200 MHz: Performance

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CERN-BE-ABP

68th HiLumi WP2 Meeting

May 3rd, 2016



200 MHz: Performance

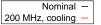
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- Simulation of the evolution of an optimum fill for the **HL-LHC** and the **200 MHz** alternative scenario.
- Comparison of their performance in terms of integrated luminosity and peak pile-up density.

| Parameter | Nominal | 200 MHz |
|-----------------------------------|---------------------|---------|
| Energy [TeV] | 7 | |
| Number of bunches | 2748 | |
| Colliding bunches | 2736 | |
| Bunch population (ppb) | $2.2 	imes 10^{11}$ | |
| β^* [cm] | 15 | |
| Normalized emittance [µm] | 2.5 | |
| Bunch length [cm] | 8.1 | 15.0 |
| Energy spread [10 ⁻⁴] | 1.08 | 1.0 |

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- Decrease of beam intensity (particles per bunch, ppb) due to luminosity burn-off.
- Bunch length is kept constant for the baseline, and decreased due to natural cooling for the 200 MHz scenario.
- Emittance evolution takes into account IBS.
- Step-based β^{*}-levelling.
- Luminosity levelling at 2 %, for a **140 pile-up**.
- Peak pile-up density reduced by 9 % w.r.t. the nominal.
- Luminous region.



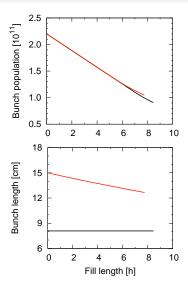
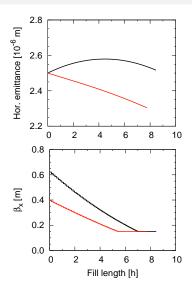


Image: Image:

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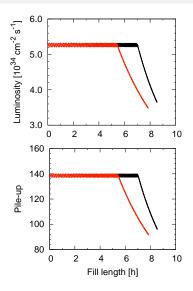
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Image: Image:

Nominal -

200 MHz, cooling

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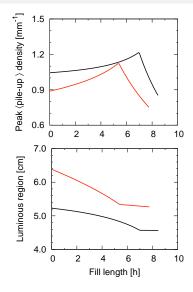


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Nominal -

200 MHz, cooling

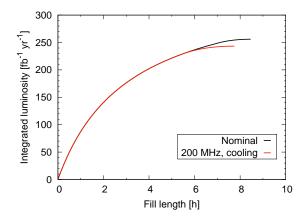
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Nominal

200 MHz. cooling

Performance: Baseline and 200 MHz

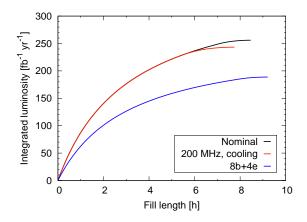


• Performance is reduced only by 5% in the 200 MHz scenario (with cooling).

• Compare with a reduction of more than **20%** in the **8b+4e** scenario.

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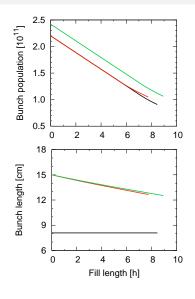
Performance: Baseline and 200 MHz (and 8b+4e)



- Performance is reduced only by 5% in the 200 MHz scenario (with cooling).
- Compare with a reduction of more than 20% in the 8b+4e scenario.

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- **10%-increase** of the bunch population.
- Bunch length reduced by natural cooling.
- Longer fill length.
- Negligible impact on the peak pile-up density w.r.t. to the 200 MHz scenario with nominal bunch population.

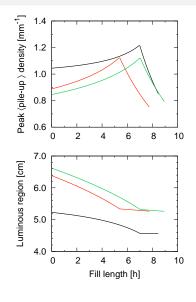


Nominal

200 MHz, cooling -

200 MHz, cooling, 2.4×10¹¹ ppb

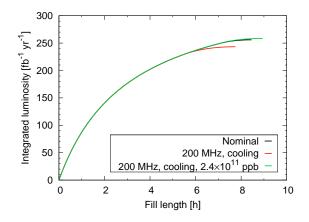
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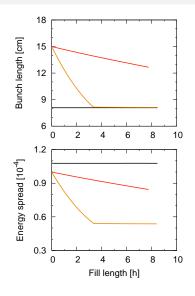
200 MHz, cooling, 2.4×10¹¹ ppb



• Performance is **restored** for the 200 MHz scenario with a 10% increase in bunch population.

Other Alternatives

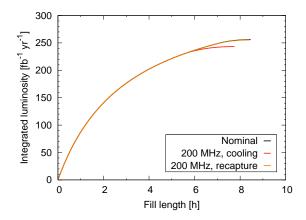
- Recapture into the 400 MHz RF system in order to restore the performance.
- Bunch length is kept constant or let to shrink due to cooling at the beginning of the fill.
- How to recapture in 400 MHz RF system with bunch length above 12 cm?
- In both cases, the yearly integrated luminosity is similar to the nominal.



Nominal

200 MHz, cooling

200 MHz. recapture



• Performance is restored for the 200 MHz scenario with recapture.

Summary

| Parameter | L_{int} [fb ⁻¹ yr ⁻¹] | |
|--|--|-------|
| Nominal | 255.9 | 100 % |
| 8b+4e | 188.7 | 74% |
| 200 MHz, cooling | 243.3 | 95% |
| 200 MHz, cooling, 2.4×10^{11} ppb | 258.5 | 101 % |

- The **200 MHz scenario** has proved to reduce electron-cloud effects, with **little loss in performance**.
- The **reduction** on integrated luminosity can be **compensated** by different means, such as the increase of bunch population, or the recapture into the 400 MHz system.