# Tracker simulation and reconstruction

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#### Outline

- Overview of the status of tracker in simulation
  - CLIC\_03\_v06: last up-to date model with engineer layout
  - CLIC\_o2\_v04: frozen model to develop tracking
- News about tracking
  - New directions and ideas





#### Size and number of hits

Inner barrels	IB1	IB2	IB3
R [mm]	127	340	554

Inner disks	ID1	ID2	ID3	ID4	ID5	ID6	ID7
z [mm]	524	808	1093	1377	1661	1946	2190

Outer barrels	OB1	OB2	OB3
R [mm]	819	1153	1486

Outer disks	OD1	OD2	OD3	OD4
z [mm]	1310	1617	1883	2190



#### **Number of hits**

• Good coverage, few missing hits in transition between barrels and disks



#### Hit map

- N of hits investigated as a function of particle energy (in case at low momentum the particle "curles" into holes
  - To be study also as a function of pT
- Dependence on phi due to spiral vertex geometry in the disks



#### **Material budget**

- Total material budget per layer for barrels (w/o st): **1.19% 1.145%**
- Total material budget per layer for disks: 1.35% 1.385%
- 0.3% 0.5% for take out of services



Dark Blue– Carbon fiber supports

Work is ongoing

#### **Material budget**

- Inner tracker barrel includes also the support tube
- Beam pipe gives peak of material ~5-6° due to its conical shape



#### Summary of nhits and mb



 The region with more material budget is also the region with more hits





### Pattern recognition I – Reminder

- For tracks traversing the vertex barrel
  - 1. Compute *mini vectors* (MV) exploiting the double layer structure of the vertex barrel
  - Run *Cellular Automaton on MV* → obtain vertex tracks
  - Use vertex tracks as seed for track *extrapolation* to Inner and Outer Tracker in Barrel and Disks
- To be combined with *independent Cellular Automaton in the forward*

#### **Mini Vectors:**

Create a mini vector out of 2 hits on adjacent layers (d < 5 mm) with  $\delta\theta$  < 1°



#### Pattern recognition II – Reminder

- Conformal mapping: coordinate transformation that preserves local angles
  - (x,y)-plane in the (u,v)-plane
  - Tracks are straight lines
- Run CA sequentially on all hit collections
  - same approach in the full tracker system
  - no sub-track combination needed
- Track ambiguity resolved with linear fit

 $\begin{cases} u = x/(x^2 + y^2) \\ v = y/(x^2 + y^2) \end{cases}$ 



## Tracking

- For both methods, good efficiency shown at CLICdp August workshop
  Now Conformal mapping tested also with background overlay
- Decision to merge the 2 methods:
  - Seed vertex track with conformal mapping + Cellular Automaton
  - Extrapolate the tracks in the tracker → better fit propagation including material effects
  - Saved not used hits and try something else on these hits to recover late decays → few ideas available

## Very model independent, hopefully easy transition between detector models

→ Test just started, more checks need to make sure that everything is working properly (n hits in the track, purity, fakes, etc...)

• Time spent mostly in track fit  $\rightarrow$  few improvements in AIDATT to test

#### Conclusion

- The tracker model in the full simulation is up-to-date
- The track reconstruction is being finalised
  - New idea to combine Conformal Mapping with Tracker Extrapolator is under test → potentially very flexible to run on different detector models
  - More metric plots need to be added
- Coming soon: results by Emilia Leogrande
  - Initial task: validation with single  $\mu$  (at the moment low stat)
  - Run for the first time on new tracker model in CLIC\_03\_v06
  - Results to be investigated: some inefficiency in fit





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#### Pattern recognition I – Results

- 3 TeV ttbar sample with 60BX overlayed
  - For new samples: 30BX vs the 60BX?
- Reoptimisation necessary
- Purity ok but room for improvement
- Not run any profiler yet to optmise timing (anyway no longer of current tracking)
  - Optimised loop in hits
  - Extrapolation procedure takes time





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#### Pattern recognition II – Results

- 3 TeV ttbar sample without overlay
- Cell following logic revised, keep more tracks candidate till the end
- Added fit in sz-fit to gain 3D-info
- Timing improved  $\rightarrow$  0.3 s/event (no Marlin track fit)
  - Linear regression implemented instead of chi2 for fit
  - Code profiled to find hotspot
- Good purity, numbers to be computed

