
Precision in a high pileup environment at the LHC



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Precision theory for precise measurements
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Quy Nhon, Vietnam

Pileup is the greatest experimental challenge for the LHC going forward

it affects everything:

detector design, object performance and physics sensitivity

will focus on techniques and methods with examples from both CMS and ATLAS

[outline]

what is pileup? (and its relationship to the Higgs)

how do we get rid of it?

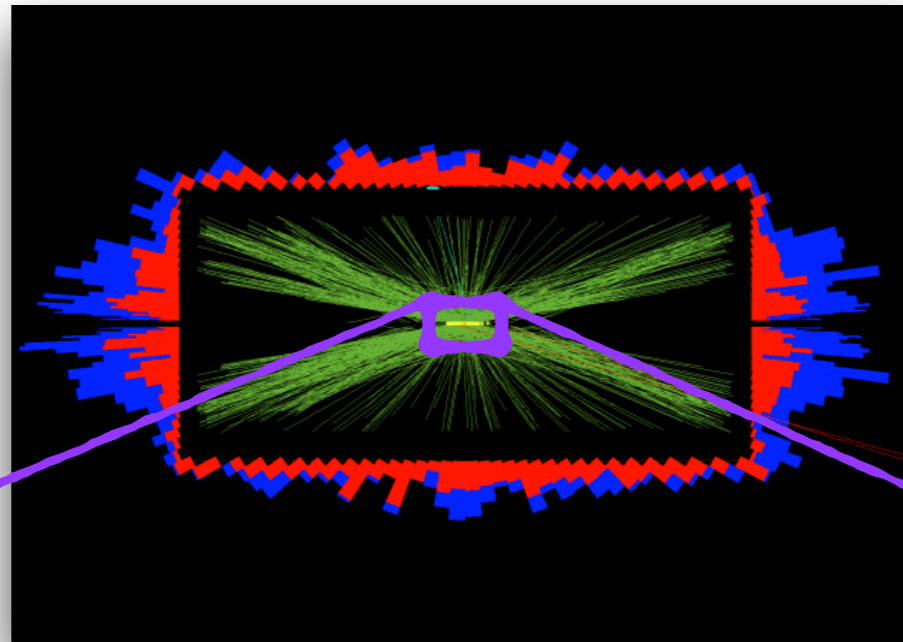
performance of pileup mitigation techniques

newer ideas and outlook

see talks by A. Perieanu and O. Boeriu for more on future performance and Higgs

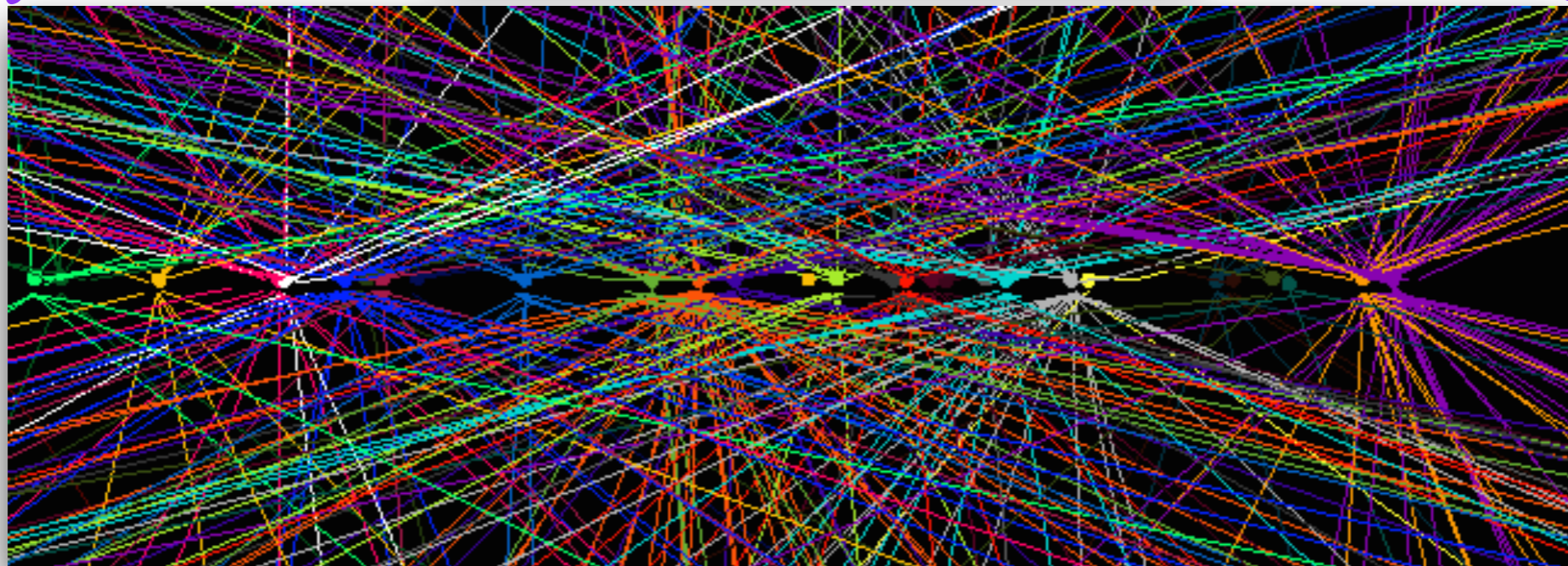
what is pileup?

Multiple pp collisions
in the same beam
crossing
(mostly minimum bias events)



2012: $\langle \text{PU} \rangle \sim 20$
2016: $\langle \text{PU} \rangle \sim 20\text{-}40$
2017: $\langle \text{PU} \rangle \sim 50$
Run 3: > 50
HL-LHC: 140-200








to give a sense of scale:
1 PU vertex ~ 0.7 GeV of energy
per unit area

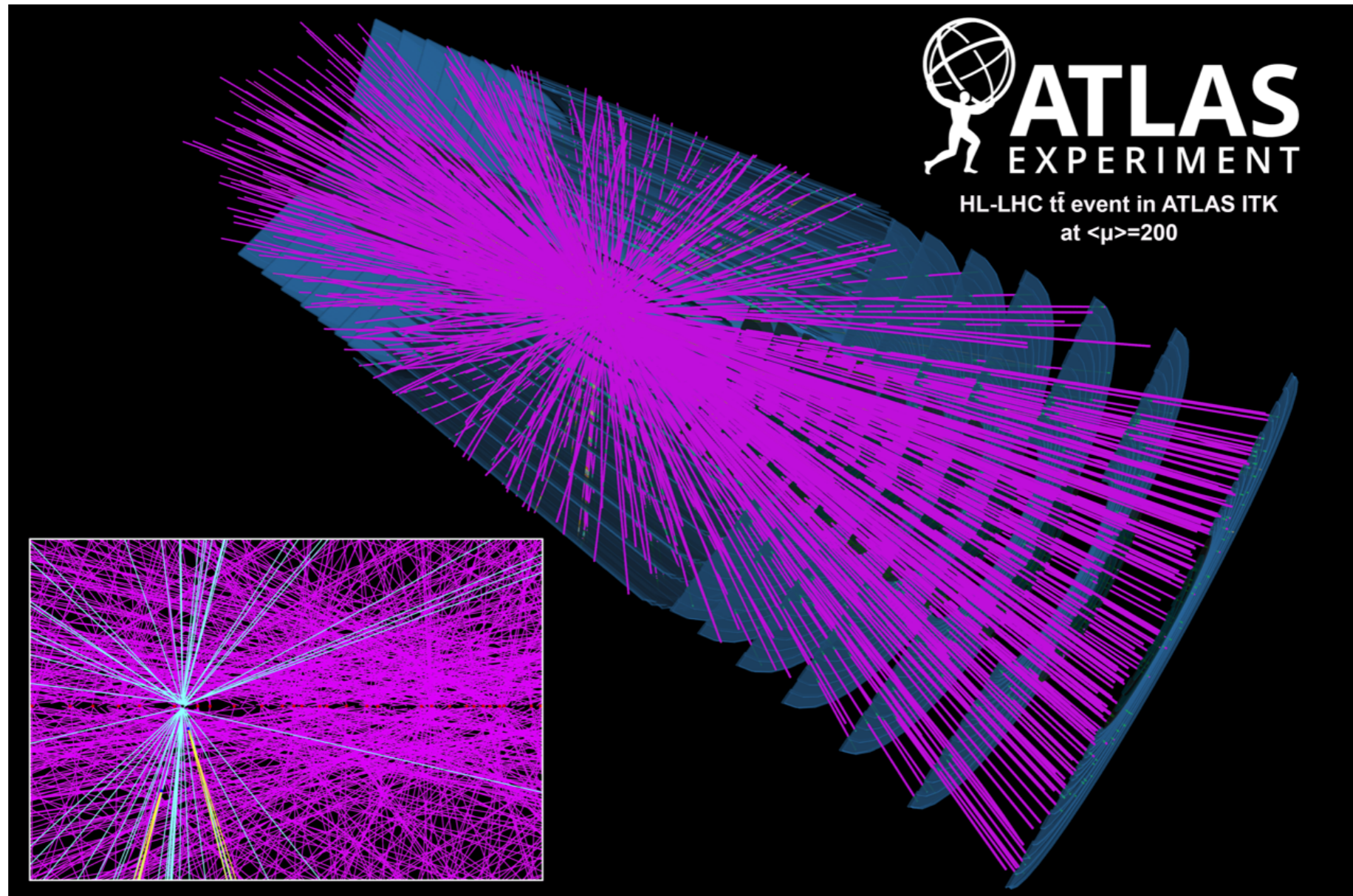


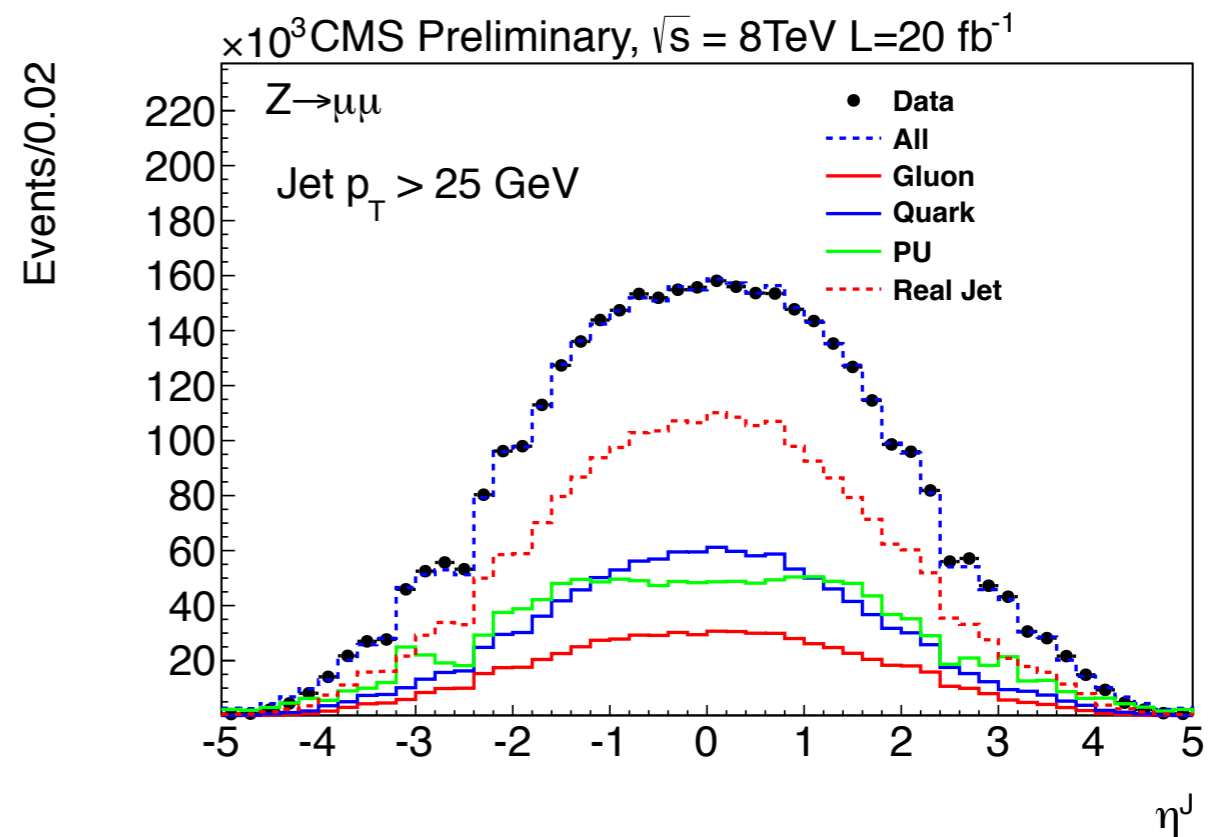
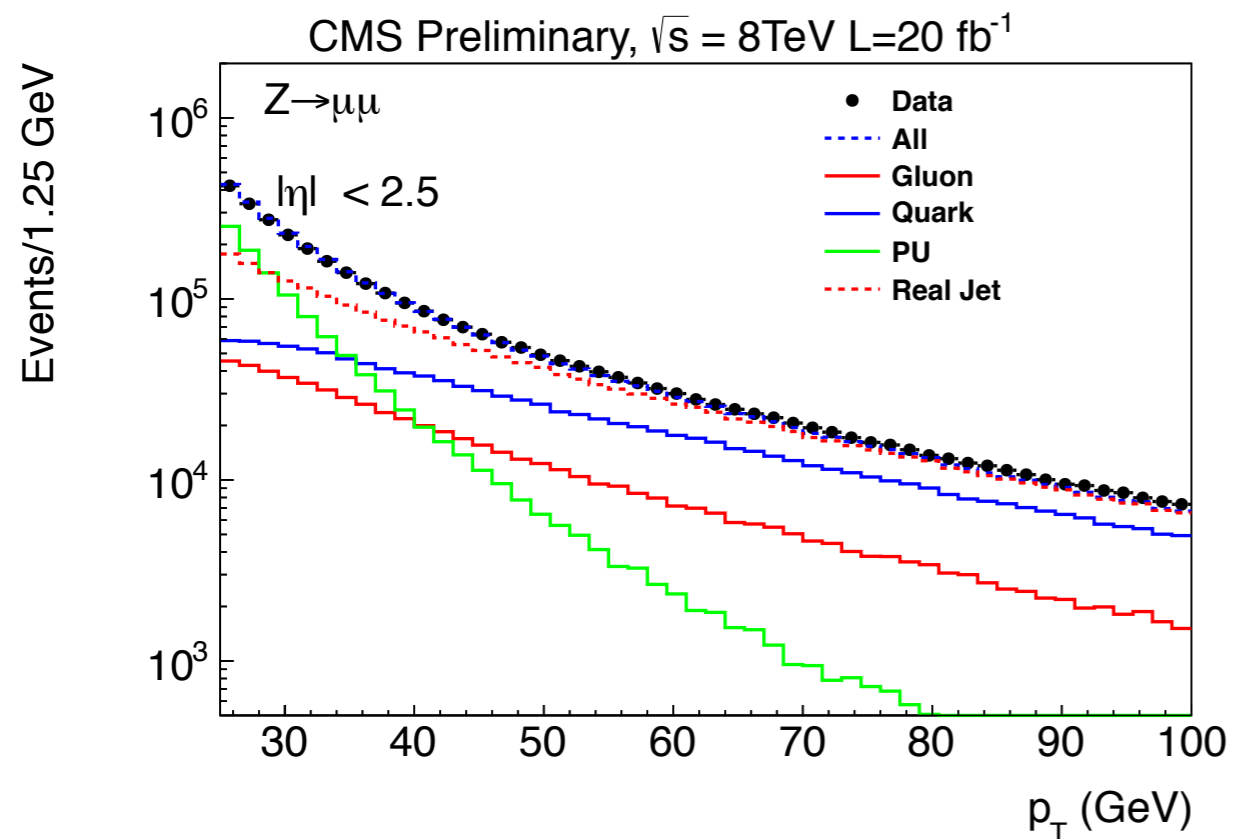
\longleftrightarrow
~10 cm

what is pileup?

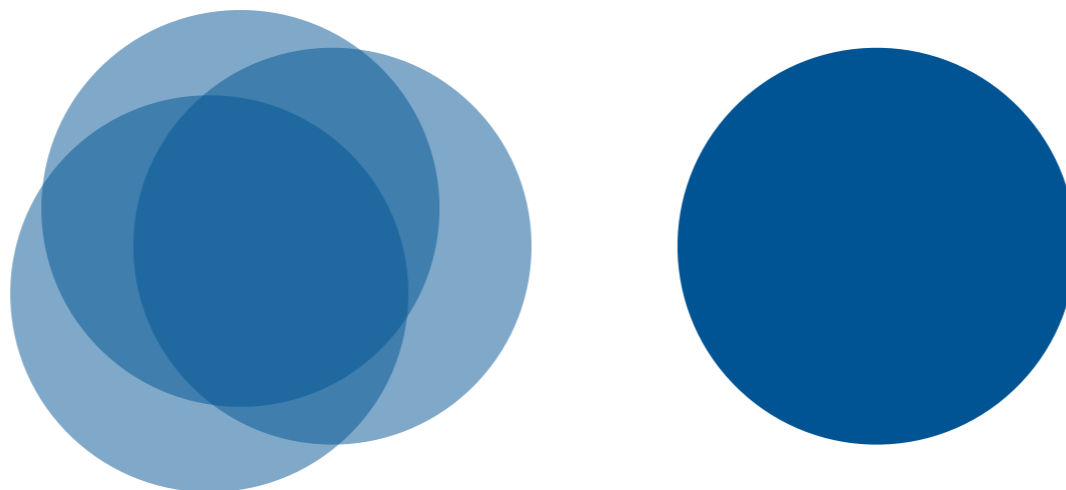
yesterday, peak pileup of 43!

Fill	CreateTime	Duration Stable	BField	PeakInstLumi $\times 10^{30} \text{cm}^{-2} \text{s}^{-1} \text{pp}$ $\times 10^{24} \text{cm}^{-2} \text{s}^{-1} \text{PbPb}$	Peak Pileup <n>	PeakSpecLumi $\times 10^{27} \text{cm}^{-2} \text{sec}^{-1} (10^{11} \text{p})^{-2}$	DeliveredLumi $\text{pb}^{-1} \text{pp}$ $\mu\text{b}^{-1} \text{PbPb}$	RecordedLumi $\text{pb}^{-1} \text{pp}$ $\mu\text{b}^{-1} \text{PbPb}$	EffByLumi %	EffByTime %
5845	LHC Fill Declared 2016.09.28 09:37:55	HH:MM 12:39	Tesla 3.800	 13384.146	 43.141	 5.458	 398.854	 384.126	 96.307	 100.000





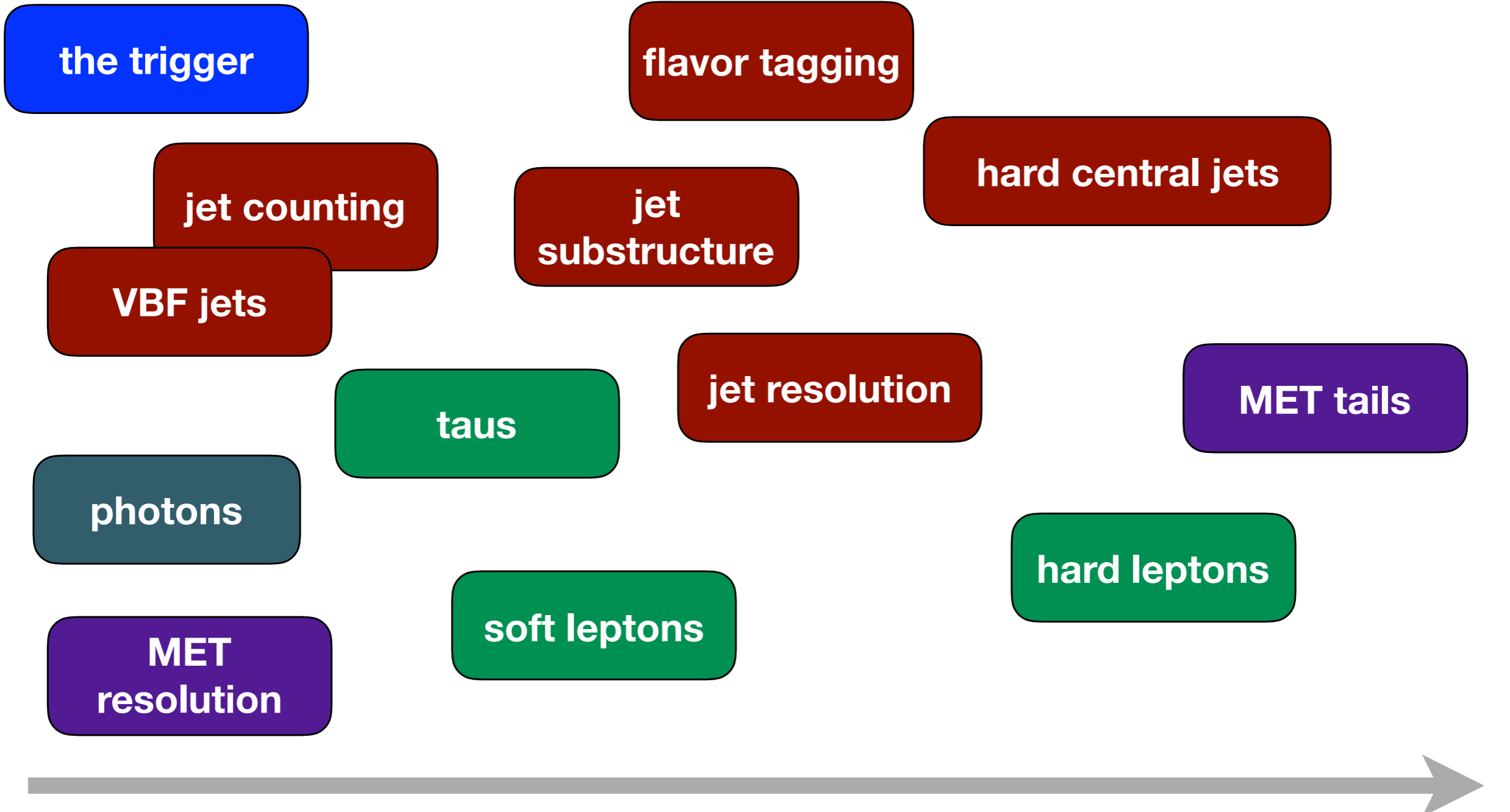
“stochastic” vs. “hard” pileup jets



both contribute to pileup, it's not necessarily either/or

pileup matters

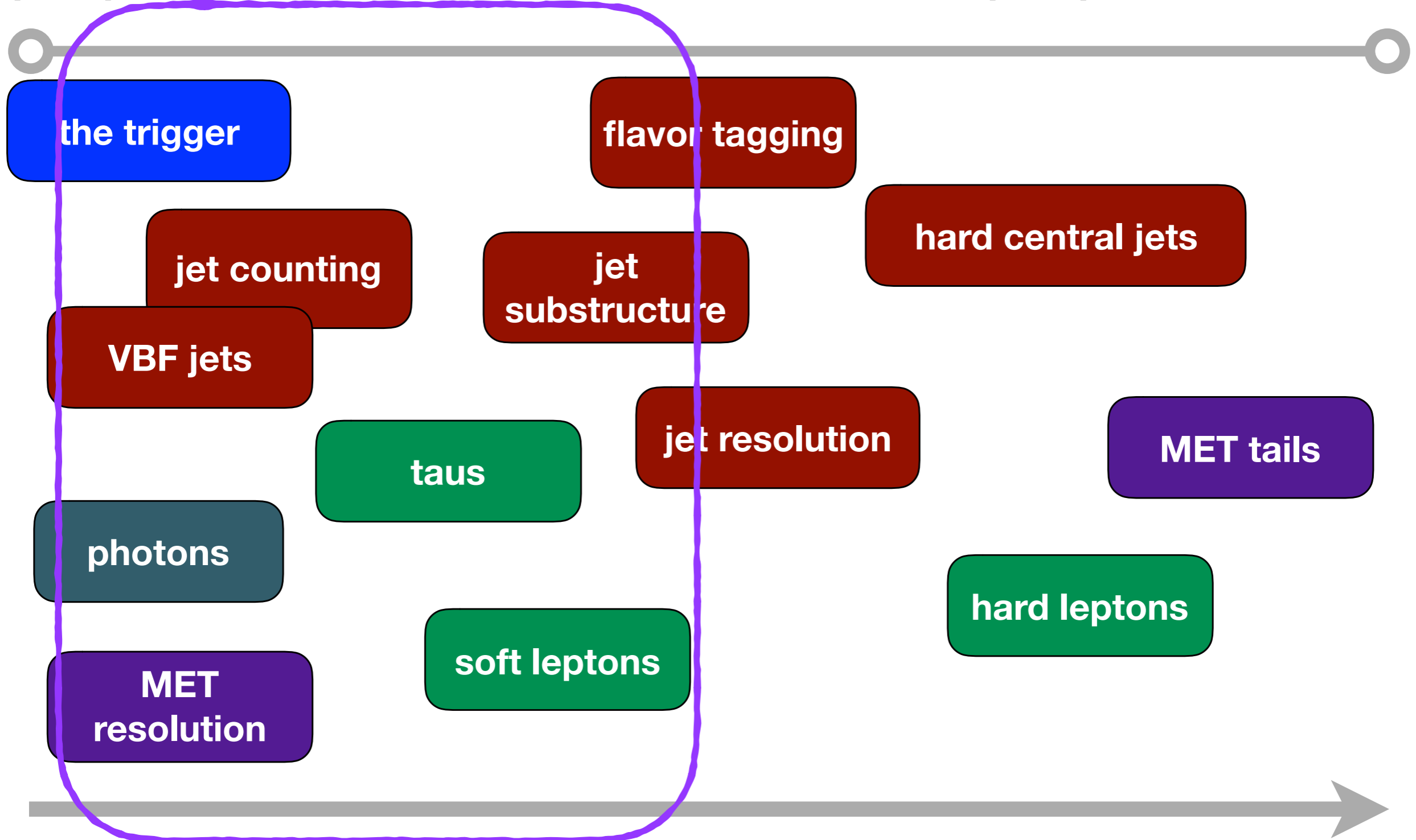
pileup doesn't matter



pt

pileup matters

pileup doesn't matter



pT

All important for Higgs!

PU mitigation translates directly into background rejection and physics sensitivity!

properties

asymptotic behavior

local shape

tracking/vertexing

precision timing

depth segmentation

techniques

(apologies, not a complete list!)

ρ correction/subtraction

(area, 4-vector, shape, particle)

grooming

topoclustering

charged hadron subtraction

jet cleansing

pileup jet ID

...

asymptotic behavior ○

local shape

tracking/vertexing

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depth segmentation

(apologies, not a complete list!)

○ ρ correction/subtraction

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asymptotic behavior ○

local shape ○

tracking/vertexing ○

precision timing

depth segmentation ○

(apologies, not a complete list!)

○ p correction/subtraction

(area, 4-vector, shape, particle)

○ grooming

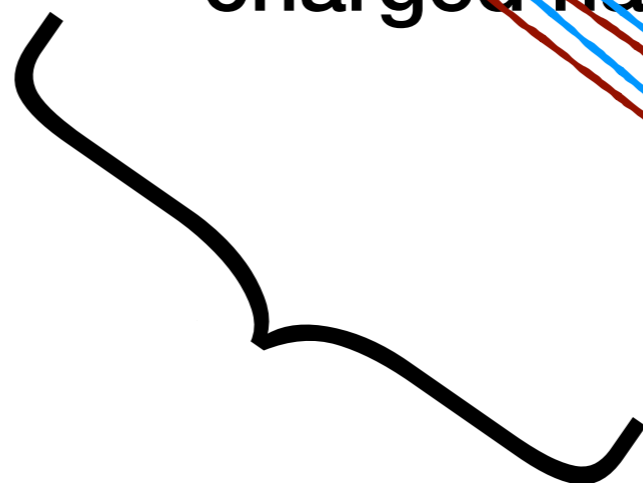
○ topoclustering

○ charged hadron subtraction

○ jet cleansing

○ pileup jet ID

...



a lot of methods out there!

CERN PU mitigation workshop,
an early exploration of methods
<https://indico.cern.ch/event/306155/>

asymptotic behavior

local shape

tracking/vertexing

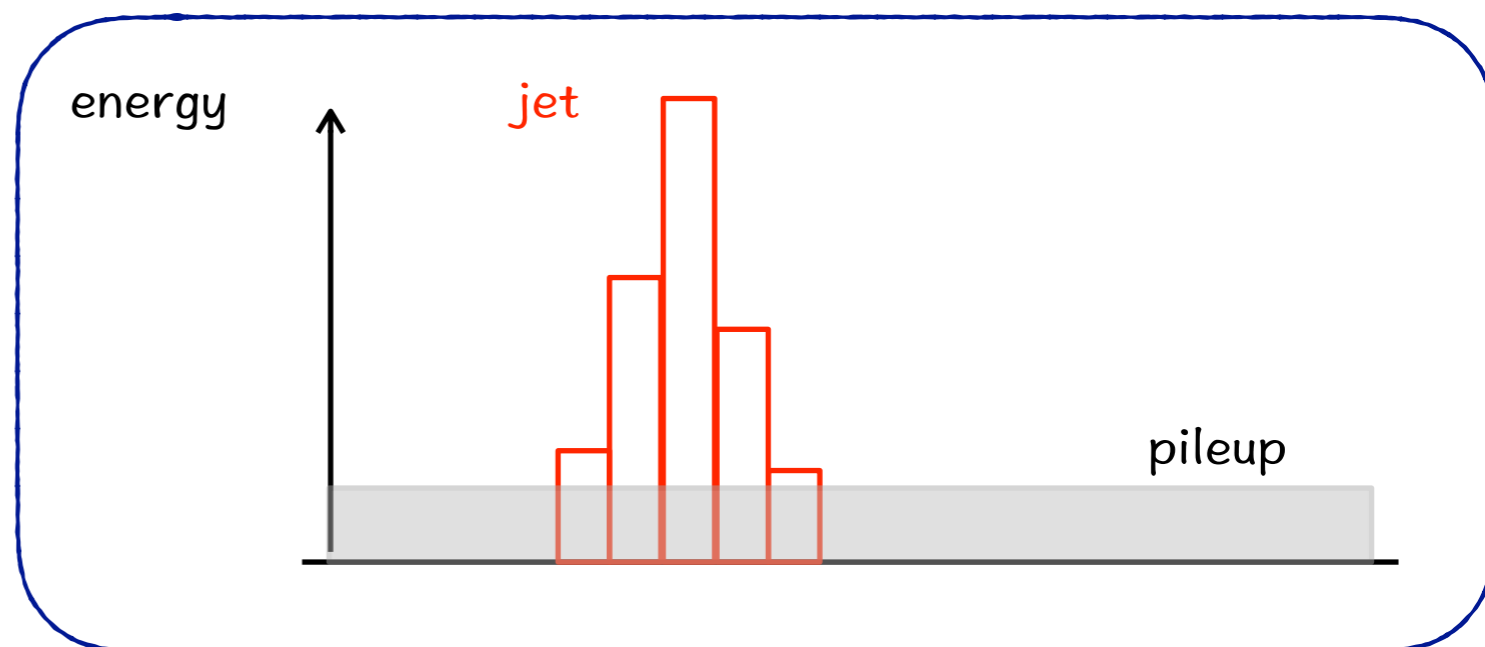
precision timing

depth segmentation

“ ρ subtraction”

jet pt correction =

median energy density x area



many variations of this method, including for jet shapes

Modification of the lepton isolation variable in PU

$$I_{\Delta\beta}^{\mu} = \frac{\sum p_T^{\text{CH-PV}} + \max\left(0, \sum p_T^{\text{NH}} + \sum p_T^{\gamma} - \frac{1}{2} \sum p_T^{\text{CH-PU}}\right)}{p_T^{\mu}}$$

Using the charged-to-neutral ratio (2/3 vs. 1/3) and vertexing information

jet grooming, cleans up soft and wide-angle radiation

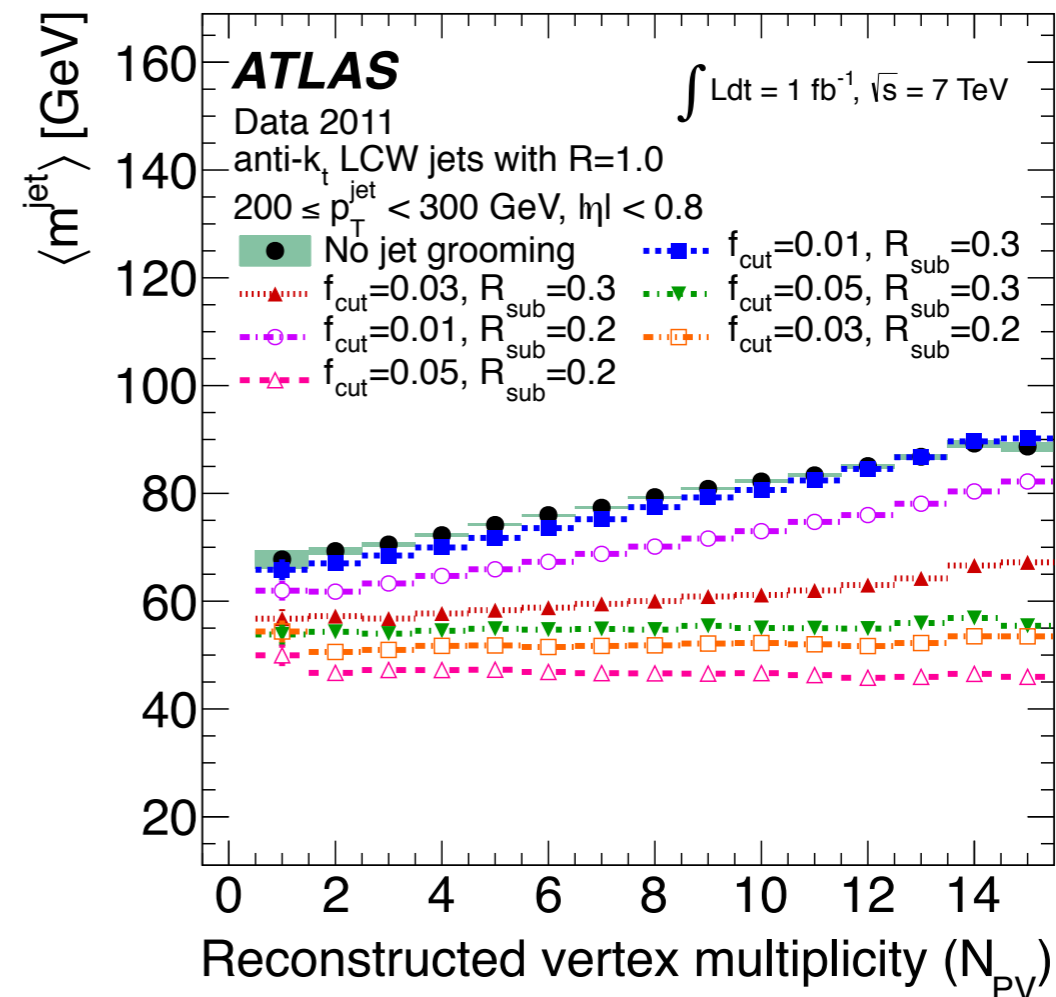
asymptotic behavior

local shape

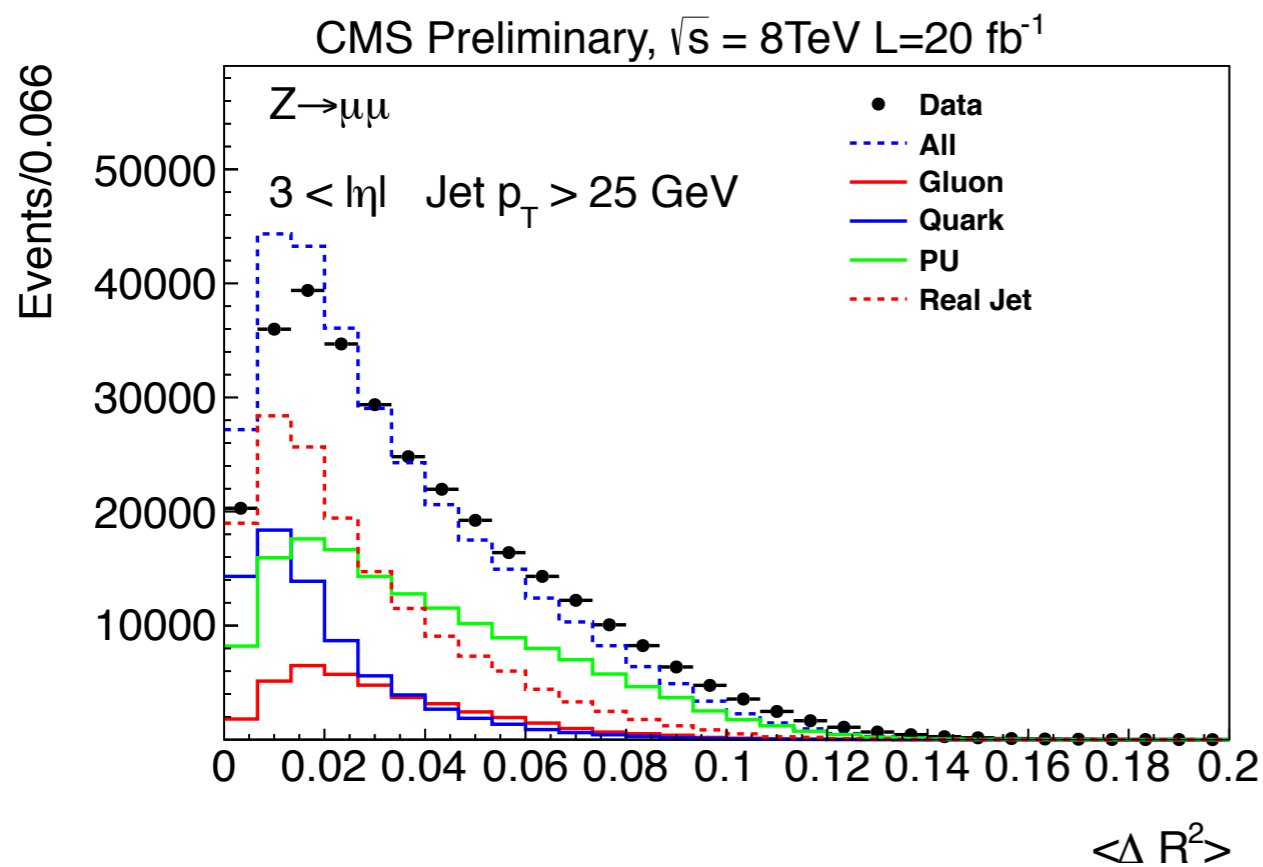
tracking/vertexing

precision timing

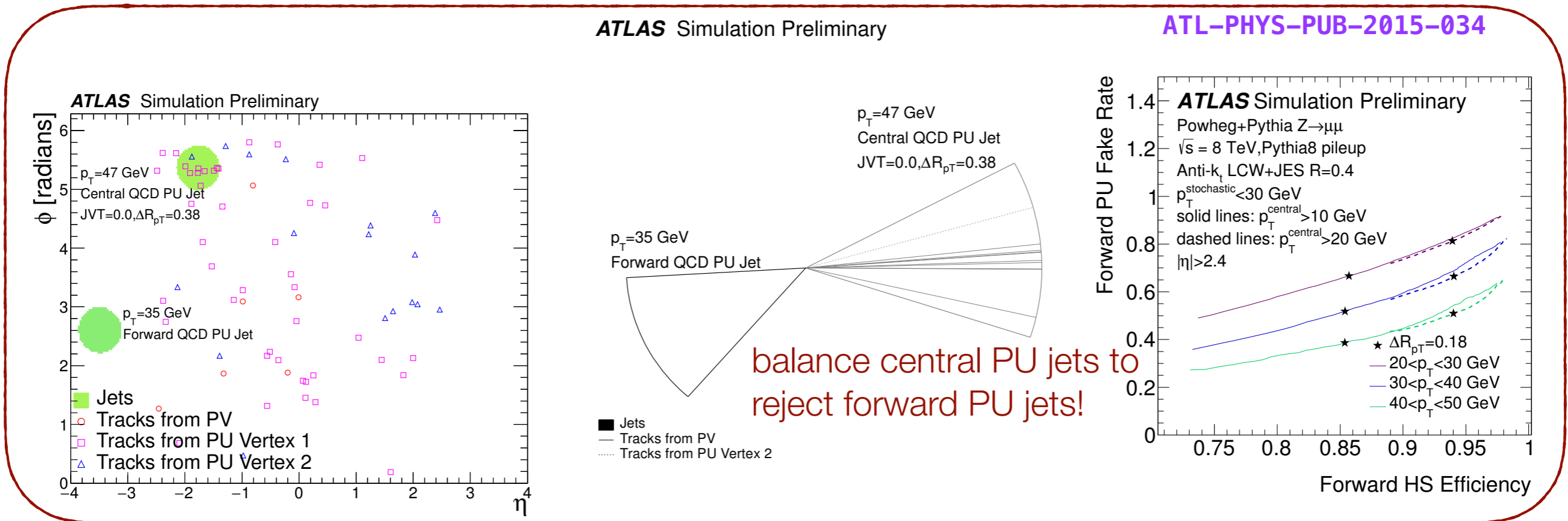
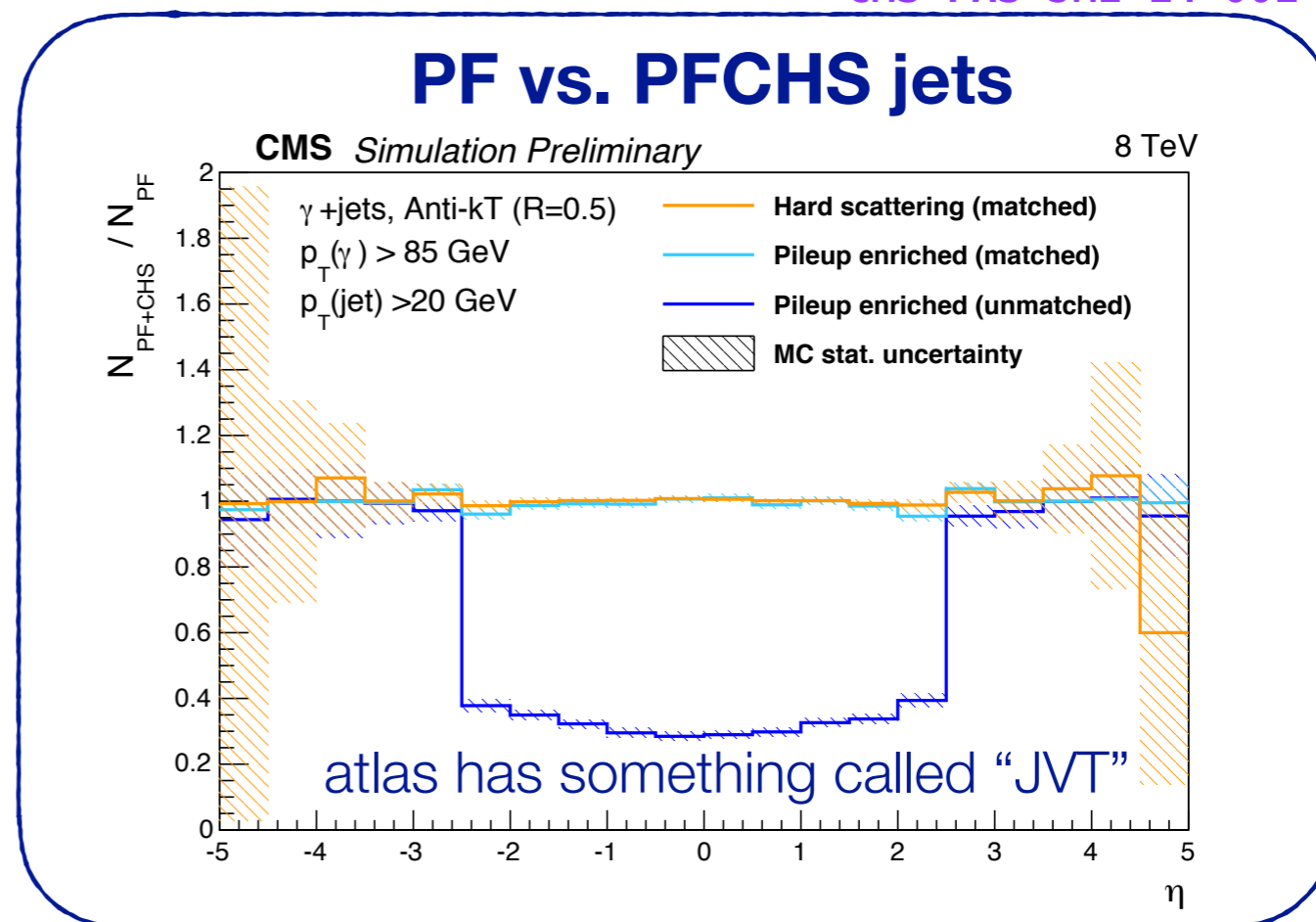
depth segmentation



“jet RMS” of forward pileup jets

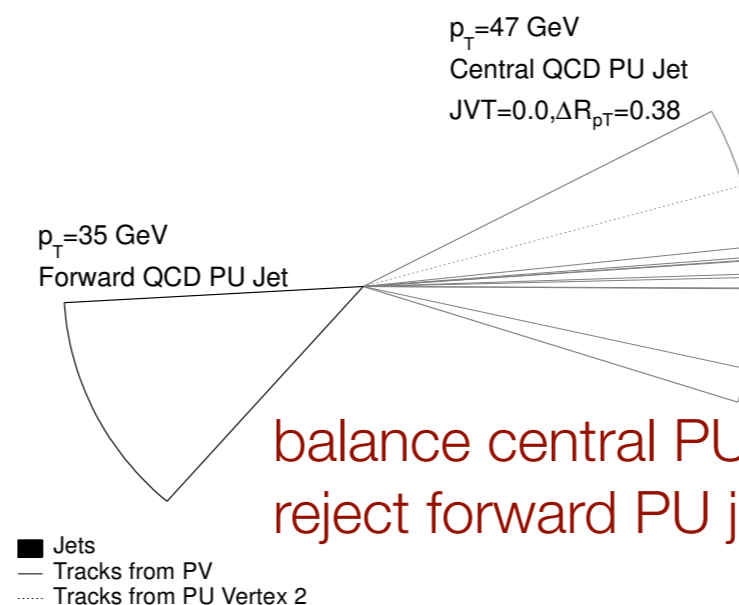


asymptotic behavior
 local shape
tracking/vertexing
 precision timing
 depth segmentation

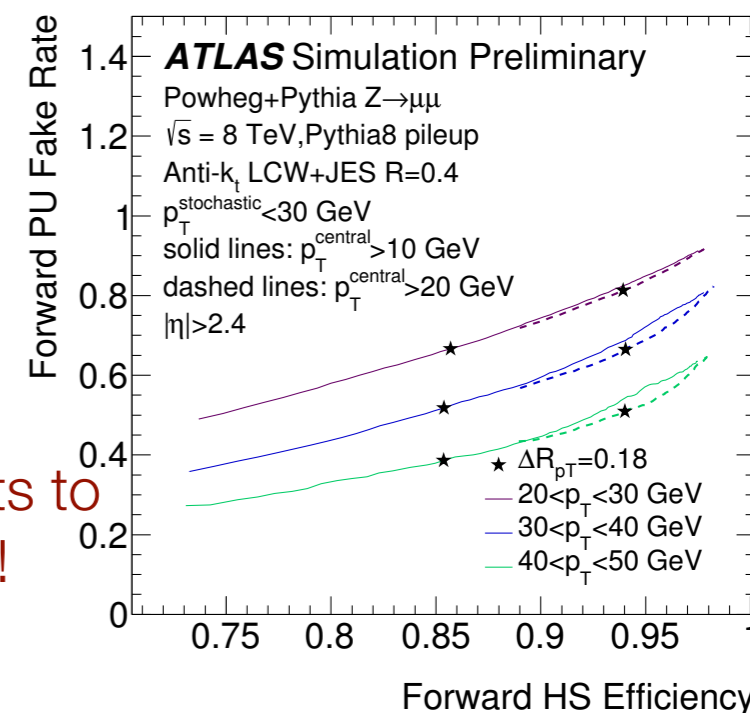


ATLAS Simulation Preliminary

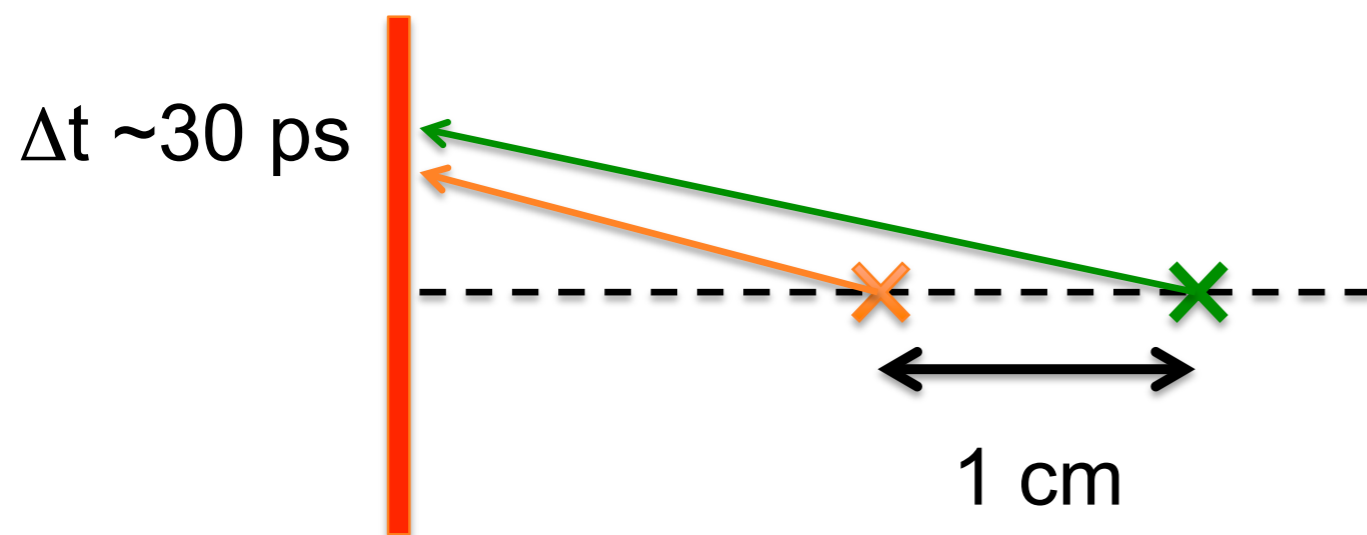
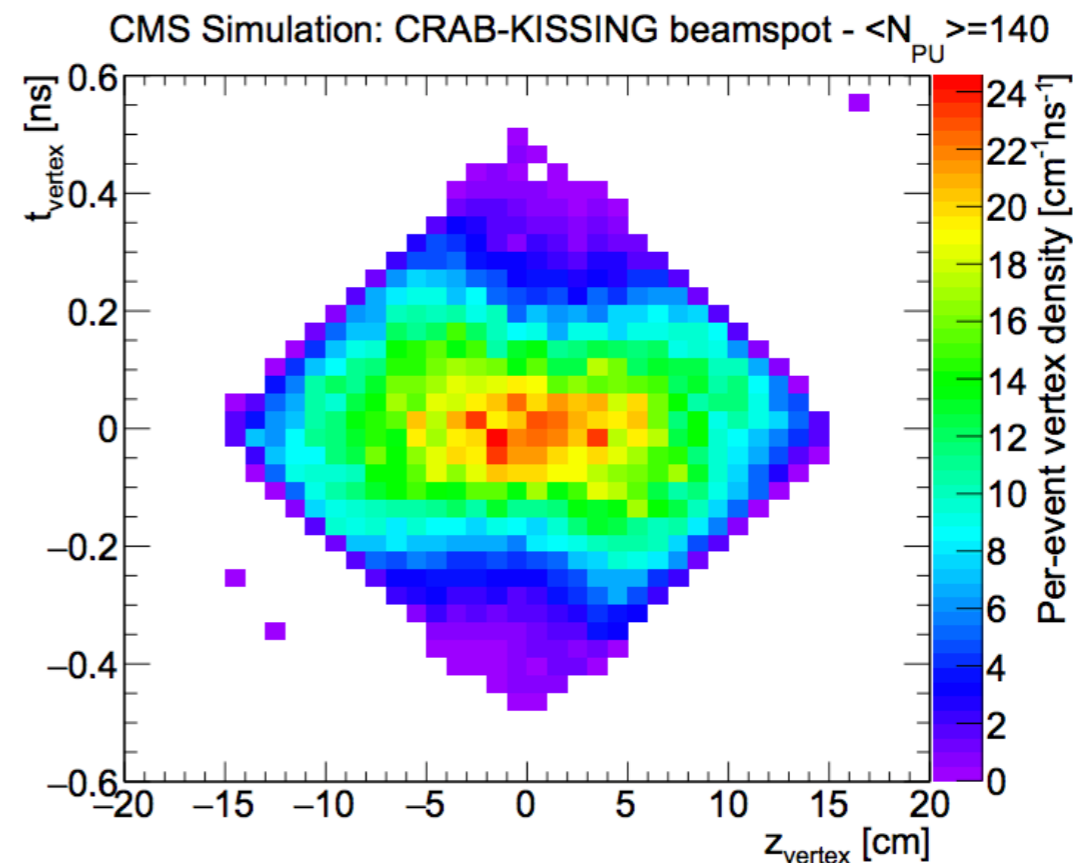
ATL-PHYS-PUB-2015-034



balance central PU jets to
 reject forward PU jets!



- asymptotic behavior
- local shape
- tracking/vertexing
- precision timing**
- depth segmentation



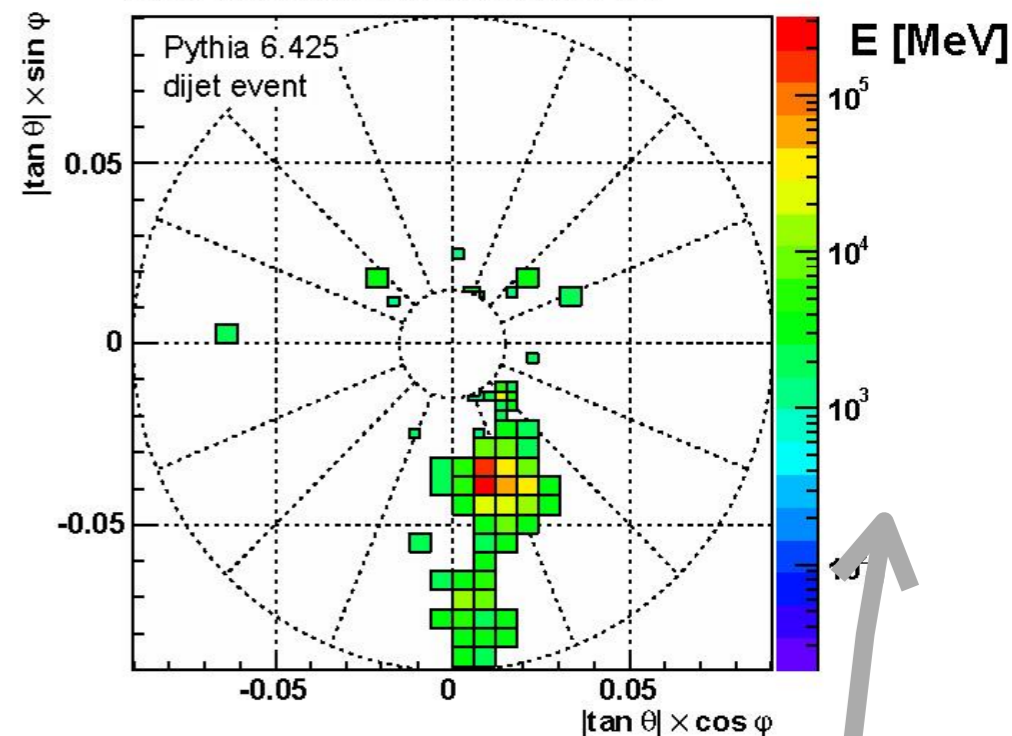
$\sigma_t \sim 30 \text{ ps}$ buys a factor of ~ 10 reduction in effective pileup

but open questions...
e.g. can we achieve that time resolution for \sim few GeV photons?

- asymptotic behavior
- local shape
- tracking/vertexing
- precision timing
- depth segmentation

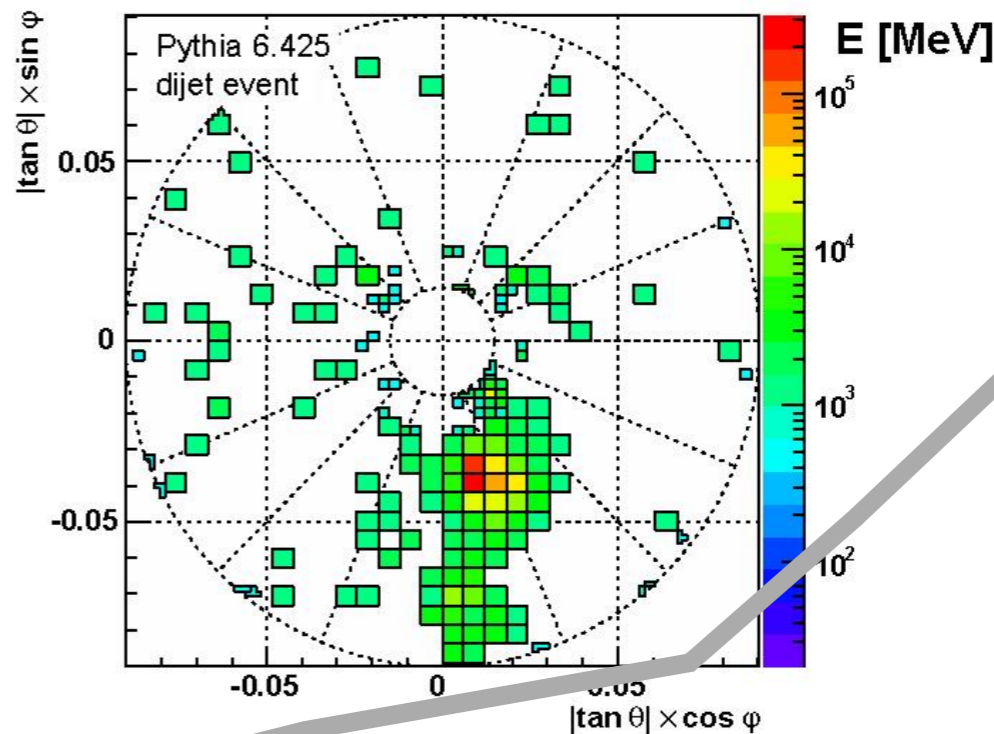
$$\left| \frac{E}{\sigma} \right| > 4$$

ATLAS simulation 2010

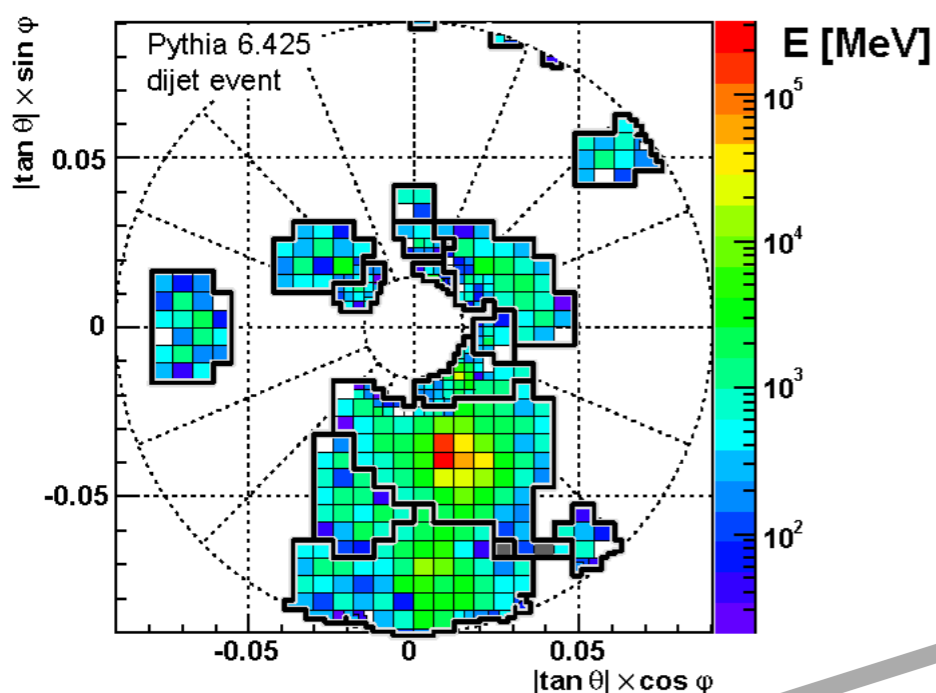


$$\left| \frac{E}{\sigma} \right| > 2$$

ATLAS simulation 2010



ATLAS simulation 2010



clustering uses neighbors in depth too!
no longer 2D clustering

Notice that each method that we've described works on a given **physics object...**

each method presented so far also has its downfalls

What if we act on the event building blocks? constituents/particles

constituent subtraction, softkiller, PUPPI

hep-ph:1403.3108

hep-ph:1407.0408

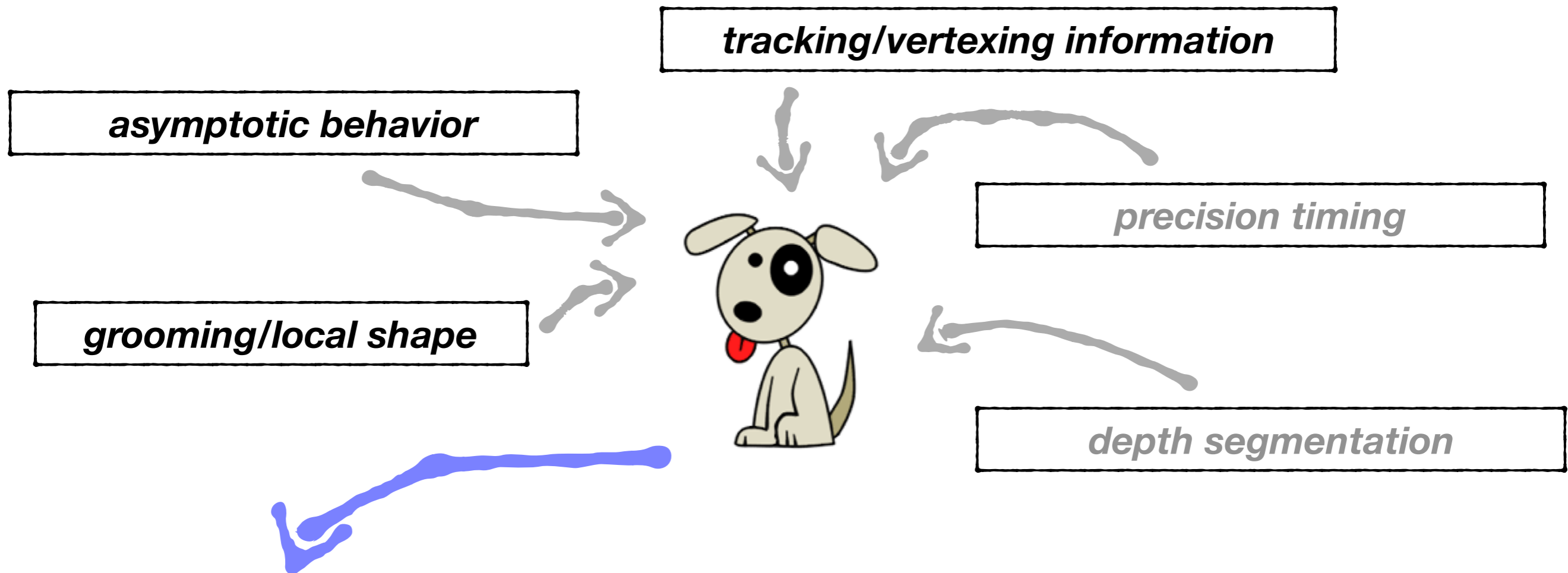
hep-ph:1407.6013

What if we exploit all information possible simultaneously?

asymptotic, local shape, tracking, etc...

What if, you could identify each particle in the event and give the likelihood that it's pileup?

the PUPPI approach: PileUp Per Particle Identification



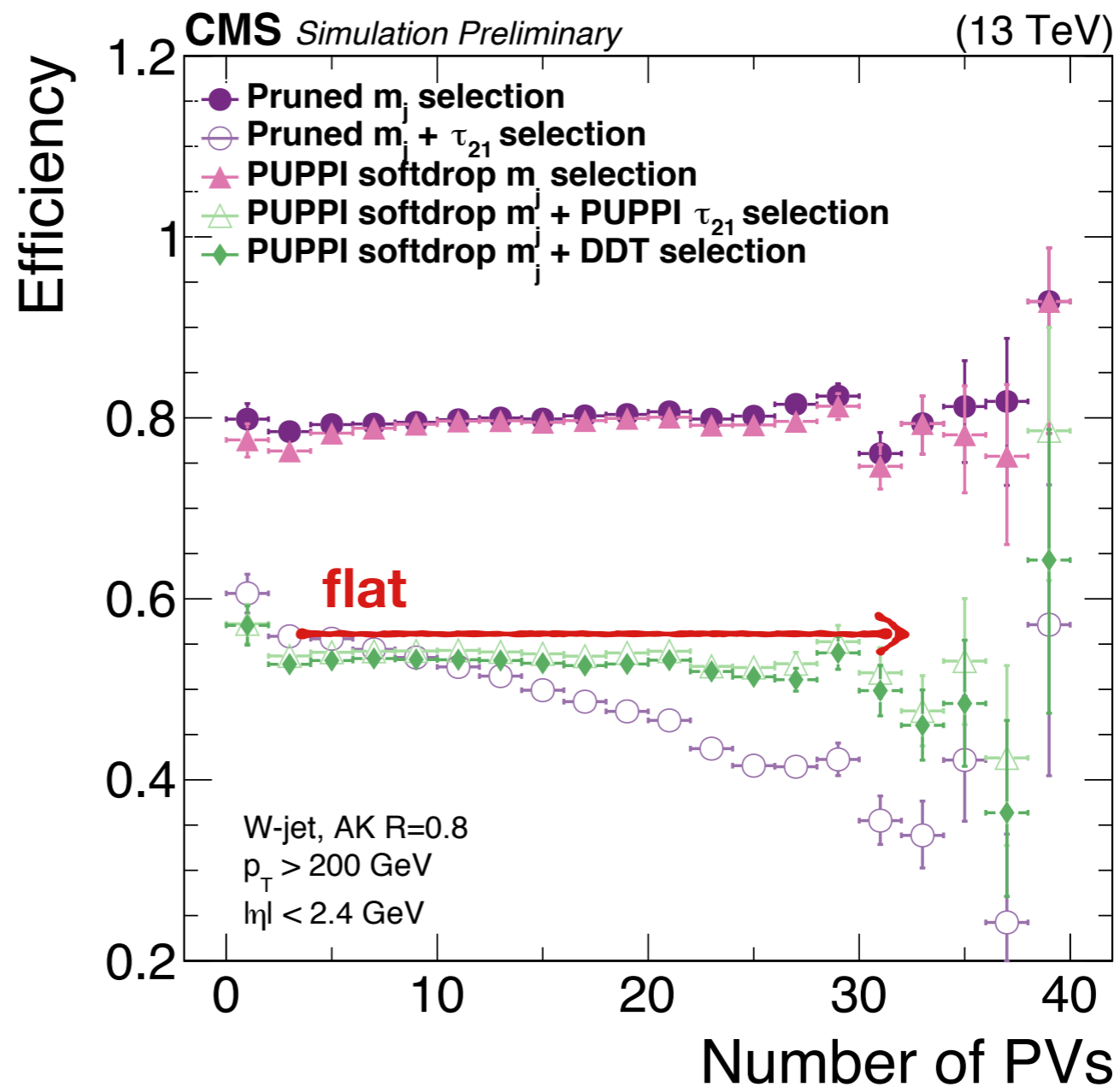
Define on a **per particle** basis, **before jet clustering**, a weight for **how likely** a particle (or jet constituent) is to be from pileup or the leading vertex, then rescale each particle four momentum by that weight

$$\alpha_i^C = \log \left[\sum_{j \in \text{Ch, LV}} \frac{p_{T,j}}{\Delta R_{ij}} \Theta(R_0 - \Delta R_{ij}) \right]$$

define an α_i per particle; sample the PU α distribution per event; ask how likely particle i is to be pileup

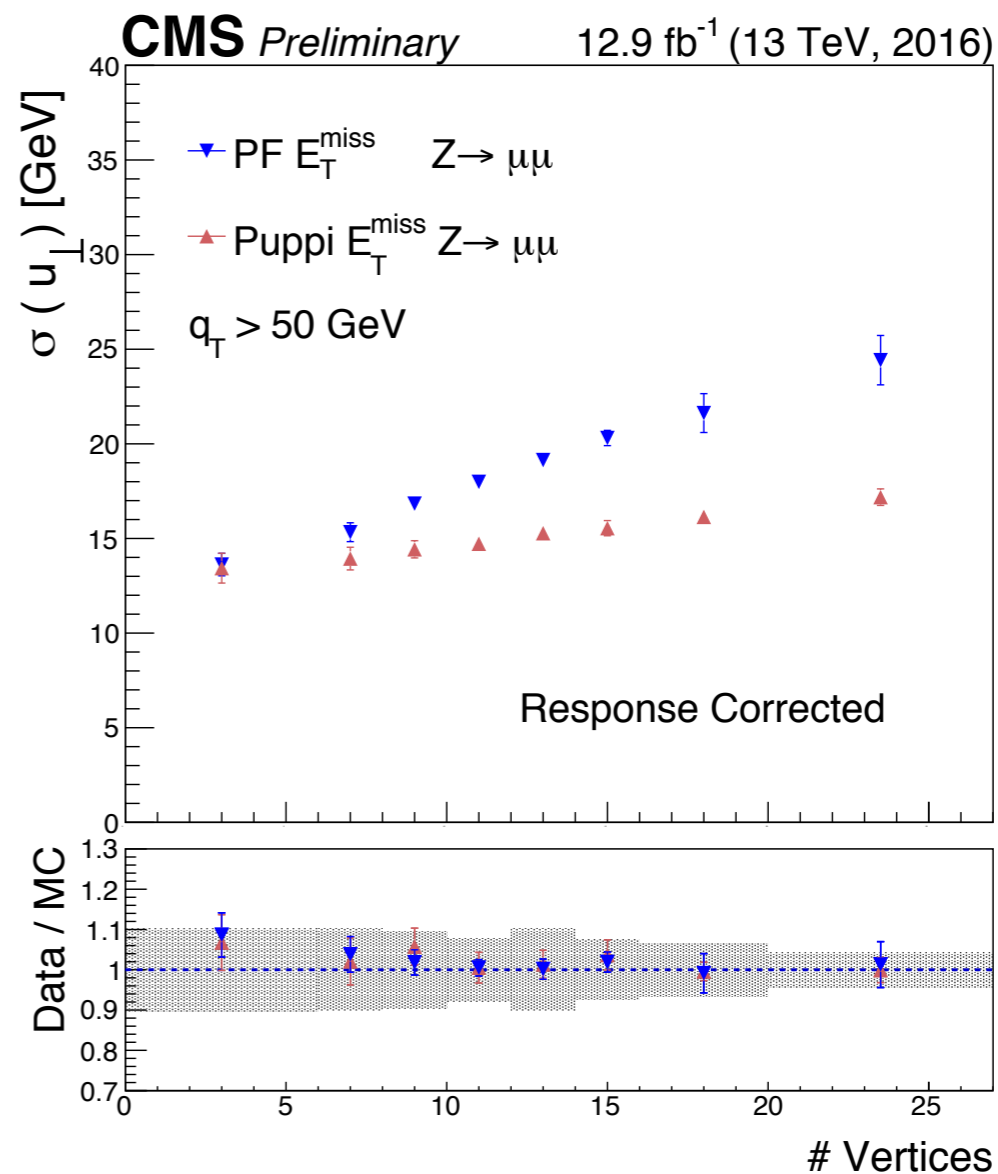
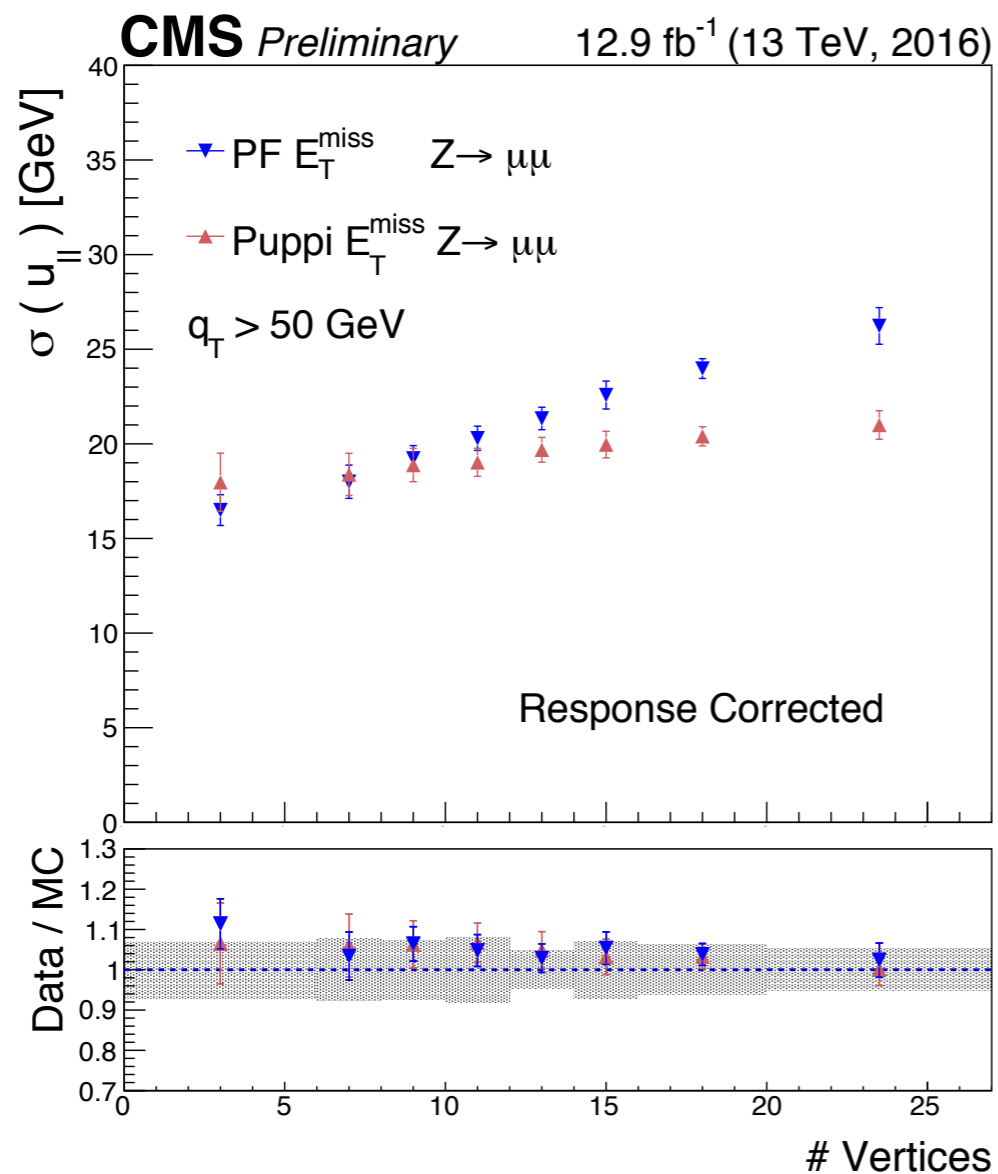
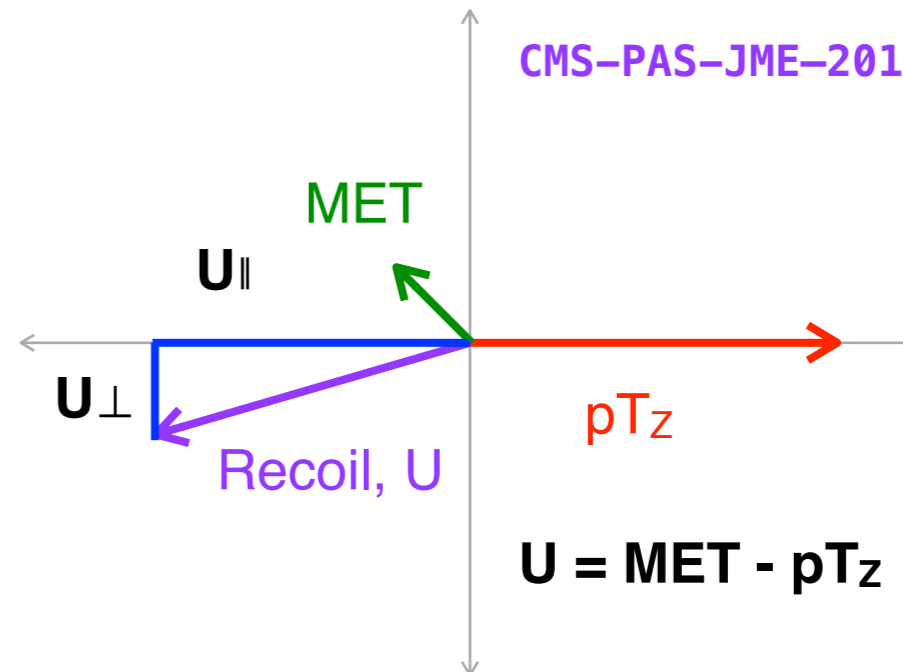
"Classic" use-case for per particle pileup mitigation,
it works for all jet shapes

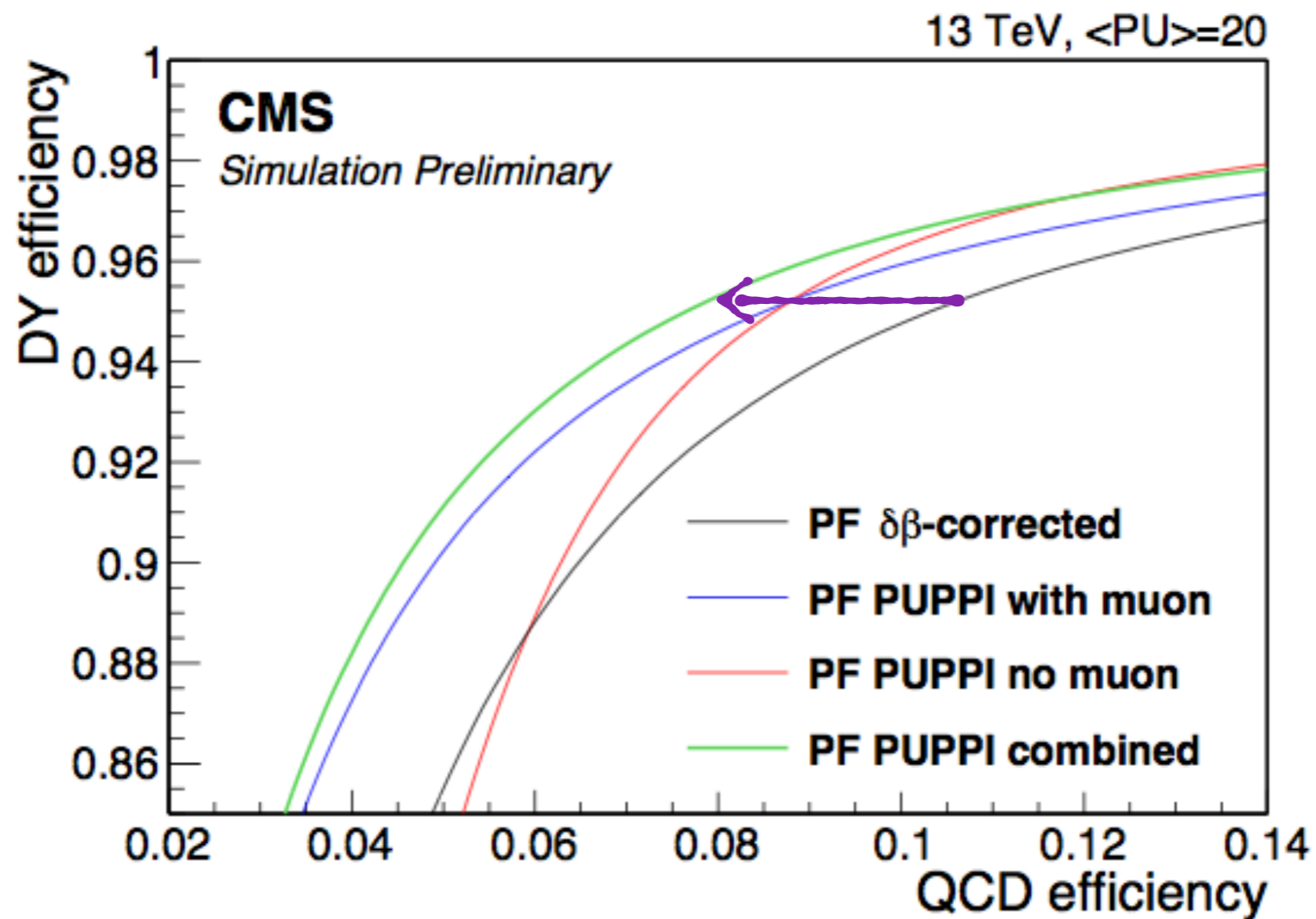
Here, this is the effect of PUPPI on W-tagging shown for PFCHS inputs vs. PUPPI inputs



PUPPI performance

20-30% resolution improvement in the MET resolution @ $N_{PV} \sim 20$ over traditional "PU" corrected MET





25% decrease in backgrounds using per particle uncertainties at 20 PU!

*"combined" curve uses both muon hypotheses
Vs. traditional methods*

Full performance @ HL-LHC is still under evaluation at the experiments.

Detector improvements: track triggering @ L1, extended tracker, precision timing, high granularity calorimeters, etc.

Likewise, reconstruction methods will have to be optimized for new detector configurations

Not yet ready for a final word on ultimate HL-LHC performance though initial studies are promising

ECFA studies show, for example, effect of forward tracking on MET resolution (see backup for more details)

“Leveraging pileup as a zero bias trigger”

Pileup is not noise — it’s physics to exploit!

Trigger selects a given event, but then you have 140-200 other uncorrelated “events” that are “zero bias”. Do physics with those interactions.

$$\mathcal{L}(\text{ZBT}) = \frac{w}{40 \text{ MHz}} \times \int \mathcal{L} dt.$$

LHC Run	Total Lumi. [1/fb]	$\langle \mu \rangle$	L1 Rate	HLT Rate	ZBT [1/fb]	ZBT @ HLT [1/fb]
1	20	20	100 kHz	100 Hz	$5 \cdot 10^{-5}$	0.05
2+3	300	80	100 kHz	1 kHz	$7.5 \cdot 10^{-3}$	0.75
4+5 (ATLAS)	3000	200	400 kHz	10 kHz	0.75	30
4+5 (CMS)	3000	200	750 kHz	7.5 kHz	0.56	56.3

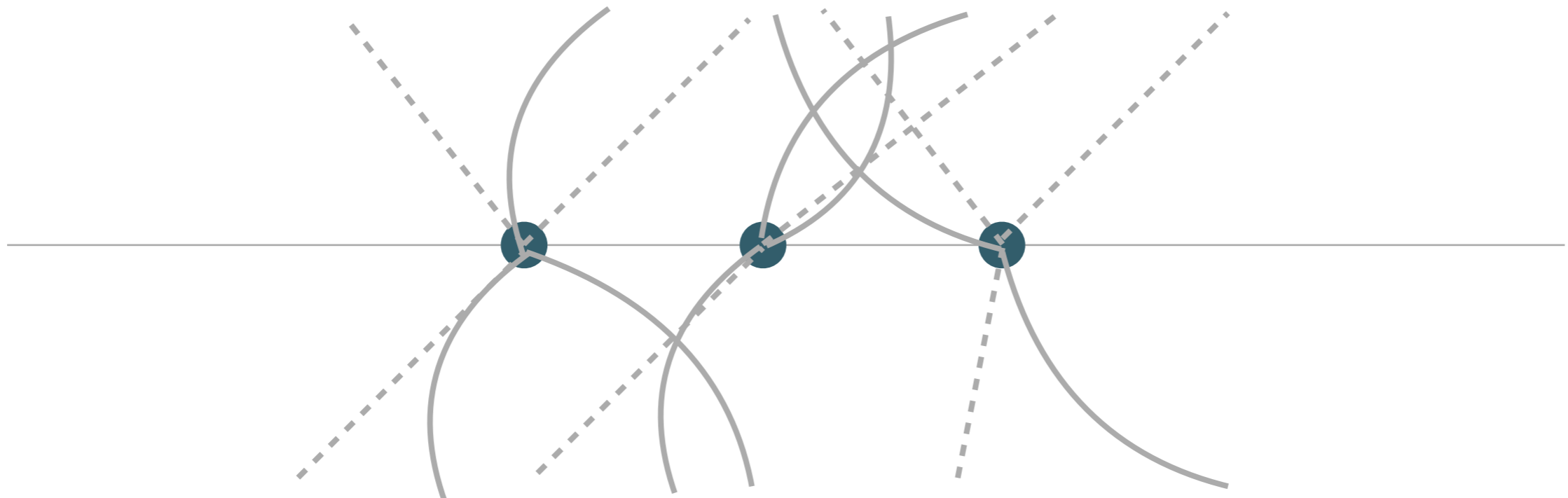
study was in the context of BSM searches, but are there some other applications?

what could you do with a 100 fb^{-1} of zero-bias LHC data?
 HLT trigger level analysis information?

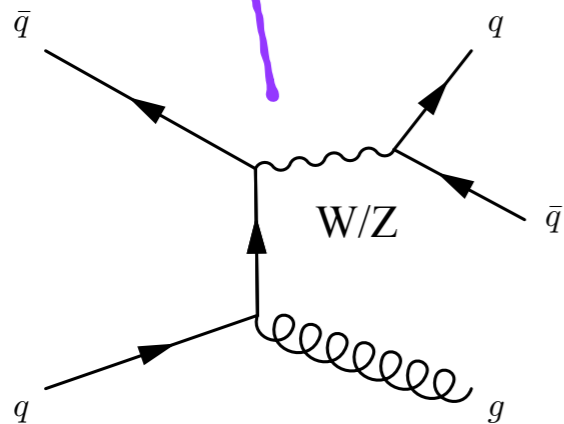
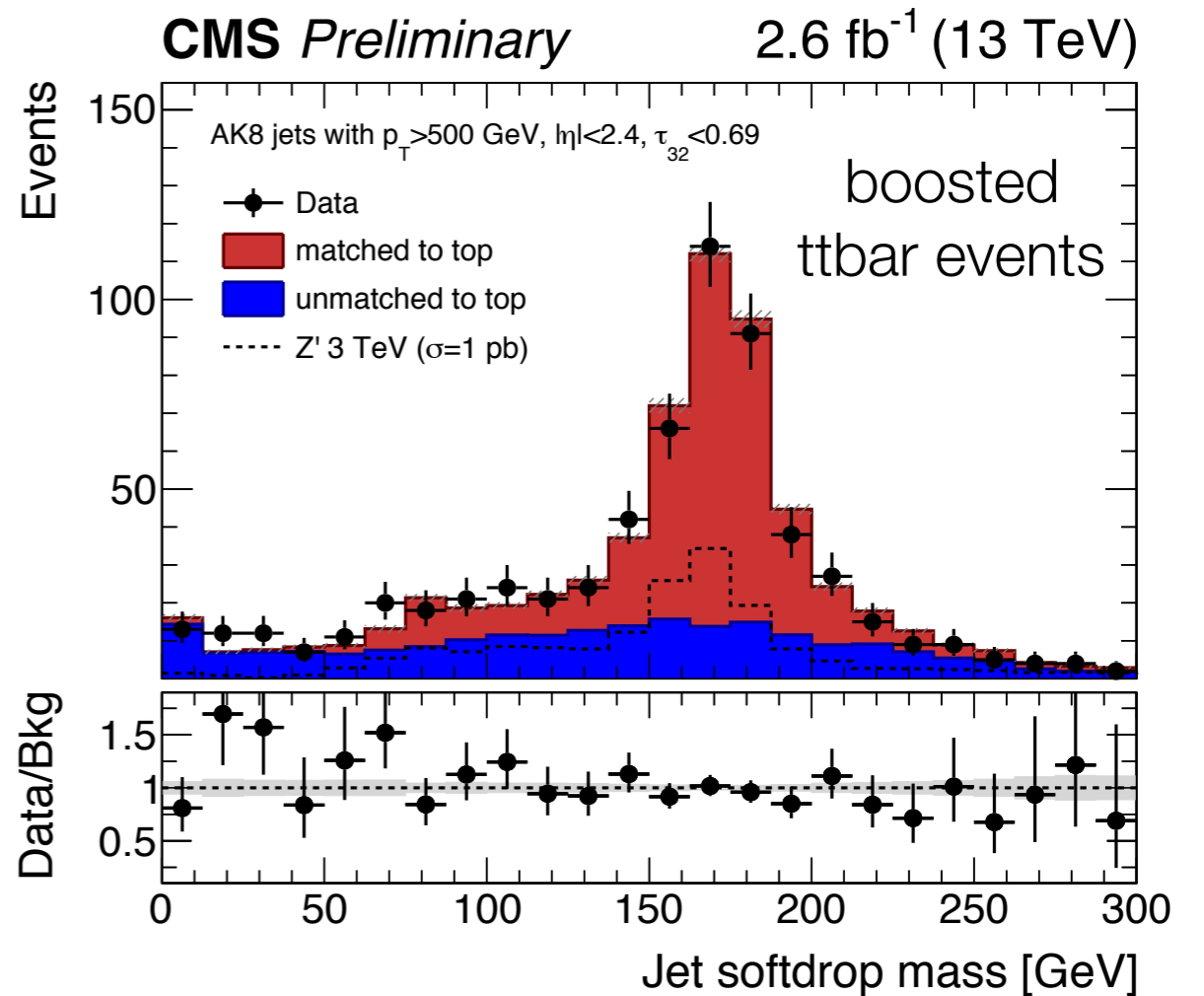
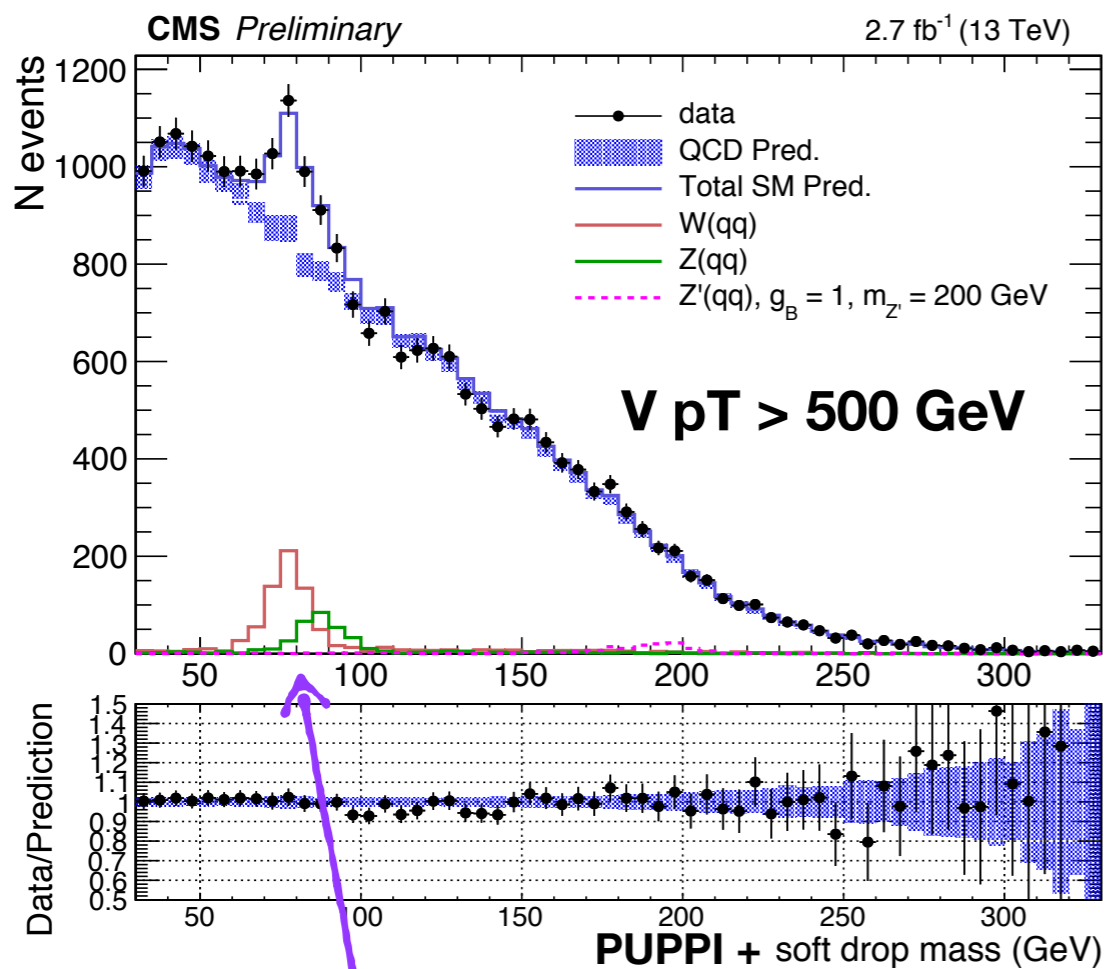
What if, you could identify each particle in the event and give the likelihood that it's pileup?

What if, you could identify each particle in the event and give the likelihood that it belongs to a given vertex i ?

a combination of the PUPPI approach and the ATLAS forward vertex jet tagging ideas...



Finally, connecting this with some other discussions beyond Higgs session instead of mitigating pileup, go to more striking high p_T topologies to boost away from the difficult effects of pileup



See talk by M. Beneke, A. Hoang for more discussion

we will have $\sim 1\text{M}$ boosted tops at the end of next year ($m_{t\bar{t}} > 1 \text{ TeV}$)!

Give some basic principles on how pileup is mitigated at the LHC and how much improvement can be gained

Newer ideas for global treatment of pileup and further gains on collective “particle-level” observables

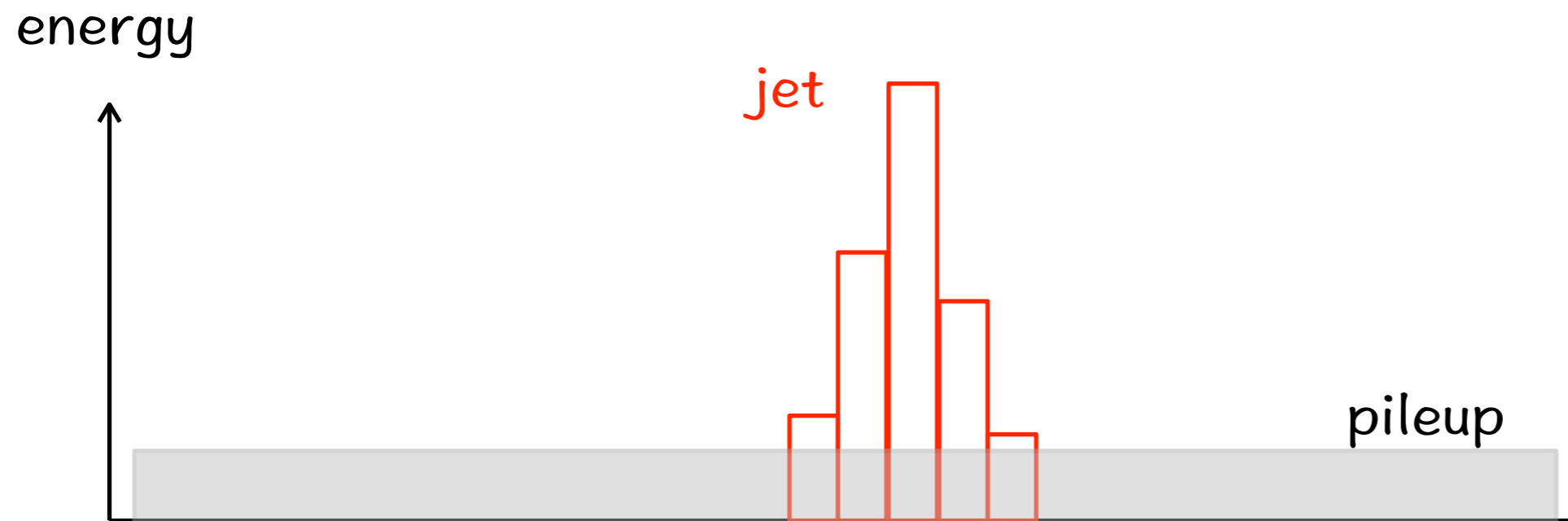
Work is on-going to define methods for HL-LHC, integration of reconstruction algorithms and detector upgrades

Other ways to confront pileup: physics in pileup, boosting away from pileup

Backup

Run 1 ways to get rid of pileup

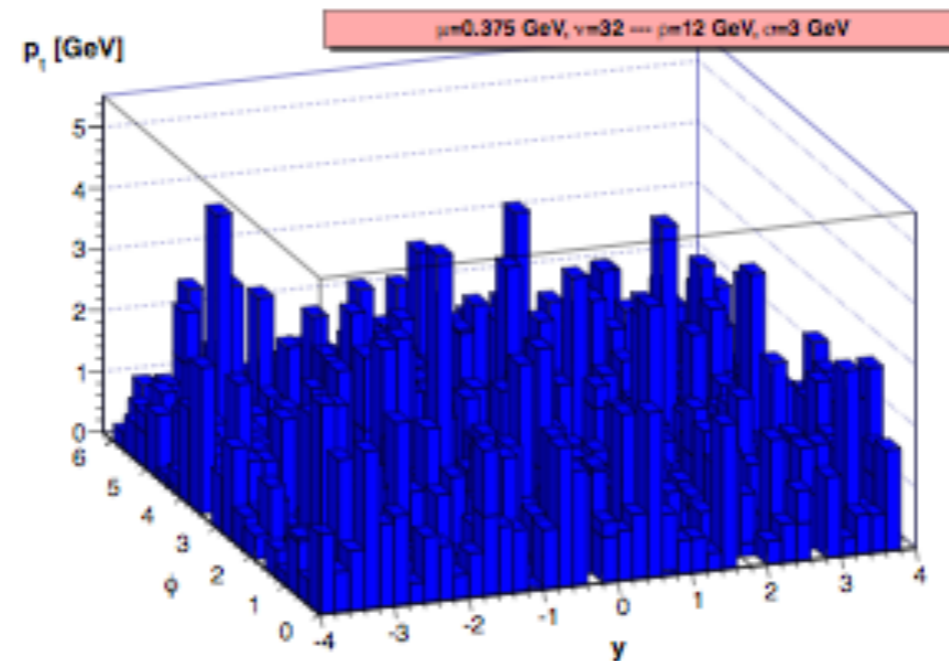
use the asymptotic behavior of pileup
uniform, charged-to-neutral fraction



Run 1 ways to get rid of pileup

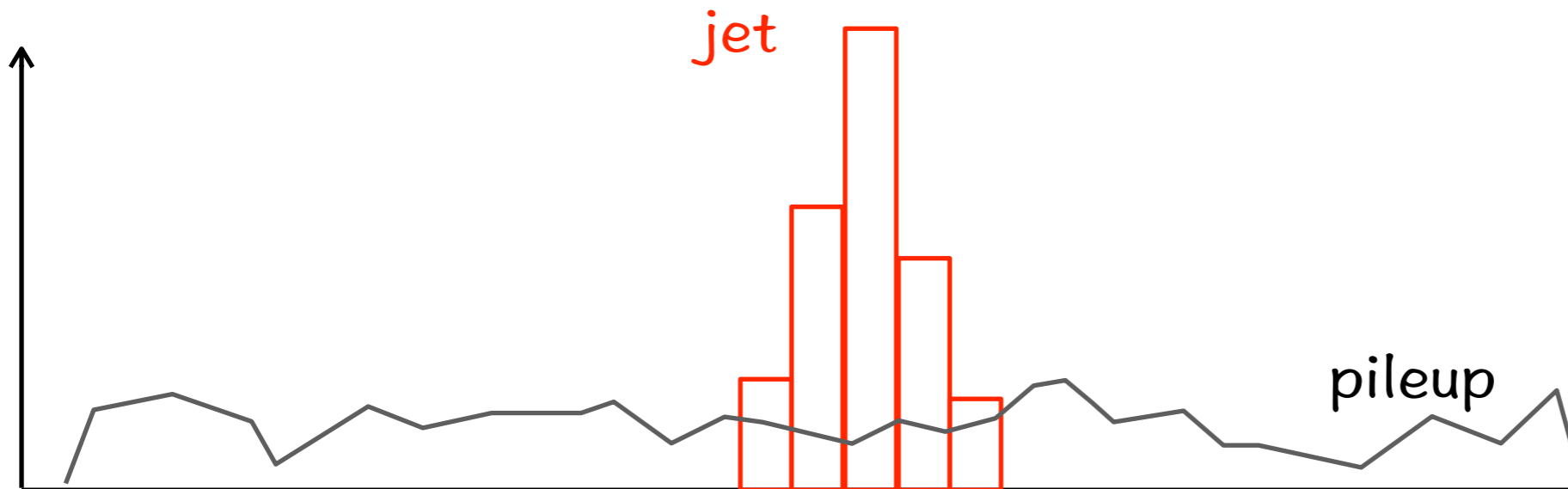
use the asymptotic behavior of pileup
uniform, charged-to-neutral fraction

pileup is lumpy



$\rho = 12 \text{ GeV}, \sigma = 3 \text{ GeV}$
typical for LHC (20 PU)

energy



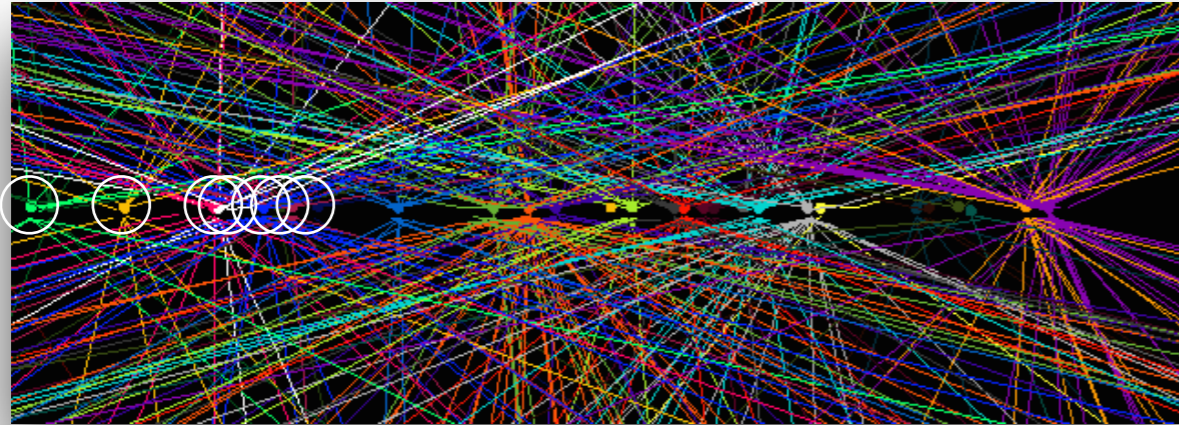
Run 1 ways to get rid of pileup

use the asymptotic behavior of pileup
uniform, charged-to-neutral fraction

use tracking to remove charged particles

pileup is lumpy

**says nothing
about neutrals**



Run 1 ways to get rid of pileup

use the asymptotic behavior of pileup
uniform, charged-to-neutral fraction

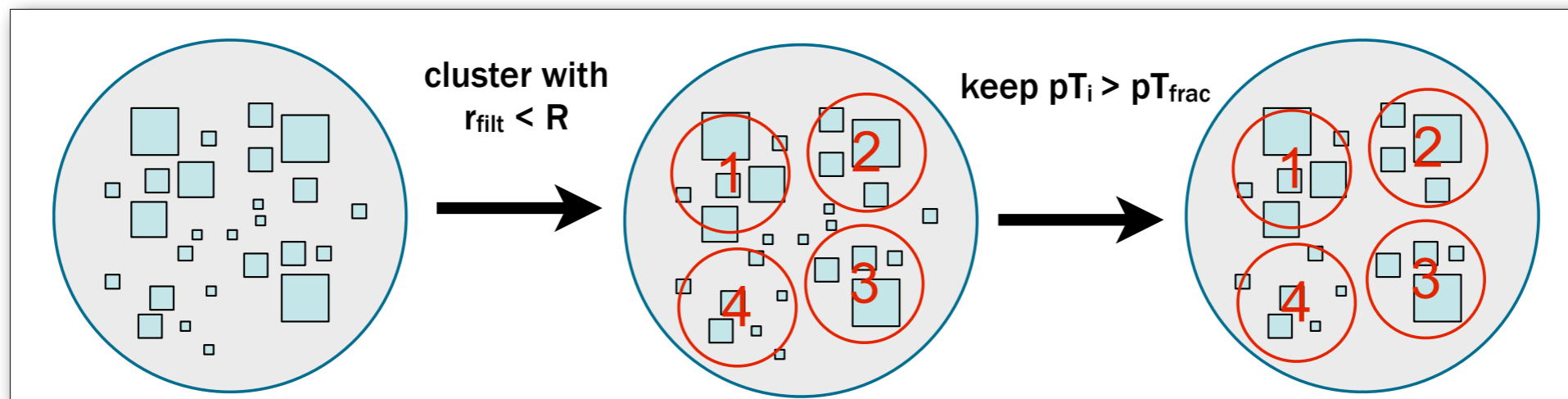
use tracking to remove charged particles

grooming/topoclustering

pileup is lumpy

**says nothing
about neutrals**

**only topological info,
removes real radiation**



for a particle i with nearby particles j

[1] define a local metric, α , that differs between pileup (PU) and leading vertex (LV)

example: 2-body system, for a particle i , what does particle j tell us?

$$\alpha_i^C = \log \left[\sum_{j \in \text{Ch, LV}} \frac{p_{T,j}}{\Delta R_{ij}} \Theta(R_0 - \Delta R_{ij}) \right]$$

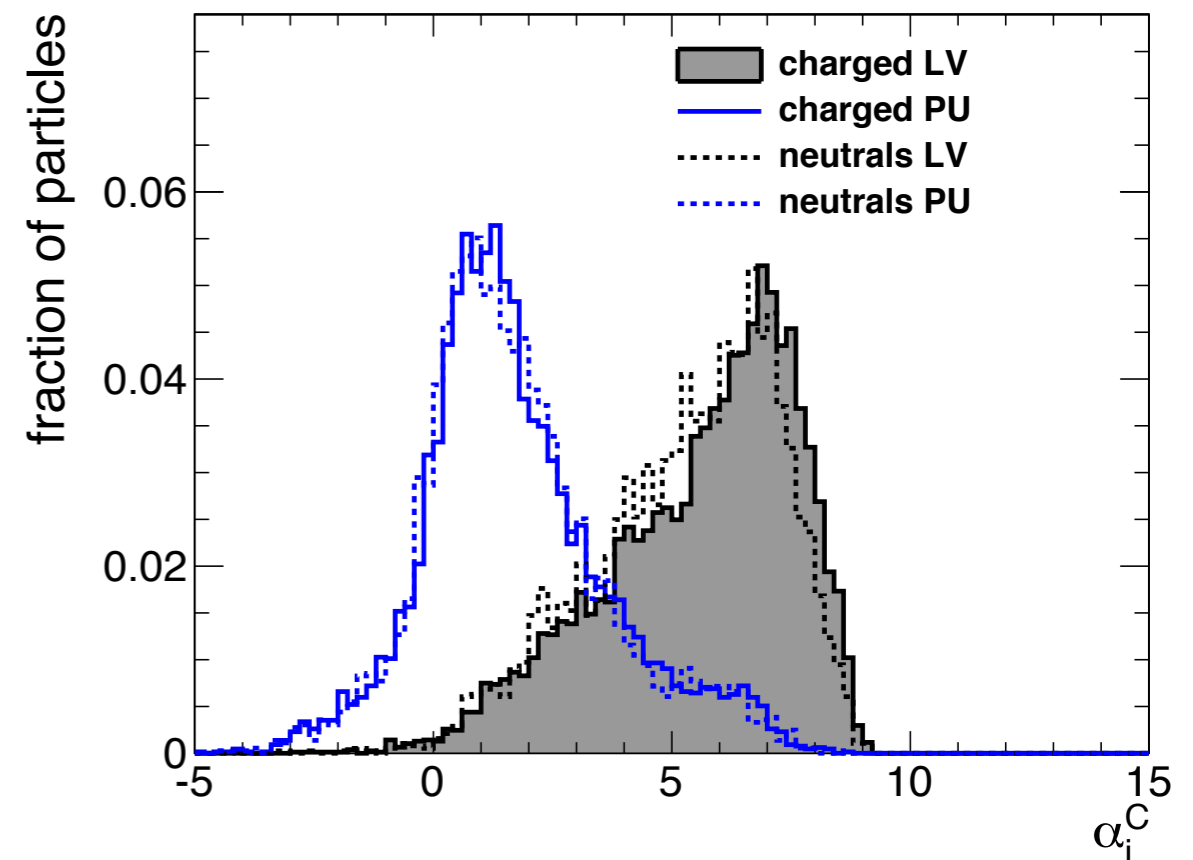
for a particle i with nearby particles j

[1] define a local metric, α , that differs between pileup (PU) and leading vertex (LV)

[2] using tracking information (e.g. charged particles) “sample” the event, define unique distributions of α for PU and LV

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for a particle i with nearby particles j

[1] define a local metric, α , that differs between pileup (PU) and leading vertex (LV)

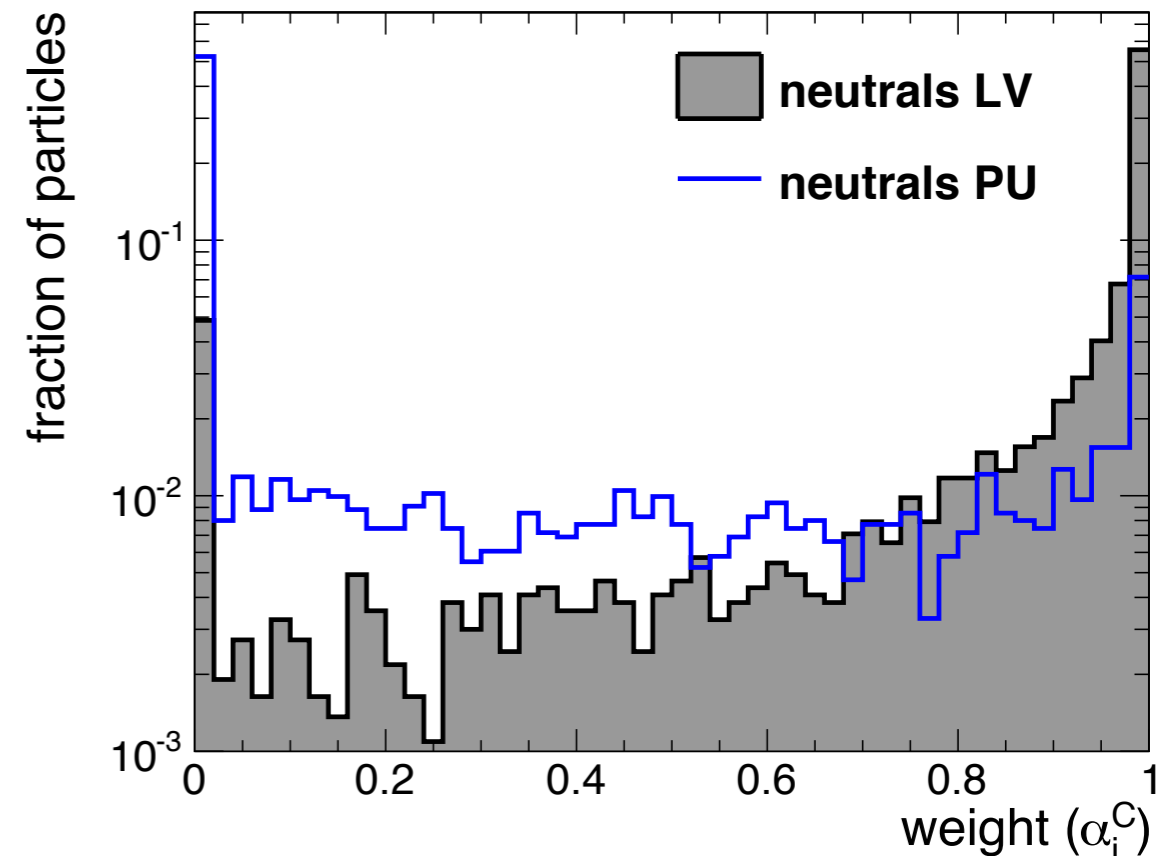
[2] using tracking information (e.g. charged particles) “sample” the event, define unique distributions of α for PU and LV

[3] for the neutrals, ask “how PU-like is α for this particle?”, compute a weight for how un-PU-like (or LV-like) it is

[4] reweight the four-vector of the particle by this weight, then proceed to cluster the event as usual

example: 2-body system, for a particle i , what does particle j tell us?

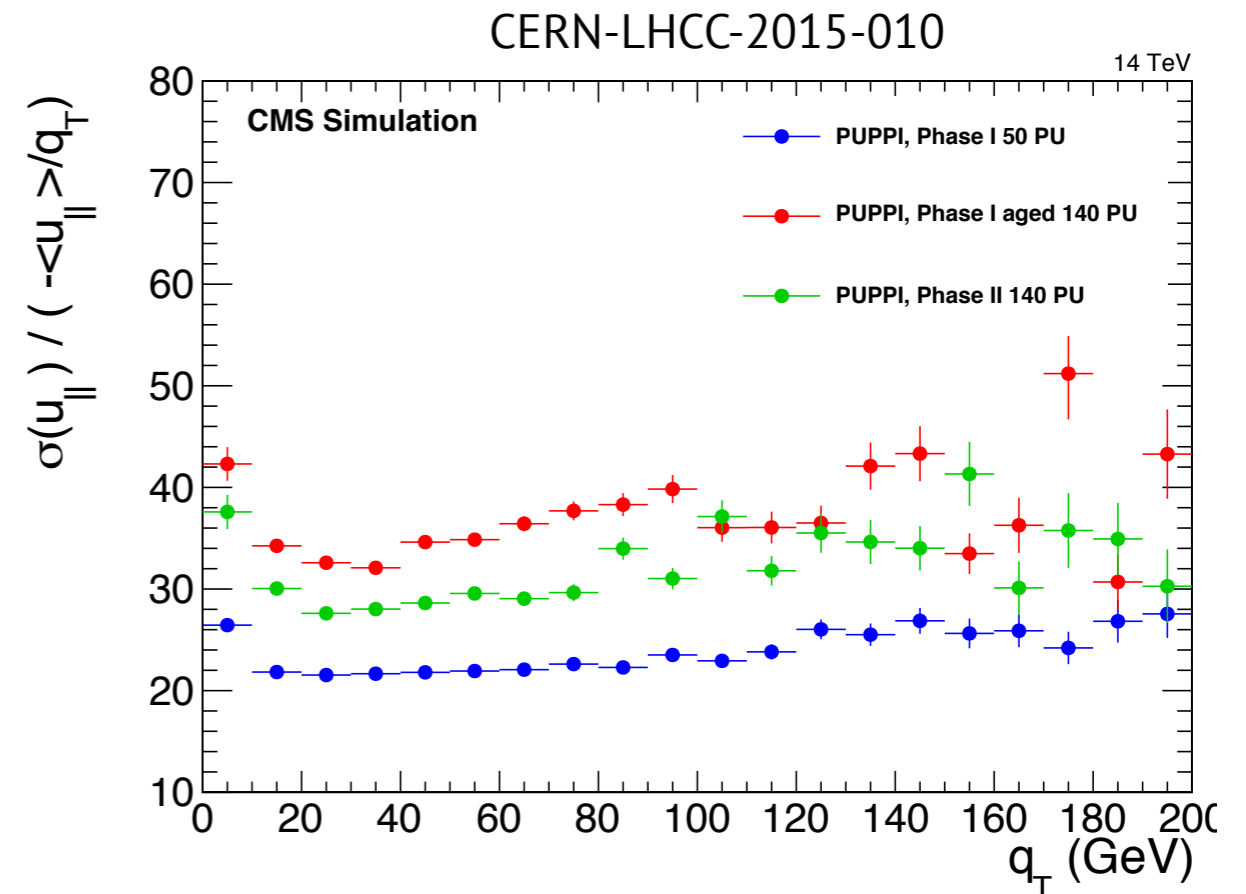
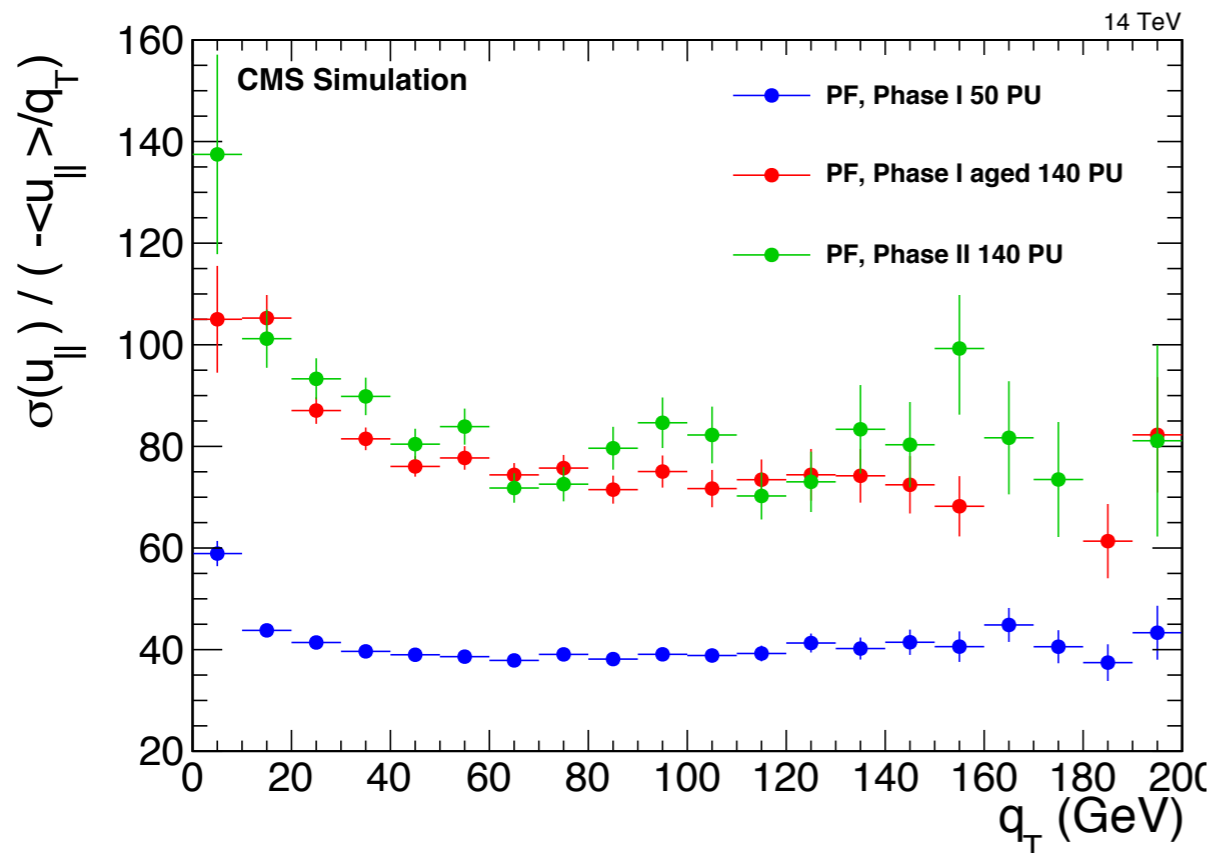
$$\alpha_i^C = \log \left[\sum_{j \in \text{Ch, LV}} \frac{p_{T,j}}{\Delta R_{ij}} \Theta(R_0 - \Delta R_{ij}) \right]$$



Focused primarily on jet p_T resolution and MET resolutions

PUPPI implemented into DELPHES, tunes to be updated

MET shows strong gains from forward tracking and advanced methods; more detailed studied are needed



recoil resolution vs. W/Z q_T

n.b. the different scales!