Basics of Project Management

Nadia Circelli

June 1, 2016



techniques

tools

skills

Project Management

processes

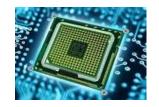
Deliver products that meet stakeholders requirements in a timely and efficient way

What is a project?

We do projects all the time.

- > At work
 - → building a bridge
 - → creating a new device
- > At school
 - > preparing a report
- > In everyday life
 - → organizing a party or a trip







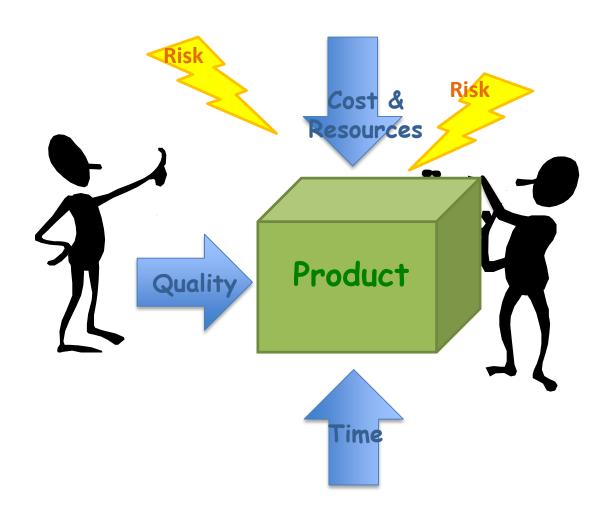


It is about solving a problem or creating something

A project :

- Is <u>temporary</u> with a specific start and end date
- Has an <u>end result</u> that must be created

Key elements of a project



Key people in a project

Project Sponsor



Project Manager



Project Team



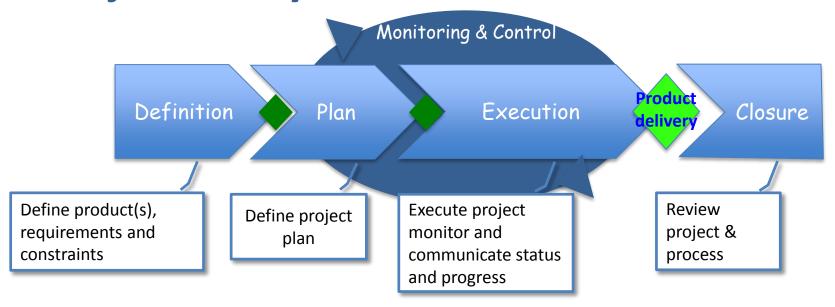
Users

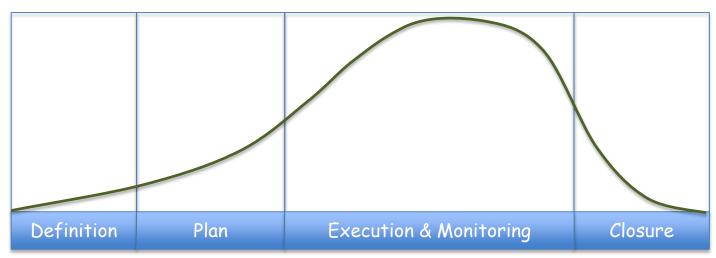




The success of the project will depend mostly on people

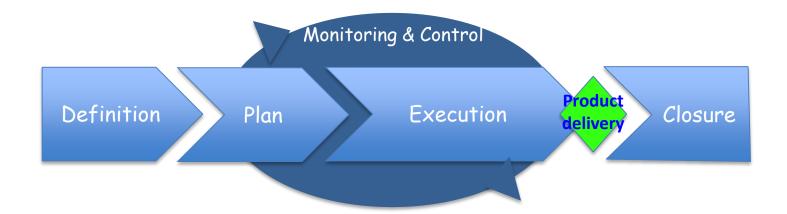
Project life cycle





Effort during project life cycle

Definition



Define

Understand

Identify



Product and scope

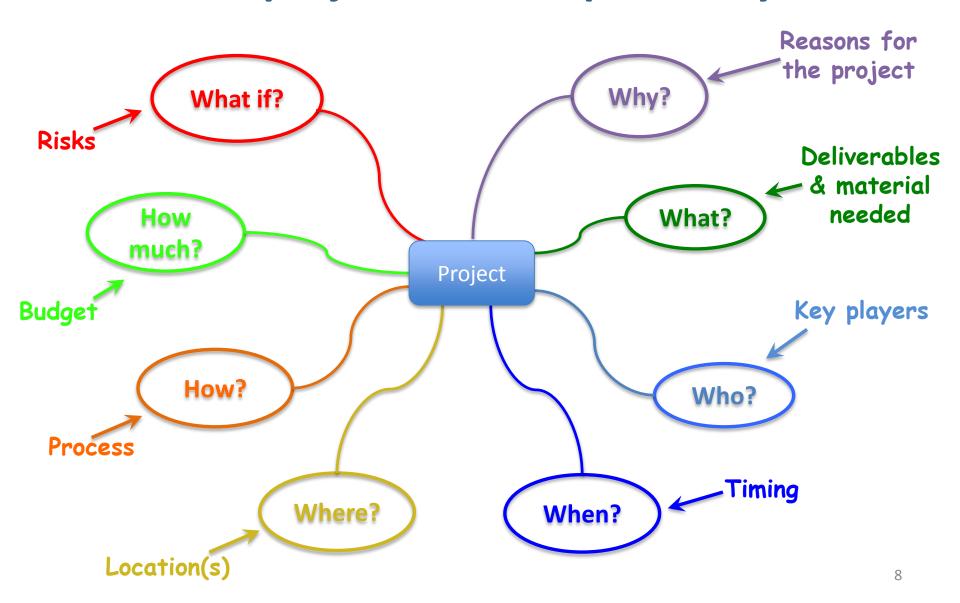
Requirements, constraints

Reasons for the projects and benefits

Key players, customers, users

Feasibility

Define the project in a complete way



SMART objectives and criteria for success!

SMART objectives to know where you go

- **S**pecific
- Measurable
- Actionable / Agreed upon / Ambitious
- Realistic / Reachable
- Time-bound



Criteria for success to know when you reached it

Good communication

- Life and work experiences affect the way we communicate and interact
- Failure in the communication often results in the failure of a project



BARRIERS to good communication

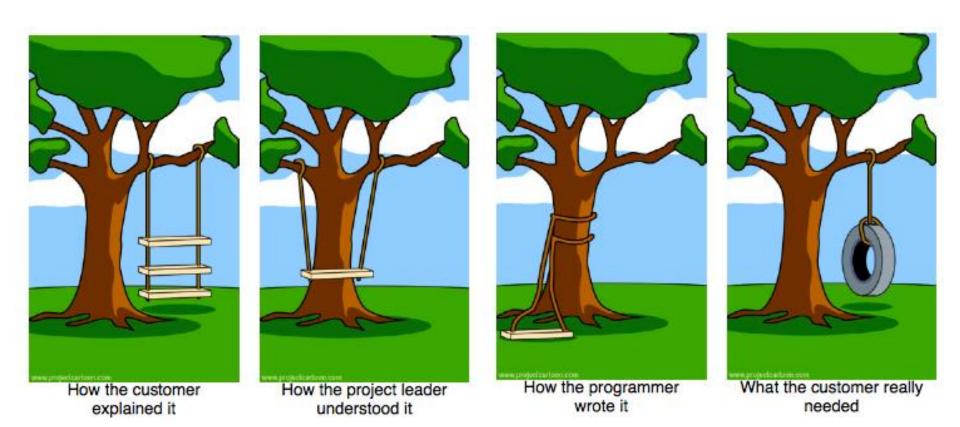
- Assumptions
- Unclear message content / actions
- Different communication styles / culture
-

ENABLERS for good communication

- Active listening
- Rephrasing, summarizing
- Respect, time, willingness
- ----

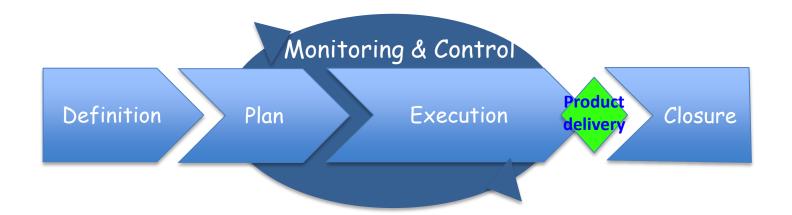


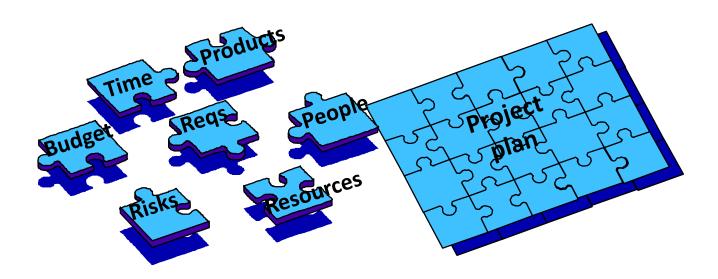
Clear requirements...



... and good communication

Planning





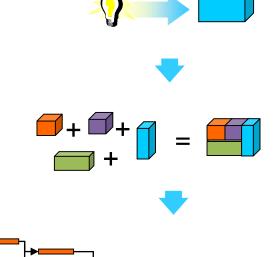
Prepare project plan



- Define the product you need to produce
- 1 Breakdown the product into sub-products

3 Define the activities sequence and their relationships

4 Decide who will perform the activities + how long they will take



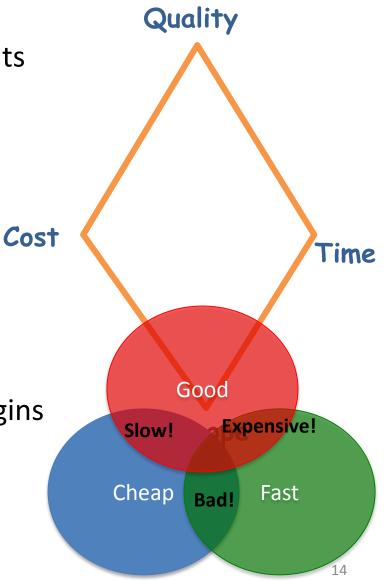


Project constraints

Understand which are the constraints

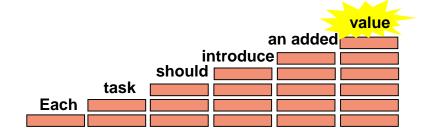
- > Time
- Cost
- Quality
- Scope
- Resources or competences
- Technology
- **>** ...

Identify criticality and possible margins



Project plan – some tips

Focus on products / deliverables



Go only till the detail level you need to keep track

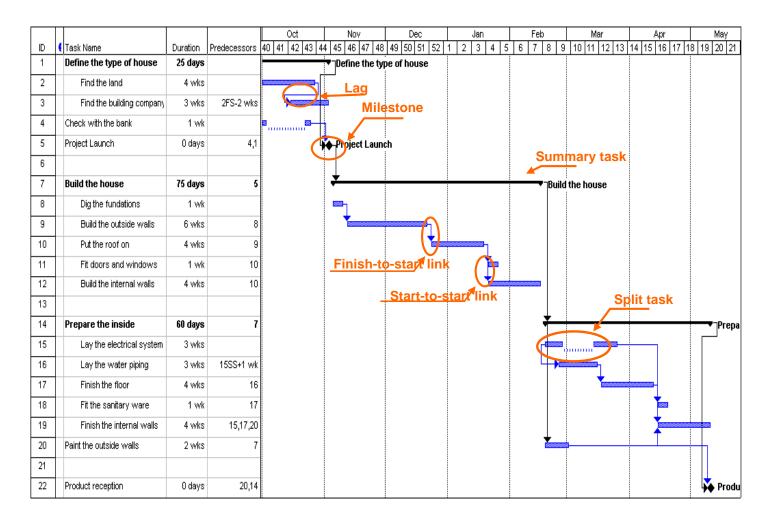


You should be able to see the big picture!

Do it together with the team



Example of a Gantt chart



- •The planned status should be stored as **baseline**.
- •The current status can then be compared to the baseline to check the progress of the project, the differences or the delays.

Risk prioritization



- Identify risks that have a probability of impacting the project and define their impact
- Address first the most important ones, establish priorities

Simplest method of risk prioritization:

 Rate 1 to 3 both Probability and Impact (1 = lowest, 3= highest)

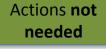
• Evaluate Probability **x** Impact

6	ict	Actions MUST be taken		Probability			
				3 Very likely	2 Probable	1 Improbable	
		3	High	9	6	3	
	Impact	2	Medium	6	4	2	
		1	Low	13	2	1	

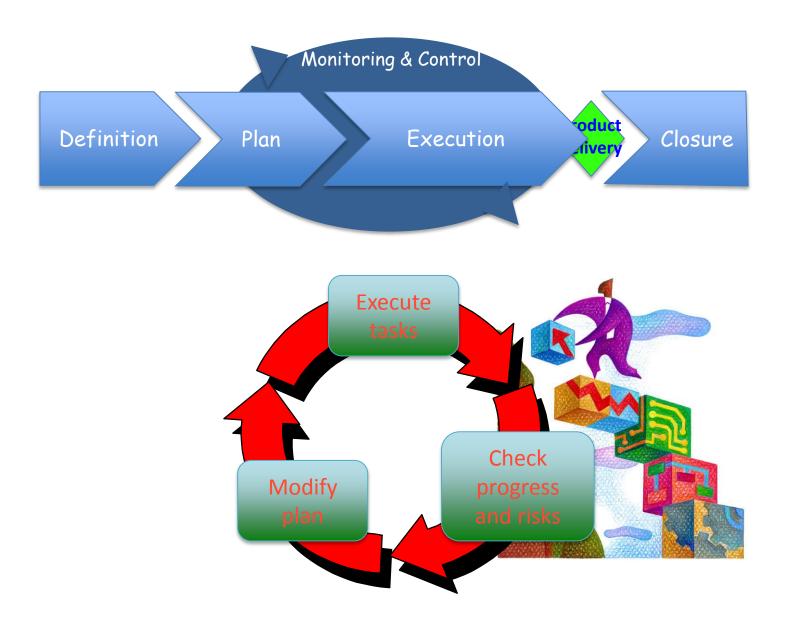
Actions might

be taken

- Establish actions to :
 - Avoid the risk
 - Reduce the probability or impact
- Prepare alternative scenarios
- Transfer risk (ex: insurance)
- Accept the risk.... cost vs result



Execution and monitoring



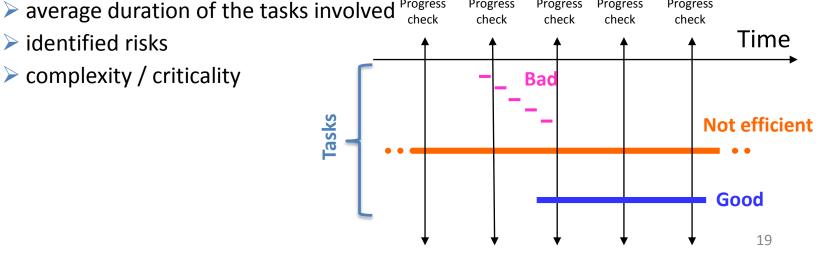
Checking the progress

- Monitoring and controlling
 - To obtain an **objective view** of the status of the project:
 - Know where the projects stands vs the plan
 - > To anticipate corrective actions
 - > To communicate to management and team.

- How often to check the progress?
 - It depends from ...

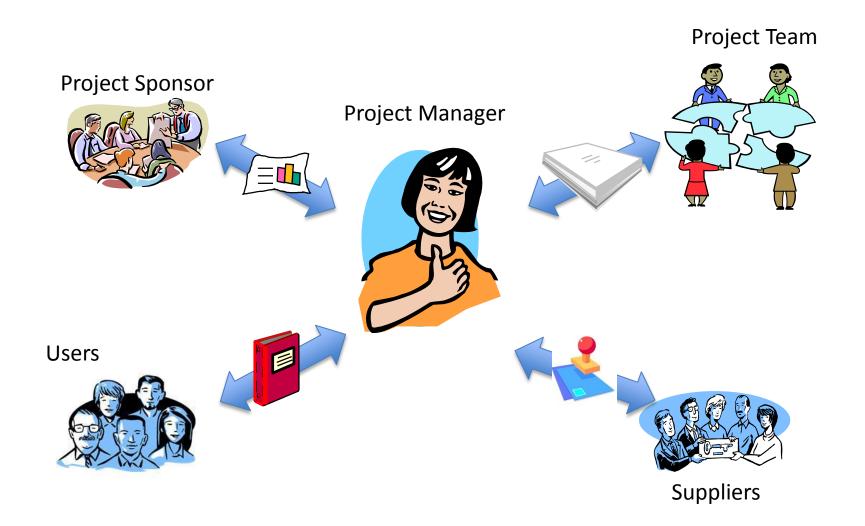
identified risks

complexity / criticality



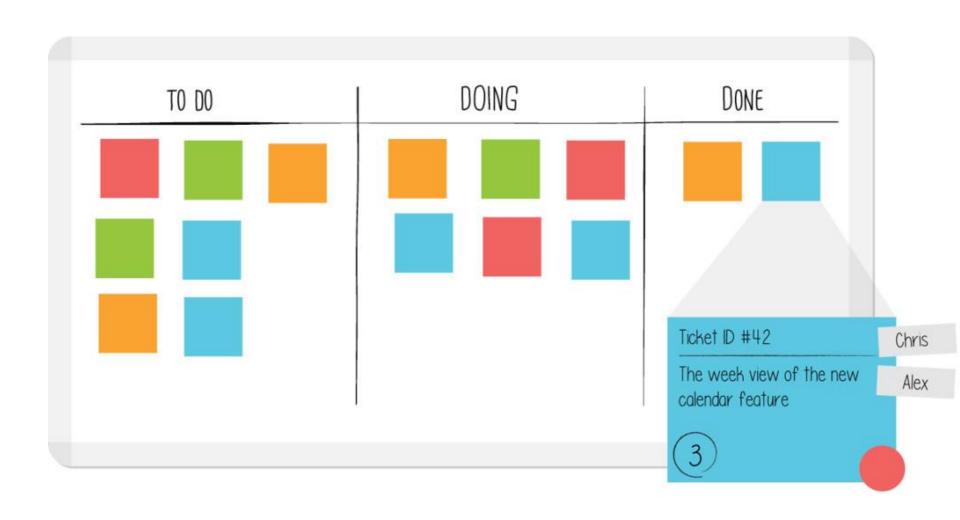
Progress

Communication and reporting

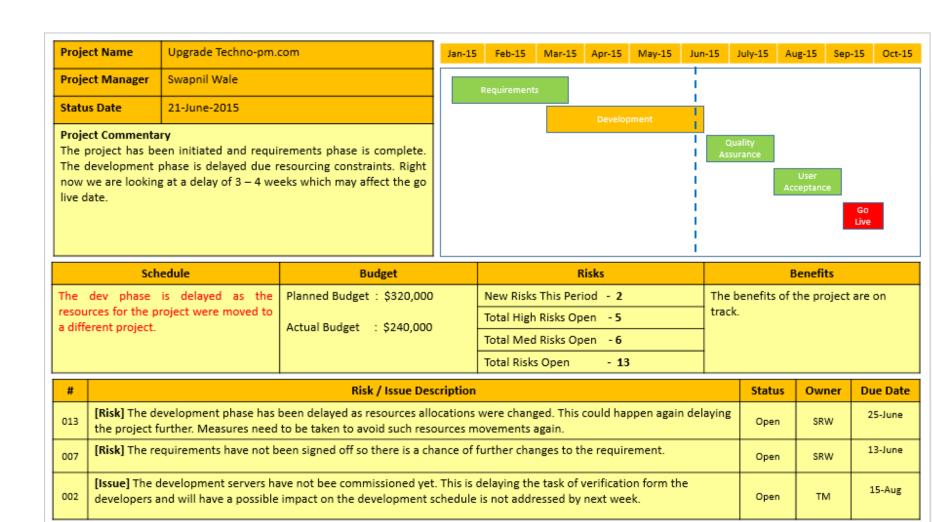


Establish which information they need and how to communicate with them

Examples of reporting



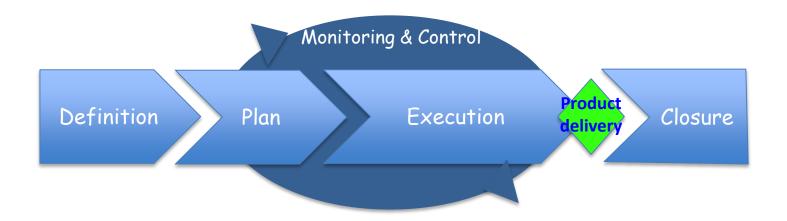
Examples of reporting



Examples of reporting



Product delivery



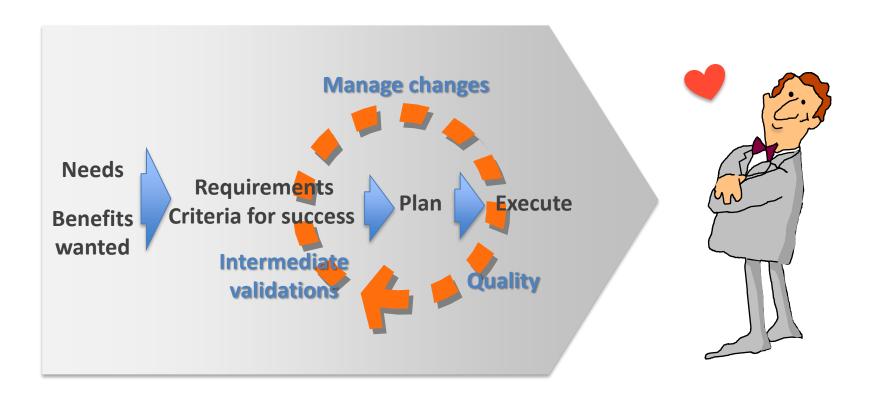




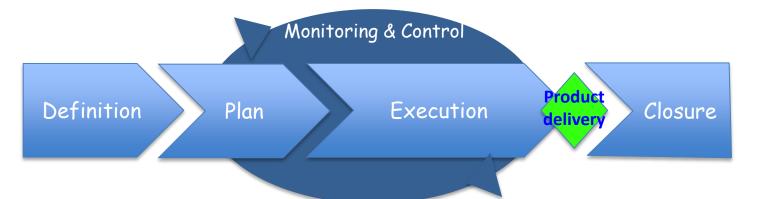
A successful product

The product is the reason for the project's existence.

A successful product creates value / benefits for the customer



Closure



- ➤ What has been done well??
- ➤ What could have been changed?
- What could have been improved?



Review to do better next time!

When the project or a module is completed

- Review:
 - Product vs requirements
 - Project execution vs plan
 - Risks
- Apply lesson learnt in next module /project

AND... don't forget to celebrate!



MAIN METHODOLOGIES



- Founded in US in 1969
- ▶ 650,000+ members in 204 countries.

- A Guide to the PROJECT MANAGEMENT BODY OF KNOWLEDGE (PMBOK' GUIDE)

 Fifth Edition
- ➤ PMI produced the first Project Management Body of Knowledge (PMBOK) in 1996. Now arrived to 5th release
- The Project Management Body of Knowledge is a set of standard terminology and guidelines (a body of knowledge) for project management
- PMI introduced many credentials and a certification.

http://www.pmi.org



Credentials:

Certified Associate in Project Management (CAPM) - 3 days understanding of fundamental project management theory, principles, techniques and methods.

Project Management Professional (PMP) - 5 da Validates the competence to perform in the manager Preliminary experience required

Other credentials

Program Management Professional (PgMP) Portfolio Management Professional (PfMP) PMI Agile Certified Practitioner (PMI-ACP) PMI Risk Management Professional (PMI-RMP) PMI Scheduling Professional (PMI-SP) PMI Professional in Business Analysis (PMI-PBA)* Price

Member US\$225 Non-member US\$300

Prerequisites

- Secondary degree
- 23 hours project management education without professional work experience

- · Secondary degree
- 1,500 hours of project experience
- 7,500 hours leading and directing projects
- 35 hours of project management education

- Four-year degree
 - 4,500 hours leading and directing projects
- 35 hours of project management education



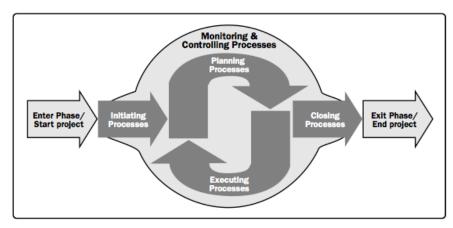


Figure 3-1. Project Management Process Groups

PMI methodology is based on

- 5 Process Groups to describe the flow of the work
- 10 Knowledge Areas to cover what a project manager needs to know in order to successfully manage a project

Table 3-1. Project Management Process Group and Knowledge Area Mapping

	Project Management Process Groups							
Knowledge Areas	Initiating Process Group	Planning Process Group	Executing Process Group	Monitoring and Controlling Process Group	Closing Process Group			
4. Project Integration Management	4.1 Develop Project Charter	4.2 Develop Project Management Plan	4.3 Direct and Manage Project Work	4.4 Monitor and Control Project Work 4.5 Perform Integrated Change Control	4.6 Close Project or Phase			
5. Project Scope Management		5.1 Plan Scope Management 5.2 Collect Requirements 5.3 Define Scope 5.4 Create WBS		5.5 Validate Scope 5.6 Control Scope				
G. Project Time Management		6.1 Plan Schedule Management 6.2 Define Activities 6.3 Sequence Activities 6.4 Estimate Activity Passources 6.5 Estimate Activity Durations 8.6 Develop Schedule		6.7 Control Schedule				
7. Project Cost Management		7.1 Plan Cost Management 7.2 Estimate Costs 7.3 Determine Budget		7.4 Control Costs				
8. Project Quality Management		8.1 Plan Quality Management	8.2 Perform Quality Assurance	8.3 Control Quality				
9. Project Human Resource Management		9.1 Plan Human Resource Management	9.2 Acquire Project Team 9.3 Develop Project Team 9.4 Manage Project Team					
10. Project Communications Management		10.1 Plan Communications Management	10.2 Manage Communications	10.3 Control Communications				
11. Project Risk Management		11.1 Plan Risk Management 11.2 Identity Risks 11.3 Perform Qualitative Risk Analysis 11.4 Perform Quantitative Risk Analysis 11.5 Plan Risk Responses		11.6 Control Risks				
12. Project Procurement Management		12.1 Plan Procurement Management	12.2 Conduct Procurements	12.3 Control Procurements	12.4 Close Procurements			
13. Project Stakeholder Management	13.1 Identify Stakeholders	13.2 Plan Stakeholder Management	13.3 Manage Stakeholder Engagement	13.4 Control Stakeholder Engagement	31			



- PRINCE2 : Projects In Controlled Environments, version 2
- Founded In 1989 by the Central Computer and Telecommunications Agency (CCTA) and then adopted more widely in UK government and in the private sector
- PRINCE2 is now a *de facto* standard for project management in many UK government departments and across the United Nations system.
- 1.000.000+ exams taken worlwide

https://www.prince2.com/eur



Qualifications:

PRINCE2 Foundation :

PRINCE2 principles, terminology - 3 days

PRINCE2 Practitioner :

apply PRINCE2 to the running and managing of a project – 5 days (Foundation + 2 days)

No preliminary experience required

Others qualifications:

PRINCE2 Agile™

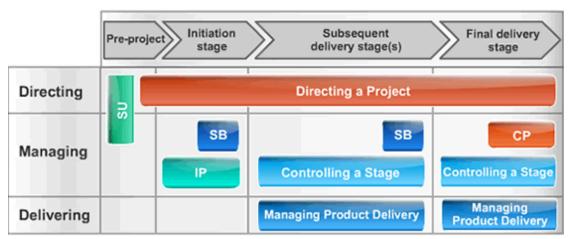


SU = Starting up a Project

SB = Managing a Stage Boundary

IP = Initiating a Project

CP = Closing a Project



Based on OGC PRINCE2® material. Reproduced under licence from OGC.



making, stakeholder alignments etc

Business

- PRINCE2[®] is a process-driven project management methodology based on 7 processes
- PRINCE2® covers the management, control and organization of a project. It devotes a special attention to roles and responsibilities

Agile

- In Feb 2001, a number of leading thinkers who were using "Lighter" software development methods (The Agile Alliance) agreed on the Manifesto for Agile Software Development
- Agile software development is a set of principles in which requirements and solutions evolve through collaboration between self-organizing, cross-functional teams.
- Agile project management is used widely in the world not only in software development but also in other areas.
- Agile methods include SCRUM, DSDM, Extreme Programming (XP), FDD, Lean...



Agile certifications

The **Scrum Alliance** offers a number of professional certifications:

Certified Scrum Master (CSM)

to gain an understanding of the Scrum framework – 2 days

Certified Scrum Developer (CSD)

CSM + "Agile Engineering Practices" technical course - 3 days

Certified Scrum Professional (CSP)

one of the above + 36 months of successful Agile/Scrum work experience

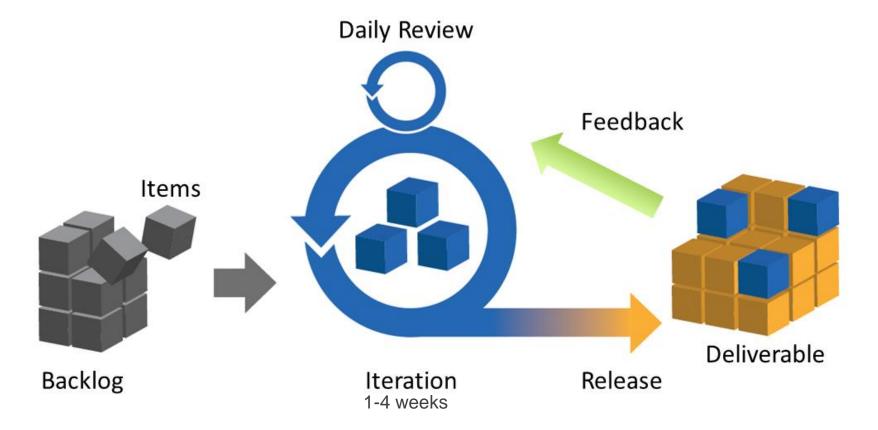
Other certifications:

PMI Agile Certified Practitioner (PMI-ACP) – 3 days + experience

experience: 2,000 hours of general project experience + 1,500 hours working with agile methodologies.

PRINCE2Agile Practitioner Certificate - 3 days + being a PRINCE2 practitioner

Agile

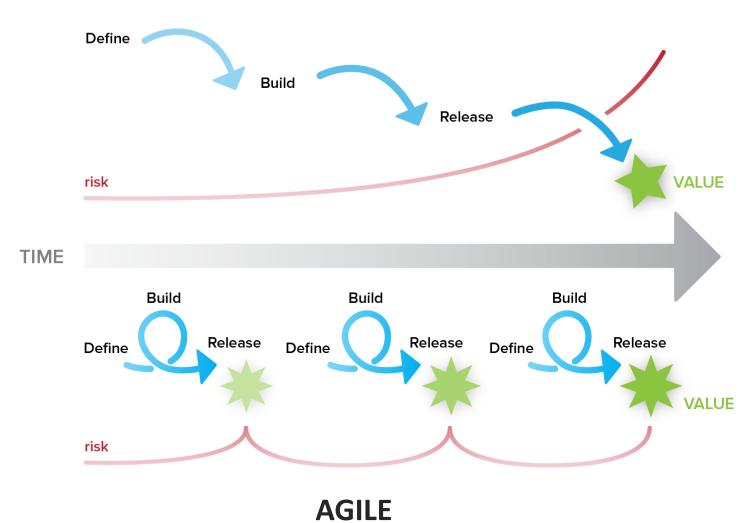


- Agile is based on an iterative, incremental method of managing the design and build activities.
- Agile is based on the team committing to achieve a goal, organizing itself and delivering at regular small intervals

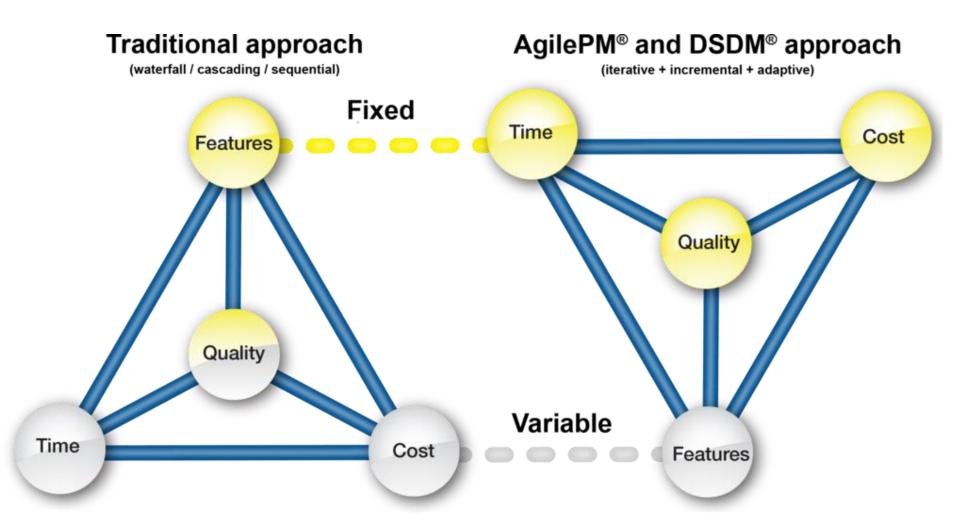
37

Development methodologies comparison

TRADITIONAL



Focus comparison





... and for the future?

- Blended methodologies
- Product value and benefits more central
- Business Model Canvas
- Lean Start Up

THANK YOU!

Nadia Circelli nadia.circelli@gmail.com