GPU-Accelerated Deep Neural Networks in TMVA

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Outline

Introduction

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Summary and Future Outlook

Acknowledgments

Introduction

Motivation

- Deep learning techniques have been revolutionizing the field of machine learning.
- Their success is closely related to the development of massively parallel accelerator devices, which allow for efficient training of machine learning models.
- Deep learning techniques have successfully been applied to problems in HEP¹.

¹http://arxiv.org/pdf/1402.4735v2.pdf

Motivation

- Deep learning techniques have been revolutionizing the field of machine learning.
- Their success is closely related to the development of massively parallel accelerator devices, which allow for efficient training of machine learning models.
- Deep learning techniques have successfully been applied to problems in HEP¹.

Aim

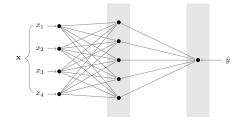
Provide an efficient and easy-to-use implementation of deep neural networks for the HEP community.

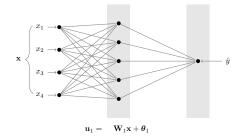
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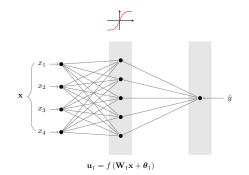
TMVA

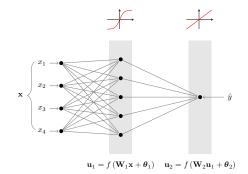
- Toolkit for Multivariate Data Analysis with ROOT
- Root-integrated machine learning (ML) environment providing a training and test framework for a large number of ML methods.

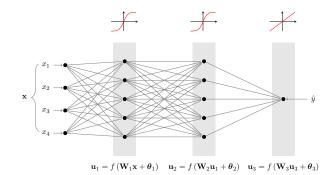


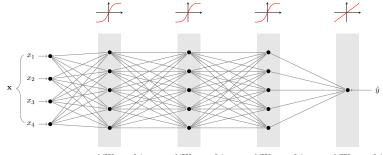




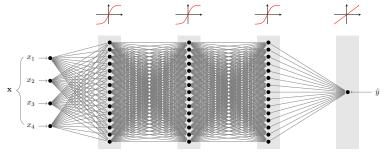








 $\mathbf{u}_1 = f\left(\mathbf{W}_1\mathbf{x} + \boldsymbol{\theta}_1\right) \quad \mathbf{u}_2 = f\left(\mathbf{W}_2\mathbf{u}_1 + \boldsymbol{\theta}_2\right) \quad \mathbf{u}_3 = f\left(\mathbf{W}_3\mathbf{u}_2 + \boldsymbol{\theta}_3\right) \quad \mathbf{u}_4 = f\left(\mathbf{W}_4\mathbf{u}_4 + \boldsymbol{\theta}_4\right)$



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- A feed forward neural network is defined by a set of layers
 l = 1,..., *n*, each with an associated weight matrix **W**_{*l*}, bias
 terms θ_{*l*} and activation function *f*_{*l*}.
- Feed forward: Neurons of a given layer *l* are only connected to neurons of the layer *l* + 1
- A neural network may be viewed as a function

$$F(\mathbf{x}, \mathbf{W}, \boldsymbol{\theta}) = f_n \left(f_{n-1}(\cdots) \mathbf{W}_{n-1}^{\mathsf{T}} + \boldsymbol{\theta}_{n-2} \right) \mathbf{W}_n^{\mathsf{T}} + \boldsymbol{\theta}_n \qquad (1)$$

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Machine Learning: Find parameters Ŵ, θ̂ so that
 F(x) = F(x, Ŵ, θ̂) approximates either a target function G(x)
 (Regression) or a likelihood measure for a given class
 (Classification).

Neural Network Training

- Supervised learning: The network is trained using a training set consisting of inputs X = x₀,..., x_n and outputs *Y* = y₀,..., y_n.
- The loss function or error function $J(y, \hat{y})$ quantifies the quality of a prediction \hat{y} with respect to the expected output y.
- Learning as a minimization problem:

minimize
$$J_{\mathcal{X}} = \frac{1}{n} \sum_{\mathbf{x}} J(y, \hat{y})$$
 (2)

Neural Network Training (Contd.)

• Use gradient-based minimization methods to minimize the error $\sum_{\mathbf{x}\in\mathcal{X}} J(y, \hat{y})$ over the training set:

$$\mathbf{W} \leftarrow \mathbf{W} - \alpha \frac{dJ_{\mathcal{X}}}{d\mathbf{W}}$$
(3)
$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \alpha \frac{dJ_{\mathcal{X}}}{d\boldsymbol{\theta}}$$
(4)

- Batch gradient descent: Instead of the whole training set, compute the gradient only for a small subset of it.
- Crucial for scalable training on large data sets.

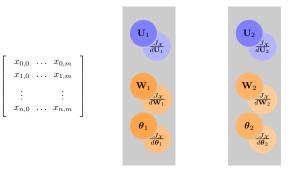
Forward Propagation:

$$\mathbf{U}_{n} = f_{n} \left(\mathbf{U}_{n-1} \mathbf{W}_{n} + \boldsymbol{\theta}^{T} \right)$$
(5)

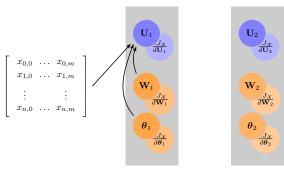
$$\mathbf{f}_{n}^{\prime} = f_{n}^{\prime} \left(\mathbf{U}_{n-1} \mathbf{W}_{n} + \boldsymbol{\theta}^{T} \right)$$
(6)

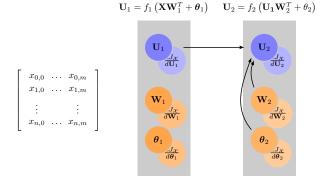
Backward Propagation:

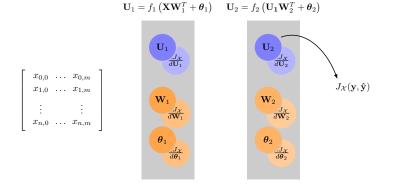
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{W}_{n}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right)^{T} \mathbf{U}_{n-1}$$
(7)
$$\frac{dJ_{\mathcal{X}}}{d\theta_{n}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right)^{T} \mathbf{1}$$
(8)
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n-1}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right) \mathbf{W}_{n}$$
(9)

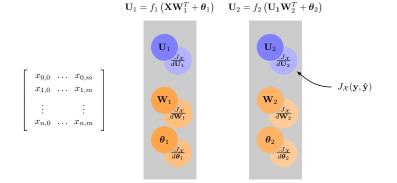


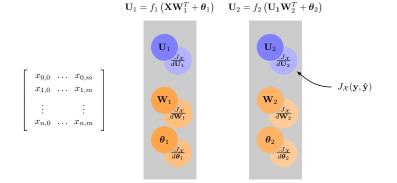
 $\mathbf{U}_1 = f_1 \left(\mathbf{X} \mathbf{W}_1^T + \theta_1 \right)$

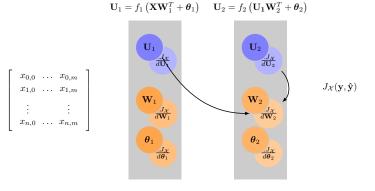




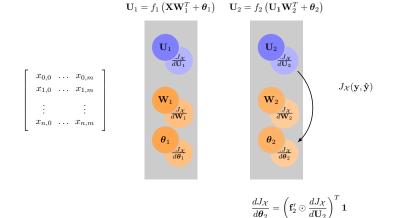


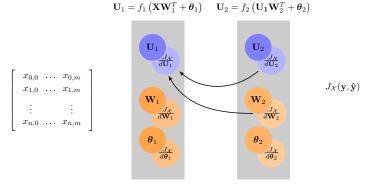






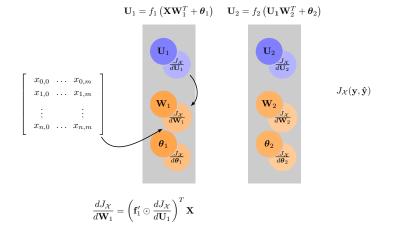
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{W}_2} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right)^T \mathbf{U}_1$$

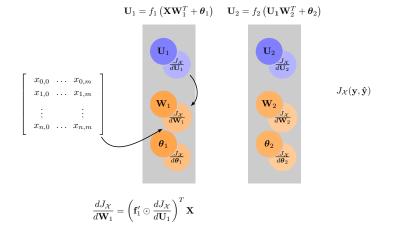


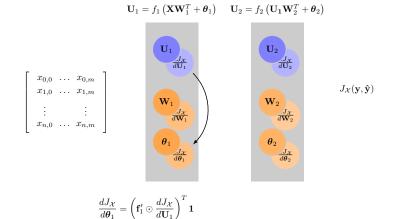


$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_1} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right) \mathbf{W}_2$$

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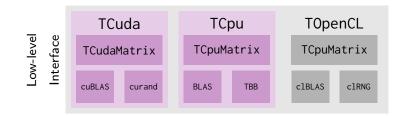


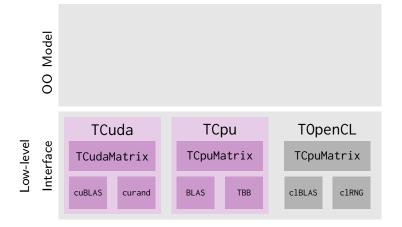


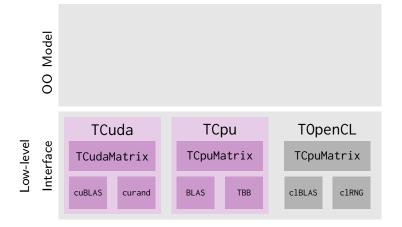
Implementation

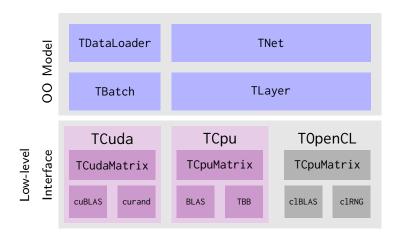
- The backpropagation algorithm can be decomposed into primitive operations on matrices:
 - Matrix multiplication and addition
 - Application of activation functions
 - Computing of loss and regularization functionals
- General formulation of the backpropagation algorithm using those primitive matrix operations
- Optimized matrix operations provided by specialized low-level implementations

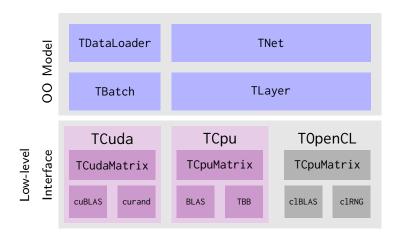
Low-level Interface

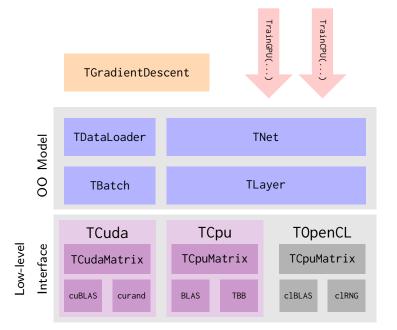












The Low-Level Interface:

- Implemented by architecture classes: TCuda, TCpu, TOpenCL
- Architecture classes provide **matrix** and **scalar** types as well as **host** and **device** buffer types

The Object Oriented Model:

- Generic neural network implementation: Classes are templated by architecture class.
- The TNet class provides a general implementation of the backpropagation algorithm.
- The TDataLoader takes care of the streaming of data to the device.

Dependencies

CPU Implementation:

- BLAS: quasi-standard, various optimized open source implementations available, possibility to link against vendor provided implementations when available
- TBB: Considered using Root's ThreadPool, but lacks block range functionality

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CUDA Implementation:

• cuBLAS and cuRAND freely available as part of the CUDA Toolkit

Dependencies

OpenCL Implementation:

- clBLAS: Part of the open-source clMath
- cIRNG: Also part of the clMath libraries
- Encountered portability problems with the clRNG library.

Verification and Testing

Verification

- The code includes a reference low-level implementation based on Root's TMatrix class.
- Backpropagation algorithm verified using **numerical differentiation**.
- Generic unit test for all routines in the low-level interface based on the reference implementation.
- Training routines verified by learning full-rank linear mappings.

Performance

Performance Model

Consider a layer *I* with n_l neurons, n_{l-1} input neurons and a batch size of n_b .

Forward Propagation:

• Multiplication of weight matrix **W**₁ with activation gradients:

$$n_l n_b (2n_{l-1}-1)$$
 FLOP

• Addition of bias terms θ_I :

n_In_b FLOP

• Application of activation function f_l and its derivatives:

 $2n_In_bc_f$ FLOP, $c_f \approx 1$

Performance Model

Consider a layer *I* with n_l neurons, n_{l-1} input neurons and a batch size of n_b .

Backward Propagation

• Hadamard product:

n_In_b FLOP

• Computation of previous layer activations:

$$n_{l-1}n_b(2n_l-1)$$
 FLOP

• Computation of weight and bias gradients:

$$n_{l-1}n_l(2n_b-1) + n_l(n_b-1)$$
 FLOP

Performance Model

Consider a layer *I* with n_I neurons, n_{I-1} input neurons and a batch size of n_b .

Total:

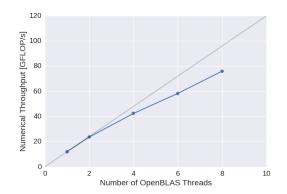
$$\sum_{l} 6n_{l}n_{b}n_{l-1} + 4n_{l}n_{b} - n_{l}(n_{l-1}+1) - n_{b}n_{l-1}$$

• Terms involving $n_l n_b n_{l-1}$ dominate complexity for the *hidden* layers.

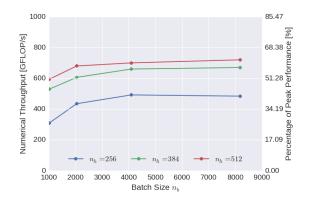
Benchmarks

- Training Data:
 - Randomly generated data from a linear mapping $\mathbb{R}^{20} \to \mathbb{R}$
 - 10^5 input samples
- Network structure:
 - 5 hidden layers with 256 neurons
 - tanh activation functions
 - Squared error loss
- Computation of the numerical throughput based on the time elapsed for performing 10 training epochs.

Implementation: Multithreaded OpenBLAS and TBB **Hardware**: Intel Xeon E5-2650, 8×4 cores, 2 *GHz*, estimated peak performance per core: 16 GFLOP/s



Network: 20 input nodes, 5 hidden layers with n_h nodes each, squared error loss **Hardware**: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double)

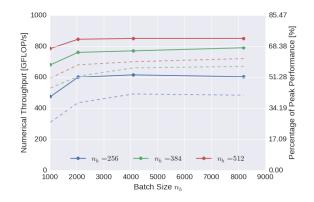


Optimization:

- Use compute streams to expose more parallelism to the device.
- Compute gradients for multiple batches in parallel.

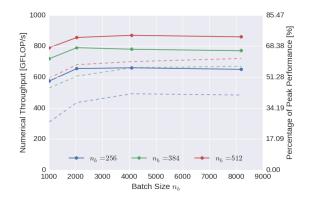
Optimization:

- Use compute streams to expose more parallelism to the device.
- Compute gradients for multiple batches in parallel.
- Using 2 streams:



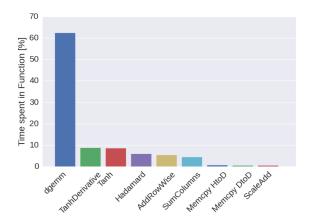
Optimization:

- Use compute streams to expose more parallelism to the device.
- Compute gradients for multiple batches in parallel.
- Using 4 streams:



Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

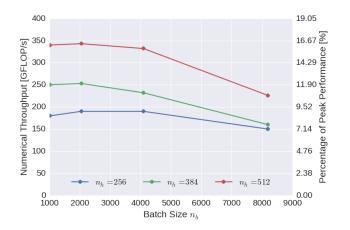
Hardware: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double)



OpenCL Performance

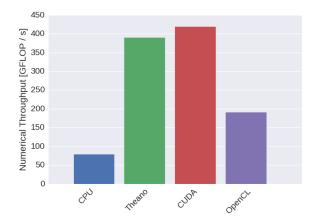
Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

Hardware: AMD FirePro W8100, 2.1 TFLOP/s peak performance (double)



Summary

Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss



Application to the Higgs Dataset

The Higgs Dataset

• Signal Process:

$$gg
ightarrow H^0
ightarrow W^{\pm} H^{\mp}
ightarrow W^{\pm} W^{\mp} h^0
ightarrow W^{\pm} W^{\mp} b ar{b}$$

• Background Process:

$$gg
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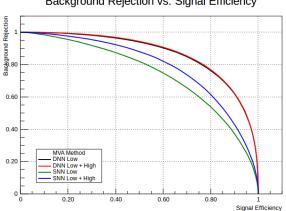
- 21 **low-level features**: Momenta of one lepton and the four jets, jet b-tagging information, missing transverse momentum
- 7 high-level features: Derived invariant masses of intermediate decay products
- Dataset consisting of 11 million simulated collision events

¹See http://arxiv.org/pdf/1402.4735v2.pdf

Shallow vs. Deep Networks

- **Shallow Network**: 1 hidden layer with 256 neurons and *tanh* activation function and cross entropy loss
- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- Both networks trained once using only low-level features and once using both high-level and low-level features.

Shallow vs. Deep Networks



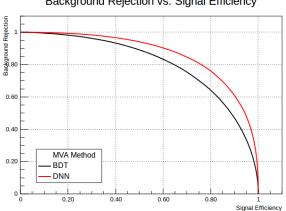
Background Rejection vs. Signal Efficiency

Deep Networks vs. BDT

- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- Boosted Decision Trees: 1000 Trees, maximum depth 3
- Both classifiers trained on low- and high-level features

Method	Training Time [h]	Area under ROC Curve
BDT	4.78 h	0.806
DNN	1.46 h	0.876

Deep Networks vs. BDT



Background Rejection vs. Signal Efficiency

Summary and Future Outlook

Results

- Testing and debugging of the prototype implementation of deep neural networks in TMVA.
- Production-ready implementation of parallel training of deep neural networks on CPUs and CUDA-capable GPUs.
- Reproduced Higgs benchmark results.

Future Outlook

- Near Future:
 - Integration of the CPU and CUDA
 - Finish OpenCL implementation
- Analyze performance on different architectures
- Extend neural network functionality: batch normalization, activation functions, AdaGrad, ...

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Thank You!



