

Humanitarian Hackathons

Can you change the world in 60 hours?

A short story about problem solving, frustration, 3D printing houses and hopefully getting something right

by Hugo Day (TE-ABT/FPS)

What is THE Port

- Ports are places where lots of things and people pass through every day
- A bustling mix of people from around the globe, technology, ideas and *challenges*



A bit like CERN and Geneva...



Can we combine CERN's reputation for technical and scientific excellence with the field experience of Geneva's masses of NGOs productively?





In the best of traditions; we put our money (and time) where our mouths are!

An idea: Pier87 - ShelterX

Mixture of competencies, backgrounds, experiences. Intentional to make sure teams don't suffer hammer-and-nail problem

Visual



Coaches for suggestions/project management

MENTORS – Contact and enlist people working the field to

make sure we're not reinventing the wheel and to give context

Initial Challenge brief (subject to change): Often there is a need for the rapid deployment of robust and secure housing for humanitarian relief. Currently tents and temporary shelters are transported as needed but could 3D printed alternatives be used as replacements or as supplements?

What kind of shelter can we 3D print?

How will you transport it?

Will 3D printing help?

Do the users want it?

Is it cost effective?

Our mentors

What is shelter?

- Not just a roof
- A place you feel safe
- Temporary and permenant
- Knowing how your loved ones are doing
- Knowing where you can get food, help, information



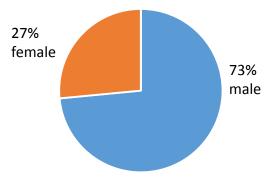
IDEA: A place where people can get information, offer services and print it! Let local people build it! (Parts must be sourceable, cheap, not overly complicated, functional!)

Can you change the world in 60 hours? No, but you can make a start

THE Port hackathon

- Great experience, can make a difference if you work with others!
- Different experience; defining scope of project, realistic objectives
- ENGAGING WITH END USERS TO MEET THEIR NEEDS
- >8 projects still active >6 months after hackathon
- People from 38 countries on 5 continents

Sonification for health: the sound of movement



Summary:

Movement is key to healthy ageing and recovery from injuries or even pathologies. Physiotherapists and practitilioners prescribe exercises that take the human body through certain movements, creating certain forces. Fundamental to the expected benefits of these exercises is their precise execution, easy under the watchful eye of the physiotherapist, but difficult when alone at home. Sontification can provide real-time audio feedback, with elements of feed-forward, that provides a quantitative reference for the correct execution of movements.



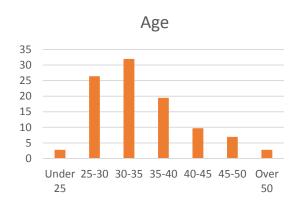
Goals:

The aim is to create a real-time audio feedback system to provide a quantitative reference for movements and an engaging physiotherapy tool for patients through:

- a series of wireless sensors able to measure kinetic/kinematic variables (e.g. joint angles, velocity, acceleration, force)
- a mobile phone app, able to receive data from the wireless sensors, <u>customise</u> <u>sonification</u> parameters (e.g. music scale, instrument, music genre) and connect a network of users to practice/play together
- a website to enable physiotherapists to prescribe and make a database of exercises, monitoring progress remotely. The website can offer social media integration (e.g. the patient can upload their sonification MP3s)

Resources

Expertise in human machine interfaces, embedded electronics, wireless sensors, data sonification – interdisciplinary team including electronic engineers/physicists, mobile and web software developers, a musician and a sport science/physiotherapy expert.



Age



HUMANITARIAN HACKATHON

14-16 OCTOBER 2016 @ CERN

6 MULTIDISCIPLINARY TEAMS FROM AROUND THE GLOBE

6 HUMANITARIAN
PROBLEM SOLVING CHALLENGES

THE PERFECT FIT FOR AN UNFORGETTABLE WEEKEND



6 WEEKS PREPARATION

3 DAYS ON-SITE PROTOTUPE DESIG



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