# GPU-Accelerated Deep Neural Networks in TMVA

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## Outline

Introduction

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Verification and Testing

Performance

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**Summary and Future Outlook** 

Acknowledgments

# Introduction

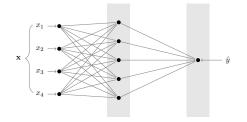
# Motivation

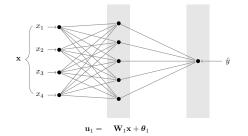
- Deep learning techniques have been revolutionizing the field of machine learning.
- Their success is closely related to the development of massively parallel accelerator devices, which allow for efficient training of machine learning models.
- Deep learning techniques have successfully been applied to problems in HEP<sup>1</sup>.

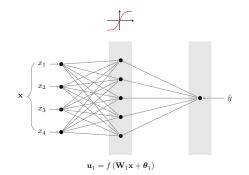
#### Aim

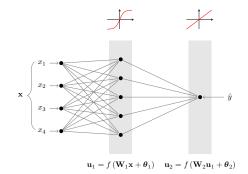
Provide an efficient and easy-to-use implementation of deep neural networks for the HEP community.

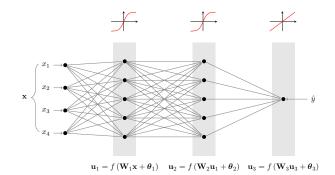
<sup>&</sup>lt;sup>1</sup>http://arxiv.org/pdf/1402.4735v2.pdf

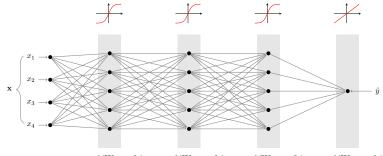




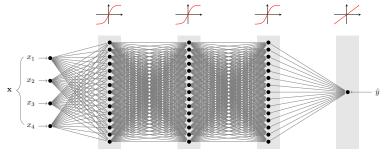








 $\mathbf{u}_1 = f\left(\mathbf{W}_1\mathbf{x} + \boldsymbol{\theta}_1\right) \quad \mathbf{u}_2 = f\left(\mathbf{W}_2\mathbf{u}_1 + \boldsymbol{\theta}_2\right) \quad \mathbf{u}_3 = f\left(\mathbf{W}_3\mathbf{u}_2 + \boldsymbol{\theta}_3\right) \quad \mathbf{u}_4 = f\left(\mathbf{W}_4\mathbf{u}_4 + \boldsymbol{\theta}_4\right)$ 



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- A feed forward neural network is defined by a set of layers
   *l* = 1,..., *n*, each with an associated weight matrix **W**<sub>*l*</sub>, bias
   terms θ<sub>*l*</sub> and activation function *f*<sub>*l*</sub>.
- Feed forward: Neurons of a given layer *l* are only connected to neurons of the layer *l* + 1
- A neural network may be viewed as a function

$$F(\mathbf{x}, \mathbf{W}, \boldsymbol{\theta}) = f_n \left( f_{n-1}(\cdots) \mathbf{W}_{n-1}^T + \boldsymbol{\theta}_{n-2} \right) \mathbf{W}_n^T + \boldsymbol{\theta}_n \qquad (1)$$

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Machine Learning: Find parameters Ŵ, θ̂ so that
 F(x) = F(x, Ŵ, θ̂) approximates either a target function G(x)
 (Regression) or a likelihood measure for a given class
 (Classification).

## **Neural Network Training**

- Supervised learning: The network is trained using a training set consisting of inputs X = x<sub>0</sub>,..., x<sub>n</sub> and outputs *Y* = y<sub>0</sub>,..., y<sub>n</sub>.
- The loss function or error function  $J(y, \hat{y})$  quantifies the quality of a prediction  $\hat{y}$  with respect to the expected output y.
- Learning as a minimization problem:

minimize 
$$J_{\mathcal{X}} = \frac{1}{n} \sum_{\mathbf{x}} J(y, \hat{y})$$
 (2)

# Neural Network Training (Contd.)

Use gradient-based minimization methods to minimize the error ∑<sub>x∈X</sub> J(y, ŷ) over the training set:

$$\mathbf{W} \leftarrow \mathbf{W} - \alpha \frac{dJ_{\mathcal{X}}}{d\mathbf{W}}$$
(3)  
$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \alpha \frac{dJ_{\mathcal{X}}}{d\boldsymbol{\theta}}$$
(4)

- Batch gradient descent: Instead of the whole training set, compute the gradient only for a small subset of it.
- Crucial for scalable training on large data sets.

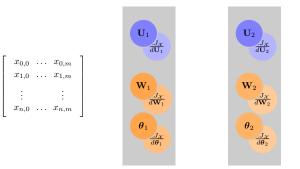
**Forward Propagation:** 

$$\mathbf{U}_{n} = f_{n} \left( \mathbf{U}_{n-1} \mathbf{W}_{n} + \boldsymbol{\theta}^{T} \right)$$
(5)

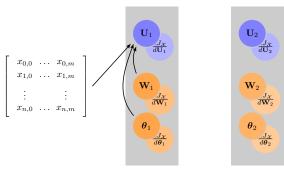
$$\mathbf{f}_{n}^{\prime} = f_{n}^{\prime} \left( \mathbf{U}_{n-1} \mathbf{W}_{n} + \boldsymbol{\theta}^{T} \right)$$
(6)

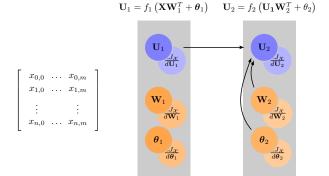
**Backward Propagation:** 

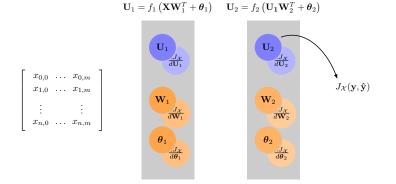
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{W}_{n}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right)^{T} \mathbf{U}_{n-1}$$
(7)  
$$\frac{dJ_{\mathcal{X}}}{d\theta_{n}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right)^{T} \mathbf{1}$$
(8)  
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n-1}} = \left(\mathbf{f}_{n}^{\prime} \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n}}\right) \mathbf{W}_{n}$$
(9)

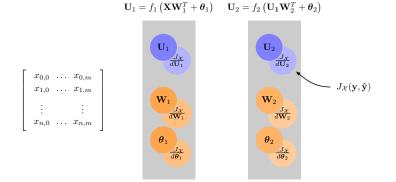


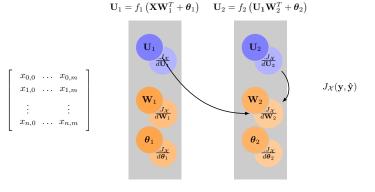
 $\mathbf{U}_1 = f_1 \left( \mathbf{X} \mathbf{W}_1^T + \theta_1 \right)$ 



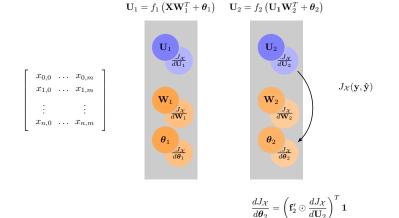


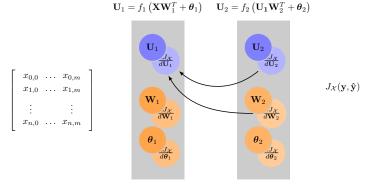




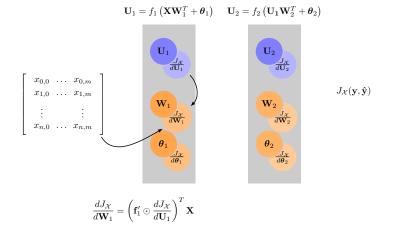


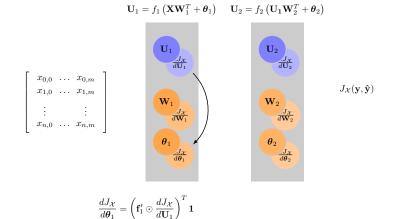
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{W}_2} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right)^T \mathbf{U}_1$$





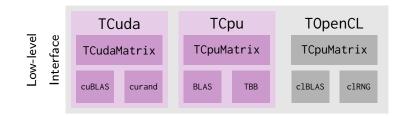
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_1} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right) \mathbf{W}_2$$

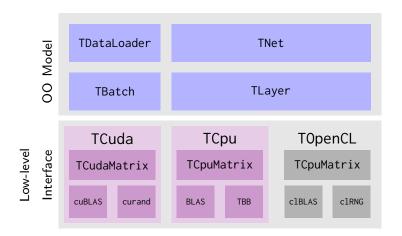


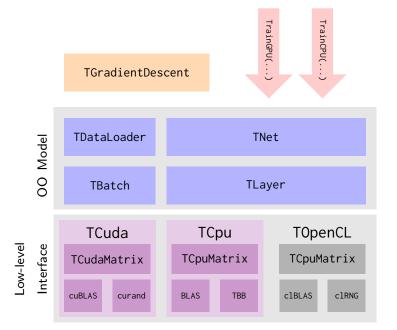


#### Implementation

- The backpropagation algorithm can be decomposed into primitive operations on matrices:
  - Matrix multiplication and addition
  - Application of activation functions
  - Computation of loss and regularization functionals and their gradients
- General formulation of the backpropagation algorithm using those primitive matrix operations
- Optimized matrix operations provided by specialized low-level implementations







#### The Low-Level Interface:

- Implemented by architecture classes: TCuda, TCpu, TOpenCL
- Architecture classes provide **matrix** and **scalar** types as well as **host** and **device** buffer types

#### The Object Oriented Model:

- Generic neural network implementation: Classes are templated by architecture class.
- The TNet class provides a general implementation of the backpropagation algorithm.
- The TDataLoader takes care of the streaming of data to the device.

#### Dependencies

#### **CPU Implementation**:

- BLAS: quasi-standard, various optimized open source implementations available, possibility to link against vendor provided implementations when available
- TBB: To be replaced by Root's ThreadPool class

#### **CUDA Implementation**:

• cuBLAS and cuRAND freely available as part of the CUDA Toolkit

#### **OpenCL Implementation**:

• clBLAS and clRNG: Part of the clMath libraries

#### Verification and Testing

# Verification

- The code includes a reference implementation of the low-level interface based on Root's TMatrix class.
- Generic unit test for all routines in the low-level interface based on the reference implementation.
- Backpropagation algorithm verified using **numerical differentiation**.
- Training routines verified by learning full-rank linear mappings.

#### Performance

## **Performance Model**

Consider a layer *I* with  $n_l$  neurons,  $n_{l-1}$  input neurons and a batch size of  $n_b$ .

#### Forward Propagation:

Multiplication of weight matrix W<sub>1</sub> with activations of previous layer:

$$n_l n_b (2n_{l-1}-1)$$
 FLOP

Addition of bias terms θ<sub>l</sub>:

#### n<sub>I</sub>n<sub>b</sub> FLOP

• Application of activation function  $f_l$  and its derivatives:

$$2n_In_bc_f$$
 FLOP,  $c_f \approx 1$ 

## **Performance Model**

Consider a layer *I* with  $n_l$  neurons,  $n_{l-1}$  input neurons and a batch size of  $n_b$ .

#### **Backward Propagation**

• Hadamard product:

 $n_I n_b$  FLOP

• Computation of previous layer activations:

$$n_{l-1}n_b(2n_l-1)$$
 FLOP

• Computation of weight and bias gradients:

$$n_{l-1}n_l(2n_b-1) + n_l(n_b-1)$$
 FLOP

#### **Performance Model**

Consider a layer *I* with  $n_I$  neurons,  $n_{I-1}$  input neurons and a batch size of  $n_b$ .

Total:

$$\sum_{l} 6n_{l}n_{b}n_{l-1} + 4n_{l}n_{b} - n_{l}(n_{l-1}+1) - n_{b}n_{l-1}$$

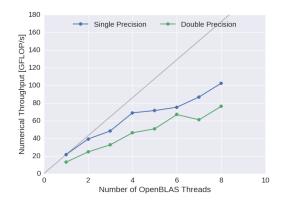
• Terms involving  $n_l n_b n_{l-1}$  dominate complexity for the *hidden* layers.

#### **Benchmarks**

- Training Data:
  - Randomly generated data from a linear mapping  $\mathbb{R}^{20} \to \mathbb{R}$
  - $10^5$  input samples
- Network structure:
  - 5 hidden layers with 256 neurons
  - tanh activation functions
  - Squared error loss
- Computation of the numerical throughput based on the time elapsed for performing 10 training epochs.

## **CPU** Performance

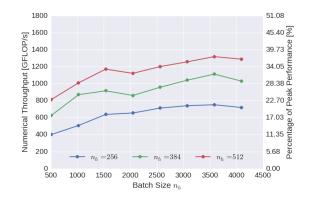
Implementation: Multithreaded OpenBLAS and TBB Hardware: Intel Xeon E5-2650,  $8 \times 4$  cores, 2 *GHz*, estimated peak performance per core: 16 GFLOP/s



## **GPU Performance (Single Precision)**

**Network**: 20 input nodes, 5 hidden layers with  $n_h$  nodes each, squared error loss

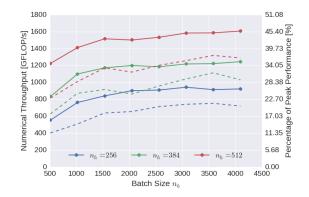
**Hardware**: NVIDIA Tesla K20, 3.57 TFLOP/s peak performance (single precision)



## GPU Performance (Single Precision)

#### **Optimization**:

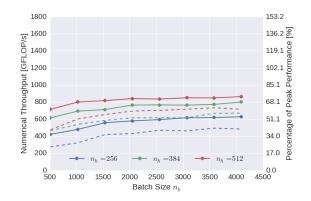
- Use compute streams to expose more parallelism to the device.
- Compute gradients for multiple batches in parallel.
- Using 2 streams:



## **GPU** Performance (Double Precision)

**Network**: 20 input nodes, 5 hidden layers with  $n_h$  nodes each, squared error loss

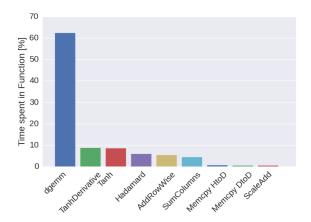
**Hardware**: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double precision)



## **GPU** Performance

**Network**: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

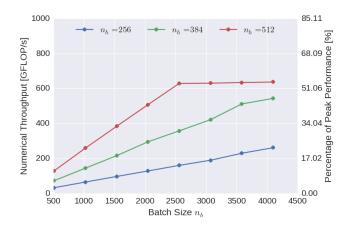
**Hardware**: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double)



## **OpenCL** Performance

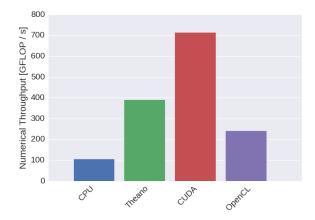
**Network**: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

**Hardware**: AMD FirePro W8100, 2.1 TFLOP/s peak performance (double)



#### Summary

**Network**: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss



#### **Application to the Higgs Dataset**

## The Higgs Dataset

• Signal Process:

$$gg 
ightarrow H^0 
ightarrow W^{\pm} H^{\mp} 
ightarrow W^{\pm} W^{\mp} h^0 
ightarrow W^{\pm} W^{\mp} b ar{b}$$

• Background Process:

$$gg 
ightarrow t ar{t} 
ightarrow W^\pm W^\mp b ar{b}$$

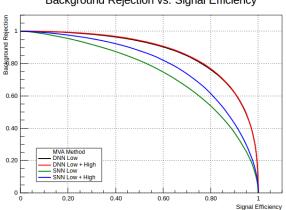
- 21 **low-level features**: Momenta of one lepton and the four jets, jet b-tagging information, missing transverse momentum
- 7 high-level features: Derived invariant masses of intermediate decay products
- Dataset consisting of 11 million simulated collision events

<sup>&</sup>lt;sup>1</sup>See http://arxiv.org/pdf/1402.4735v2.pdf

#### Shallow vs. Deep Networks

- **Shallow Network**: 1 hidden layer with 256 neurons and *tanh* activation function and cross entropy loss
- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- Both networks trained once using only low-level features and once using both high-level and low-level features.

#### Shallow vs. Deep Networks



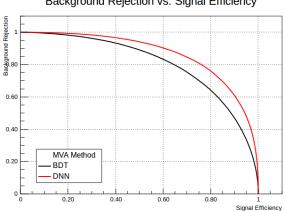
Background Rejection vs. Signal Efficiency

#### Deep Networks vs. BDT

- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- Boosted Decision Trees: 1000 Trees, maximum depth 3
- Both classifiers trained on low- and high-level features

Method	Training Time [h]	Area under ROC Curve
BDT	4.78 h	0.806
DNN	1.46 h	0.876

#### Deep Networks vs. BDT



Background Rejection vs. Signal Efficiency

#### **Summary and Future Outlook**

#### Results

- Testing and verification of the prototype implementation of deep neural networks in TMVA.
- Production-ready implementation of parallel training of deep neural networks on CPUs and CUDA-capable GPUs.
- Reproduced Higgs benchmark results.
- Integrated CPU and CUDA implementations into Root master

#### **Future Outlook**

- Near Future:
  - Finish OpenCL implementation
- Analyze performance on different architectures
- Extend neural network functionality: batch normalization, activation functions, AdaGrad, ...

#### Acknowledgments

#### Acknowledgments

- Project carried out at CERN within the Google Summer of Code program
- Supervisors: Sergei V. Gleyzer, Lorenzo Moneta

# Thank You!



