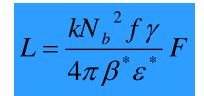


Accelerator operation and luminous region scenarios

G. Arduini, R. Tomas for the EDQ Working Group

3rd ECFA HL-LHC Meeting Experiment Workshop – Aix les Bains - 03/10/2016

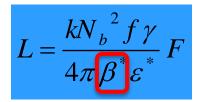
Mode of operation

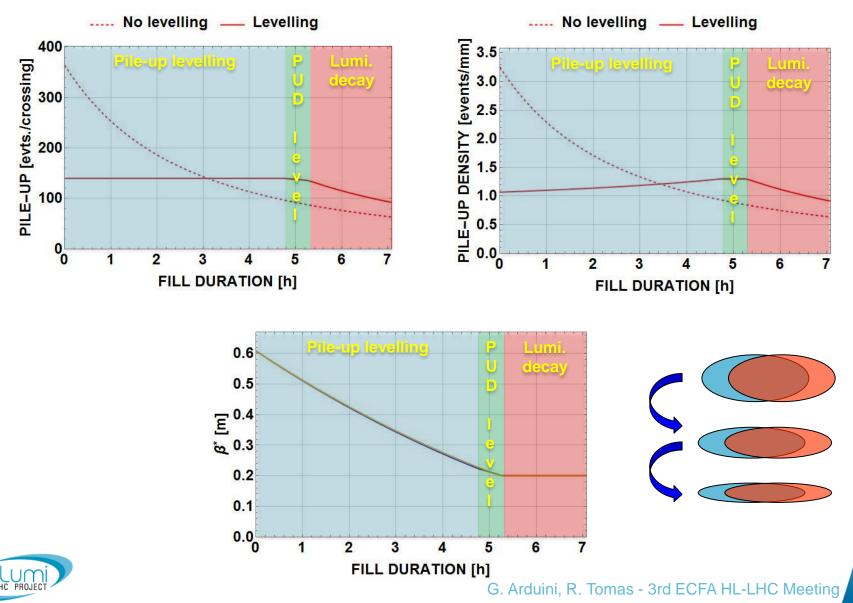


- Operation at pile-up/pile-up density limit (set by the experiments) by choosing parameters that allow higher than design pile-up (140 events) / pile-up density (<1.3 events/mm):
 - Beam brightness and in particular bunch population to sustain burn-off over long periods → LHC Injector Upgrade
 - Maximize number of bunches to minimize pile-up → 25 ns
 - Low β* optics
 - Large crossing angle to minimize the beam-beam effects
 - Fight the reduction factor F by crab crossing
- Improve 'Machine Efficiency' → minimize the number of unscheduled beam aborts



Mode of operation

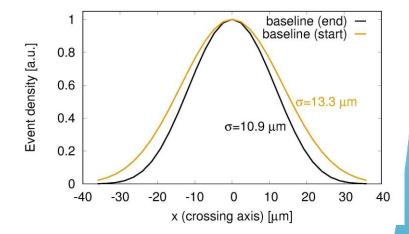




- 3D distribution of the collision event vertices
- Transverse sizes of the luminous region depends on:
 - β-function at the interaction point (varying during levelling → β* is our nominal levelling mechanism for IP1 and IP5)
 - Transverse emittance

voltage

- Transverse separation (levelling by separation is our nominal levelling mechanism in IP2 and IP8)
- Crossing angle and crab cavity

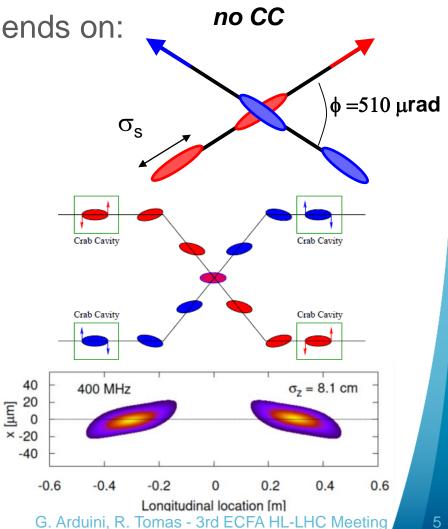


3D distribution of the collision event vertices

- Longitudinal size σ_{LRz} depends on:
 - Crossing angle

Crab cavity voltage

Crab cavity RF curvature



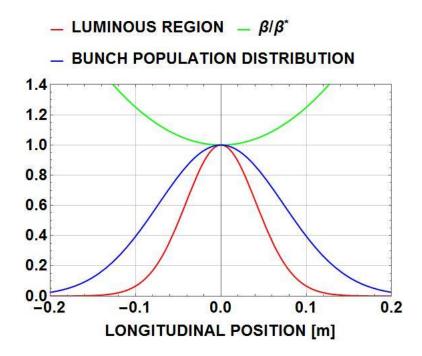


3D distribution of the collision event vertices

- Longitudinal size σ_{LRz} depends on:
 - Bunch length σ_z (for head on collisions $\beta^* >> \sigma_z \rightarrow \sigma_{LRz} = \frac{\sigma_z}{\sqrt{2}}$)

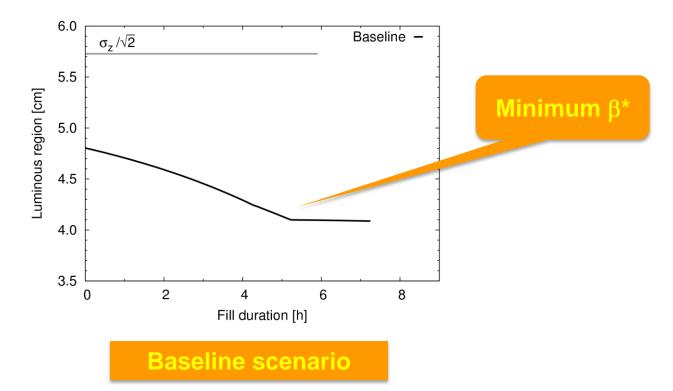
 Hourglass effect: varies during the fill because of the β* levelling

Baseline scenario Gaussian bunch longitudinal distribution (slightly pessimistic) End of levelling





 r.m.s. length of the longitudinal distribution evolves during the levelling process. Because of the evolution of β*





Pile-up

- Pile-up [events/crossing]:
 - A certain number of events can occur in a single bunch crossing
 - The number of events per crossing μ is distributed according to Poisson distribution with average <μ>.
 We call pile-up the value

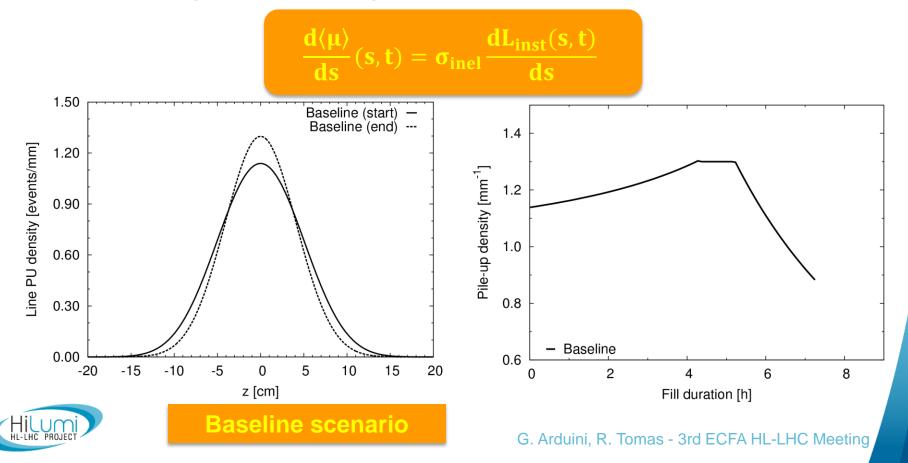




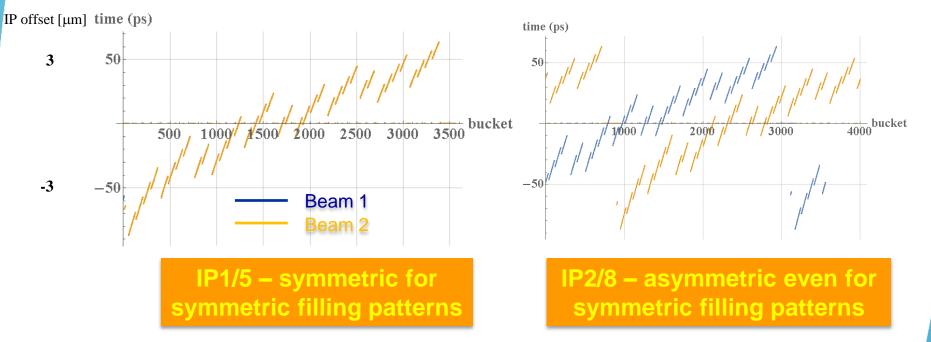
Line Pile-up Density

Line Pile-up density [events/crossing/mm]:

 Longitudinal density of the event distribution, evolves during the levelling process



In order to operate at double current as compared to LHC with the available klystron power we will have to operate in the so-called "full detuning mode" the main 400 MHz RF system → Modulation of the bunch arrival time over the machine turn ~ ±70 ps



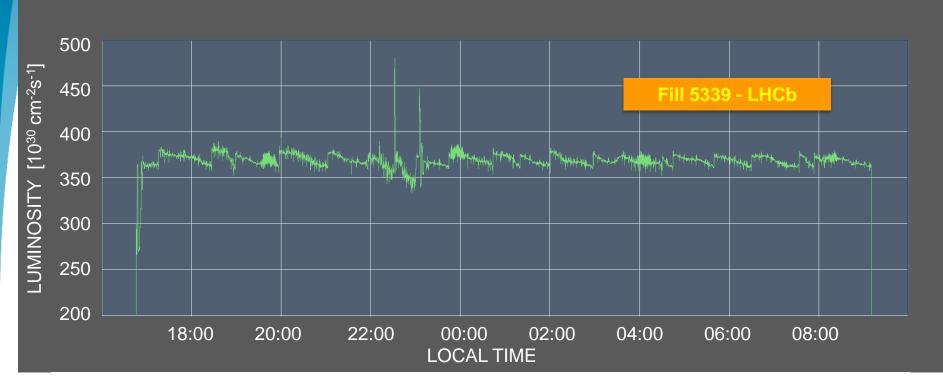
 modulation of the transverse position of the collision point at IP1-5 in the crossing plane and modulation of the longitudinal position of the collision point in IP2-8 (~ ±1 cm) → ~ 1% lumi. modulation

Levelling

- Any form of levelling implies:
 - Getting the observable(s) on which we need to level
 - Having a variable to act on the observable
- At present we are counting on:
 - Luminosity
- In the future we will need information on
 - Luminosity ~ proportional to pileup for a given number of colliding pairs
 - Pile-up density (or luminosity density: i.e. r.m.s. luminous region length and luminosity)



How does it look like today?

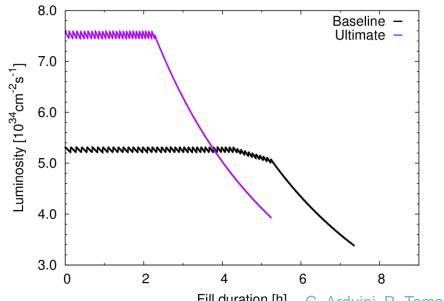


- Levelling by separation within ±2%
- β* levelling more complex but first MD results positive
 Need to gain operational experience



Levelling

- Granularity of 2% assumed for HL-LHC fill simulations:





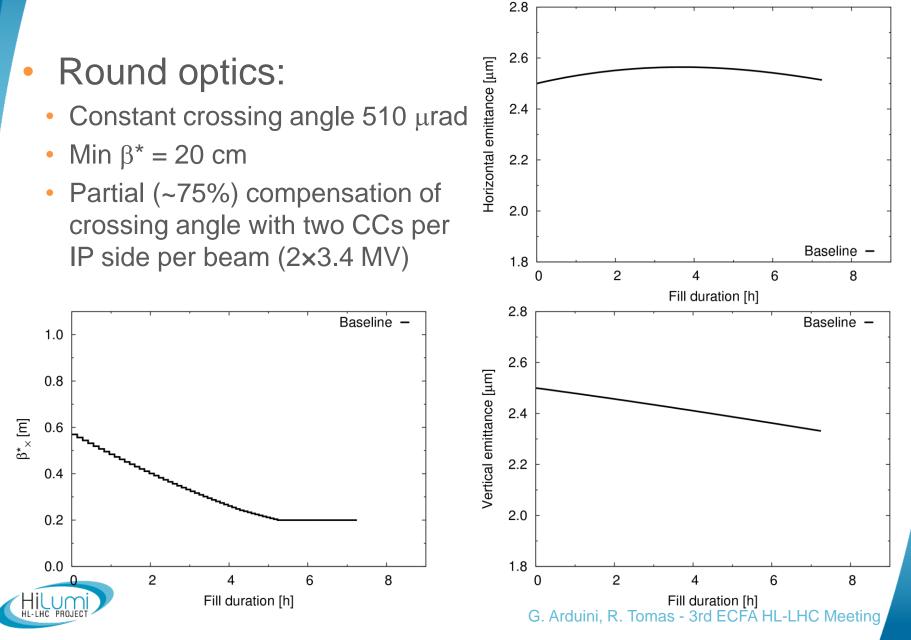
13

HL-LHC Parameters

Parameter	Nominal	HL-LHC updated
Bunch population N _b [10 ¹¹]	1.15	2.2
Number of bunches	2808	2748
Beam current [A]	0.58	1.12
Stored Beam Energy [MJ]	362	677
Full crossing angle [µrad]	285	510
Beam separation [σ]	9.4	12.5
Min β^* [m]	0.55	0.2
Normalized emittance ϵ_n [µm]	3.75	2.5
r.m.s. bunch length [m]	0.075	0.081
Peak Luminosity (w/o CC) [10 ³⁴ cm ⁻² s ⁻¹]	1.2 (1.2)	12.6 (6.5)
Max. Luminosity [10 ³⁴ cm ⁻² s ⁻¹]	1	5.3
Levelled Pile-up Pile-up density [evt. evt./mm]	26/0.2	140/1.3

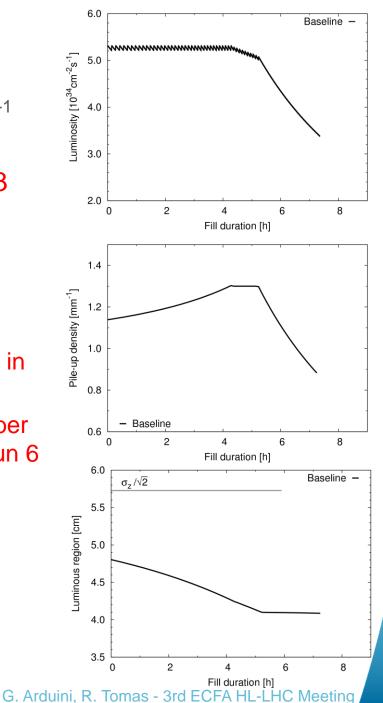


Baseline



Baseline

- Levelled luminosity at 5.3×10³⁴ cm⁻²s⁻¹ for pile-up =140 events/xing
- Peak line pile-up density limited to 1.3 events/mm/xing.
- 3000 fb⁻¹ during HL-LHC period
- Assumptions:
 - Min. turn-around time: 3 h
 - Performance Efficiency: 50% (60.1 % in 2016 so far)
 - 160 days of proton physics (this number increases in Run 5 (200 days) and Run 6 (220 days)



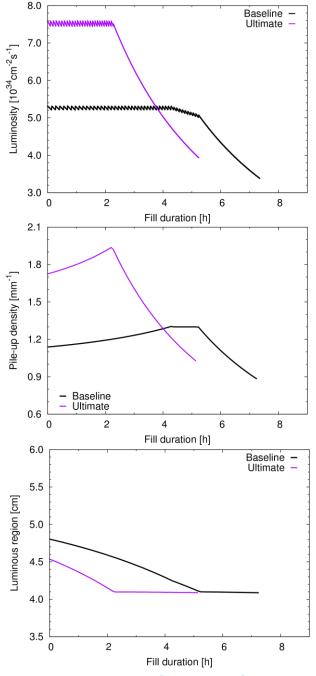


Ultimate

Differences w.r.t. baseline

- levelling at pile-up = 200 events/xing
 → Luminosity levelling at 7.6×10³⁴ cm⁻²s⁻¹
- Peak line pile-up density up to 1.9 events/mm/xing
- Beam parameters are the same

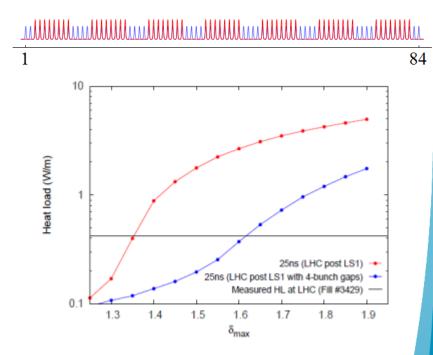
 Up to 4000 fb⁻¹ during HL-LHC period compatibly with engineering margins assuming 58% performance efficiency (2016 so far ~60%)





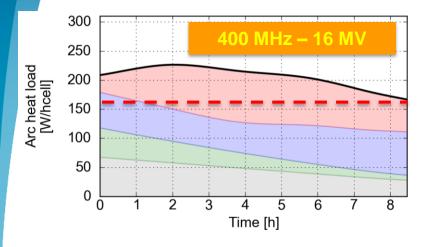
Back-up scenario (e-cloud mitigation): 8b+4e

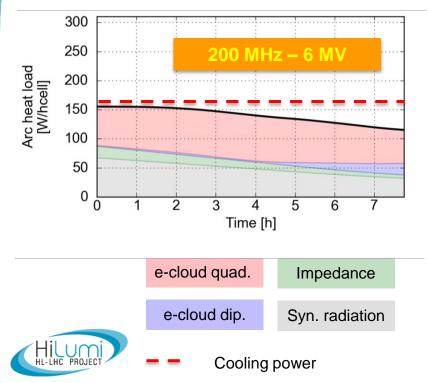
- Relies on scrubbing to suppress electron cloud in the dipoles (heat load and beam stability)
- Alternatives to mitigate electron cloud:
 - 'ad-hoc' 25 ns filling schemes to minimize electron cloud build-up (e.g. 8b+4e scheme)
 - No additional HW but reduced number of bunches (1968 as compared to 2748)



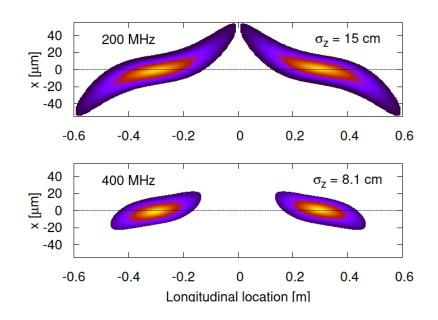


Alternative scenario (e-cloud mitigation): 200 MHz



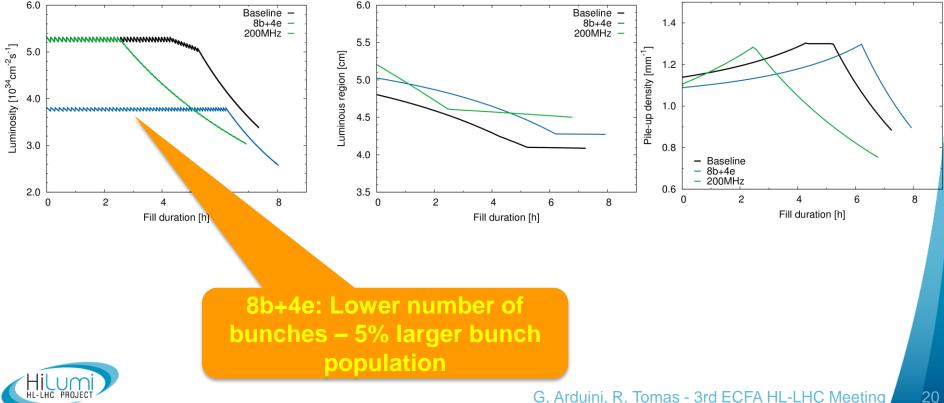


- In case scrubbing cannot reduce SEY_{dip} = SEY_{quad} below 1.40 → Heat load exceeds the available cooling capacity for 400 MHz system
- Long bunches provided by 200 MHz system would allow operating within the cryo limits
- Crab cavities less efficient → stronger effect of the RF curvature
- Requires new HW not in baseline



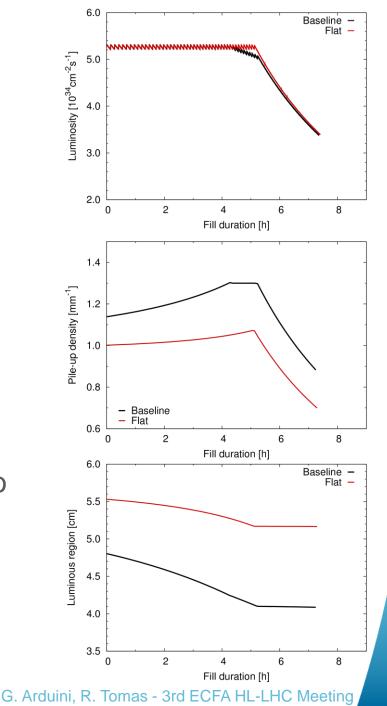
Luminous region/performance 8b+4e and 200MHz

- Scenarios for mitigation of electron cloud effects: •
 - 8b+4e → -25% integrated luminosity wrt baseline
 - 200 MHz → -14% integrated luminosity wrt baseline



Flat Optics

- Flat optics with β* = 40 cm / 15 cm and 12 σ beam separation → pushed scenario to be proven by experience with flat optics (not baseline). Might require beambeam long range compensation.
- Lower peak pile-up density w.r.t. baseline
- Integrated luminosity comparable to nominal but reduction of the peak pile-up density

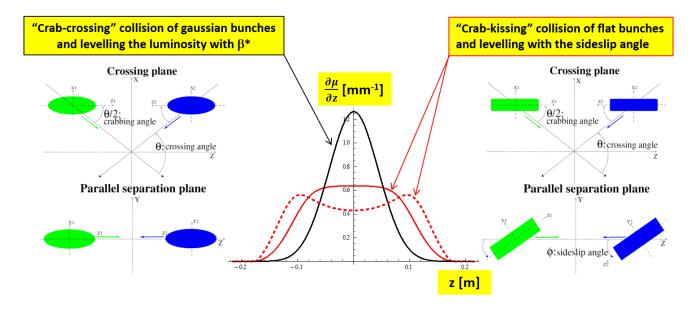




Crab Kissing

Scenario studied (S. Fartoukh) to reduce pile-up density. Requires:

- Crab-cavities in both || and X-sing planes (levelling with both sets of CCs)
- Flat optics
- Bunch charge distribution as flat as possible for more PU density flatness (800 MHz or longitudinal profile shaping by RF noise)
- Requires additional HW (not in baseline)



 Provides the lowest peak pile-up density of ~0.6-0.65 events/xing/mm with little reduction on integrated luminosity (~5%)



Summary Table

Scenario	Max. PU [events/xing]	Max. PU density [events /xing/mm]	Luminous Region long. r.m.s. size [cm]	∆L _{int} /L _{nom} [%]	Additional HW [Y/N]
Nominal	140	1.3	<4.8	0	Ν
Ultimate	200	1.9	<4.5	+33	Ν
8b+4e	140	1.3	<5	-25	Ν
200 MHz	140	1.3	<4.8	-14	Y
Flat	140	1.1	<5.5	0	May be
Crab kissing	140	0.6-0.65	<7	-5	Y



Summary

- An overview of the parameters affecting luminous region has been sketched
- The range of parameters for the nominal and ultimate parameters has been given
- A few non baseline scenarios have been sketched with the aim of providing the luminous region parameter space for the estimate of the performance of the detectors
- Basis for understanding detector performance and devise improved scenarios

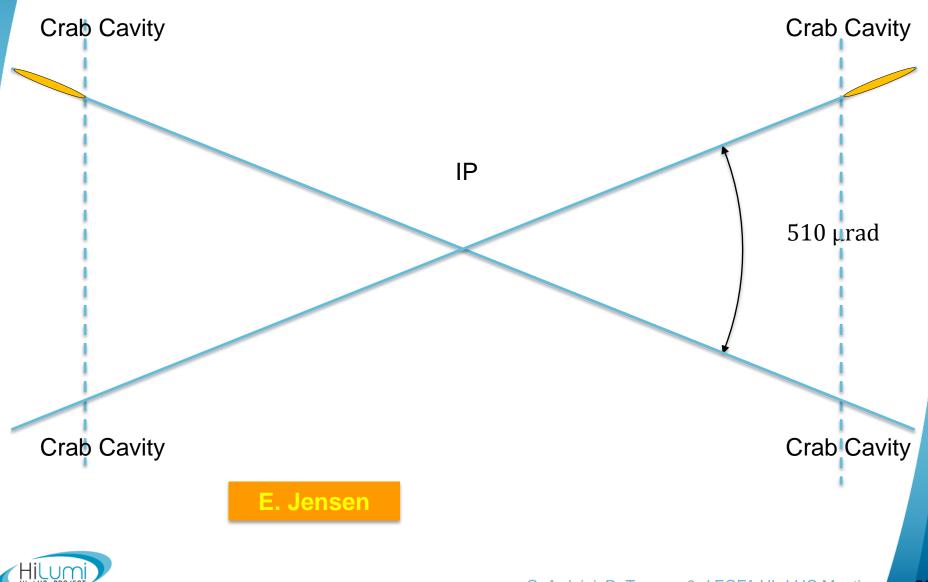


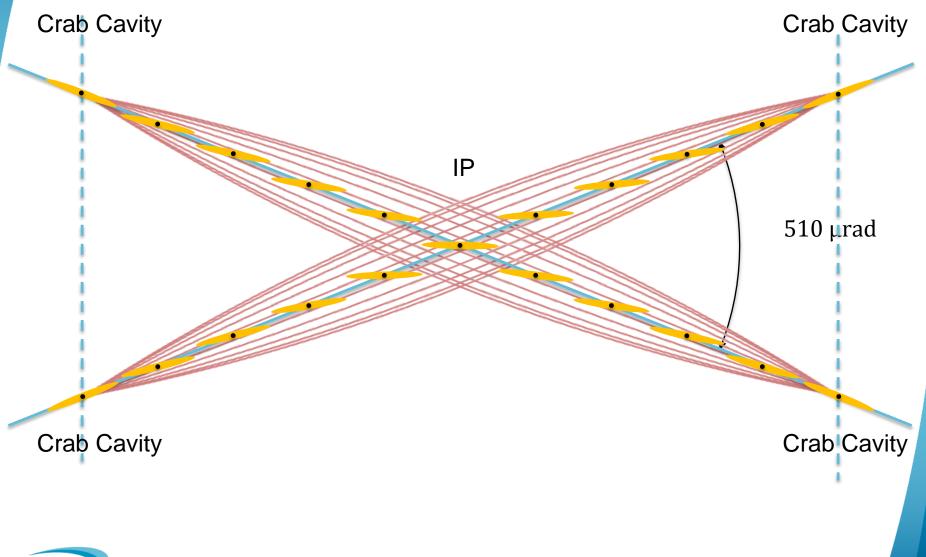


Thank you for your attention!

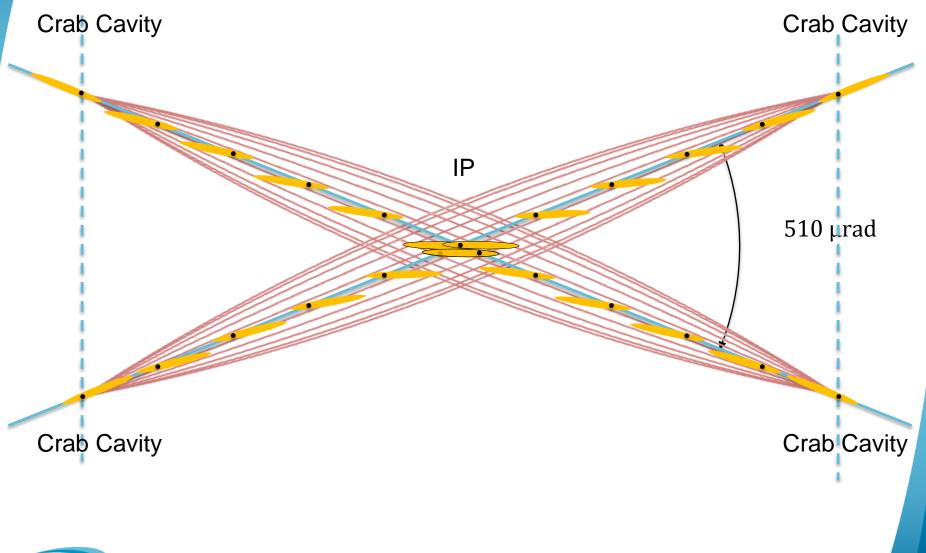
Acknowledgements: EDQ Working Group Members

G. Arduini, R. Tomas - 3rd ECFA HL-LHC Meeting











Baseline

