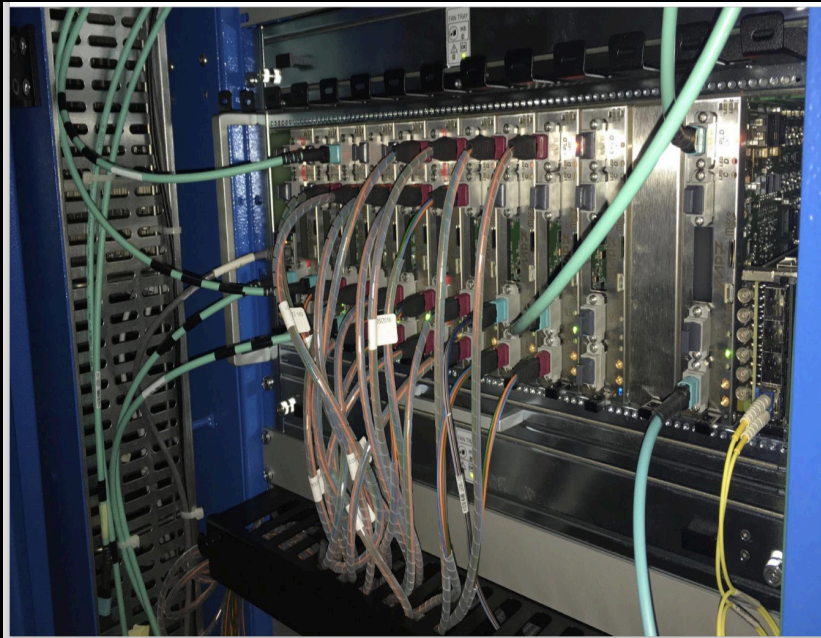


Time-Multiplexed Track-Trigger for CMS Detector Upgrade Overview

Ian Tomalin (RAL)



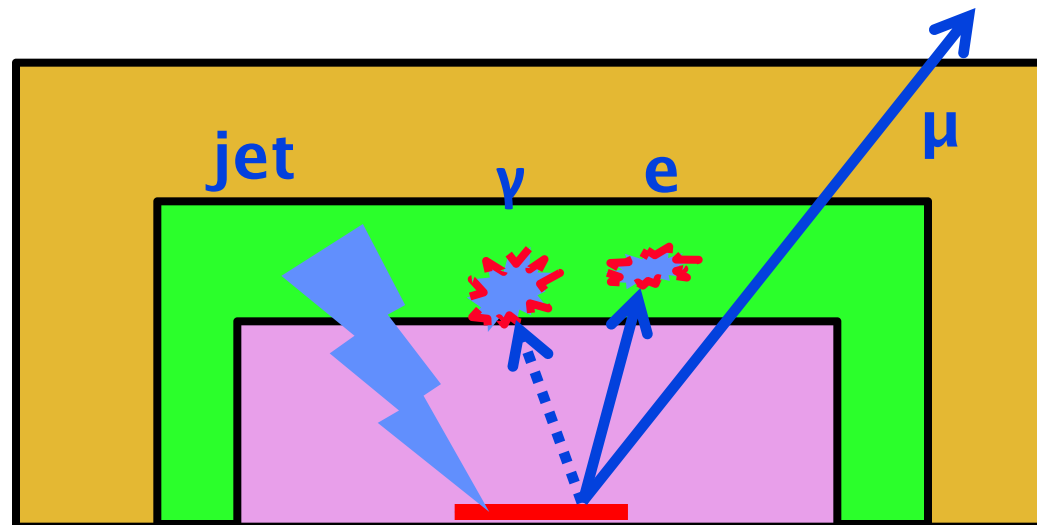
Imperial College
London



- ❖ From 2025+, HL-LHC will produce an event containing ~ 140 pp collisions every 25ns. (~ 5 times current rate).
- ❖ CMS L1 trigger must select interesting events within $\sim 12 \mu\text{s}$ (max. data buffering time), whilst rejecting $\sim 99\%$ of boring events.
- ❖ To achieve this, L1 trigger will use not only data from CMS calorimeter & muon chambers (traditional), but also charged particle tracks reconstructed in the CMS tracking detector (new).
- ❖ Our goal is to reconstruct these tracks within $\sim 4 \mu\text{s}$.
 - Tricky: LHC will produce ~ 5000 charged particles every 25 ns!



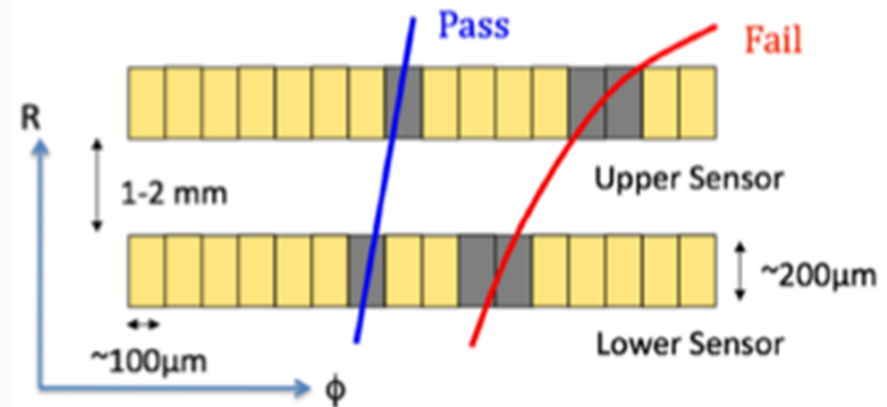
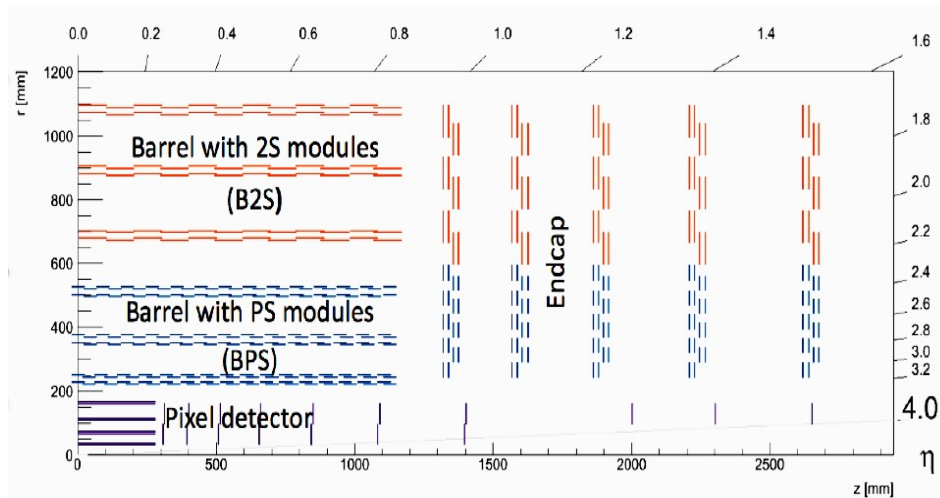
- ❖ Why do tracks improve L1 trigger performance?
 - ❖ Muons: tracks improve P_t resolution
 - ❖ Electrons: tracks distinguish them from photons
 - ❖ Jets + $E_t\text{Miss}$: tracks check they come from main pp collision vertex, not from boring pileup vertices.



The upgraded CMS Tracking Detector

The CMS silicon tracking detector will be replaced for 2025+ :

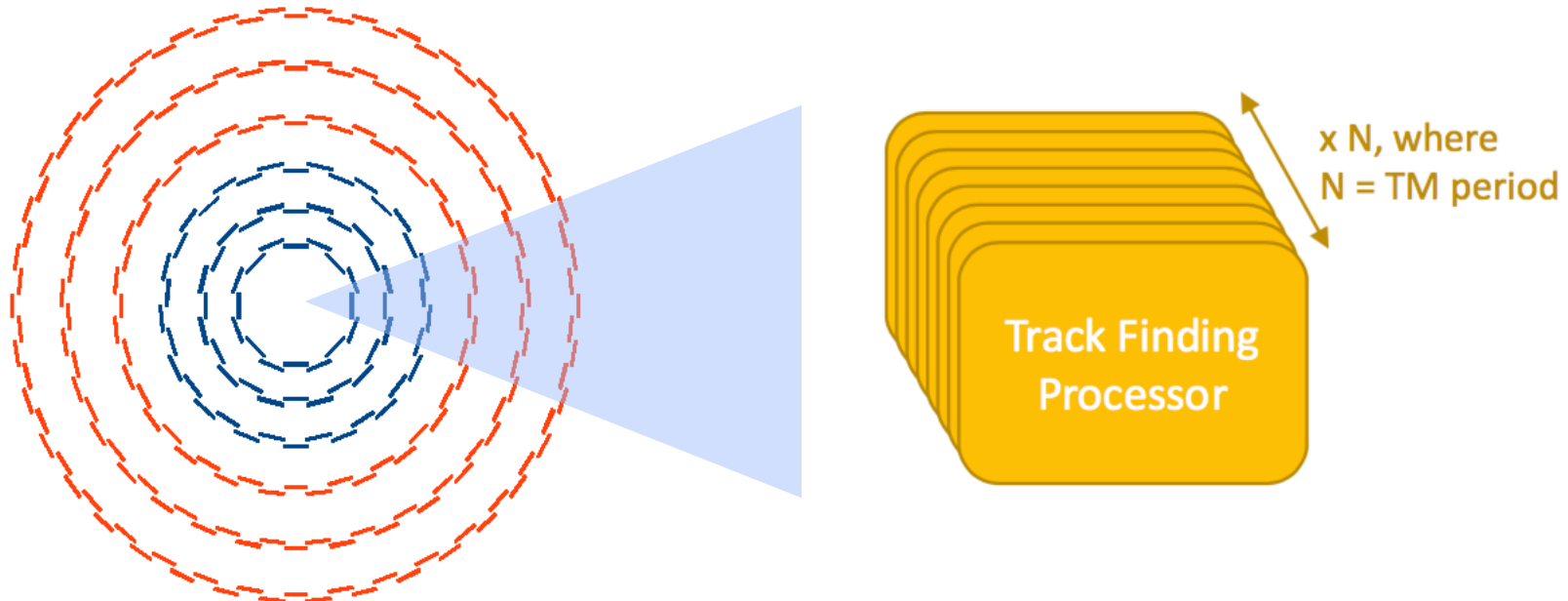
- Each tracker module consists of 2 closely spaced silicon sensors.
- A charged particle produces a pair of hits (known as a `stub') in these two sensors.
- Assuming the particle originates from the LHC beamline, the relative position of the two hits determines the track Pt.



- On-detector electronics transmits only stubs consistent with $P_t > 2 \text{ GeV}$ to off-detector electronics, reducing by factor ~ 30 the number of stubs that L1 track-finding electronics must handle.

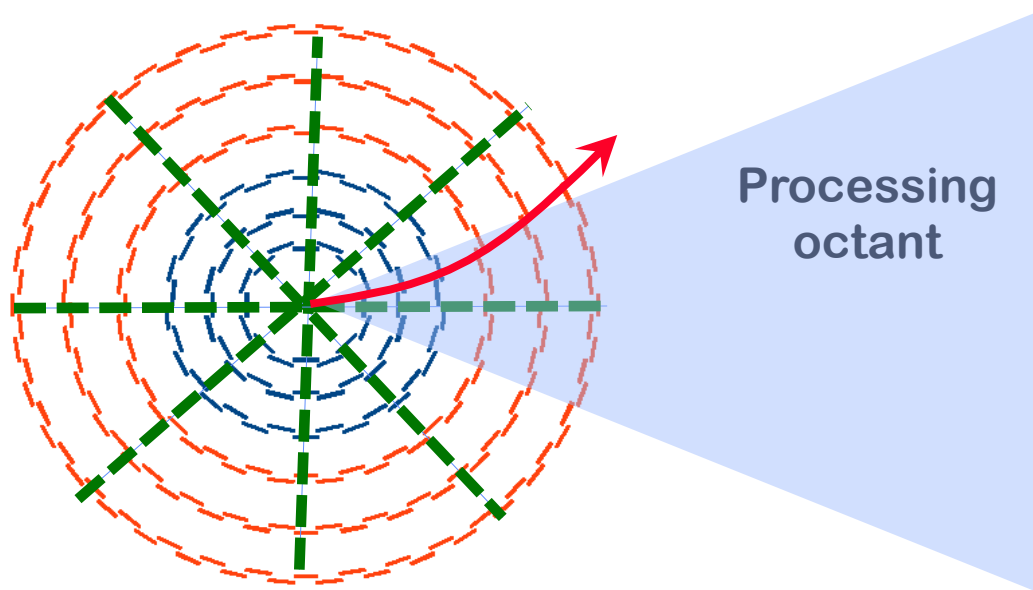
Time-Multiplexed Track-Finder: overall approach

- ❖ Our “track-finding processor” is off-detector electronics containing FPGA(s).
- ❖ Each track-finding processor reconstructs all the tracks within one φ octant of the tracker, (known as a “processing octant”), for just one LHC event in 36.
- ❖ We thus need 36 track-finding processors to reconstruct all the tracks within a φ processing octant in all events. The 1st processor reconstruct tracks from the 1st event, the 2nd processor those from the 2nd event etc.
 - This is time-multiplexing

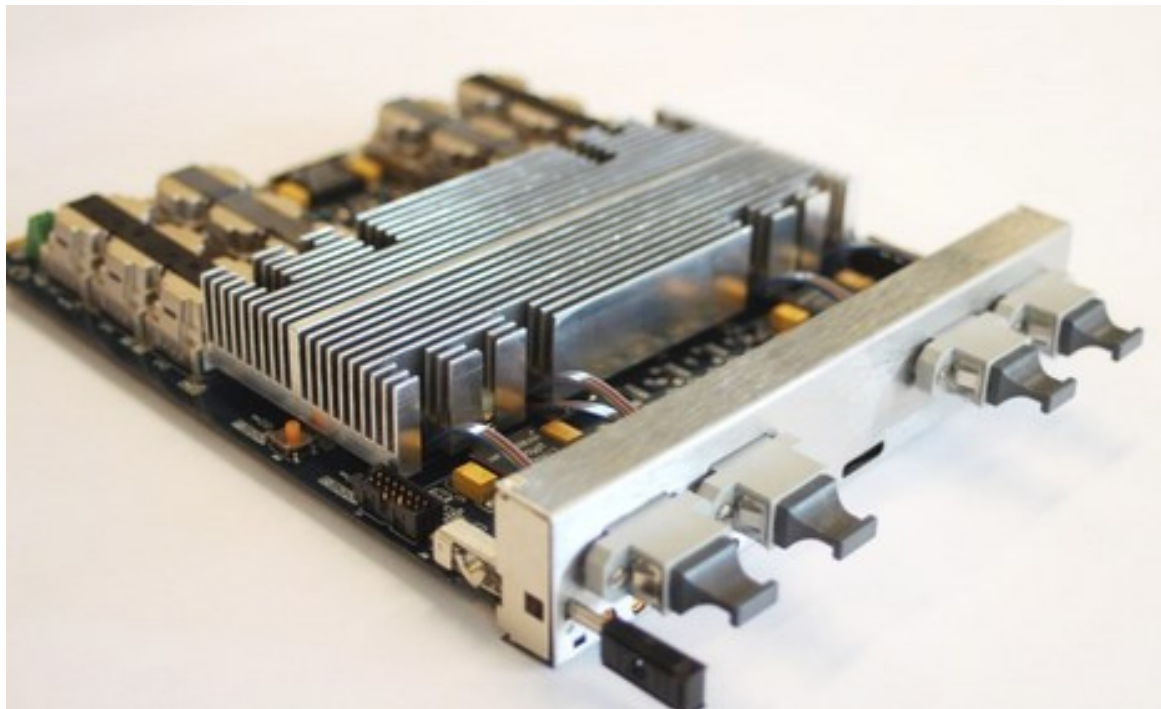


Accommodating constraints from CMS tracker cabling scheme

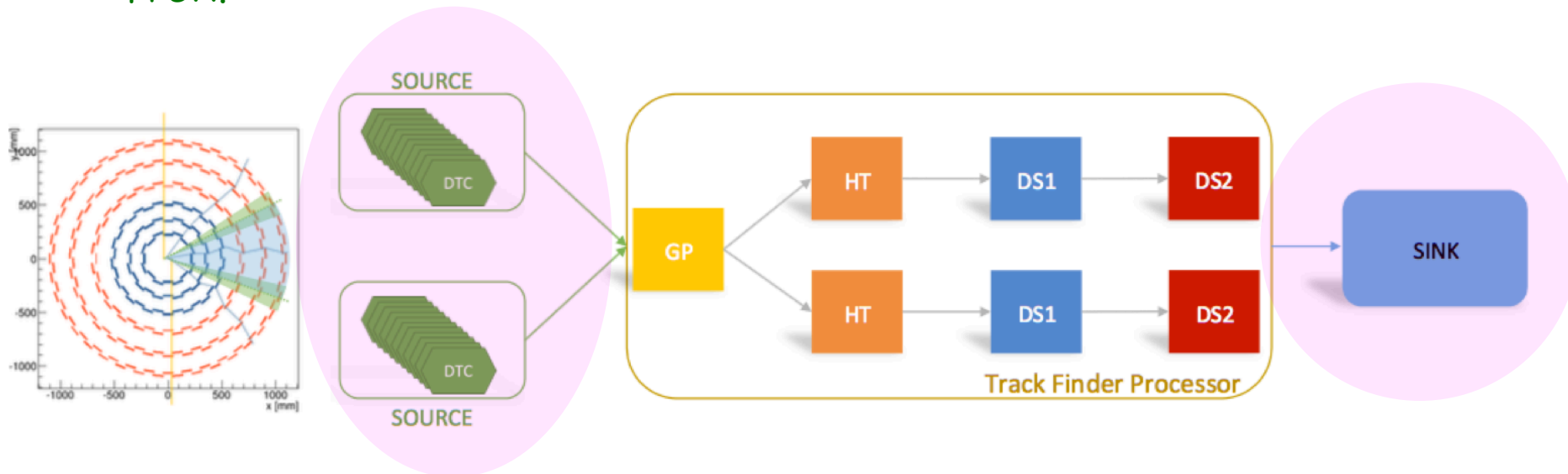
- ❖ Seen in r - ϕ plane (perpendicular to LHC beam), the tracking detector is divided into ϕ "detector" octants, each of which are read out by different groups of off-detector FPGA boards named "DTC".
- ❖ The DTC calculate the coordinates of each signal (= "stub") in our silicon tracker from the module number & pixel/strip number it is in.
- ❖ Our processing octants read data from the DTCs, and are rotated by half an octant w.r.t. the detector octants.
 - Motivation: No processing octant needs data from more than 2 detector octants, despite track curvature in B-field.



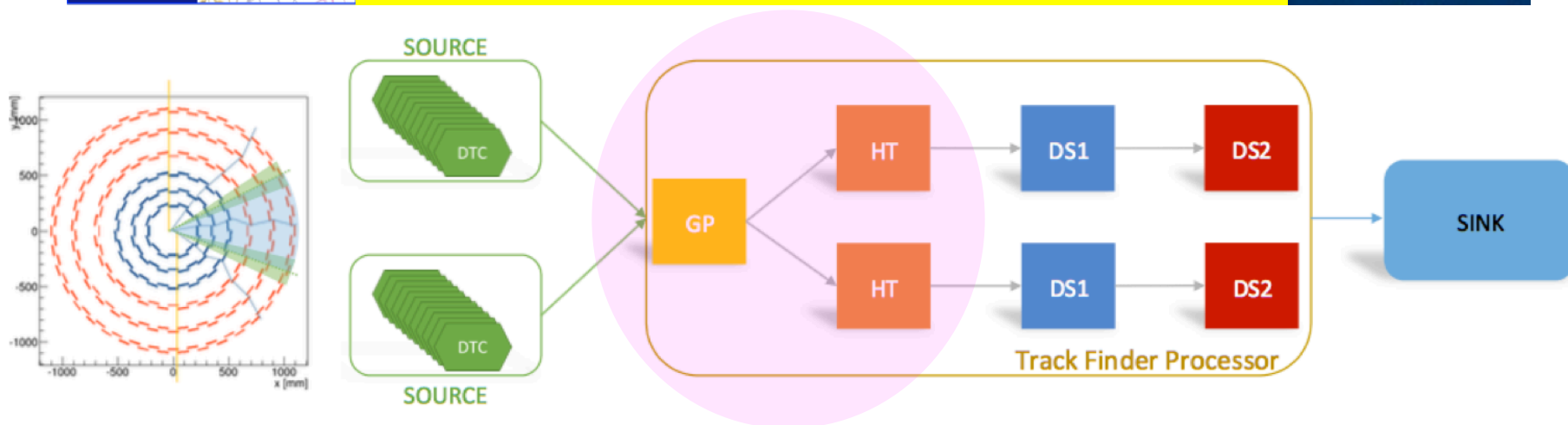
- The hardware demonstrator we have constructed to prove this concept is viable, corresponds to one track-finding processor.
 - i.e. It reconstructs tracks in an entire ϕ octant of the tracker for one LHC event in 36.
- We have implemented it on a number of "MP7 boards", which is μ TCA card equipped with a Virtex7 FPGA with ~ 1 Tb/s I/O capacity.



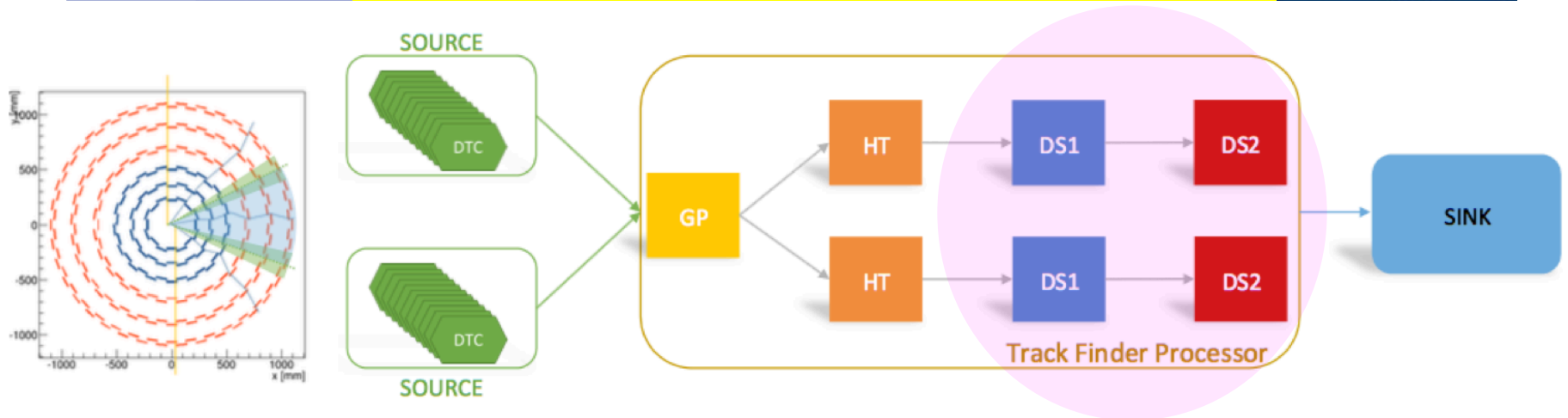
- Our demonstrator uses 5-7 MP7 to implement the track-finding processor.
- For the final 2025 system, it should be possible to replace these with a single FPGA.



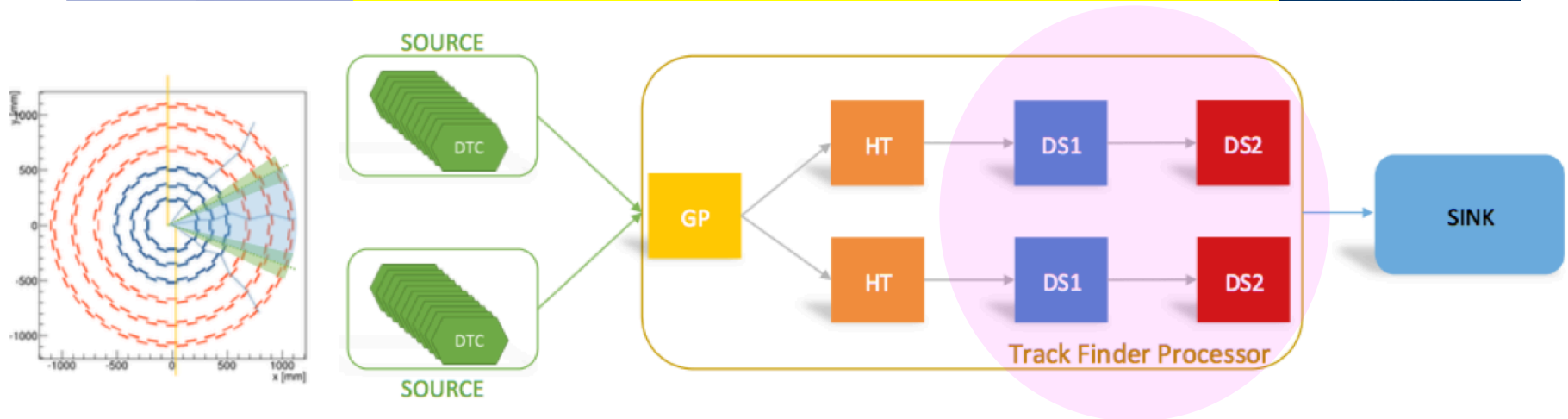
- The MP7 in our demonstrator have the following roles:
 - "Source" = transmits stub coordinates from simulated LHC events to the track-finding processor, in DTC format.
 - "Sink" = receives tracks found by track-finding processor.



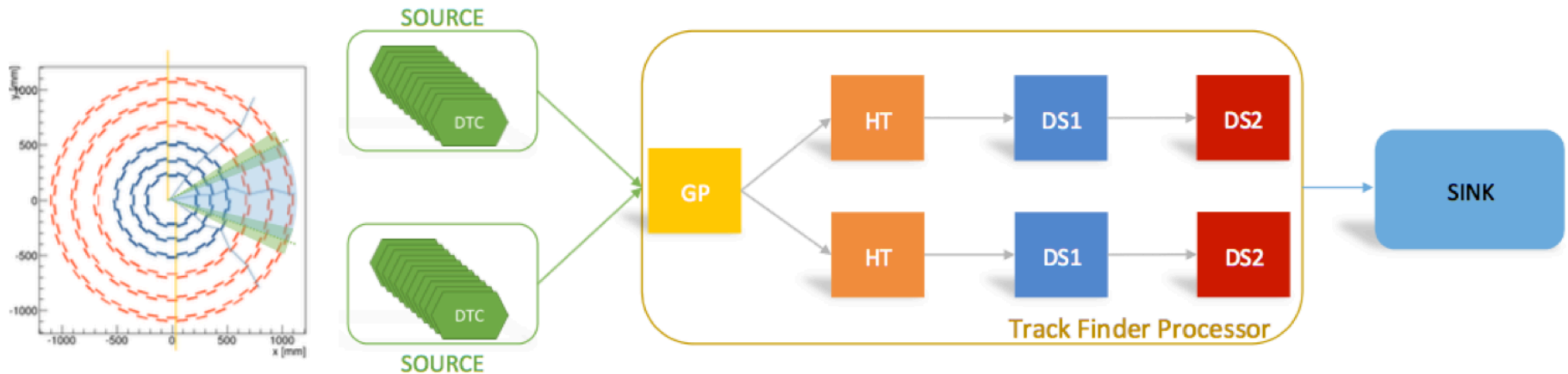
- Additional MP7 in our demonstrator have the following roles.
(Luigi's talk for details):
 - "Geographic Processor (GP)" = subdivides each processing octant into 18 sectors in polar angle times 2 sectors in azimuthal angle. And assigns each stub to one or more of these sectors.
 - "Hough transform (HT)" = does track-finding in the r - ϕ plane (perpendicular to LHC beam axis), with track-finding being run independently in each sector, using only the stubs assigned to that sector.



- Additional MP7 further downstream have roles still being finalized: (Davide's talk for details):
 - "R-Z Seed Filter (SF)" = checks that the tracks found by the Hough transform are consistent with straight lines in the r-z plane, so cleaning up the tracks.
 - "Track Fitter" = Does a fit to the stubs assigned to each track, so as to determine the track trajectory (=helix parameters). This also further cleans up the tracks by rejecting incorrect stubs.

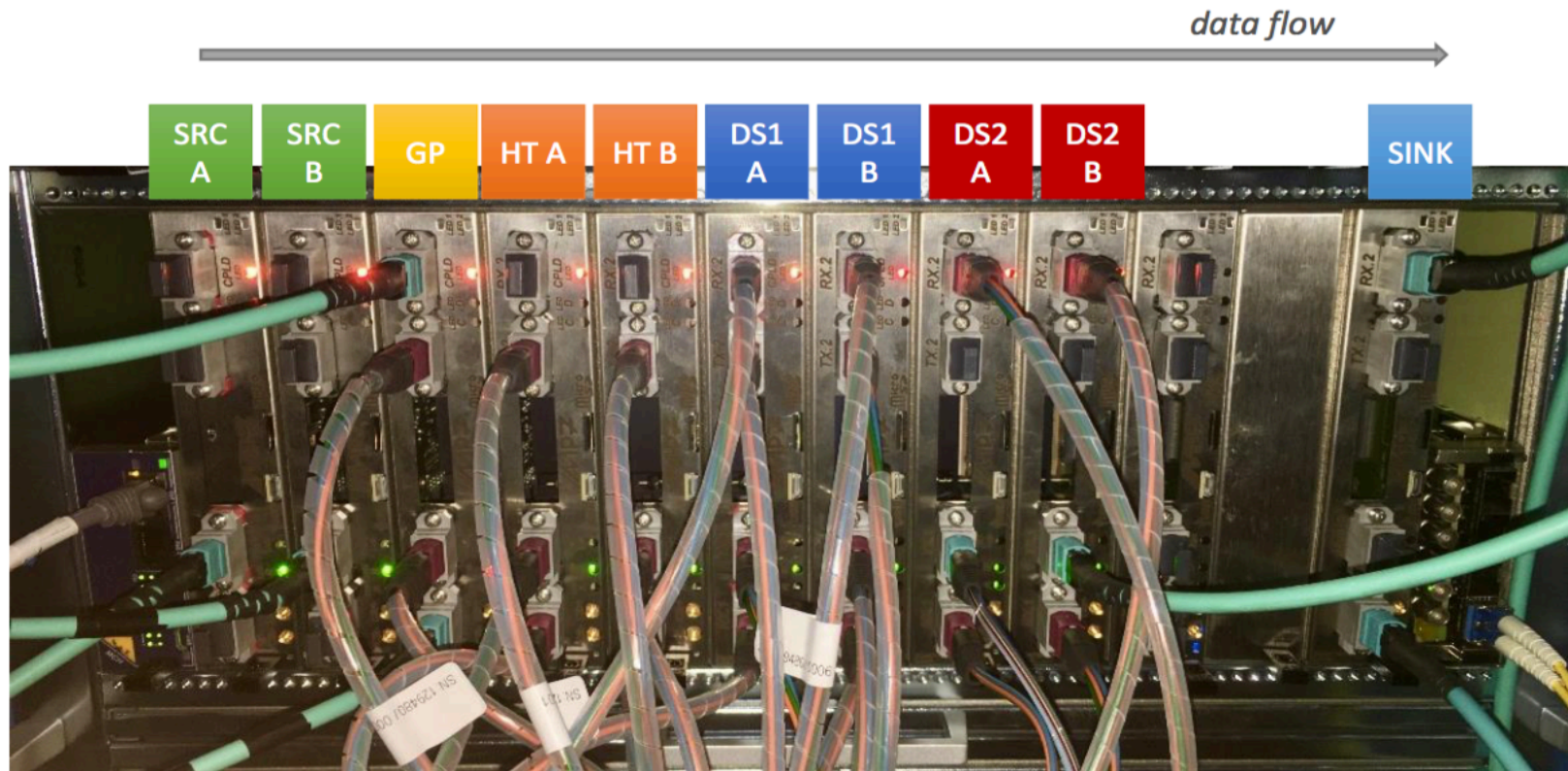


- Additional MP7 are used to kill duplicate tracks . (i.e. Cases where we accidentally reconstruct a single particle as two or more tracks).
 - These "Duplicate Removal (DR)" algorithms are explained in detail in Luis' talk.

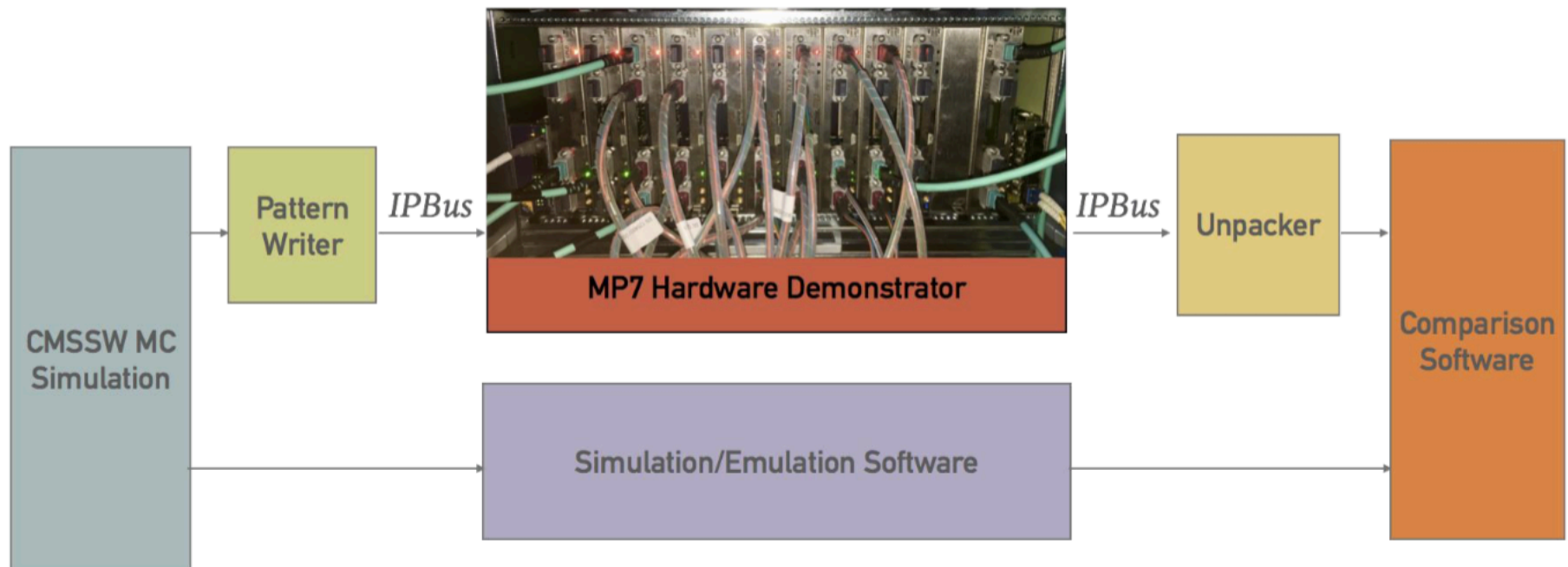


- We are exploring a few variants of this basic design:
 - 1) Don't use any "R-Z Seed Filter", so saving money. This option relies on the track fitters being capable of processing all the tracks output by the Hough transform, & successfully cleaning up the incorrect stubs on these tracks.
 - 2) We have two alternative track fitting algorithms:
"Kalman Filter" (sophisticated) & "Linear Regression" (simple)
 - 3) Run the "Duplicate Track Removal" before or after the "Track Fit".
We also have two alternative duplicate track removal algorithms.

- ❖ All MP7 boards needed for our demonstrator are in a μ TCA crate at CERN, connected by timed-in optical links.
- ❖ All the firmware modules are running in an MP7 (i.e. GP, HT, SF & DR), except for the track fitters (firmware still being finished) & one of the two duplicate track algorithms.

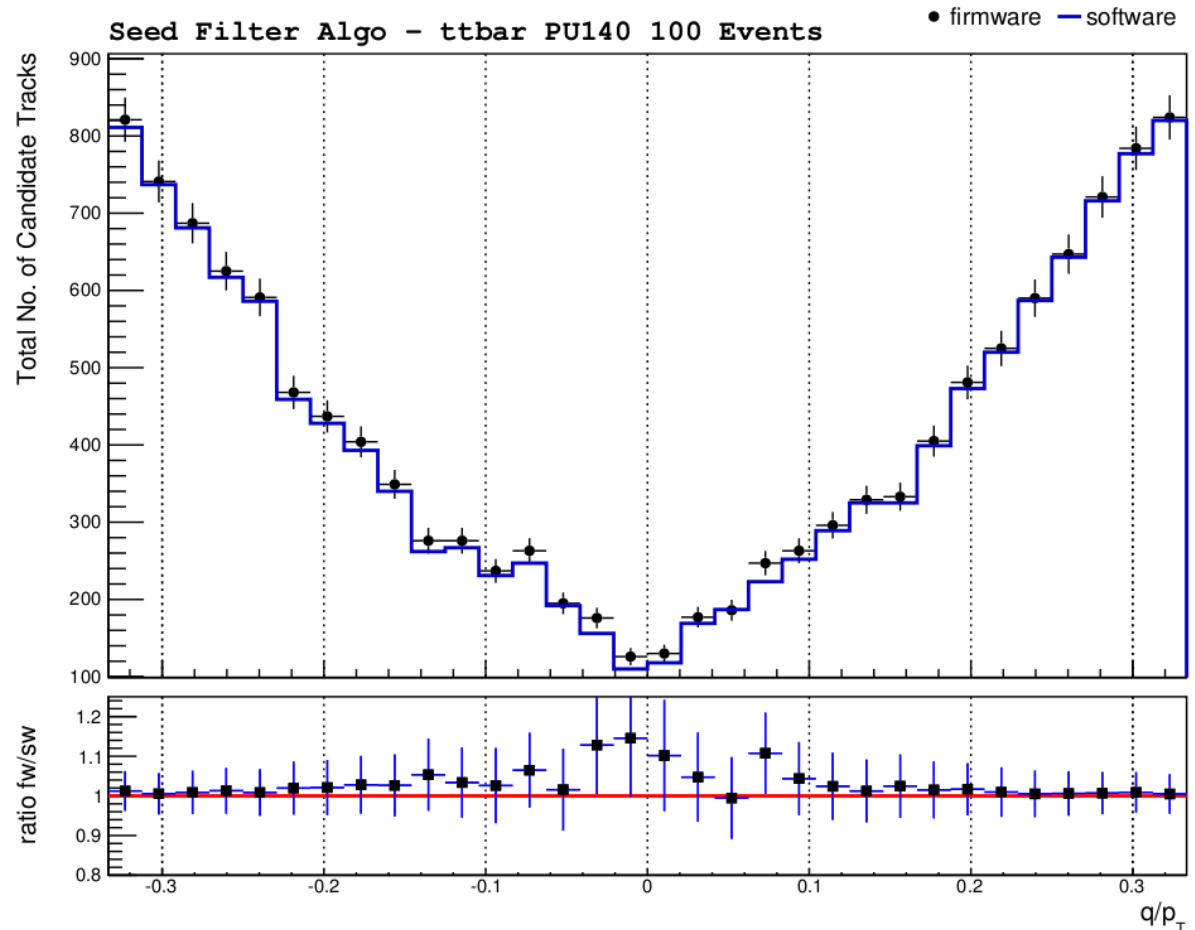


- We take stubs from simulated physics events ("ttbar + 200 pileup") & inject them both into our hardware demonstrator & into C++ software that emulates what the hardware should do.
- Additional C++ software compares the tracks found in hardware & software to check that they are identical.
- Running on hardware is particularly useful for identifying truncation effects due to finite band-width etc.



- Example: comparison of tracks found by R-Z Seed Filter in hardware (points) & software (histogram).

- The distribution of track q/p_T is shown.



- ❖ We already have most key components of our L1 tracking chain running on our hardware demonstrator, processing data from events with 140-200 PU, & giving good agreement with predicted tracks from software analysis.

Namely:

- Geographic Processor
- r - ϕ Hough transform.
- r - z Seed Filter.
- One duplicate track removal algorithm.



- ❖ Track fitting firmware almost finished.

Aim to integrate remaining components into our hardware demonstrator in coming weeks.

Now Luigi, Davide & Luis will tell us more about the status of these individual components!