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Leveraging the checkpoint-restart technique for  
optimizing CPU efficiency of ATLAS production  
applications on opportunistic platforms

ACAT 2017, Seattle, USA  
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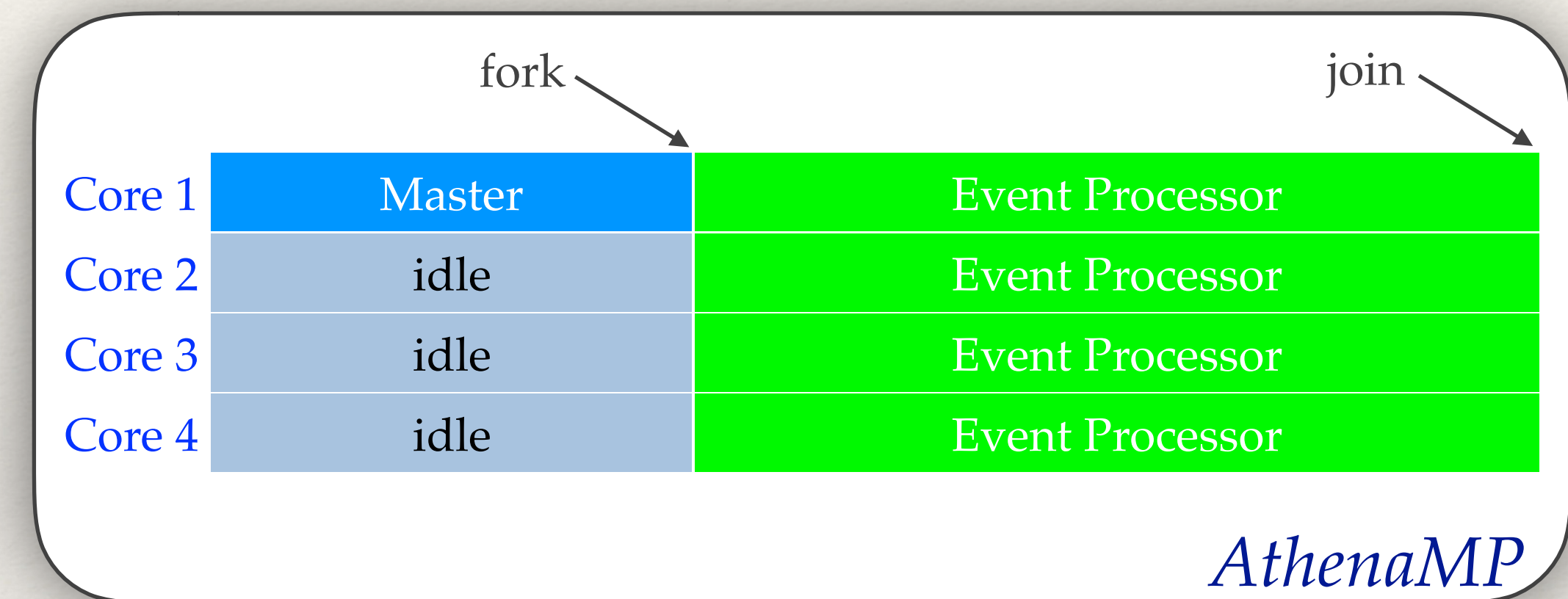
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# Introduction

- ❖ ATLAS uses **AthenaMP** (multi-process version of its data reconstruction, simulation and analysis framework Athena) for running production workloads on multi-core platforms
- ❖ The sequential phase of an Athena MP job (initialization in the master process) includes:
  - ❖ Loading of shared libraries
  - ❖ Reading of the detector geometry and conditions data from external databases
  - ❖ Building transient representation of the detector geometry
  - ❖ Initialization of algorithms and services
- ❖ In some cases the initialization step takes as long as 10-15 minutes, which has a visible negative impact on overall CPU efficiency of the job





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# Introduction (contd.)

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- ❖ ATLAS runs large number of production jobs with similar configuration parameters
  - ❖ E.g. jobs within one Geant4 Simulation production task share the same configuration
  - ❖ The only difference between jobs within such task is which events they need to process
- ❖ For such jobs, instead of going through the same initialization phase over and over again, we can consider the following scenario:
  - ❖ **Step 1:** run one job from the task through the initialization step and then **checkpoint** it;
  - ❖ **Step 2:** **distribute** the generated **checkpoint image** over to the compute nodes;
  - ❖ **Step 3:** **restart** production jobs from the checkpoint image instead of running them through the initialization phase.
- ❖ This presentation contains some preliminary results of applying this strategy to ATLAS Geant4 Simulation jobs on a Volunteer Computing system and an Intel KNL supercomputer



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# Checkpointing Tool

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- ❖ **DMTCP** (Distributed MultiThreaded Checkpointing) <http://dmtcp.sourceforge.net/>
  - ❖ Checkpoints a single host or distributed computation in user space
  - ❖ Does not require kernel-level access
  - ❖ Minimum runtime overhead
- ❖ Has been used for testing the checkpoint-restart mechanism for CMSSW and Geant4 MT
  - ❖ See the presentation by P Elmer in ACAT 2013
- ❖ For our tests so far we have been using DMTCP 2.4.5
  - ❖ Integrated into ATLAS software releases as an external package



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# Making checkpoint images in AthenaMP

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- ❖ The master AthenaMP process checkpoints itself just before forking event processors
  - ❖ Using DMTCP API from within C++ code
- ❖ Once the checkpoint image has been created, the master process exits immediately
- ❖ The checkpoint image together with other auxiliary files (e.g. automatically generated script for restarting) is put into a tarball for later usage
- ❖ In order to activate this mechanism we introduced a special `--checkpoint` command-line option to ATLAS Job Transform
  - ❖ **Job Transform** is a python wrapper used for running Athena jobs in production



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# Restarting AthenaMP from a checkpoint image

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- ❖ The location of a checkpoint image is provided to the transform via `--restart` command-line option
- ❖ The transform unpacks the checkpoint tarball into job's run directory and initiates restart by running the restart script
- ❖ The first thing AthenaMP does after restart is to update a few configuration parameters: numbers of processes to fork, input file name and the number of events to process
  - ❖ This information is provided to AthenaMP by the transform
- ❖ After that the job proceeds as usual



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# Portability of checkpoint images

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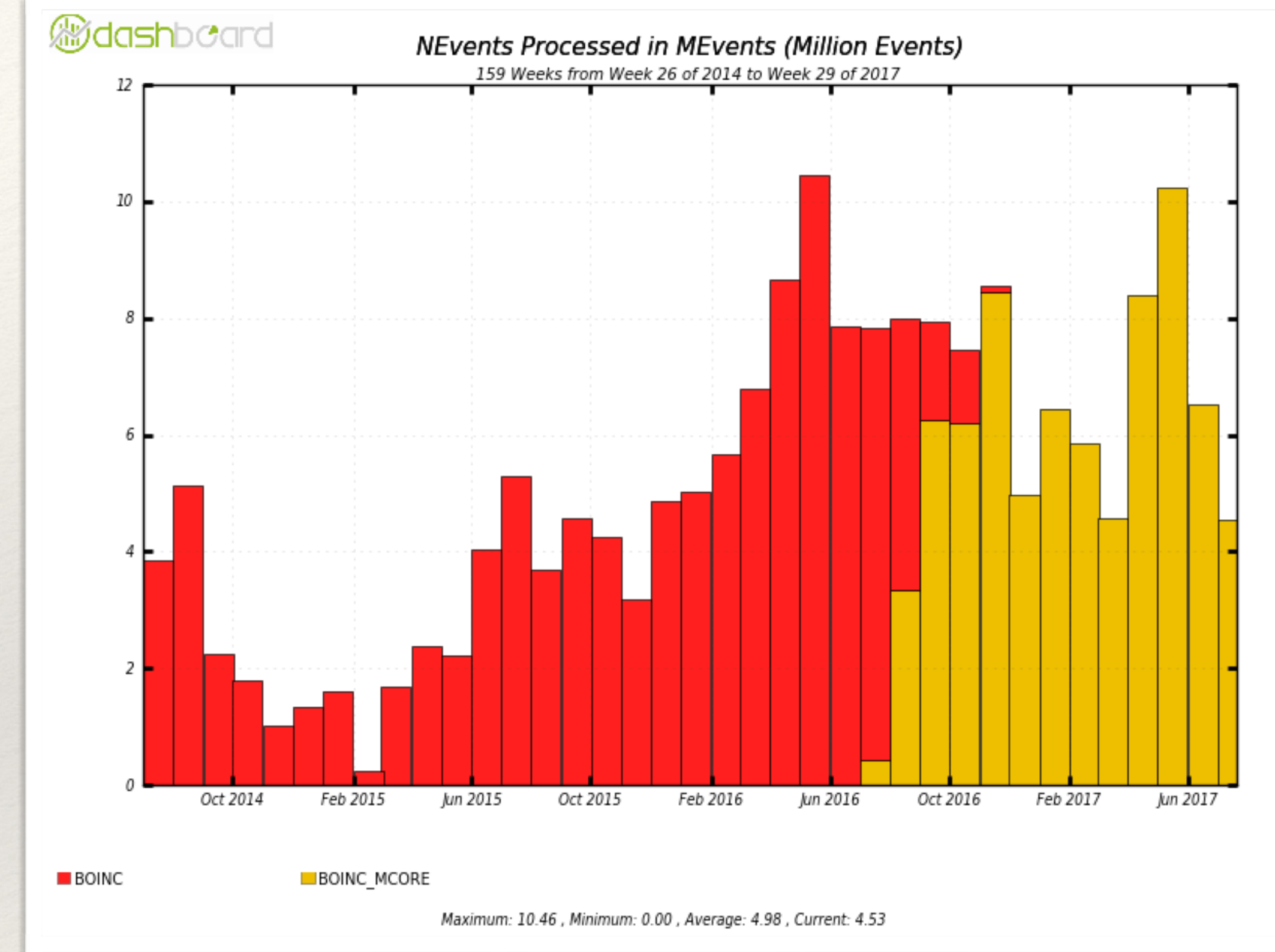
- ❖ It is desirable to generate one checkpoint image for a large set of jobs (e.g all jobs within the same production task) and then use it for launching jobs on heterogenous platforms at various sites
  - ❖ ATLAS software is built against SLC6 for production usage
- ❖ This is non-trivial, for DMTCP expects to see the same platform at restart as the one seen at checkpoint
- ❖ In order to overcome this limitation, we can leverage VM/container technology
  - ❖ Create checkpoint image within VM/container and restart within the same VM/container
- ❖ We followed this strategy for testing AthenaMP checkpoint-restart on BOINC
  - ❖ Volunteer computing platform used by the ATLAS@Home project



# Testing on ATLAS@Home

## ❖ ATLAS@Home

- ❖ A volunteer computing project started in 2014
  - ❖ An outreach tool to get the public involved in ATLAS
- ❖ Volunteers run Geant4 simulation inside a VM
- ❖ Based on BOINC platform used in many volunteer computing projects
  - ❖ Built-in support for virtualization using VirtualBox
- ❖ ATLAS@Home is integrated into the ATLAS workflow management system
  - ❖ From the outside it looks like a normal “Grid” site
- ❖ ATLAS@Home is currently an equivalent of a T2 site



Events processed on ATLAS@Home per month since the start of the project. The colors show the transition from single-core (red) to multi-core (yellow) jobs



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# Testing on ATLAS@Home (contd.)

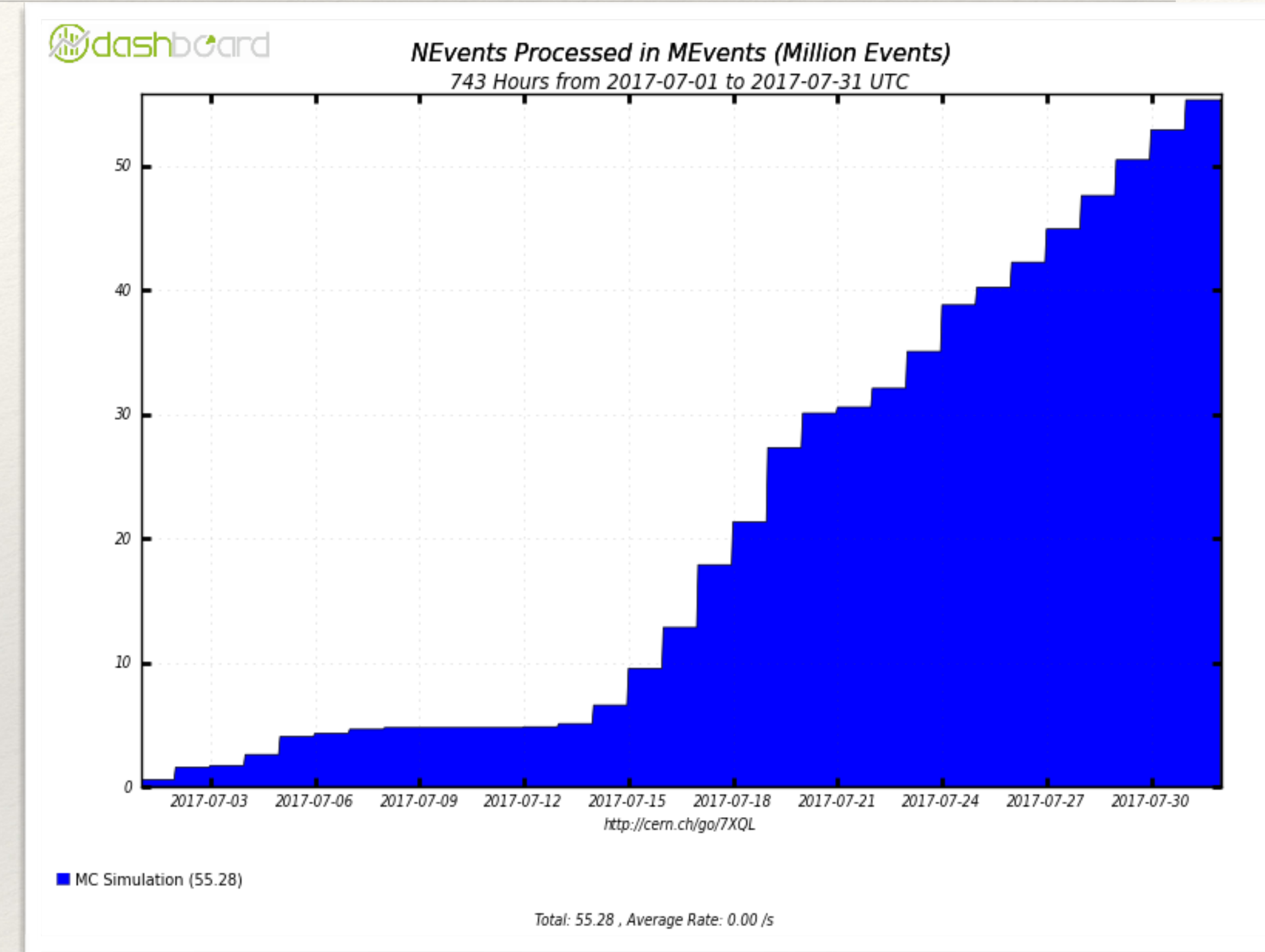
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- ❖ ATLAS@Home makes a good choice for a prototype platform to test checkpoint-restart
  - ❖ Since jobs run in a VM, we are in a complete control of the environment
  - ❖ Volunteers often complain of long initialization times due to reading of external databases
  - ❖ Jobs in ATLAS@Home/BOINC run for 1-2hr, which makes fast initialization rather important
- ❖ Volunteers download a VM disk image once and use it for each job
  - ❖ We create an image with all the necessary software cached in the CVMFS cache
- ❖ For checkpointing tests we created a tarball with a compressed checkpoint image and saved it in the VM image
- ❖ *Preliminary tests demonstrated that AthenaMP can restart from the checkpoint image in 15-20 sec, while in case of regular initializations we measured ~4 min for jobs with fast database connections and 10-15 min for jobs with slow database connection*



# Testing on Intel KNL

- ❖ **Cori HPC @ NERSC**
  - ❖ The 5th most powerful supercomputer in the world on the November 2016 list of Top 500 HPC-s
  - ❖ Cori Phase 1: 2.4K Intel Xeon “Haswell” nodes
  - ❖ **Cori Phase 2: 9.7K Intel KNL nodes**
    - ❖ 68 cores per node @ 1.4 GHz
    - ❖ Each core has 4 hardware threads and two 512-bit-wide vector processing units
    - ❖ Each node has 96 GB DDR4 + 16 GB MCDRAM (multi-channel DRAM) memory
- ❖ In July 2017 ATLAS simulated 55M events with Geant4 on Cori Phase 1&2.



Events simulated on Cori Phase 1&2 in July 2017



## Testing on Intel KNL (contd.)

- ❖ On Cori KNL we tested AthenaMP restarts from locally generated compressed and uncompressed images
- ❖ Cori compute nodes represent a homogenous environment, so we don't have to worry about image portability
- ❖ The image tarballs were unpacked into run directories prior to submitting jobs to the batch system
- ❖ The job startup time was measured between launching AthenaMP until the moment it forked event processors
- ❖ The table contains results obtained by running 300 single-node jobs

	Image size	Startup time (sec)	Startup speedup vs regular AthenaMP
Regular AthenaMP	N/A	$663.1 \pm 22.8$	1
Compressed image	550MB	$50 \pm 9.7$	13.3x
Uncompressed image	1.8GB	$20.8 \pm 9.1$	31.5x



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# Summary/Outlook/Acknowledgements

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- ❖ DMTCP was successfully tested by ATLAS for checkpoint-restarting Geant4 Simulation jobs
- ❖ First tests with production jobs on ATLAS@Home/BOINC and Intel KNL demonstrated that by restarting from checkpoint images we can considerably speedup job startup times
- ❖ However, there is still a long way to go before we can declare our readiness to use the checkpoint-restart technology in production
  - ❖ Automation of the process
  - ❖ Validation of the results
- ❖ The authors would like to thank our volunteer testers in ATLAS@Home (*Yeti* and *MAGIC*) for running the jobs for us and providing useful feedback