Hadronic Physics I

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Outline

- Overview of hadronic physics
 - processes, cross sections, models
 - Elastic scattering
 - Inelastic scattering
 - From high energy down to rest

Challenge

- Hadronic interaction is interaction of hadron with nucleus strong interaction
- QCD is theory for strong interaction, so far no solution at low energies
- Simulation of hadronic interactions relies on
 - Phenomenologial models, inspired by theory
 - Parameterized models, using data and physical meaningful extrapolation
 - Fully data driven approach
- Applicability of models in general are limited
 - range of energy
 - Incident particles types
 - Some to a range of nuclei

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Geant4 Hadronics Philosophy

- Offer a choice of processes, models, and cross sections
 - No model matches the requirements of all application domains
- Developed a modular hadronics framework
 - Makes it easy to add new models, cross sections
 - allows users to substitute specialized physics
 - Separate total and reaction cross sections from final state generators (Model)
 - allows easy update, multiple implementations of cross sections
 - different final state generators for different energies

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Hadronic Processes, Models, and Cross Sections

- Hadronic process may be implemented
 - directly as part of the process, or
 - Separating final state generation(models) and cross sections
- For models and cross sections there often is a choice of models or datasets
 - Physics detail vs. cpu performance
- Choice of models and cross section dataset propossible via
 - Mangement of cross section store
 - Model or energy range manager



Cross Sections

- Default cross section sets are provided for each type of hadronic process for all hadrons
 - elastic, inelastic, fission, capture
 - can be overridden or completely replaced
- Common Interface to different types of cross section sets
 - some contain only a few numbers to parameterize cross section
 - some represent large databases
 - some are purely theoretical

Alternative Cross Sections

• Low energy neutrons

- G4NDL available as Geant4 distribution data files
- Available with or without thermal cross sections

• "High energy" neutron and proton reaction

- 14 MeV < E < 20 GeV, Axen-Wellisch systematics
- Barashenkov evaluation
- Simplified Glauber-Gribov Ansatz ($E > \sim GeV$)
- Pion reaction cross sections
 - Barashenkov evaluation
 - Simplified Glauber-Gribov Ansatz (E > ~GeV)
- Ion-nucleus reaction cross sections
 - Good for E/A < 10 GeV
- In general, except for G4NDL, no cross section for specific final states provided
 - User can easily implement cross section and model

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Cross section validation

Neutron Carbon

from validation pages: http://cern.ch/geant4/results/validation_plots/cross_sections/hadronic/inelastic/index.shtml



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Hadronic Models – Data Driven

• Characterized by lots of data

- cross section
- angular distribution
- multiplicity
- etc.
- To get interaction length and final state, models interpolate data
 - cross section, coefficients of Legendre polynomials
- Examples
 - neutrons (E < 20 MeV)
 - coherent elastic scattering (pp, np, nn)
 - Radioactive decay

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Hadronic Models - Parameterized

- Depend mostly on fits to data and some theoretical distributions
- Examples:
 - Low Energy Parameterized (LEP) for < 50 GeV
 - High Energy Parameterized (HEP) for > 20 GeV
 - Each type refers to a collection of models
 - Both derived from GHEISHA model used in Geant3

Hadronic Models – Theory Driven

- Based on phenomenological theory models
 - less limited by need for detailed experimental data
 - Experimental data used mostly for validation
- Final states determined by sampling theoretical distributions or parameterizations of experimental data
- Examples:
 - quark-gluon string (projectiles with E > 20 GeV)
 - intra-nuclear cascade (intermediate energies)
 - nuclear de-excitation and breakup
 - chiral invariant phase space

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Model Management

Model returned by GetHadronicInteraction()





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ELASTIC INTERACTIONS

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Hadron Elastic Scattering Processes

- G4HadronElasticProcess
 - Used in LHEP, uses G4LElastic model
- G4UHadronElasticProcess
 - Uses G4HadronElastic model, combined model
 - p,n use G4QElastic
 - Pion with E > 1GeV use G4HElastic
 - G4LElastic otherwise
 - Options available to change settings, expert use

Hadron Elastic Scattering Models

- G4LElastic, origin in Gheisha models
 - Simple parameterization of cross sections and angular distribution
 - Applicable for all long lived hadrons at all energies
- G4QElastic
 - New parameterization of cross section in function of E, t, (A,Z); t is momentum transfer $(p-p')^2$ (Mandelstam variable)
 - Applicable for proton and neutron at all energies
- G4DiffuseElastic
 - Scattering particle (wave) on nucleus viewed as black disk with diffuse edge
 - Applicable p, n, pi, K, lambda, ...
- G4HElastic
 - Glauber model for elastic scattering
 - Applicable for all stable hadrons
- G4LEpp/G4LEnp
 - taken from detailed phase-shift analysis by SAID
 - for (p,p), (n,n)/(n,p), (p,n):, good up to 1.2 GeV



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Hadronic Interactions from TeV - meV



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Exercise

- Tasks 5a: Get an overview of physics
 Using QGSP_BERT physics list
- Dump list of processes
 - Which particles are defined?
- Look at models in main processes for most common particles

String Models – QGS and FTF

- For incident p, n, π, K
 - QGS model also for high energy γ when CHIPS model is connected
- QGS $\sim 10 \text{ GeV} < \text{E} < 50 \text{ TeV}$
- FTF ~ 4 GeV < E < 50 TeV
- Models handle:
 - selection of collision partners
 - splitting of nucleons into quarks and diquarks
 - formation and excitation of strings
- String hadronization needs to be provided
- Damaged nucleus remains. Another Geant4 model must be added for nuclear fragmentation and de-excitation
 - pre-compound model,
 - CHIPS for nuclear fragmentation
 - Binary Cascade and precompound for re-scattering and deexcitation

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String Model Algorithm

- Build up 3-dimensional model of nucleus
- Large γ-factor collapses nucleus to 2 dimensions
- Calculate impact parameter with all nucleons
- Calculate hadron-nucleon collision probabilities
 - use Gaussian density distributions for hadrons and nucleons
- Form strings
- String formation and fragmentation into hadrons

Quark Gluon String Model

- Two or more strings may be stretched between partons within hadrons
 - strings from cut cylindrical Pomerons
- Parton interaction leads to color coupling of valence quarks
 - sea quarks included too
- Partons connected by quark gluon strings, which hadronize

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etc.

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Fritiof Model

- String formation via scattering of projectile on nucleons
 - momentum is exchanged, increases mass of projectile and/or nucleon
 - Sucessive interactions further increase projectile mass
 - Excited off shell particle viewed as string
 - Lund string fragmentation functions used
- FTF model has been significantly improved in the last year

Longitudinal String Fragmentation

- String extends between constituents
- Break string by inserting q-qbar pair according to

-u:d:s:qq = 1:1:0.27:0.1

- At break -> new string + hadron
- Created hadron gets longitudinal momentum from sampling fragmentation functions
- Gaussian Pt , $\langle Pt \rangle = 0.5 \text{ GeV}$

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Validation of String Models

 QGS: Pi+ production in scattering of protons (400 GeV/c) off Tantalum: invariant cross section d2σ/dΩ/dT



 FTF: pi+/- production in scattering of protons (158GeV/c) off Carbon invariant cross section d2σ/dp_T/dx_F



How to Use String Model (QGS)

theModel = new G4TheoFSGenerator("QGSP");

theStringModel = new G4QGSModel< G4QGSParticipants >; theStringDecay = new G4ExcitedStringDecay(new G4QGSMFragmentation); theStringModel->SetFragmentationModel(theStringDecay);

theCascade = new G4GeneratorPrecompoundInterface; thePreEquilib = new G4PreCompoundModel(new G4ExcitationHandler); theCascade->SetDeExcitation(thePreEquilib);

theModel->SetHighEnergyGenerator(theStringModel); theModel->SetTransport(theCascade); theModel->SetMinEnergy(12.*GeV); theModel->SetMaxEnergy(100*TeV);

G4ProtonInelasticProcess* piproc = new G4PionPlusInelasticProcess(); piproc -> RegisterMe(theModel);

... Add lower energy model.... proton_manager -> AddDiscreteProcess(pproc);

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Cascade models (100 MeV – GeVs)

- Bertini Cascade
- Binary Cascade
- INCL/ABLA





Bertini Cascade Models

- The Bertini model is a classical cascade:
 - it is a solution to the Boltzman equation on average
 - no scattering matrix calculated
 - can be traced back to some of the earliest codes (1960s)
- Core code:
 - elementary particle collider: uses free-space cross sections to generate secondaries
 - cascade in nuclear medium
 - pre-equilibrium and equilibrium decay of residual nucleus
 - 3-D model of nucleus consisting of shells of different nuclear density
- In Geant4 the Bertini model is currently used for p, n, π , K⁺, K⁻, K⁰_L, K⁰_S, Λ , Σ^+ , Σ^- , Ξ^- , Ξ^0 , Ω^-
 - valid for incident energies of 0 10 GeV

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Bertini Cascade details

• Modeling sequence:

- incident particle penetrates nucleus, is propagated in a densitydependent nuclear potential
- all hadron-nucleon interactions based on free-space cross sections, angular distributions, but no interaction if Pauli exclusion not obeyed
- each secondary from initial interaction is propagated in nuclear potential until it interacts or leaves nucleus
- during the cascade, particle-hole exciton states are collected
- pre-equilibrium decay occurs using exciton states
- next, nuclear breakup, evaporation, or fission models

Validation of Bertini Casacde



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How to use Bertini Casacde

 G4CascadeInterface* bertini = new G4CascadeInterface(); G4ProtonInelasticProcess* pproc = new G4ProtonInelasticProcess(); pproc -> RegisterMe(bertini); proton_manager -> AddDiscreteProcess(pproc);

Binary Cascade

- Modeling sequence, specific to Binary Cascade
 - Nucleus consists of nucleons
 - Placed in space following density distribution
 - Carrying Fermi momentum
 - hadron-nucleon collisions
 - handled by forming resonances which then decay according to their quantum numbers
 - Delta (10) and Nucleon (15) resonances
 - Elastic scattering on nucleons
 - particles follow curved trajectories in nuclear potential
 - Pauli blocking
 - G4PreCompound model is used for nuclear de-excitation after cascading phase

Binary Cascade

- In Geant4 the Binary cascade model is currently used for incident p, n and π
 - valid for incident p, n from 0 to 10 GeV
 - Good up to ~ 3 GeV
 - valid for incident π^+ , π^- from 0 to 1.3 GeV
 - Limitation is due to resonances
- A variant of the model, G4BinaryLightIonReaction, is valid for incident light ions
 - or higher if target is made of light nuclei

Validation of Binary Cascade



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How to use Binary Cascade

 G4BinaryCascade* binary = new G4BinaryCascade(); G4PionPlusInelasticProcess* pproc = new G4PionPlusInelasticProcess(); pproc -> RegisterMe(binary); piplus_manager -> AddDiscreteProcess(pproc);

Liege Cascade model

- Well established code in nuclear physics
 - Well tested for spallation studies
 - Uses ABLA code for nuclear de-excitation
- Valid for p, n, pions up to 2-3 GeV
 - Not applicable to light nuclei (A<12-16)
- Authors collaborate with Geant4 to re-write code in C++
 - First version released with 9.2 in 12/2008
 - ABLA is included as well

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INCL intra-nuclear cascade and ABLA de-excitation

Projectile	<i>p, n, π,</i> deuteron, triton,
	He3, alpha
Energy range	150 MeV - 3 GeV
Target nuclei	Carbon - Uranium

Table: Model validity range



$$NN \longrightarrow N\Delta \qquad N\Delta \longrightarrow NN \qquad No \quad N\Delta \longrightarrow \Delta\Delta \\ N\Delta \longrightarrow N\Delta \qquad \Delta\Delta \qquad \Delta\Delta \qquad \Delta\Delta \qquad \Delta\Delta \qquad \Delta\Delta \qquad (No other baryonic resonances) \\ No \quad \pi N \longrightarrow \pi N \\ No \quad \pi N \longrightarrow 2\pi N , \\ but \quad \Delta \longrightarrow \pi N \end{cases}$$



- INCL tracks particles (p, n, π, Δ) and their binary collisions.
- Stop the cascade when stopping time is reached and treat the remnant nucleus with ABLA de-excitation (evaporation of *p*, *n*, *α* or fission).

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Derived from slides $b \mathscr{F}$.Bo

INCL/ABLA: Double-differential neutron energy spectra



Precompound Model

- G4PreCompoundModel
 - for nucleon-nucleus interactions at low energy
 - as a nuclear de-excitation model within higher-energy codes
 - valid for incident p, n from 0 to 170 MeV
 - takes a nucleus from a highly-excited set of particle-hole states down to equilibrium energy by emitting p, n, d, t, 3He, alpha
 - once equilibrium state is reached, four other models are invoked via G4ExcitationHandler to take care of nuclear evaporation and breakup
 - these models not currently callable by users
- The parameterized and cascade models all have nuclear de-excitation models embedded

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Equilibrium models

- Fermi breakup
 - Light nuclei, (A,Z) < (9,17)
- Multifragmentation
 - Highly excited nuclei
- Evaporation
 - Emission of p,n, d, t, alpha;
 - or using GEM up to Mg
- Gamma emission
 - Both discrete and continous
- G4Precompound and the equilibrium models were significantly improved in 9.3

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Validation Precompound & de-excitation models





Using the PreCompoundModel

 G4Processmanager * procMan = G4Neutron::Neutron()->GetProcessManager; // equilibrium decay G4ExcitationHandler* theHandler = new G4ExcitationHandler; // preequilibrium G4PrecompoundModel* preModel = new G4PrecompoundModel(theHandler);

G4NeutronInelasticProcess* nProc = new G4NeutronInelasticProcess;

// Register model to process, process to particle
nProc->RegisterMe(preModel);
Geant4 User Of Content AddDiscrete Reports (nProc);
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Low energy neutron transport NeutronHP

- Data driven models for low energy neutrons, E< 20 MeV, down to thermal
 - Elastic, capture, inelastic, fission
 - Inelastic includes several explicit channels
 - Based on data library derived from several evaluated neutron data libraries
- More details in lecture tomorrow

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At Rest

- Most Hadrons are unstable
 - Only proton and anti-proton are stable!
 - I.e hadrons, except protons have Decay process
- Negative particles and neutrons can be captured (neutron, μ⁻), absorbed (π⁻, K⁻) by, or annihilate (anti-proton, anti-neutron) in nucleus
 - In general this modeled as a two step reaction
 - Particle interacts with nucleons or decays within nucleus
 - Exited nucleus will evaporate nucleons and photons to reach ground state

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Capture Processes

- At Rest Capture Processes
 - G4MuonMinusCaptureAtRest
 - G4PionMinusAbsorptionAtRest
 - G4KaonMinusAbsorption
 - G4AntiProtonAnnihilationAtRest
 - G4AntiNeutronAnnihilationAtRest
- Alternative model implemented in CHIPS
 - G4QCaptureAtRest
 - Applies to all negative particles, and anti-nucleon
- Neutron with E < ~30 MeV can also be captured
 - G4HadronCaptureProcess uses following models:
 - G4LCapture (mainly for neutrons), simple + fast
 - G4NeutronHPCapture (specifically for neutrons), detailed cross sections, slow

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Using Capture processes

• // Muon minus

aProcMan = G4MuonMinus::MuonMinus()->GetProcessManager(); G4MuonMinusCaptureAtRest * theMuonMinusAbsorption = new G4MuonMinusCaptureAtRest(); aProcMan->AddRestProcess(theMuonMinusAbsorption);

// PionMinus aProcMan = G4PionMinus::PionMinus()->GetProcessManager(); G4PionMinusAbsorptionAtRest * thePionMinusAbsorption = new G4PionMinusAbsorptionAtRest(); aProcMan->AddRestProcess(thePionMinusAbsorption);

- ... etc..., OR using CHIPS process
- // Using Chips Capture Process
 aProcMan = G4PionMinus::PionMinus()->GetProcessManager();
 Geant4 UsersG4G4G4AptureAtRest * hRf00065SERNNew G4QCaptureAtRest();48
 CERN, 15-192FerroetWap ->AddRestProcess(hProcess);

LEP (0-40 GeV), HEP (25GeV – TeVs)



LEP, HEP models

- Parameterized models, based on Gheisha
- Modeling sequence:
 - initial interaction of hadron with nucleon in nucleus
 - highly excited hadron is fragmented into more hadrons
 - particles from initial interaction divided into forward and backward clusters in CM
 - another cluster of backward going nucleons added to account for intranuclear cascade
 - clusters are decayed into pions and nucleons
 - remnant nucleus is de-excited by emission of p, n, d, t, alpha
- The LEP and HEP models valid for p, n, K, Λ , Σ , Ξ , Ω , α , t, d
- LEP valid for incident energies of $0 \sim 30 \text{ GeV}$
- HEP valid for incident energies of ~10 GeV 15 TeV

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LEP and LEP models

• Providing processes for all particles

- Elastic scattering
- Inelastic processes
 - "production"
 - Capture
 - Fission
- Originally created to simulate hadronic showers
 - Shape in general well described
 - e/pi, response, resolution less well
 - Often worst in describing thin target data
- Very fast, but simply physics modeling
- Energy/momentum often not conserved

Using the LEP and HEP models

- G4ProtonInelasticProcess* pproc = new G4ProtonInelasticProcess();
- G4LEProtonInelastic* LEproton = new G4LEProtonInelastic();
- G4HEProtonInelastic* HEproton = new G4HEProtonInelastic();
- HEproton -> SetMinEnergy(25*GeV);
- LEproton -> SetMaxEnergy(55*GeV);
- pproc -> RegisterMe(LEproton);
- pproc -> RegisterMe(HEproton);
- proton_manager -> AddDiscreteProcess(pproc);



Not yet covered

- CHIPS
- Ion induced interactions
 - Binary light ion cascade
 - QMD model
 - Wilson Abrasion/Ablation models available
 - EM Dissociation model
- Electro-nuclear interactions
- Radioactive decay
- Isotope production model

Summary hadronics

- Geant4 hadronic physics framework allows for physics process implemented as:
 - Process
 - cross sections plus model, or combination of models
- Many processes, models and cross sections to choose from
 - hadronic framework also allows users to add his own cross section or model
- Recent improvements and additions in
 - FTF model
 - Precompound and de-excitation models
 - Liege cascade implementation, including ABLA
 - Elastic scattering
 - Cross sections
- Validation of models and cross sections
 - http://geant4.fnal.gov/hadronic_validation/validation_plots.htm

Backup slides