Geant4 v9.3



Stack management

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- By default, Geant4 has three track stacks.
 - "Urgent", "Waiting" and "PostponeToNextEvent"
 - Each stack is a simple "last-in-first-out" stack.
 - User can arbitrarily increase the number of stacks.
- ClassifyNewTrack() method of UserStackingAction decides which stack each newly storing track to be stacked (or to be killed).
 - By default, all tracks go to Urgent stack.
- A Track is popped up only from Urgent stack.
- Once Urgent stack becomes empty, all tracks in Waiting stack are transferred to Urgent stack.
 - And NewStage() method of UsetStackingAction is invoked.
- Utilizing more than one stacks, user can control the priorities of processing tracks without paying the overhead of "scanning the highest priority track".
 - Proper selection/abortion of tracks/events with well designed stack management provides significant efficiency increase of the entire simulation.



Stacking mechanism



G4UserStackingAction

- User has to implement three methods.
- G4ClassificationOfNewTrack ClassifyNewTrack(const G4Track*)
 - Invoked every time a new track is pushed to G4StackManager.
 - Classification
 - fUrgent pushed into Urgent stack
 - fWaiting pushed into Waiting stack
 - fPostpone pushed into PostponeToNextEvent stack
 - fKill killed
- void NewStage()
 - Invoked when Urgent stack becomes empty and all tracks in Waiting stack are transferred to Urgent stack.
 - All tracks which have been transferred from Waiting stack to Urgent stack can be reclassified by invoking stackManager->ReClassify()
- void PrepareNewEvent()
 - Invoked at the beginning of each event for resetting the classification scheme.



Tips of stacking manipulations

- Classify all secondaries as fWaiting until Reclassify() method is invoked.
 - You can simulate all primaries before any secondaries.
- Classify secondary tracks below a certain energy as fWaiting until Reclassify() method is invoked.
 - You can roughly simulate the event before being bothered by low energy EM showers.
- Suspend a track on its fly. Then this track and all of already generated secondaries are pushed to the stack.
 - Given a stack is "last-in-first-out", secondaries are popped out prior to the original suspended track.
 - Quite effective for Cherenkov lights
- Suspend all tracks that are leaving from a region, and classify these suspended tracks as fWaiting until Reclassify() method is invoked.
 - You can simulate all tracks in this region prior to other regions.
 - Note that some back splash tracks may come back into this region later.



Set the track status

• In UserSteppingAction, user can change the status of a track.

• If a track is killed in UserSteppingAction, physics quantities of the track (energy, charge, etc.) are not conserved but completely lost.



ExN04StackingAction

- ExampleN04 has simplified collider detector geometry and event samples of Higgs decays into four muons.
- Stage 0

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- Only primary muons are pushed into Urgent stack and all other primaries and secondaries are pushed into Waiting stack.
- All of four muons are tracked without being bothered by EM showers caused by delta-rays.
- Once Urgent stack becomes empty (i.e. end of stage 0), number of hits in muon counters are examined.
- Proceed to next stage only if sufficient number of muons passed through muon counters. Otherwise the event is aborted.



ExN04StackingAction

- Stage 1
 - Only primary charged particles are pushed into Urgent stack and all other primaries and secondaries are pushed into Waiting stack.
 - All of primary charged particles are tracked until they reach to the surface of calorimeter. Tracks reached to the calorimeter surface are suspended and pushed back to Waiting stack.
 - All charged primaries are tracked in the tracking region without being bothered by the showers in calorimeter.
 - At the end of stage 1, isolation of muon tracks is examined.





ExN04StackingAction

- Stage 2
 - Only tracks in "region of interest" are pushed into Urgent stack and all other tracks are killed.
 - Showers are calculated only inside of "region of interest".



