









GeantV – An(other, final) overview



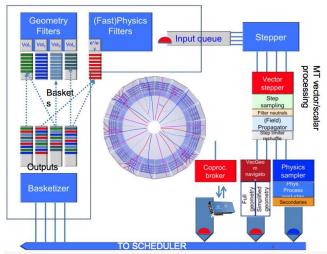
Federico Carminati (CERN) for the GeantV development team

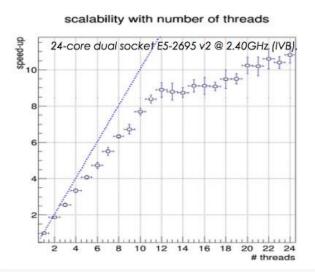




Where are we - framework

- Multi-threaded transport engine that collects tracks in baskets
 - Numa aware & MPI-capable for multi-level parallelism
 - TBB version available
- Speed ratio GEANTV/GEANT4 ~2.5-3.5 in similar conditions
 - Not a benchmark per se... just a "sanity test"... and a good omen



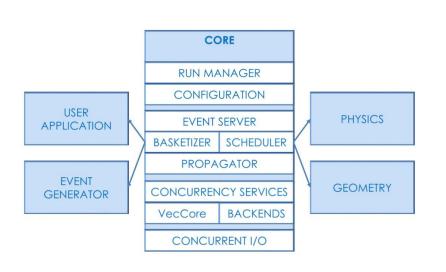


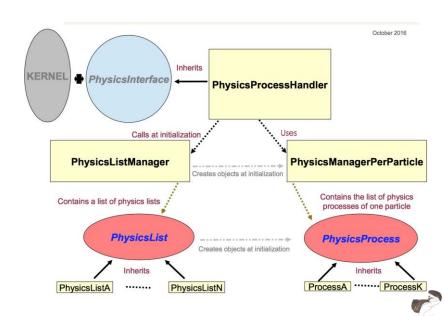




Where are we - design

- Component & interface design
 - Implemented for the new EM physics
- Physics-list interface
- Draft design of the integration of fast simulation



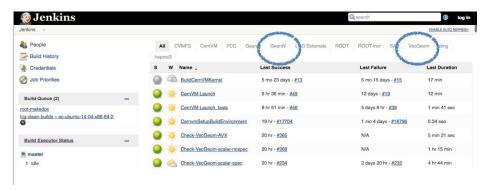




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Where are we – development model

- Integrated development model
 - git + cmake + jenkins + jira + cdash
- Continuous integration + merge requests
- Coding convention checker (clang-format + ECLAIR)
- Coverity analysis
- Website with installation information and documentation



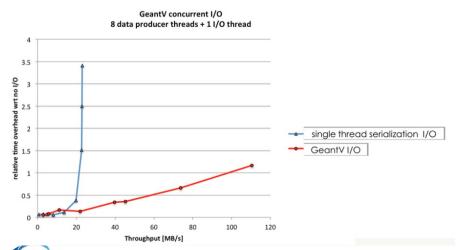


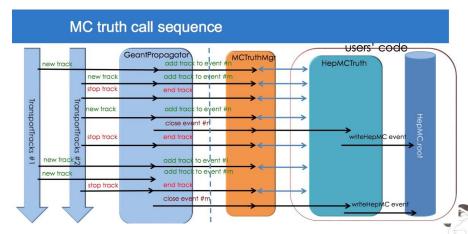


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Where are we – I/O & MCtruth

- Proof-of-principle of efficient parallel I/O
 - Code to be integrated into ROOT for general use
- Generator interface to HepMC
- MCTruthMgr class prototype
 - Challenging in a parallel world...

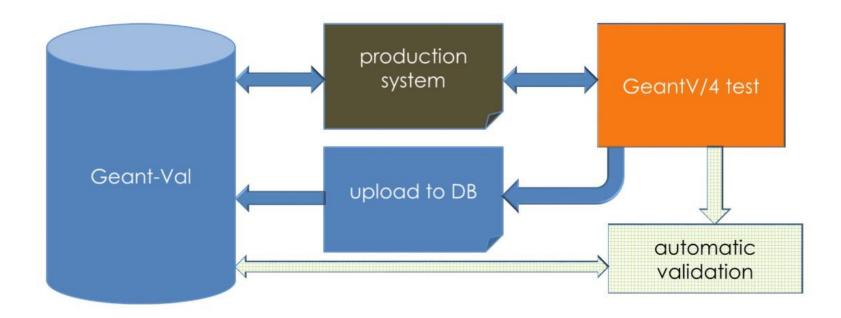






Where are we - validation

- Validation Database prototype with Web interface
- Soon to be used both for GEANT4 and GEANTV validation

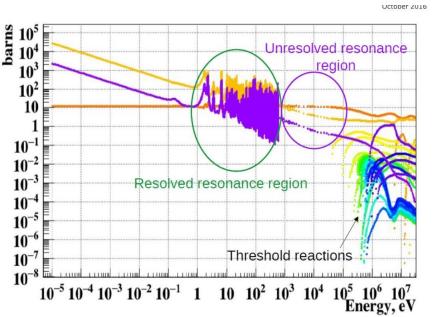


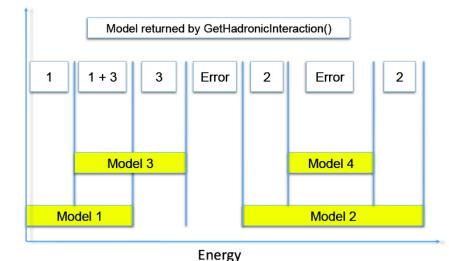




Where are we – hadronic & n physics

- Design of the hadronic interface and first planning of the development
- Handling of ENDF neutron files
 - This is a major breakthrough!





Probability Model3

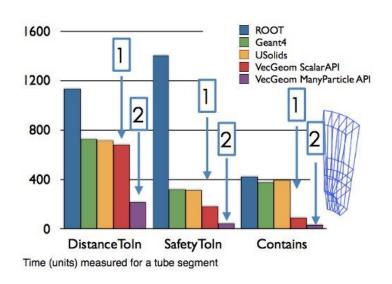
Probability Model1

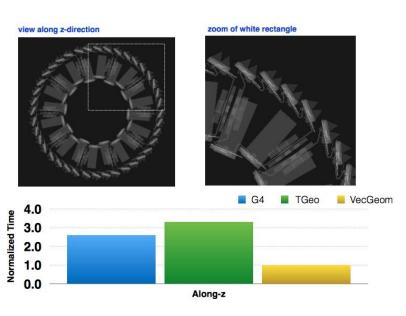


Seant.

Where are we – geometry & navigation

- High-performance geometry code for basic shapes
 - To become the default for ROOT and GEANT4 when validated
- Fast & portable SIMD-capable navigation system
 - Specialized navigation, auto-generation of navigators
 - Capable of running CMS, ALICE and LHCb detectors
 - Possible adoption by GEANT4 & TGeo



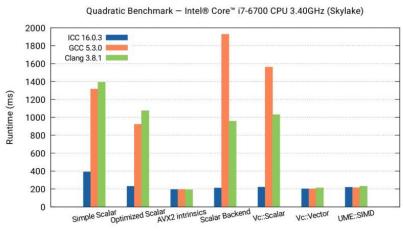


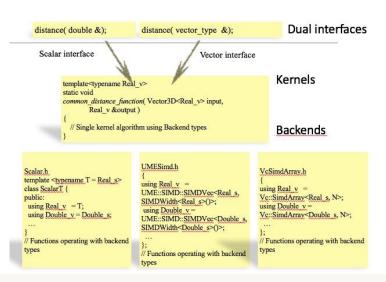




Where are we – SIMD developments

- Generic & portable SIMD implementation of vector operations
 - Same code, optimal performance, including on CUDA
- Template specialization allows to
 - Express algorithms with high-level language
 - Hide machine dependencies
 - Concentrate machine-dependent source code into a single package
- Future-friendly solution
 - Till the compiler gets there... or something similar is adopted by the standard



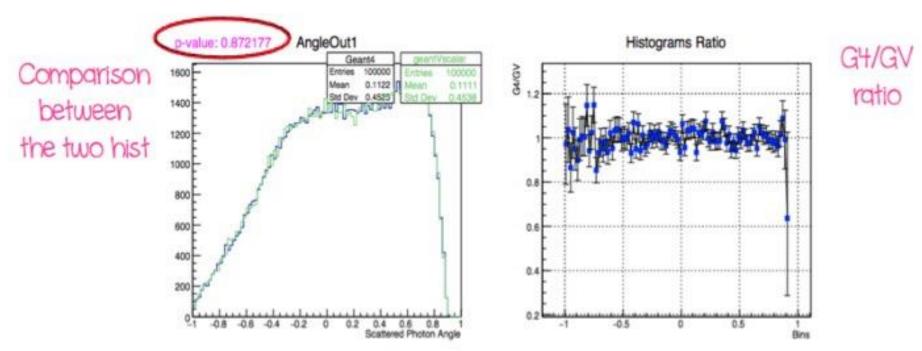






Where are we – optimizing G4 physics

- Vectorization of EM-gamma models from GEANT4
- Vectorizable sampling algorithm (alias)
- Validated against original GEANT4 code

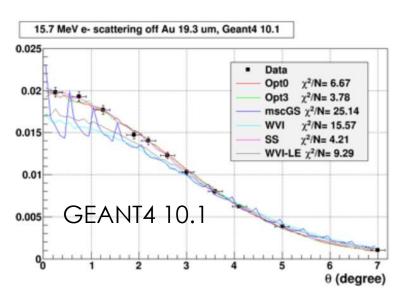


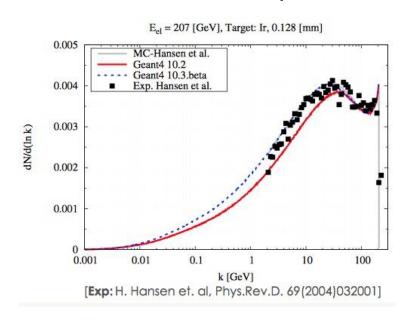




Where are we – new physics models

- Complete rewrite of e[±] processes & multiple scattering
 - Faster & better than GEANT4 10.1
- Validated with data and GEANT4 counterpart
- Part of the GEANT4 10.2 experimental physics list
- Vector friendly algorithms... vectorization is next step



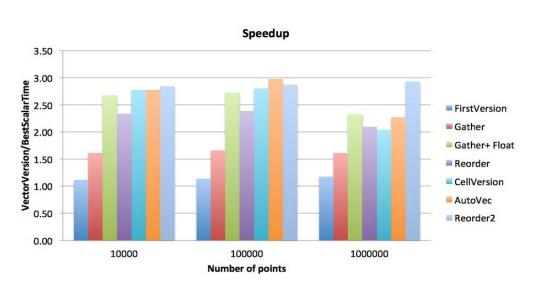


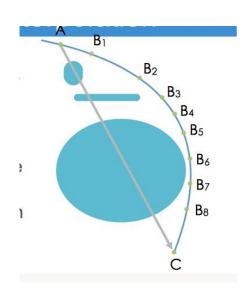




Where are we – magnetic field

- New vectorized algorithm for transport in magnetic field
- Scalar version integrated, vector version being integrated









Where are we – collaboration with experiments

- Integration tests with the CMSSW toy framework ongoing
- Trials of USolids/VecGeom with full CMSSW/GEANT4
- ALICE integration of USolid/VecGeom via Tgeo
- Considering implementation of VecGeom navigator in TGeo





(Wo)manpower

- The current level of effort will allow us to have a reasonable prototype by end 2017 for transport and EM physics
- For hadronic interactions, by end 2018 it is possible to retrofit GEANT4 physics
 - Plan-B in Alberto's slides
 - But this would not exploit the full potential of our approach
- To develop new hadronic models we would need support from experts
 - We estimate need for 2 experts FTEs starting ... now
- Fast simulation also needs additional effort
 - One FTE here would be necessary
 - The best experience is in the experiment and collaborating with them is mandatory





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Open questions

- Random number generator & reproducibility
 - We know how to do that, however we are still looking into RNG with good quality and short state
 - Otherwise we have a plan-B, which is not quite as good
- Fast simulation
 - We have designed the integration into the framework, but we have no resources to start working on that
 - We held a fast simulation workshop with experiments https://indico.cern.ch/event/523577
- Release cycle
 - We have a strategy but we never applied it yet, the code being too fluid for the moment





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Open questions – packaging

- Where do we put VecCore, USolids/VecGeom, the vector math routines and so on...?
- We need appropriate (common) mechanisms for GEANTV, GEANT4 and ROOT to depend on these components
 - Without embedding them in the respective distributions
- We seriously need to start thinking about modularizing our environment
 - And this applies also to GEANTV
- HSF could help us here





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Conclusions

Looking forward for your input...





