# XRootD Release 4.5 And Beyond

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#### **November Release 4.5 Highlights**

**#** Request signing **#** Dual stack networking option **#** Client reporting of release at login time **#** Separate negative cache timeout in cmsd **#** Allow file names with spaces **#** Allow host names starting with digit **#** Automatic URL prefixing **Zip** archive support



# **Request Signing**

#### **#** Protects **XRootD** servers from bad actors



Client

Server

Client can cryptographically sign requests
 Sever verifies request came from the same authenticated client
 Bad actor problem avoided



# **Enabling Request Signing**

**#** Request signing gives you peace of mind When allowing R/W access to the server Especially on the WAN **#** Server configuration option sec.level {all | local | remote ] [relaxed] level all applies level to local and remote client Iocal and remote provide split options relaxed provides a migration path It requires signing only for 4.5 and up clients



# **Request Signing Levels**

**#** none The default *i* compatible Only destructive operations Is compatible with R/O access for old clients **#** standard | intense | pedantic Each requires more operations to be signed



## **Request Verification by Level**

| Operation     | Compatible | Standard | Intense  | Pedantic |
|---------------|------------|----------|----------|----------|
| admin         | verified   | verified | verified | verified |
| auth          |            |          |          |          |
| bind          |            |          | verified | verified |
| chmod         | verified   | verified | verified | verified |
| close         |            |          | verified | verified |
| decrypt       |            |          |          |          |
| dirlist       |            |          |          | verified |
| endsess       |            |          | verified | verified |
| getfile       | verified   | verified | verified | verified |
| locate        |            |          |          | verified |
| login         |            |          |          |          |
| mkdir         |            | verified | verified | verified |
| mv            | verified   | verified | verified | verified |
| open read     |            | verified | verified | verified |
| open Write    | verified   | verified | verified | verified |
| ping          |            |          |          |          |
| prepare       |            |          |          | verified |
| protocol      |            |          |          |          |
| putfile       | verified   | verified | verified | verified |
| query         |            |          |          | verified |
| query special |            |          | verified | verified |
| read          |            |          |          | verified |
| readv         |            |          |          | verified |
| rm            | verified   | verified | verified | verified |
| rmdir         | verified   | verified | verified | verified |
| set           |            |          | verified | verified |
| set special   | verified   | verified | verified | verified |
| sigver        |            |          |          |          |
| stat          |            |          |          | verified |
| statx         |            |          |          | verified |
| sync          |            |          |          | verified |
| truncate      | verified   | verified | verified | verified |
| verifyw       |            |          | verified | verified |
| write         |            |          | verified | verified |



# **Dual Stack Networking Option**

**#** Pre-4.3 clients may report as IPv6 only This is a big headache for IPv4-only servers **#** New server-side option xrd.network assumev4 Server will assume client has IPv4 Only applied to 4.4 or older clients Server can't detect a client's release level until...



## **Client Release Reporting**

Client will report it's release level
Happens at login time
This allows future server-side bypasses
When a particular release has a bug
Upgrading server can bypass old client bugs
Make client migration much easier



#### **Separate Negative Cache Timeout**

**#** The cmsd caches file location Implicitly caches missing files as well **#** Default is 8 hours Incorrectly missing files will be missing 8 hours Unless data server updates the cahe **#** New server configuration option cms.fxhold noloc ntime[h|m|s] *ntime* expiration for cached missing files only



## **Allow File Names With Spaces**

**XRootD** allows spaces in file names
 Every operation *except* rename
 **Protocol** extension covers rename now
 All 4.5 plus clients use the protocol extension



#### **Host Names Starting With Digits**

**# XRootD** originally adhered to RFC 952 Hostnames may contain letters, digits, dashes But may not start with a digit **I** Now it adheres to RFC 1123 Supplants RFC 952 allows 1<sup>st</sup> char as a digit **#** Required for auto-generated hostnames Typically a problem for VM's and containers



# **Automatic URL Prefixing**

#### **#** Required by fully firewalled sites

Forwarding Proxy Server

Outside World

Much like HTTP proxy

Inside Client Open("root://x//file") Automatically converted to Open("root://proxy//root://x//file")

# Done as a configurable client plug-in Usable by 4.0 and above clients Will address multi-tenant sites later



# **Zip Archive Support**

Fully implemented as a client feature
Allows extraction of file from archive
No need to transmit the whole archive
Covered by Elvin's talk



#### January Release 4.6

Async I/O Proxy Handling
Disk Caching Proxy
Possible other addition

Extreme (multi-source) copy

Perhaps others to be determined



# Async I/O Proxy Handling

Proxy now handles async I/O requests
Previously converted async to sync I/O
Motivation

Improve streaming performance of xrdcp
 Improve Disk Caching Proxy performance
 Certain background operations (e.g. pre-fetch)
 May require tuning to get best performance
 # See xrootd.async directive



# **Disk Caching Proxy**





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# **Typical Disk Caching Proxy Uses**





# More On Disk Caching Proxy

**#** High potential to solve vexing problems Reduced remote latency for user analysis Just in time data Avoids pre-placement delays Optimized disk space utilization **#** Cached data access via xroot and http **#** Currently being tested at scale MWT2, SLAC, University of Notre Dame



# **Disk Caching Proxy Caveats**

Needs installation of temalloc or jemalloc
Avoids memory growth problems in glibc
It's very easy to overload the proxy
Lager sites should consider caching clusters
Two or more proxies clustered together
Fully supported upon release



# **Disk Caching Proxy Deployment**

**#** Target sites without ATLAS managed disk

- Opportunistic sites
- OSG diskless sites

Pacific Research Platform sites (NSF funded program)

- NASA, NREN, U Washington, UC School System
  - Includes University California LHC sites (3 ATLAS T3's)
- Interconnected via CalREN, ESNET, & Pacific Wave
  - Sites and networking may expand



#### In The Pipeline for 4.7 or 4.8

**#** Space quotas**#** Scalable Service Interface



### **Space Quotas**

- **#** Experiments want write access to **XRootD**
- **#** Current development
  - Non-hierarchical logical path based quotas
  - Quota is soft
    - Roughly within a specified resolution
    - Periodic recalibration
  - Will be a plug-in so can be replaced

**#** This is much harder than imagined!



#### **Scalable Service Interface**

**#** Framework for distributed services Builds on robust & recoverable XRootD Uses a remote object execution model **#** Current deployed for LSST qserv Distributed unshared mySQL servers Successfully being used with 100's of nodes **#** API is still being refined Will be released when finalized



#### Future Enhancements (not yet set)

Multi-source copy
Multi-Source load balancing client
Eliminating cmsd write lookup delays
Tracking file ownership

Eliminating 64-node limit (exploratory)HTTP 2 plug-in



# **Multi-Source Copy**

#### **#** Implement the –sources **xrdcp** option



The *source* can be a redirector or metalink
I/O automatically balanced across sources
Advanced algorithm to avoid ending tail



#### **Multi-Source Load Balancing Client**

#### **#** Similar to **xrdcp** but with a big twist



The *source* can be a redirector or metalink
A new source is added only if current one slow
Can bounce around multiple sources
Determines by real-time performance metrics



## **The Missing File Problem**



#### **Eliminating cmsd Write Lookup Delay**

**#** The cmsd uses a no response model No response -> file does not exist **#** Extremely scalable for analysis use case Usually always looking for existing files **#** Not so good for creating files A small change in protocol can fix this **#** Required for efficient handling of experiments desire for writable clusters



# **Tracking File Ownership**

#### **#** UID/GID tracking of ownership

- Available for certain authentication methods
  - GSI with a gridmap file
  - Kerberos (in domain only)
  - Simple Shared Secret
  - Unix
- Must start XRootD as root
  - Security considerations abound
- May allow of uid/gid based quotas



## New Third Party Transfer

#### **#** New 3<sup>rd</sup> Party Transfer

- Plan to use forwardable credentials
  - X.509 (i.e. Grid Certificates)
- Allows almost universal 3<sup>rd</sup> party access
  - Only one of three parties needs to support it
    - The File Residency Manager already does this
- Will coexist with current mechanism



### Eliminating 64-Node Limit I





## Eliminating 64-Node Limit II

**#** A B<sup>64</sup> tree architecture is generally ideal Fast scaling and highly parallel file search **#** But it's cumbersome for large clusters Need to deploy sufficient supervisor nodes **#** Exploring different type of trees ■ B<sup>128</sup> B<sup>256</sup> B<sup>512</sup> etc **#** Parallelism is the biggest stumbling block

However, it would simplify configuration



#### That's All!

# What's Your Wish List?

