Echo update

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Introduction

• Echo status

- Erasure Coding
- CRUSH maps / Failure Domains
- Multiple Slash Collapse
- GridFTP work to be covered by lan next





Echo status

- We start deploying our Echo cluster with the new hardware two weeks ago.
 - Various differences with SL7 slowing us down.
- 3 Mons and 30 storage nodes currently up.
 - Another 30 storage nodes to do.
 - No benchmarking done Will report next month.
- Spent some time looking at cluster configuration
 - CRUSH Map.
 - Erasure Coding.





Erasure Coding

- Other people (CERN? + Yahoo) are using 8 + 3 Erasure Coding in production.
 - We have enough raw capacity for 8 + 3.
 - Can revisit higher EC later but currently focusing on plugins.
- Which EC code to use?
 - Jerasure is Ceph default probably because it works with any architecture.
 - CERN use ISA?, which is better for writes but only works on Intel CPUs[1,2,3].
- Thoughts from the community?

^[1] http://ceph.com/planet/ceph-jerasure-and-isa-plugins-benchmarks/

^[2] http://arxiv.org/pdf/1504.07038.pdf

[]] https://indico.cern.ch/event/524549/contributions/2149939/subcontributions/195700/attachments/1289767/1920265/cephhepday-dan.pdf

CRUSH Maps

- Current plan is to ensure all OSDs in a placement group are on different storage nodes.
- Is it worth building larger failure domains into the CRUSH map?
- With EC 8+3 we would need to have a minimum of 4 failure domains
 - Each failure domain would have at most 3 OSD in it.
 - Would the cluster still actually function with the loss of ¹/₄ of the storage nodes?
- Opinion:
 - The CRUSH map should be designed around potential permanent data loss.
 - Large failure domains (e.g. network switches) should be configured redundantly rather than rely on Ceph.





Multiple Slash Collapse

- Both the XrootD and GridFTP plugins will collapse multiple slashes.
- Not very object store like behaviour
 - We intend to keep it because it is likely to break VO workflows.

-bash-4.1\$ xrdcp <u>root://lcgvo05.gridpp.rl.ac.uk//atlas/rucio/user/ivukotic:user.ivukotic.xrootd.ral-lcg2-1M</u> /<u>tmp/deleteme</u> [1024kB/1024kB][100%][========][102.4kB/s]





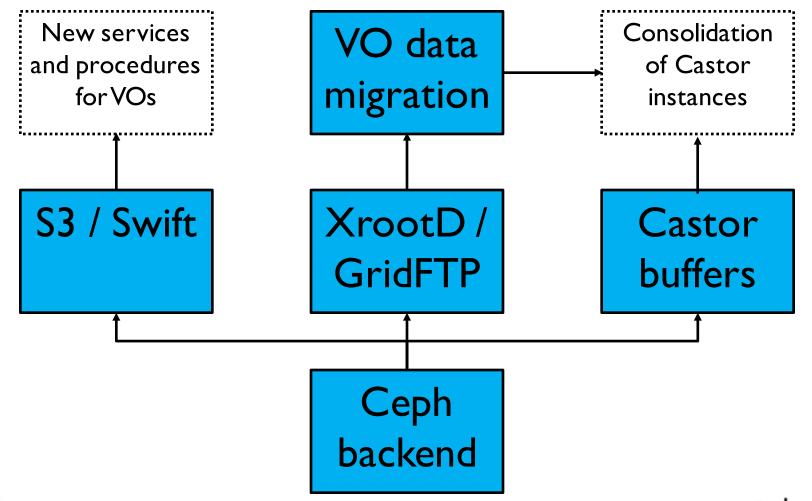






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The Echo Project

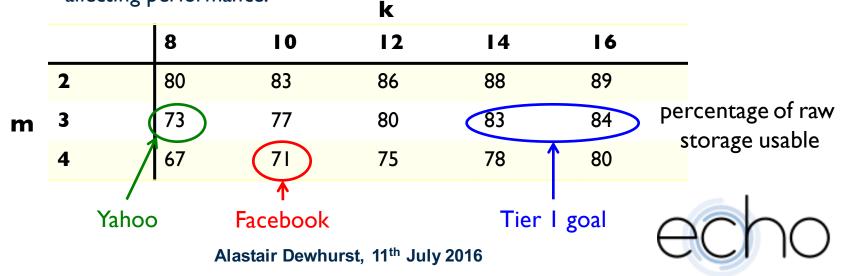




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Erasure Coding

- Typical Castor disk server with 36 drives, 30 are storing data.
 - 2 disk for OS, RAID60 (i.e. $2 \ge 15+2$) = 83% of raw storage is usable.
- EC breaks data into 'k' chunks and creates 'm' additional parity chunks.
 - Can lose any 'm' chunks without losing data.
- For Ceph we want m = 3 (at least).
 - Allows us to take advantage of self healing (reducing effort required to maintain).
- To keep overhead down, need k to be as large as possible without affecting performance.





- 3 × monitor nodes: Dell R420, RAM: 64GiB, CPU: 2 × Intel Xeon E5-2430v2, 6 core, 2.50GHz.
- 3 × gateway nodes: Dell R430, RAM: 128GiB, CPU: 2 × Intel Xeon E5-2650v3, 10 core, 2.30GHz.
- 63 × storage nodes: XMA (Supermicro X10DRi), RAM: 128GiB, CPU: as gateways, OS Disk: 1 × 233GiB SSD, Data Disks: 36 × 5.46TiB HDD (WD6001F9YZ) via a SAS HBA.
- Total Raw Storage = 12.1PiB, 13.6PB.



