

# **Expected Performance of LHC HL Transverse Feedback**

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## **Acknowledgement**

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BE-BI, BE-CO, BE-ABP

# Outline

- Run 2 and ongoing improvements of ADT
- Key performances
  - Kick strength
  - Signal-to-Noise ratio
  - Bandwidth and damping time
- Conclusions

# ADT – Run 2

see G. Kotzian  
@ Evian 2015

- Power System (bandwidth and kick strength)
  - Maintenance of power amplifiers, no changes in LS1
- Pick-up System
  - Additional pick-ups cabled and available (2x)
- Electronics (LLRF)
  - New processing VME electronics
    - Capable of combining four pick-ups per plane and beam
    - Disentangled gain functions for feedback (main/witness bunches), cleaning and blow-up (four functions) available
  - New A/D converters and processing of analogue PU signals
    - In preparation → potential to improve S/N
    - Tested on one of the additional pick-ups (D.V.)

# ADT – Run 2

see G. Kotzian  
@ Evian 2015

- Algorithms (also define gain versus frequency)
  - Potential improvements for feedback (vector sum)
  - Diagnostics (head tail movement mode 1)
  - Automated set-up and check of damping time
- Obs Box for data recording and LIST instability network
  - Extendable, under exploitation

# Additional Pick-ups

- Will become gradually available
- Improved performance of electronics (S/N)
- More degrees of freedom for algorithms (robustness to tune changes)

B1 horizontal	Q10L	Q9L	Q8L	Q7L	Q7R	Q8R	Q9R	Q10R
		$\beta = 111$ m		$\beta = 106$ m		$\beta = 133$ m		$\beta = 153$ m
		existing		existing		new		new

B1 vertical	Q10L	Q9L	Q8L	Q7L	Q7R	Q8R	Q9R	Q10R
	$\beta = 175$ m		$\beta = 155$ m		$\beta = 161$ m		$\beta = 142$ m	
	new		new		existing		existing	

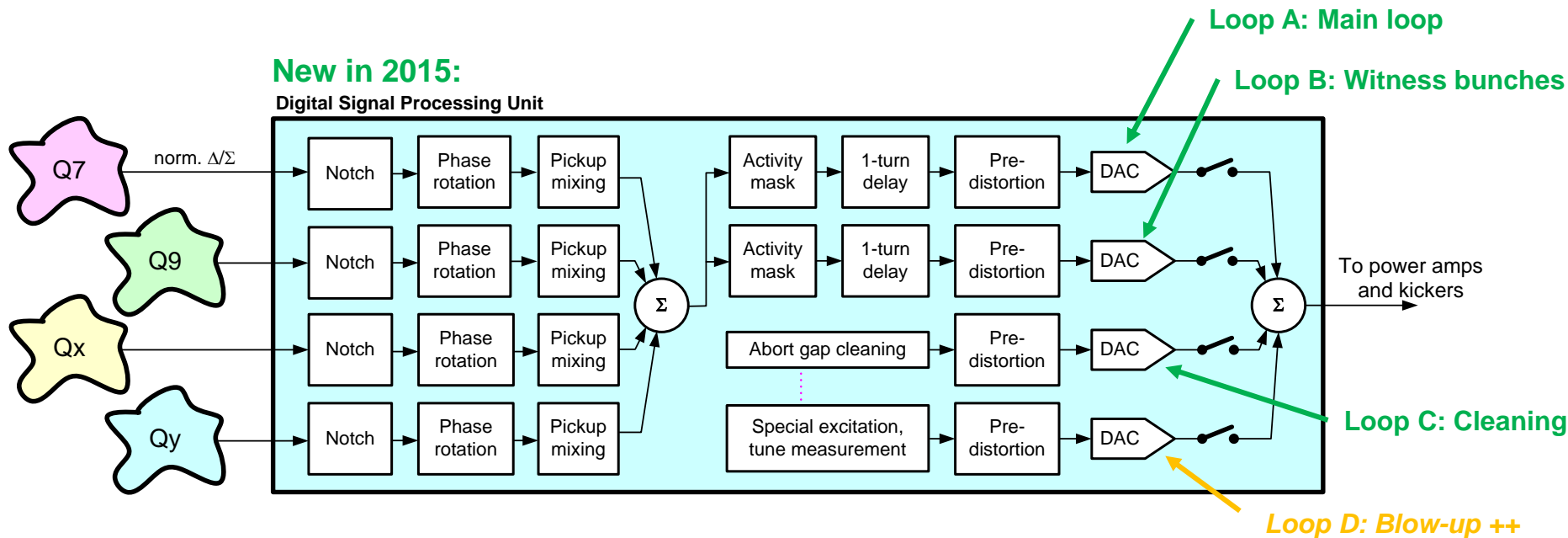
B2 horizontal	Q10L	Q9L	Q8L	Q7L	Q7R	Q8R	Q9R	Q10R
	$\beta = 158$ m		$\beta = 96$ m		$\beta = 150$ m		$\beta = 101$ m	
	new		new		existing		existing	

B2 vertical	Q10L	Q9L	Q8L	Q7L	Q7R	Q8R	Q9R	Q10R
		$\beta = 160$ m		$\beta = 167$ m		$\beta = 151$ m		$\beta = 180$ m
		existing		existing		new		new

# Processing Electronics

- VME based, FESA 3
- HL-LHC: Jointly drive with CO / BI migration to new platform, post VME
  - Considered a “consolidation”
  - Increased controllability and accessibility to data expected

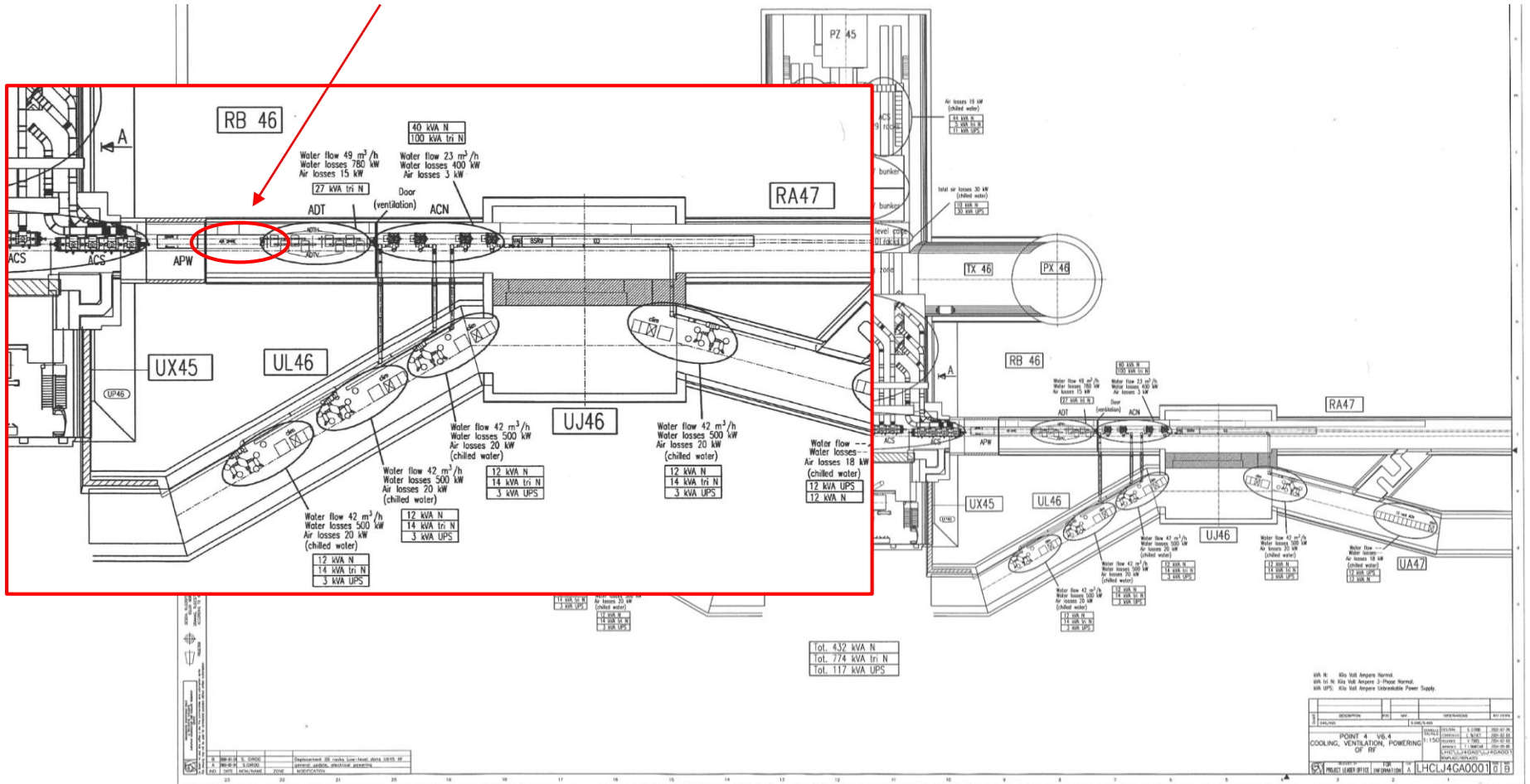


# ADT Key Performance

- Maximum kick strength → 2  $\mu$ rad @450 GeV
  - Given by max operating voltage (12 kV) and current of the tetrode amplifier system and the need to change voltage for injection damping in the kicker gap
  - Needed for injection damping & cleaning
  - Regular change of tetrodes needed to maintain peak kick strength (32 tetrodes in operation)
    - Lifetime of tetrode (2-3 years under current operating conditions)
    - Consider R&D for replacement before 2035 if indications that tetrode system becomes obsolete → needs study
  - Impact on beam can be improved by higher beta function at kickers (ATS optics ?) if needed
  - As kick strength sufficient additional kickers of the same kind not needed

# Original Layout

Reserve space for ADT upgrade (left and right of IP 4)





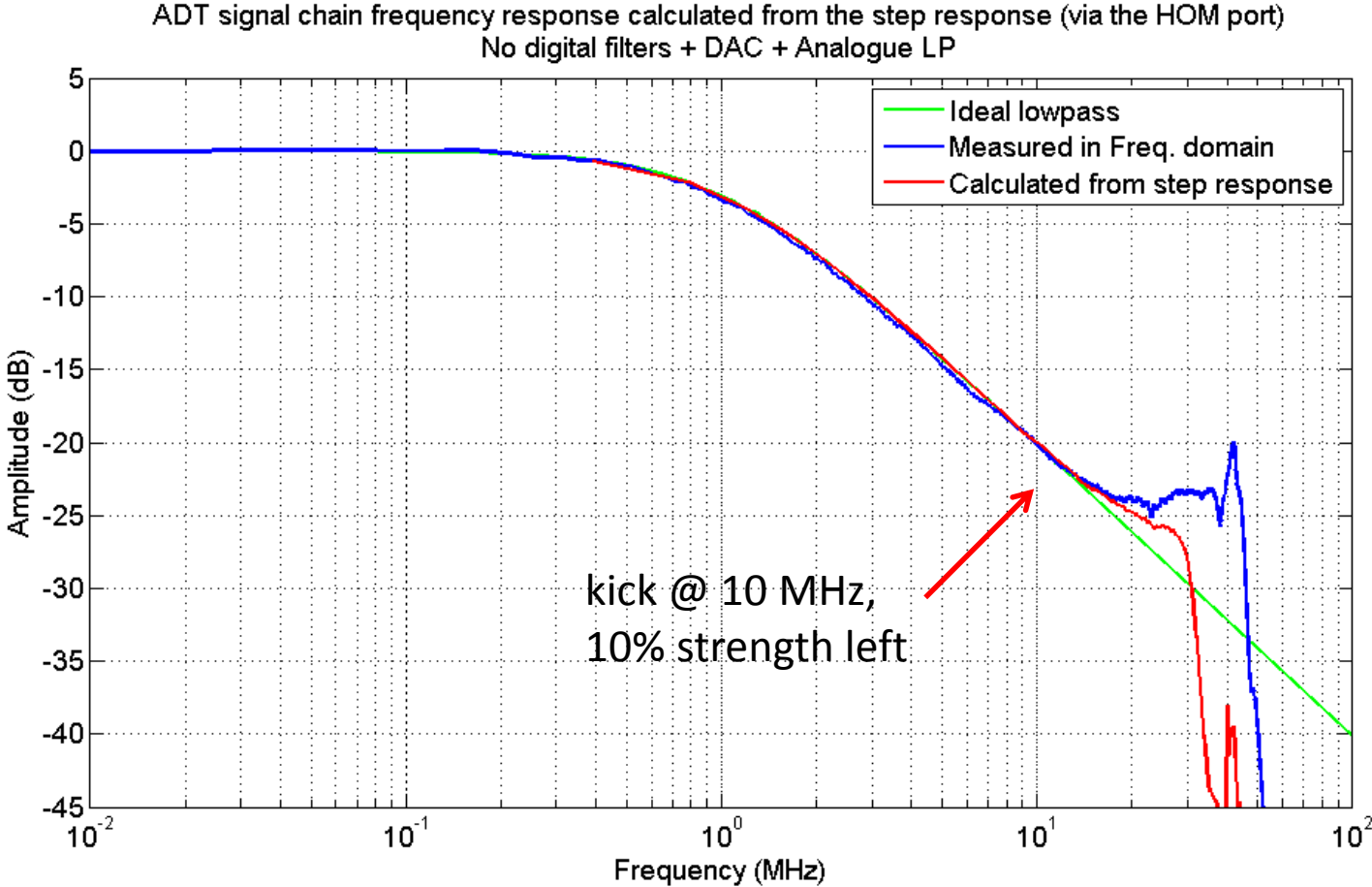
# ADT Key Performance

- Signal to noise ratio
  - defines smallest amplitude oscillation that can be detected
  - can lead to blow-up
    - potentially more critical for HL LHC with increased tune spread and operation with crab cavities
  - Experience to be gained in SPS for concurrent Operation of transverse feedback and crab cavities
  - Presently **beam rms 2  $\mu\text{m}$**  observed with ADT at  $\beta \sim 150 \text{ m}$ 
    - target: improvement for high lumi era by a factor **two to four (benchmark method to be defined)**

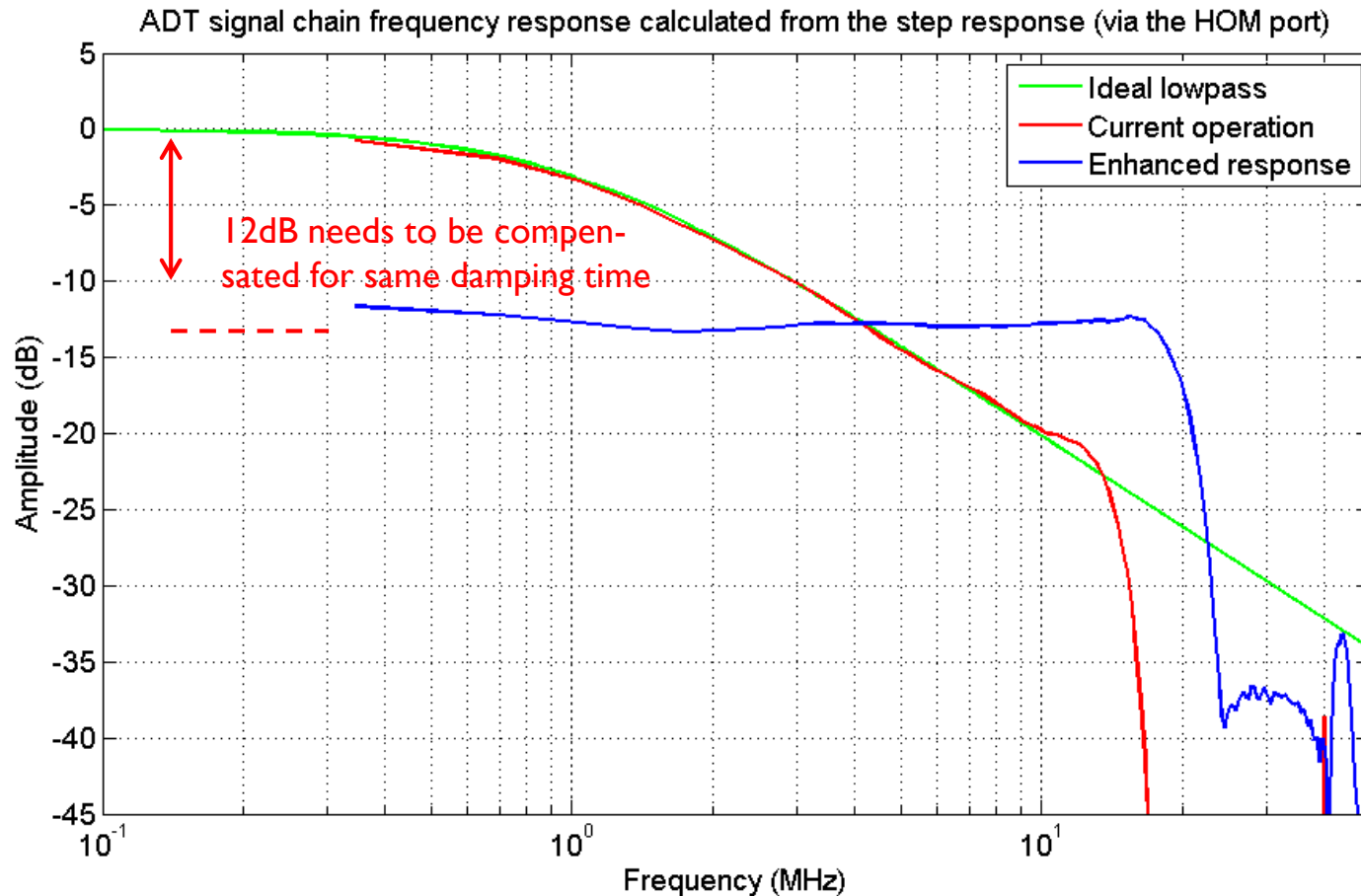
# ADT key Performance

- Bandwidth (linked to damping time vs. frequency)
  - Power system adapted to a resistive wall impedance that rolls-off with frequency
  - Flat frequency response and faster rise-time possible by pre-distortion of drive signal
    - implemented in digital processing
    - used operationally in Run 1 and Run 2
    - at expense of max kick strength
    - impact on blow-up in stable beams seen in run 1
  - Present system not optimally adapted to “popcorn” instability (one bunch going unstable)
  - Damping effect to internal modes with dipolar moment shown in simulation

# Bandwidth – Power System



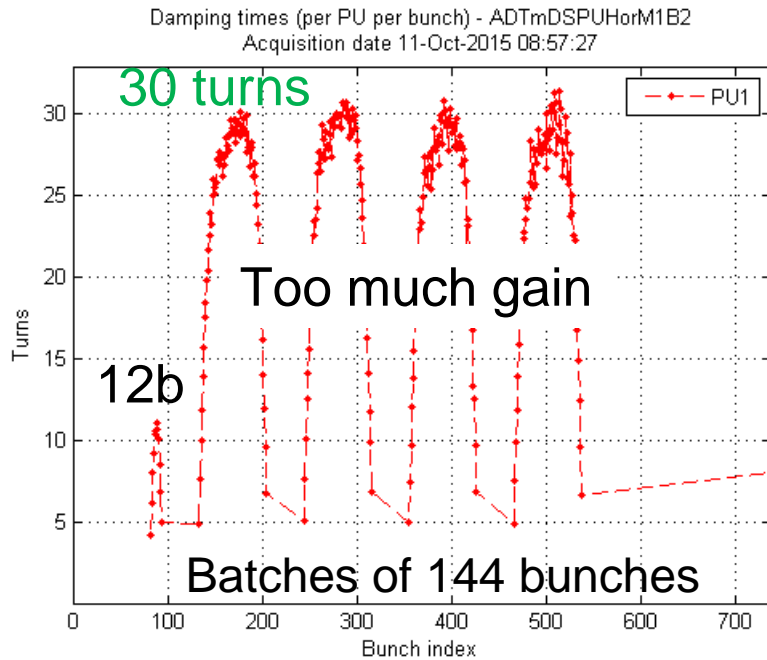
# Bandwidth - Enhanced



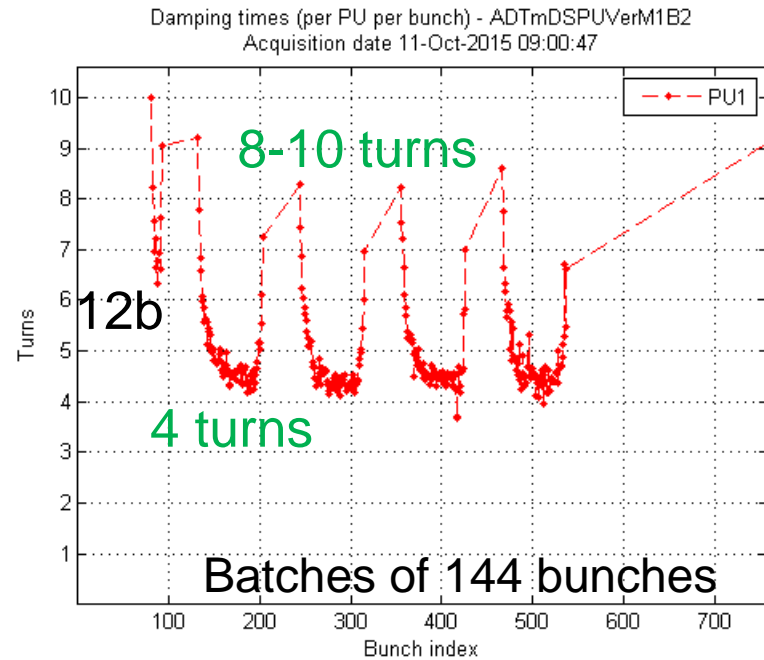
# Bandwidth – Injection Damping

- Performance (examples) w/o bandwidth enhancement
  - Risk of control instability if damping times pushed below 10 turns

## H-plane (beam 2)

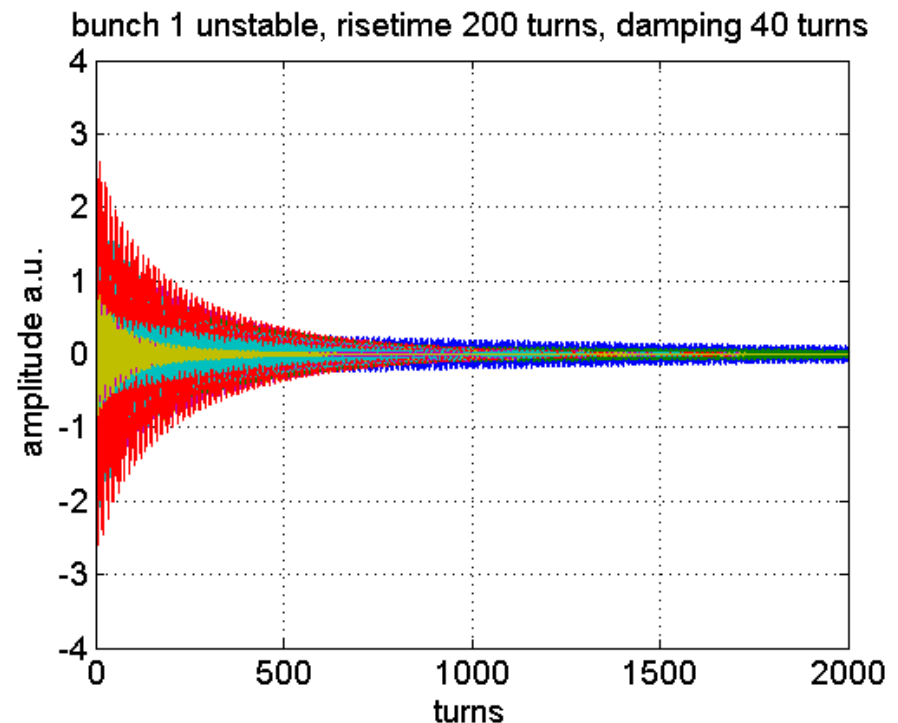
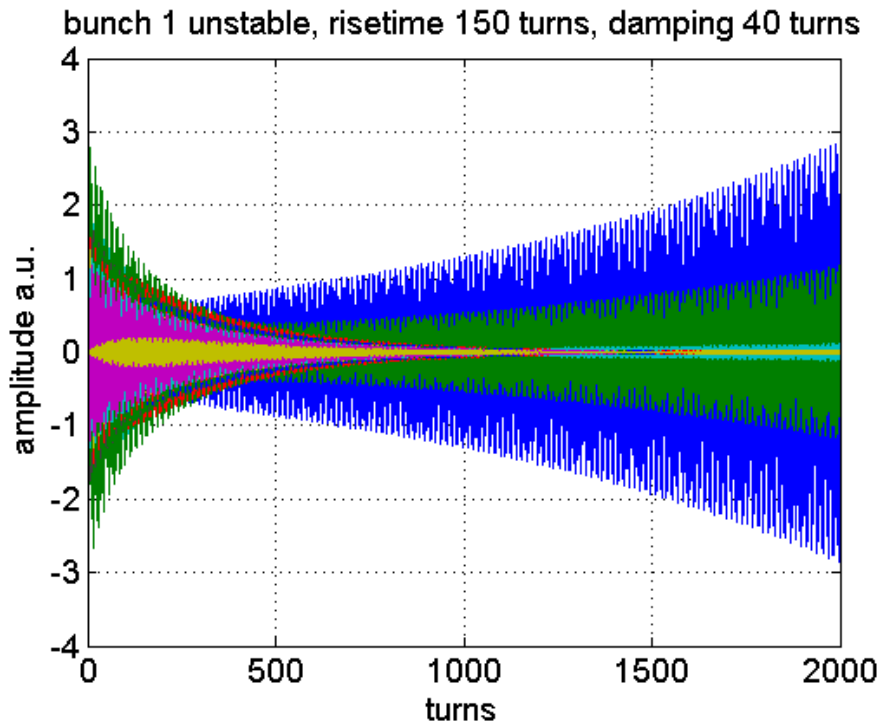


## V-plane (beam 2)



# Bandwidth - Instability

LMC, 30.05.2012



5x Gain needed to cure single bunch instability at edge of batch  
7 to 8x Gain needed for case of bunch well inside batch

# HL-LHC Bandwidth - Summary

- Injection damping with 10 turns possible
- Expect slower damping for kicker ripple and on edges
  - can make damping equal for all bunches, but at expense of damping time, 40 turns more realistic in this case
- Popcorn instability and intra bunch motion (when dipolar movement present) can be damped by present feedback **but higher bandwidth desirable as effective gain is low**

# Conclusions

- Three possible directions of performance improvement
  - **Bandwidth** is critical and HL may profit a lot from a new kicker system
  - **Signal-to-Noise** is critical with operation with crab cavities, potential for improvement exists
  - **Kick Strength** is considered sufficient
- Consolidation and Obsolescence (→ 2035)
  - Power system (tetrodes ?)
  - Electronics (plat-form beyond VME)