



Introduction of load balancers at the RAL Tier-1

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Overview

- Motivation
- Load balancers
- Examples
 - FTS3
 - OpenStack
- Monitoring & alerting
- Experience
- Summary & future plans

Motivation

- What we used to do & still do for almost all services:
 - services directly exposed to the internet using via DNS (multiple A records)

A terminal window titled "2. bash" showing the output of an nslookup command. The user is at the prompt "hepmbp095:~ andrew\$". The command is "nslookup srm-atlas.gridpp.rl.ac.uk". The output shows the server used (130.246.40.240) and the address (130.246.40.240#53). Below this, four separate entries are shown, each with the name "srm-atlas.gridpp.rl.ac.uk" and a different IP address: 130.246.181.171, 130.246.181.162, 130.246.181.163, and 130.246.181.164. The terminal ends with the prompt "hepmbp095:~ andrew\$".

```
2. bash
hepmbp095:~ andrew$ nslookup srm-atlas.gridpp.rl.ac.uk
Server:          130.246.40.240
Address:         130.246.40.240#53

Name:   srm-atlas.gridpp.rl.ac.uk
Address: 130.246.181.171
Name:   srm-atlas.gridpp.rl.ac.uk
Address: 130.246.181.162
Name:   srm-atlas.gridpp.rl.ac.uk
Address: 130.246.181.163
Name:   srm-atlas.gridpp.rl.ac.uk
Address: 130.246.181.164

hepmbp095:~ andrew$
```

- What's wrong with this?

Motivation

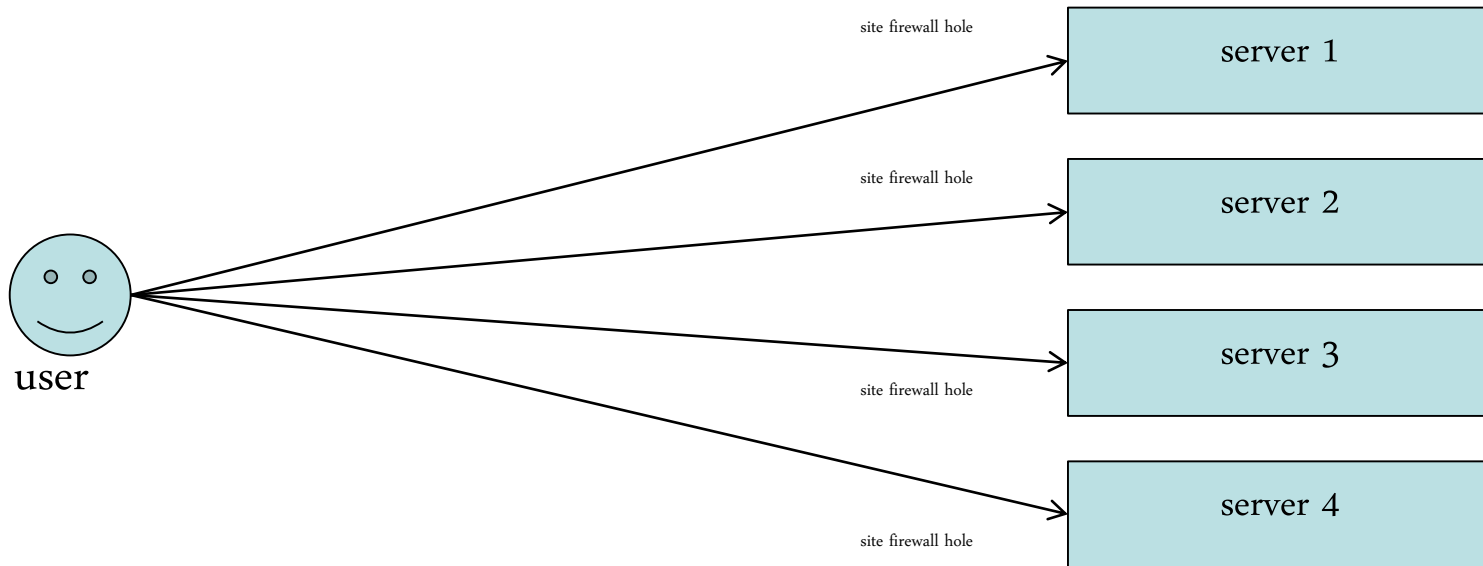
- What if one ATLAS SRM dies overnight?
 - the dead machine is still visible to users
 - Some fraction of requests from users will fail (~25%)
 - to resolve this, need to either
 1. we fix the machine, or
 2. contact RAL networking to change the alias
- What about upgrades & reboots?
 - since machines in intervention are still in DNS, maintenance is visible to users
 - Some fraction of requests will fail (~25% in this case)
- Ideally both machines failing & upgrades/reboots should be invisible to users
 - without requiring human intervention

Motivation

- We don't control our DNS: need to contact RAL networking team
 - But what if we could control our own DNS?
 - Or what if we had a more dynamic DNS?
- This is perhaps better, but still has problems
 - It's not unheard-of for applications to
 - not respect DNS TTLs
 - cache the results of name lookups
 - Issues with IPv6 DNS round-robin
 - round-robin doesn't always work – many clients will always pick the “first” host
 - if the “first” host is down, you have a problem

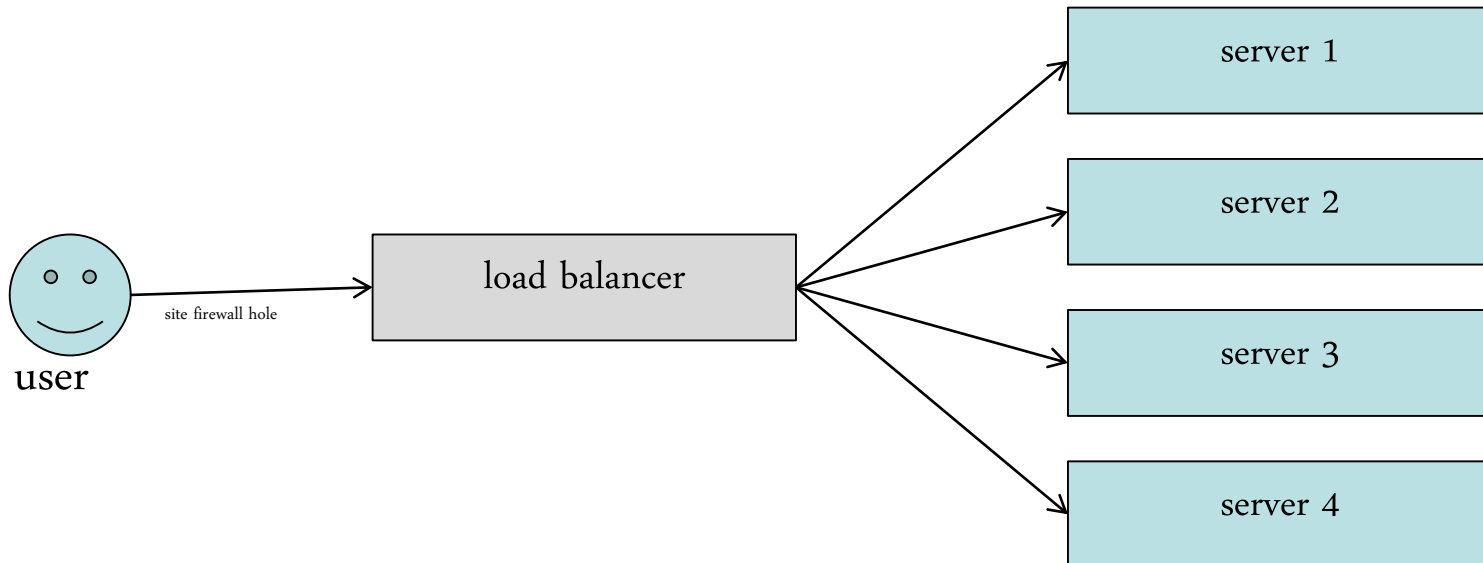
The alternative

- Instead of users connecting directly to servers...



The alternative

- Put a load balancer in between users and the servers



Building blocks

- HAProxy
 - Open source load balancer for TCP & HTTP
- Keepalived
 - Linux Virtual Server (LVS) router
 - Can provide floating IP addresses using Virtual Router Redundancy Protocol (VRRP)

Example: FTS3

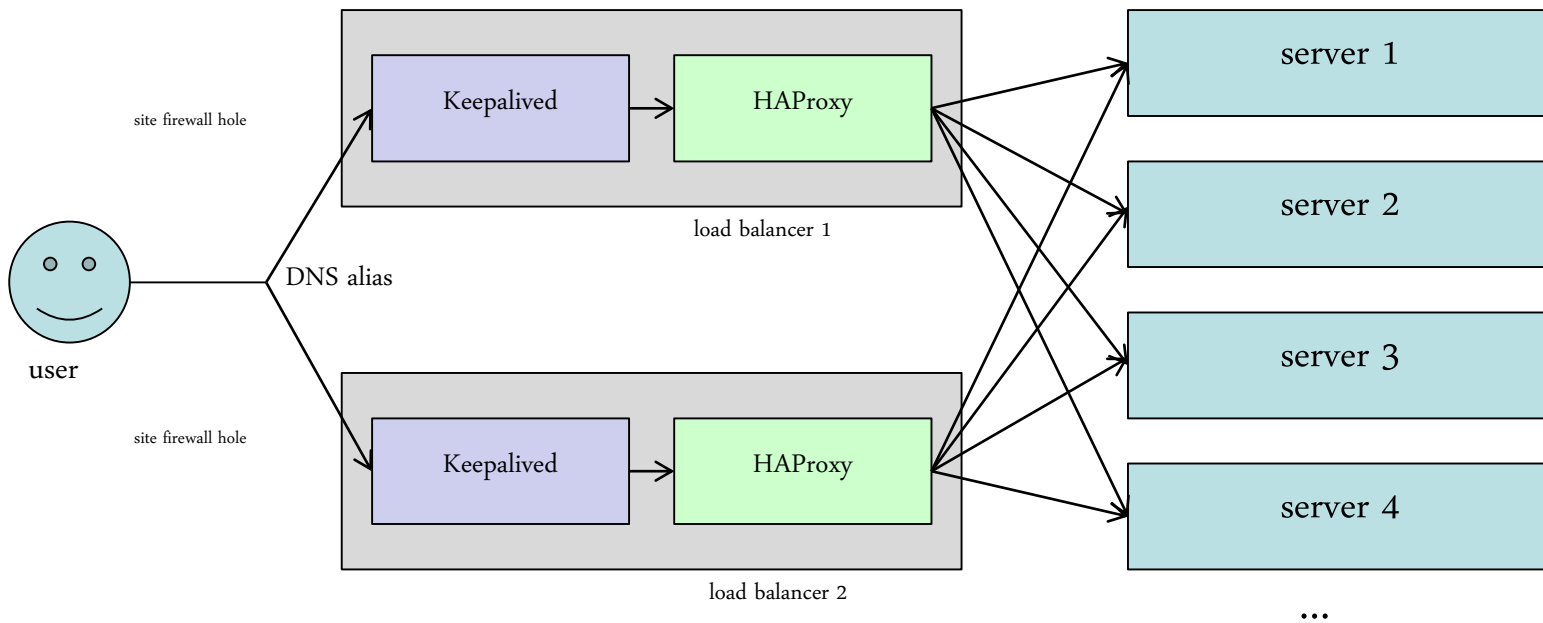
- First production service at RAL using load balancers
- 3 proxies configured in HAProxy
 - SOAP API (port 8443)
 - RESTful API (port 8446)
 - monitoring app (port 8449)
- HAProxy load balancing
 - round-robin
 - each backend server used in turn
 - used for SOAP, RESTful APIs
 - source
 - each client IP goes to the same backend server
 - used for the monitoring app

FTS3

- How to check if the backend servers are healthy?
 - HAProxy has configurable built-in checks
 - Currently using
 - tcp (SOAP API)
 - SSLv3 (RESTful API, monitoring app)
 - In future plan to move to more complete checks
 - e.g. HAProxy will stop sending requests to a server if host certificate expired, or CPU load very high, ...

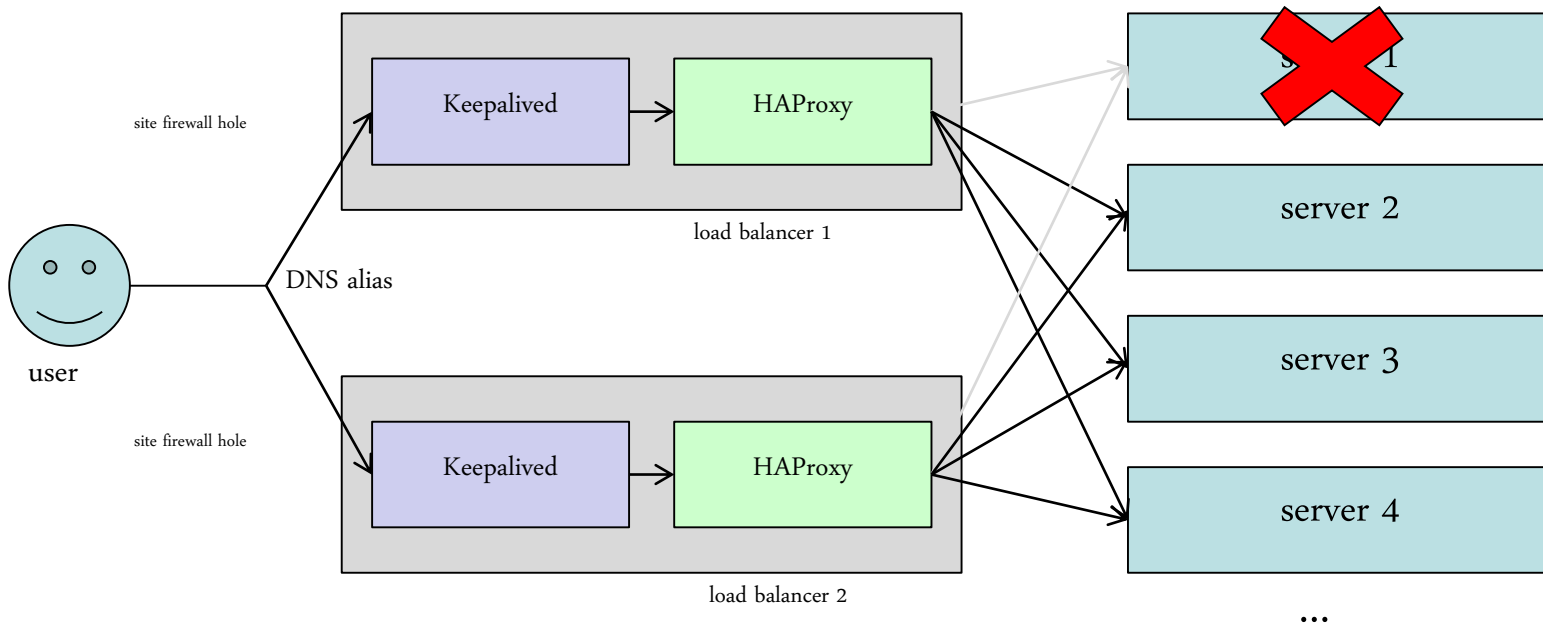
Architecture at RAL

- 2 floating IP addresses associated with the DNS entry for FTS3
 - traffic normally flows through both HAProxy instances



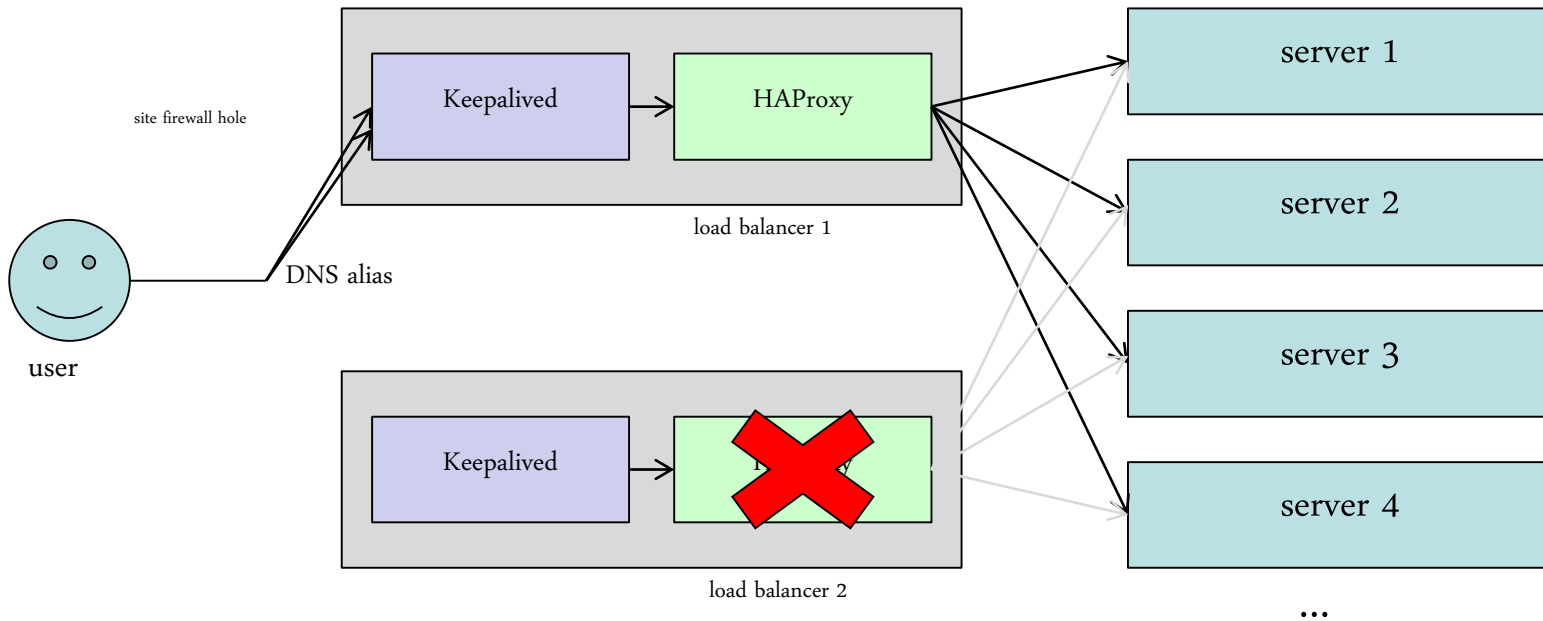
If a backend server dies...

- HAProxy stops sending requests to the broken server



If a HAProxy instance dies

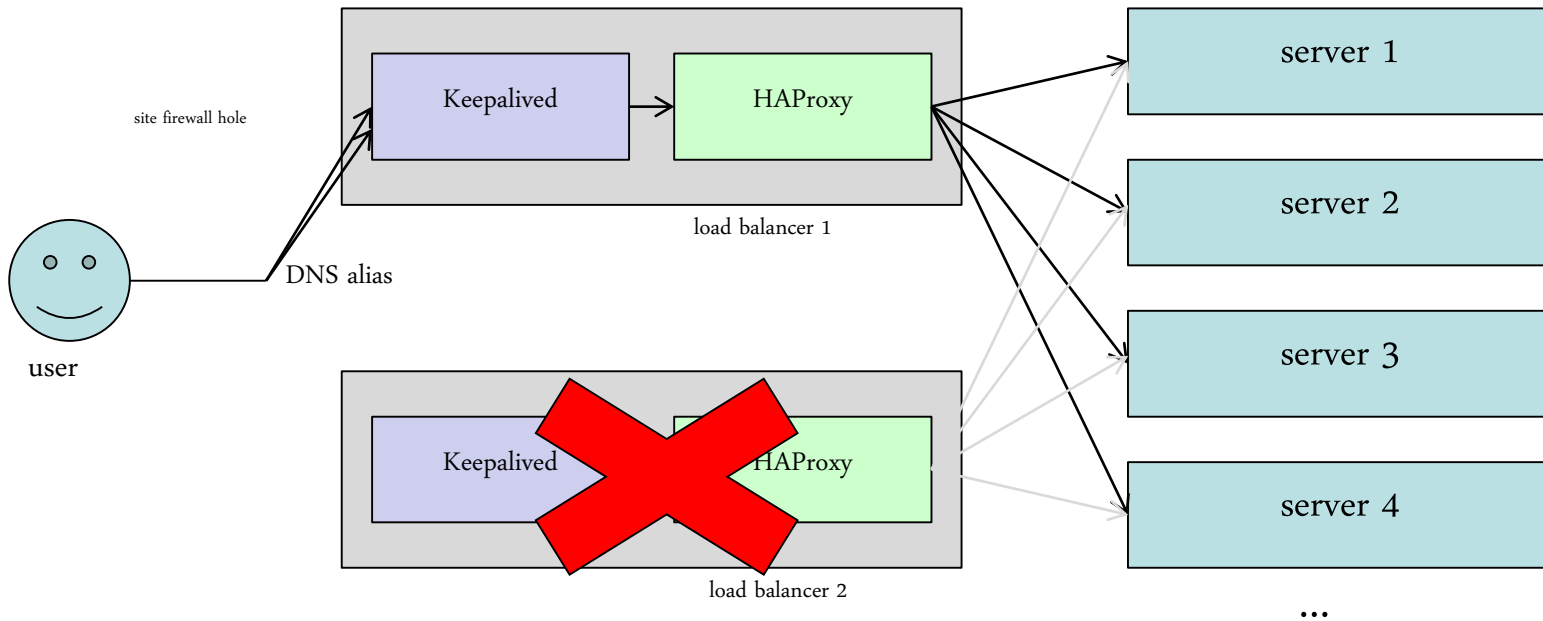
- The floating IP moves to the other load balancer



Keepalived checks if HAProxy is running

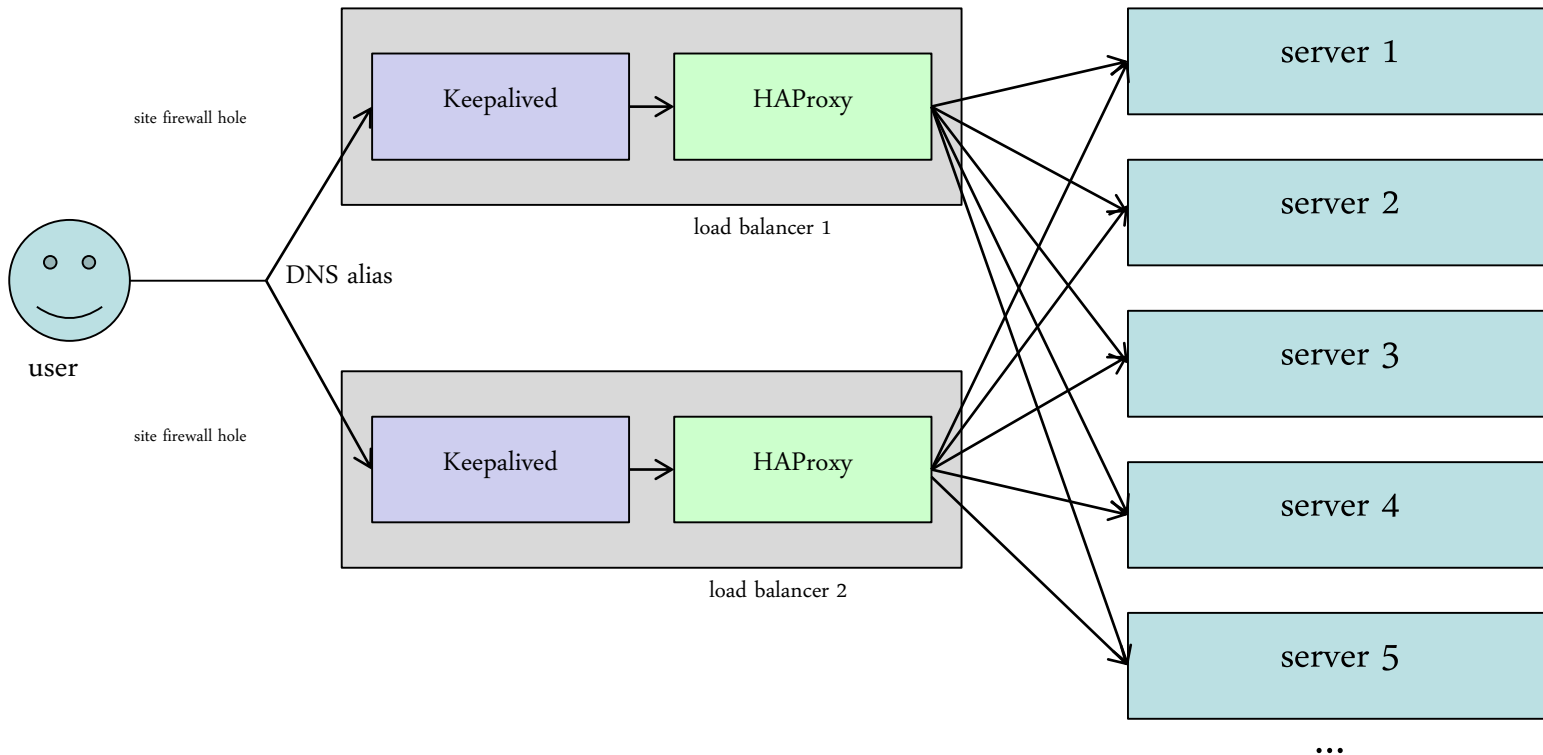
If a load balancer host dies

- The floating IP moves to the other load balancer



Add a new backend server

- Only need to update the HAProxy configuration
 - no need to ask RAL networking to update DNS

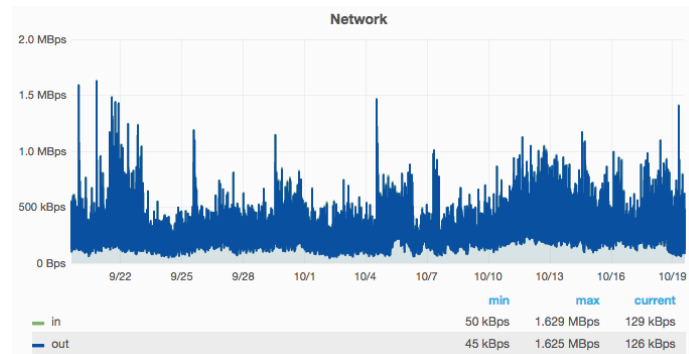
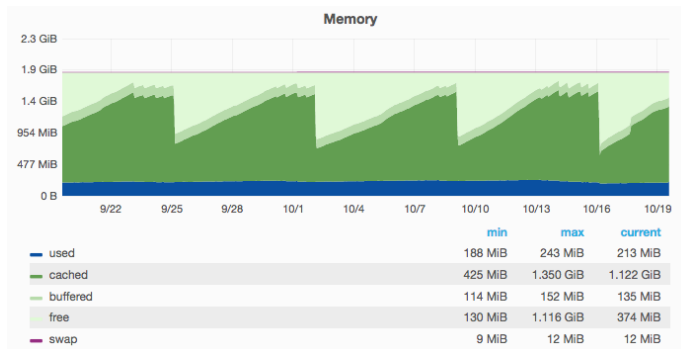


Maintenance

- Load balancers
 - each host can be upgraded/rebooted transparently (one at a time!)
- FTS3 servers
 - for planned interventions we put the appropriate backend server(s) in HAProxy into the “drain” state
 - stops any new connections going to the server
 - existing connections allowed to continue
 - after the intervention we put the server(s) back into the “ready” state

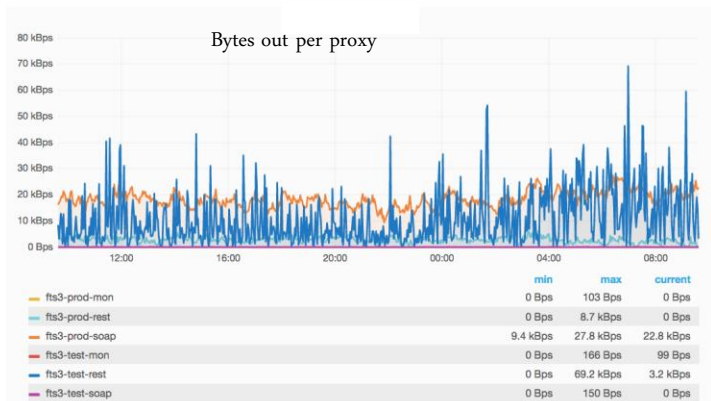
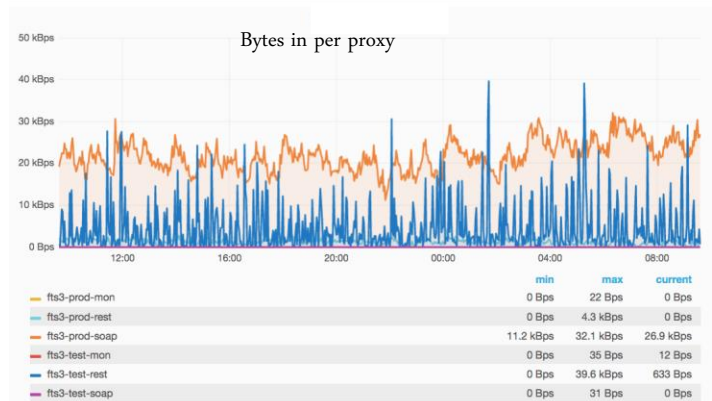
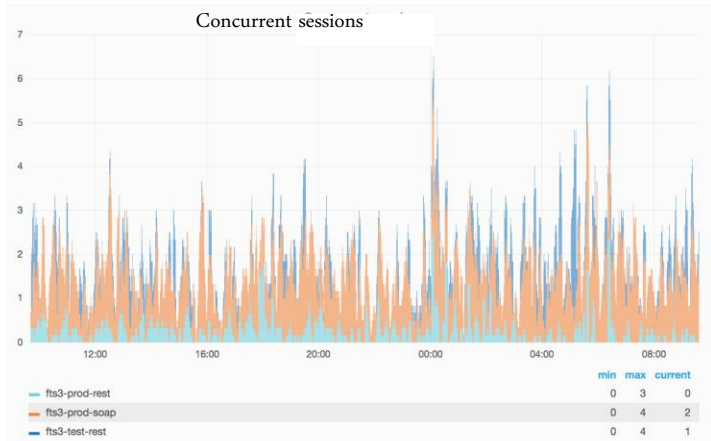
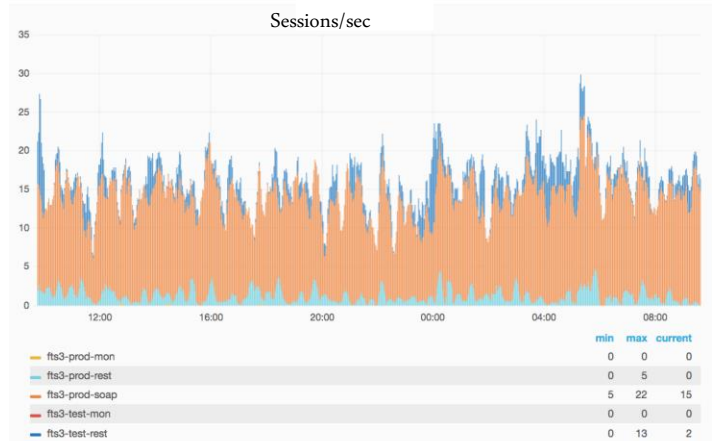
Infrastructure at RAL

- 2 VMs being used in production
 - each with 2 GB memory, 2 cores, 1 Gb networking
- For FTS3 only, resource usage very low
 - e.g. past 30 days:



Monitoring

- Using Telegraf to send HAProxy metrics to InfluxDB
 - Telegraf has an input plugin for HAProxy



FTS alerting

- Nagios tests per load balancer
 - check that the number of healthy backend servers* for each service is about a minimum threshold

Check proc HAProxy		OK	13:15:13	92d 2h 11m 16s	1/3	PROCS OK: 1 process with command name haproxy	
Check proc monit		OK	13:15:00	92d 2h 9m 53s	1/3	PROCS OK: 1 process with command name monit	
Check procs keepalived		OK	13:15:13	92d 2h 8m 36s	1/3	PROCS OK: 3 processes with command name keepalived	
Check proxy fts3-prod-mon		OK	13:02:17	4d 19h 38m 32s	1/3	Check haproxy OK - checked proxies: fts3-prod-mon	
Check proxy fts3-prod-rest		OK	13:02:17	4d 19h 38m 32s	1/3	Check haproxy OK - checked proxies: fts3-prod-rest	
Check proxy fts3-prod-soap		OK	13:02:17	4d 19h 38m 32s	1/3	Check haproxy OK - checked proxies: fts3-prod-soap	
Check proxy fts3-test-mon		OK	13:02:17	5d 1h 42m 34s	1/3	Check haproxy OK - checked proxies: fts3-test-mon	
Check proxy fts3-test-rest		OK	13:02:17	5d 1h 42m 34s	1/3	Check haproxy OK - checked proxies: fts3-test-rest	
Check proxy fts3-test-soap		OK	13:02:17	5d 1h 42m 34s	1/3	Check haproxy OK - checked proxies: fts3-test-soap	

- Tests for floating IPs
 - basic TCP checks from the Nagios server

Service ▲▼	Status ▲▼	Last Check ▲▼	Duration ▲▼	Attempt ▲▼	Status Information ▲▼
Check floating IP fts3-prod-ip1	OK	13:16:16	31d 22h 54m 33s	1/5	TCP OK - 0.000 second response time on port 8446
Check floating IP fts3-prod-ip2	OK	13:16:16	18d 23h 3m 18s	1/5	TCP OK - 0.000 second response time on port 8446
Check floating IP fts3-test-ip1	OK	13:16:16	88d 20h 33m 30s	1/5	TCP OK - 0.002 second response time on port 8446
Check floating IP fts3-test-ip2	OK	13:16:16	98d 23h 40m 20s	1/5	TCP OK - 0.000 second response time on port 8446

*according to health checks run by HAProxy

FTS pager alarms

- What we used to do with FTS2
 - pager triggered even if a single FTS server had issues
- FTS3 (before use of load balancers)
 - pager triggered only if more than 2 FTS servers had issues
 - service would continue to function but be degraded
 - some fraction of attempts to access the service would fail
- FTS3 (with load balancers)
 - pager triggered only if more than 2 FTS servers have issues
 - service continues to function
 - problem is invisible to users

Another example: OpenStack

- Our OpenStack deployment designed to be highly available at every possible level
- Multiple nodes for each OpenStack service
 - Galera cluster for HA MariaDB
 - MongoDB with replication for Ceilometer
 - RabbitMQ with HA queues
 - Neutron with Distributed Virtual Routers using OpenVSwitch
 - HAProxy & Keepalived for load balancing & SSL



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Domain *

stfc

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OpenStack

- All OpenStack communication goes through HAProxy
 - single set of 3 hosts running HAProxy
- Almost all OpenStack APIs have SSL termination by HAProxy
 - Keystone has Apache terminating SSL for use with VOMS for EGI FedCloud
 - However Keystone traffic still goes through HAProxy
- Keepalived is used to provide a floating IP between HAProxy nodes

Experience so far

- Keepalived
 - working reliably
 - some confusion initially caused by ntpd
 - it sometimes deletes virtual IP addresses!
 - adjusted ntpd configuration so it only listens on the host's actual IP address
 - a few incidences of unexplained packet loss on the RAL network caused the floating IP addresses to “flap” occasionally
 - Keepalived on each LB couldn't see the VRRP ads from the other host
 - not noticed by users
- HAProxy
 - working reliably

Current status

- Production services using the load balancers
 - FTS3 “test” instance (ATLAS) since 26th April
 - FTS3 “prod” instance (CMS + other VOs) since 31st May
- Services in development using load balancers
 - OpenStack
 - Dynafed
- New services likely to use load balancers in production
 - GridFTP gateway to Ceph
 - S3/Swift APIs for Ceph
- Existing services where load balancers could be beneficial
 - CASTOR SRMs
 - BDIIs, LFCs (still used by some non-LHC VOs)
 - MyProxy
 - NGI Argus

Summary & future plans

- Successfully using a highly available load balancer in front of a standard grid service – FTS3
 - enables us to more transparently carry out interventions
 - problems no longer visible to users
 - can add/remove hosts transparently
- It's an important step towards being able to have a more dynamic environment
 - internal infrastructure is hidden from users
 - essential for a dynamic container-based infrastructure
- Future plans
 - More thorough HAProxy health checks
 - Migrate more services