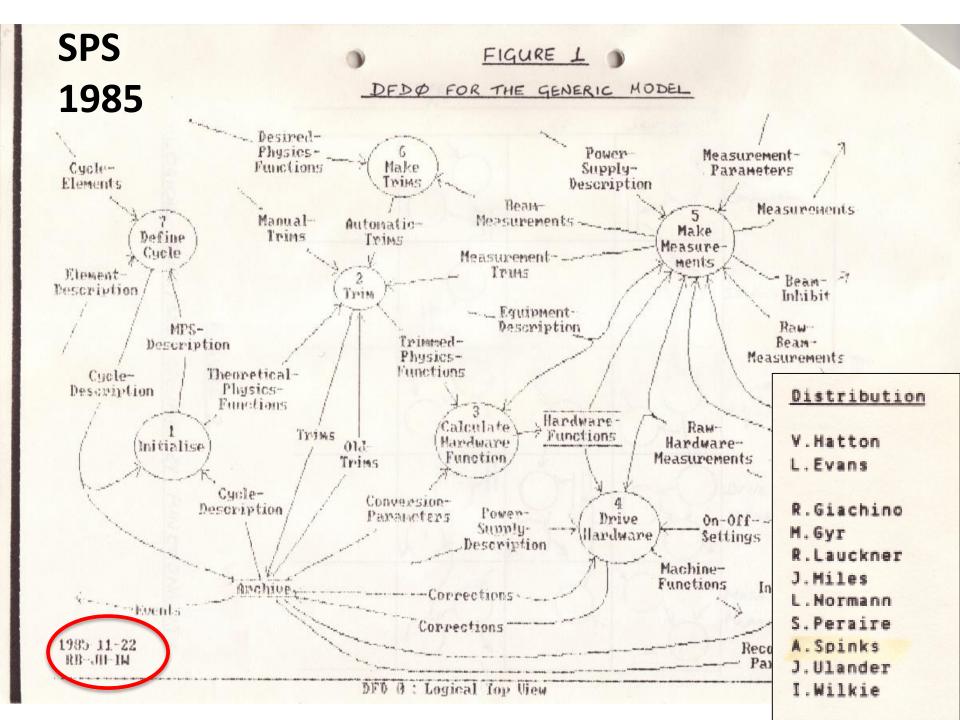
### Thinking outside the box

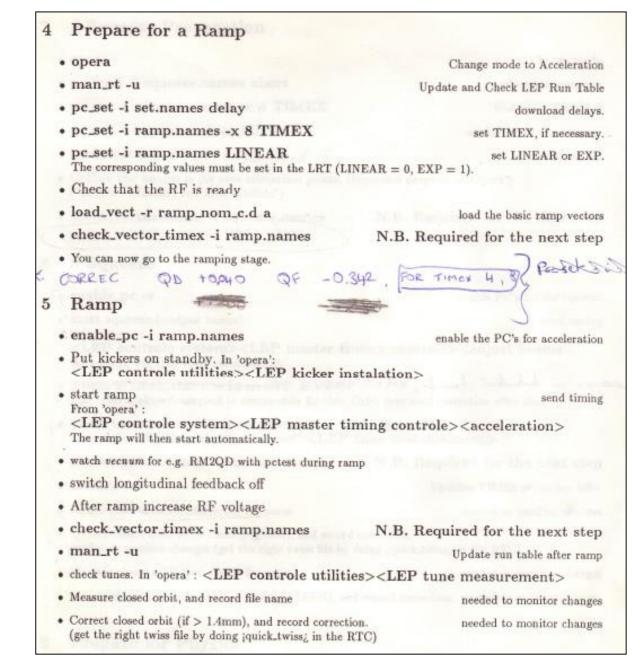
Mike Lamont

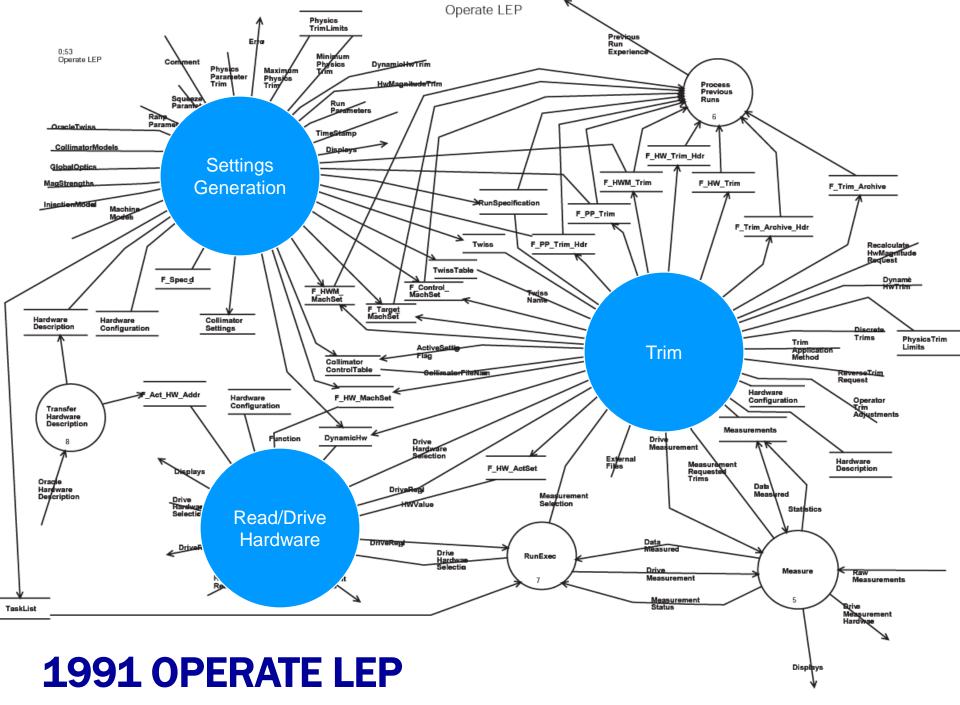
It was a nightmare to compile this talk –without knowing exactly why S





#### LEP 1990 – Ramp





#### MEMORANDUM

To: Robin Lauckner

From: Mike Lamont

cc: R.Bailey, V. Hatton, K.H. Kissler, J.Poole, M. Tyrrell.

Subject: ORACLE Performance

Date: 7th January 1991

#### 1. Introduction

The question of whether or not an ORACLE database would provide a fast enough service to meet the requirements of a LEP control system was raised at a recent meeting of the AWG. Also raised were the access requirements of the "New LEP Analysis" and the desirability of a "local" database service.

As you know, in attempt to address these issues I have recently brought up the ORACLE database server on BASEL. This is version 6 (the most recent) and was installed January 90 by Fredrick Hemmer of CN. I have transferred "live" data from the LEP (VAX) databases to the database on Basel. I have also created tables which attempt to reflect a possible implementation of the new analysis. Using these tables and the transferred data I have attempted to measure the timings of typical accesses e.g. the retrieval of a "physics function" or the retrieval of hardware settings for a given hardware grouping. Hopefully these reflect the time critical accesses of the system. Given below is a summary of the results so far. This memo is in no way meant to be a full–scale evaluation rather first indications and to raise the matter for discussion.

#### 1992



The sloppy start-up from hell. The super optics (94/100) Combined ramp & squeeze

I can't believe they let us do this

"After another night trying to optimize the ramp & squeeze we came to the conclusion, supported by computer simulations that the 94/100 optics was intrinsically stable."

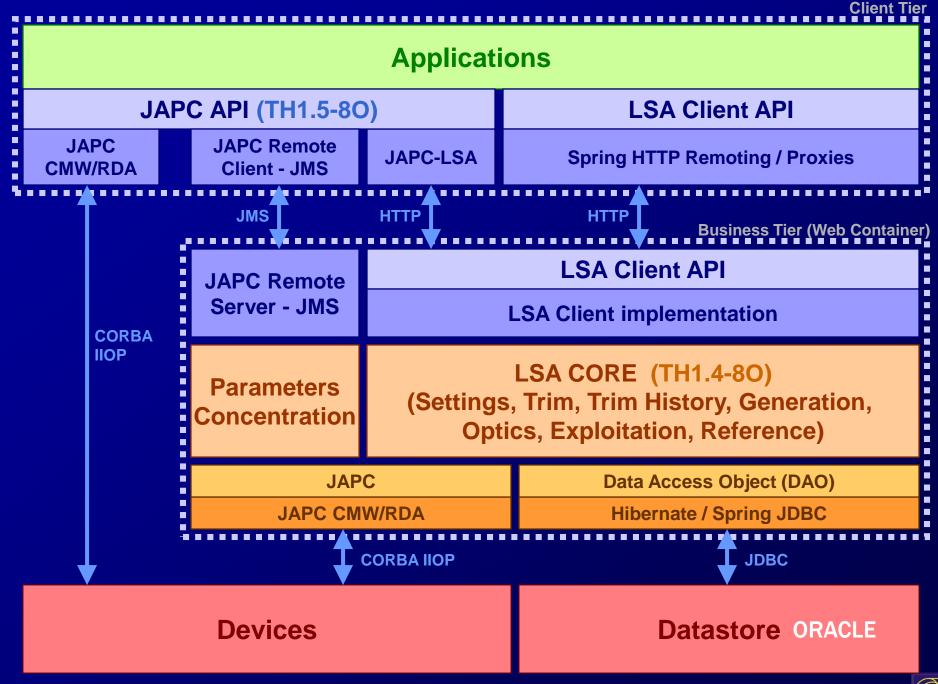
Pretzel commissioned

50th LSWG

QUIT	New System Selected – Do Your Worst						SLOPPY SOFT II Trim Actual Setting Interface			
	Nominal Energy:	0.000 Current Vector:		0	Twiss Name:		g05150b99_v5 Fill Nui		nber:	8984.00
TUNE CHIROMAT WIGGLERS Collimators	S	ControlPhysics Trim : CHROMATICITY								
SEX-TUNE Unsqueeze SEPARATI	S	QPH / -				QPV / -				
SEP_SUP VERNIER_ COLLIDE	п	Present Value :		4		Present Value :		e :	7.5	
KICKERS INJ-SCHEI ACCELERA	ME	Trim Request :		0.00		Trim Request :		t:	0.00	
MOMENTU MOMENTU BFS	M-DEV	Accumulated Trim :		1	1 Accumula		mulated T	d Trim :		)
ORBIT-H		Focusing Sextup			Sextupole	le Families Defocusing				
ORBIT-V		SSF1				SSD1				
Cont	trol Physics	SSF2				SSD2				
H/W	/ Magnitude	SSF3								
H/W Setting		FAST	FAST SLOW		Reverse Last Trin		im(s)	Trim History		ÿ
									6	

# **LSA 2004**







#### However

- Our understanding has changed
- The requirements have changed
- The technology has changed and some of us are actually using it

# Levelling as an example

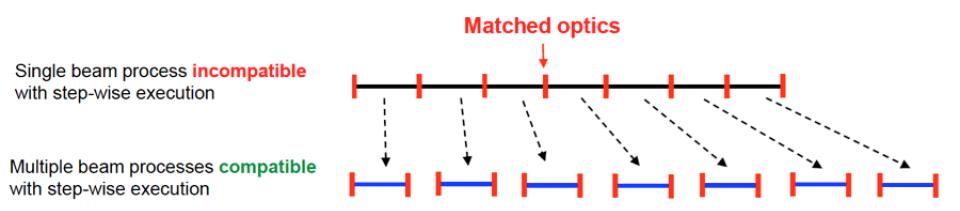
Controls aspects (beam dynamics issues not considered) :

Separation levelling:

- ✓ Small local orbit bump,
- ✓ No collimator movement required (for usual ranges),
- ✓ Operational.
- Crossing (X) angle levelling:
  - Larger local orbit bump,
  - Orbit FB gymnastics (reference),
  - \* May require collimator movements,
  - Roadmap(s) to operational state available.
- $\square$   $\beta^*$  levelling:
  - ✤ All the glory and complexity of a squeeze step,
  - May be non-local (beta-beating),
  - ✤ In principle collimator movements are required (~ squeeze).
  - Maturity & complexity MDs required?

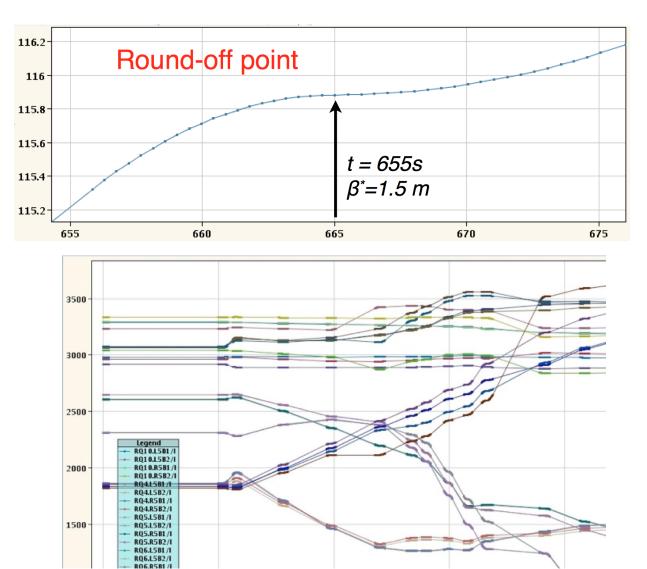
## **Beta\* levelling**

- We want to change optics, bumps, collimators in Stable Beams with 500 MJ circulating
- Clunky with the present architecture
  - beam process paradigm
  - signed collimator limits associated with beam process
  - fixed matched points
  - Loss maps at every possible beta\* value?



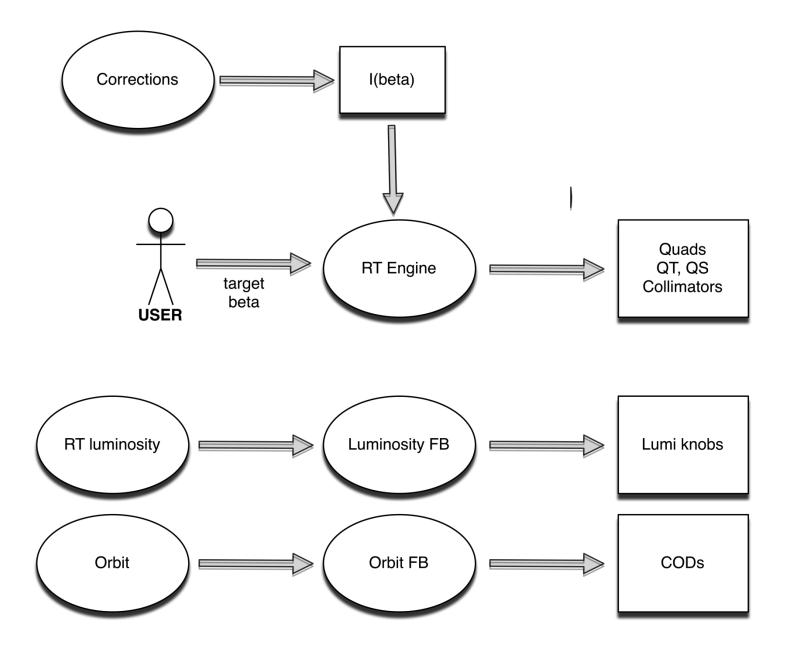
#### Fixed matched points in the squeeze

– What are they doing there anyway?



# What about?

- Match in appropriate increments through the squeeze (one IP)
  - construct settings for closely matched points could even match dynamically
  - K(beta), I(beta) for a limited set of magnets/converters (IPQs etc)
  - don't worry about functions(t) at this point
- RT engine executes a synchronous step through (with a pause facility!) between chosen beta\_initial and beta\_final with appropriate rounding
- Targeting small steps not the full squeeze
- RT luminosity optimization in parallel if needed



# Advantages

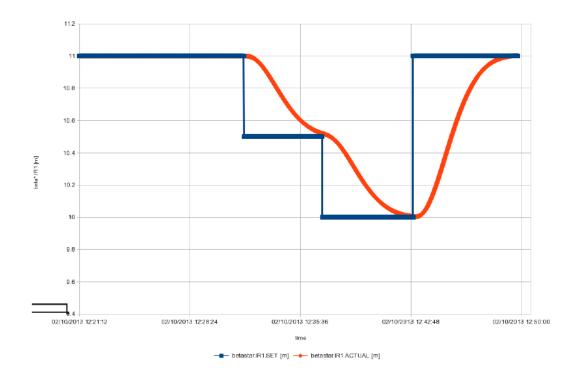
- Imagine configurable step size which could be quite gentle. This might give us a nice level of control
- Incorporate any Q, Q',C- variations
- RT orbit feedback could work in parallel
- RT lumi FB could work in parallel or if the luminosity drifts off we could pause, optimize and continue...
- Detailed checks after each step

# **Dynamic validation**

- Validate our beta\* space and recognize our phenomenal reproducibility
- Provoke losses with programmed ADT excitation throughout squeeze...



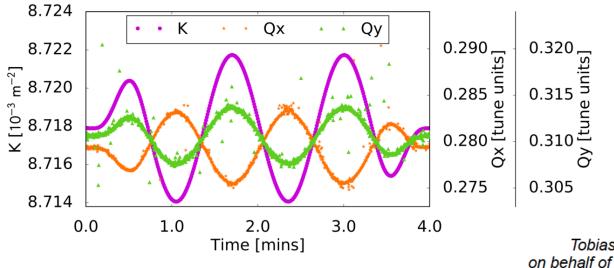
- Quick test of real-time squeeze starting from 11.0 m to 10.5 m to 10.0 m and back to 11.0 m (ML and RS)
  - Aim was to probe the feasibility of real time beta\* leveling post-LS1. It was a naked squeeze in IR1 only with no prior orbit, tune, or chromaticity corrections included. 2nd order feedback effects on tune and orbit clearly observed. Beam lifetime OK throughout test.



#### Some are thinking out of the box already

OMC, collimation etc : use available, imperfect functionality, deal with LSA mechanics as it is

- K-modulation, Collimator/BLM FB...
- ADT "on the fly" during dynamic phases



Tobias Persson on behalf of the OMC-team

### **Other ideas**

- Sequencer/State machine – Formality, parallelism, catch mistakes
- Java VM in the front-ends
- Light front-ends and fibre

