and calculate the difference between data and fit for each bin. This is how you can get the information:

```

hData->GetXaxis()->GetBinCenter(iBin); hData->GetBinContent(iBin);
fit -> Eval(binCenter);

In [13]: for(int iBin = 1; iBin <= nBins; ++iBin){
            double binCenter      = hData->GetXaxis()->GetBinCenter(iBin);
            double dataValue      = hData->GetBinContent(iBin);
            double functionVal   = fit -> Eval(binCenter);
            double difference    = dataValue - functionVal;
            hDiff -> SetBinContent(iBin, difference);
        }

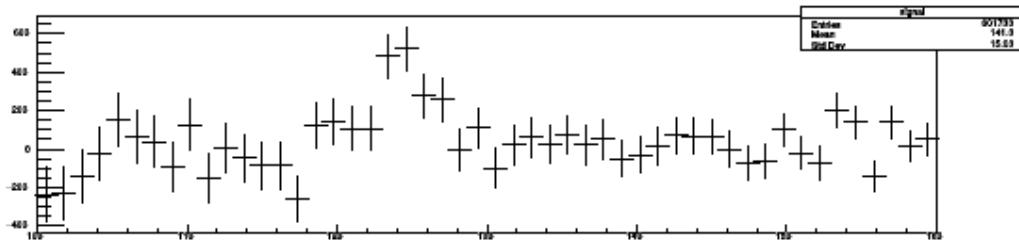
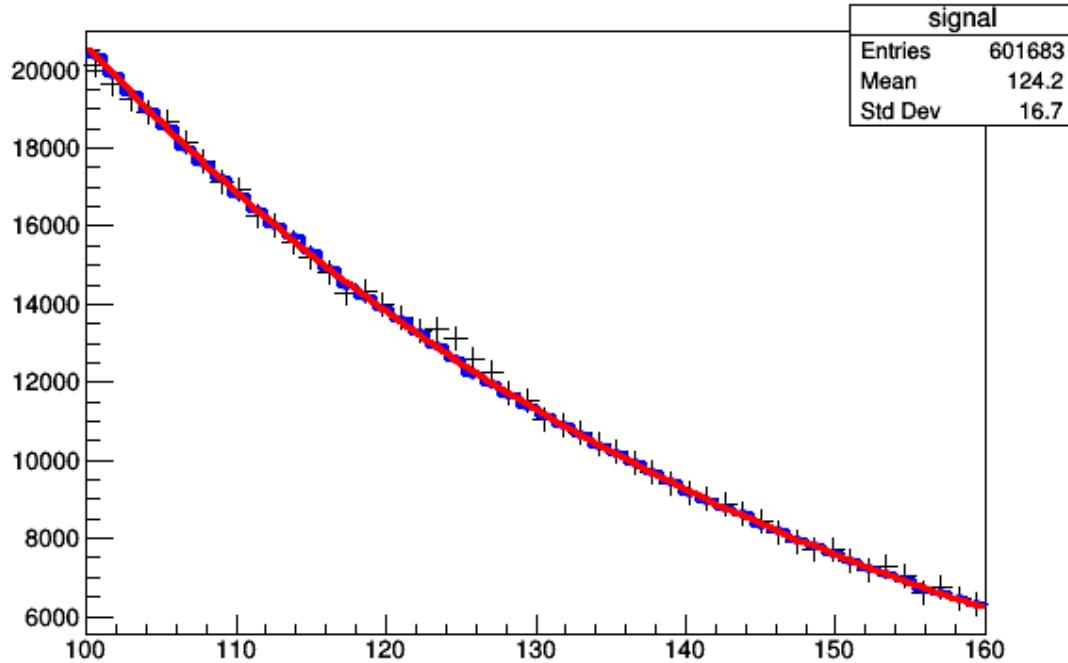
```

Let's plot this in the second pad below the first one:

```
In [14]: pad2 ->cd();
```

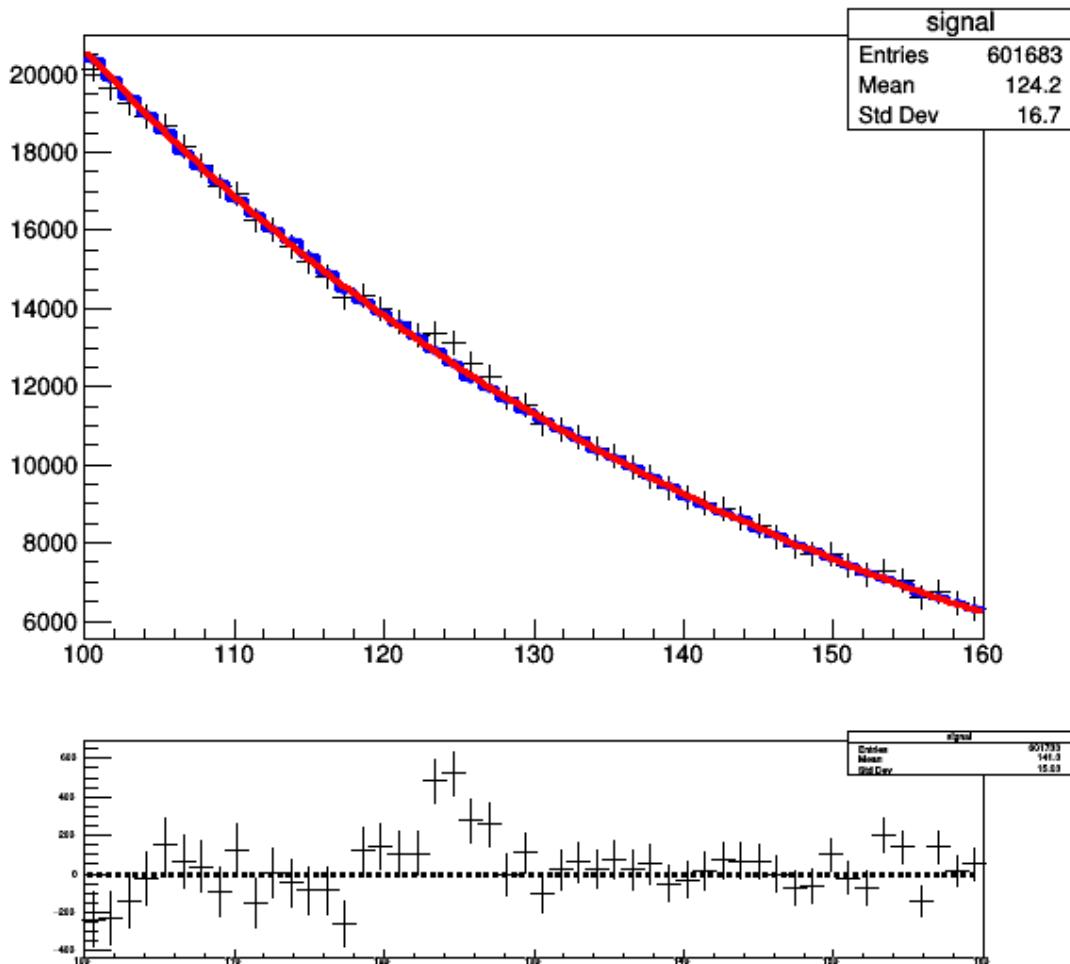
Make the histogram a bit nicer and draw:

```
In [15]: hDiff -> Draw();
c -> Draw();
```



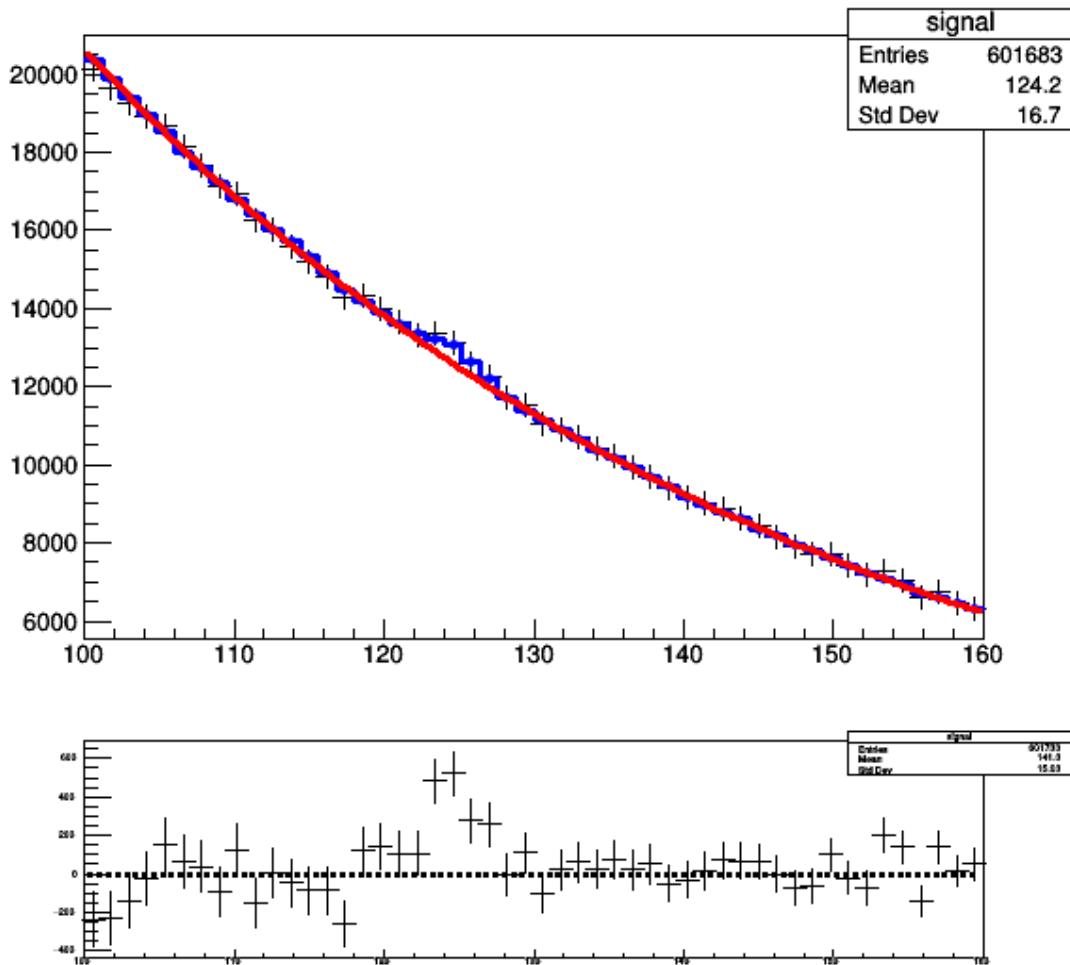
In order to better visualize an excess or deficiency, we can draw a line at zero.

```
In [16]: TF1 *zero = new TF1("zero", "0", 100, 160);
zero -> SetLineColor(kBlack);
zero -> SetLineWidth(3);
zero -> SetLineStyle(2);
zero -> Draw("SAME");
c->Draw();
```



We can now add the signal to our background model

```
In [17]: hBkg -> Add(hSig);
c-> Draw();
```



Almost there, lets make everything more beautiful, let's start with the axis labels.

```
In [18]: gStyle->SetOptStat(0);
hData -> GetYaxis() -> SetTitle("Number of events");
hData -> GetYaxis() -> SetTitleOffset(1.55);
hData -> GetYaxis() -> SetTitleSize(20);
hData -> GetYaxis() -> SetTitleFont(43);
hData -> GetYaxis() -> SetLabelSize(15);
hData -> GetYaxis() -> SetLabelFont(43);

hDiff -> GetYaxis() -> SetTitle("Data-Fit");
hDiff -> GetYaxis() -> SetTitleSize(20);
hDiff -> GetYaxis() -> SetTitleFont(43);
hDiff -> GetYaxis() -> SetTitleOffset(1.55);
hDiff -> GetYaxis() -> SetLabelSize(15);
```

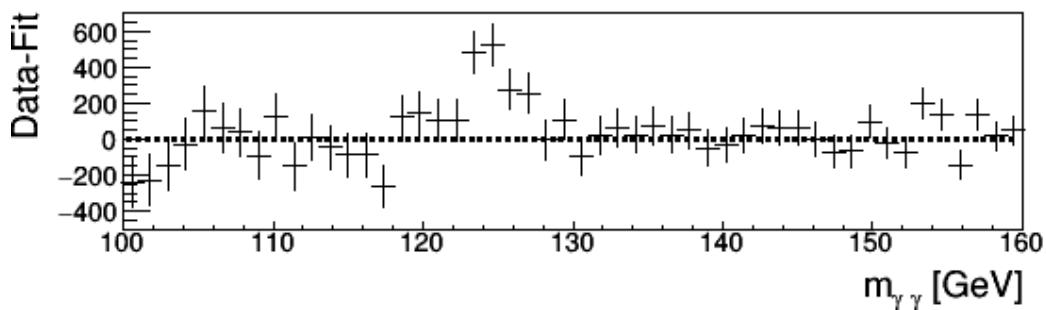
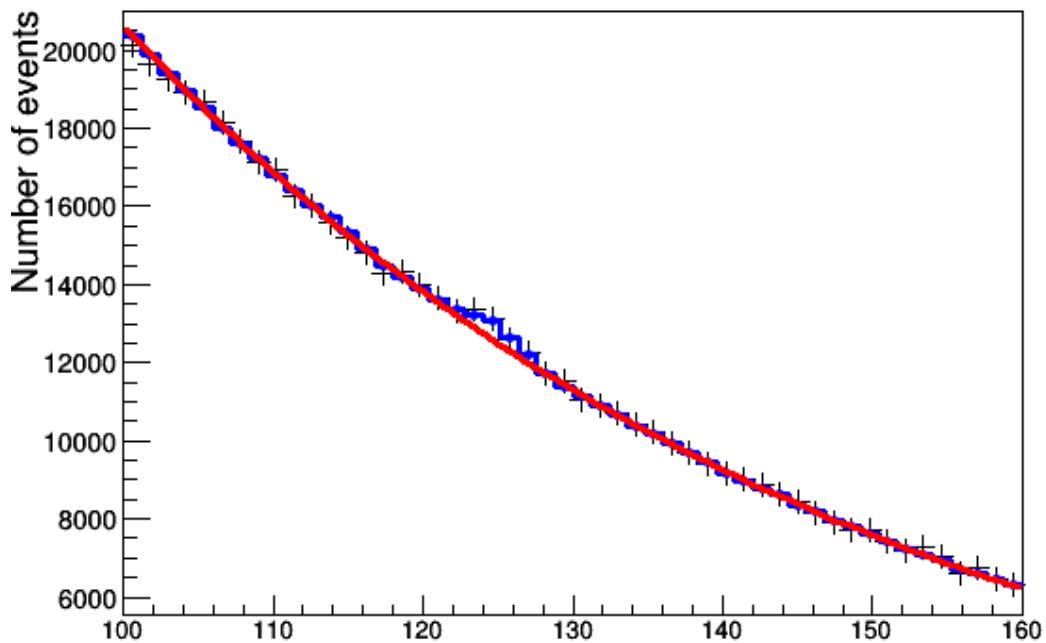
```

hDiff -> GetYaxis() -> SetLabelFont(43);
hDiff -> GetYaxis() -> SetRangeUser(-500, 700);

hDiff ->GetXaxis() -> SetTitle("m_{#gamma #gamma} [GeV]");
hDiff ->GetXaxis() -> SetTitleSize(20);
hDiff ->GetXaxis() -> SetTitleFont(43);
hDiff ->GetXaxis() -> SetTitleOffset(4.);
hDiff ->GetXaxis() -> SetLabelSize(15);
hDiff ->GetXaxis() -> SetLabelFont(43);

c->Draw();

```



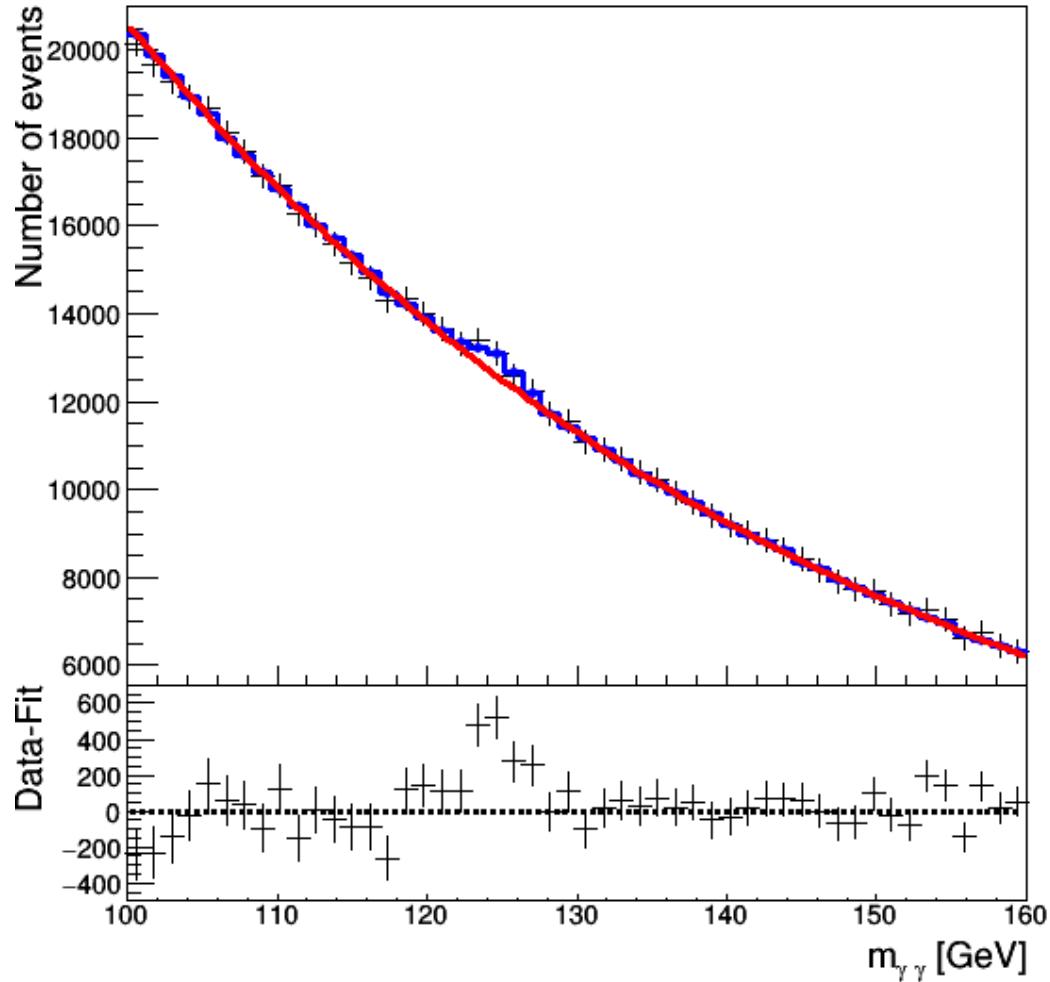
Connect the pads

```
In [19]: pad1 -> SetBottomMargin(0);
pad2 -> SetTopMargin(0);
```

```

pad2 -> SetBottomMargin(0.2);
c -> Draw();

```



Let's add a legend:

```

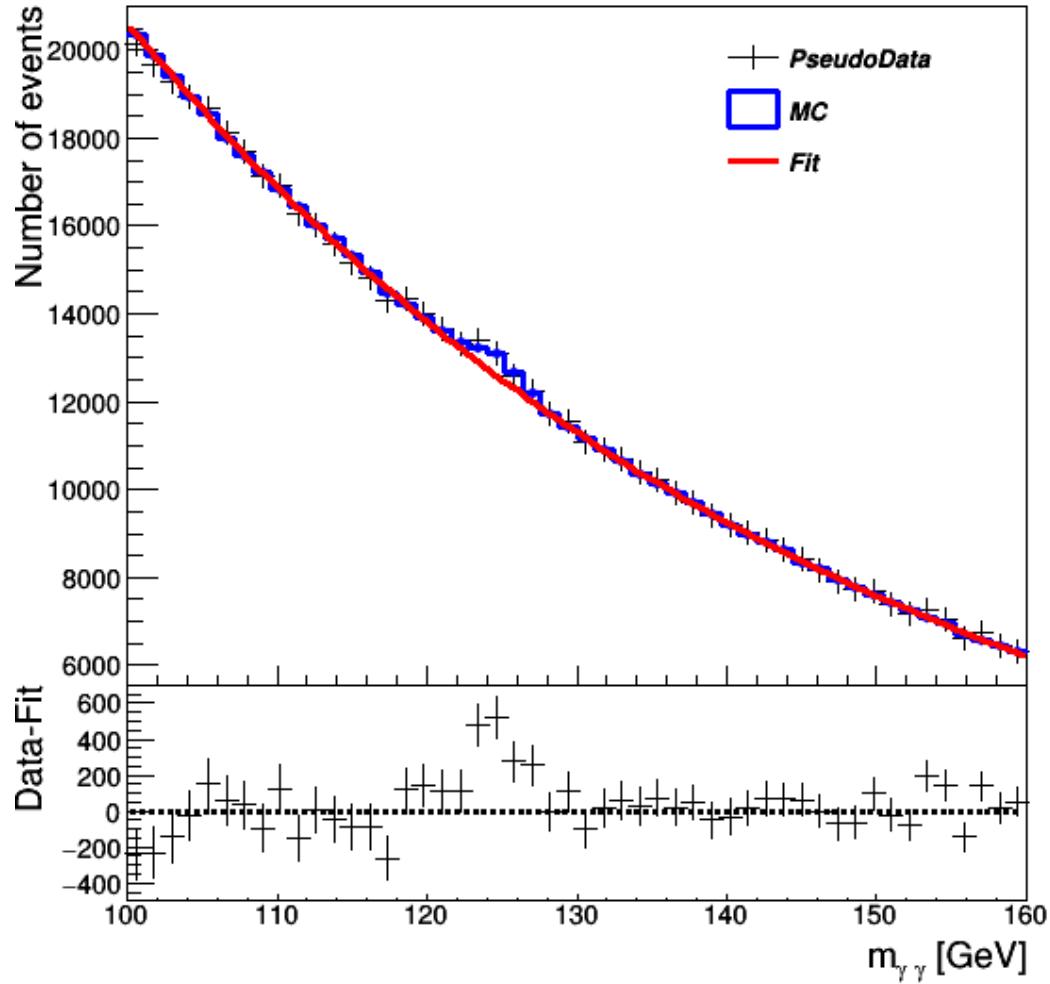
In [20]: pad1->cd();
TLegend *fLegend = new TLegend(0.625, 0.66, 0.625+0.255, 0.865);
fLegend -> AddEntry(hData,      "PseudoData", "lp");
fLegend -> AddEntry(hBkg,       "MC",        "f");
fLegend -> AddEntry(fit,        "Fit",        "l");
fLegend -> SetFillColor(0);
fLegend -> SetLineColor(0);
fLegend -> SetBorderSize(0);
fLegend -> SetTextFont(72);
fLegend -> SetTextSize(0.035);

```

```

fLegend -> Draw("SAME");
c->Draw();

```



Let's add a text label for the Lumi, Hasco, Simulation

```

In [21]: TLatex l1;
l1.SetTextAlign(9);
l1.SetTextSize(0.04);
l1.SetNDC();
l1.DrawLatex(0.21, 0.160, "#int L dt = 100 fb^{-1}");

TLatex l2;
l2.SetTextAlign(9);
l2.SetTextFont(72);
l2.SetTextSize(0.04);

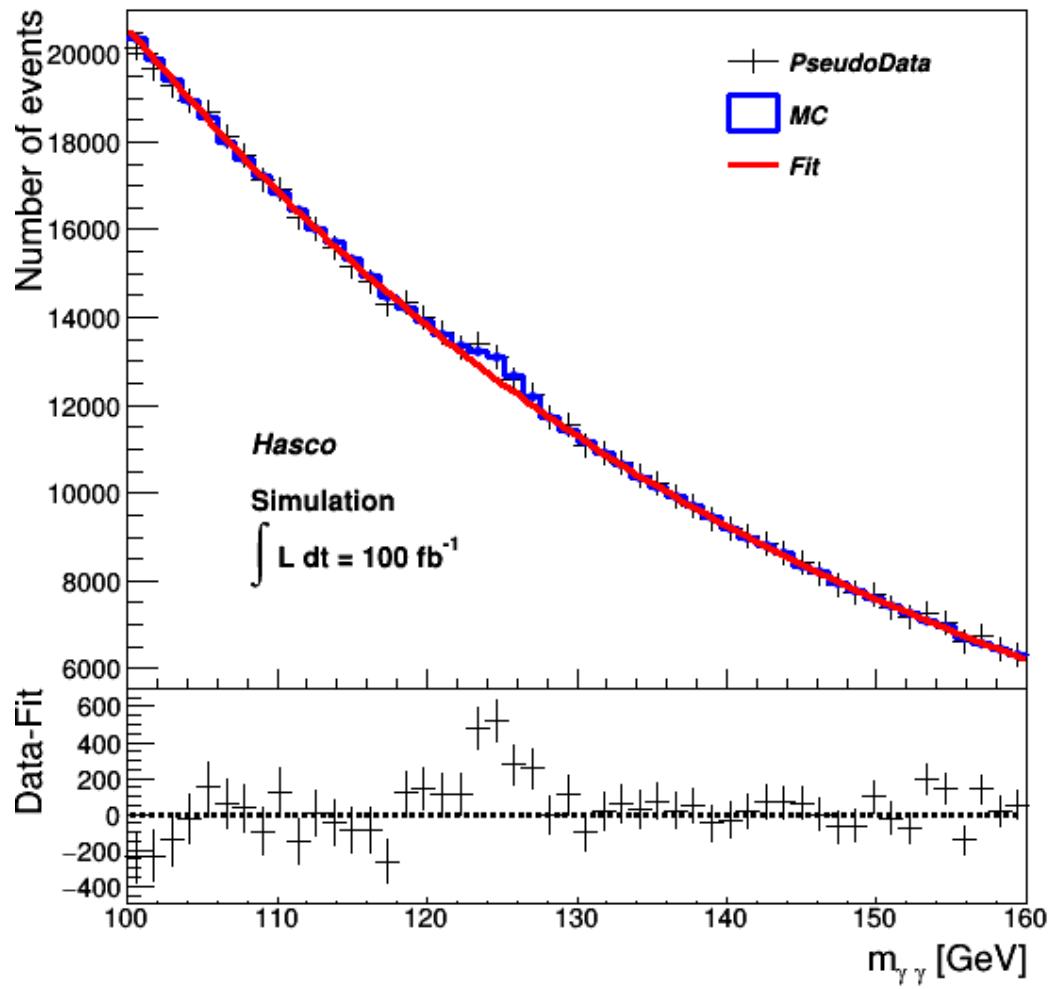
```

```

12.SetNDC();
12.DrawLatex(0.21, 0.310, "Hasco");

TLatex 13;
13.SetTextAlign(9);
13.SetTextSize(0.04);
13.SetNDC();
13.DrawLatex(0.21, 0.235, "Simulation");
c->Draw();

```



Ok great, that looks awesome, but how do we know how strong our signal excess is?