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# Experimental environment in the interaction region and luminosity measurement

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and many thanks to CLICdp group for the support

# CDR Vol. 5

## “Lepton Collider Comprehensive”

### Volume 5.6 “FCC-ee Experiment”

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### Chapter “Experiment”

List of all backgrounds.  
Background description:  
Simulation used  
General impact on FCC IR  
Optimization of FCC IR  
Summary, mitigation, comparison.  
Background impact on sub-detectors:  
Occupancy, readout, radiation damage, etc.  
Summary/mitigations.

### Chapter “Accelerator”

IR Description.  
MDI issues.

# Introduction & IR description

# FCCee detector & Interaction Region

Very small  $\varepsilon_y^*$  ( $\sim \text{pm}$ ),  $\beta_y 1\text{mm}$ ,  $L^* \sim 2.2\text{m}$

- the final focus magnet elements are located inside the tracker's magnetic field
  - Need to be shielded
  - Shielding solenoid around the final quadrupole

Very short bunch spacing

- Crossing angle required for bunch separation
  - A compensating solenoid is placed in order to limit the emittance blow-up due to the crossing angle

Rather limited space for forward instrumentation

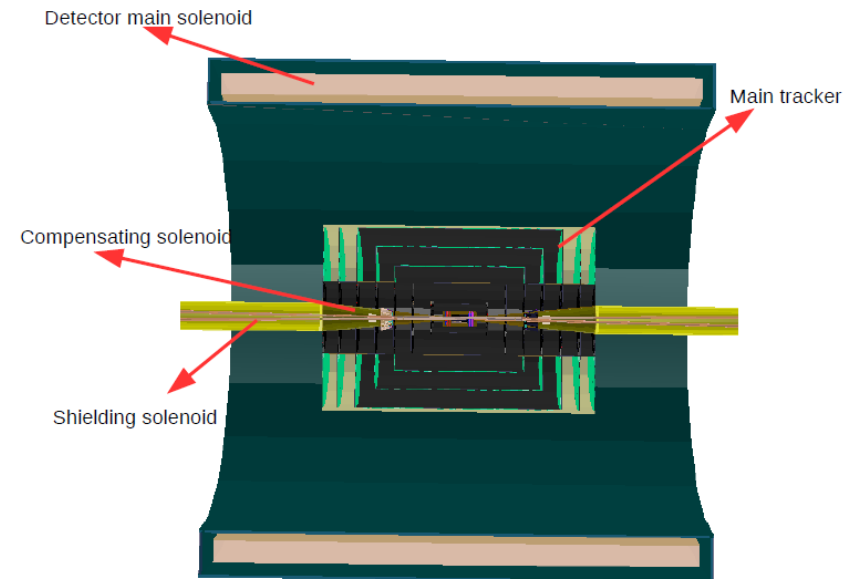
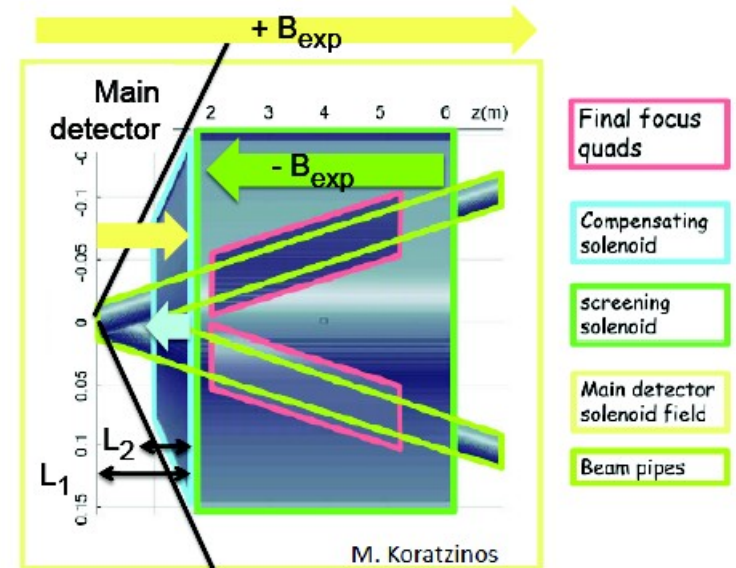
The IR design is meant to work for all FCC – ee energies: 45 GeV (Z), 80 GeV (W), 120 GeV (H) and 175 GeV (top)

Please see Manuela's talk for more information on IR

2 detector designs exist

Results presented in these slides are obtained with a modified CLIC detector model placed around the FCC – ee IR

- See Emilia's talk for this detector model



# Sources of background

## Sources of machine induced background

- Study of backgrounds on generation level
- Requirements imposed on FCC – ee IR design
- Will constitute section 2.4 of chapter 2 “Experimental Conditions “ of CDR Vol. 5

# Synchrotron radiation

Dictates the IR design and optics

Effect of SR can be partially suppressed by bending the beams after the IP & implementing proper masking / shielding

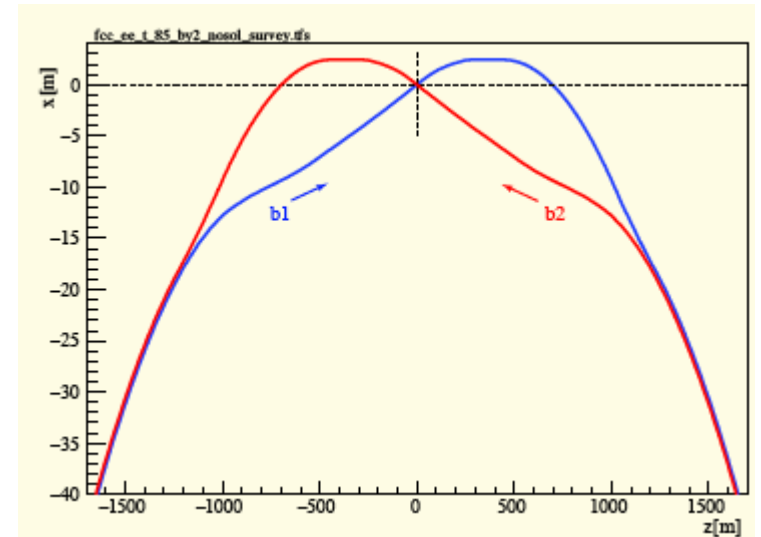
- Limits the amount of SR on the detector
- SR kept in LEP levels

For  $E_{cm} = 350$  GeV, we expect billions of photons from the last bend

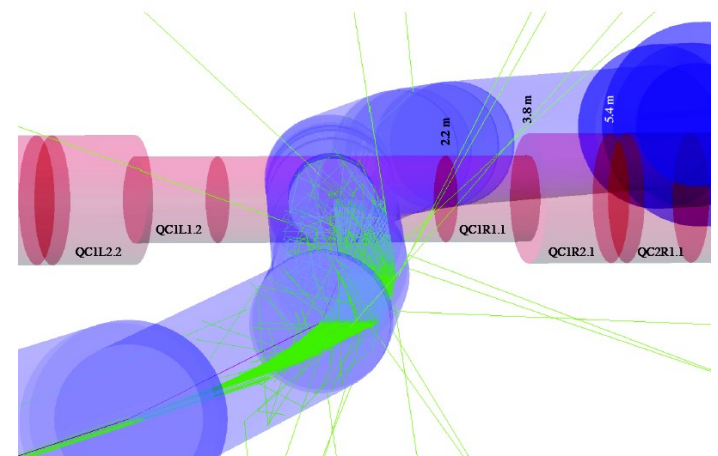
Proper masking and shielding required

- Simulations on going

For lower energies (Z) seems not to be an issue



From H. Burkhardt

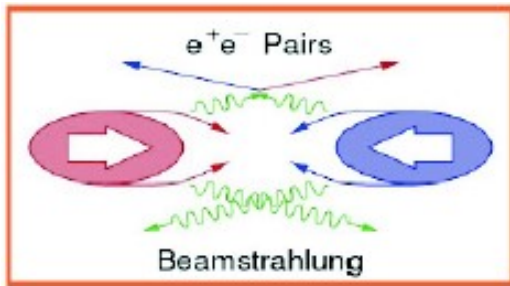


SR radiation obtained of G4 simulation of upstream beam line (H. Burkhardt)

# $e^+e^-$ pairs

Opposite bunches exert force to each other

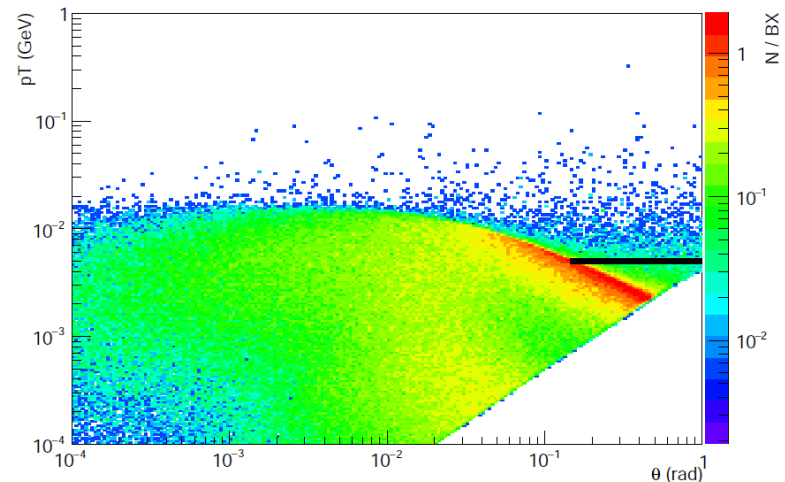
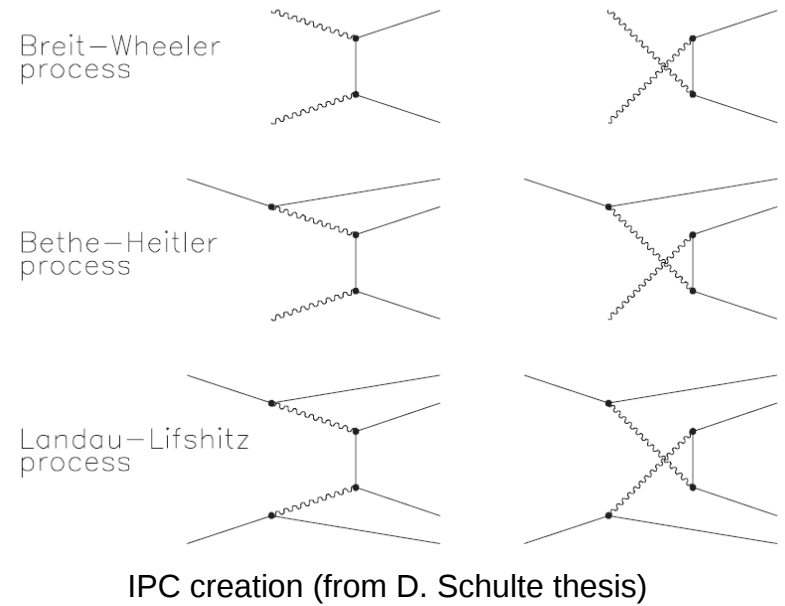
- production of hard bremsstrahlung photons



- Photon interaction with the collective field of the opposite bunch : Coherent Pairs Creation (CPC)
  - Strongly focused on the forward direction  
→ negligible effect for FCCee
- Real or virtual photon scattering: Incoherent Pairs Creation (IPC)
  - Virtual  $\gamma$  scattering dominant

Mean energy of produced particles  $\sim 1\text{GeV}$  (tt)

Generation of samples using Guinea Pig



$P_T$  vs  $\theta$  for IPC in  $\sqrt{s}$  for  $E_{cm} = 350$  GeV. The black line indicates the 1<sup>st</sup> VXD layer

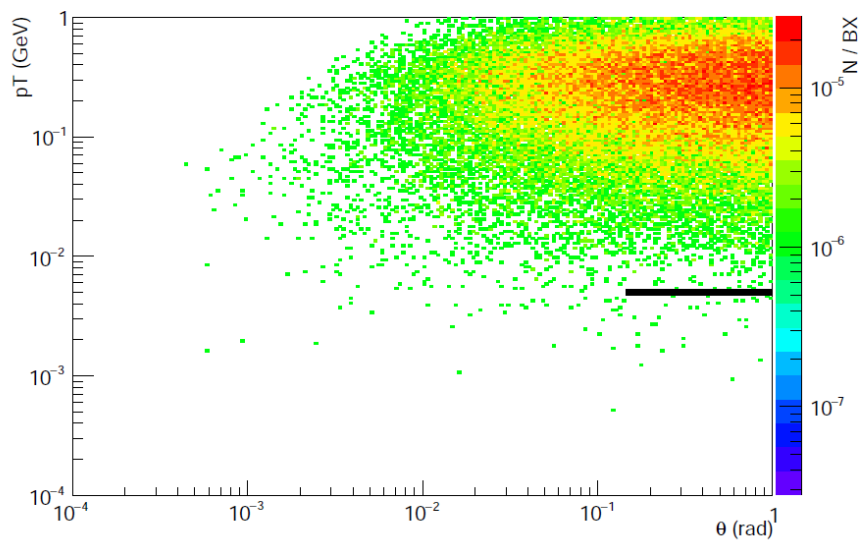
# $\gamma\gamma$ to hadrons

Direct production of hadrons, or indirect, where one or both photons interact hadronically

Simulation with a combination of Guinea Pig and Pythia

- GP: energy spectrum of interacting photons
- Pythia: produces & fragments the partons

2 GeV threshold on  $E_{\text{cm}}$  of the 2 photons for hadron production applied in our simulation



$P_T$  vs  $\theta$  of hadrons after pythia fragmentation

Hadronic events per BX	
$\sqrt{\hat{s}}$ (GeV) of interacting photons	Number of events
>2	0.004
>5	0.002
>10	0.001

The effect of this background is expected to be small



# IR optimisation vs IR backgrounds

IR design driven by Synchrotron Radiation (SR) considerations

- SR in particular defines the beam pipe radius, position of masks and shields

Mask shields the detector from direct hits

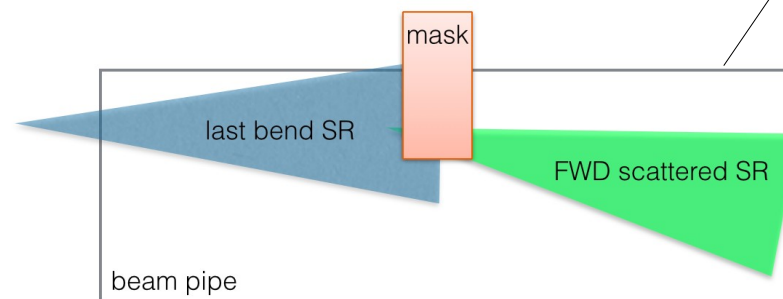
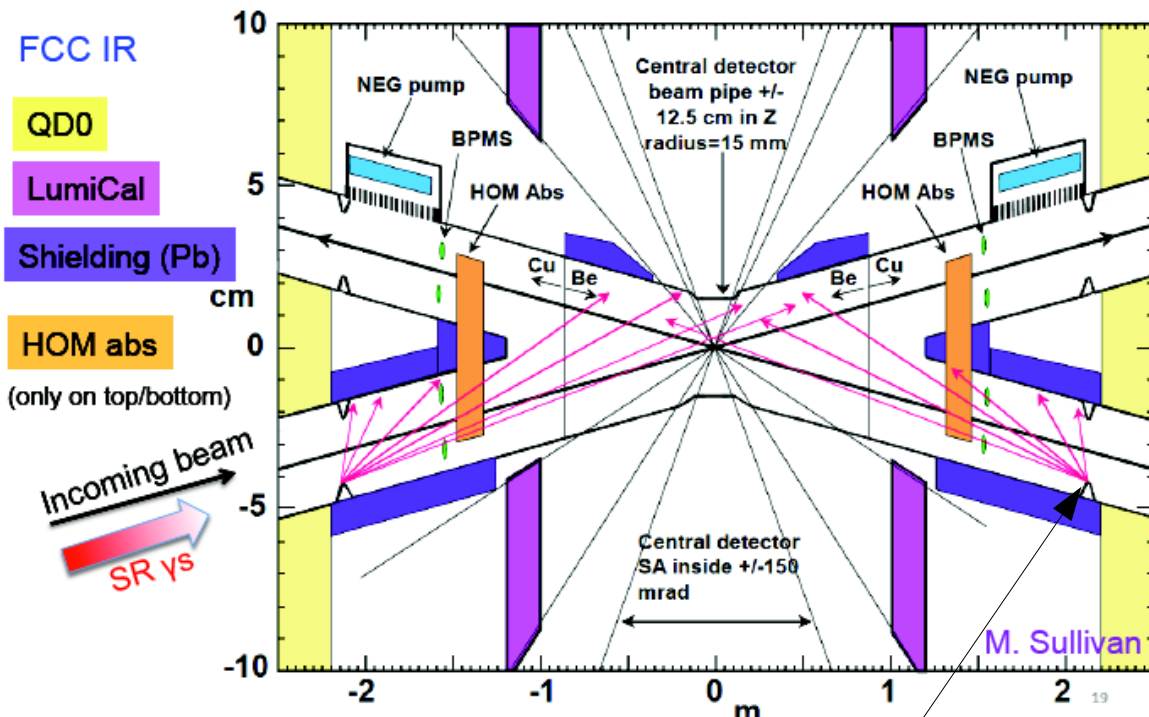
- Relevant surviving photons are those emerging from the tip of the mask

Pb (or Ta) limit the amount of SR reaching the IR

- Window left in front of LumiCal in order not to degrade the energy resolution

5  $\mu\text{m}$  Au layer coating on the central section of the beam pipe

- Absorbs photon & reduces heat on BP
- Au sufficiently thin in order not to degrade the impact parameter resolution



SR from last bend intercepted by the mask  
We study photons emerging from the mask

# Comparison with 3 TeV CLIC

Comparing FCC  $E_{\text{cm}}$  350 GeV with CLIC 3 TeV (worst cases for the 2 machines)

Beamstrahlung mostly defined from space charge density

- Linear colliders: need for very small bunches in order to maximise luminosity
  - Enhanced beamstrahlung effect

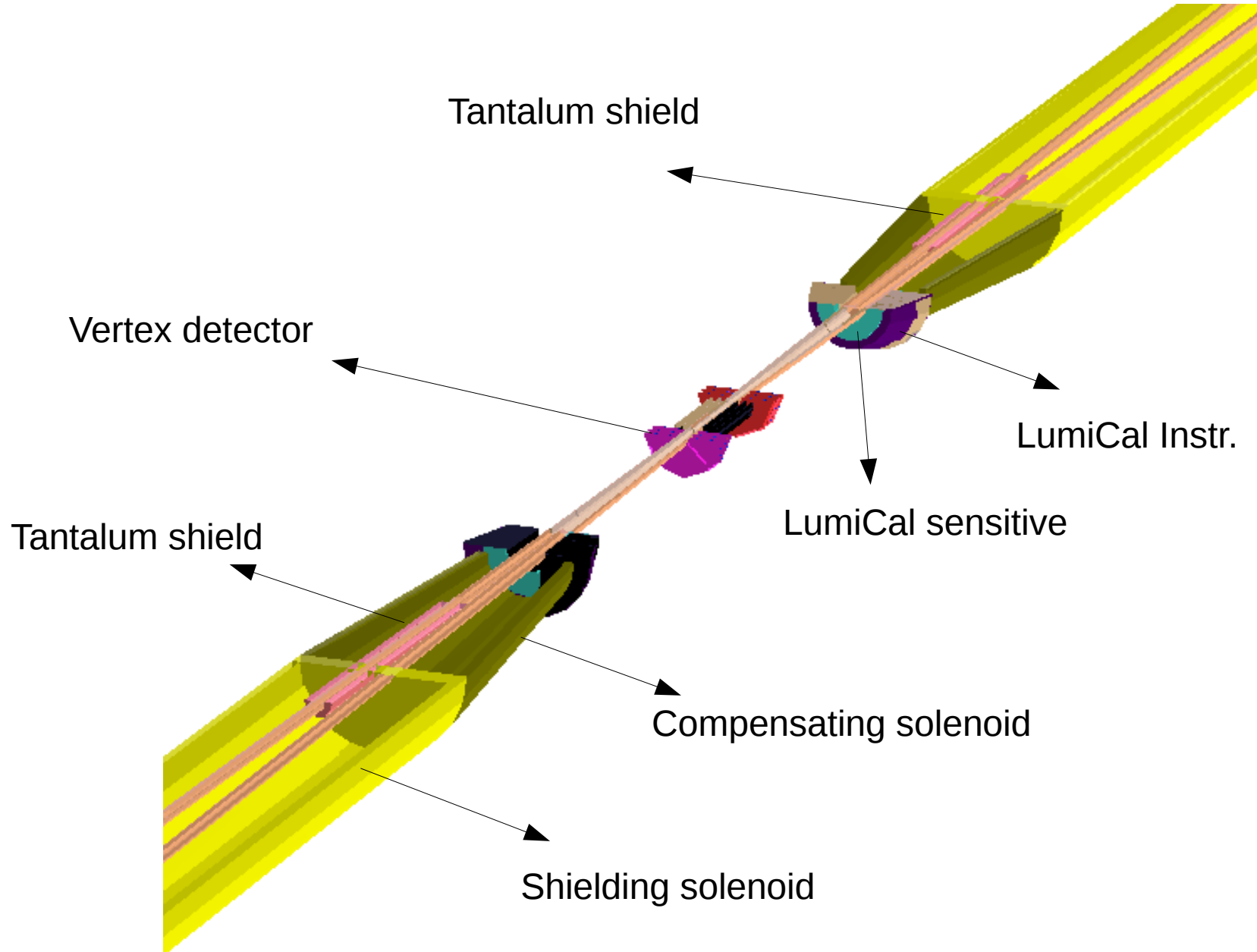
Synchrotron radiation not an issue for linear colliders

Source	CLIC 3 TeV*		FCC 350 GeV	
	particles / BX			
	total	$P_T > 20\text{MeV}\ddagger$ $\theta > 7.3^\circ$	total	$P_T > 5\text{MeV}$ $\theta > 7.6^\circ$
IPC	$3 \times 10^5$	60	2600	33
CPC	$6 \times 10^8$	0	0	0
hadrons	102	54	0.05	~0.05
Syn. rad			$\sim 5 \times 10^6 \ddagger$	

‡ scattered from the tip of the mask per beam

‡The minimum required for a particle to reach the innermost VXD layer

# Geant4 description of IR



# Impact of machine induced background on the detector

Full simulation studies of effect of various IR backgrounds on the FCC – ee subdetectors

- Estimation of hit density / occupancy / deposited energy on the subdetectors due to bkg hits
- Data rate considerations
- Evaluation of radiation damage on the sensors
- Will be included on chapter 3 “Detector Description and Requirements” of CDR Vol. 5

In the following slides we focus on  $E_{\text{cm}} = 350 \text{ GeV}$

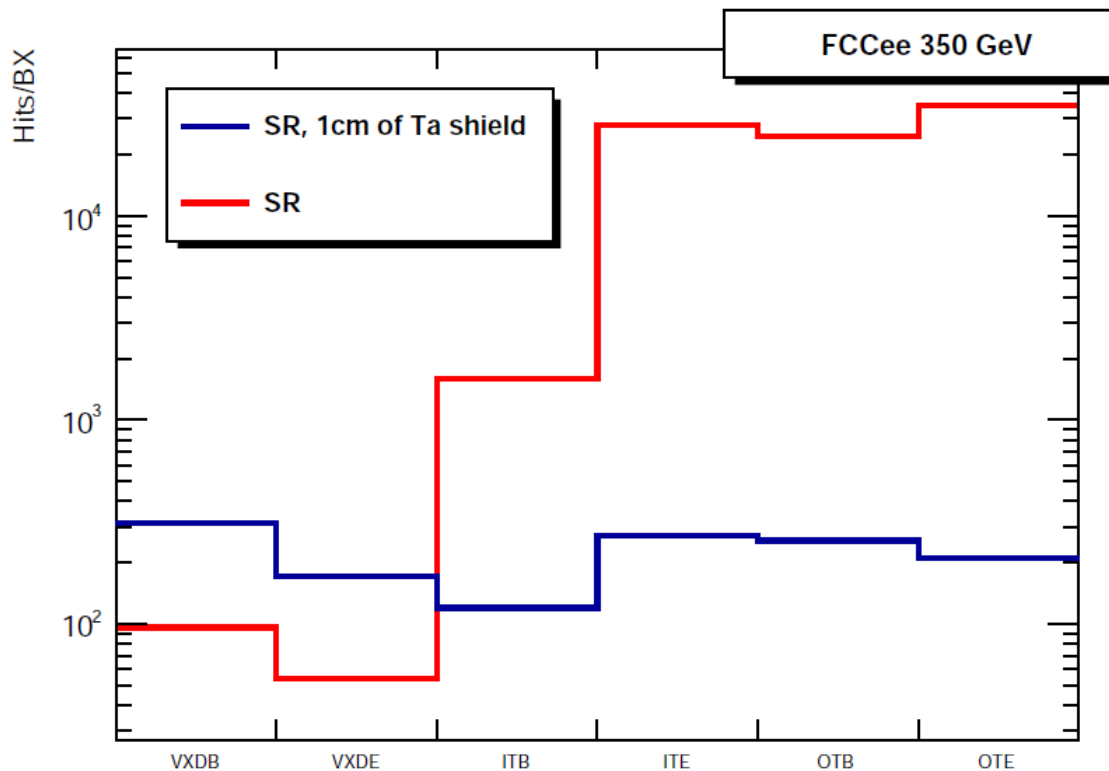
- Most unfavourable case in terms of bkg hits / BX
- However we should stress the very short bunch spacing at the Z working point

# Effect of SR

Full simulation study of the last bend photons scattered from the tip of the mask

Focus on  $E_{\text{cm}} = 350$  GeV

- $\sim 5 \times 10^6$  scattered photons per beam expected
- SR is the dominant source of background on the detector
- However proper shielding could substantially suppress the effect on detector



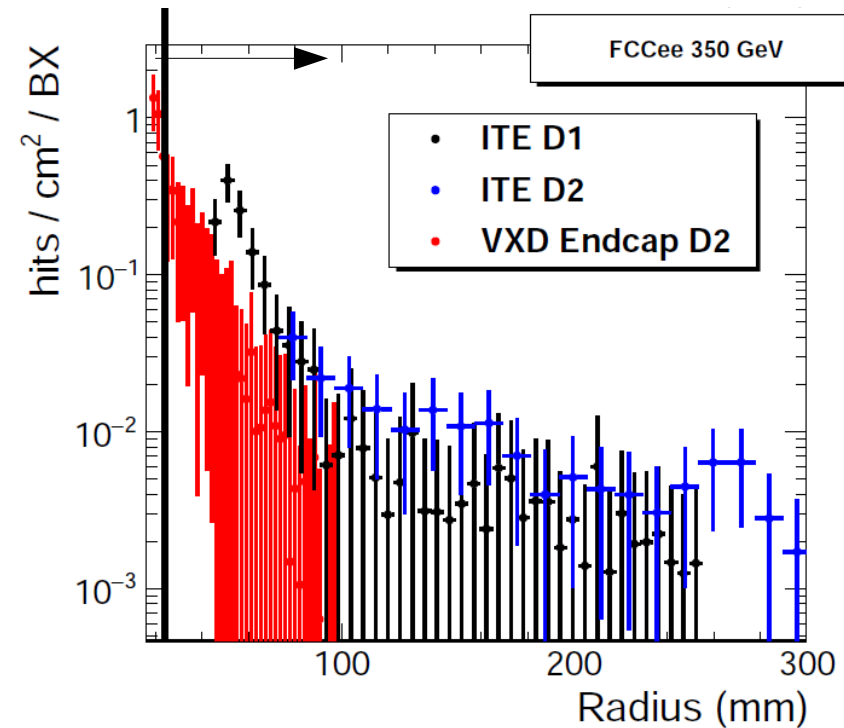
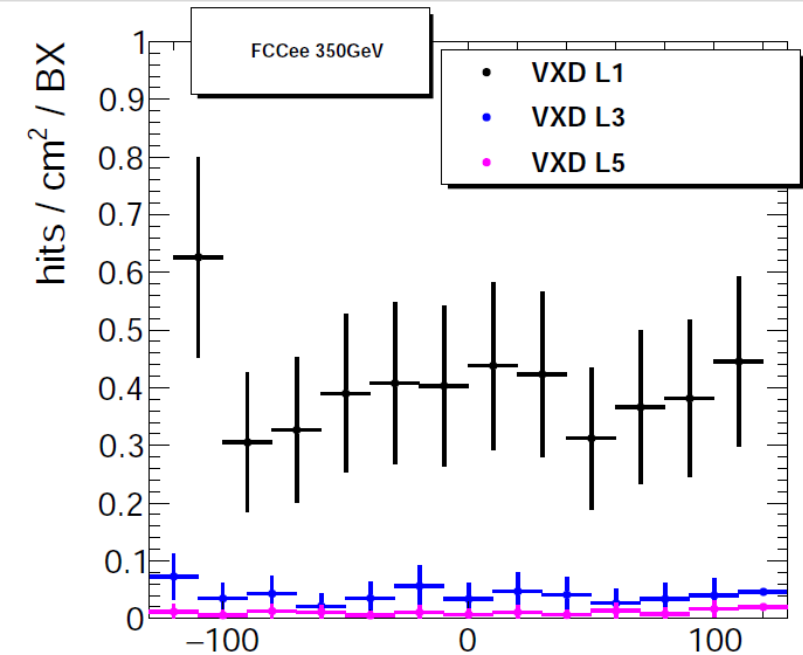
# Effect of $e^+e^-$ pairs on detector

Pairs generation with Guinea Pig

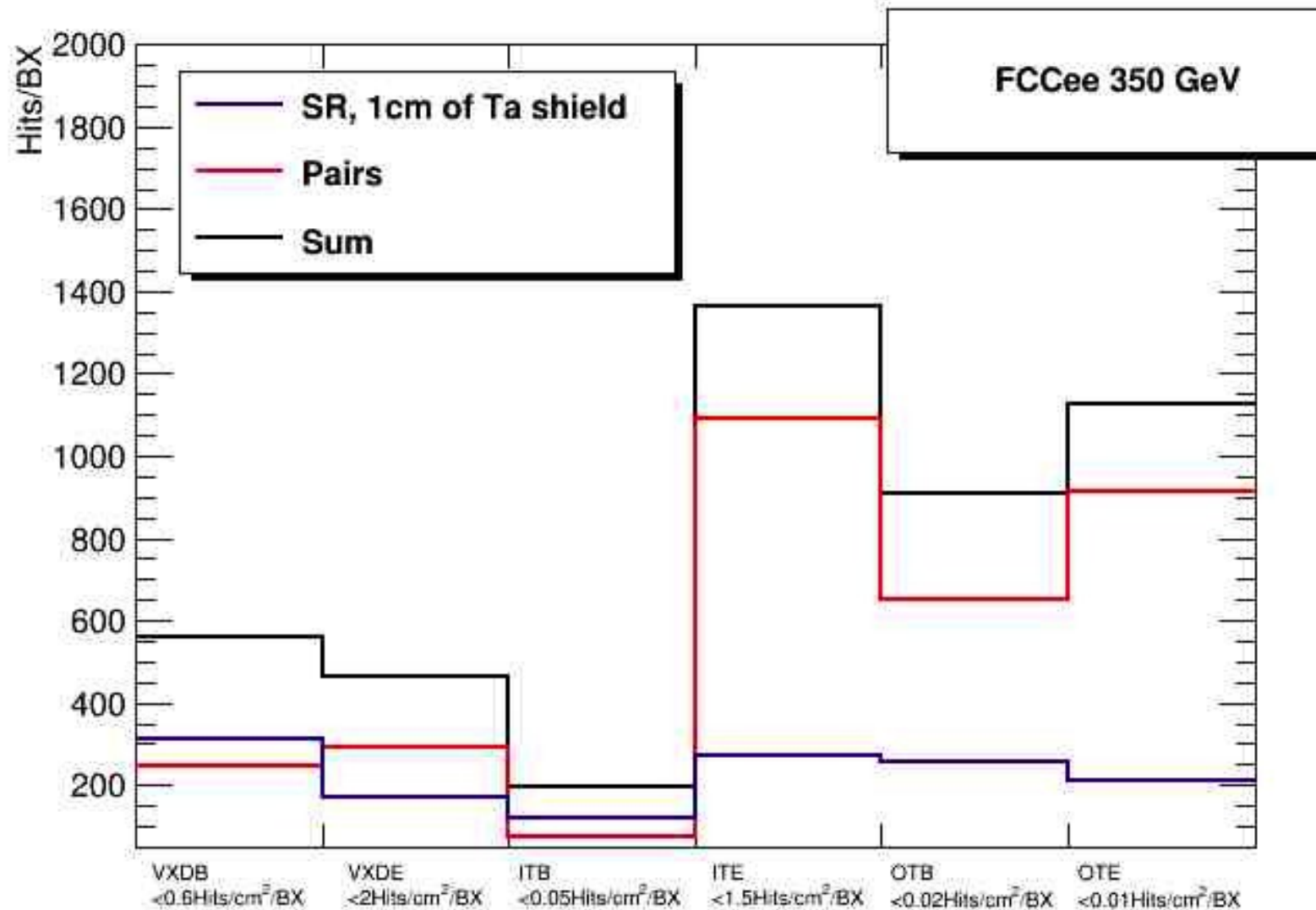
Full simulation studies using DD4hep ILCSoft (geant4 based simulation) / ILCSoft

Assuming a pixel pitch of  $20\mu\text{m}$  and an average cluster size of 5

- Occupancy/BX  $\sim 10^{-5}$  for the hottest areas
- For  $E_{\text{cm}}$  91.2 GeV
  - Maximum occupancy  $\sim 2 \times 10^{-6}$  observed in VXD Endcaps
  - However note the very short bunch spacing of  $\sim 3\text{ns}$
  - For example: a sensor with readout time of  $3\mu\text{s}$  would integrate over 1000 BX
  - Occupancy / r.o. time  $\sim 2 \times 10^{-3}$



# Combined effect of SR and pairs



The maximum hit density obtained in the hottest area of each subdetector is noted in the plot

# Luminosity measurement

Luminosity measurement & requirements

Impact of machine-induced backgrounds on luminosity measurement

- Will constitute section 2.5 of chapter 2 “Experimental Conditions “ of CDR Vol. 5



# Luminosity monitoring with Bhabha scattering

Luminosity monitoring:

- ◆ **Absolute** - target precision  $10^{-4}$

- May be best achieved through the process  $e^+e^- \rightarrow \gamma\gamma$

- ◆ **Point to point** for Z lineshape measurement - need a relative precision of  $2-5 \times 10^{-5}$

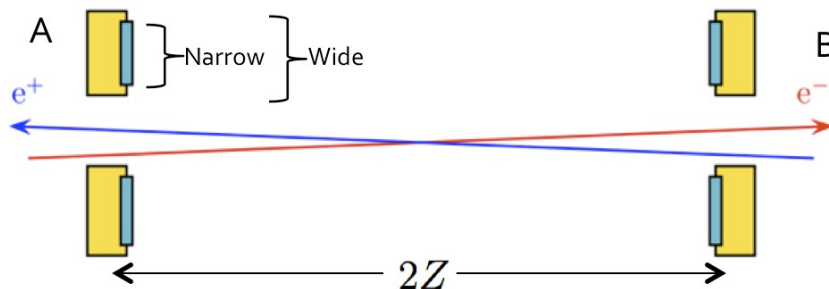
- Need cross section comparable to Z production:, i.e.  $\geq 15$  nb

- Can be achieved via **small angle Bhabha scattering**  $e^+e^- \rightarrow e^+e^-$

- ❖ Very strongly forward peaked - control of angular acceptance very important

$$\sigma^{\text{Bhabha}} = \frac{1040 \text{ nb GeV}^2}{s} \left( \frac{1}{\theta_{\min}^2} - \frac{1}{\theta_{\max}^2} \right)$$

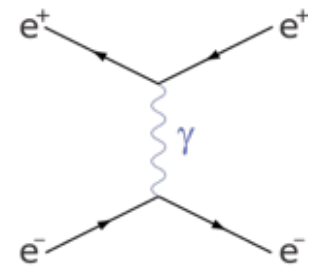
- ❖ Measured with set of two calorimeters; one at each side of the IP



**Two counting rates:**  
 - SideA = NarrowA + WideB  
 - SideB = NarrowB + WideA

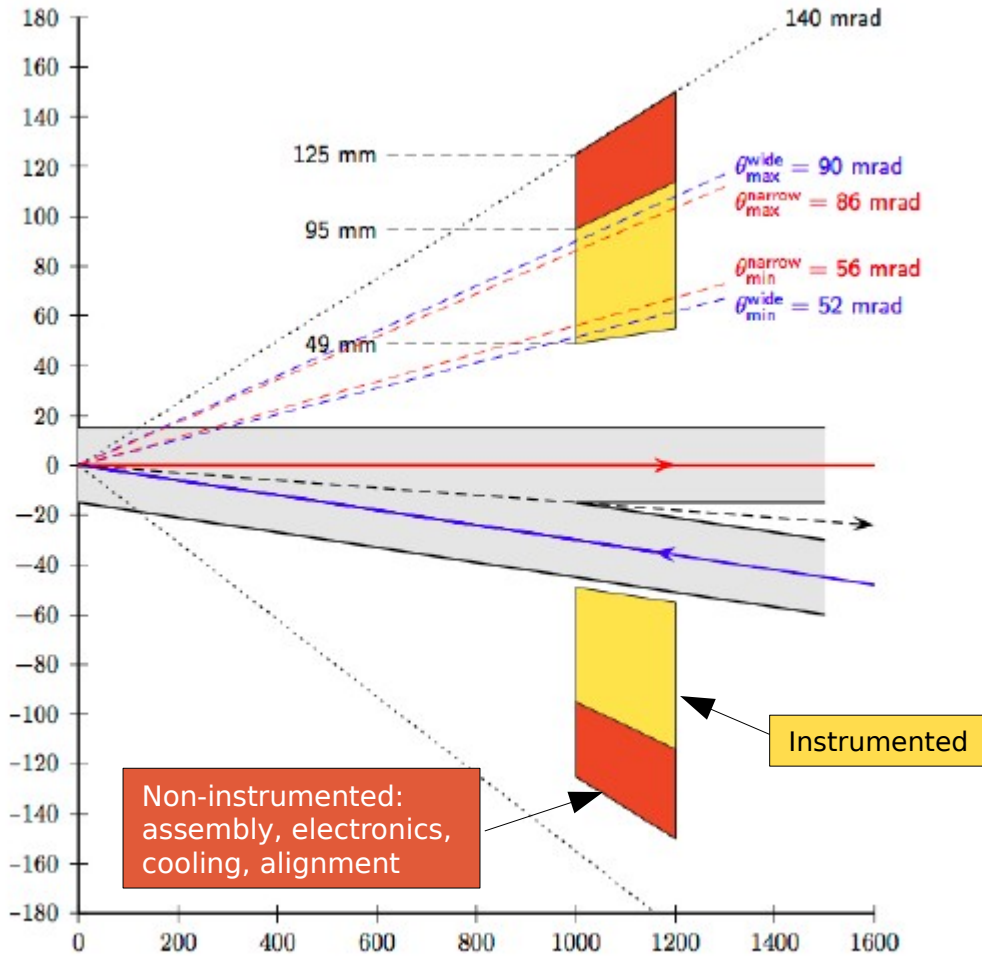
- ❖ Average over SideA and SideB rates: Only dependent to second order on beam parameters:

$$\frac{\delta \bar{R}}{\bar{R}} = 3 \left( \frac{\delta z}{Z} \right)^2 \quad \frac{\delta \bar{R}}{\bar{R}} = 2 \left( \frac{\delta x}{r_{\min}} \right)^2$$

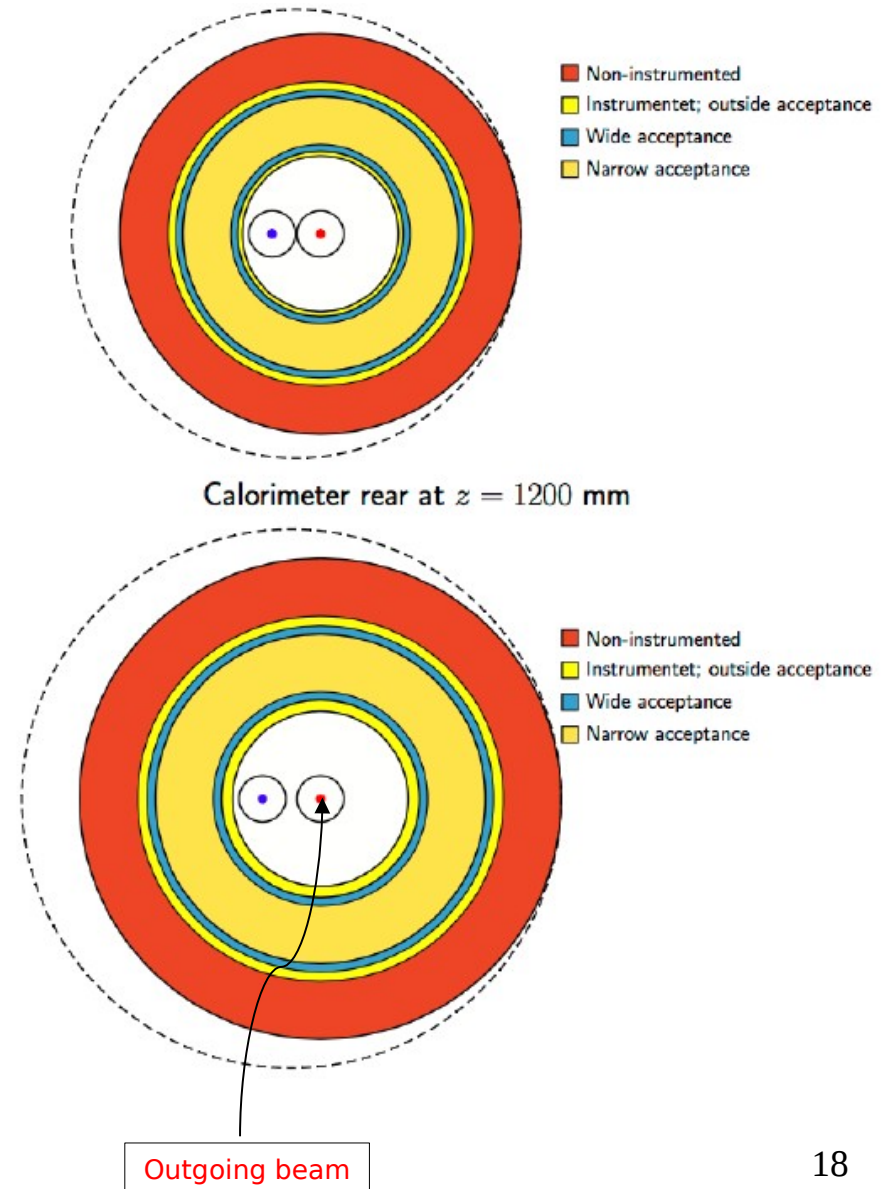


# LumiCal geometry

Side view



End view



Cross section:  $\sigma = 23 \text{ nb}$   
 Geometric precision needed for absolute normalization to  $10^{-4}$

- $\delta z = 50 \mu\text{m}$
- $\delta r_{\text{min}} = 1.6 \mu\text{m}$
- $\delta r_{\text{max}} = 5.8 \mu\text{m}$

# Challenges

## Readout electronics

- ◆ **Few ns beam crossing time:**
  - To maintain backgrounds (off-momentum particles, etc) at a tolerable level, need **very fast readout** (one or few crossings)
  - **Continous beam:**
    - ❖ No power pulsing possible: heat dissipation, how to maintain mechanical stability

## Control of geometry to few $\mu\text{m}$

- ◆ **For increased acceptance in tight geometry suggest **conical layout** of monitors**
  - Need detailed plan for mechanical assembly
- ◆ **Heat dissipation:**
  - Need detailed plan for cooling

## High integrated rate particularly at low radii

- ◆ **Possible need for radiation tolerant sensors and electronics**

FCC-ee group (Copenhagen) invited to join ILC FCAL Collaboration for discussion of forward instrumentation issues

# Towards the CDR

To do list

# To do list common to the MDI group

## Synchrotron radiation studies

- Optimisation of the SR mask and shielding with full simulation studies
  - Evaluation and minimisation of the material budget
- Study of the heating of the beam pipe due to SR
- Examine the efficiency on SR absorption of various beam pipe shapes
- On going effort on integrating Geant4 simulation of the detector with the upstream beam line

## Impact of IR backgrounds on LumiCal

### Study of other IR backgrounds

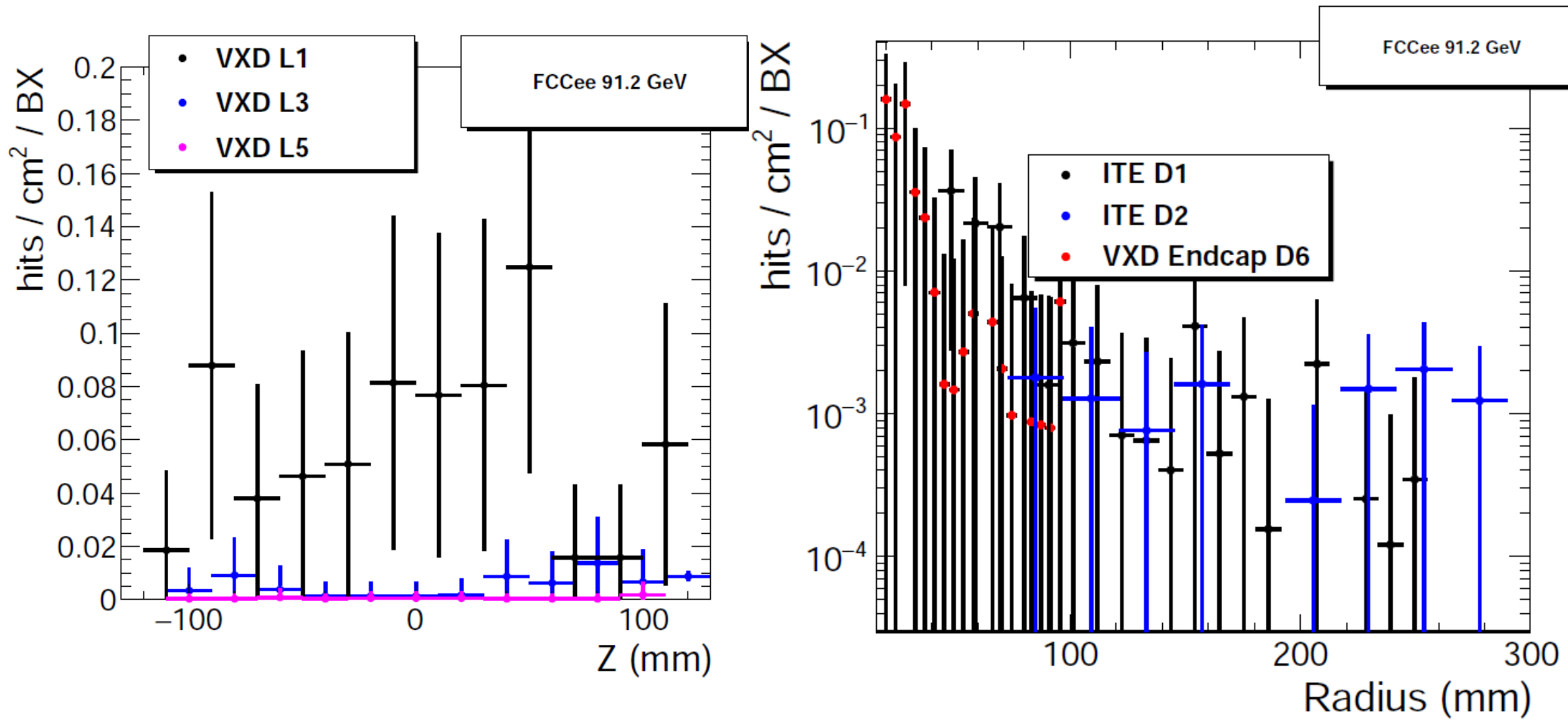
- On going study on beam – gas interactions
- On going study of radiative Bhabhas
- Complete  $\gamma\gamma \rightarrow$  hadrons study by extending it to lower energies

## Radiation damage to sensors

## Impact of IR backgrounds on sensor's readout payload

backup

# Hit densities for Z working point



# Summary of LumiCal Geometry

- ◆ Z position of calorimeter face:  $z_{\text{face}} = 1000 \text{ mm}$
- ◆ Effective minimum scattering angle:  $\theta_{\text{min}} = 55 \text{ mrad}$
- ◆ Effective maximum scattering angle:  $\theta_{\text{max}} = 115 \text{ mrad}$
- ◆ Bhabha cross section:  $30 \text{ nb}$

Geometrical precision needed for  $\delta L/L = 10^{-4}$ :

- ◆ Distance between face of two calorimeters:  $2\delta z_{\text{face}} = 100 \text{ }\mu\text{m}$
- ◆ Inner radius of acceptance:  $\delta r_{\text{min}} = 2 \text{ }\mu\text{m}$
- ◆ Outer radius of acceptance:  $\delta r_{\text{max}} = 18 \text{ }\mu\text{m}$

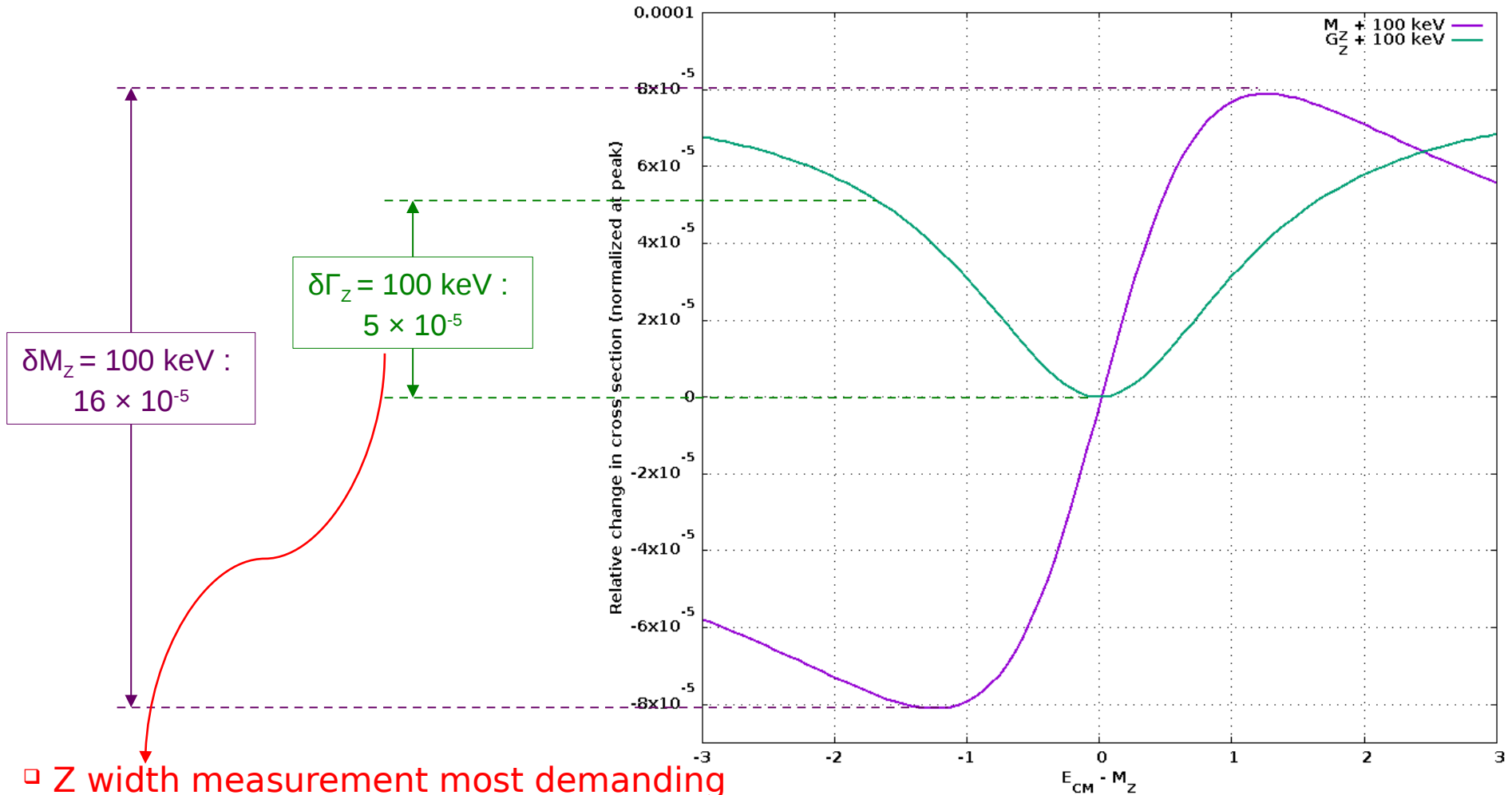


# Tera-Z Relative Normalisation (i)

- ◆ FCC-ee goal: Determine Z parameters to precisions:

$$\delta M_Z = 100 \text{ keV} ; \quad \delta \Gamma_Z = 100 \text{ keV}$$

- Plot shows relative change in cross section across Z resonance for variation of this size in these parameters



- Z width measurement most demanding

◆ Need **relative** normalisation to about  $2 \times 10^{-5}$

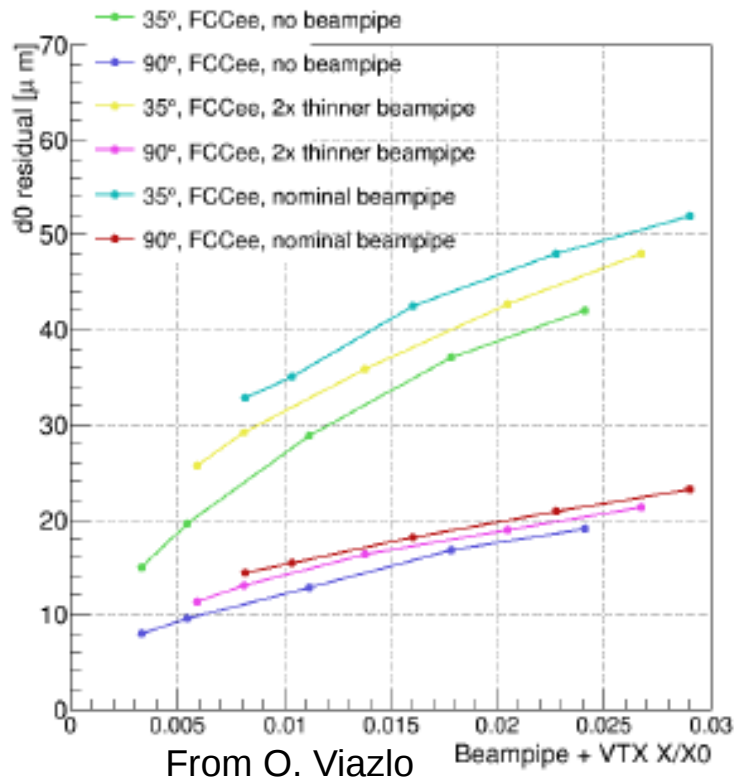
# IR optimisation vs physics performance

Impact of beam pipe material budget on physics

Perpendicularly impinging particles will see

- $5\mu\text{m}$  ( $\sim 0.15\%$   $X_0$ ) of Au
- $0.8\text{mm}$  ( $\sim 0.22\%$   $X_0$ ) of Be
- $0.4\text{mm}$  ( $\sim 0.11\%$   $X_0$ ) of Water

Polar angle $\theta^\circ$	BP Material Budget $X_0$ %	
	CLIC-like (0.5mm Be)	FCCee
85	0.15	0.5
40	0.23	0.77
20	0.42	1.4
10	0.84	2.9



Flavour tagging is very sensitive on changes of IP resolution

Care should be taken with the material budget

- Dedicated FT studies are needed